```
smacc sm reference
library/sm moveit 2
/include/sm moveit 2
/superstates/ss pick object.h
   smacc sm reference
    _library/sm_moveit_2
   /include/sm moveit 2
      /sm moveit 2.h
```

smacc_sm_reference _library/sm_moveit_2 /src/sm_moveit_2_node.cpp