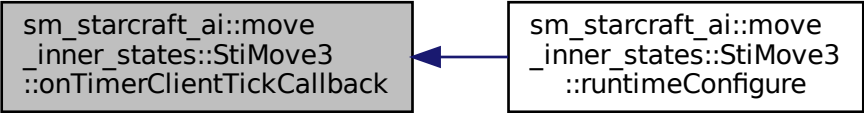


```
sm_starcraft_ai::move  
_inner_states::StiMove3  
::onTimerClientTickCallback
```



```
graph LR; A[sm_starcraft_ai::move_inner_states::StiMove3::runtimeConfigure] --> B[sm_starcraft_ai::move_inner_states::StiMove3::onTimerClientTickCallback];
```

A diagram showing a call from the `runtimeConfigure` method to the `onTimerClientTickCallback` method. The `runtimeConfigure` method is in a white box on the right, and the `onTimerClientTickCallback` method is in a gray box on the left. A blue arrow points from the right box to the left box.

```
sm_starcraft_ai::move  
_inner_states::StiMove3  
::runtimeConfigure
```