Title: Hierarchical navigable small world

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Theory

Graph

Complex network

Contagion

Small-world

Scale-free

Community structure

Percolation

**Evolution** 

Controllability

Graph drawing

Social capital

Link analysis

Optimization

Reciprocity

Closure

Homophily

Transitivity

Preferential attachment

Balance theory

Network effect

Social influence

Informational (computing)

**Telecommunication** 

Transport

Social

Scientific collaboration

Biological

Artificial neural

Interdependent

Semantic
Spatial
Dependency
Flow
on-Chip
Clique
Component
Cut
Cycle
Data structure
Edge
Loop
Neighborhood
Path
Vertex
Adjacency list / matrix
Incidence list / matrix
Bipartite
Complete
Directed
Hyper
Labeled
Multi
Random
Weighted
Metrics
Algorithms
Centrality
Degree
Motif
Clustering
Degree distribution
Assortativity
Distance
Modularity
Efficiency
Random graph
Erd <b>≣</b> s–Rényi

Barabási-Albert

Bianconi-Barabási

Fitness model

Watts-Strogatz

Exponential random (ERGM)

Random geometric (RGG)

Hyperbolic (HGN)

Hierarchical

Stochastic block

Blockmodeling

Maximum entropy

Soft configuration

LFR Benchmark

Boolean network

agent based

Epidemic / SIR

Lists

Categories

**Topics** 

Software

Network scientists

Category: Network theory

Category: Graph theory

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The Hierarchical navigable small world ( HNSW ) algorithm is a graph -based approximate nearest neighbor search technique used in many vector databases . Nearest neighbor search without an index involves computing the distance from the query to each point in the database, which for large datasets is computationally prohibitive. For high-dimensional data, tree-based exact vector search techniques such as the k-d tree and R-tree do not perform well enough because of the curse of dimensionality . To remedy this, approximate k-nearest neighbor searches have been proposed, such as locality-sensitive hashing (LSH) and product quantization (PQ) that trade performance for accuracy. The HNSW graph offers an approximate k-nearest neighbor search which scales logarithmically even in high-dimensional data.

It is an extension of the earlier work on navigable small world graphs presented at the Similarity Search and Applications (SISAP) conference in 2012 with an additional hierarchical navigation to find entry points to the main graph faster. HNSW-based libraries are among the best performers in the approximate nearest neighbors benchmark.

A related technique is IVFFlat.

Use in vector databases

HNSW is a key method for approximate nearest neighbor search in high-dimensional vector

databases , for example in the context of embeddings from neural networks in large language models. Databases that use HNSW as search index include:
SingleStore
Apache Lucene Vector Search
Chroma
Qdrant
Redis
Vespa
Vearch Gamma
Weaviate
pgvector
MariaDB
MongoDB Atlas
ClickHouse
Milvus
DuckDB
Kuzu
Cozo
TiDB
Several of these use either the hnswlib library provided by the original authors, or the FAISS library. libvictor is another high-performance library that implements HNSW and other indexing structures, designed for flexibility and integration in custom vector database solutions.
References
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