

Checkers Use Case 5

Name	End of game
ID	UC05
Brief Description	End of game
Actors (primary and supporting/secondary)	Player
Triggers	No more moves can be made
Preconditions	No more moves can be made
Primary Flow	<ol style="list-style-type: none">1. Increment number of games won for game winning player2. Clear board and reset all game variables other than games won3. Return to start or home page.
Alternate Flows	<ol style="list-style-type: none">1a. Exit game
Minimal Guarantees	<ol style="list-style-type: none">1. Winner is acknowledged2. Games won is incremented3. Game board is reset4. Go back to main screen
Success Guarantees	Game is ended