



MOTION CONTROL OF A CAR-TYPE ROBOT, SEEKING TO REACH A GIVEN POSITION

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TASK DEFINITION

For a mobile robot with a structure resembling that of a car:

- implement a motion control system that allows the robot to reach a given goal without colliding with any foreign object
- implement a computer vision system that determines the position of the surrounding objects and the robot itself
- implement a graphical user interface allowing to set the desired position of the robot and monitor its movement as it moves towards it

USED ROBOT



Fig. 1 Front view of the robot

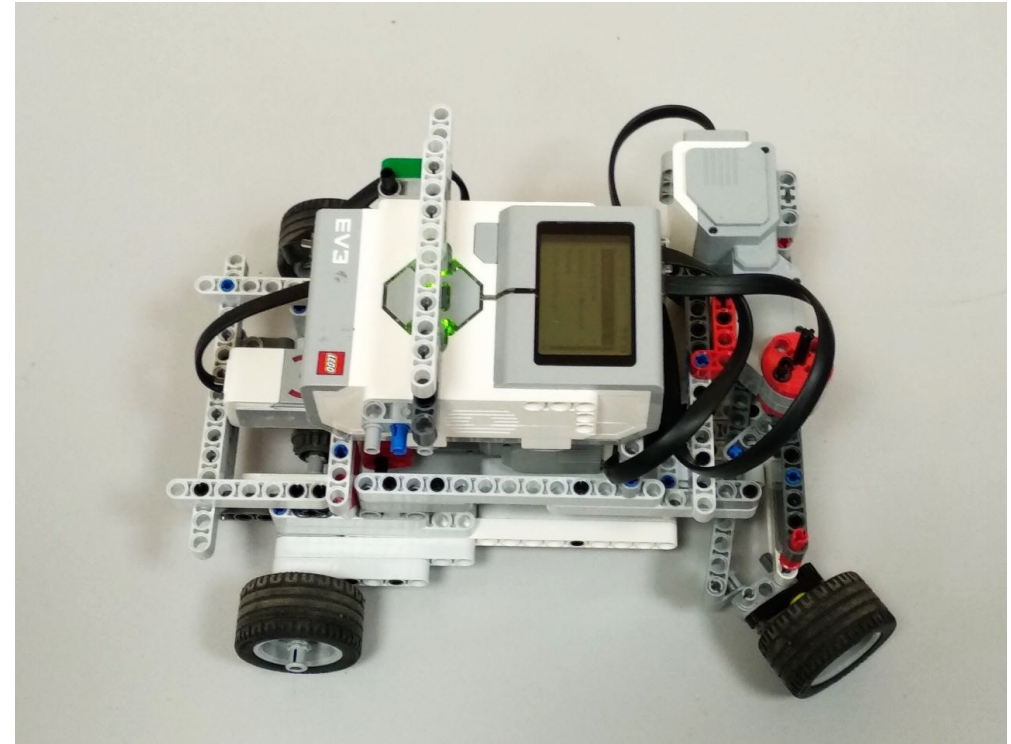


Fig. 2 View from above

MATHEMATICAL MODEL OF THE ROBOT

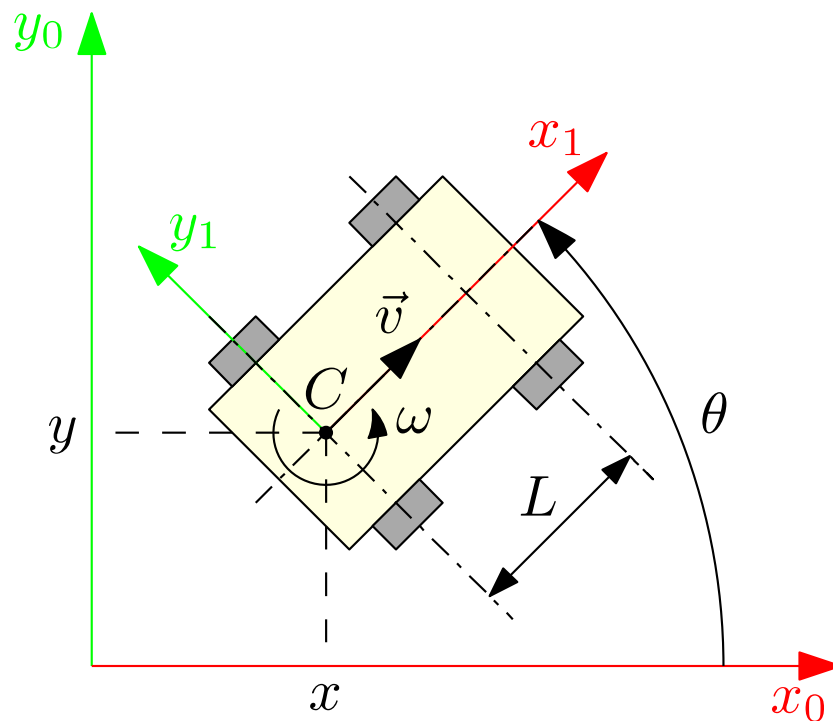


Fig. 3 Explanatory drawing

$$\begin{cases} \dot{x} = v \cdot \cos \theta \\ \dot{y} = v \cdot \sin \theta \\ \dot{\theta} = \omega = \frac{v}{L} \tan \bar{\varphi} \end{cases}$$

Few facts:

$x_0, y_0 \Rightarrow 0, x_1, y_1$ for $t = 0$;
and ω inputs;
for $v > 0$ forward motion;
for $v < 0$ backward motion;

Physical meaning of each value:

x, y — coordinates of point C, middle of rear axle;
 θ — rotation angle of the robot;
 v — projection of velocity of the point C on the axis;
 ω — angular velocity of the robot;
 $\bar{\varphi}$ — steering angle;
— steering angle

