```
cl_ros_timer::CbTimer
                                                     ::onEntry
                                            sm fetch_six_table
                                            _pick_n_sort_1::cl_gripper
                                            ::CbOpenGripper::onEntry
                                             sm_fetch_two_table
                                             _pick_n_place_1::cl
                                             _gripper::CbOpenGripper
                                                     ::onEntry
                                            sm fetch two table
                                            _whiskey_pour::cl_gripper
::CbOpenGripper::onEntry
                                           sm moveit screw loop
                                           ::cl_gripper::CbOpenGripper
                                                     ::onEntry
                                        cl_ros_timer::CbTimerCountdown
                                                  Once::onEntry
                                             sm_fetch_two_table
                                             _pick_n_place_1::cl
                                             _gripper::CbCloseGripper
                                                     ::onEntry
                                            sm_fetch_two_table
                                             whiskey pour::cl gripper
                                            ::CbCloseGripper::onEntry
                                           sm moveit screw loop
                                           ::cl_gripper::CbCloseGripper
                                                     ::onEntry
                                            sm_fetch_six_table
                                             _pick_n_sort_1::cl_gripper
                                            ::CbCloseGripper::onEntry
                                        cl_ros_timer::CbTimerCountdown
                                                  Loop::onEntry
                                              sm_dance_bot_strikes
                                              _back::cl_led::CbLEDOn
                                                     ::onEntry
                                             sm_ridgeback_floor
                                             _coverage_static_1::
                                            cl_led::CbLEDOn::onEntry
                                            sm ridgeback floor
                                            _coverage_dynamic_1
::cl_led::CbLEDOn::onEntry
                                              sm dance bot::cl led
                                               ::CbLEDOff::onEntry
                                              sm_dance_bot_strikes
                                              _back::cl_led::CbLEDOff
                                                     ::onEntry
                                            sm_ridgeback_floor
                                            _coverage_dynamic_1
                                            ::cl_led::CbLEDOff::onEntry
                                             sm_ridgeback_floor
                                            _coverage_static_1::
cl_led::CbLEDOff::onEntry
                                              sm_dance_bot::cl_led
                                               ::CbLEDOn::onEntry
                                         cl keyboard::CbDefaultKeyboard
                                                Behavior::onEntry
                                            cl_move_group_interface
                                            ::CbDetachObject::onEntry
                                          cl_move_base_z::CbNavigate
                                              NextWaypoint::onEntry
smacc::ISmaccClientBehavior
       ::requiresClient
                                            cl_move_group_interface
                                            ::CbExecuteLastTrajectory
                                                     ::onEntry
                                            cl_move_group_interface
                                            ::CbAttachObject::onEntry
                                             cl_move_group_interface
                                             ::CbUndoLastTrajectory
                                                     ::onEntry
                                          sm dance_bot::cl_string
                                           _publisher::CbStringPublisher
                                                     ::onEntry
                                                                                       cl_move_group_interface
                                           sm_ridgeback_floor
                                                                                       ::CbEndEffectorRotate
                                           _coverage_dynamic_1 ::cl_string_publisher
                                                                                               ::onEntry
                                           ::CbStringPublisher::onEntry
                                           sm dance bot strikes
                                            back::cl_string_publisher
                                           ::CbStringPublisher::onEntry
                                            sm_ridgeback_floor
                                            _coverage_static_1::
                                            cl_string_publisher::
                                            CbStringPublisher::onEntry
                                          cl_move_base_z::CbUndoPath
                                               Backwards::onEntry
                                          cl_move_group_interface
                                          ::CbMoveEndEffector::onEntry
                                           cl_move_group_interface
::CbMoveEndEffectorRelative
                                                     ::onEntry
                                          cl_move_group_interface
                                          ::CbMoveEndEffectorTrajectory
                                                     ::onEntry
                                         cl_move_group_interface
                                          ::CbMoveNamedTarget::onEntry
                                            cl_move_group_interface
                                            ::CbMoveCartesianRelative
                                                     ::onEntry
                                            cl_move_base_z::CbRotate
                                                     ::onEntry
                                           cl move base z::CbAbsolute
                                                  Rotate::onEntry
                                            cl_ros_publisher::CbPublish
                                                  Once::onEntry
                                           cl ros publisher::CbDefault
                                               PublishLoop::onEntry
                                          cl move base z::CbNavigate
                                               Backwards::onEntry
                                          cl_move_base_z::CbNavigate
                                                 Forward::onEntry
                                          cl_move_base_z::CbNavigate
                                              Global Position::on Entry
                                        cl multirole sensor
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                                        Behavior < sm_dance_bot_strikes
                                         back::cl lidar::ClLidarSensor
                                                    >::onEntry
                                                                                     cl_move_group_interface
                                             cl_move_group_interface
                                                                                     ::C̄bMoveLastTrajectoryInitial
                                             ::CbMoveJoints::onEntry
                                                                                             State::onEntry
                                          cl move base z::CbUndoPath
                                                Backwards::onExit
```