

sm_moveit::cl_perception
_system::ClPerceptionSystem
::decidePickCubePose



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graph LR; A["sm_moveit::cl_perception_system::ClPerceptionSystem::decidePickCubePose"] --> B["cl_move_base_z::Pose::toPoseStampedMsg"]; A --> C["cl_move_base_z::Pose::waitTransformUpdate"]
```

The diagram illustrates a function call from the `sm_moveit::cl_perception_system::ClPerceptionSystem::decidePickCubePose` function to two other functions. The source function is located in a grey box on the left, and the two target functions are in white boxes on the right. Blue arrows indicate the direction of the calls.

cl_move_base_z::Pose
::toPoseStampedMsg

cl_move_base_z::Pose
::waitTransformUpdate