소프트웨어 마에스트로 이미지 분석 딥러닝

소프트웨어 마에스트로 9기 김천규

Seresnet152 모델 사용

• 기존에 학습된 imagenet을 활용

```
},
'se_resnet152': {
    'imagenet': {
        'url': 'http://data.lip6.fr/cadene/pretrainedmodels/se_resnet152-d17c99b7.pth',
        'input_space': 'RGB',
        'input_size': [3, 224, 224],
        'input_range': [0, 1],
        'mean': [0.485, 0.456, 0.406],
        'std': [0.229, 0.224, 0.225],
        'num_classes': 1000
    }
},
```

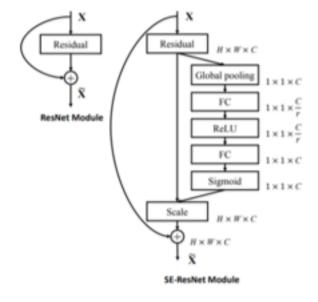


Figure 3: The schema of the original Residual module (left) and the SE-ResNet module (right).

Seresnet152 모델 사용

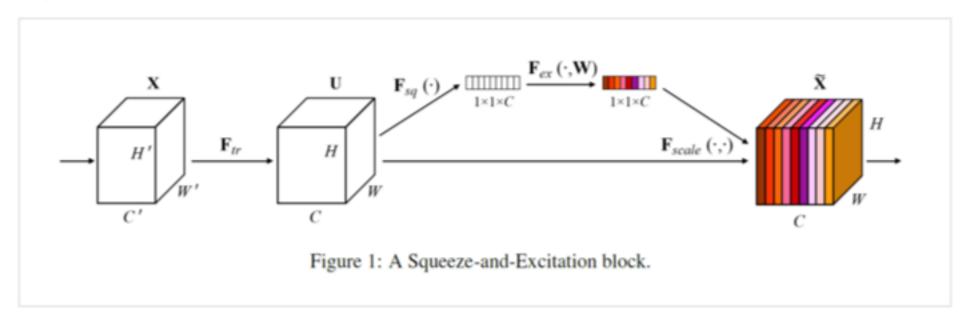
ResNet18 -> ResNet152의 계층 구조 변화

| layer name | output size | 18-layer | 34-layer | 50-layer | 101-layer | 152-layer | | | | | | | | |
|------------|-------------|---|---|---|--|--|--|--|--|--|--|--|--|--|
| conv1 | 112×112 | 7×7, 64, stride 2 | | | | | | | | | | | | |
| | 56×56 | 3×3 max pool, stride 2 | | | | | | | | | | | | |
| conv2_x | | $\left[\begin{array}{c}3\times3,64\\3\times3,64\end{array}\right]\times2$ | $\left[\begin{array}{c}3\times3,64\\3\times3,64\end{array}\right]\times3$ | $\begin{bmatrix} 1 \times 1, 64 \\ 3 \times 3, 64 \\ 1 \times 1, 256 \end{bmatrix} \times 3$ | $\begin{bmatrix} 1 \times 1, 64 \\ 3 \times 3, 64 \\ 1 \times 1, 256 \end{bmatrix} \times 3$ | $\begin{bmatrix} 1 \times 1, 64 \\ 3 \times 3, 64 \\ 1 \times 1, 256 \end{bmatrix} \times 3$ | | | | | | | | |
| conv3_x | 28×28 | $\left[\begin{array}{c}3\times3,128\\3\times3,128\end{array}\right]\times2$ | $\left[\begin{array}{c}3\times3,128\\3\times3,128\end{array}\right]\times4$ | $\begin{bmatrix} 1 \times 1, 128 \\ 3 \times 3, 128 \\ 1 \times 1, 512 \end{bmatrix} \times 4$ | $\begin{bmatrix} 1 \times 1, 128 \\ 3 \times 3, 128 \\ 1 \times 1, 512 \end{bmatrix} \times 4$ | $\begin{bmatrix} 1 \times 1, 128 \\ 3 \times 3, 128 \\ 1 \times 1, 512 \end{bmatrix} \times 8$ | | | | | | | | |
| conv4_x | 14×14 | $\left[\begin{array}{c}3\times3,256\\3\times3,256\end{array}\right]\times2$ | $\left[\begin{array}{c}3\times3,256\\3\times3,256\end{array}\right]\times6$ | $\begin{bmatrix} 1 \times 1, 256 \\ 3 \times 3, 256 \\ 1 \times 1, 1024 \end{bmatrix} \times 6$ | $\begin{bmatrix} 1 \times 1, 256 \\ 3 \times 3, 256 \\ 1 \times 1, 1024 \end{bmatrix} \times 23$ | $\begin{bmatrix} 1 \times 1, 256 \\ 3 \times 3, 256 \\ 1 \times 1, 1024 \end{bmatrix} \times 36$ | | | | | | | | |
| conv5.x | 7×7 | $\left[\begin{array}{c}3\times3,512\\3\times3,512\end{array}\right]\times2$ | $\left[\begin{array}{c}3\times3,512\\3\times3,512\end{array}\right]\times3$ | $\begin{bmatrix} 1 \times 1, 512 \\ 3 \times 3, 512 \\ 1 \times 1, 2048 \end{bmatrix} \times 3$ | $\begin{bmatrix} 1 \times 1, 512 \\ 3 \times 3, 512 \\ 1 \times 1, 2048 \end{bmatrix} \times 3$ | $\begin{bmatrix} 1 \times 1, 512 \\ 3 \times 3, 512 \\ 1 \times 1, 2048 \end{bmatrix} \times 3$ | | | | | | | | |
| | 1×1 | average pool, 1000-d fc, softmax | | | | | | | | | | | | |
| FLOPs | | 1.8×10 ⁹ | 3.6×10^{9} | 3.8×10^{9} | 7.6×10 ⁹ | 11.3×10 ⁹ | | | | | | | | |

