# Ch 9.1: Maximum Margin Classifier

Lecture 18 - CMSE 381

Michigan State University

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Dept of Computational Mathematics, Science & Engineering

Mon, April 1, 2024

#### Announcements

#### Last time:

• Ch 8: Random Forests

#### This lecture:

- Maximal Margin Classifier
- No jupyter notebook for this class

#### **Announcements:**

Going over the exam on Wednesday

2/25

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#### Section 1

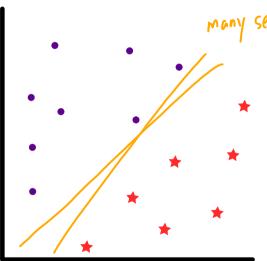
#### Maximal Margin Classifier

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margh = mid left margin, right margin left margin, right margin
```

3/25

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## The goal



# many seperating lines

- Today is all about classification
- Goal is to find a line in the middle that separates the two classes. Lots of options, but we want the one that stays as far from everyone as possible.
- For today, need to use  $\underline{y} \in \{-1, 1\}$  for this to make sense.

4 / 25

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# What is a hyperplane?

• In p-dimensional space, a hyperplane is a flat affine subspace of dimension p-1

• Example for p = 2,3



5 / 25



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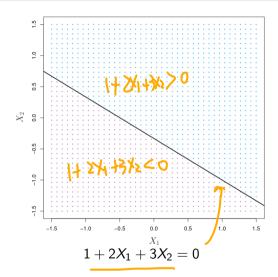
## Mathematical definition of a hyperplane

$$H = \left\{ (X_1, ..., X_p) : \beta_0 + \beta_1 X_1 + \beta_2 X_2 + \dots + \beta_p X_p = 0 \right\} \leftarrow P - \left\{ \text{dimensional} \right\}$$

- Being on the hyper plane means having a point  $X = (X_1, X_2, \dots, X_p)^T$  satisfying this
- Show that when p = 2, this is just a line

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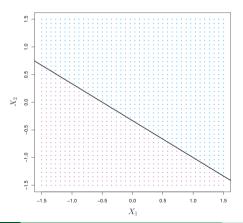
# Hyperplane for p = 2



#### There are two sides to every hyperplane

$$\beta_0 + \beta_1 X_1 + \beta_2 X_2 + \dots + \beta_p X_p < 0$$

$$\beta_0 + \beta_1 X_1 + \beta_2 X_2 + \dots + \beta_p X_p > 0$$



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#### Classification Setup

Data matrix:

$$X = \begin{pmatrix} - & x_1^T & - \\ - & x_2^T & - \\ & \vdots \\ - & x_n^T & - \end{pmatrix}_{n \times p}$$

$$x_1 = \begin{pmatrix} x_{11} \\ \vdots \\ x_{1p} \end{pmatrix}, \cdots, x_n = \begin{pmatrix} x_{n1} \\ \vdots \\ x_{np} \end{pmatrix}$$

Observations in one of two classes,  $y_i \in \{-1, 1\}$ 

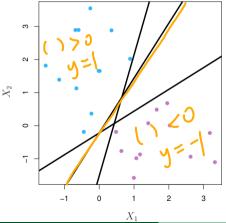
$$Y = \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix}$$

Separate out a test observation

$$x^* = (x_1^* \cdots x_p^*)^T$$

## Separating Hyperplane

$$\beta_0 + \beta_1 x_{i1} + \beta_2 x_{i2} + \dots + \beta_p x_{ip} > 0 \text{ if } y_i = 1$$
  
 $\beta_0 + \beta_1 x_{i1} + \beta_2 x_{i2} + \dots + \beta_p x_{ip} < 0 \text{ if } y_i = -1$ 



- Strict requirement
- No points can be on the wrong side of the line

