

MEETING REPORT

Team: Isekai

Date of Meeting: 24 May 2021

Start Time: 11:00

End Time: 12:30

Meeting Location: Discord

Moderator: Louis Ziko

Recorder: Klevis Ngjela

Other Members Present: Redon Basha, Kristi Cuni, Glaud Godeni

Members Absent: Jusild Kadri

Topics Discussed:

- We discussed how to split the work for map creation.
- We discussed the boss's state machines.

- We discussed potential shaders and items we would include in the game.
- We discussed how to implement the improved save system.

Decisions Made:

- We made some sketches for the levels and E.R diagrams.
- Made state machine diagrams for each current boss, player and monster.
- Almost fully implemented the state machine for the player.
- Included new monster types and non aggressive npcs.
- Started work on the new save/load system for the player/world.

Time, Place, and Agenda for Next Meeting:

- Next meeting May 31 2021 on discord.