```
smacc::LogicUnit
+ ownerState
+ postEventFn
+ eventTypes
+ eventCallbacks

    ISmaccStateMachine

+ LogicUnit()
+ onInitialized()
+ initialize()
+ onEventNotified()
+ createEventCallback()
+ createEventCallback()
+ update()
+ triggers()
+ declareInputEvent()
+ declarePostEvent()
notifyEvent()
```

::LuEventCountdown
- triggeredEvents

smacc::logic units

- triggered⊑vent: - eventCount

+ LuEventCountdown()

+ onInitialized() + onEventNotified()

+ triggers()