

Reddy Tintaya - FullStack Developer at Oof1-Gfrog

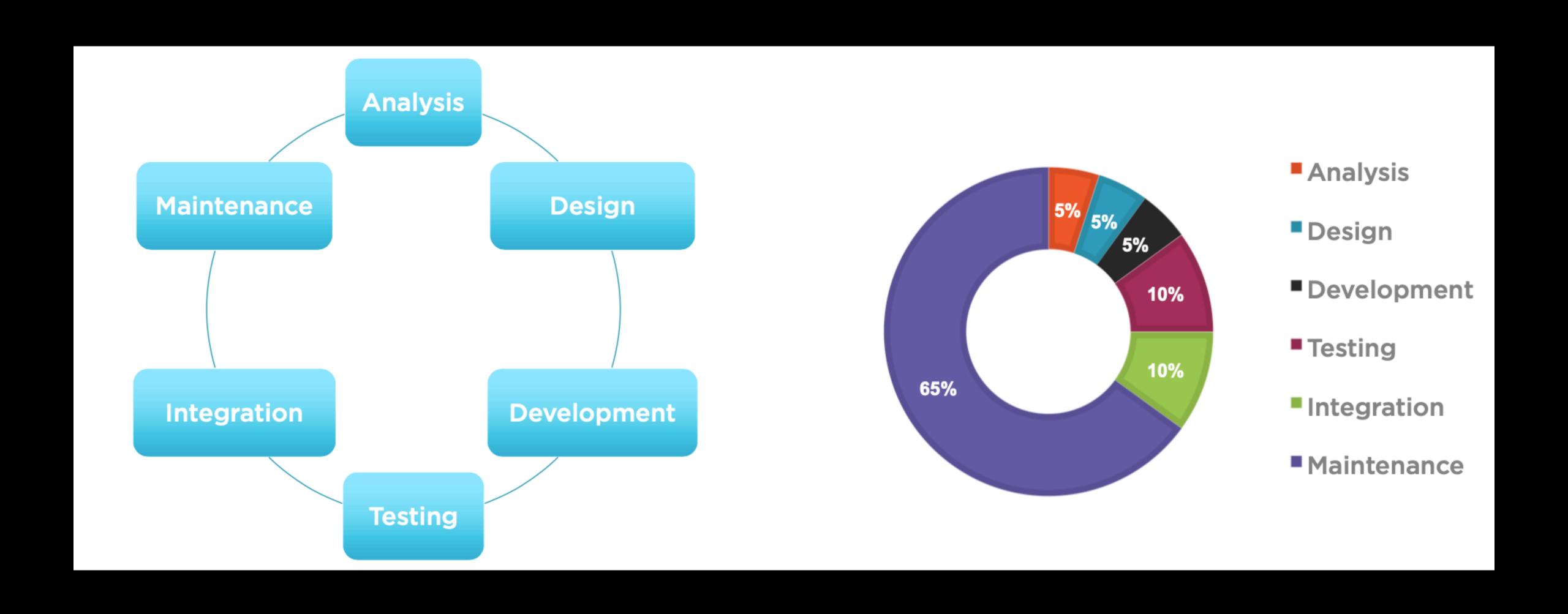
Prerequisites

- No TDD experience required
- Experience writing code

Target Audience

- Software Developers
- Software Testers
- Software Managers

Costs of developing software



Maintenance accounts for 65% of all software development costs!



- Frágil con el tiempo
- Incrementa su rigidez (resistencia al cambio)





- Frágil con el tiempo
- Incrementa su rigidez



- Pensamiento sesgado
- Falta de empoderamiento de equipo



- Frágil con el tiempo
- Incrementa su rigidez



- Pensamiento sesgado
- Falta de empoderamiento de equipo



- Regression-prone
- Frágil contra cambios de código

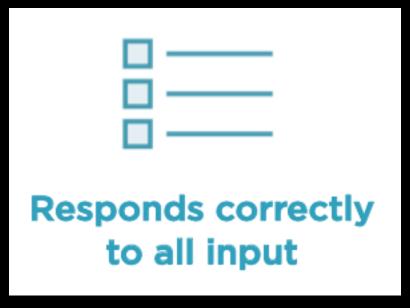
Legacy code

- Código heredado por alguien mas
- Código heredado por una version mas antigua del software
- Código sin tests

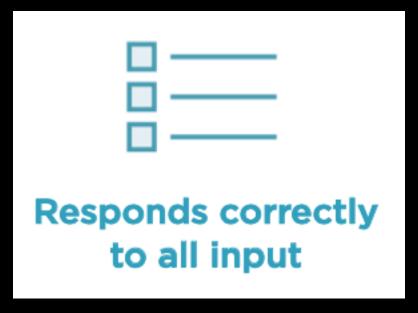
TDD? Test Driven Development













Test-Driven Development

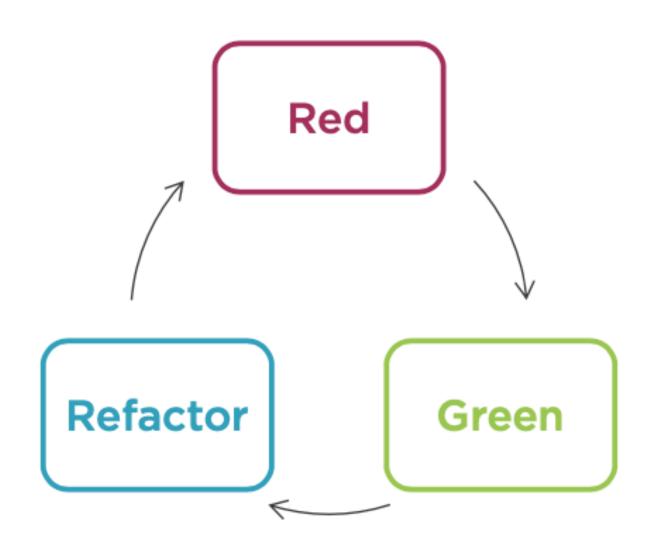
 Proceso de Desarrollo de Software que se centra en la repetición de un pequeño ciclo de desarrollo: los requerimientos son convertidos a pruebas (tests) muy específicas, luego el software es mejorado para pasar únicamente esos tests. (Wikipedia-refactorizada)

Test-Driven Development

 Proceso de Desarrollo de Software que se centra en la repetición de un pequeño ciclo de desarrollo: los requerimientos son convertidos a pruebas (tests) muy específicas, luego el software es mejorado para pasar únicamente esos tests. (Wikipedia-refactorizada)

"Red. Green. Refactor."