MOTION CONTROL SYSTEM

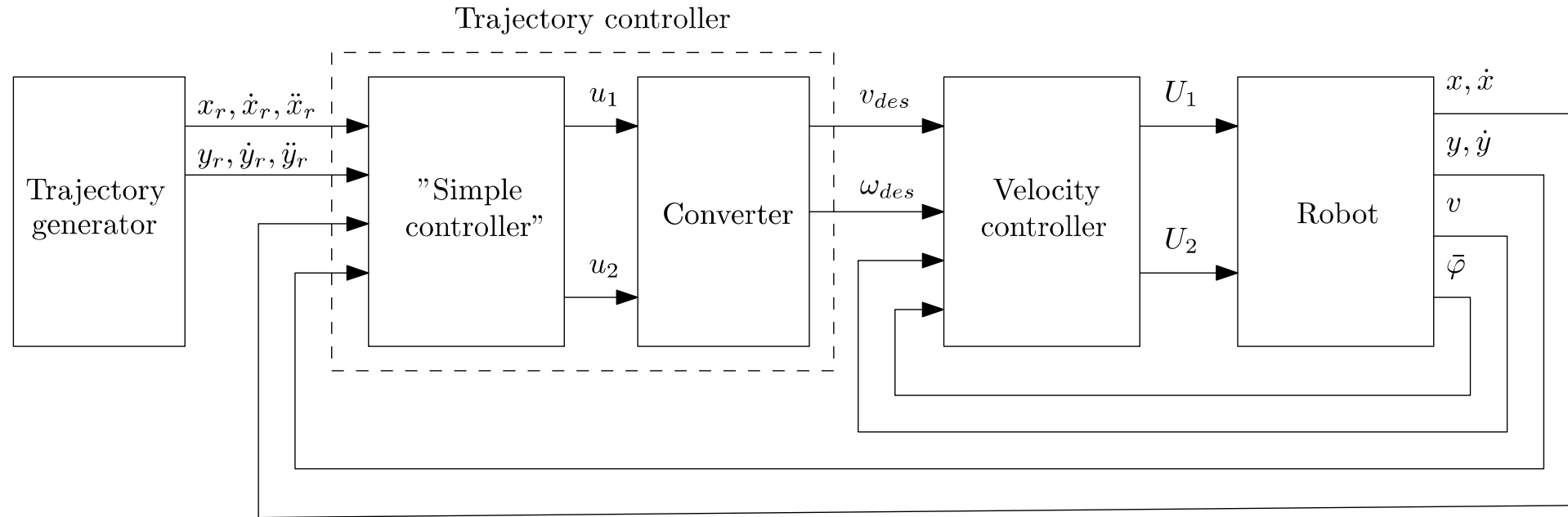


Fig. 4 General scheme of the robot motion control system

U_1 (V) — voltage applied to the traction (steering) engine, expressed as a percentage of the maximum voltage;

$\bar{\varphi}$ — the angle of the shaft of the steering engine;

x_r and y_r — coordinates that the robot must have at a given time to follow the desired path;

