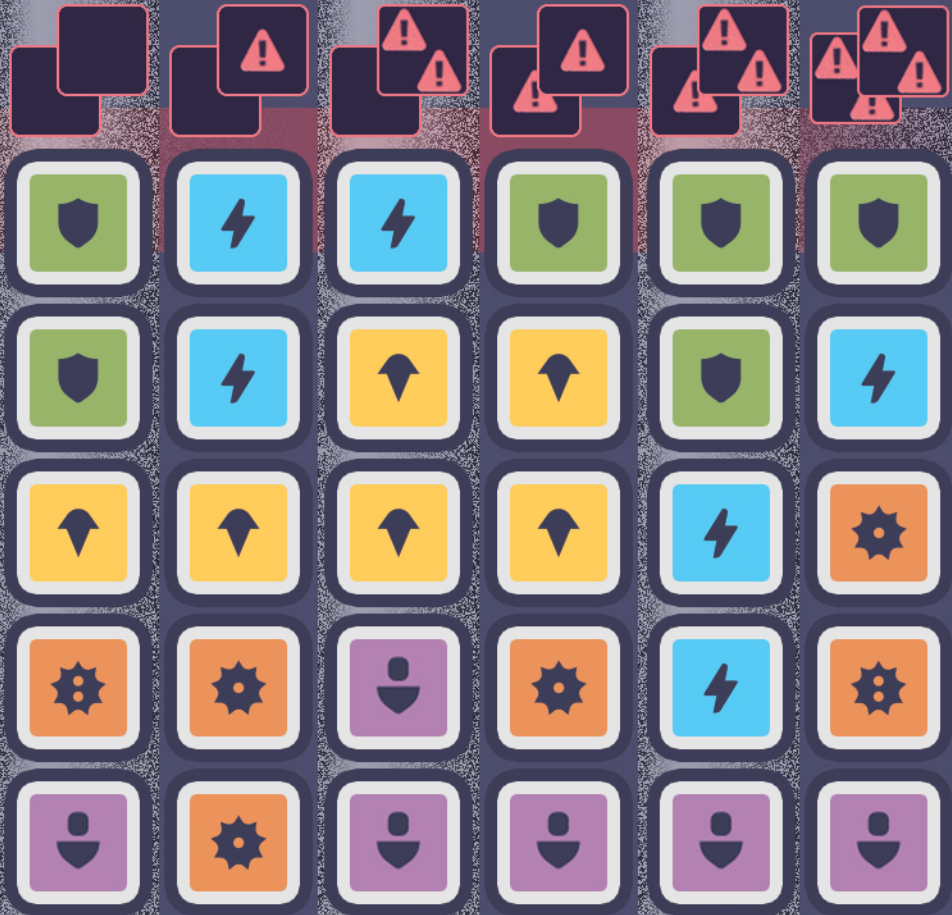
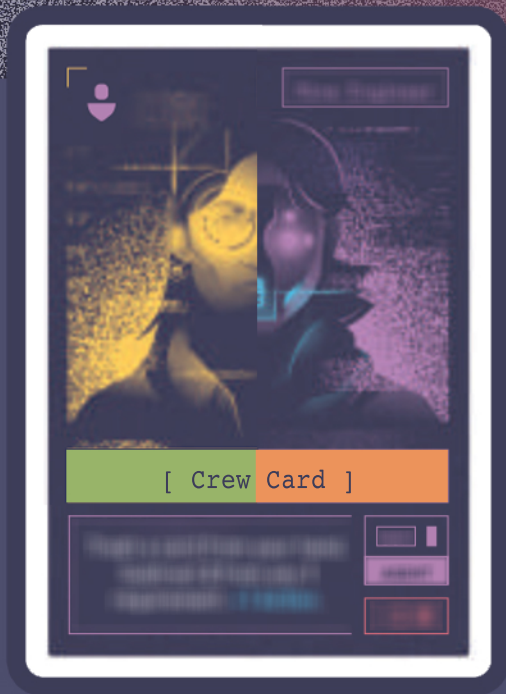


# MERCENARY CONSOLE



1. At the start of each round, discard any Crew cards on this console and roll two Hazard dice.
2. Place a marker on the column matching the Hazard dice results; this is the "active" column for this round.
3. Draw and place a Crew card on the Crew Card space if there is a Crew icon in the active column.
4. Both players use the active column on their turn this round, paying as per the normal 1 or 2-player rules.