```
smacc sm reference
                                    library/sm_starcraft
_ai/include/sm_starcraft
_ai/superstates/ss_attack.h
sm starcraft ai/states
                                     sm starcraft ai/states
                                                                           sm starcraft ai/states
/attack_inner states/sti
                                     /attack inner states/sti
                                                                           /attack_inner_states/sti
```

attack 2.h

attack 3.h

attack 1.h