



NAME: _____
PLAYER: _____
CASTE: _____

CONCEPT: _____
MOTIVATION: _____
ANIMA: _____

ATTRIBUTES

STRENGTH _____	OOOOO	CHARISMA _____	OOOOO	PERCEPTION _____	OOOOO
DEXTERITY _____	OOOOO	MANIPULATION _____	OOOOO	INTELLIGENCE _____	OOOOO
STAMINA _____	OOOOO	APPEARANCE _____	OOOOO	WITS _____	OOOOO

ABILITIES

DAWN

☐ ARCHERY _____ OOOOO
☐ MARTIAL ARTS _____ OOOOO
☐ MELEE _____ OOOOO
☐ THROWN _____ OOOOO
☐ WAR _____ OOOOO

ZENITH

☐ INTEGRITY _____ OOOOO
☐ PERFORMANCE _____ OOOOO
☐ PRESENCE _____ OOOOO
☐ RESISTANCE _____ OOOOO
☐ SURVIVAL _____ OOOOO

TWILIGHT

☐ CRAFT _____ OOOOO
☐ INVESTIGATION _____ OOOOO
☐ LORE _____ OOOOO
☐ MEDICINE _____ OOOOO
☐ OCCULT _____ OOOOO

NIGHT

☐ ATHLETICS _____ OOOOO
☐ AWARENESS _____ OOOOO
☐ DODGE _____ OOOOO
☐ LARCENY _____ OOOOO
☐ STEALTH _____ OOOOO

ECLIPSE

☐ BUREAUCRACY _____ OOOOO
☐ LINGUISTICS _____ OOOOO
☐ RIDE _____ OOOOO
☐ SAIL _____ OOOOO
☐ SOCIALIZE _____ OOOOO

SPECIALTIES

☐ _____ OOOOO
☐ _____ OOOOO
☐ _____ OOOOO
☐ _____ OOOOO
☐ _____ OOOOO

ADVANTAGES

BACKGROUNDS

_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO

NAME

CHARMS

NAME	COST
_____	____
_____	____
_____	____
_____	____
_____	____
_____	____
_____	____
_____	____
_____	____
_____	____

WEAPONS

WILLPOWER

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

HEALTH

SOAK

B _____ L _____ A _____

ANIMA

LIMIT BREAK

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

VIRTUE FLAW

VIRTUES

COMPASSION	TEMPERANCE
OOOOO	OOOOO
□□□□□	□□□□□
CONVICTION	VALOR
OOOOO	OOOOO
□□□□□	□□□□□

ESSENCE

○ ○ ○ ○ ○ ○ ○ ○
PERSONAL _____ | _____
PERIPHERAL _____ | _____
COMMITTED _____

EXPERIENCE

-0	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	D.V. EVADE
-1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
-2	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	PARRY
	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
-4	<input type="checkbox"/>	MENTAL
INCAPACITATED	<input type="checkbox"/>	