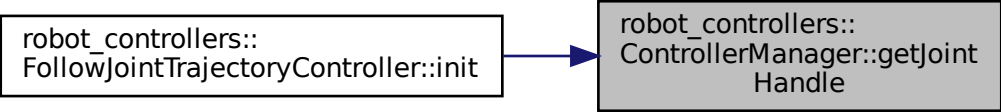


robot\_controllers::  
FollowJointTrajectoryController::init



```
graph LR; A[robot_controllers::FollowJointTrajectoryController::init] --> B[robot_controllers::ControllerManager::getJointHandle];
```

robot\_controllers::  
ControllerManager::getJoint  
Handle