Reed Paul MacDonald

Front-End Developer in Los Angeles

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Professional Summary

I am a Front-End Developer who is skilled in React and TypeScript and a general enthusiast of web development. I believe that things like punctuality, humility, and respect are just as important to any coding job as technical prowess and would love to work for a company that feels the same way.

Skills

JavaScript | React | Redux | Typescript | GraphQL | Gatsby | Vue | Next.Js | Jest | Mocha | Enzyme | SCSS | React-Testing-Library | React Native | Material-UI | Node.Js | Webpack | HTML | Wordpress | ES6 | Git

Experience

UI Developer (Contract)

Microsoft | Remote   April 2022 - Present

- Fixed bugs across the Azure Chaos Studios user interface and added tests with Jest to avoid regression
- Added features to the product with React and TypeScript and while implementing test coverage of over 90% while using Enzyme for end-to-end testing
- Worked with designers and product managers to create specs and stories for all bugs and features

Senior Front End Developer

Amada America, Inc. | Los Angeles, CA   Sept 2021 - April 2022

- Added features to the front-end of a business-to-business internet of things to meet consumer demand by utilizing React, TypeScript, Redux, and SCSS.
- Helped create tickets and stories to streamline the agile process while identifying potential blockers
- Reviewed pull requests from other developers and either approved or declined them with feedback
- Contributed to retrospectives and sprint-planning meetings to improve the company's workflow

Front End Developer

Scholly, Inc. | Los Angeles, CA   Oct 2019 - Mar 2021

- Closed out over 300 Jira tickets across 4 products including two React web-apps, a React-Native mobile application, and a Wordpress site that also served as the homepage
- Created four different A/B tests that saw onboarding conversion rates increase by 40%
- Led the front-end development of marketing campaigns that have generated over 600,000 leads
- Helped search.myscholly.com achieve a 33% increase in year-over-year revenue

Open-Source Projects

OutOfCharacter.io   Demo | Code

- Created an improv game that could be played over Zoom in order to make video calls more fun
- Gained 1,700 unique visitors within a week of promoting the game

Movie App   Demo | Code

- Coded a movie app using styled components and react-beautiful-dnd that featured a night-mode
- Finished the project in less than 72 hours in order to meet a deadline.

Education

University of California, Los Angeles   Sept 2014 - June 2018

B.A. - Political Science