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## Research Interests

### Computer Vision & Multi Modal ,

mostly interested in any computer vision area but specifically.

- Object detection, Instance segmentation.
- Weakly/Self-supervised training strategy.
- Tackling open world unseen categories.
- Multi-modal; Language and Vision

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## Education

Sep. 2023 ~ Current **Sungkyunkwan University,**  
M.S Immersive Media Engineering.

Mar. 2013 ~ Aug. 2019 **Korea Maritime Ocean University,**  
B.S Refrigeration, Air-conditioning and Energy Systems Engineering.  
○ GPA 4.06/4.5 Major 4.03/4.5

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## Research Experience

Jul. 2022 - Currently **Algorithmic Machine Intelligence Lab, POSTECH,**  
External Research Participant (Advisor : Prof. TaeHyun Oh).  
○ Researched on Text-driven Visual Augmentation, paper will be submitted for ICCV 2023.  
○ Implemented baseline and conducted a comparison experiment on classification and Few-shot Object Detection.

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## Work Experience

Dec. 2021 ~ Current **NuviLab Inc.,**  
AI Engineer.  
○ Currently working on  
- Building test set.  
- Leverage active learning for selecting meaningful data.  
○ Optimized detection models with TensorRT, successfully reducing costs for AWS.  
- Speed up detection model approx. x3 faster and make it simple to use with Torch-TensorRT  
○ Configured a fitter tokenizer to improve text processing accuracy, specifically for food names.  
○ Developed state-of-the-art vision and language multi-modal models to enhance service quality.  
○ Utilized weakly supervised models, such as BoxInst, to drive successful computer vision projects.  
○ Created and implemented a robust trainer library that allows for the training of various model types via PyTorch Lightning in a multi-GPU environment.  
○ Enhance and automate tray scanning system on cpu only environment.  
○ Better batch sampler for contrastive learning and multi-gpu training.  
- Performance enhancement; 84 85 f1 score to 86 87 f1 score for approx. 800 validation classes.  
- Decrease training time; 15days training time to 2days training time.

Aug. 2021 ~ Nov. 2021 **Upstage Inc.,**  
AI Research Engineer Intern.  
○ Conducted thorough data analysis to identify weaknesses and areas for improvement.  
○ Implemented DBNet using PyTorch Lightning, successfully addressing the shortcomings of previous models.  
○ Developed and implemented TextFuseNet, a cutting-edge scene text detection model, using PyTorch Lightning

Sep. 2020 - Dec. 2020 **mAy-I Inc.,**  
AI Researcher Intern.  
○ [Github] Implemented PoseFix in PyTorch to effectively handle occluded keypoints and improve overall accuracy.  
○ Designed and developed a state-of-the-art generative model to effectively address missing keypoints and improve performance.

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## Competition

Jan. 2021 ~ Jun. 2021

### **Naver AI BoostCamp,**

Team and Personal Competition through multiple tasks.

- **[GitHub]** Mask, Age, Gender Classification. (4/250)
- **[GitHub]** Relation Extraction between words in a sentence. (40/135)
- **[GitHub]** Trash Detection in real world. (2/21)
- **[GitHub]** Trash Segmentation in real world. (1/21)
- Optical Character Recognition for math equations. (2/12)

Jul. 2020 ~ Aug. 2020

### **AIRUSH 2020,**

Competition hosted by Naver CLOVA.

- Round 1: Image classification. (rank 5)
- Round 2: Station classification by music audio and meta data. (rank 5)

### **DACON,**

Competition hosted by DAICON.

- **[Github]** Motion Keypoints Estimation, (2/158).
- Image Enhancement Competition, (5/228).

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## Extra

### **Tech skills.**

- (2018 ~ Current) Python, Linux
- (2019 ~ 2020) TensorFlow
- (2020 ~ Current) Pytorch
- (Dec. 2022 ~ Current) C++ & CUDA

### **Languages.**

- Korea (native fluency), English (limited working proficiency)