## CSC186 – Object Oriented Programming Academic Session October 2022 – February 2023 Lab Assignment 3 – Classes and Array of Object

Course Outcomes (CO)	LO1	LO2	LO3
CO1			
CO2			$\sqrt{}$
CO3			

Answer ALL questions.

- 3.1 The class Cupcake has the following attributes:
  - Name example: vanilla, red velvet
  - Code example: CV123
  - Price per piece
  - a) Write a complete class called Cupcake with the following methods:
    - i. Default/Normal/Copy constructors
    - ii. Mutator method for all data members
    - iii. Accessor methods for all data members
    - iv. toString() method to return the objects' information.
    - v. priceInDozen(): a method that will return the price of the cupcake. Discount will be calculated based on the last character of the code. Otherwise, no discount will be given. The discount rate for each code are as follows:

Character	Rate
'1'	5%
'2'	8%
'3'	10%

Example: discount for a dozen of cupcakes with code CV123 is 10%

- b) Write an application class called CupcakeApp to perform the following:
  - i. Declare and create an array of cupcake objects and store the data onto array. The size of array will be entered by the user.
  - ii. Calculate and display the net price of cupcakes.
  - iii. Calculate and display the total price of all cupcakes.

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3.2 Given the Fruit class with the following data members attributes):

Class name : Fruit

Attributes : String name; //fruit name

String type; //local or imported

double weight; //in kg

double price; //price per kilogram

Method : constructor, mutator, accessor, processor, printer

- a) Write the definition of the following methods:
  - i. Default/Normal/Copy Constructor.
  - ii. Mutator/Setter for each attribute.
  - iii. Getter/Accessor/Retriever for each attribute.
  - iv. A Processor method named isLocal() that returns true if it is local fruit or returns false otherwise.
  - v. A processor method named calcTotalPrice() calculates and returns the total price of the fruit. In order to encourage the buyers to buy the local fruits, 3% discount is given on the total price.
  - vi. Printer method named toString() to return the objects' information.
- b) Write an application program to do the following tasks:
  - i. Declare an array of object named fruitList and store some data onto array.
  - ii. Display the name of local fruits which has the highest price.
  - iii. Calculate total sale of the imported fruits.

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3.3 Given the following class named Furniture.

Class name : Furniture

Attributes : String furnitureType; // e.g. chair, bed, table String material; // e.g. wood, rattan

String material; double pricePerUnit;

int quantity;

Method : constructor, mutator, accessor, processor, printer

a) Write the definition of the following methods:

- i. Default/Normal/Copy Constructor.
- ii. Mutator/Setter for each attribute.
- iii. Getter/Accessor/Retriever for each attribute.
- iv. A Processor method named calcPriceFurniture() to calculate and returns the price of furniture. The price is calculated based on the price per unit, quantity and the discount rates depend on the material types as shown in the following table:

Material Type	Discount Rate
Wood	20%
Rattan	15%
Metal	10%
Bamboo	5%

- v. A printer method named toString() to return the objects' information.
- b) Write an application program to do the following tasks:
  - i. Declare an array of object named arrFurniture and store some data onto array.
  - ii. To calculate and display the total price of furniture for each type of material.
  - iii. To determine the highest price of wood and display the details of information.

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