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#### Another way to say it

$$\beta_0 + \beta_1 x_{i1} + \beta_2 x_{i2} + \dots + \beta_p x_{ip} > 0 \text{ if } y_i = 1$$
  
 $\beta_0 + \beta_1 x_{i1} + \beta_2 x_{i2} + \dots + \beta_p x_{ip} < 0 \text{ if } y_i = -1$ 

For all *i*:

$$y_i(\beta_0 + \beta_1 x_{i1} + \beta_2 x_{i2} + \dots + \beta_p x_{ip}) > 0$$

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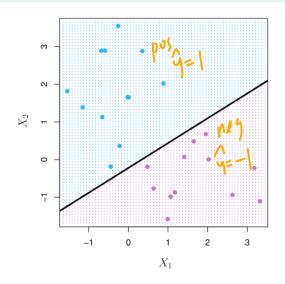
# Separating hyperplane becomes a classifier

If you have a separating hyperplane:

Check

$$f(x^*) = \beta_0 + \beta_1 x_1^* + \beta_2 x_2^* + \dots + \beta_p x_p^*$$

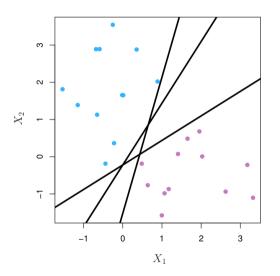
- If positive, assign  $\hat{y} = 1$
- If negative, assign  $\hat{y} = -1$



12 / 25

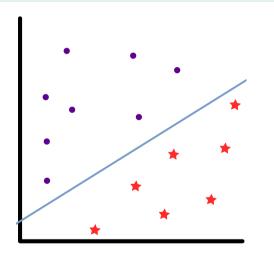
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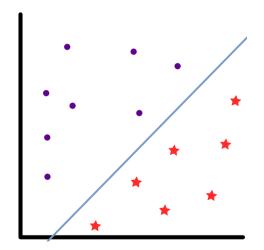
#### How do we pick?



- There's lots of separating hyperplanes here, so how do we find a "best" one?
- Compute the perpendicular distance from each training observation to a given separating hyperplane
- Smallest such distance is the margin

# Distance from an observation to a hyperplane

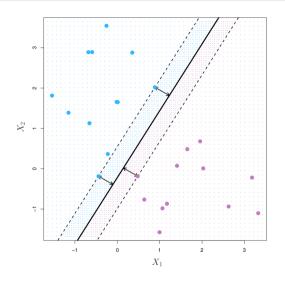




14 / 25

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#### Maximal margin classifier

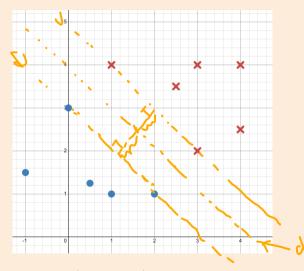


- Maximal margin hyperplane is the hyperplane with the largest minimum distance to the training observations
- Classify using it gives you the maximal margin classifier
- Observations that are closest are called *support vectors*
- If points moved slightly then MMH would move
- No effect if any other points moved

15 / 25

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# Example



- Sketch the maximal margin hyperplane.
- What is the equation of this line in the form  $\beta_0 + \beta_1 X_1 + \beta_2 X_2 = 0$ ?

16/25

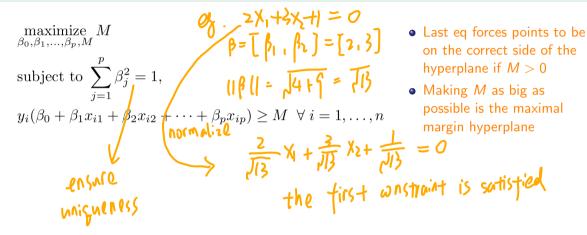
• Which side of the line has  $\beta_0 + \beta_1 X_1 + \beta_2 X_2 > 0$ 

 $\frac{\beta_0 + \beta_1 X_1 + \beta_2 X_2}{\text{destition boundary}}$ 

desmos.com/calculator/lqms253gfq

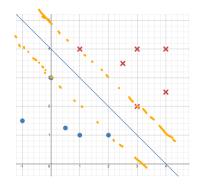
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#### Mathematical Formulation



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#### First constraint



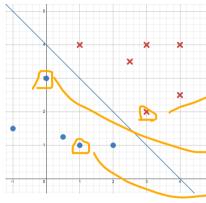
- Had the equation  $-4 + X_1 + X_2 = 0$
- Can divide by any number and get the same line.
- $\sum_{i=1}^{p} \beta_i^2 = 1^2 + 1^2 = 2$
- We get the same sloped line if we divide by  $\sqrt{(\sum \beta_i)}$ ,
- Just need to solve for the intercept

$$\bullet \ -\frac{4}{\sqrt{2}} + \frac{1}{\sqrt{2}}X_1 + \frac{1}{\sqrt{2}}X_1 = 0$$

$$-2\sqrt{2} + \frac{\sqrt{2}}{2}X_1 + \frac{\sqrt{2}}{2}X_1 = 0$$

- Check that  $\sum_{i=1}^{p} \beta_i^2$  is now 1
- Note that y = 1 is Red X, y = -1 is blue dots below the line

#### Second constraint



• Blue circles: 
$$v_i = -1$$

