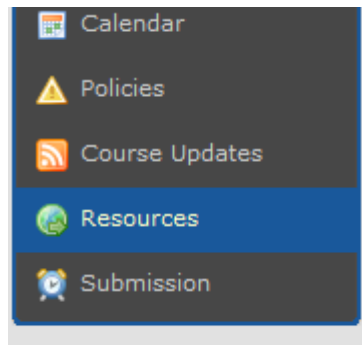


How to get the hugs interpreter

- Go to the course page on the MET website and click Resources. Then, go to the Hugs Interpreter Official Website link.



Hugs Interpreter Official Website
<http://www.haskell.org/hugs/>

- Click Downloading.



- Select WinHugs, other programs, and a large collection of libraries. Save the .exe file to your computer.

Packaged distributions for specific systems

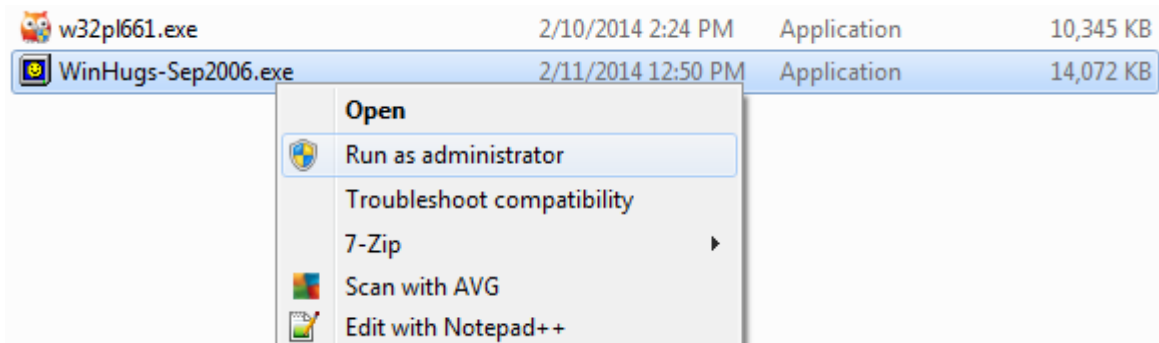
Each of these packages installs Hugs using the native packaging system. If you want to run Hugs without installing it, build it

Microsoft Windows

The Windows installer was prepared by Neil Mitchell, and includes the graphical interface WinHugs. Choose either:

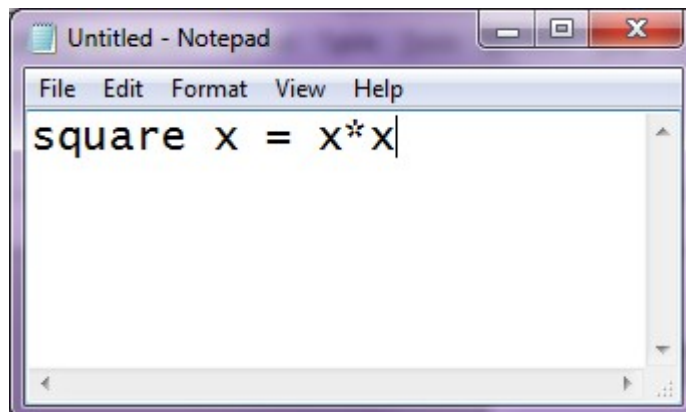
- [WinHugs-Sep2006.exe](#) (14 MB): WinHugs, other programs, and a large collection of libraries.

- When the download is complete, go to the folder where the file is saved.
- Do NOT just double click to run it. Instead, right click it and select Run as administrator.

