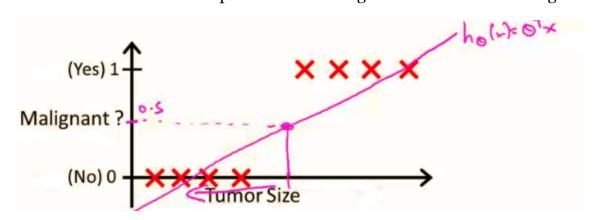
06: Logistic Regression

Previous Next Index

Classification

- Where y is a discrete value
 - Develop the logistic regression algorithm to determine what class a new input should fall into
- Classification problems
 - Email -> spam/not spam?
 - Online transactions -> fraudulent?
 - Tumor -> Malignant/benign
- Variable in these problems is Y
 - o Y is either o or 1
 - o = negative class (absence of something)
 - 1 = positive class (presence of something)
- Start with binary class problems
 - Later look at multiclass classification problem, although this is just an extension of binary classification
- How do we develop a classification algorithm?
 - Tumour size vs malignancy (o or 1)
 - We could use linear regression
 - Then threshold the classifier output (i.e. anything over some value is yes, else no)
 - In our example below linear regression with thresholding seems to work



- We can see above this does a reasonable job of stratifying the data points into one of two classes
 - But what if we had a single Yes with a very small tumour
 - This would lead to classifying all the existing yeses as nos
- Another issues with linear regression

- We know Y is o or 1
- Hypothesis can give values large than 1 or less than 0
- So, logistic regression generates a value where is always either o or 1
 - Logistic <u>regression</u> is a classification algorithm don't be confused

Hypothesis representation

- What function is used to represent our hypothesis in classification
- We want our classifier to output values between 0 and 1
 - When using linear regression we did $h_{\theta}(x) = (\theta^T x)$
 - For classification hypothesis representation we do $h_{\theta}(x) = g((\theta^T x))$
 - \blacksquare Where we define g(z)
 - z is a real number

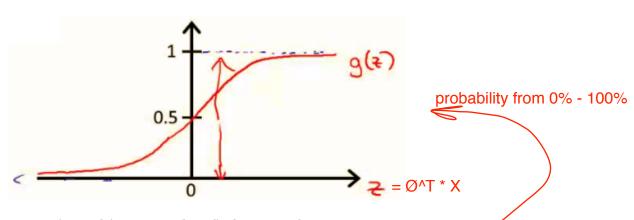
maps any real # to be w/in [0, 1] $g(z) = 1/(1 + e^{-z})$ think of g as the 10g-istic function

This is the sigmoid function, or the logistic function

If we combine these equations we can write out the hypothesis as

$$h_{\Theta}(x) = \frac{1}{1 + e^{-\Theta^{T}x}}$$

- What does the sigmoid function look like
- Crosses 0.5 at the origin, then flattens out]
 - Asymptotes at 0 and 1



• Given this we need to fit θ to our data

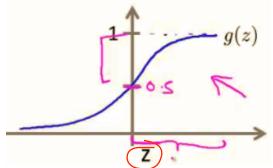
Interpreting hypothesis output

- When our hypothesis $(h_{\theta}(x))$ outputs a number, we treat that value as the estimated probability that y=1 on input x
 - Example
 - If X is a feature vector with $x_0 = 1$ (as always) and $x_1 = \text{tumourSize}$

- $\bullet h_{\theta}(x) = 0.7$
 - Tells a patient they have a 70% chance of a tumor being malignant
- We can write this using the following notation
 - $\bullet \ h_{\theta}(x) = P(y=1|x;\theta)$
- What does this mean?
 - Probability that y=1, given x, parameterized by θ
- Since this is a binary classification task we know y = 0 or 1
 - So the following must be true
 - $P(y=1|x;\theta) + P(y=0|x;\theta) = 1$
 - $P(y=0|x;\theta) = 1 P(y=1|x;\theta)$

Decision boundary

- Gives a better sense of what the hypothesis function is computing
- Better understand of what the hypothesis function looks like
 - o One way of using the sigmoid function is;
 - When the probability of y being 1 is greater than 0.5 then we can predict y =
 - \blacksquare Else we predict y = 0
 - When is it exactly that $h_{\theta}(x)$ is greater than 0.5?
 - Look at sigmoid function
 - g(z) is greater than or equal to 0.5 when z is greater than or equal to 0

