smacc::ISmaccClientBehavior stateMachine currentState - currentOrthogonal + ISmaccClientBehavior() + ~ISmaccClientBehavior() + getStateMachine() + getName() + requiresClient() + requiresComponent() + getNode() # runtimeConfigure() # onEntry() # onExit() # postEvent() # postEvent() # getCurrentState() # executeOnEntry() # executeOnExit() # dispose() - onOrthogonalAllocation() Д smacc::SmaccAsyncClientBehavior onEntryThread_ - onExitThread postFinishEventFn - postSuccessEventFn postFailureEventFn_ - onFinished - onSuccess_ - onFailure + onOrthogonalAllocation() + ~SmaccAsyncClientBehavior() + onSuccess() + onFinished() + onFailure() # executeOnEntry() # executeOnExit() # postSuccessEvent() # postFailureEvent() # dispose() cl_move_group_interface ::CbMoveJoints + scalingFactor + jointValueTarget + group # movegroupClient_ + CbMoveJoints() + CbMoveJoints() + onEntry() + onExit() # moveJoints() _move_group_interface :: CbMoveLastTrajectoryInitialState cl move group interface backIndex_ ::CbMoveKnownState + CbMoveLastTrajectoryInitial State() + CbMoveKnownState() + CbMoveLastTrajectoryInitial State() + ~CbMoveKnownState() loadJointStatesFromFile() + ~CbMoveLastTrajectoryInitial State() + onEntry()