```
smacc::SmaccClientBehavior

    stateMachine

    currentState

    currentOrthogonal

+ SmaccClientBehavior()
+ ~SmaccClientBehavior()
+ getStateMachine()
+ getName()
+ runtimeConfigure()
+ onEntry()
+ onExit()
+ postEvent()
+ postEvent()
+ requiresClient()
+ requiresComponent()
+ getCurrentState()
configureEventSourceTypes()
moveit z client::CbMoveEnd
           Effector
 + targetPose
```

moveit_z_client::CbMoveEnd Effector

+ targetPose
+ tip_link_
+ group_
- movegroupClient_

+ CbMoveEndEffector()
+ CbMoveEndEffector()
+ onEntry()
+ onExit()
- moveToAbsolutePose()