

```
graph BT; A["smacc_sm_reference  
_library/sm_dance_bot  
_strikes_back/include  
/sm_dance_bot_strikes_back  
/states/f_pattern_states/sti  
_fpattern_rotate_1.h"] --> B["smacc_sm_reference  
_library/sm_dance_bot  
_strikes_back/include  
/sm_dance_bot_strikes_back  
/superstates/ss_f_pattern_1.h"]; B --> C["smacc_sm_reference  
_library/sm_dance_bot  
_strikes_back/include  
/sm_dance_bot_strikes_back  
/sm_dance_bot_strikes_back.h"]; C --> D["smacc_sm_reference  
_library/sm_dance_bot  
_strikes_back/src/sm_dance  
_bot_strikes_back.cpp"]
```

smacc\_sm\_reference  
\_library/sm\_dance\_bot  
\_strikes\_back/include  
/sm\_dance\_bot\_strikes\_back  
/states/f\_pattern\_states/sti  
\_fpattern\_rotate\_1.h

smacc\_sm\_reference  
\_library/sm\_dance\_bot  
\_strikes\_back/include  
/sm\_dance\_bot\_strikes\_back  
/superstates/ss\_f\_pattern\_1.h

smacc\_sm\_reference  
\_library/sm\_dance\_bot  
\_strikes\_back/include  
/sm\_dance\_bot\_strikes\_back  
/sm\_dance\_bot\_strikes\_back.h

smacc\_sm\_reference  
\_library/sm\_dance\_bot  
\_strikes\_back/src/sm\_dance  
\_bot\_strikes\_back.cpp