REDNER RACAZA

PROJECTS

InstaProtek

- 1. 9 months of development
- 2. In the 1 3 phase of the project I have used JAVA then I decided to switch into KOTLIN. Tech that I have used in this project was
 - a. Retrofit for network request.
 - b. Hilt for dependency injection this will create a global object for retrofit and other stuff that will inject into the class when I needed them
 - c. Room for storing information inputted from user and from the API.
 - d. Navigation Component for easy navigation to one activity/fragment to another activity/fragment
 - a. Glide for displaying image came from API
 - b. Material design for neat UI design
 - e. Barcode and text scanner from google.
- 3. My contribution is 100% since I am the sole developer in this project.
- 4. My total time spent with this project is 2 years that includes support for the app like fixing bugs reported to user, updating the app thru google playstore.
- 5. I am the sole developer.
- 6. https://play.google.com/store/search?q=gearprotek&c=apps&hl=en&gl=US

GearProtek

- 7. 3 months of development since this was a copy of InstaProtek with added more features.
- 8. Language that I used is KOTLIN. Tech that I have used in this project was
 - a. Retrofit for network request.
 - b. Hilt for dependency injection this will create a global object for retrofit and other stuff that will inject into the class when I needed them
 - c. Room for storing information inputted from user and from the API.
 - d. Navigation Component for easy navigation to one activity/fragment to another activity/fragment
 - e. JSON for data that came from api request
 - f. Glide for displaying image came from API
 - g. Barcode and text scanner from google.
 - h. Material design for neat UI design
- 9. My contribution is 100% since I am the sole developer in this project.
- 10. My total time spent with this project is 6 months that includes support for the app like fixing bugs reported to user, updating the app thru google playstore.
- 11. I am the sole developer.

ERP – Instaprotek

- 13. 10 months of development
- 14. Language that I used is JAVA. Tech that I have used in this project was
 - a. Retrofit for network request.
 - b. Room for storing information inputted from user and from the API.
 - c. Navigation Component for easy navigation to one activity/fragment to another activity/fragment
 - d. JSON for displaying image came from API
 - e. Picasso for displaying image came from API
 - f. Material design for neat UI design
 - g. Most of android jetpack components
- 15. My contribution is 100% since I am the sole developer in this project.
- 16. My total time spent with this project is 11 months that includes unit test and other stuff.
- 17. I am the sole developer.
- 18. This was never integrated with instaprotek due to major bug in API but I completed the application. I couldn't attach a picture because it was part of the contract that we aren't allowed to share any information outside of the project.

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PSS - Security Scanner

- 1. 6 months of development
- 2. Language that I used is JAVA. Tech that I have used in this project was
 - a. Retrofit for network request.
 - b. Room for storing information inputted from user and from the API.
 - c. Picasso for displaying image came from API
 - d. Timber for logging
 - e. NFC for scanning tags
- 3. My contribution is 100% since I am the sole developer in this project.
- 4. My total time spent with this project is 8 months that includes unit test and other stuff.
- 5. I am the sole developer.
- 6. This was never uploaded to playstore since they want to keep it as a private. I couldn't attach a picture because it was part of the contract that we aren't allowed to share any information outside of the project.

PSS – Patrol Security Park

- 1. 4 months of development
- 2. Language that I used is JAVA. Tech that I have used in this project was
 - a. Retrofit for network request.
 - b. Room for storing information inputted from user and from the API.
 - c. Picasso for displaying image came from API
 - d. Timber for logging
 - e. NFC for scanning tags
- 3. My contribution is 100% since I am the sole developer in this project.
- 4. My total time spent with this project is 6 months that includes unit test and other stuff.
- 5. I am the sole developer.
- 6. This was never uploaded to playstore since they want to keep it as a private. I couldn't attach a picture because it was part of the contract that we aren't allowed to share any information outside of the project.

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