```
smacc::ISmaccClient
# components_

    stateMachine

    orthogonal_

+ ISmaccClient()
+ ~ISmaccClient()
+ initialize()
+ getName()
+ postEvent()
+ postEvent()
+ getComponent()
+ getComponent()
+ configureEventSourceTypes()
+ getType()
+ getStateMachine()
+ connectSignal()
+ requiresClient()
+ getComponents()
# createComponent()
# createNamedComponent()
# setStateMachine()
# setOrthogonal()
   smacc::client_bases
     ::ISmaccActionClient
   # name
   + ISmaccActionClient()
   + ~ISmaccActionClient()
   + getNamespace()
   + cancelGoal()
   + getState()
                   smacc::client_bases
                   ::SmaccActionClientBase
                           < ActionType >
                   + name
                    + onSucceeded
                    + onAborted
                   + onPreempted
                   + onRejected
                    + postSuccessEvent
                   + postAbortedEvent
                   + postPreemptedEvent
                    + postRejectedEvent
                   + postFeedbackEvent
                   + done_cb
+ active_cb
                    + feedback_cb
                   # client
                   + ACTION DEFINITION()
                    + SmaccActionClientBase()
                    + SmaccActionClientBase()
                    + ~SmaccActionClientBase()
                    + initialize()
                    + postResultEvent()
                   + configureEventSourceTypes()
                   + onSucceeded()
                    + onSucceeded()
                   + onAborted()
                    + onAborted()
                    + onPreempted()
                   + onPreempted()
                    + onRejected()
                    + onRejected()
                    + cancelGoal()
                    + getState()
                    + sendGoal()
                    + getEventLabel()
                   # onFeedback()
                    # onResult()
                            < control_msgs::GripperCommand
                                        Action >
   smacc::client bases
   ::SmaccActionClientBase
   < control_msgs::GripperCommand
               Action >
   + name
   + onSucceeded_
   + onAborted
   + onPreempted
   + onRejected
   + postSuccessEvent
   + postAbortedEvent
   + postPreemptedEvent
   + postRejectedEvent
   + postFeedbackEvent
   + done_cb
   + active_cb
   + feedback cb
   # client
   + ACTION DEFINITION()
   + SmaccActionClientBase()
   + SmaccActionClientBase()
   + ~SmaccActionClientBase()
   + initialize()
   + postResultEvent()
```

sm_moveit::cl_gripper ::ClGripper + ClGripper() + ClGripper() + ~ClGripper() + getName()

Value()

+ executeSetGripperPosition

+ executeOpenGripper()

+ configureEventSourceTypes()

+ onSucceeded()
+ onSucceeded()
+ onAborted()
+ onAborted()
+ onPreempted()
+ onRejected()
+ onRejected()
+ cancelGoal()
+ getState()
+ sendGoal()
+ getEventLabel()
onFeedback()
onResult()