**Statedropdown:**

<!DOCTYPE html>

<html>

<head>

<link rel="stylesheet" type="text/css" href="//fonts.googleapis.com/css?family=Open+Sans" />

<link rel="stylesheet" type="text/css" href="StatesDropDownDatabase.css">

<style>

#statesdropdown {

font-family: 'Open Sans', sans-serif;

border-collapse: collapse;

width: auto;

margin: auto;

}

#statesdropdown td, #statesdropdown th {

border: 1px solid #ddd;

padding: 12px;

}

#statesdropdown tr:nth-child(even) {

background-color: #FFFFFF;

}

#statesdropdown th {

padding-top: 10px;

padding-bottom: 1px;

text-align: center;

background-color: #004A94;

color: white;

padding-right: 50px;

}

/\* Updated style for checkboxes \*/

.checkbox input[type="checkbox"] {

display: none;

}

.checkmark {

position: relative;

display: inline-block;

width: 20px;

height: 20px;

border-radius: 50%;

margin-right: 8px;

background-color: #e0f2ff;

border: 2px solid #b3d8ff;

}

.checkbox input[type="checkbox"]:checked + .checkmark::after {

content: "";

position: absolute;

top: 50%;

left: 50%;

transform: translate(-50%, -50%);

width: 6px;

height: 6px;

background-color: #0066ff;

border-radius: 50%;

}

</style>

</head>

<body>

<div id="StateDropdownHeader">

<h1></h1>

</div>

<div id="StatesDropdown">

<table id="statesdropdown">

<tr>

<th>State</th>

<th>Grid Exist</th>

<th>New Grid</th>

<th>Approve Grid</th>

</tr>

</table>

</div>

<script>

// Fetch the JSON data (Replace this with your server-side API endpoint)

const jsonData = {

"states": [

{

"stateName": "Alabama",

"data": {

"Grid Exist": true,

"New Grid": false,

"Approve Grid": false

}

},

{

"stateName": "Alaska",

"data": {

"Grid Exist": false,

"New Grid": true,

"Approve Grid": false

}

},

{

"stateName": "Arizona",

"data": {

"Grid Exist": false,

"New Grid": true,

"Approve Grid": true

}

},

{

"stateName": "Arkansas",

"data": {

"Grid Exist": false,

"New Grid": true,

"Approve Grid": true

}

},

{

"stateName": "California",

"data": {

"Grid Exist": true,

"New Grid": false,

"Approve Grid": false

}

},

{

"stateName": "Florida",

"data": {

"Grid Exist": false,

"New Grid": true,

"Approve Grid": false

}

},

// Add more states with their respective data here

]

};

// Function to create table rows from the JSON data

function createTableRow(stateName, gridExist, newGrid, approveGrid) {

const tableRow = document.createElement("tr");

tableRow.innerHTML = `

<td>${stateName}</td>

<td><label class="checkbox">

<input type="checkbox" ${gridExist ? "checked" : ""} disabled />

<span class="checkmark"></span>

</label></td>

<td><label class="checkbox">

<input type="checkbox" ${newGrid ? "checked" : ""} disabled />

<span class="checkmark"></span>

</label></td>

<td><label class="checkbox">

<input type="checkbox" ${approveGrid ? "checked" : ""} disabled />

<span class="checkmark"></span>

</label></td>

`;

return tableRow;

}

// Function to populate the table with data from JSON

function populateTable() {

const tableBody = document.getElementById("statesdropdown");

jsonData.states.forEach((state) => {

const { stateName, data } = state;

const { "Grid Exist": gridExist, "New Grid": newGrid, "Approve Grid": approveGrid } = data;

const tableRow = createTableRow(stateName, gridExist, newGrid, approveGrid);

tableBody.appendChild(tableRow);

});

}

// Call the function to populate the table with data

populateTable();

