

## Project 1 - FYS3150

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[github.uio.no/josefam/FYS3150](https://github.com/josefam/FYS3150)

### PROBLEM 1

We check that  $u(x) = 1 - (1 - e^{-10})x - e^{-10x}$  is an exact solution to our Poisson equation.  
We simplify it:

$$u(x) = 1 - x + e^{-10}x - e^{-10x}$$

Then we try to find the second derivative:

$$u'(x) = -1 + e^{-10} + 10e^{-10x}u''(x) = -100e^{-10x}$$

Which when fits the source term  $-(-100e^{-10x}) = f(x) = 100e^{-10x}$   
And the boundary conditions:

$$u(0) = 1 - 0 + 0 - 1 = 0, u(1) = 1 - 1 + e^{-10} - e^{-10} = 0$$

### PROBLEM 2

In problem 2 we will write a program that:

- Defines a vector of  $x$  values.
- Evaluates the exact solution at each point.
- Writes the results to a file.
- It's recommended to use the [armadillo](#) library.

As we can see in FIG. 1, the exact solution to the Poisson equation is a curve that starts at 1 and decreases to 0 as  $x$  approaches 1.

### PROBLEM 3

#### Discretization of the Domain

- The domain  $x$  ranges from 0 to 1.
- We divide the domain into  $N$  equally spaced intervals, where  $h$  is the spacing between grid points,  $h = \frac{1}{N}$ .
- Define grid points  $x_i$  as:

$$x_i = ih \quad \text{for } i = 0, 1, 2, \dots, N$$

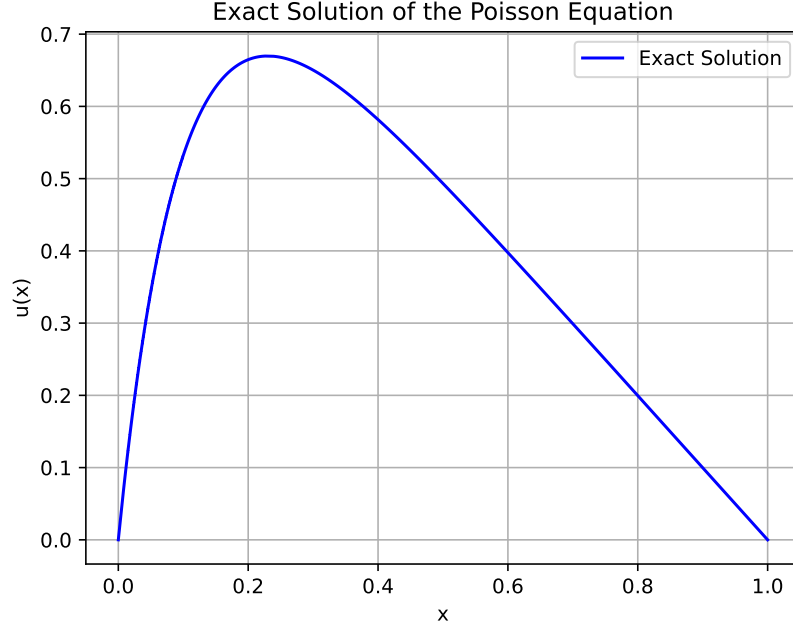


FIG. 1. Plot of the exact solution to the Poisson equation.

Let  $v_i$  be the approximation to  $u(x_i)$ .

To approximate the second derivative  $\frac{d^2u}{dx^2}$  at a point  $x_i$ , we use the **finite difference method**. The central difference approximation for the second derivative is:

$$\frac{d^2u}{dx^2} \approx \frac{u(x_{i+1}) - 2u(x_i) + u(x_{i-1}))}{h^2}$$

**Substitute into the Poisson Equation**

$$-\frac{u(x_{i+1}) - 2u(x_i) + u(x_{i-1}))}{h^2} = f(x_i)$$

**Simplify**

Rearrange the equation to solve for the discrete approximation:

$$v_{i+1} - 2v_i + v_{i-1} = -h^2 f_i$$

or

$$-\frac{v_{i+1} - 2v_i + v_{i-1}}{h^2} = f_i \tag{1}$$

**Boundary Conditions**

In the problem, the boundary conditions are  $u(0) = 0$  and  $u(1) = 0$ . Therefore:

$$v_0 = 0, v_N = 0$$

Putting it all together, the discretized version of the Poisson equation is:

$$v_{i+1} - 2v_i + v_{i-1} = -h^2 \cdot 100e^{-10x_i}$$

for  $i = 1, 2, \dots, N - 1$ , with boundary conditions:

$$v_0 = 0 \quad \text{and} \quad v_N = 0$$

#### PROBLEM 4

To rewrite the discretized Poisson equation as a matrix equation, we start from the discretized second derivative equation 1:

This can be written in matrix form as  $\mathbf{A}\vec{v} = \vec{g}$ , where  $\mathbf{A}$  looks like:

$$\mathbf{A} = \begin{bmatrix} 2 & -1 & 0 & 0 \\ -1 & 2 & -1 & 0 \\ 0 & -1 & 2 & -1 \\ 0 & 0 & -1 & 2 \end{bmatrix}$$

$g_i$  is our right hand of the equation.

$$\begin{bmatrix} 2 & -1 & 0 & 0 \\ -1 & 2 & -1 & 0 \\ 0 & -1 & 2 & -1 \\ 0 & 0 & -1 & 2 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{bmatrix} = \begin{bmatrix} g_1 \\ g_2 \\ g_3 \\ g_4 \end{bmatrix}$$

$$\begin{bmatrix} 2v_1 & -v_2 & 0 & 0 \\ -v_1 & 2v_2 & -v_3 & 0 \\ 0 & -v_2 & 2v_3 & -v_4 \\ 0 & 0 & -v_3 & 2v_4 \end{bmatrix} = \begin{bmatrix} g_1 \\ g_2 \\ g_3 \\ g_4 \end{bmatrix}$$

We now showed that we can rewrite the equation in the matrix form  $\mathbf{A}\vec{v} = \vec{g}$

#### PROBLEM 5

##### Problem a

The matrix equation for the internal points can be written as:

$$\mathbf{A}\vec{v} = \vec{g}$$

$$\mathbf{A} = \begin{bmatrix} 2 & -1 & 0 & \cdots & 0 \\ -1 & 2 & -1 & \cdots & 0 \\ \vdots & \ddots & \ddots & \ddots & \vdots \\ 0 & \cdots & -1 & 2 & -1 \\ 0 & \cdots & 0 & -1 & 2 \end{bmatrix}, \quad \vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}, \quad \vec{g} = \begin{bmatrix} g_1 \\ g_2 \\ \vdots \\ g_n \end{bmatrix}$$

Writing out the first and last rows, we see that:

$$2v_1 - v_2 = g_1, \quad -v_{n-1} + 2v_n = g_n$$

These correspond to the internal points of  $\vec{v}^*$ , excluding the boundary values. Since  $v_1$  corresponds to the second element of  $\vec{v}^*$  and  $v_n$  corresponds to the second-to-last element, we conclude that  $m = n + 2$ , accounting for the two boundary conditions  $v_1^* = 0$  and  $v_m^* = 0$ .

### Problem b

The vector  $\vec{v}$ , which we solve for in  $\mathbf{A}\vec{v} = \vec{g}$ , represents the internal points of  $\vec{v}^*$ . The boundary points  $v_1^* = 0$  and  $v^m = 0$  are known and are excluded from the matrix equation. Additionally,  $g_i$  corresponds to  $f(xi + 1)$ , where  $x_{i+1}$  is the corresponding discretized point.

## PROBLEM 6

### Problem a - Algorithm for Solving the System

To solve the system  $\mathbf{A}\vec{v} = \vec{g}$  where  $\mathbf{A}$  is a general tridiagonal matrix, we can use a method called *Thomas Algorithm* (a specialized form of Gaussian elimination for tridiagonal matrices).