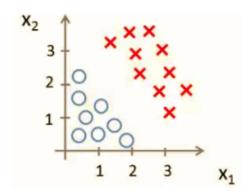


keep in mind, $z = \emptyset^T * X$

- So if z is positive, g(z) is greater than 0.5
 - $\mathbf{z} = (\mathbf{\theta}^T \mathbf{x})$
- So when
- Then $h_{\theta} >= 0.5$
- So what we've shown is that the hypothesis predicts y = 1 when $\theta^T x > 0$
 - The corollary of that when $\theta^T x \le 0$ then the hypothesis predicts y = 0
 - Let's use this to better understand how the hypothesis makes its predictions

Decision boundary

• $h_{\theta}(x) = g(\theta_0 + \theta_1 x_1 + \theta_2 x_2)$



• So, for example

$$\theta_0 = -3$$

$$\theta_1 = 1$$

$$\theta_2 = 1$$

• So our parameter vector is a column vector with the above values

 \circ So, θ^T is a row vector = [-3,1,1]

• What does this mean?

note, unlike in linear regression, \emptyset^{T*X} is not the hypothesis, but the arg. to the logistic funct. g() used in the logistic regression hypoth. $h\emptyset(x) = g(\emptyset^{T*X})$

 \circ The z here becomes $\theta^T \mathbf{x} \leqslant$

• We predict "y = 1" if

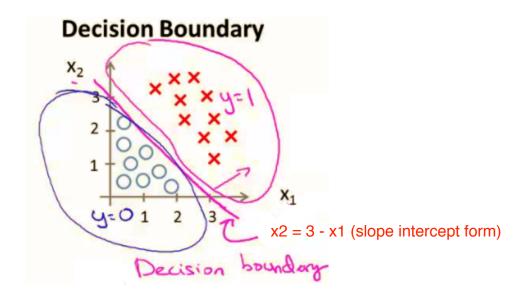
$$-3x_0 + 1x_1 + 1x_2 >= 0$$

$$-3 + x_1 + x_2 >= 0$$

 $g(z) = 1 / (1+e^{-z}) > 1/2$ for z > 0 thus categorize into the y=1 section

- We can also re-write this as
 - If $(x_1 + x_2 >= 3)$ then we predict y = 1
 - If we plot
 - $x_1 + x_2 = 3$ we graphically plot our **decision boundary**

ie.



- Means we have these two regions on the graph
 - Blue = false
 - Magenta = true
 - Line = decision boundary
 - Concretely, the straight line is the set of points where $h_{\theta}(x) = 0.5$ exactly
 - The decision boundary is a property of the hypothesis
 - Means we can create the boundary with the hypothesis and parameters without any data
 - Later, we use the data to determine the parameter values
 - i.e. y = 1 if
 - $5 x_1 > 0$
 - $5 > x_1$

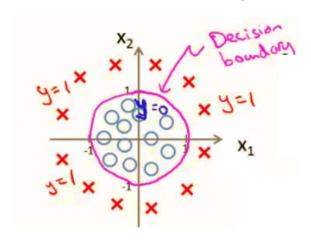
Non-linear decision boundaries

- Get logistic regression to fit a complex non-linear data set
 - Like polynomial regress add higher order terms
 - So say we have
 - $\bullet \ h_{\theta}(x) = g(\theta_0 + \theta_1 x_1 + \theta_3 x_1^2 + \theta_4 x_2^2)$
 - We take the transpose of the θ vector times the input vector
 - Say θ^T was [-1,0,0,1,1] then we say;
 - Predict that "y = 1" *if*

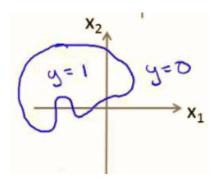
$$-1 + x_1^2 + x_2^2 >= 0$$
 or

$$x_1^2 + x_2^2 >= 1$$

- If we plot $x_1^2 + x_2^2 = 1$
 - This gives us a circle with a radius of 1 around 0



- Mean we can build more complex decision boundaries by fitting complex parameters to this (relatively) simple hypothesis
- More complex decision boundaries?
 - By using higher order polynomial terms, we can get even more complex decision boundaries