기존 resnet18과 모델와 차이점은

Squeeze and excitation blocks 과정을 수행 모델

Squeeze-and-Excitation Blocks



성능 차이 분석

| | original | | re-implementation | | | SENet | | |
|--------------------------|------------------|-----------------|-------------------|------------|--------|------------------|-----------------|--------|
| | top-1 err. | top-5 err. | top-1err. | top-5 err. | GFLOPs | top-1 err. | top-5 err. | GFLOPs |
| ResNet-50 [10] | 24.7 | 7.8 | 24.80 | 7.48 | 3.86 | 23.29(1.51) | 6.62(0.86) | 3.87 |
| ResNet-101 [10] | 23.0 | 7.1 | 23.17 | 0.52 | 7.58 | 22.30(0.79) | 0.07(0.45) | 7.00 |
| ResNet-152 [10] | 23.0 | 6.7 | 22.42 | 6.34 | 11.30 | $21.57_{(0.85)}$ | $5.73_{(0.61)}$ | 11.32 |
| ResNeXt-50 [47] | 22.2 | - | 22.11 | 5.90 | 4.24 | 21.10(1.01) | 5.49(0.41) | 4.25 |
| ResNeXt-101 [47] | 21.2 | 5.6 | 21.18 | 5.57 | 7.99 | $20.70_{(0.48)}$ | $5.01_{(0.56)}$ | 8.00 |
| VGG-16 [39] | - | - | 27.02 | 8.81 | 15.47 | 25.22(1.80) | 7.70(1.11) | 15.48 |
| BN-Inception [16] | 25.2 | 7.82 | 25.38 | 7.89 | 2.03 | $24.23_{(1.15)}$ | $7.14_{(0.75)}$ | 2.04 |
| Inception-ResNet-v2 [42] | 19.9^{\dagger} | 4.9^{\dagger} | 20.37 | 5.21 | 11.75 | $19.80_{(0.57)}$ | $4.79_{(0.42)}$ | 11.76 |

Squeeze operation

$$z_c = F_{sq}\left(u_c
ight) = rac{1}{H imes W} \sum_{i=1}^H \sum_{j=1}^W u_c(i,j)$$

각 채널들의 중요한 정보만 추출 과정

Adaptive Recalibration

$$s=F_{ex}\left(z,W
ight) =\sigma (W_{2}\delta (W_{1}z))$$

```
δ는 ReLU 함수
σ는 시그모이드 함수
```

```
class SEModule(nn.Module):
  def __init__(self, channels, reduction):
    super(SEModule, self)._init_()
    self.avg_pool = nn.AdaptiveAvgPool2d(1)
    self.fc1 = nn.Conv2d(channels, channels // reduction, kernel_size=1,
                  padding=0)
    self.relu = nn.ReLU(inplace=True)
    self.fc2 = nn.Conv2d(channels // reduction, channels, kernel_size=1,
                  padding=0)
    self.sigmoid = nn.Sigmoid()
   lef forward(self, x):
      nodule_input = x
     x self.avg pool(x)
     x = s \( \text{fc1}(x)
     x = sen. elu(x)
    x = self.fc2(x)
    x = self.sigmoid(x)
    return module_input * x
```

logSoftmax를 통해 예측값 추출

```
for folder in ['compare', 'query']:
  idx = 0
  for each in glob(EVAL_ROOT_DIR + "/%s/*"%(folder)):
    fname = each.split("/")[-1]
    if fname in img_feature_dict:
       continue
    try:
       idx +=1
       print(idx)
       bytelmgIO = io.BytesIO()
       byteImg = Image.open(each)
       bytelmg.save(bytelmgIO, "PNG")
       byteImgIO.seek(0)
       byteImg = byteImgIO.read()
       dataBytesIO = io.BytesIO(byteImg)
       tens = Image.open(dataBytesIO)
       tens = Variable(trans(tens))
       tens = tens.view(1, 3, 224, 224)
       preds = nn.LogSoftmax()(res152(tens)).data.cpu().numpy()
       img_feature_dict[fname] = preds
     except Exception as e2:
       print(e2, fname)
```

추출된 image feature를 활용 각 query 별로 가장 거리가 가까운 이미지들을 찾는다

```
system_result_dict = {}
for each in glob(EVAL_ROOT_DIR + "/query/*"):
  fname = each.split("/")[-1]
  score_dict = {}
  print (each,fname)
  for other in glob(EVAL_ROOT_DIR + "/compare/*"):
     fname2 = other.split("/")[-1]
       dist = cosine(res18_img_feature_dict[fname], res18_img_feature_dict[fname2])
     dist = cosine(img_feature_dict[fname], img_feature_dict[fname2])
       print dist
     score_dict[fname2] = dist
       break
  sorted_list = sorted(score_dict.items(), key=operator.itemgetter(1), reverse=False)
  qid = fname.split("_")[-1].split(".")[0]
  system_result_dict[qid] = list(map(lambda i : i[0], sorted_list[:20]))
```