• Red Xs:  $y_i = 1$ 

$$-2\sqrt{2} + \frac{\sqrt{2}}{2}X_1 + \frac{\sqrt{2}}{2}X_1 = 0$$

$$y_i(\beta_0 + \beta_1 x_{i1} + \beta_2 x_{i2}) \ge M$$

• For point (3, 2):

$$y_i = 1$$

$$1(-2\sqrt{2} + \frac{\sqrt{2}}{2} \cdot 3 + \frac{\sqrt{2}}{2} \cdot 2) = \frac{\sqrt{2}}{2} )$$

• For point (0, 3):

$$\nearrow$$
  $y_i = -1$ 

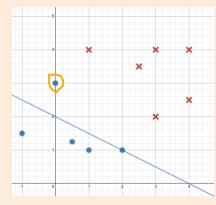
$$-1(-2\sqrt{2} + \frac{\sqrt{2}}{2} \cdot 0 + \frac{\sqrt{2}}{2} \cdot 3) = \frac{\sqrt{2}}{2} \ge \rlap{/}$$

For point (1, 1)

▶ 
$$y_i = -1$$

$$-1(-2\sqrt{2} + \frac{\sqrt{2}}{2} \cdot 1 + \frac{\sqrt{2}}{2} \cdot 1) = \sqrt{2}$$

# An example with a bad choice of hyperplane



• Blue circles:  $v_i = -1$ 

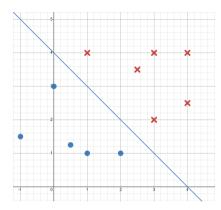
• Red Xs:  $v_i = 1$ 

$$-\frac{4}{\sqrt{5}} + \frac{1}{\sqrt{5}}X_1 + \frac{2}{\sqrt{5}}X_1 = 0$$

What is  $y_i(\beta_0 + \beta_1 x_{i1} + \beta_2 x_{i2})$  for the point  $x_i = (0, 3)$ ?

- $\bullet$   $-1(-\frac{4}{\sqrt{5}}+\frac{1}{\sqrt{5}}\cdot 0+\frac{2}{\sqrt{5}}\cdot 3)$
- $-1(-4+6)\frac{1}{\sqrt{5}}$
- $\frac{-2}{\sqrt{5}}$  (—  $10^{\circ}$  M is smaller than this
- Note this is negative, so no positive M will make it so this is a valid line

#### Second constraint extra space



• Blue circles:  $v_i = -1$ 

• Red Xs:  $y_i = 1$ 

$$-2\sqrt{2} + \frac{\sqrt{2}}{2}X_1 + \frac{\sqrt{2}}{2}X_1 = 0$$

$$y_i(\beta_0 + \beta_1 x_{i1} + \beta_2 x_{i2}) \ge M$$

- Ensures each on the correct side for a positive M
- When we have unit normal coefficients, the second constraint is distance from the input point to the diagonal.
- Making sure every distance is bigger than M and then make M as big as possible

#### Mathematical Formulation

$$\max_{\beta_0,\beta_1,...,\beta_p,M} M$$

subject to 
$$\sum_{j=1}^{p} \beta_j^2 = 1$$
,

$$y_i(\beta_0 + \beta_1 x_{i1} + \beta_2 x_{i2} + \dots + \beta_p x_{ip}) \ge M \ \forall \ i = 1, \dots, n$$

- M is making sure every point is at least distance M from the hyperplane
- Because of the y<sub>i</sub> multiplied, this also requires that the point is on the correct side of the hyperplane
- Last eq forces points to be on the correct side of the hyperplane if M > 0
- Making *M* as big as possible is the maximal margin hyperplane

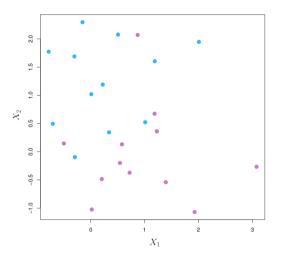
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#### Section 2

Issues with Maximal Margin Classifier

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#### But what if....



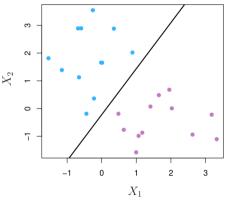
- ...there is no separating hyperplane
- Means that there is no solution for M > 0

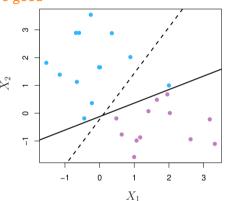
24 / 25

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#### Sensitivity to new points

Even if there is a spearating hyperplane might not be good





- Add a blue observation on the right
- Dramatic shift in maximal margin hyperplane

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