— desired value of X

VELOCITY CONTROLLER

Velocity controller

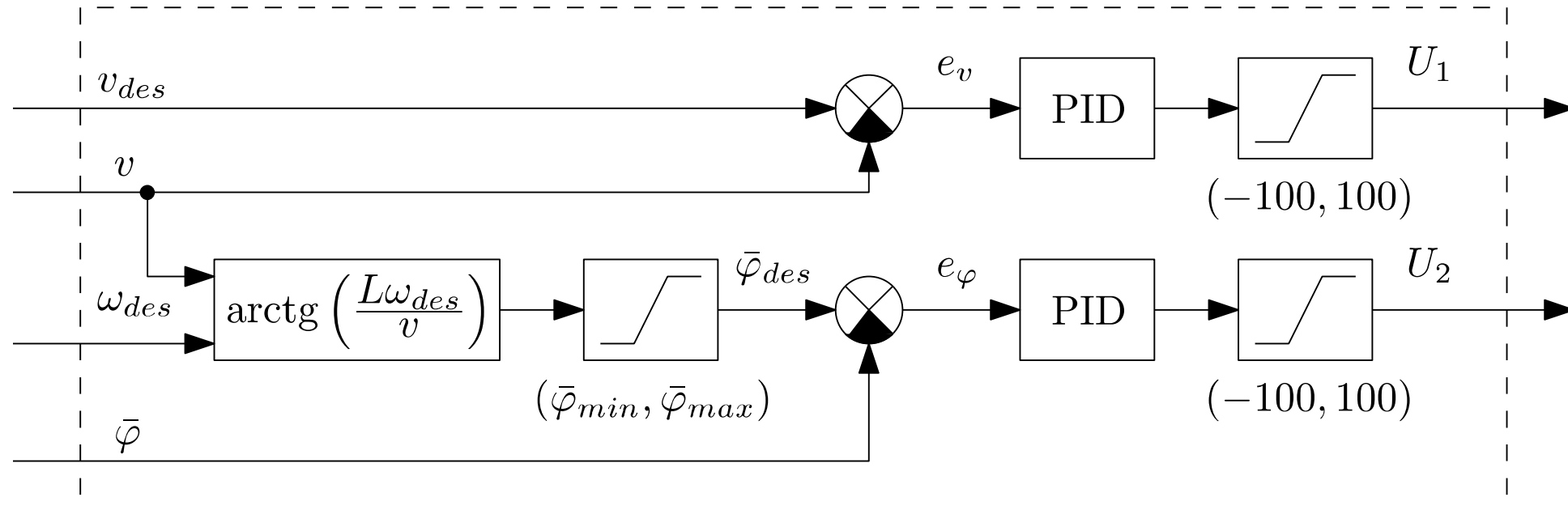


Fig. 5 Structure scheme of the velocity controller for the robot

VELOCITY CONTROLLER

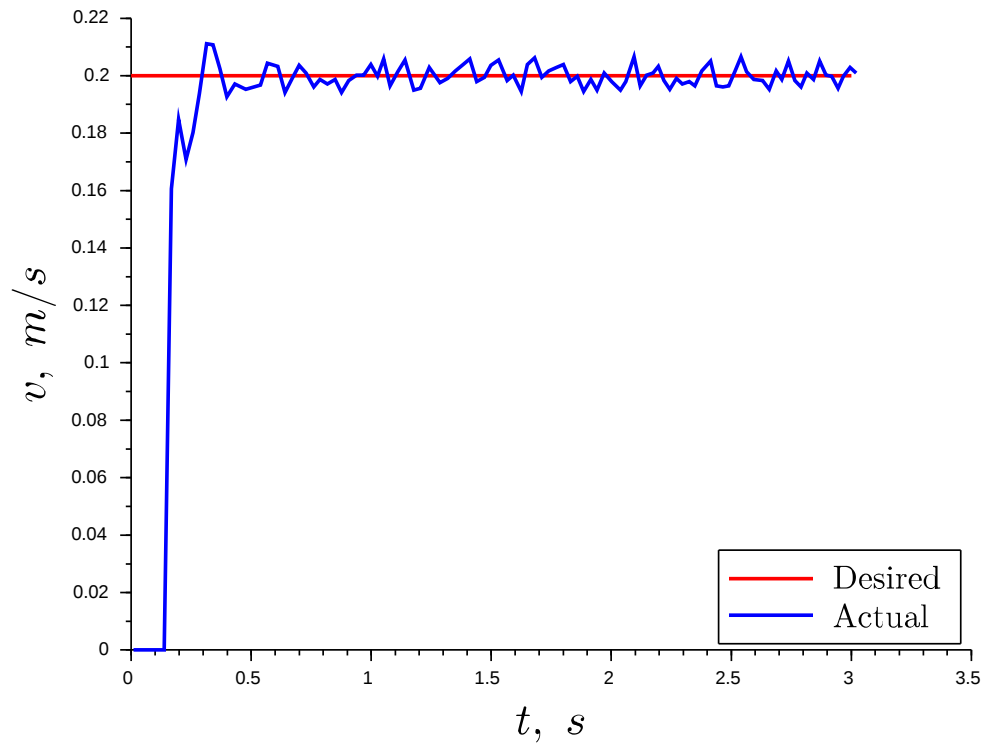


Fig. 6 Step response of the linear velocity controller

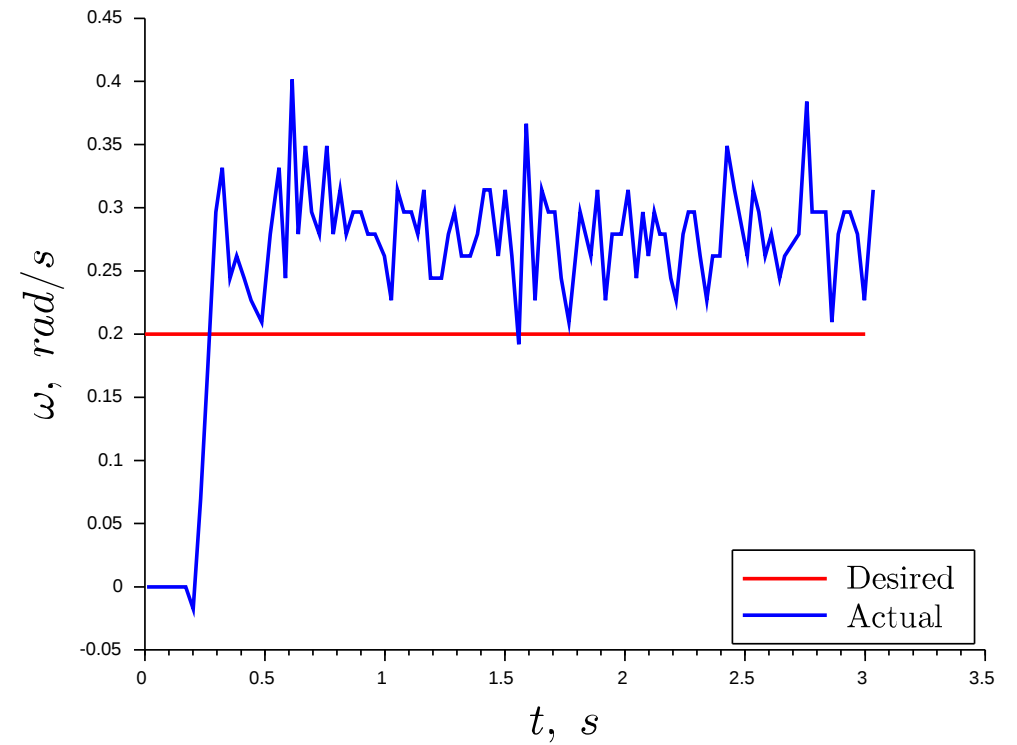


Fig. 7 Step response of the angular velocity controller

TRAJECTORY CONTROL

Linearization of the robot's mathematical model and control law

- $$\begin{cases} \dot{x} = v \cos \theta \\ \dot{y} = v \sin \theta \\ \dot{\theta} = \omega \end{cases}$$
- $$\begin{cases} \dot{\xi} = u_1 \cos \theta + u_2 \sin \theta \\ v = \xi \\ \omega = \frac{-u_1 \sin \theta + u_2 \cos \theta}{\xi} \end{cases}$$
- $$\begin{cases} \ddot{x} = u_1 \\ \ddot{y} = u_2 \end{cases}$$
- $$\begin{cases} u_1 = \ddot{x}_r + k_{p1}(x_r - x) + k_{d1}(\dot{x}_r - \dot{x}), \\ u_2 = \ddot{y}_r + k_{p2}(y_r - y) + k_{d2}(\dot{y}_r - \dot{y}) \end{cases}$$

Formulas in practical implementation

- $$\begin{cases} \dot{\xi} = u_1 \cos \theta + u_2 \sin \theta, \\ v_{des} = \bar{\xi}, \\ \omega_{des} = \bar{\omega}_{des}, \end{cases}$$
- $$\bar{\omega}_{des} = \begin{cases} \frac{-u_1 \sin \theta + u_{des} \cos \theta}{\bar{\xi}}, & \bar{\xi} \neq 0 \\ 0, & \bar{\xi} = 0 \end{cases}$$
- $$\bar{\xi} = \begin{cases} \xi, & \xi \in (-v_{\max}, v_{\max}) \\ v_{\max}, & \xi \geq v_{\max} \\ -v_{\max}, & \xi \leq -v_{\max} \end{cases}$$