Cost function for logistic regression

- Fit θ parameters
- Define the optimization object for the cost function we use the fit the parameters
 - Training set of *m* training examples
 - Each example has is n+1 length column vector

Training set:
$$\{(x^{(1)},y^{(1)}),(x^{(2)},y^{(2)}),\cdots,(x^{(m)},y^{(m)})\}$$
 m examples $x\in\begin{bmatrix}x_0\\x_1\\\dots\\x_n\end{bmatrix}$ $x_0=1,y\in\{0,1\}$ $h_{\theta}(x)=\frac{1}{1+e^{-\theta^Tx}}$

- This is the situation
 - Set of m training examples
 - \circ Each example is a feature vector which is n+1 dimensional
 - $\circ x_0 = 1$
 - $\circ y \in \{0,1\}$
 - \circ Hypothesis is based on parameters (θ)

- Given the training set how to we chose/fit θ ?
- Linear regression uses the following function to determine θ

$$J(\theta) = \frac{1}{m} \sum_{i=1}^{m} \frac{1}{2} \left(h_{\theta}(x^{(i)}) - y^{(i)} \right)^{2}$$

- Instead of writing the squared error term, we can write
 - If we define "cost()" as;
 - cost(h_{θ}(xⁱ), y) = 1/2(h_{θ}(xⁱ) yⁱ)²
 - Which evaluates to the cost for an individual example using the same measure as used in linear regression
 - We can **redefine** $J(\theta)$ as

$$J(\theta) = \frac{1}{m} \sum_{i=1}^{m} \operatorname{Cost}(h_{\theta}(x^{(i)}), y^{(i)})$$

- Which, appropriately, is the sum of all the individual costs over the training data (i.e. the same as linear regression)
- To further simplify it we can get rid of the superscripts
 - o So

$$J(\theta) = \frac{1}{m} \sum_{i=1}^{m} \text{Cost}(h_{\theta}(x), y)$$

- What does this actually mean?
 - \circ This is the cost you want the learning algorithm to pay if the outcome is $h_{\theta}(x)$ and the actual outcome is y
 - If we use this function for logistic regression this is a **non-convex function** for parameter optimization
 - Could work....
- What do we mean by non convex?
 - \circ We have some function J(θ) for determining the parameters
 - \circ Our hypothesis function has a non-linearity (sigmoid function of $h_{\theta}(x)$)
 - This is a complicated non-linear function
 - If you take $h_{\theta}(x)$ and plug it into the Cost() function, and them plug the Cost() function into $J(\theta)$ and plot $J(\theta)$ we find many local optimum -> non convex function
 - Why is this a problem
 - Lots of local minima mean gradient descent may not find the global optimum - may get stuck in a global minimum
 - We would like a convex function so if you run gradient descent you converge to a global minimum

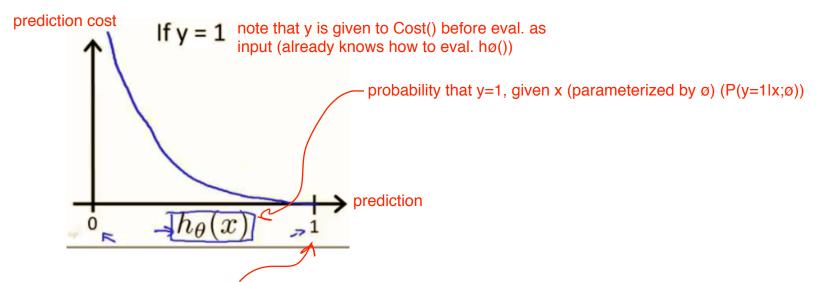
A convex logistic regression cost function

• To get around this we need a different, convex Cost() function which means we can apply gradient descent

$$Cost(h_{\theta}(x), y) = \begin{cases} -\log(h_{\theta}(x)) & \text{if } y = 1\\ -\log(1 - h_{\theta}(x)) & \text{if } y = 0 \end{cases}$$

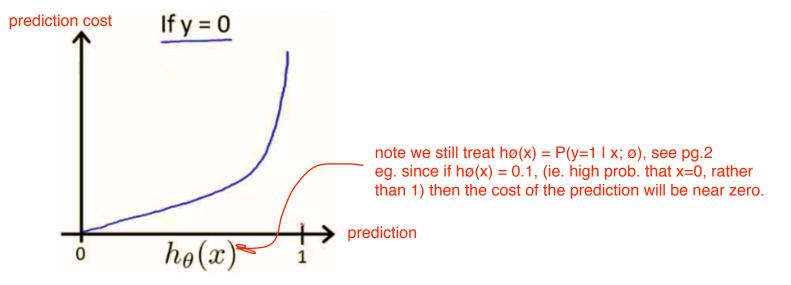
cost of predicting hø(x) when the actual response is y

- This is our logistic regression cost function
 - This is the penalty the algorithm pays
 - Plot the function
- Plot y = 1
 - \circ So $h_{\theta}(x)$ evaluates as $-\log(h_{\theta}(x))$



- So when we're right, cost function is o
 - Else it slowly increases cost function as we become "more" wrong
 - X axis is what we predict
 - Y axis is the cost associated with that prediction
- This cost functions has some interesting properties
 - If y = 1 and $h_{\theta}(x) = 1$
 - If hypothesis predicts exactly 1 and thats exactly correct then that corresponds to 0 (exactly, not nearly 0)
 - \circ As $h_{\theta}(x)$ goes to o
 - Cost goes to infinity
 - This captures the intuition that if $h_{\theta}(x) = 0$ (predict $P(y=1|x; \theta) = 0$) but y = 1 this will penalize the learning algorithm with a massive cost
- What about if y = 0
- then cost is evaluated as $-\log(1 h_{\theta}(x))$

• Just get inverse of the other function



- Now it goes to plus infinity as $h_{\theta}(x)$ goes to 1
- With our particular cost functions $J(\theta)$ is going to be <u>convex</u> and avoid <u>local minimum</u>

Simplified cost function and gradient descent

- Define a simpler way to write the cost function and apply gradient descent to the logistic regression
 - By the end should be able to implement a fully functional logistic regression function
- Logistic regression cost function is as follows

- This is the cost for a single example
 - For binary classification problems y is always o or 1
 - Because of this, we can have a simpler way to write the cost function
 - Rather than writing cost function on two lines/two cases

- Can compress them into one equation more efficient
- Can write cost function is
 - $cost(h_{\theta_1}(x),y) = -y log(h_{\theta}(x)) (1-y) log(1-h_{\theta}(x))$
 - This equation is a more compact of the two cases above
- We know that there are only two possible cases
 - y = 1
 - Then our equation simplifies to
 - $-\log(h_{\theta}(x)) (o)\log(1 h_{\theta}(x))$
 - $-\log(h_{\theta}(x))$
 - Which is what we had before when y = 1
 - y = 0
 - Then our equation simplifies to
 - -(0)log(h_{\theta}(x)) (1)log(1 h_{\theta}(x))
 - $\bullet = -\log(1-h_{\theta}(x))$
 - Which is what we had before when y = o
 - Clever!
- So, in summary, our cost function for the θ parameters can be defined as

$$J(\theta) = -\frac{1}{m} \left[\sum_{i=1}^{m} y^{(i)} \log h_{\theta}(x^{(i)}) + (1 - y^{(i)}) \log (1 - h_{\theta}(x^{(i)})) \right]$$

- Why do we chose this function when other cost functions exist?
 - This cost function can be derived from statistics using the principle of Which is an idea in statistics for how to efficiently maximum likelihood estimation
 - Ind parameters' data for different models
 Note this does mean there's an underlying Gaussian assumption relating to the distribution of features
 - Also has the nice property that it's convex
- To fit parameters θ :
 - \circ Find parameters θ which minimize $J(\theta)$
 - This means we have a set of parameters to use in our model for future predictions
- Then, if we're given some new example with set of features x, we can take the θ which we generated, and output our prediction using

$$h_{\theta}(x) = \frac{1}{1 + e^{-\theta^T x}}$$

vectorized implementation: $h = g(X^*A)$

$$h = g(X^*\theta)$$

 $J(\theta) = 1/m * (-y^T*log(h) - (1-y)^T * log(1-h))$

- This result is
 - $p(y=1 | x; \theta)$
 - Probability y = 1, given x, parameterized by θ

How to minimize the logistic regression cost function

- Now we need to figure out how to minimize $J(\theta)$
 - Use gradient descent as before
 - Repeatedly update each parameter using a learning rate

```
Repeat \{ \theta_j := \theta_j - \underbrace{\alpha}_{\mathbf{m}} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x_j^{(i)}  \} (simultaneously update all \theta_j)
```

vectorized implementation: $\theta := \theta - \alpha/m^*X^T^*(g(X^*\theta) - y)$

- If you had n features, you would have an n+1 column vector for θ
- This equation is the same as the linear regression rule
 - The only difference is that our definition for the hypothesis has changed
- Previously, we spoke about how to monitor gradient descent to check it's working
 - Can do the same thing here for logistic regression
- When implementing logistic regression with gradient descent, we have to update all the θ values (θ_0 to θ_n) simultaneously
 - Could use a for loop
 - Better would be a vectorized implementation
- Feature scaling for gradient descent for logistic regression also applies here

Advanced optimization

- Previously we looked at gradient descent for minimizing the cost function
- Here look at advanced concepts for minimizing the cost function for logistic regression
 - o Good for large machine learning problems (e.g. huge feature set)
- What is gradient descent actually doing?
 - We have some cost function $J(\theta)$, and we want to minimize it
 - \circ We need to write code which can take θ as input and compute the following
 - J(θ)
 - Partial derivative if $J(\theta)$ with respect to j (where j=0 to j = n)

$$J(heta) \over rac{\partial}{\partial heta_j} J(heta)$$
 (for $j=0,1,\ldots,n$)

- Given code that can do these two things
 - Gradient descent repeatedly does the following update

Repeat $\{\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta) \}$

- So update each j in θ sequentially
- So, we must;
 - \circ Supply code to compute $J(\theta)$ and the derivatives
 - Then plug these values into gradient descent
- Alternatively, instead of gradient descent to minimize the cost function we could use
 - Conjugate gradient
 - **BFGS** (Broyden-Fletcher-Goldfarb-Shanno)
 - L-BFGS (Limited memory BFGS)
- These are more optimized algorithms which take that same input and minimize the cost function
- These are *very* complicated algorithms
- Some properties

Advantages

- No need to manually pick <u>alpha</u> (learning rate)
 - Have a clever inner loop (line search algorithm) which tries a bunch of alpha values and picks a good one
- Often faster than gradient descent
 - Do more than just pick a good learning rate
- Can be used successfully without understanding their complexity

Disadvantages

- Could make <u>debugging</u> more difficult
- Should not be implemented themselves
- Different libraries may use different <u>implementations</u> may hit performance

Using advanced cost minimization algorithms

- How to use algorithms
 - Say we have the following example

Example:

$$\theta = \begin{bmatrix} \theta_1 \\ \theta_2 \end{bmatrix}$$

$$J(\theta) = (\theta_1 - 5)^2 + (\theta_2 - 5)^2$$

$$\frac{\partial}{\partial \theta_1} J(\theta) = 2(\theta_1 - 5)$$

$$\frac{\partial}{\partial \theta_2} J(\theta) = 2(\theta_2 - 5)$$

- Example above
 - $\circ \theta_1$ and θ_2 (two parameters)
 - Cost function here is $J(\theta) = (\theta_1 5)^2 + (\theta_2 5)^2$
 - The derivatives of the $J(\theta)$ with respect to either θ_1 and θ_2 turns out to be the $2(\theta_i 5)$
- First we need to define our cost function, which should have the following signature

function [jval, gradent] = costFunction(THETA)

- Input for the cost function is **THETA**, which is a vector of the θ parameters
- Two return values from costFunction are
 - o jval
 - How we compute the cost function θ (the underived cost function)
 - In this case = $(\theta_1 5)^2 + (\theta_2 5)^2$
 - gradient
 - 2 by 1 vector
 - 2 elements are the two partial derivative terms
 - i.e. this is an n-dimensional vector
 - Each indexed value gives the partial derivatives for the partial derivative of $J(\theta)$ with respect to θ_i
 - Where i is the index position in the **gradient** vector
- With the cost function implemented, we can call the advanced algorithm using

```
options= optimset('GradObj', 'on', 'MaxIter', '100'); % define the
options data structure
initialTheta= zeros(2,1); # set the initial dimensions for theta %
initialize the theta values
[optTheta, funtionVal, exitFlag]= fminunc(@costFunction,
initialTheta, options); % run the algorithm
```

