10/17/2021

BugBusterTim

Test Plan

UI Suggestions and Notes

Notes on Testing Results

Today I'll be focusing mainly on interface testing, user acceptance testing, and will be providing suggestions for UI improvements or alterations. Included in this report is a spreadsheet documenting the tests and their respective results along with screen shots of the console and any error pages I'm sent to.

Interface Testing, Objectives: Going to keep it simple with the new version, I'll be doing multiple account creation tests, basic functionality tests, and a check on previously encountered bugs to see if they can be repeated.

User Acceptance Testing, Objectives: I will complete assessments to answer questions such as, is the UI user friendly? Is there a significant amount of learning and tutorial needed for a new user? Does using the software promote repeat uses and desire to make the app a significant tool in the common user's library?

*Will do a pull of latest branch and refresh of the terminals

*encountered the failed to fetch error, performed work around Chris gave me, was able to get in and make a new account on second attempt.,

Interface Bugs found

- Unable to create new basic server, gets stuck on the third step and won't 'Add Server', won't work with or without a picture added

- Bug found, won't send new Direct Message, errors shown on console, will include screenshot

- Bug found, when you try and logout at the main screen, it give you about 11 unhandled rejections eros. *Not sure why but you are able to just refresh the page and reload and it will take you to the create a new account page.

With regards to user acceptance, I personally think the software is very straightforward and fairly easy to use. There seems to be little need for a tutorial or FAQ page at the moment, but those may come in handy in the future. I think Chris had mentioned and I would suggest adding customization of logos, avatars, background colors etc.