

```
boost::statechart::  
event< EvKeyPressA<  
    TSource, TOrthogonal > >
```

```
classDiagram
    class boost_statechart_event["boost::statechart::event< EvKeyPressA< TSource, TOrthogonal > >"]
    class cl_keyboard_EvKeyPressA["cl_keyboard::EvKeyPressA< TSource, TOrthogonal >"]
    boost_statechart_event <|-- cl_keyboard_EvKeyPressA
```

The diagram shows a UML class hierarchy. The base class is `boost::statechart::event< EvKeyPressA< TSource, TOrthogonal > >`, represented by a white box with a thin grey border. The derived class is `cl_keyboard::EvKeyPressA< TSource, TOrthogonal >`, represented by a grey box with a thick black border. A blue arrow with an open triangular head points from the derived class to the base class, indicating inheritance.

```
cl_keyboard::EvKeyPressA  
< TSource, TOrthogonal >
```