```
smacc::ISmaccClient
# components

    stateMachine

+ ISmaccClient()
+ ~ISmaccClient()
+ initialize()
+ setStateMachine()
+ getName()
+ postEvent()
+ postEvent()
+ getComponent()
+ configureEventSourceTypes()
+ getType()
+ getStateMachine()
+ connectSignal()
# createComponent()
                  smacc::client bases
                  ::SmaccServiceClient
                      < ServiceType >
                  + serviceName
                  # nh
                  # client
                  # initialized
                  + SmaccServiceClient()
                  + initialize()
                  + call()
                       < std srvs::SetBool >
 smacc::client_bases
 ::SmaccServiceClient
  < std_srvs::SetBool >
 + serviceName
 # nh
 # client
 # initialized
 + SmaccServiceClient()
 + initialize()
 + call()
sm_dance_bot::cl_service3
::ClService3
+ CIService3()
```