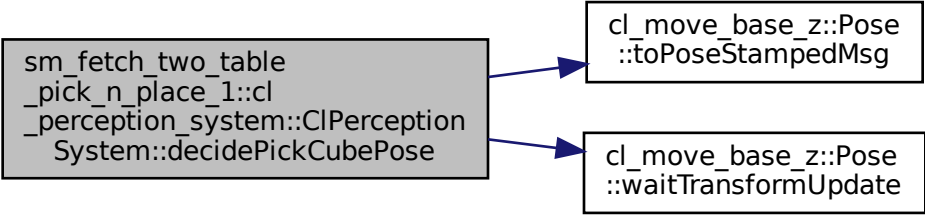


sm_fetch_two_table
_pick_n_place_1::cl
_perception_system::CIPerception
System::decidePickCubePose



```
graph LR; A["sm_fetch_two_table  
_pick_n_place_1::cl  
_perception_system::CIPerception  
System::decidePickCubePose"] --> B["cl_move_base_z::Pose  
::toPoseStampedMsg"]; A --> C["cl_move_base_z::Pose  
::waitTransformUpdate"]
```

The diagram illustrates a function call sequence. A central box on the left contains the function name and its arguments. Two arrows originate from the right side of this box, pointing to two separate boxes on the right, representing the return values of the function call.

cl_move_base_z::Pose
::toPoseStampedMsg

cl_move_base_z::Pose
::waitTransformUpdate