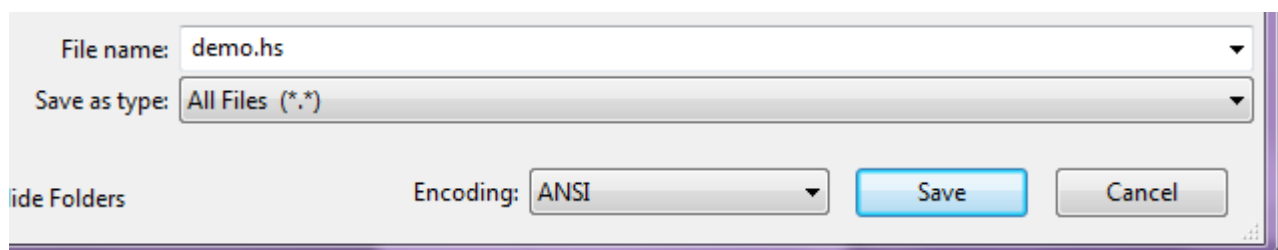


How to write code and make function calls

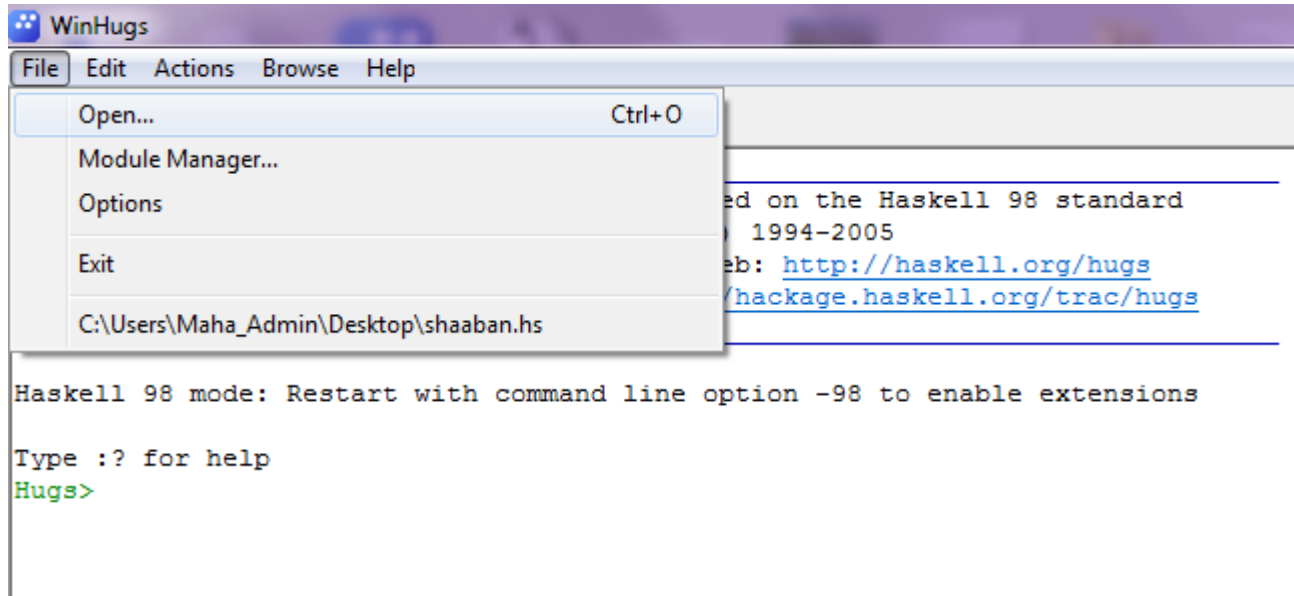
- Open a text editor such as Notepad and write your code.



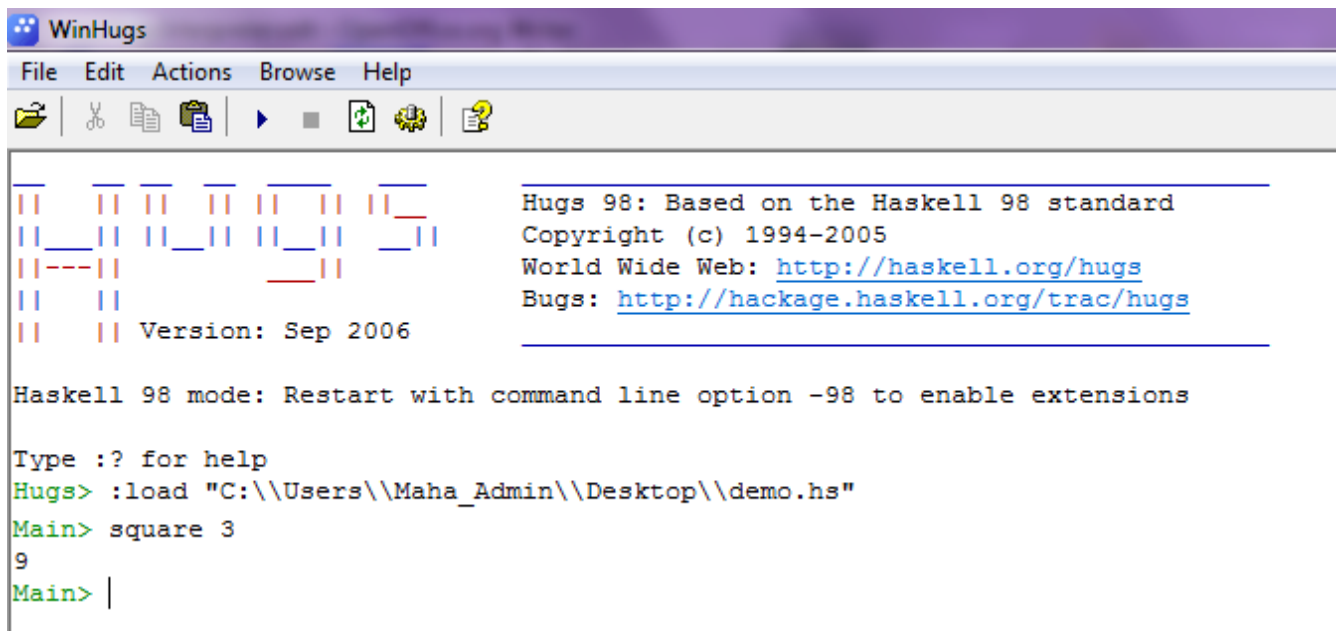
- Save your file with some name and give it the extension .hs (e.g demo.hs). In order for windows not to name your file demo.hs.txt, make sure you change the type to All Files.



- Open the Hugs interpreter and load your code by clicking file, open and then selecting the file you just saved.



- Make sure you have no compilation errors. Then, you can start making function calls.



- Whenever you edit your code, make sure you save the file in the text editor then go to the Hugs interpreter and type `:reload`.
- Check the other links on the MET website for more useful resources to learn Haskell.