```
smacc::ISmaccClientBehavior

    stateMachine

  - currentState
  - currentOrthogonal
  + ISmaccClientBehavior()
  + ~ISmaccClientBehavior()
  + getStateMachine()
  + getName()
  + requiresClient()
  + requiresComponent()
  # runtimeConfigure()
  # onEntry()
  # onExit()
  # postEvent()
  # postEvent()
  # getCurrentState()
  # executeOnEntry()
  # executeOnExit()
  configureEventSourceTypes()
smacc::SmaccAsyncClientBehavior

    onEntryThread

    onExitThread

# ~SmaccAsyncClientBehavior()
# executeOnEntry()
# executeOnExit()
    move_group interface
    client::CbMoveEndEffector
    + targetPose
    + tip link
    + group
    # movegroupClient
    + CbMoveEndEffector()
    + CbMoveEndEffector()
    + onEntry()
    + onExit()
    + planAndExecuteAsync()
    # moveToAbsolutePose()
```