

Why Shell Scripting

- Bash shell scripts
- Execute bash commands from a file
- Automate sequences of shell commands
- Run them later or at scheduled times
- Take advantage of UNIX toolset

Why Shell Scripting

- Who needs it?
 - System administrators
 - Developers
 - Power users

Why Shell Scripting

- Bash scripts are very good at:
 - File manipulation
 - Running programs
 - Processing text

Why Shell Scripting

- Sometimes other languages are better
 - Examples: mathematical calculations, binary data, graphics

What we will cover

- All the basics of shell scripting
 - I/O
 - Variables
 - Conditional execution (if, then, else, case)
 - Loops
 - Arithmetic

What we will cover

- All the basics of shell scripting
 - String manipulation
 - Handling script arguments
 - Shell functions

Creating a Script

- A script:
 - A text file containing code
 - To be run by an interpreter
 - In this course, the interpreter will be bash
 - Will run each command in the file in order

Use a good text editor

- Emacs, vi
- Linux: Kate, gedit
- Mac OS: TextWrangler

File permissions

- Use chmod command:
 - “chmod u+x filename”
 - “chmod a+x filename” to make it executable for everyone
 - “chmod a-x filename” to remove the permission

Calling the script

- If the script is not on your PATH:
 - Include the directory when calling it
 - `./script1.sh`
 - `/home/bbrelin/script1.sh`

Calling the script

- If the script is on your path
 - Just call it like a regular command
- Tip: make a bin folder in your home
 - Put your scripts in there
 - Add it to your path
 - `PATH="$PATH:~/bin"`

The Shebang operator

- Shebang line:
 - First line of file
 - Starts with #!
 - Specifies which interpreter should run the code
 - Specify options for interpreter

The Shebang operator

- Bash scripts:
 - `#!/bin/bash`
- Other systems than Linux or Mac OS
 - May have bash in a different location
 - `#!/usr/bin/env bash`
 - This will find bash on the user's PATH
 - Cannot give options
 - Result depends on the user's configuration

Naming your shell script

- Don't name your script "test", "if", or "ls"
- Conflicts with existing commands
- Does a command with the same name exist?

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Shell Variables

- Used to store data by name
- To create: just assign a value
- `x=10`
- If x already existed, it is assigned the new value
- `filenames="example1.txt example2.pdf example3.jpg"`
- Values containing spaces: use quotes
- Don't use whitespace around =

Shell Variables

- To get the value
- Prefix with \$
- For example: echo \$x
- Bash variables have no type
- Basically just store a string

Variable Names

- Names:
 - Only letters, numbers, and underscore are allowed
 - First character should be a letter or an underscore
 - Variable names are case-sensitive
- Uppercase variables:
 - Bash has many pre-defined variables
 - PATH, HOME, SECONDS, IFS, etc.
 - You don't want to override them by mistake
- Good Habit:
 - Use lowercase names for your variables

Using Shell Variables

- Good habit: surround your variables with quotes
 - Use "\$x" instead of \$x
 - Prevent surprises when it contains spaces
 - Use double quotes: keep meaning of dollar sign intact
- Braces
 - Where does your variable name end?
 - echo "\${foo}bar"
 - prints value of var "foo" followed by string "bar"
 - echo "\$foobar" prints value of "foobar"
- Using braces a lot is a Good Habit
- Another good habit
 - Use \$HOME instead of ~

Reading Input

- Reading Input
- read
 - Reads a line of input into a variable
 - read var
 - Is a shell builtin
 - “help read”
 - “man builtins”
 - read -p “Type your name: ” name

Control Flow with 'if'

Code examples

```
if some_expression; then  
    some_code_executed_here  
fi
```

Control Flow with 'if'

Code examples

```
if some_expression; then
    some_code_executed_here
elif some_other_expression; then
    some_other_code_executed_here
else
    some_other_code_executed_here
fi
```

Control Flow with 'if'

- Keywords if, then, else, fi
- First on a line, or
- After a semicolon
- help if

Test operations

- Conditional Expression
 - Tests on files and directories
 - Tests on strings
 - Arithmetic tests

Test operations

Expression	True if
<code>[[\$str]]</code>	str is not empty
<code>[[\$str = "something"]]</code>	str equals string "something"
<code>[[\$str="something"]]</code>	always returns true!
<code>[[-e \$filename]]</code>	file \$filename exists
<code>[[-d \$dirname]]</code>	\$dirname is a directory

Test operations

- Spaces around the expression are very important!
- Same for switches (-e) and equals sign

More conditional operators

- Classical command: “test”
- Also: [
- Harder to use, easier to make mistakes
- Only use for portability
- [[...]] is a bash extension
- Not a command but special syntax
- No quotes needed around variables
- Good habit: use [[..]] instead of [..]
- Getting help
- “help test” will show you most important info
- “help [[” will tell you about the extension

Arithmetic tests

- Arithmetic tests
- For comparing integers only
- `[[arg1 OP arg2]]`
- Where OP is:
- `-eq`: equality
- `-ne`: not equal
- `-lt`: less than
- `-gt`: greater than
- And some others.. see help
- So don't use `=`, `>`, `<` for numbers!