Red. Green. Refactor.





RedWrite test that fails



Green

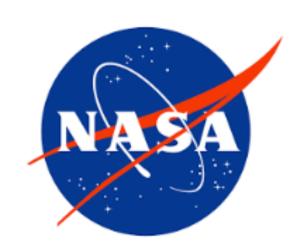
Make test pass



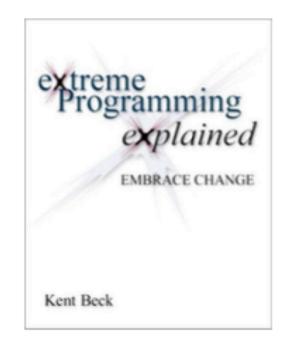
Refactor
Refactor/cleanup code

TDD History



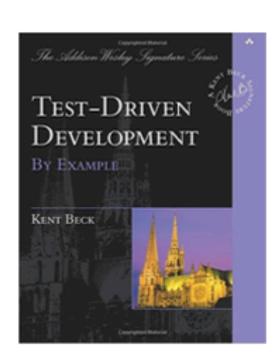


"Simple Smalltalk Testing" SUnit (1994) Kent Beck



eXtreme Programming

Kent Beck



TDD: By Example Kent Beck

1960s

1989

1999

2002

Por que usar TDD

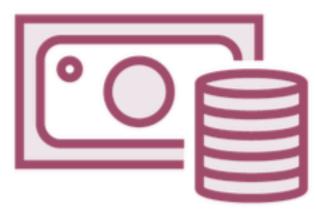
Beneficios para el negocio



Requirements Verification



Regression Catching



Lower
Maintenance Costs

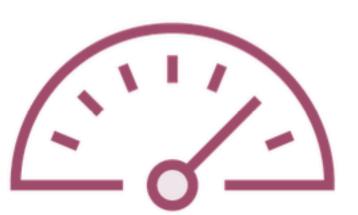
Beneficios para el desarrollador