Here's the algorithm broken down step by step:

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#### Algorithm 1 Thomas Algorithm for Tridiagonal Matrices

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1:  $c_1 \leftarrow \frac{c_1}{b_1}$ 
2:  $g_1 \leftarrow \frac{g_1}{b_1}$ 
3: for  $i = 2$  to  $n$  do
4:    $b_i \leftarrow b_i - a_i c_{i-1}$  ▷ Update diagonal
5:   if  $i < n$  then
6:      $c_i \leftarrow \frac{c_i}{b_i}$  ▷ Update superdiagonal (except for the last row)
7:    $g_i \leftarrow \frac{g_i - a_i g_{i-1}}{b_i}$  ▷ Update right-hand side
8:  $v_n \leftarrow g_n$  ▷ Backward substitution starts here
9: for  $i = n - 1$  to  $1$  do
10:   $v_i \leftarrow g_i - c_i v_{i+1}$  ▷ Solve for remaining  $v_i$ 

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### Problem b - Number of Floating-Point Operations (FLOPs)

We count the number of operations in each phase.

- **Forward substitution:** For each  $i$  from 2 to  $n$ , we have 3 FLOPs (2 divisions and 1 subtraction). This gives a total of  $3(n - 1)$  FLOPs.
  - 1 division for  $c_i$
  - 1 division for  $g_i$
  - 1 subtraction for  $b_i$
- **Backward substitution:** For each  $i$  from  $n - 1$  to 1, we have 2 FLOPs (1 multiplication and 1 subtraction). This gives a total of  $2(n - 1)$  FLOPs.
  - 1 multiplication for  $c_i v_{i+1}$
  - 1 subtraction for  $g_i - c_i v_{i+1}$
- **Total:** The total number of FLOPs is  $3(n - 1) + 2(n - 1) = 5(n - 1) = 5n - 5$ .

## PROBLEM 7

Here we will write an implementation of the Thomas algorithm we discussed in **Problem 6**.

As we can see in FIG. 2 and FIG. 3, the general algorithm is a good approximation to the exact solution.

