

(A Constituent College of Somaiya Vidyavihar University)



#### **Department of Computer Engineering**

Batch: A1	Roll No ·	16010120015
Datcii: A i	KOH NO.:	10010120013

Experiment / assignment / tutorial No. 2

Grade: AA / AB / BB / BC / CC / CD /DD

Signature of the Staff In-charge with date

**TITLE:** To study and implement Non Restoring method of division

**AIM**: The basis of algorithm is based on paper and pencil approach and the operation involve repetitive shifting with addition and subtraction. So the main aim is to depict the usual process in the form of an algorithm.

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### **Expected OUTCOME of Experiment: (Mention CO/CO's attained here)**

CO 2-Detail working of the arithmetic logic unit and its sub modules

CO 3-Understand the Central processing unit with addressing modes and working of control unit

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#### **Books/ Journals/ Websites referred:**

- 1. Carl Hamacher, Zvonko Vranesic and Safwat Zaky, "Computer Organization", Fifth Edition, TataMcGraw-Hill.
- **2.** William Stallings, "Computer Organization and Architecture: Designing for Performance", Eighth Edition, Pearson.
- **3**. Dr. M. Usha, T. S. Srikanth, "Computer System Architecture and Organization", First Edition, Wiley-India.

#### **Pre Lab/ Prior Concepts:**

The Non Restoring algorithm works with any combination of positive and negative numbers.



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# Flowchart for Non Restoring of Division:

**Example:** (Handwritten solved problem needs to uploaded)

sayant com	6 Perform	- 11:3		
Sequence (ount A B Comments  (2) 00000 1011 left Shift  00001 0110 0 103=0  11110 0110 left Shift  11100 1100 A=A+M  11100 1100 QCo7=0  (3) 11111 1100 left Shift  11111 1000 A=A+M  (1) 00010 1001 GCo3=1  00010 0010 left Shi  00010 0010 left Shi  00010 0010 A=A-M	M = 0	00011		
Sequence (ount A B Comments  (2) 00000 1011 left Shift  00001 0110 A=A-M  1110 0110 left Shift  11100 1100 A=A+M  11100 1100 Q[0]=0  (2) 11111 1100  (3) 11111 1000 left Shift  11111 1000 A=A+M  (1) 00010 1001 G[0]=1  00010 1001  0010 left Shift  00010 0010 A=A-M	M =	11101		
(2) 00000 1011 left Shift  00001 0110 A=A-M  1110 0110 left Shift  11100 1100 A=A+M  11100 1100 GGJ=0  (3) 11111 1000 left Shift  11111 1000 A=A+M  (1) 00010 1001 GGJ=1  00010 0010 left Shift  00010 0010 A=A-M	8 =	1011		
(3) 11110 0110 A=A-M  1110 0110 g [0]=0  (3) 11110 0110 left Shift  11100 1100 A=A+M  (1) 00010 1001 G[0]=0  (1) 00010 1001 G[0]=1  00010 0010 1eft Shift  00010 0010 A=A-M	Sequence (ou	nt A	В	Comments
(3) 11110 0110 A=A-M  1110 0110 g [0]=0  (3) 11110 0110 left Shift  11100 1100 A=A+M  (1) 1111 1000 left Shift  11111 1000 A=A+M  (1) 00010 1001 G[0]=1  00010 0010 left Shi  00010 0010 A=A-M	(1.)	00000	1011	left Shift
(3) 1110 0110 8 [0]20  1110 0110 1eff Shiff  11100 1100 A= A+M  11100 1100 1eff Shiff  11111 1000 A= A+M  (1) 00010 1001 98[0]21  00010 1001 1eff Shi  00010 0010 A= A-M			0110	A = A-M
(3) 1110 010 left Shift  11100 1100 A= A+M  11100 1100 Q[0]=0  (2) 11111 1100 left Shift  11111 1000 A= A+M  (1) 00010 1001 Q[0]=1  00010 0010 left Shi  00010 0010 A= A-M			0110	Q [0]20
(2) 11111 1100 GEOTZO  (1) 1000 left Shift  11111 1000 A= A+M  (1) 00010 1001 GEOZZI  00010 1001  00010 0010 left Shi  00010 0010 A= A-M	(3)		0110	left Shift
(2) 1111 1100 left Shift  11111 1000 A= A+M  (1) 00010 1001 C8[a]=1  00010 0010 left Shi  00010 0010 A= A-M	•	11100	1100	
11111 1000 left Shift  11111 1000 A= A+M  (1) 00010 1001 S[0]=1  00010 1001  00010 0010 left Shi  00010 0010 A= A-M		11.100	11.00	Q[0]20
(1) 00010 A= A+M  (1) 00010 1001 G[0]=1  00010 0010 left Shi  00010 0010 A= A-M	(2)	1111		1.01 01.01
(1) 00010 1001 G[a]=1  00010 1001  00010 0010 1eff Shi  00010 0010 A=A-M			V	1877 Shift
00010 1001 00010 0010 1eff Shi		11111	1000	A = A+M
0010 0010 1eft Shi	(1)	00000		96051
(0-2-1		00010		1.81 51
10-21		00101		18+ 3hi-
(0) 00010 0011 StoJ=1		00010	0010	
	(0)	00010	0011	StoJ=1



