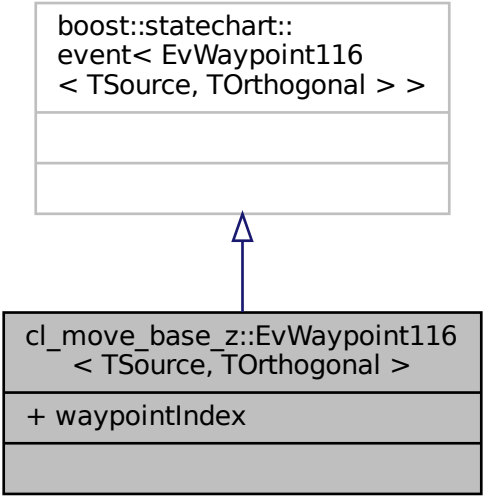


boost::statechart::  
event< EvWaypoint116  
< TSource, TOrthogonal > >



```
classDiagram
    class boost_statechart_event["boost::statechart::event< EvWaypoint116< TSource, TOrthogonal > >"]
    class cl_move_base_z_EvWaypoint116["cl_move_base_z::EvWaypoint116< TSource, TOrthogonal >"]
    cl_move_base_z_EvWaypoint116 --|> boost_statechart_event
```

The diagram shows a UML class hierarchy. The base class, 'boost::statechart::event< EvWaypoint116 < TSource, TOrthogonal > >', is represented by a white box with a thin grey border. It has three horizontal compartments: the top one contains the class name, and the two below it are empty. The derived class, 'cl\_move\_base\_z::EvWaypoint116 < TSource, TOrthogonal >', is represented by a grey box with a thick black border. It also has three horizontal compartments: the top one contains the class name, the middle one contains the public attribute '+ waypointIndex', and the bottom one is empty. A blue arrow with an open triangular head points from the top of the derived class box to the bottom of the base class box, indicating inheritance.

cl\_move\_base\_z::EvWaypoint116  
< TSource, TOrthogonal >

+ waypointIndex