TRAJECTORY CONTROLLER

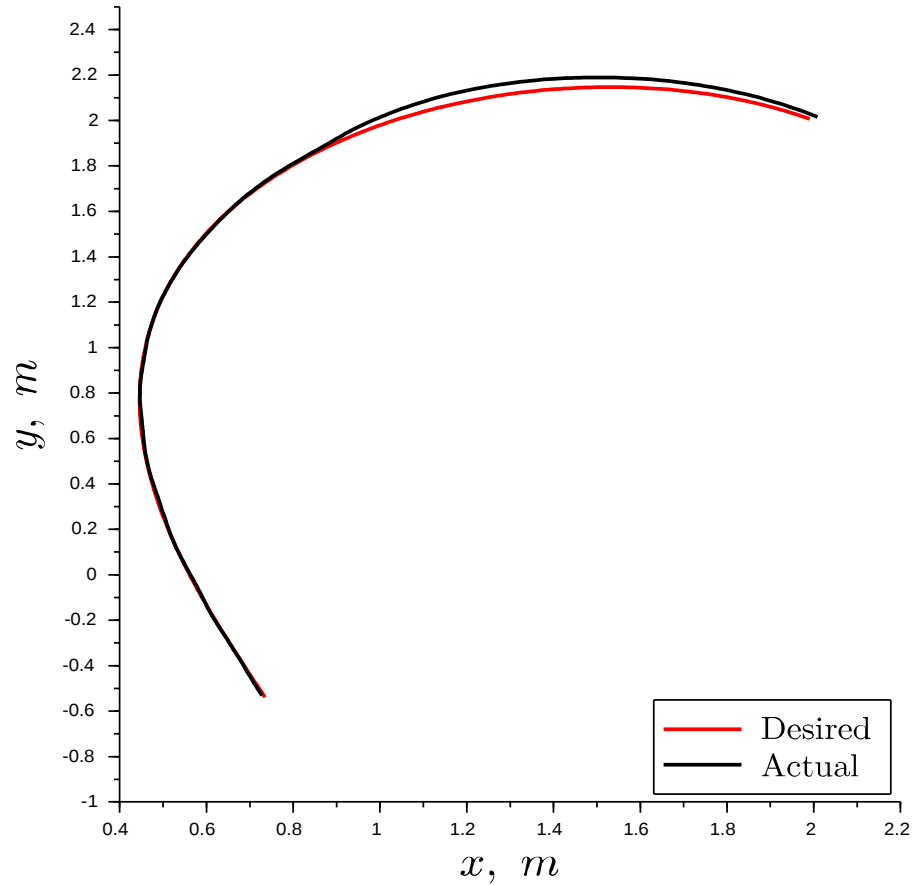


Fig. 8 Test result of the robot for clothoid type trajectory

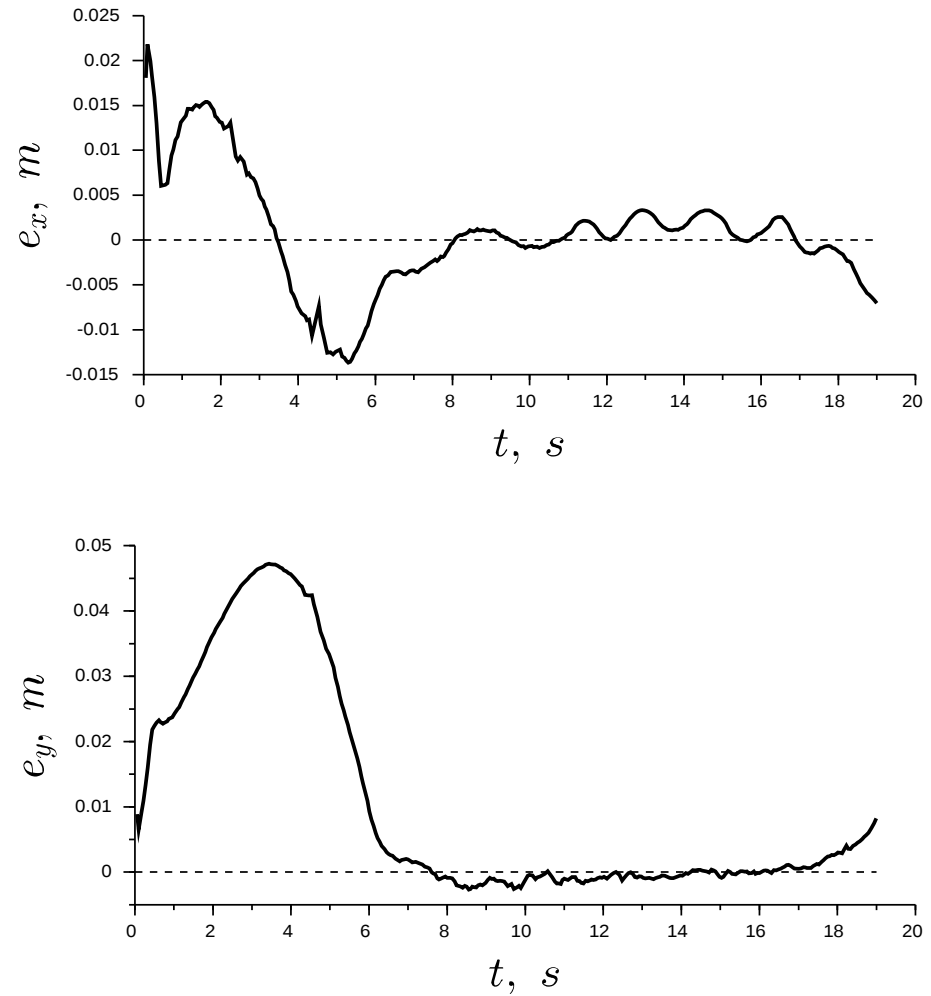


Fig. 9 Control errors

TRAJECTORY PLANNING

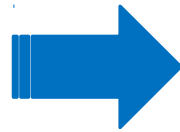


Fig. 10 Illustration of path-finding towards goal

DOMOKOS KISS AND GÁBOR TEVESZ, "AUTONOMOUS PATH PLANNING FOR ROAD VEHICLES IN NARROW ENVIRONMENTS: AN EFFICIENT CONTINUOUS CURVATURE APPROACH," JOURNAL OF ADVANCED TRANSPORTATION, VOL. 2017, ARTICLE ID 2521638, 27 PAGES, 2017.

