



# API

- Application programming  
interface

# API

- used to provide an interface for web sites and client applications to have data access

# REST

- Representational State Transfer

de-facto way to construct a web API

- follow the RESTful approach

# REST APIs

- resource-based interfaces
  - Represent data resources (eg. JSON, XML) by URIs (paths)
  - Access via HTTP

- Actions such as **CRUD** (*Create, Read, Update, and Delete*) are made against these resources with **HTTP methods** (*POST, GET, PUT, PATCH, DELETE*)

# JS on the Server



**Client**  
**(Browser)**



**Server**

<https://dogs.com>







**Client**  
**(Browser)**



**Response**  
**(HTML Page)**

**Server**

<https://dogs.com>



- RESTful constraints

# Client-server architecture

- Separate of concerns
  - RESTful API shouldn't care about UI

# Stateless

- Each request made to a REST API is stateless.

# Stateless

- no client-context (eg. session) is stored  
on the server

# Stateless

- server handling your request maintains  
no context between requests
- each request is interpreted equally

# Stateless

- Any context required to process the request must be provided with the request itself
  - (eg. an authorization token).

# Cacheability

- Responses must define themselves as cacheable or non-cacheable



# Cacheability

- based on context returned with the request's response by the server, you can cache the item.

# Cacheability

- server may return explicit instructions  
for how long a resource may be  
cached

## Cacheability

- eg) instructs not to cache
- eg) provides a recommended length of time to cache before refreshing

# Layered system

- intermediate servers may be used  
without the client knowing about it

## Uniform interface

- Good REST APIs maintain a uniform interface.

## Uniform interface

- same shape of request which is made against a particular resource can reasonably be expected to act the same way against another resource

## Uniform interface

- Example:
- The request modifying an attribute on a User resource is uniform to that of modifying a similar attribute on a Course resource

## Uniform interface

- resources are identified in requests
- Transferred data is decoupled from DB schema
- Self-descriptive messages
- Links to further resources



## Code on demand (optional)

- Executable code should be transferable

## Express.js

- great for constructing a REST API
- provides an easy interface to segregate resources by type and action.

# Routes

- used in Express for defining application behaviour to run when a request is received.