Design-First



Momentum



Confidence

Ayuda a concentrarse en el Cliente

What Was Spec'd

What Was Delivered

What Customer Wanted

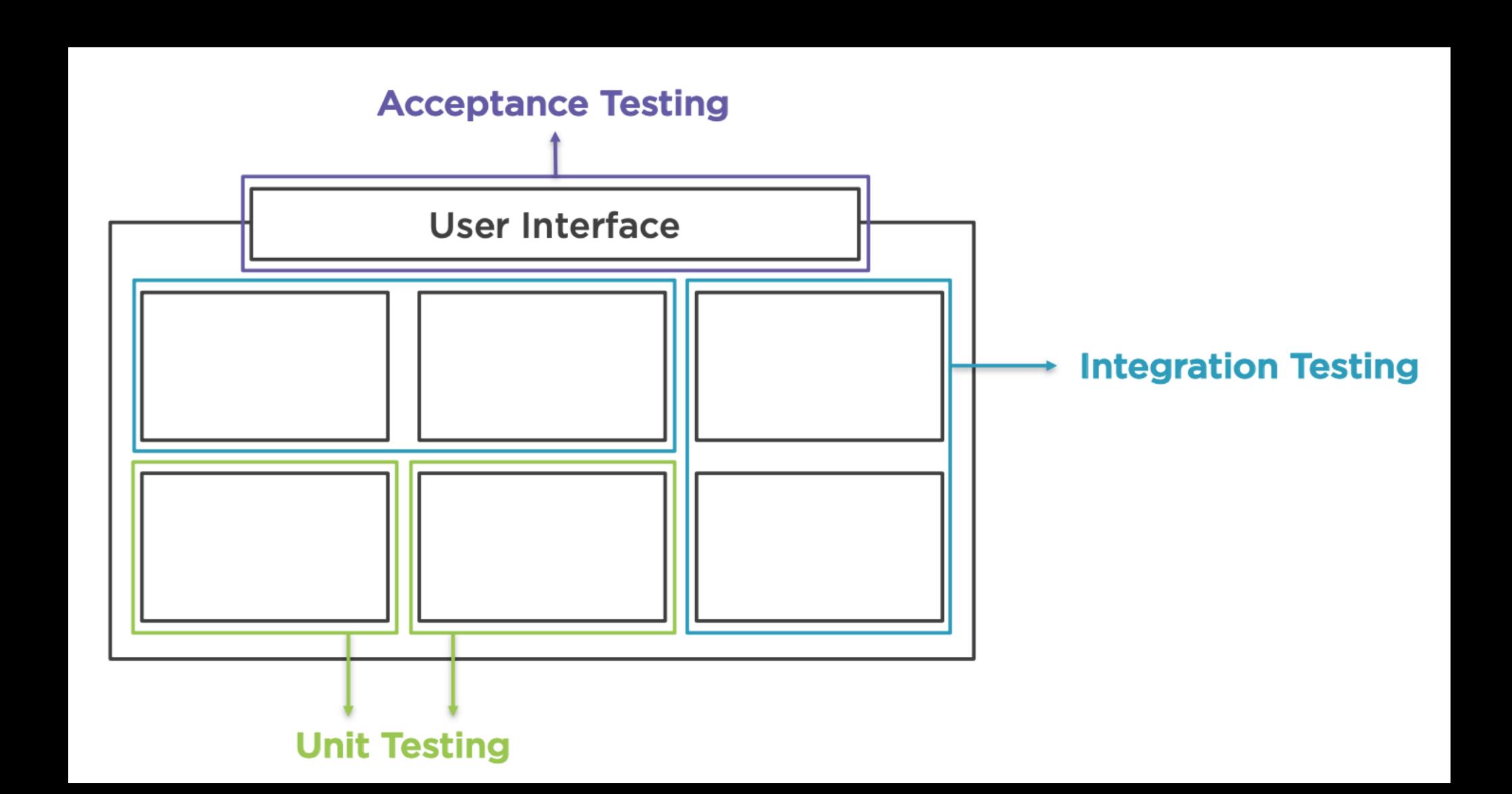


CC: DanielCD http://bit.ly/2jyS1sD

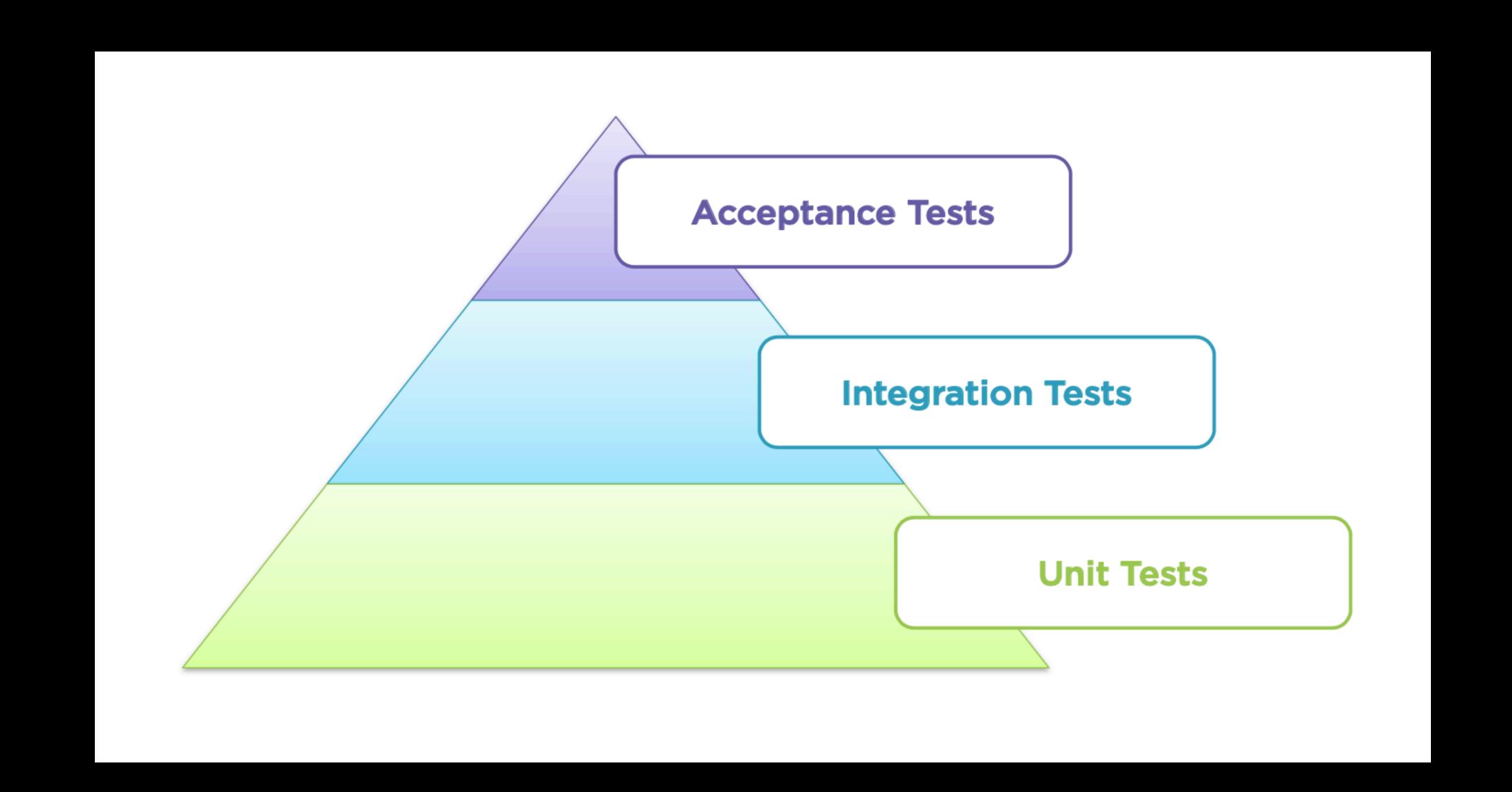
CC: Public Domain

CC: Rudolf Stricker http://bit.ly/2jec9AK

