

### Checkers Use Case 6

<b>Name</b>	Save game
<b>ID</b>	UC06
<b>Brief Description</b>	Save game
<b>Actors (primary and supporting/secondary)</b>	Player
<b>Triggers</b>	Selection made by player in menu
<b>Preconditions</b>	Game is open
<b>Primary Flow</b>	<ol style="list-style-type: none"><li>1. Player enters name of file to save to</li><li>2. Game board condition and player status is saved</li><li>3. Return to game</li></ol>
<b>Alternate Flows</b>	<ol style="list-style-type: none"><li>1. Cancel save which just returns to game</li></ol>
<b>Minimal Guarantees</b>	None
<b>Success Guarantees</b>	None