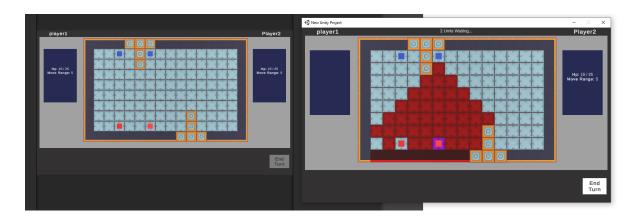
## **Meeting Notes**

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## Achieved this week

- Added the headings/subheadings to GIT
- Reworked turn manager to work properly over networks
- Added some nice tools such as unit selection highlighting
- Wrote 1200 words in thesis (Implementation and a bit in testing)
- Reworked UI
- Began incorporating unit attacks/health and attack types

## Screenshots



## Questions to ask: