

sm\_moveit\_4::cl\_perception  
\_system::CIPerceptionSystem  
::decidePickCubePose

```
graph LR; A["sm_moveit_4::cl_perception_system::decidePickCubePose"] --> B["cl_move_base_z::Pose::toPoseStampedMsg"]; A --> C["cl_move_base_z::Pose::waitTransformUpdate"]
```

cl\_move\_base\_z::Pose  
::toPoseStampedMsg

cl\_move\_base\_z::Pose  
::waitTransformUpdate