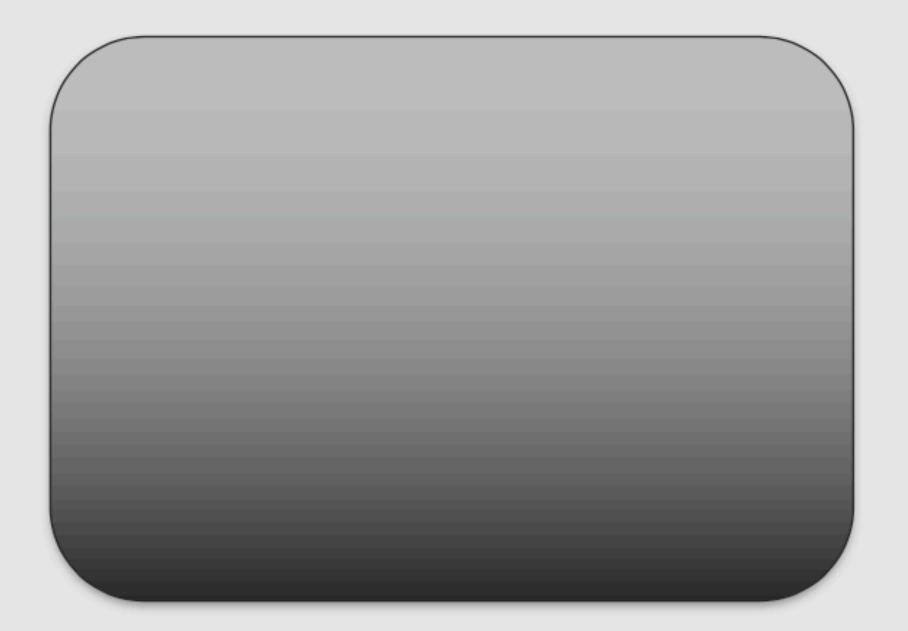
Types of Testing



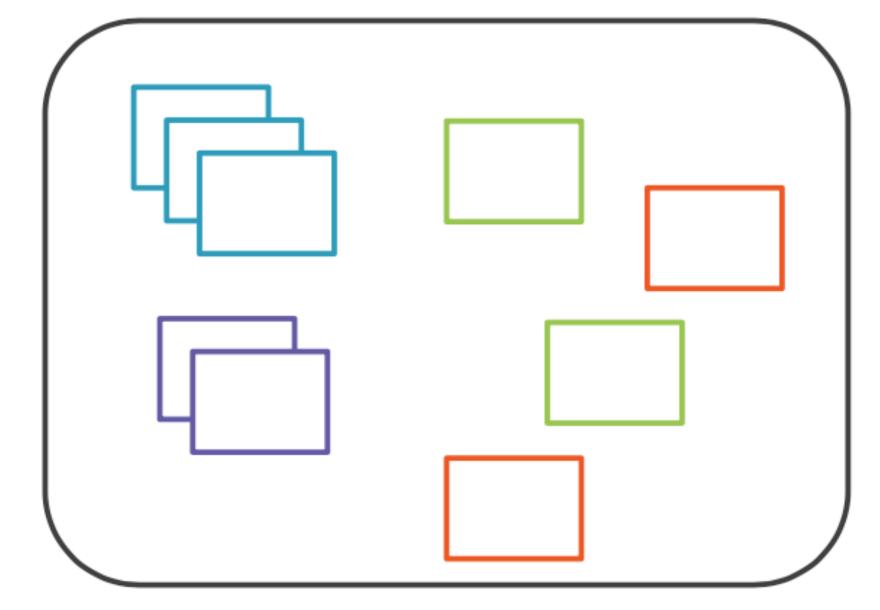
Balanced Testing



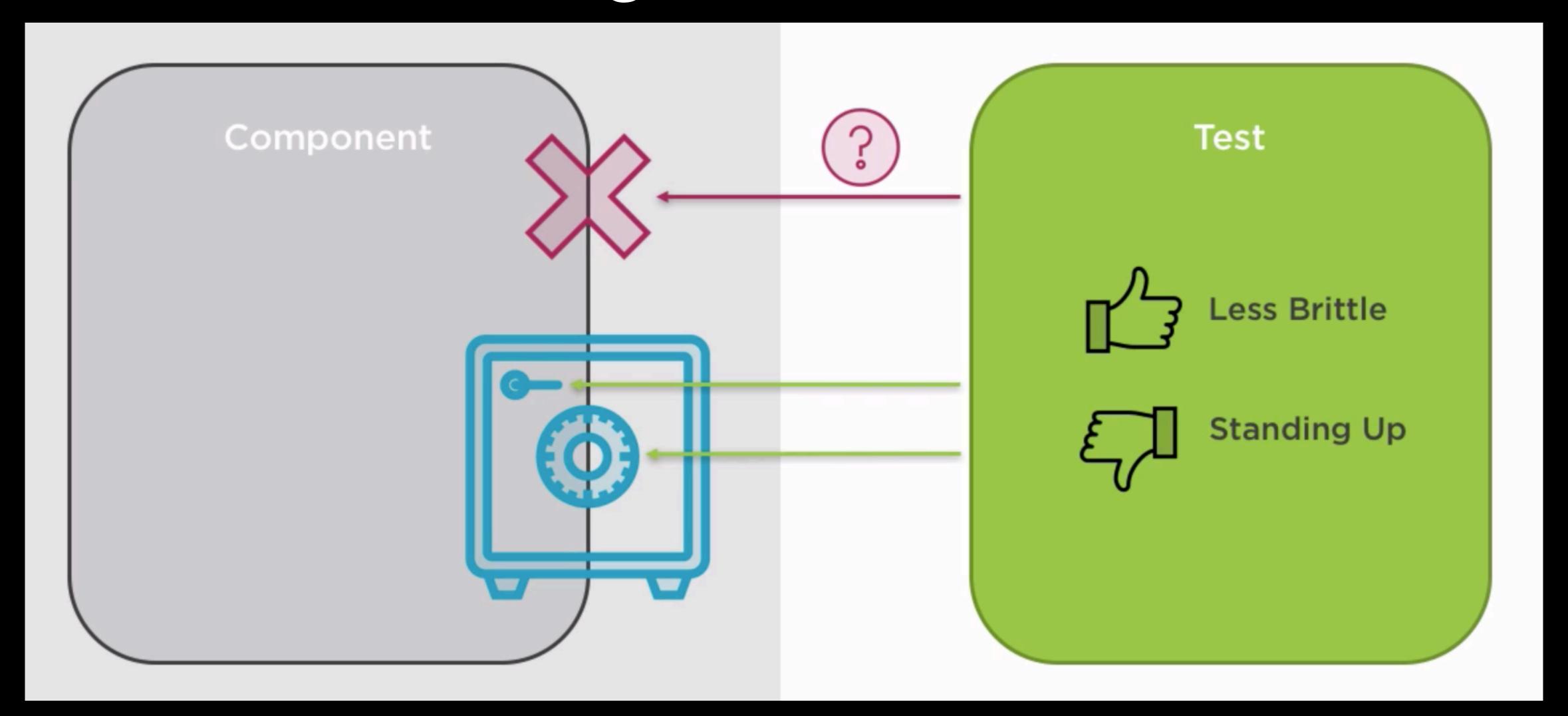
Black Box Testing



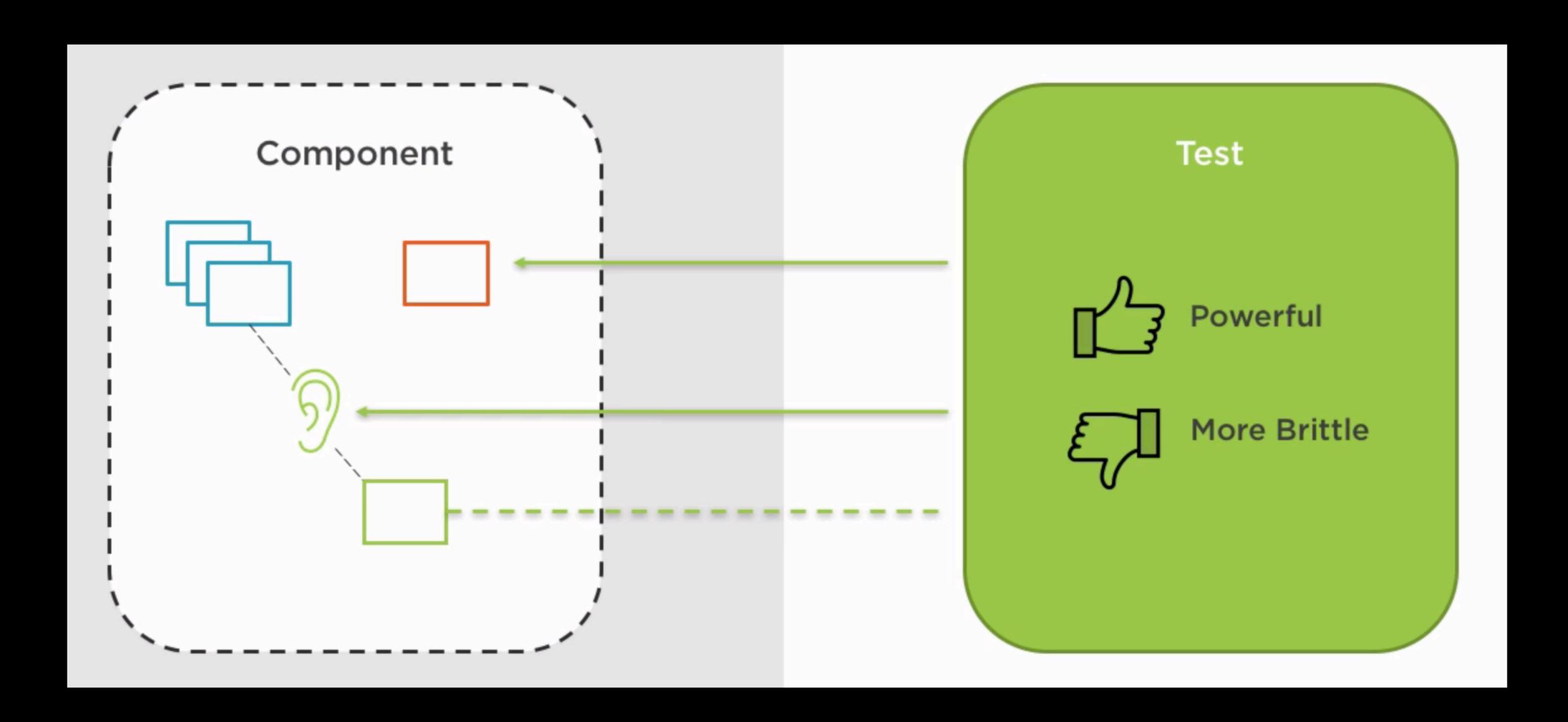
White Box Testing



Black-Box Testing

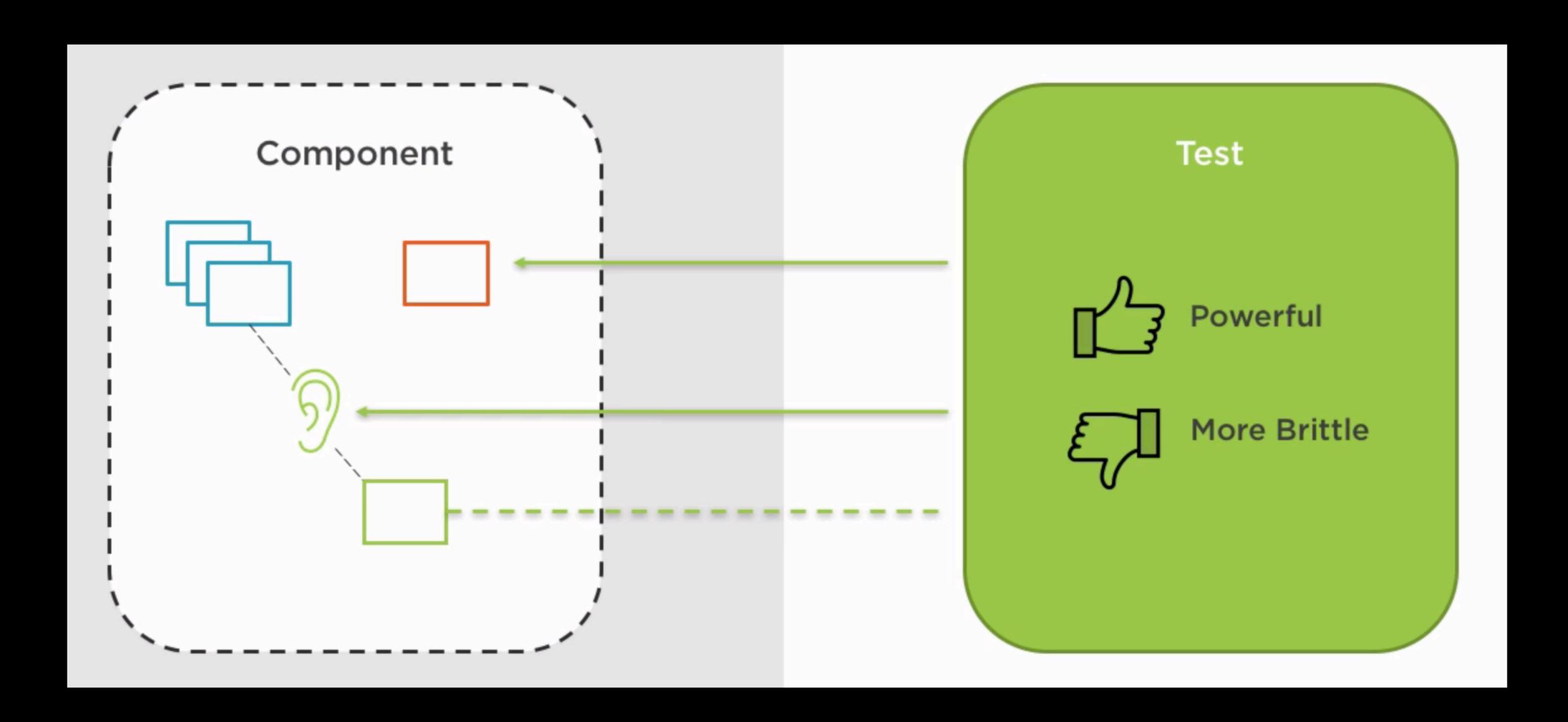


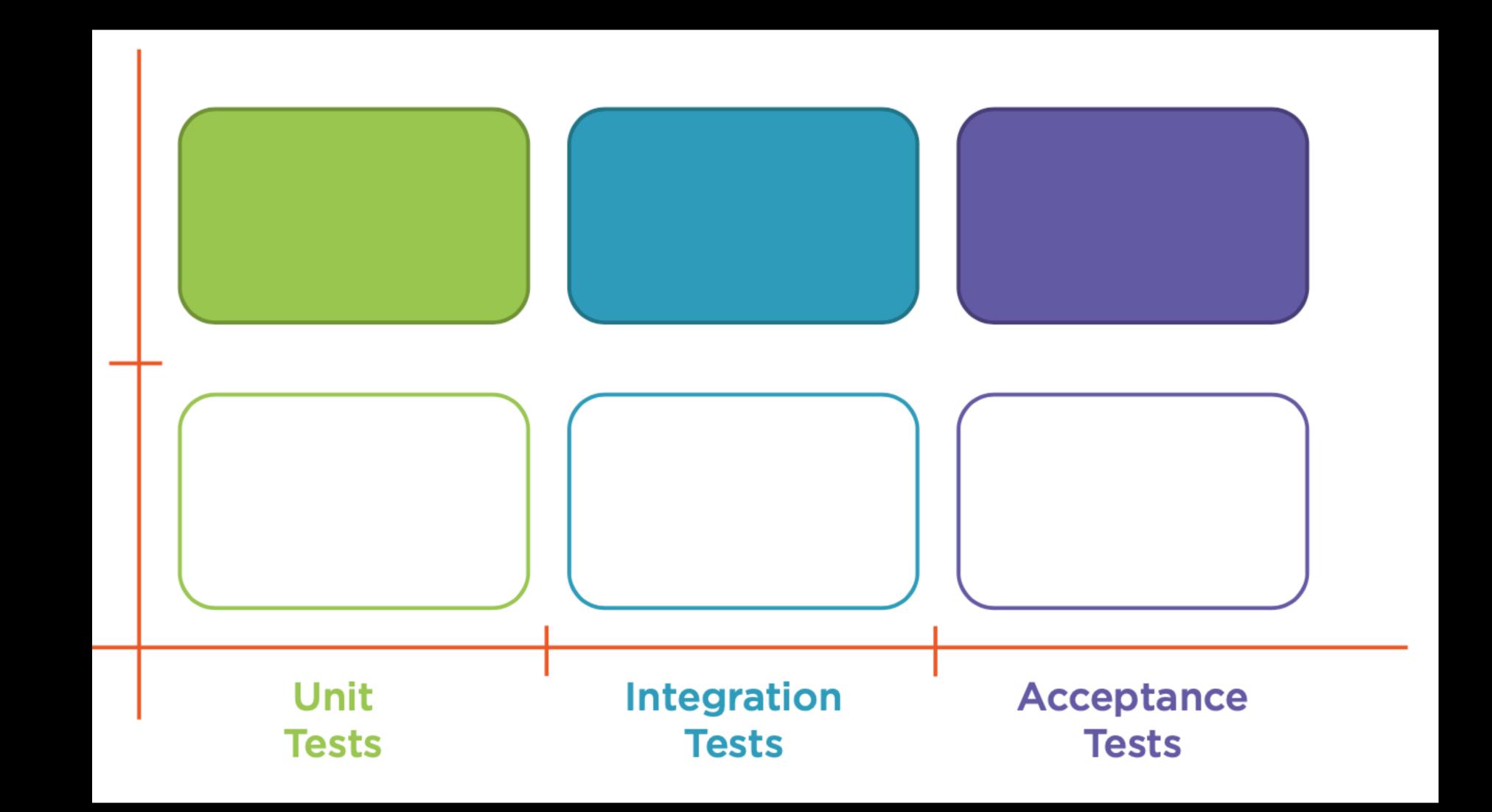
White-Box Testing

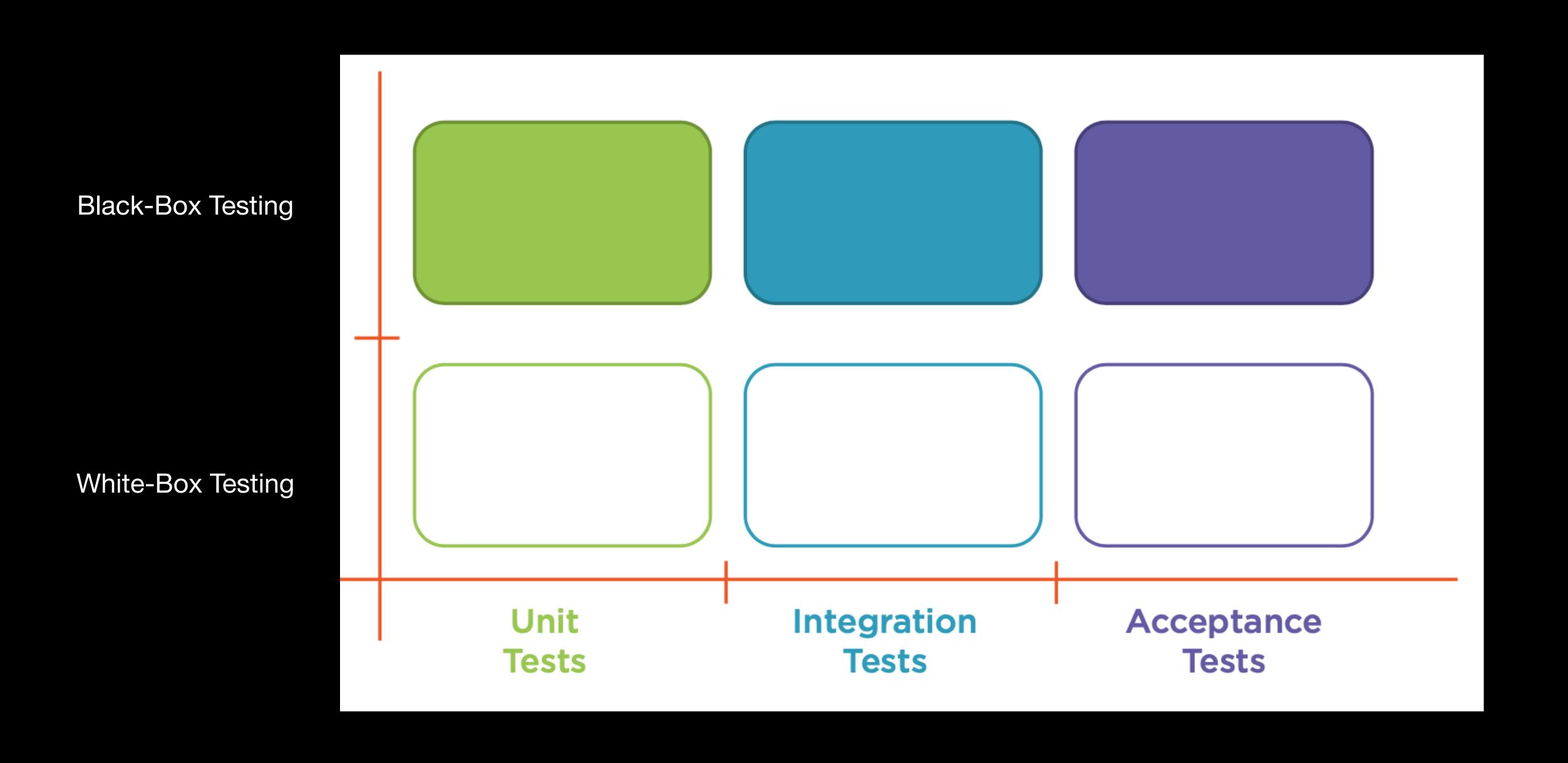


```
class Tiempo:
   def get_current_time(self):
 return self.current_time
class ComponenteATestear:
   def hola_mundo(self):
       current_time = Tiempo().get_current_time()
       return "hola, son las {}".format(current_time)
```