Special test variables

- Special variables:
- \$# contains number of script arguments
- \$? contains exit status for last command
- To get the length of the string in a variable:
- Use \${#var}

More code examples

```
if [[ ! -d $bindir ]]; then
    #If not: create bin directory
    if mkdir $bindir; then
        echo 'Created bindir'
    else
        echo 'Could not create bindir'
    fi
fi
```

More code examples

```
if [[ $count_1 -gt $count_2 ]]; then
    echo '${dir} has most files'
else
    echo '${dir2} has most files'
fi
```

And, or and not in if statements

- In a conditional expression:
 - Use ! to negate a test:
 - `[[! -e $file]]`
 - Use spaces around !
- Use && for “and”:
 - `[[$#-eq 1 && $1 = “foo”]]`
 - True if there is exactly 1 argument with value “foo”
- Use || for “or”:
 - `[[$a || $b]]`
 - True if a or b contains a value (or both)

The Echo command

Echo

- Prints its arguments to standard output, followed by a newline
- -n suppresses the newline
- -e allows use of escape sequences
 - \t: tab
 - \b backspace
- These options are not portable to non-bash shells

The printf command

- `printf`
 - Can do more sophisticated output than `echo`
 - Uses a format string for formatting
 - Will not append a newline by default
- For help:
 - `help printf`
 - `man printf`
 - `man 3 printf`
 - `-v` will send output to a variable

More on the read command

- read can read words in a line into multiple variables
- read x y
- input "1 2 3": x=1, y="2 3"
- Uses IFS variable for delimiters

More on the read command

- Reads input into a variable
- “read x”
- No variable specified? Will use REPLY
- -n or -N specifies number of characters to read
- -s will suppress output (useful for passwords)
- -r disallows escape sequences, line continuation
- Good Habit: always use -r
- Several more useful options (see help)

UNIX I/O streams

- Three standard streams
- input, output, error
 - Represented by number (file descriptor), or special file
 - 0: Standard Input (stdin)
- /dev/stdin
 - 1: Standard Output (stdout)
- /dev/stdout
 - 2: Standard Error (stderr)
- /dev/stderr
- Used for diagnostic or error message
- /dev/null discards all data sent to it

Redirection of I/O

- Get input from somewhere else, send output or errors somewhere else
- Input redirection: <
- `grep milk < shoppingnotes.txt`
- Output redirection: >
- `ls > listing.txt`
- Will overwrite existing files!
- (although this can be customized with the `set` command)
- >> appends to the end of a file
- Pipes
- `ls | grep x`

Redirection of I/O

- Redirect a specific stream with `N>`
- “`cmd 2> /dev/null`” discards all errors
- Redirect to a specific stream with `>&N`
- `>&2` sends output to stderr (equivalent to `1>&2`)
- `2>&1` redirects stderr into stdout
- Sending both error and output to a single file
- `cmd > logfile 2>&1`
- Don't do this: `cmd > logfile 2> logfile`
- Allowed anywhere on the command line, but order matters
- `cmd < inputfile > outputfile`
- `>outputfile cmd < inputfile`
- `cmd >logfile 2>&1` (sends errors to the logfile)
- `2>&1 >logfile cmd` (sends errors to stdout)

Flow control with loops

- Loops
- while/until
- for
- break and continue
- case
- Compound commands
- || and &&

Flow control with loops

```
while some_expr_is_true; do  
    do_some_code_here  
done
```

- Repeats code in the block
- Continues as long as test returns true

Flow control with loops

```
until some_expr_is_true; do  
    do_some_code_here  
done
```

- Repeats code in the block
- Continues while the test returns false

Flow control with loops

```
for some_var in some_values; do  
    do_some_code_here  
Done
```

- Assign each value in some_values to some_var in turn
- Will stop when no words are left
- Do NOT quote SOME_VALUES

Flow control with loops

```
for (( INIT; TEST; UPDATE )); do  
    do_some_code_here  
done
```