TRAJECTORY PLANNING

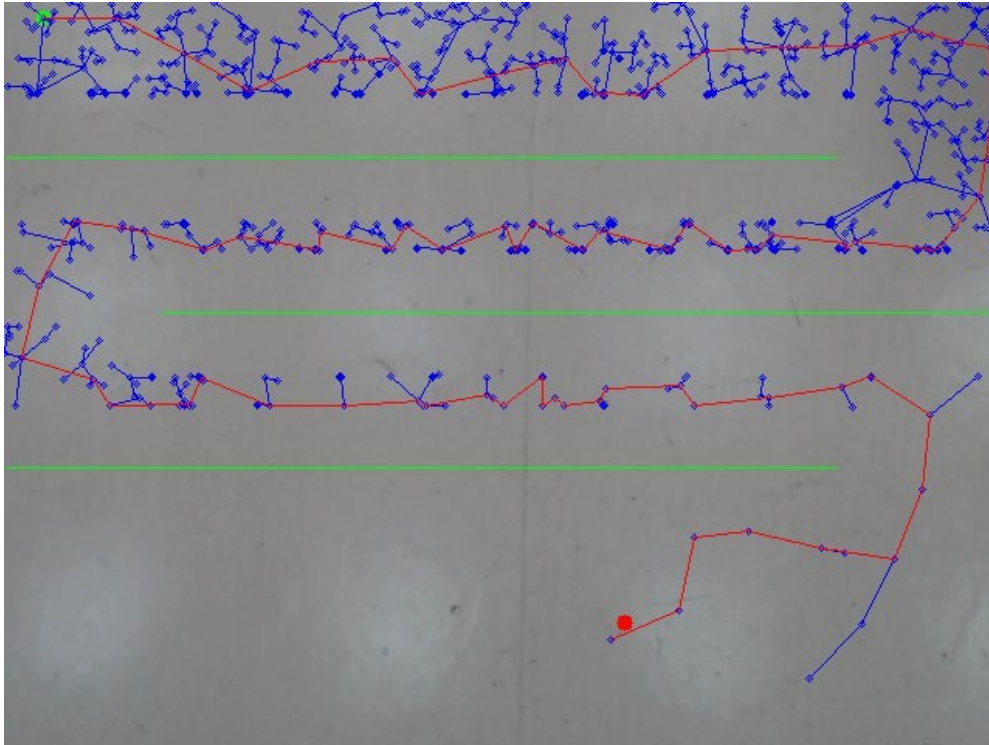


Fig. 11 The result of the RRT algorithm

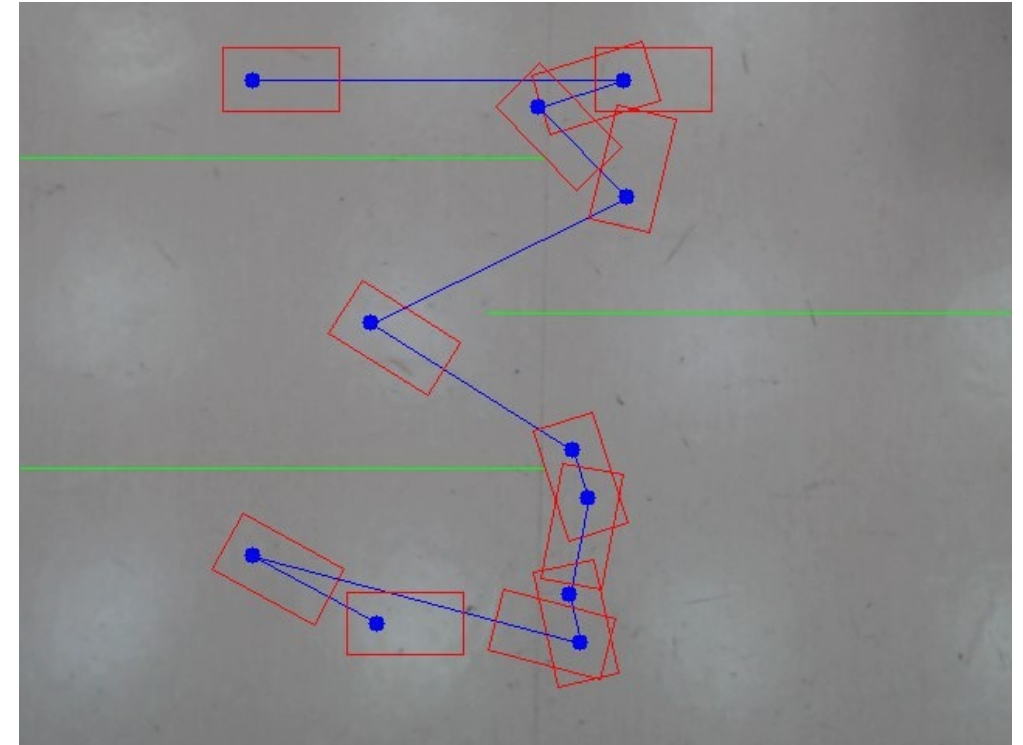


Рис. 12 The result of the RTR algorithm

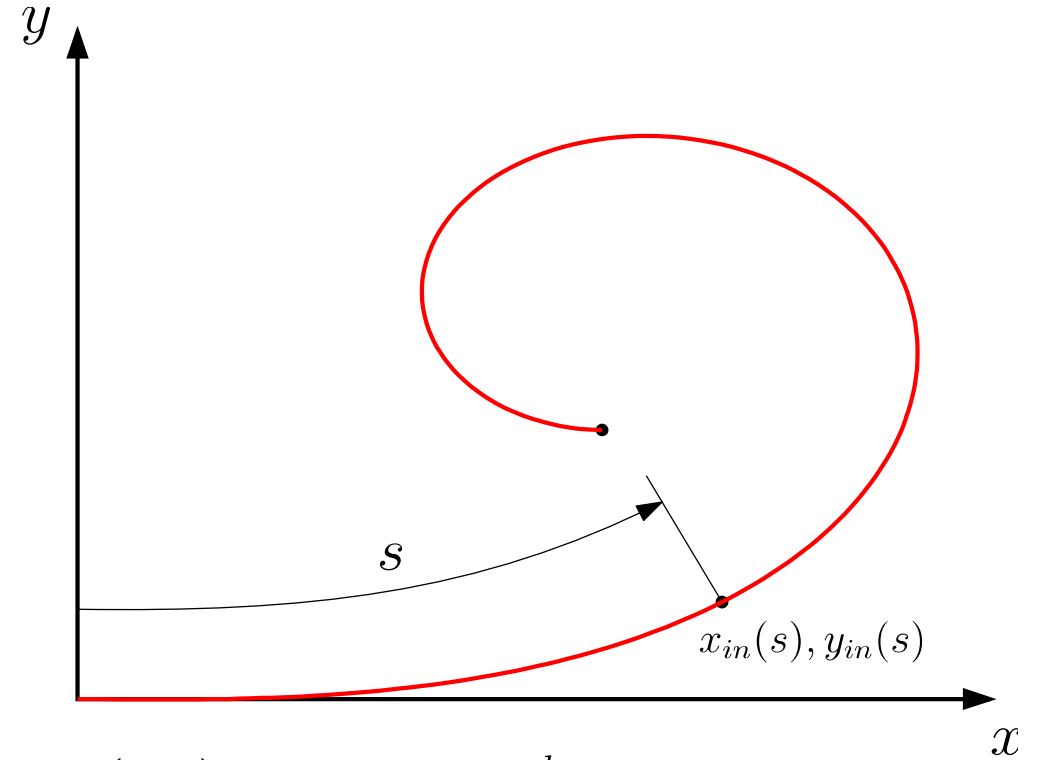
TRAJECTORY PLANNING

$$\begin{cases} x_{in}(s) = \gamma \sqrt{\frac{\pi}{|\alpha|}} \cdot C_F \left(\sqrt{\frac{|\alpha|}{\pi}} s \right), \\ y_{in}(s) = \gamma \operatorname{sign} \alpha \sqrt{\frac{\pi}{|\alpha|}} \cdot S_F \left(\sqrt{\frac{|\alpha|}{\pi}} s \right) \end{cases}$$

$$\begin{cases} x_{out}(s) = -\gamma \sqrt{\frac{\pi}{|\alpha|}} \cdot C_F \left(\sqrt{\frac{|\alpha|}{\pi}} (2s_{end} - s) \right), \\ y_{out}(s) = \gamma \operatorname{sign}(\alpha) \sqrt{\frac{\pi}{|\alpha|}} \cdot S_F \left(\sqrt{\frac{|\alpha|}{\pi}} (2s_{end} - s) \right) \end{cases}$$

$$\begin{cases} C_F(x) = \int_0^x \cos \left(\frac{\pi}{2} \mu^2 \right) d\mu \approx \frac{1}{2} + f(x) \sin \left(\frac{\pi}{2} x^2 \right) - g(x) \cos \left(\frac{\pi}{2} x^2 \right), \\ S_F(x) = \int_0^x \sin \left(\frac{\pi}{2} \mu^2 \right) d\mu \approx \frac{1}{2} - f(x) \cos \left(\frac{\pi}{2} x^2 \right) - g(x) \sin \left(\frac{\pi}{2} x^2 \right), \\ f(x) = \frac{1 + 0.926x}{2 + 1.792x + 3.104x^2}, \quad g(x) = \frac{1}{2 + 4.142x + 3.492x^2 + 6.670x^3} \end{cases}$$

$$\begin{aligned} \alpha &= \frac{d\kappa}{ds} = \text{const} \\ \kappa &= 1/\rho - \text{curvature} \\ \rho &= \text{radius of curvature} \\ \gamma &\in \{-1; 1\} \end{aligned}$$



