```
smacc::LogicUnit
+ ownerState
+ postEventFn
+ eventTypes
+ eventCallbacks

    ISmaccStateMachine

+ LogicUnit()
+ onlnitialized()
+ initialize()
+ onEventNotified()
+ createEventCallback()
+ createEventCallback()
+ update()
+ triggers()
+ declareInputEvent()
+ declarePostEvent()
```

smacc::logic_units ::LuEventCountdown

notifyEvent()

- triggeredEventseventCount_
- + LuEventCountdown()
- + onInitialized() + onEventNotified()
- + triggers()