## PROBLEM 8

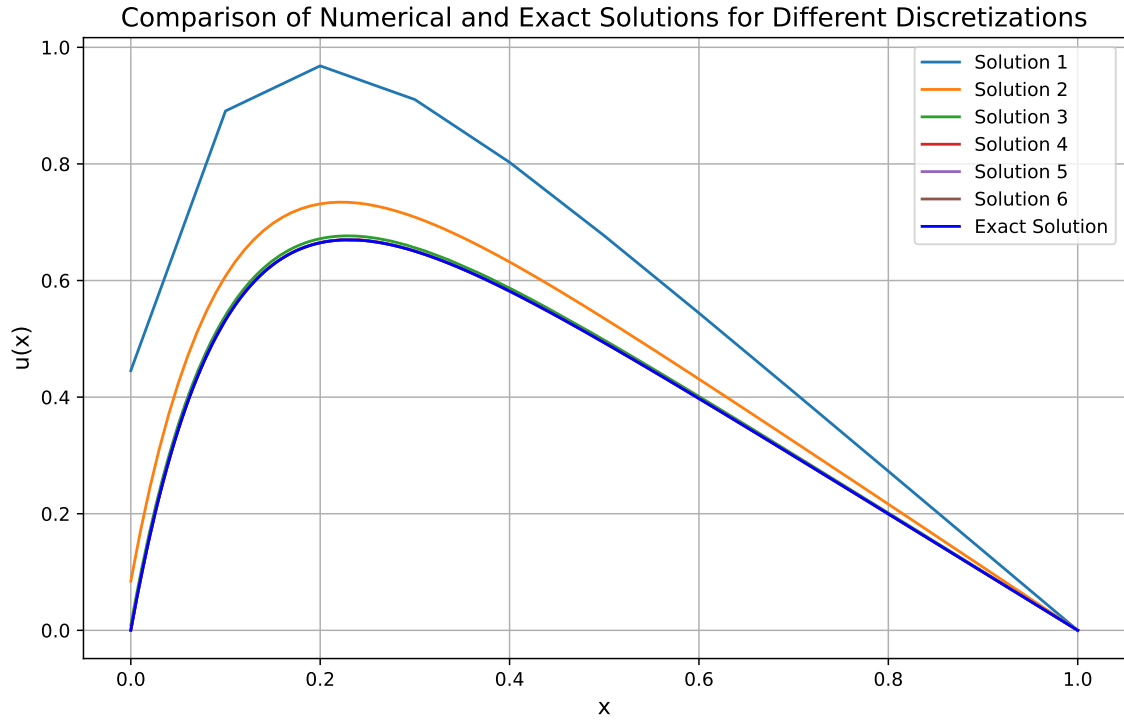


FIG. 2. Plot of the general algorithm compared to the exact solution.

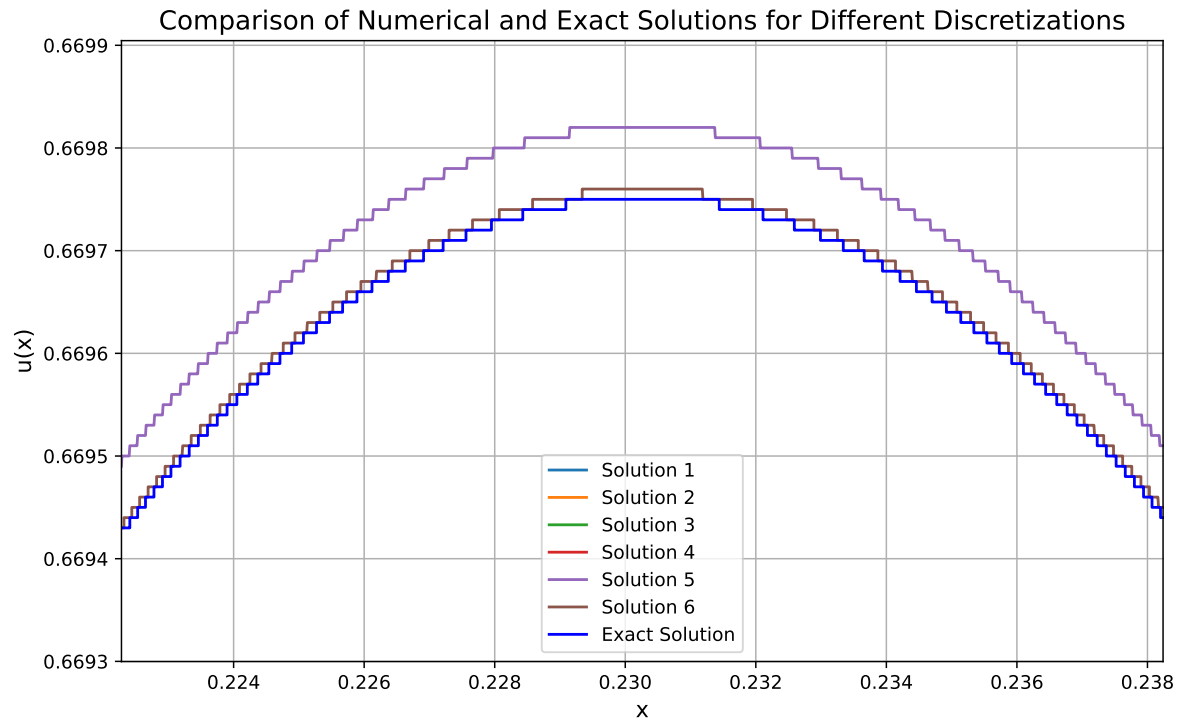


FIG. 3. Zoomed in plot of the general algorithm compared to the exact solution.