

```
graph BT; A["smacc_sm_reference_library/sm_dance_bot_2/src/sm_dance_bot_2.cpp"] --> B["smacc_sm_reference_library/sm_dance_bot_2/include/sm_dance_bot_2/sm_dance_bot_2.h"]; B --> C["smacc_sm_reference_library/sm_dance_bot_2/include/sm_dance_bot_2/states/ms_dance_bot_run_mode/s_pattern_states/ss_s_pattern_1.h"]; C --> D["smacc_sm_reference_library/sm_dance_bot_2/include/sm_dance_bot_2/states/ms_dance_bot_run_mode/s_pattern_states/sti_spattern_forward_4.h"];
```

smacc\_sm\_reference  
\_library/sm\_dance\_bot  
\_2/include/sm\_dance\_bot  
\_2/states/ms\_dance\_bot\_run  
\_mode/s\_pattern\_states/sti  
\_spattern\_forward\_4.h

smacc\_sm\_reference  
\_library/sm\_dance\_bot  
\_2/include/sm\_dance\_bot  
\_2/states/ms\_dance\_bot\_run  
\_mode/s\_pattern\_states/ss  
\_s\_pattern\_1.h

smacc\_sm\_reference  
\_library/sm\_dance\_bot  
\_2/include/sm\_dance\_bot  
\_2/sm\_dance\_bot\_2.h

smacc\_sm\_reference  
\_library/sm\_dance\_bot  
\_2/src/sm\_dance\_bot\_2.cpp