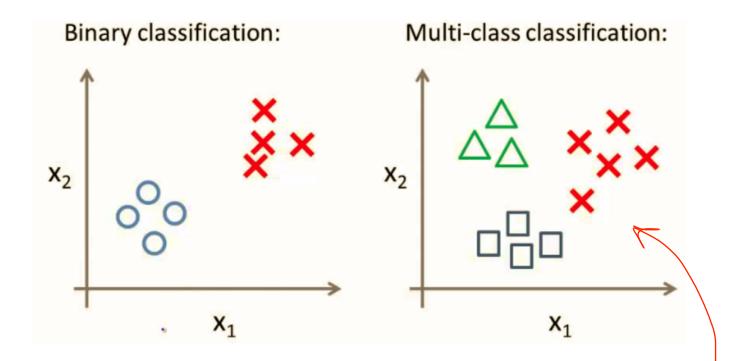
- Here
 - o options is a data structure giving options for the algorithm
 - o fminunc
 - function minimize the cost function (find minimum of unconstrained multivariable function)
 - @costFunction is a pointer to the costFunction function to be used
- For the octave implementation
 - o initialTheta must be a matrix of at least two dimensions
- How do we apply this to logistic regression?
 - Here we have a vector

```
theta = \begin{bmatrix} \theta_0 \\ \theta_1 \\ \vdots \\ \theta_n \end{bmatrix}
function [jVal, gradient] = costFunction(theta)
jVal = [code\ to\ compute\ J(\theta)];
gradient(1) = [code\ to\ compute\ \frac{\partial}{\partial \theta_0}J(\theta)];
gradient(2) = [code\ to\ compute\ \frac{\partial}{\partial \theta_1}J(\theta)];
\vdots
gradient(n+1) = [code\ to\ compute\ \frac{\partial}{\partial \theta_n}J(\theta)\ ];
```

- Here
 - theta is a n+1 dimensional column vector
 - o Octave indexes from 1, not o
- Write a cost function which captures the cost function for logistic regression

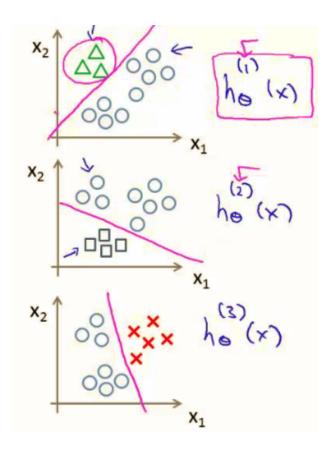
Multiclass classification problems

- Getting logistic regression for multiclass classification using one vs. all
- Multiclass more than yes or no (1 or 0)
 - Classification with multiple classes for assignment



- Given a dataset with three classes, how do we get a learning algorithm to work?
 - Use one vs. all classification make binary classification work for multiclass classification
- One vs. all classification
 - Split the training set into three separate binary classification problems
 - i.e. create a new fake training set
 - Triangle (1) vs crosses and squares (0) $h_{\theta}^{1}(x) = P(y=triange(1) \mid x; \emptyset)$
 - $P(y=1 \mid x_1; \theta)$
 - Crosses (1) vs triangle and square (0) $h_{\theta}^2(x)$
 - $P(y=1 \mid x_2; \theta)$
 - Square (1) vs crosses and square (0) $h_{\theta}^{3}(x)$
 - $P(y=1 \mid x_3; \theta)$

We are basically choosing one class and then lumping all the others into a single second class. We do this repeatedly, applying binary logistic regression to each case, and then use the hypothesis that returned the highest value as our prediction.



• Overall

- Train a logistic regression classifier $h_{\theta}^{(i)}(x)$ for each class i to predict the probability that y = i
- On a new input, x to make a prediction, pick the class i that maximizes the probability that $h_{\theta}^{(i)}(x) = 1$

the hypothesis does this, not the user manually