smacc::ISmaccComponent

- # stateMachine
- # serviceName_ # owner
- + ISmaccComponent()
- + ~ISmaccComponent()
- + initialize()
- + setStateMachine()
- + getName()
- + postEvent()
- + postEvent()
- + configureEventSourceTypes()

smacc::ISmaccUpdatable

- periodDuration
- lastUpdate_
- + ISmaccUpdatable()
- + ISmaccUpdatable()
- + executeUpdate()
- + setUpdatePeriod()
- # update()

cl move base z::Pose

- + isInitialized
- pose_
- tfListener
- poseFrameName
- referenceFrame
- m_mutex_
- + Pose()
- + update()
- + waitTransformUpdate()
- + toPoseMsg()
- + toPoseStampedMsg()
- + getReferenceFrame()