</script>

</body>

</html>

REACT

import React, { useEffect, useState } from "react";

import "./StatesDropDownDatabase.css";

const StateDropdownTable = () => {

const jsonData = {

states: [

{

stateName: "Alabama",

data: {

"Grid Exist": true,

"New Grid": false,

"Approve Grid": false,

},

},

{

stateName: "Alaska",

data: {

"Grid Exist": false,

"New Grid": true,

"Approve Grid": false,

},

},

{

stateName: "Arizona",

data: {

"Grid Exist": false,

"New Grid": true,

"Approve Grid": true,

},

},

{

stateName: "Arkansas",

data: {

"Grid Exist": false,

"New Grid": true,

"Approve Grid": true,

},

},

{

stateName: "California",

data: {

"Grid Exist": true,

"New Grid": false,

"Approve Grid": false,

},

},

{

stateName: "Florida",

data: {

"Grid Exist": false,

"New Grid": true,

"Approve Grid": false,

},

},

// Add more states with their respective data here

],

};

const [tableData, setTableData] = useState([]);

useEffect(() => {

// Simulate fetching data from the server

setTableData(jsonData.states);

}, []);

const createTableRow = (stateName, gridExist, newGrid, approveGrid) => (

<tr key={stateName}>

<td>{stateName}</td>

<td>

<label className="checkbox">

<input type="checkbox" checked={gridExist} disabled />

<span className="checkmark"></span>

</label>

</td>

<td>

<label className="checkbox">

<input type="checkbox" checked={newGrid} disabled />

<span className="checkmark"></span>

</label>

</td>

<td>

<label className="checkbox">

<input type="checkbox" checked={approveGrid} disabled />

<span className="checkmark"></span>

</label>

</td>

</tr>

);

return (

<div id="StatesDropdown">

<table id="statesdropdown">

<thead>

<tr>

<th>State</th>

<th>Grid Exist</th>

<th>New Grid</th>

<th>Approve Grid</th>

</tr>

</thead>

<tbody>

{tableData.map((state) => {

const { stateName, data } = state;

const { "Grid Exist": gridExist, "New Grid": newGrid, "Approve Grid": approveGrid } = data;

return createTableRow(stateName, gridExist, newGrid, approveGrid);

})}

</tbody>

</table>

</div>

);

};

export default StateDropdownTable;

**SECOND REACT:**

**import React, { useState } from "react";**

**import "./StatesRadioDropdown.css";**

**const StateDropdown = () => {**

**const [selectedState, setSelectedState] = useState("");**

**const [checkboxStates, setCheckboxStates] = useState({**

**gridExist: false,**

**newGrid: false,**

**approveGrid: false,**

**});**

**const handleStateChange = (event) => {**

**setSelectedState(event.target.value);**

**};**

**const handleCheckboxChange = (event) => {**

**const { name, checked } = event.target;**

**setCheckboxStates((prevCheckboxStates) => ({**

**...prevCheckboxStates,**

**[name]: checked,**

**}));**

**};**

**const handleAddOn = () => {**

**const stateData = {**

**stateName: selectedState,**

**data: checkboxStates,**

**};**

**console.log("Selected State:", stateData);**

**// Add your additional logic here for processing the selected state and checkboxes.**

**// For example, you can store the stateData in a database or perform other actions based on the selection.**

**// Clear the selected state and checkbox states after the "Add On" button is clicked.**

**setSelectedState("");**

**setCheckboxStates({**

**gridExist: false,**

**newGrid: false,**

**approveGrid: false,**

**});**

**};**

**return (**

**<div>**

**<h1>State Dropdown</h1>**

**<div className="dropdown">**

**<select className="stateDropdown" value={selectedState} onChange={handleStateChange}>**

**<option value="" disabled>Select a state</option>**

**<option value="AL">Alabama</option>**

**{/\* Add all 50 states as options here \*/}**

**</select>**

**</div>**

**<div id="checkboxesContainer">**

**<div className="checkbox-container">**

**<label className="checkbox">**

**<input**

**type="checkbox"**

**name="gridExist"**

**checked={checkboxStates.gridExist}**

**onChange={handleCheckboxChange}**

**/>**

**<span className="checkmark"></span> Grid Exist**

**</label>**

**<label className="checkbox">**

**<input**

**type="checkbox"**

**name="newGrid"**

**checked={checkboxStates.newGrid}**

**onChange={handleCheckboxChange}**

**/>**

**<span className="checkmark"></span> New Grid**

**</label>**

**<label className="checkbox">**

**<input**

**type="checkbox"**

**name="approveGrid"**

**checked={checkboxStates.approveGrid}**

**onChange={handleCheckboxChange}**

**/>**

**<span className="checkmark"></span> Approve Grid**

**</label>**

**</div>**

**</div>**

**<button className="add-on-btn" onClick={handleAddOn}>**

**Add On**

**</button>**

**</div>**

**);**

**};**

**export default StateDropdown;**