```
smacc::ISmaccClient
 # components

    stateMachine

    orthogonal

 + ISmaccClient()
 + ~ISmaccClient()
 + initialize()
 + getName()
 + postEvent()
 + postEvent()
 + getComponent()
 + getComponent()
 + getType()
 + getStateMachine()
 + connectSignal()
 + requiresClient()
 + getComponents()
 # configureEventSourceTypes()
 # createComponent()
 # createNamedComponent()
 # setStateMachine()
 # setOrthogonal()
cl_move_group_interface
         ::ClMoveGroup
+ moveGroupClientInterface
```

```
+ planningSceneInterface- postEventMotionExecutionSucceded_- postEventMotionExecution
```

Failed_ - onSucceded_

- onFailed_ + CIMoveGroup()

+ ~CIMoveGroup()+ postEventMotionExecution

Succeded()

+ postEventMotionExecution Failed()

+ configureEventSourceTypes() + onMotionExecutionSuccedded

+ onMotionExecutionSuccedded() + onMotionExecutionFailed()