```
cl_ros_timer::CbTimerCountdown
                                                    Once::onEntry
                                              sm moveit::cl gripper
                                              ::CbOpenGripper::onEntry
                                              sm_moveit_2::cl_gripper
                                              ::CbOpenGripper::onEntry
                                              sm_moveit_3::cl_gripper
::CbOpenGripper::onEntry
                                              sm_moveit_4::cl_gripper
::CbOpenGripper::onEntry
                                              sm_moveit_3::cl_gripper
::CbCloseGripper::onEntry
                                              sm_moveit_4::cl_gripper
                                              ::CbCloseGripper::onEntry
                                          cl_ros_timer::CbTimerCountdown
                                                    Loop::onEntry
                                              sm_moveit::cl_gripper
                                              ::CbCloseGripper::onEntry
                                              sm_moveit_2::cl_gripper
                                              ::CbCloseGripper::onEntry
                                                sm_dance_bot::cl_led
::CbLEDOff::onEntry
                                               sm_dance_bot_2::cl
                                                led::CbLEDOff::onEntry
                                               sm dance bot strikes
                                               back::cl led::CbLEDOff
                                                      ::onEntry
                                               sm dance bot 2::cl
                                                led::CbLEDOn::onEntry
                                               sm_dance_bot_strikes
                                               _back::cl_led::CbLEDOn
                                                      ::onEntry
                                                sm_dance_bot::cl_led
                                                 ::CbLEDOn::onEntry
                                          cl keyboard::CbDefaultKeyboard
                                                  Behavior::onEntry
smacc::ISmaccClientBehavior
                                            cl_move_base_z::CbNavigate
       ::requiresClient
                                               NextWaypoint::onEntry
                                            moveit_z_client::CbMoveEnd
                                                  Effector::onEntry
                                             sm_dance_bot_2::cl
                                              _string_publisher::CbString
                                                  Publisher::onEntry
                                            sm_dance_bot::cl_string
                                            publisher::CbStringPublisher
                                                      ::onEntry
                                             sm_dance_bot_strikes
                                              _back::cl_string_publisher
                                             ::CbStringPublisher::onEntry
                                            cl_move_base_z::CbUndoPath
                                                 Backwards::onEntry
                                           moveit_z_client::CbMoveJoints
                                                      ::onEntry
                                            moveit z client::CbMoveEnd
                                              EffectorRelative::onEntry
                                          moveit_z_client::CbMoveNamed
                                                   Target::onEntry
                                         moveit_z_client::CbMoveCartesian
                                                  Relative::onEntry
                                             cl move base z::CbRotate
                                                      ::onEntry
                                             cl_ros_publisher::CbPublish
                                                    Once::onEntry
                                            cl_move_base_z::CbAbsolute
                                                   Rotate::onEntry
                                            cl_move_base_z::CbNavigate
Backwards::onEntry
                                            cl_move_base_z::CbNavigate
                                               GlobalPosition::onEntry
                                            cl move base z::CbNavigate
                                                  Forward::onEntry
                                             cl_ros_publisher::CbDefault
                                                PublishLoop::onEntry
                                          cl multirole sensor
                                          ::CbDefaultMultiRoleSensor
                                          Behavior< sm dance bot strikes
                                          back::cl lidar::ClLidarSensor
                                                      >::onEntry
```

cl_move_base_z::CbUndoPath Backwards::onExit

cl_ros_timer::CbTimer ::onEntry