TRAJECTORY PLANNING

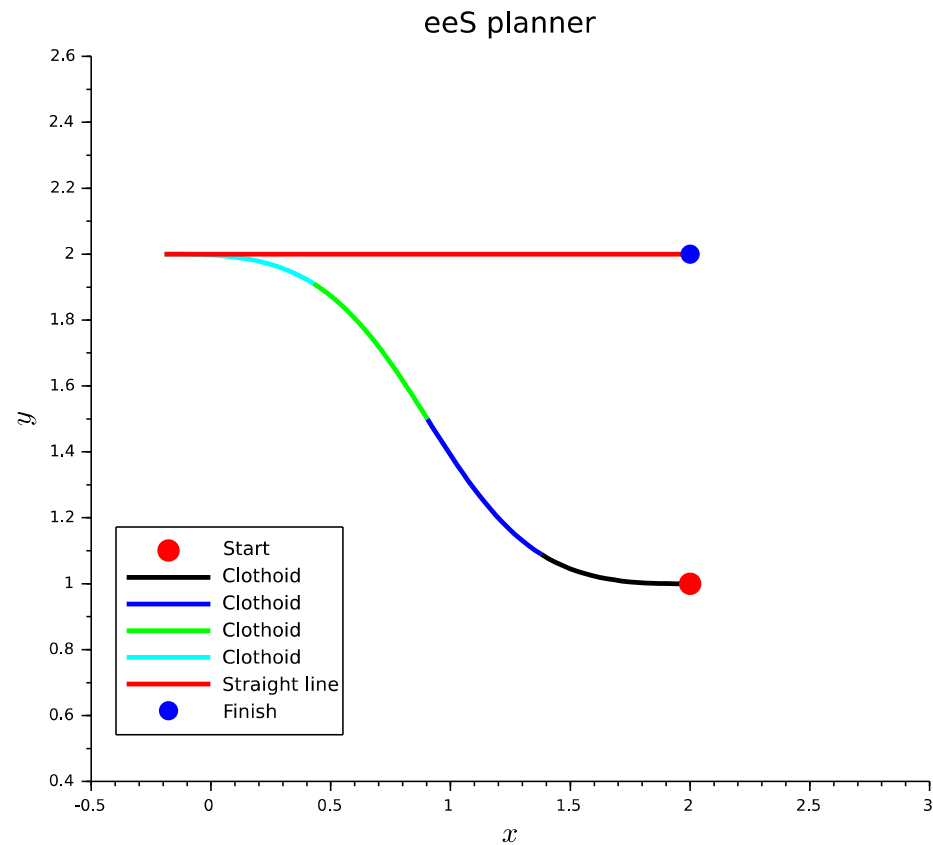


Рис. 14 Trajectory from eeS planner

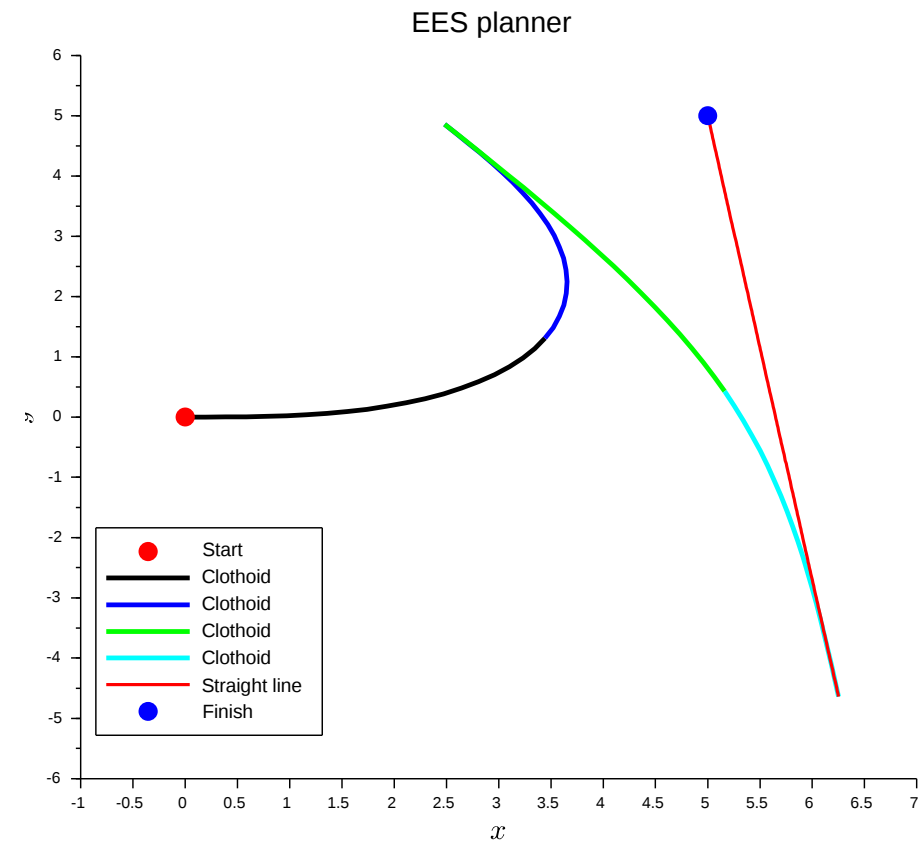


Рис. 15 Trajectory from EES planner

TRAJECTORY PLANNING

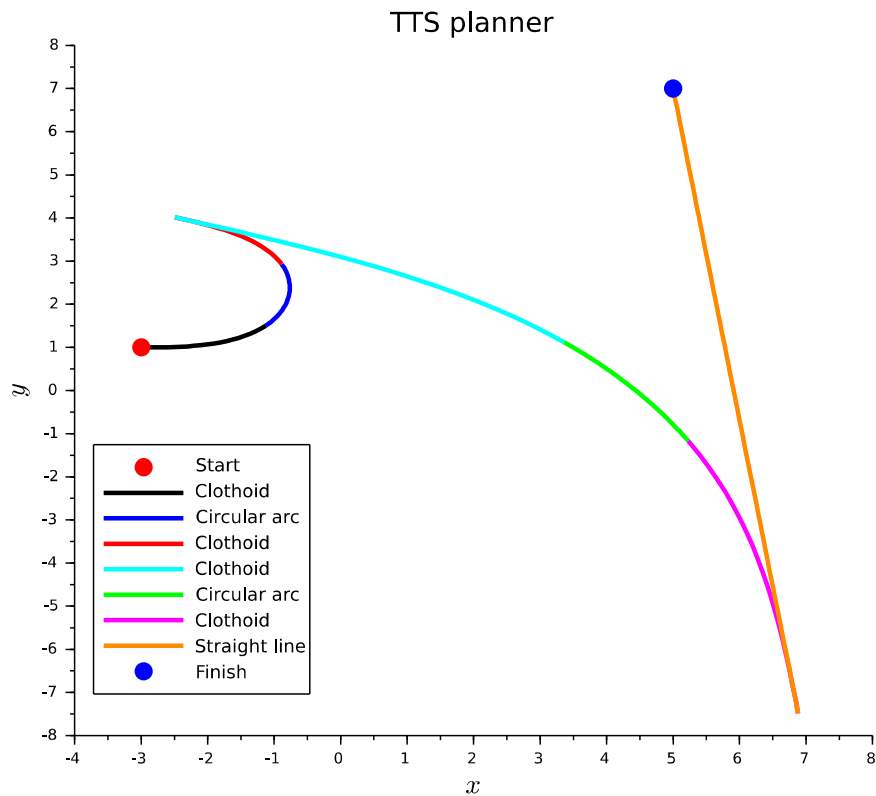


Рис. 16 Trajectory from TTS planner