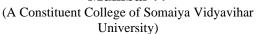




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```
import java.util.Scanner;
public class NonRestoringDiv {
    int ONE[];
    int A[];
    int M[];
    int Q[];
    int negM[];
    int bits;
    NonRestoringDiv(int bits) {
        this.A = new int[bits];
        this.M = new int[bits];
        this.Q = new int[bits];
        this.negM = new int[bits];
        this.ONE = new int[bits];
        this.ONE[0] = 1;
        this.bits = bits;
    void toBinary(int num, char flag)
        int temp[] = new int[this.bits];
        String binary = Integer.toBinaryString(num);
        int len = binary.length(), i;
        for (i = 0; i < len; i++) {
            temp[i] = Character.getNumericValue(binary.charAt(len - 1 - i));
        }
        switch (flag) {
            case 'M':
                this.M = temp.clone();
                break;
            case 'Q':
                this.Q = temp.clone();
                break;
            default:
                break;
        }
```







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```
void binaryAdd(int[] add1, int[] add2, char flag) {
        int temp1[] = add1.clone();
        int temp2[] = add2.clone();
        int tempSum[] = new int[this.bits];
        int sum = 0, carry = 0, i;
        for (i = 0; i < temp1.length; i++) {</pre>
            sum = (temp1[i] ^ temp2[i]) ^ carry;
            carry = (temp1[i] & temp2[i]) | (temp1[i] & carry) | (carry & temp
2[i]);
            tempSum[i] = sum;
        }
        switch (flag) {
            case 'A':
                this.A = tempSum.clone();
                break;
            case 'm':
                this.negM = tempSum.clone();
                break;
            default:
                break;
    int toDecimal(int[] convert) {
        int result = 0, multiplier = 1;
        int temp[] = convert.clone();
        for (int i = 0; i < temp.length; i++) {</pre>
            result += (multiplier * temp[i]);
            multiplier *= 2;
        return result;
    void shiftLeft() {
        int i;
        for (i = (this.bits - 1); i > 0; i--) {
            this.A[i] = this.A[i - 1];
```

