

```
boost::statechart::  
event< EvKeyPressY<  
    TSource, TObjectTag > >
```

A UML class diagram showing inheritance. The base class, `boost::statechart::event< EvKeyPressY< TSource, TObjectTag > >`, is represented by a white box with a thin gray border and is divided into three horizontal sections. The top section contains the class name. The derived class, `keyboard_client::EvKeyPressY< TSource, TObjectTag >`, is represented by a gray box with a thick black border and is also divided into three horizontal sections. The top section contains the class name. A blue arrow with an open triangular head points from the top section of the derived class box to the bottom section of the base class box, indicating inheritance.

```
keyboard_client::EvKeyPress  
Y< TSource, TObjectTag >
```