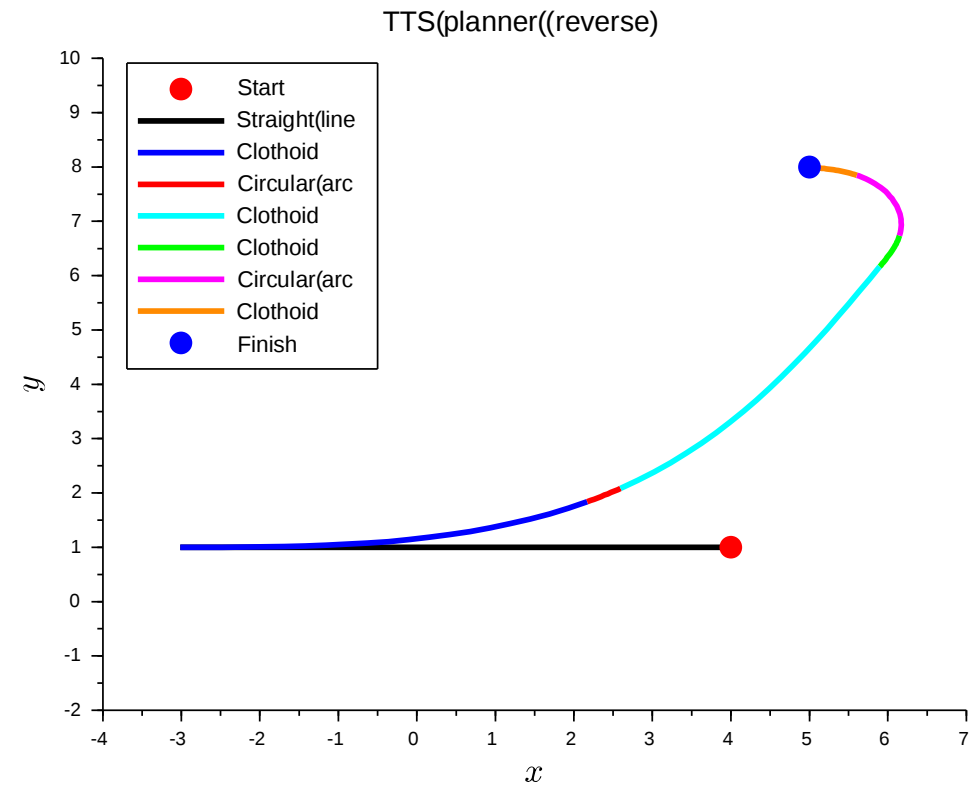


Рис. 17 Trajectory from TTS planner in reverse search direction

COMPUTER VISION SYSTEM

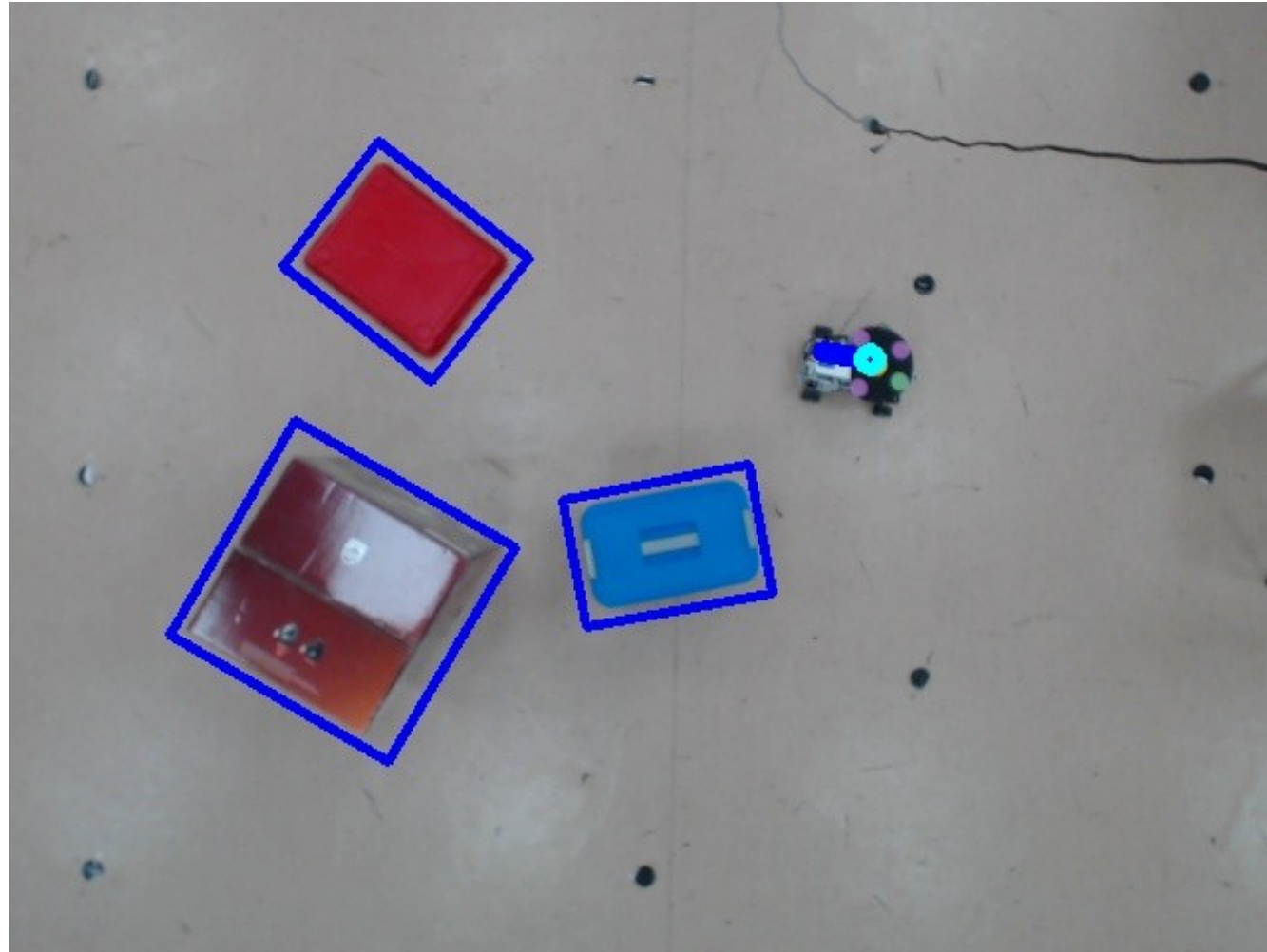


Fig. 18 Result of the localization of the robot and obstacles by the computer vision algorithm

