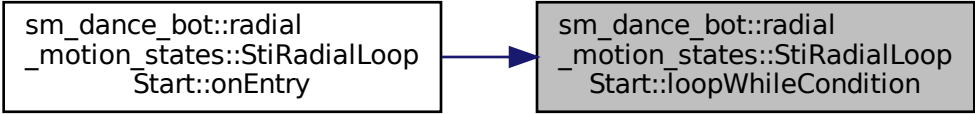


sm\_dance\_bot::radial  
\_motion\_states::StiRadialLoop  
Start::onEntry



sm\_dance\_bot::radial  
\_motion\_states::StiRadialLoop  
Start::loopWhileCondition