```
smacc sm reference
 library/sm dance bot
2/include/sm dance bot
_2/states/ms_dance_bot_run
mode/s pattern states/sti
   spattern loop start.h
smacc sm reference
 library/sm dance bot
2/include/sm dance bot
2/states/ms dance bot run
mode/s pattern states/ss
       s pattern 1.h
 smacc sm reference
  library/sm dance bot
 2/include/sm dance bot
    2/sm dance bot 2.h
smacc sm reference
 library/sm dance bot
 2/src/sm dance bot 2.cpp
```