Title: Feedback neural network

URL: https://en.wikipedia.org/wiki/Feedback_neural_network

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Categories: Category:Artificial intelligence, Category:Large language models

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Feedback neural network are neural networks with the ability to provide bottom-up and top-down design feedback to their input or previous layers, based on their outputs or subsequent layers. This is notably used in large language models specifically in reasoning language models (RLM). This process is designed to mimic self-assessment and internal deliberation, aiming to minimize errors (like hallucinations) and increase interpretability. Reflection is a form of "test-time compute", where additional computational resources are used during inference.

Introduction

Traditional neural networks process inputs in a feedforward manner, generating outputs in a single pass. However, their limitations in handling complex tasks, and especially compositional ones, have led to the development of methods that simulate internal deliberation. Techniques such as chain-of-thought prompting encourage models to generate intermediate reasoning steps, thereby improving their performance in such tasks.

The feedback can take place either after a full network pass and decoding to tokens, or continuously in latent space (the last layer can be fed back to the first layer). [1][2] In LLMs, special tokens can mark the beginning and end of reflection before producing a final response (e.g.,).

This internal process of "thinking" about the steps leading to an answer is designed to be analogous to human metacognition or "thinking about thinking". It helps AI systems approach tasks that require multi-step reasoning, planning, and logical thought.

Techniques

Increasing the length of the Chain-of-Thought reasoning process, by passing the output of the model back to its input and doing multiple network passes, increases inference-time scaling. [3] Reinforcement learning frameworks have also been used to steer the Chain-of-Thought. One example is Group Relative Policy Optimization (GRPO), used in DeepSeek-R1, [4] a variant of policy gradient methods that eliminates the need for a separate "critic" model by normalizing rewards within a group of generated outputs, reducing computational cost. Simple techniques like "budget forcing" (forcing the model to continue generating reasoning steps) have also proven effective in improving performance. [5]

Types of reflection

Post-hoc reflection

Analyzes and critiques an initial output separately, often involving prompting the model to identify errors or suggest improvements after generating a response. The Reflexion framework follows this approach. [6]

Iterative reflection

Revises earlier parts of a response dynamically during generation. Self-monitoring mechanisms allow the model to adjust reasoning as it progresses. Methods like Tree-of-Thoughts exemplify this, enabling backtracking and alternative exploration.

Intrinsic reflection

Integrates self-monitoring directly into the model architecture rather than relying solely on external prompts, enabling models with inherent awareness of their reasoning limitations and uncertainties.

This has been used by Google DeepMind in a technique called Self-Correction via Reinforcement Learning (SCoRe) which rewards the model for improving its responses. [7]

Process reward models and limitations

Sigmoid Rectifier

p, unlike traditional Ms have faced R1's developers found

Early research explored PRMs to provide feedback on each reasoning step reinforcement learning which rewards only the final outcome. However, PR challenges, including computational cost and reward hacking. DeepSeek-R them to be not beneficial. [8][9]
See also
Reflective programming
Reservoir computing
References
v
t
е
History timeline
timeline
Companies
Projects
Parameter Hyperparameter
Hyperparameter
Loss functions
Regression Bias-variance tradeoff Double descent Overfitting
Bias-variance tradeoff
Double descent
Overfitting
Clustering
Gradient descent SGD Quasi-Newton method Conjugate gradient method
SGD
Quasi-Newton method
Conjugate gradient method
Backpropagation
Attention
Convolution
Normalization Batchnorm
Batchnorm
Activation Softmax Sigmoid Rectifier
Softmax

Gating Weight initialization Regularization **Datasets Augmentation** Augmentation Prompt engineering Reinforcement learning Q-learning SARSA Imitation Policy gradient Q-learning SARSA Imitation Policy gradient Diffusion Latent diffusion model Autoregression Adversary RAG Uncanny valley **RLHF** Self-supervised learning Reflection Recursive self-improvement Hallucination Word embedding Vibe coding Machine learning In-context learning In-context learning Artificial neural network Deep learning Deep learning Language model Large language model NMT Large language model **NMT** Reasoning language model Model Context Protocol Intelligent agent Artificial human companion Humanity's Last Exam Artificial general intelligence (AGI) AlexNet

WaveNet
Human image synthesis
HWR
OCR
Computer vision
Speech synthesis 15.ai ElevenLabs
15.ai
ElevenLabs
Speech recognition Whisper
Whisper
Facial recognition
AlphaFold
Text-to-image models Aurora DALL-E Firefly Flux Ideogram Imagen Midjourney Recraft Stable Diffusion
Aurora
DALL-E
Firefly
Flux
Ideogram
Imagen
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Recraft
Stable Diffusion
Text-to-video models Dream Machine Runway Gen Hailuo Al Kling Sora Veo
Dream Machine
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Kling
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Veo
Music generation Riffusion Suno Al Udio
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Suno Al
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Word2vec
Seq2seq
GloVe
BERT

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T5
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Chinchilla Al
PaLM
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o4-mini
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IBM Watson
IBM Watsonx
Granite
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Qwen
AlphaGo
AlphaZero
OpenAl Five
Self-driving car
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Walter Pitts John von Neumann Claude Shannon Shun'ichi Amari Kunihiko Fukushima Takeo Kanade Marvin Minsky John McCarthy Nathaniel Rochester Allen Newell Cliff Shaw Herbert A. Simon Oliver Selfridge Frank Rosenblatt **Bernard Widrow** Joseph Weizenbaum Seymour Papert Seppo Linnainmaa Paul Werbos Geoffrey Hinton John Hopfield Jürgen Schmidhuber Yann LeCun Yoshua Bengio Lotfi A. Zadeh Stephen Grossberg **Alex Graves** James Goodnight Andrew Ng Fei-Fei Li Alex Krizhevsky Ilya Sutskever **Oriol Vinyals**

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Neural Turing machine

Differentiable neural computer

Transformer Vision transformer (ViT)

Vision transformer (ViT)

Recurrent neural network (RNN)

Long short-term memory (LSTM)

Gated recurrent unit (GRU)

Echo state network

Multilayer perceptron (MLP)

Convolutional neural network (CNN)

Residual neural network (RNN)

Highway network

Mamba

Autoencoder

Variational autoencoder (VAE)

Generative adversarial network (GAN)

Graph neural network (GNN)

Category