```
smacc::ISmaccClientBehavior
  - stateMachine

    currentState

  - currentOrthogonal
  + ISmaccClientBehavior()
  + ~ISmaccClientBehavior()
  + getStateMachine()
  + getName()
  + requiresClient()
  + requiresComponent()
  # runtimeConfigure()
  # onEntry()
  # onExit()
  # postEvent()
  # postEvent()
  # getCurrentState()
  # executeOnEntry()
  # executeOnExit()
  # dispose()
  onOrthogonalAllocation()
                Δ
smacc::SmaccAsyncClientBehavior

    onEntryThread

    onExitThread

    postFinishEventFn

    postSuccessEventFn

    postFailureEventFn

+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
# executeOnEntry()
# executeOnExit()
# postSuccessEvent()
# postFailureEvent()
# dispose()
                Δ
    cl_move_group_interface
          ::CbMoveJoints
     + scalingFactor
     + jointValueTarget
     + group_
     # movegroupClient_
     + CbMoveJoints()
     + CbMoveJoints()
     + onEntry()
     + onExit()
     # moveJoints()
    cl move group interface
       ::CbMoveKnownState
    + CbMoveKnownState()
    + ~CbMoveKnownState()
    - loadJointStatesFromFile()
```