```
smacc::ISmaccClient
             # components_

    stateMachine

             + ISmaccClient()
             + ~ISmaccClient()
             + initialize()
             + setStateMachine()
             + getName()
             + postEvent()
             + postEvent()
             + getComponent()
             + configureEventSourceTypes()
             + getType()
             + getStateMachine()
             + connectSignal()
             # createComponent()
                 smacc::client bases
                 ::SmaccServiceClient
                     < ServiceType >
                 + serviceName
                 # nh
                 # client
                 # initialized
                 + SmaccServiceClient()
                 + initialize()
                 + call()
                              < std srvs::SetBool >
                 smacc::client bases
                 ::SmaccServiceClient
                  < std srvs::SetBool >
                 + serviceName
                 # nh
                 # client
                 # initialized
                 + SmaccServiceClient()
                 + initialize()
                 + call()
sm_dance_bot::cl_service3
::ClService3
                                  sm_dance_bot_3::cl
                                  service3::ClService3
+ CIService3()
                                  + CIService3()
```