```
smacc::ISmaccClientBehavior

    stateMachine

    currentState

    currentOrthogonal

  + ISmaccClientBehavior()
  + ~ISmaccClientBehavior()
  + getStateMachine()
  + getName()
  + requiresClient()
  + requiresComponent()
  # runtimeConfigure()
  # onEntry()
  # onExit()
  # postEvent()
  # postEvent()
  # getCurrentState()
  # executeOnEntry()
  # executeOnExit()
  # dispose()
  onOrthogonalAllocation()
smacc::SmaccAsyncClientBehavior

    onEntryThread

    onExitThread

    postFinishEventFn

    postSuccessEventFn

    postFailureEventFn

    onFinished

    onSuccess

    onFailure

+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
# executeOnEntry()
# executeOnExit()
# postSuccessEvent()
# postFailureEvent()
# dispose()
  cl move group interface
   ::CbMoveEndEffectorRelative
  + transform
  + group
  # movegroupClient
  + CbMoveEndEffectorRelative()
  + CbMoveEndEffectorRelative()
  + onEntry()
  + onExit()
  # moveRelative()
```