

Exalted Combat Sheet

Personal
Essence

Peripheral
Essence

1. _____ Attack / Weapon	2. _____ Attack / Weapon	3. _____ Attack / Weapon	4. _____ Attack / Weapon
Speed Init.+Speed	Init.+Speed	Init.+Speed	Init.+Speed
Accuracy Dex+Skill+Acc.	Dex+Skill+Acc.	Dex+Skill+Acc.	Dex+Skill+Acc.
Damage Str+Dam+Other	Str+Dam+Other	Str+Dam+Other	Str+Dam+Other
Defence Dex+Skill+Def	Dex+Skill+Def	Dex+Skill+Def	Dex+Skill+Def
Range Weapon Range	Weapon Range	Weapon Range	Weapon Range

5. _____ Attack / Weapon	6. _____ Attack / Weapon	7. _____ Attack / Weapon	8. _____ Attack / Weapon
Speed Init.+Speed	Init.+Speed	Init.+Speed	Init.+Speed
Accuracy Dex+Skill+Acc.	Dex+Skill+Acc.	Dex+Skill+Acc.	Dex+Skill+Acc.
Damage Str+Dam+Other	Str+Dam+Other	Str+Dam+Other	Str+Dam+Other
Defence Dex+Skill+Def	Dex+Skill+Def	Dex+Skill+Def	Dex+Skill+Def
Range Weapon Range	Weapon Range	Weapon Range	Weapon Range

Soak

_____	Bashing Soak
Armour Type	
_____	_____
Soak Penalty	Stamina + Armour

_____	Lethal Soak
Mobility Value	
_____	_____
Fatigue	1/2 Stamina + Armour

Health Levels

-0	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
-1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
-2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
-4					<input type="checkbox"/>	
Incapacitated					<input type="checkbox"/>	

Initiative (1 d10)

1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20