- C-style for loop
- Use double parentheses
- First expression: initialize your loop variable(s)
- Second expression: a test. The loop will run as long as this is true
- Third expression: update the loop variable(s)

The break and continue statements

- `break`
 - quits the loop
- `continue`
 - skips the rest of the current iteration
 - continues with the next iteration
- Both can be used in `for`, `while` and `until`

Flow control with case

```
case some_value in
  PATTERN1)
    do_some_code_here
    ;;
  PATTERN2)
    do_some_code_here
    ;;
  PATTERNn)
    do_some_code_here
    ;;
*)
  do_default_action_here
  ;;
```

Flow control with case

- Matches word with patterns
- Pattern matching is the same as with matching filename patterns
- Use *, ?, []
- Code for first pattern that matches gets executed
- End code with ;;
- so you can use multiple statements separated by ;
- Multiple patterns separated by |

Grouping commands

- Group commands with {}
- Will group them into a single statement
- Can use I/O redirection for the whole group
- Use the group in an if statement or while loop
- Return status is that of the last command in the group
- { cmd1; cmd2; cmd3; }
- Separate the commands with newlines or semicolons
- Use spaces around braces
- Ending semicolon or newline not optional!

Using && and ||

- Execute next statement depending on return status of previous statement
- Basically: short for if
- &&
- Will execute next statement only if previous one succeeded
- `mkdir newdir && cd newdir`
- ||
- Will execute next statement only if previous one failed
- `[[$1]] || echo "missing argument" >&2`
- `[[$1]] || echo "missing argument" >&2 && exit 1`
- Dont do this: will always exit!
- `[[$1]] || { echo "missing argument" >&2; exit 1; }`

Integer operations

- Integer variables
- declare -i num
- Now \$num can only hold numbers
- Trying to set it to something else will NOT give an error
- Instead, this will set a value of 0
- Unset an attribute with +
- declare +i num
- Triggers arithmetic evaluation

Integer operations

- C-like syntax for doing calculations
- `$?` let command
- `o?`
- `let n=100/2`
- `((..))`
- `((++x))`
- `((p=x / 100))`
- `((p= $(ls | wc -l) * 10))`
- This is a command equivalent to `let`
- `$((..))`
- This a substitution, not a command
- `p=$((x / 100))`
- With a variable declared as an integer
- `num="30 % 8"`

Integer operations

- No need to quote variables
- `((..))` can be used in `if`, `while`
- 0 is false, anything greater than 0 is true
- `((0)) || echo "false"`
- Pitfall: numbers with leading zeros are interpreted as octal
- So `010 = 8`
- `((..; ..; ..))` syntax in `for` loop is NOT an arithmetic expression
- but the three expressions separated by `;` are

Exporting variables

- By default, variables are local to your script or terminal session
- Export a variable
- To make it available to subprocesses
- You cannot pass a variable to the program that runs your script
- `export var`
- `export var="value"`
- `declare -x var`
- `declare -x var="value"`

Shell special variables

- Positional Parameters
- Hold the n-th command line argument: \$1, \$2, etc.
- Above 9 use braces: \${10}, \${25}
- \$0
 - Holds name of the script as it was called

Shell special variables

- `$@`: All
- Equivalent to `$1 $2 $3 ... $N`
- But when double quoted: `"$1" "$2" "$3" ... "$N"`
- So parameters containing multiple words stay intact
- `$*`
- Equivalent to `$1 $2 $3 ... $N`
- But when double quoted: `"$1 $2 $3 ... $N"`
- Don't use this; use `$@` instead!
- `$#`
- Holds the number of arguments passed to the script

The shift statement

- Removes the first argument
- All positional parameters shift
- \$2 -> \$1
- \$3 -> \$2
- \$4 -> \$3
- etc.
- \$# lowered by 1
- Give a number to shift multiple:
- shift 3 removes the first three arguments

Shell functions

- Define your own command
- `name () { ... }`
- You can run the code in the braces as a new command
- other equivalent syntax (not recommended):
- `function name () { ... }`
- `function name { ... }`
- Execute it like any command
- Give it arguments
- Use redirection
- Positional parameters are available for function arguments
- `$1, $2, ...`
- Naming your functions
- same rules as for naming scripts: don't override existing commands

Shell functions

- Bash variables are globally visible
- In a function, you can make a variable local to that function
- Use declare or local
- Exit a function with return
- returns a status code, like exit
- Without a return statement, function returns status of last statement
- Returning any other value
- Use a global variable
- Or send the data to output and use command substitution
- Exporting a function
- export -f fun