

```
boost::statechart::  
event< EvKeyPressR<  
    TSource, TObjectTag > >
```

```
classDiagram
    class boost_statechart_event["boost::statechart::event< EvKeyPressR< TSource, TObjectTag > >"]
    class cl_keyboard_ev_key_press_r["cl_keyboard::EvKeyPressR< TSource, TObjectTag >"]
    boost_statechart_event <|-- cl_keyboard_ev_key_press_r
```

The diagram illustrates an inheritance relationship between two C++ classes. The base class, `boost::statechart::event< EvKeyPressR< TSource, TObjectTag > >`, is shown in a white box with a thin black border. It has two empty rectangular slots below its name. The derived class, `cl_keyboard::EvKeyPressR< TSource, TObjectTag >`, is shown in a gray box with a thick black border and also has two empty rectangular slots below its name. A blue arrow with an open triangular head points from the derived class box up to the base class box, indicating that `cl_keyboard::EvKeyPressR` inherits from `boost::statechart::event`.

```
cl_keyboard::EvKeyPressR  
< TSource, TObjectTag >
```