

```
boost::statechart::  
event< EvKeyPressS<  
    TSource, TObjectTag > >
```

A UML class diagram showing inheritance. The base class is 'boost::statechart::event< EvKeyPressS< TSource, TObjectTag > >' and the derived class is 'cl\_keyboard::EvKeyPressS< TSource, TObjectTag >'. A blue arrow with an open triangle head points from the derived class to the base class. Both class boxes are divided into three horizontal compartments. The top compartment contains the class name, the middle is empty, and the bottom is empty. The derived class box is shaded gray.

```
cl_keyboard::EvKeyPressS  
< TSource, TObjectTag >
```