```
smacc::StateBehavior

+ ownerState
+ postEventFn
+ eventTypes
+ eventCallbacks_- ISmaccStateMachine

+ StateBehavior()
+ onInitialized()
+ onEventNotified()
+ createEventCallback()
+ createEventCallback()
+ update()
+ triggers()
```

smacc::state_behaviors ::SbConditional

+ addInputEvent()
+ setOutputEvent()

+ initialize()
- notifyEvent()

- conditionFlag

+ SbConditional()
+ ~SbConditional()
+ triggers()