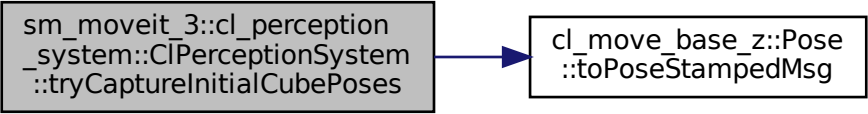


```
sm_moveit_3::cl_perception  
_system::ClPerceptionSystem  
::tryCaptureInitialCubePoses
```



A diagram showing a function call. A grey rectangular box on the left contains the text 'sm_moveit_3::cl_perception _system::ClPerceptionSystem ::tryCaptureInitialCubePoses'. A blue arrow points from the right side of this box to a white rectangular box on the right. The white box contains the text 'cl_move_base_z::Pose ::toPoseStampedMsg'.

```
cl_move_base_z::Pose  
::toPoseStampedMsg
```