```
smacc::SmaccClientBehavior
      - stateMachine
     - currentState
     - currentOrthogonal
     + SmaccClientBehavior()
     + ~SmaccClientBehavior()
     + getStateMachine()
     + getName()
     + runtimeConfigure()
     + onEntry()
     + onExit()
     + postEvent()
     + postEvent()
     + requiresClient()
     + requiresComponent()
     + getCurrentState()

    configureEventSourceTypes()

                 Δ
                    cl multirole sensor
                     client::CbDefaultMultiRole
                     _
SensorBehavior< ClientType >
                    + sensor
                    + deferedEventPropagation
                    + CbDefaultMultiRoleSensor
                    Behavior()
                    + configureEventSourceTypes()
                    + propagateEvent()
                     + propagateEvent2()
                    + onEntry()
                    + onExit()
                    + onMessageCallback()
                    + getEventLabel()
                           < ClLidarSensor >
cl multirole sensor
 client::CbDefaultMultiRole
SensorBehavior < ClLidarSensor >
+ sensor
+ deferedEventPropagation
+ CbDefaultMultiRoleSensor
Behavior()
+ configureEventSourceTypes()
+ propagateEvent()
+ propagateEvent2()
+ onEntry()
+ onExit()
+ onMessageCallback()
+ getEventLabel()
     sm dance bot::cl lidar
         ::CbLidarSensor
     + CbLidarSensor()
     + onEntry()
     + onMessageCallback()
```