White-Box Testing







Otros tipos de testing

- Penetration Testing
- Boundary Testing
- Fuzz Testing
- Smoke Testing
- Stress Testing
- A/B Testing

Test Frameworks

xUnit Frameworks

SUnit (Smalltalk)

JUnit (Java)

NUnit RUnit CppUnit EUnit PerlUnit PHPUnit xUnit.net

Mocha AVA py.test minitest FsTest

https://en.wikipedia.org/wiki/List_of_unit_testing_frameworks

User Interface Frameworks



Visual Studio Coded UI Test (Microsoft)

> Test Studio (Telerik)

Silk Test (Micro Focus)



System Frameworks



Simian Army

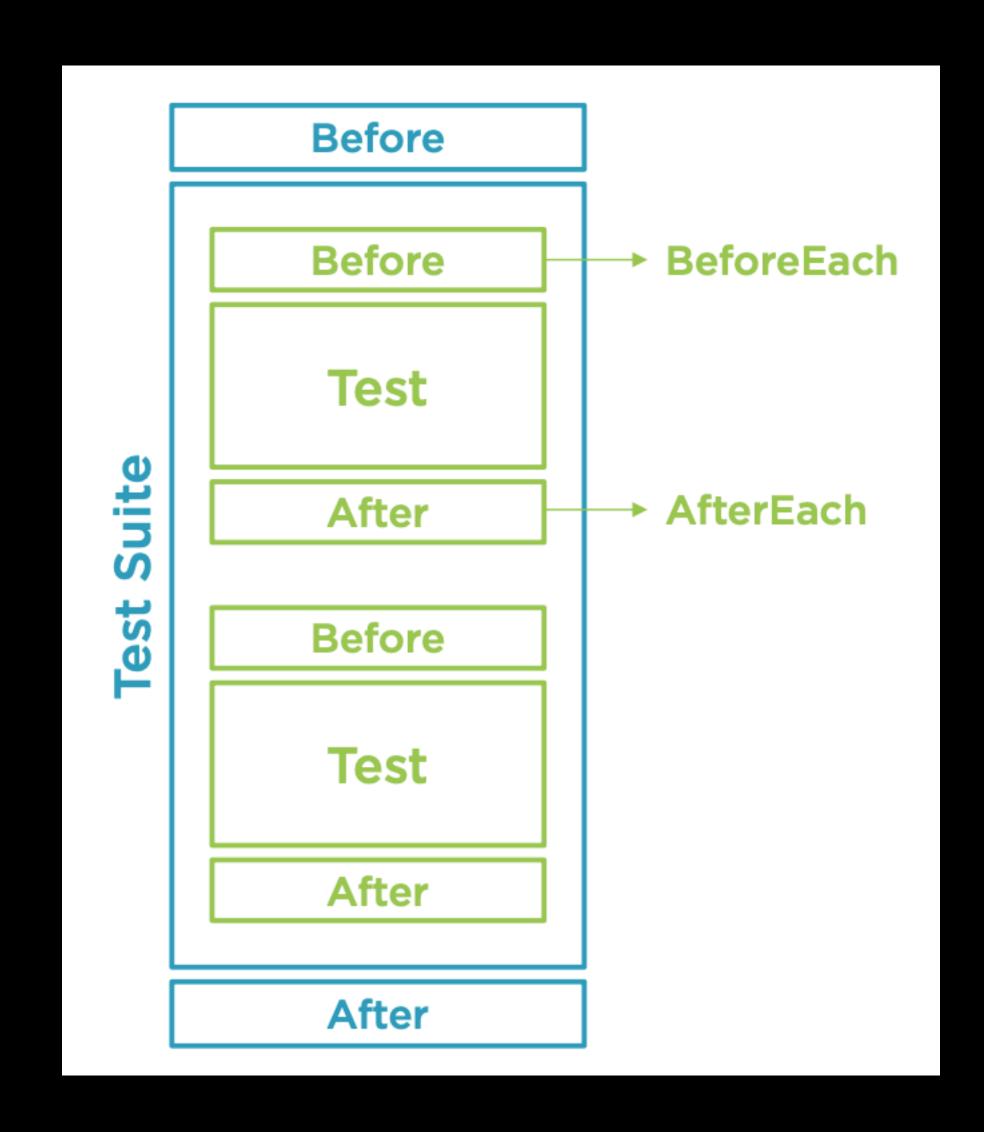
https://github.com/Netflix/SimianArmy



