Weekly Meeting

Agenda	Weekly Meeting 3
Objective	Presenting research progress
Date	25 March 2022
Time	1pm
Location	Microsoft Teams
Chair	William
Attendees	TBA

Agenda Items	Key Points/Actions	Led by	Duration
1: Welcome	Welcome by chairIntroduce the member in the meeting	CHAIR	1-2 mins
2: Introduction	Discuss issues in relation to research topics assigned	CHAIR	3 mins
3: Sharing information	 Each leader from research teams presents their progress (3 groups) 	Team	45 mins
4: Discussion	 Progression review on each team Advice and recommendations 	CHAIR	10 mins
5: Wrap up	■ Next week's topic	CHAIR	5 mins

Minutes	Weekly Meeting 3			
Date	25 March 2022			
Time	1pm – 2pm			
Location	Microsoft Teams			
Chair	William			
Attendees	TBA			
Point (Item)	Discussion (Record main points)	Action (Initials & due date)		
Data Engineering / Algorithm	 Started 1:03pm Upskilling – creating random values Attributes – research (import random) ECGP/ECG Year/dates – keep record of time Privacy – random BMI (50 athletes data for simple testing) 	MySQL/Spark MongoDB/NoSQL Exploring more platforms focused on long-term Exploring whether the company is financially capable of hosting a platform		
	 Presented Draft 1 Documentation of Algorithm With Training Model Graphs and expected steps to achieve prototype model. Exploration about Step- and Step-Down heart rate due to non-linear response of heart Discussion of non-linear discrete model equation and base flow chart model Limitations and how to optimized algo regarding confidence interval William: Time series regression (aggregate timeseries	Proceed with further updating of Documentation Prepare a roadmap for Oxy Algo / Prototype team Acquire data for the data engineering team Document and develop web scrambler Dashboard? Prepare Roadmap for Timeseries-algorithm		

Benchmark	Chris: • Upskilling on GAM	Recommended GAM textbooks Provided materials Keep in touch with Jack
Sales Analysis	Anh: (1:06pm) • 2017 & 2018 dataset – graphs • Marketability – fitness game development • Number of players rising rapidly (>300 million players by 2024)	Fitness/exercise games include VR element/mobile app element How well the gaming mobile – marketability
	 Questions linking to Gaming Team Gouri: Using visualisations (histogram) Global Sales / platform 	Design teams (add anything) Game builders (type of games they are building) Run some analysis – how games attracting in the market Sports / Racing (VR/IoT sensors) Mobile apps (exercise) Simulation games (next target)
Data Storage	Lucy: MySQL Mongo MySQL Pro/Con comparisons Panel presentation Data scalability	DevOps — Data solution As scalability Agnostic solutions as much as possible Focus on upskilling
General Questions	Lucy: • Panel presentation Vinay • Hours input? William • Every hour counts • Roadmap Documentations	DevOps – Data solution 120 hours (D above) 100 hours (P or C above) Quality of work producing & types of activities involved in Document work Looking for dataset (put into hours)