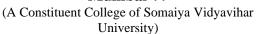




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```
}
    this.A[0] = this.Q[this.bits - 1];
    for (i = (this.bits - 1); i > 0; i--) {
        this.Q[i] = this.Q[i - 1];
    this.Q[0] = 0;
void calcNegM() {
    int i;
    for (i = 0; i < this.M.length; i++) {</pre>
        if (this.M[i] == 0)
            this.negM[i] = 1;
        if (this.M[i] == 1)
            this.negM[i] = 0;
    binaryAdd(this.negM, this.ONE, 'm');
void displayArr(int[] arr) {
    int len = arr.length;
    for (int i = len - 1; i >= 0; i--) {
        System.out.print(arr[i]);
public static void main(String[] args) {
    int count = 6, i;
    Scanner scanner = new Scanner(System.in);
    System.out.print("Enter the dividend: ");
    int dividend = scanner.nextInt();
    System.out.print("Enter the divisor: ");
    int divisor = scanner.nextInt();
    for (i = 1; i <= 8; i++) {
        if (Math.abs(dividend) < Math.pow(2, i)) {</pre>
            count = i + 1;
            break;
```







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```
NonRestoringDiv div = new NonRestoringDiv(count);
div.toBinary(divisor, 'M');
div.toBinary(dividend, 'Q');
div.calcNegM();
System.out.print("\n M: ");
div.displayArr(div.M);
System.out.print(" -M: ");
div.displayArr(div.negM);
System.out.print(" Q: ");
div.displayArr(div.Q);
System.out.println("\n");
while (count > 0) {
    div.shiftLeft();
   if (div.A[div.bits - 1] == 0) {
        div.binaryAdd(div.A, div.negM, 'A');
    } else if (div.A[div.bits - 1] == 1) {
        div.binaryAdd(div.A, div.M, 'A');
    div.displayArr(div.A);
    System.out.print(" ");
    div.displayArr(div.Q);
    System.out.println(" " + count);
    if (div.A[div.bits - 1] == 0) {
        div.Q[0] = 1;
    if (div.A[div.bits - 1] == 1) // if A is negative
    {
        div.Q[0] = 0;
    div.displayArr(div.A);
    System.out.print(" ");
    div.displayArr(div.Q);
   System.out.println(" " + count);
    count--;
}
if (div.A[div.bits - 1] == 1) {
```





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```
div.binaryAdd(div.A, div.M, 'A');
}

System.out.print("\nIn Binary:");
System.out.print("\nQuotient: ");
div.displayArr(div.Q);
System.out.print("\nRemainder: ");
div.displayArr(div.A);

System.out.print("\n\nIn Decimal:");
System.out.print("\nQuotient: " + div.toDecimal(div.Q));
System.out.print("\nRemainder: " + div.toDecimal(div.A));
scanner.close();
}
```

```
PS D:\Projects\JAVA\Coa\non restoring> & 'c:\Users\YASH\ on\jdk-11.0.12.7-hotspot\bin\java.exe' '-agentlib:jdwp=tra
ppData\Roaming\Code\User\workspaceStorage\00d3ed7005fd7f7
Enter the dividend: 11
Enter the divisor: 3
M: 00011 -M: 11101 Q: 01011
11101
         10110
11101
         10110
11110
         01100
         01100
11110
         11000
11111
11111
         11000
00010
         10000
00010
         10001
         00010
00010
         00011
00010
In Binary:
Quotient: 00011
Remainder: 00010
In Decimal:
Quotient: 3
Remainder: 2
PS D:\Projects\JAVA\Coa\non restoring>
```



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#### **Conclusion**

The concept of non-restoring division was studied and the code for the same was written in python.

## **Post Lab Descriptive Questions**

- 1. What are the advantages of non restoring division over restoring division?
  - It is less complex than the restoring one because simpler operation are involved
  - i.e. addition and subtraction, also restoring step is performed.
  - In the method, A test substractor is not required .the sign bit of the register which initially contain zero named as A.

Example: (difference)

restoring method: we add the divisor back, and put 0 as your next quotient digit

non-restoring method: we don't do that, we keep negative remainder and a digit 1, and basically correct things by a supplementary addition afterwards.

Date:	20/09/2021	Signature of faculty	in-charge
Date	_20/07/2021	Signature of faculty	m-chai gc