```
smacc::SmaccClientBehavior

    stateMachine

- currentState

    currentOrthogonal

+ SmaccClientBehavior()
+ ~SmaccClientBehavior()
+ getStateMachine()
+ getName()
+ runtimeConfigure()
+ onEntrv()
+ onExit()
+ postEvent()
+ postEvent()
+ requiresClient()
+ requiresComponent()
+ getCurrentState()
configureEventSourceTypes()
moveit z client::CbMoveloints
+ jointValueTarget
# movegroupClient
```

+ CbMoveJoints() + CbMoveJoints() + onEntry() + onExit()