```
# components
    stateMachine_

    orthogonal

    + ISmaccClient()
    + ~ISmaccClient()
    + initialize()
    + getName()
    + postEvent()
    + postEvent()
    + getComponent()
    + configureEventSourceTypes()
    + getType()
    + getStateMachine()
   + connectSignal()
    + requiresClient()
   # createComponent()
   # setStateMachine()
    # setOrthogonal()
                         Δ
                   smacc::client_bases
::SmaccSubscriberClient
                          < MessageType >
                    + topicName
                    + queueSize
                    + onFirstMessageReceived_
                    + onMessageReceived_
                    + postMessageEvent
                    + postInitialMessageEvent
                   # nh
                   sub
                   - firstMessage_
                   - initialized
                    + SmaccSubscriberClient()
                   + SmaccSubscriberClient()
                    + ~SmaccSubscriberClient()
                    + onMessageReceived()
                    + onFirstMessageReceived()
                    + configureEventSourceTypes()
                    + initialize()
                    - messageCallback()
                          < std msgs::UInt16 >
smacc::client bases
::SmaccSubscriberClient
    < std_msgs::UInt16 >
+ topicName
+ queueSize
+ onFirstMessageReceived_
+ onMessageReceived_
+ postMessageEvent
+ postInitialMessageEvent # nh_
- sub
- firstMessage_

    initialized

+ SmaccSubscriberClient()
+ SmaccSubscriberClient()
+ ~SmaccSubscriberClient()
+ onMessageReceived()
+ onFirstMessageReceived()
+ configureEventSourceTypes()
```

smacc::ISmaccClient

sm\_three\_some::cl\_subscriber ::ClSubscriber

+ initialize()

messageCallback()