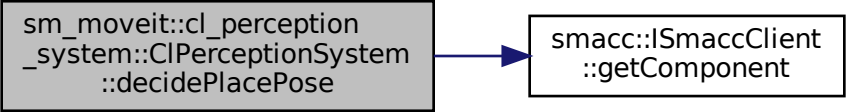


sm_moveit::cl_perception
_system::ClPerceptionSystem
::decidePlacePose



```
graph LR; A["sm_moveit::cl_perception  
_system::ClPerceptionSystem  
::decidePlacePose"] --> B["smacc::ISmaccClient  
::getComponent"]
```

smacc::ISmaccClient
::getComponent