smacc::ISmaccClient

\# stateMachine_
\# components_

+ ISmaccClient()
+ ~ISmaccClient()
+ initialize()
+ setStateMachine()
+ getName()
+ postEvent()
+ postEvent()
+ getComponent()
+ configureEventSourceTypes()
+ getType()

**smacc::client_bases
::SmaccSubscriberClient
< MessageType >**

+ topicName
+ queueSize
+ onFirstMessageReceived_
+ onMessageReceived_
+ postMessageEvent
+ postInitialMessageEvent
\# nh_
- sub_
- firstMessage_
- initialized_

+ SmaccSubscriberClient()
+ ~SmaccSubscriberClient()
+ onMessageReceived()
+ onFirstMessageReceived()
+ configureEventSourceTypes()
+ initialize()
- messageCallback()

< std_msgs::UInt16 >

**smacc::client_bases
::SmaccSubscriberClient
< std_msgs::UInt16 >**

+ topicName
+ queueSize
+ onFirstMessageReceived_
+ onMessageReceived_
+ postMessageEvent
+ postInitialMessageEvent
\# nh_
- sub_
- firstMessage_
- initialized_

+ SmaccSubscriberClient()
+ ~SmaccSubscriberClient()
+ onMessageReceived()
+ onFirstMessageReceived()
+ configureEventSourceTypes()
+ initialize()
- messageCallback()

keyboard_client::ClKeyboard

+ OnKeyPress
+ c_
+ postEventKeyPress
- initialized_

+ ClKeyboard()
+ ~ClKeyboard()
+ initialize()
+ configureEventSourceTypes()
+ onKeyboardMessage()
+ postKeyEvent()