Yasha Mostofi

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www.yashamostofi.com | www.github.com/redsn0w422 | www.linkedin.com/in/ymostofi

EDUCATION

University of Illinois, Urbana-Champaign, Computer Science

 <u>Coursework:</u> Theory 2, Applied Machine Learning, Algorithms & Models of Computation, Programming Languages & Compilers, System Programming, Data Structures, Computer Architecture, Discrete Structures, Foundations of Data Science, & Probability in CS

B.S. 2018, M.S. 2019 James Scholar Dean's List (sp16, fa16) 3.77 mGPA, 3.72 GPA

May - Aug. 2017

Jan. 2017 - present

Aug. 2016 - May 2017

May - Aug. 2016

Jan. - May 2016

Sept. 2015 - May 2016

SKILLS

- Fluent: C/C++, Go, Python, Haskell, JavaScript, Java, Node.JS, HTML/CSS, PHP

- Beginner: Swift, Ruby, Objective-C, Arduino C, and R

EXPERIENCE

Stripe | Software Engineering Intern

Observability team; worked on Veneur & Unilog using Go to improve the Observability pipeline

CS 241 Systems Programming | Course Assistant

Lab sections, office hours, assignment development, and auto-grading infrastructure

Capital One | Software Engineering Intern

ReactJS web app for partners to configure credit decision engine

Intel | Software Engineering Intern

Expanded tool for internal data visualization and used Linux Perf to collect machine performance data

State Farm | Systems Intern

Used NumPy, Sci-kit learn, and Pandas for data processing with mobile data

CS Dept. at UIUC | Research Assistant

Worked with Professor M. Winslett & published [1] in fall 2015 built performance analysis dashboard to optimize development on supercomputing platforms

PUBLICATIONS

[1] Luu, H., Aleyasen, A., Winslett, M., **Mostofi, Y.**, Peng, K. Toward Universal Analysis and Visualization of HPC Application Input/Output Behavior. 2015. (http://yashamostofi.com/paper1.pdf)
SC15: 6th International Workshop on Performance Modeling, Benchmarking and Simulation of High Performance Computer Systems

PROJECTS

HackIllinois | www.hackillinois.org

Director 2018; Organizer 2016 & 2017

WildHacks | www.wildhacks.org

- VIP Judge 2016 & 2017

3DSnap | www.github.com/redsn0w422/3DSnap/

Snapchat for the 3DS. Runs on 3DS home-brew and required a Snapchat-backend clone due to Snapchat's API restrictions.

InternetKarma | www.github.com/xasos/InternetKarma/

- Calculates Internet "Karma" by aggregating likes across Reddit, Facebook, Twitter, Github, and Instagram Scandln | www.github.com/xasos/Scandln

- Allows Glass users to retrieve LinkedIn profiles using facial recognition. Node.JS, Java, Imgur API, and Kairos API.
- Won Best Glass Hack at MHacks Winter 2015. (www.challengepost.com/software/scandin)

House STEM Student App Challenge - Winner (http://foster.house.gov/media-center/in-the-news/academic-spotlight-naperville-north-senior-wins-app-contest)

- Developed a web app to keep data on the all robots and scouting system for FRC robotics team