```
smacc sm reference
 library/sm fetch six
 table_pick_n_sort_1/include
/sm fetch six table pick n
sort 1/states/place states
 /st move preplace pose.h
smacc sm reference
 library/sm fetch six
table pick n sort 1/include
/sm fetch six table pick n
sort 1/superstates/ss place
          object.h
smacc sm reference
 library/sm fetch six
table pick n sort 1/include
/sm fetch six table pick n
sort 1/sm fetch six table
     pick n sort 1.h
 smacc sm reference
  library/sm fetch six
  table pick n sort 1/src
 /sm_fetch_six_table_pick
```

n sort 1 node.cpp