smacc::SmaccClientBehavior

- stateMachine_
- currentStatecurrentOrthogonal
- + SmaccClientBehavior()
- + SmaccClientBenavior()
 + ~SmaccClientBehavior()
- + getStateMachine()
- + getName()
- + runtimeConfigure()
- + onEntry()
- + onExit() + postEvent()
- + postEvent()
- + requiresClient()
- + requiresComponent()
- + getCurrentState()
- configureEventSourceTypes()
- moveit z client::CbMoveNamed

Target

- # movegroupClient_ # namedTarget
- ChMoyoNamodTargo
- + CbMoveNamedTarget() + onEntry()
- + onExit()
- + getNamedTargetValues()