GRAPHICAL USER INTERFACE

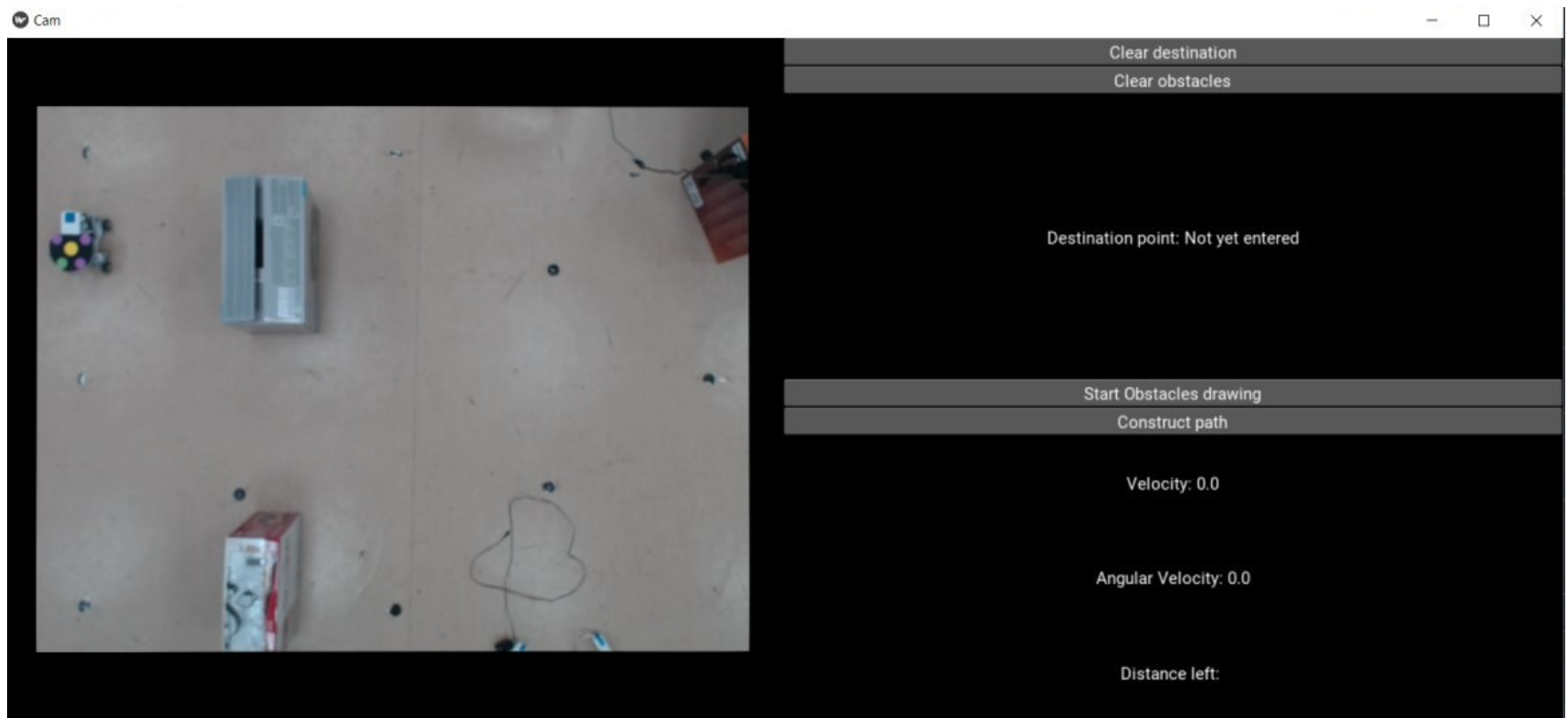


Fig. 19 Appearance of the developed application

GRAPHICAL USER INTERFACE

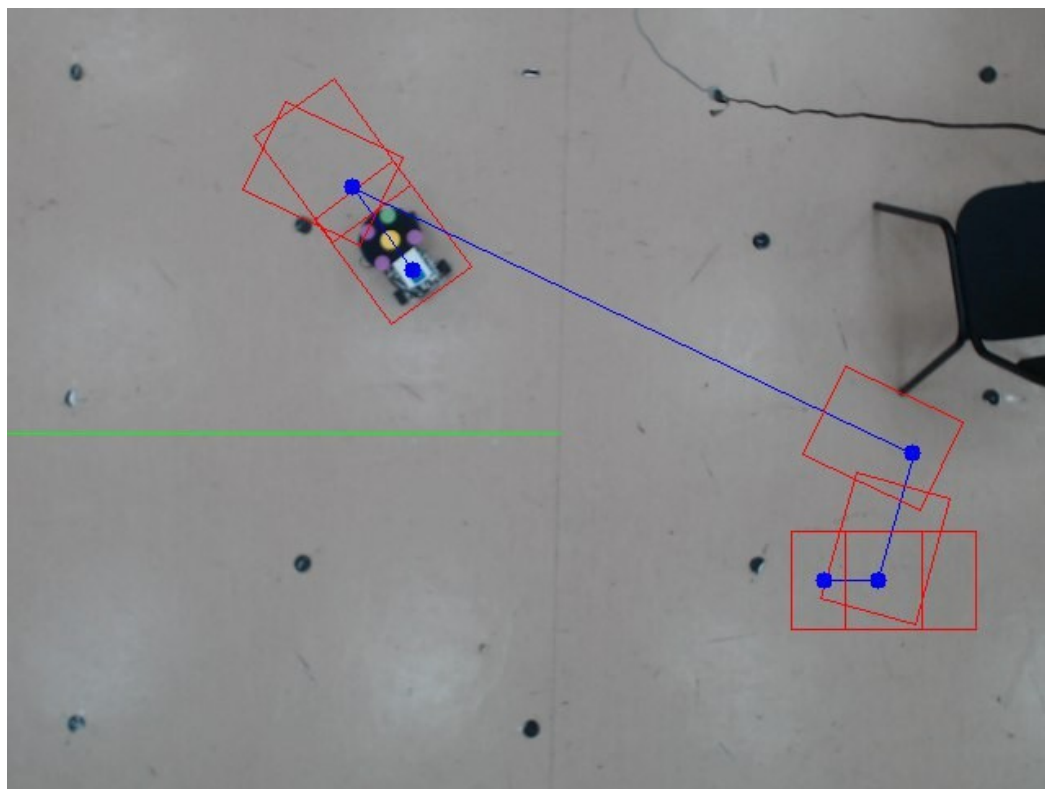


Fig. 20 Global path visualization

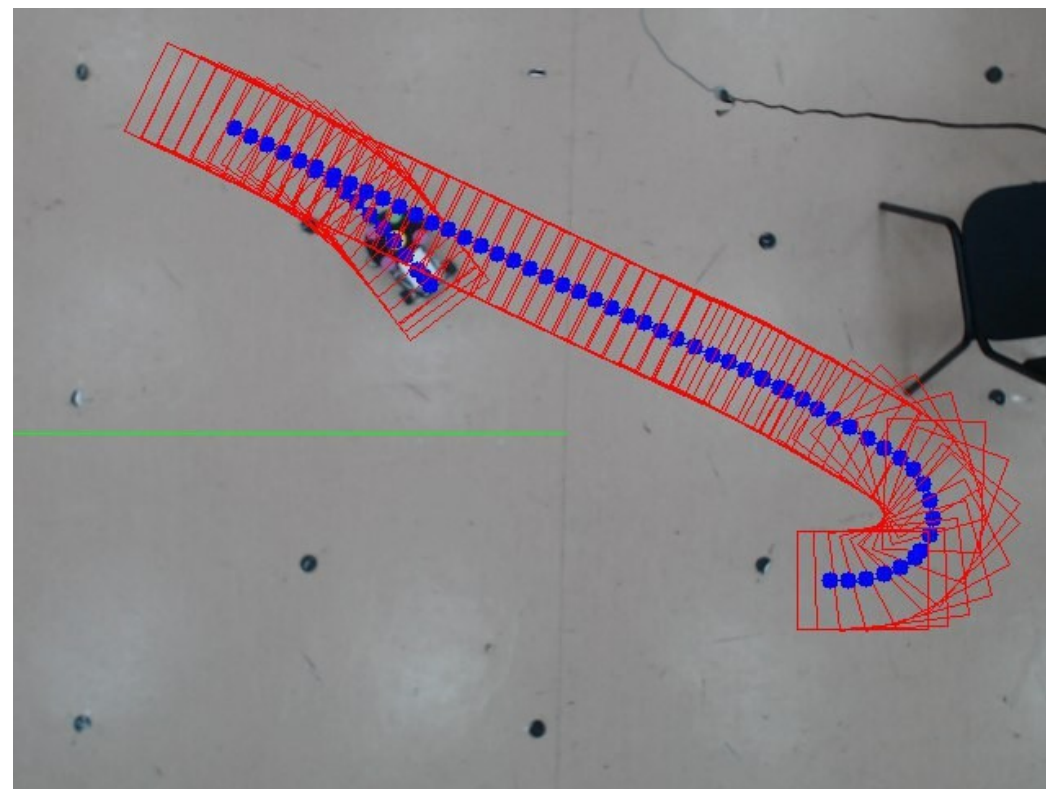


Fig. 21 Visualization of path approximation

CONCLUSION

- What we did

- Developed a robot motion control system
- Probably the first in the world to have implemented RTR and TTS planners on a real robot
- Developed a computer vision system that performs navigation tasks
- Developed a control application with GUI

- What can be done in the future

- Improve the quality of angular velocity control
- Improve acceleration and braking operations of the robot
- Increase stability of the system
- Convert to ROS



THANK YOU