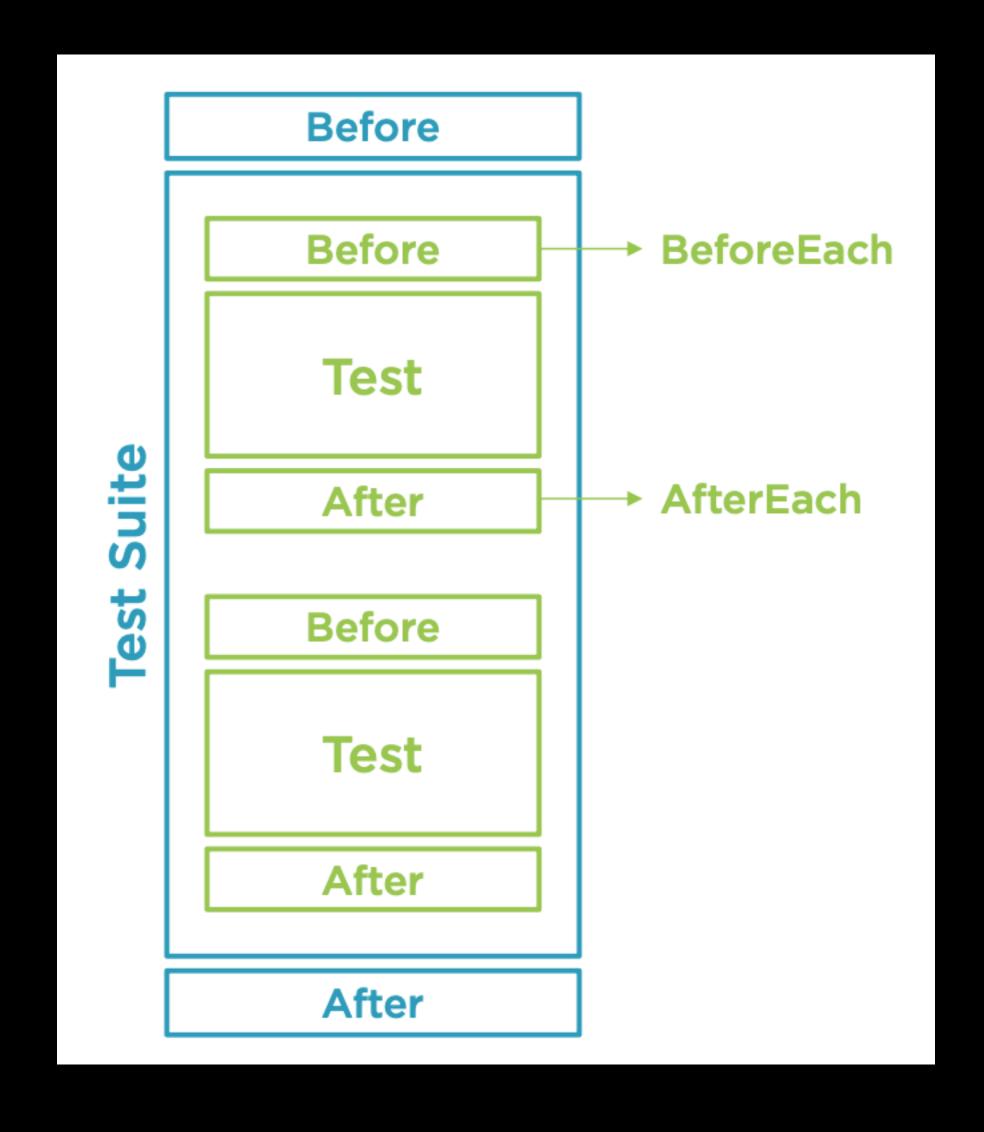


Testing Concepts

Framework Concepts

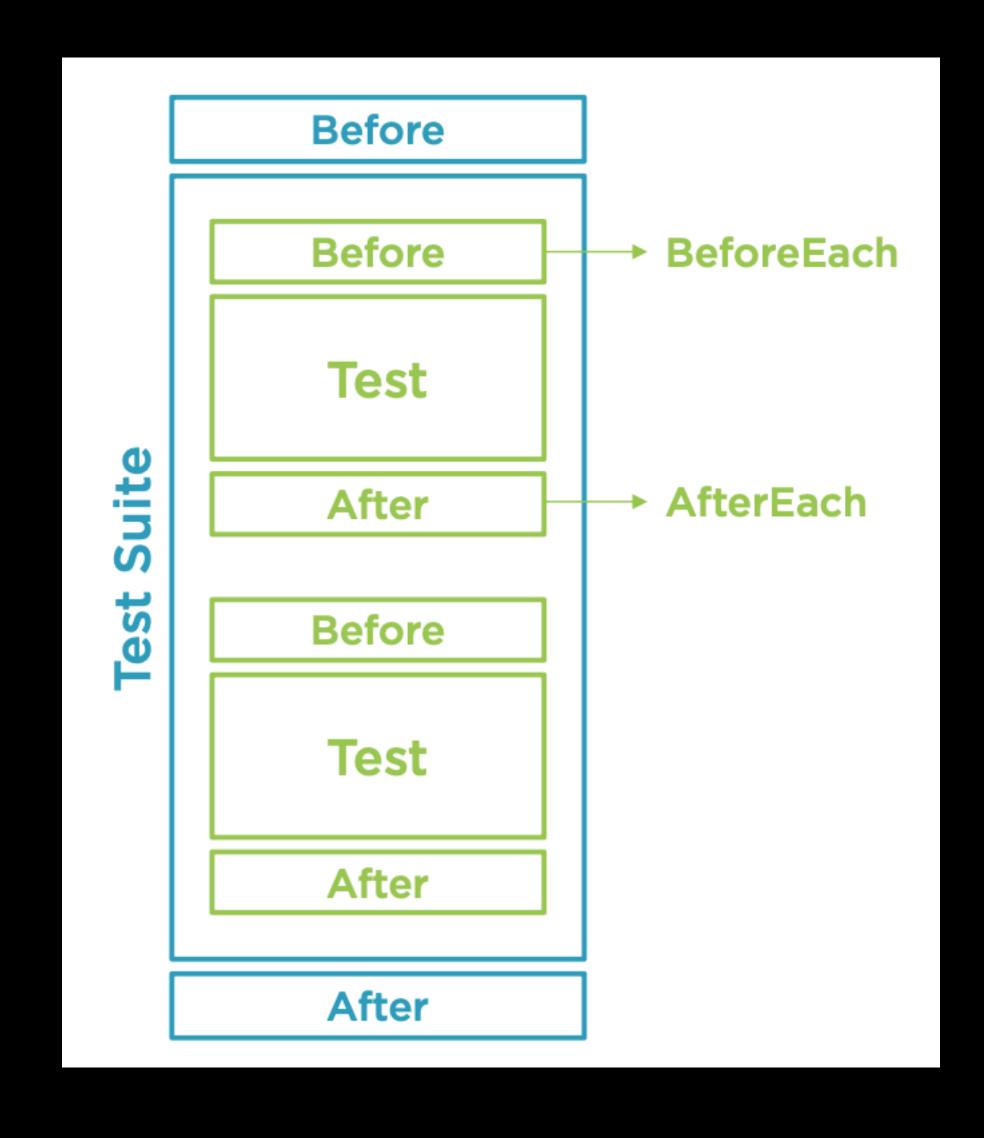


Framework Concepts



Test
Before Test
After Test

Framework Concepts



Test
Before Test
After Test

Test Suite
Before Suite
After Suite

Verification Concepts

Assert

Assert.lsTrue(someBoolean);
Assert.lsFalse(someBoolean);

Assert.lsNull(someValue);

Assert.AreEqual(3, someValue);

Assert.Contains(obj, someCollection);

Assert.StartsWith("foo", someString);

someBoolean.Should().BeTrue();

someList.Should().HaveCount(4);

someString.Should()
.StartWith("Hello")
.And
.EndWith("World");