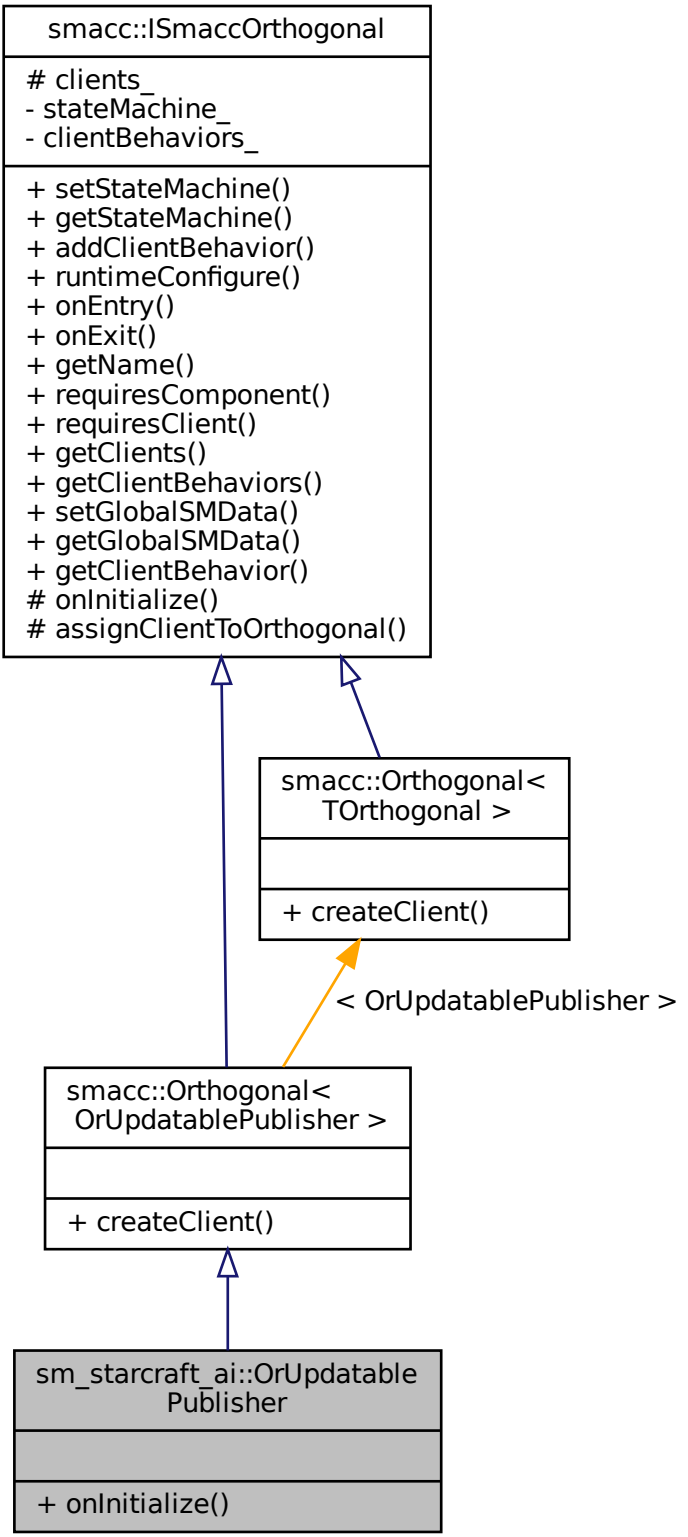
smacc::ISmaccOrthogonal
# clients_
- stateMachine_
- clientBehaviors_
+ setStateMachine()
+ getStateMachine()
+ addClientBehavior()
+ runtimeConfigure()
+ onEntry()
+ onExit()
+ getName()
+ requiresComponent()
+ requiresClient()
+ getClients()
+ getClientBehaviors()
+ setGlobalSMData()
+ getGlobalSMData()
+ getClientBehavior()
# onInitialize()
# assignClientToOrthogonal()
smacc::Orthogonal< TOrthogonal >
+ createClient()
< OrUpdatablePublisher >
smacc::Orthogonal< OrUpdatablePublisher >
+ createClient()
sm_starcraft_ai::OrUpdatable Publisher
+ onInitialize()