

```
boost::statechart::  
event< EvWaypoint205  
< TSource, TObjectTag > >
```

```
classDiagram
    class boost_statechart_event["boost::statechart::event< EvWaypoint205< TSource, TObjectTag > >"]
    class cl_move_base_z_EvWaypoint205["cl_move_base_z::EvWaypoint205< TSource, TObjectTag >"]
    cl_move_base_z_EvWaypoint205 --|> boost_statechart_event
```

The diagram shows a class hierarchy. The base class is `boost::statechart::event< EvWaypoint205 < TSource, TObjectTag > >`, which is represented by a white box with a thin black border. It has two empty rectangular compartments below the first one. The derived class is `cl_move_base_z::EvWaypoint205 < TSource, TObjectTag >`, represented by a grey box with a thick black border. It has three compartments: the first contains the class name, the second contains the public member `+ waypointIndex`, and the third is empty. A blue arrow with a hollow triangular head points from the top of the derived class box to the bottom of the base class box, indicating inheritance.

```
cl_move_base_z::EvWaypoint205  
  < TSource, TObjectTag >
```

```
+ waypointIndex
```