```
smacc::ISmaccClientBehavior

    stateMachine

    currentState

   - currentOrthogonal
   + ISmaccClientBehavior()
   + ~ISmaccClientBehavior()
   + getStateMachine()
   + getName()
+ requiresClient()
   + requiresComponent()
   # runtimeConfigure()
   # onEntry()
   # onExit()
   # postEvent()
   # postEvent()
   # getCurrentState()
   # executeOnEntry()
   # executeOnExit()
   # dispose()
   onOrthogonalAllocation()
smacc::SmaccAsyncClientBehavior

    onEntryThread

    onExitThread

- postFinishEventFn
- postSuccessEvent\overline{\mathsf{F}}n

    postFailureEventFn

    onFinished

- onSuccess
- onFailure
+ onOrthogonalAllocation()
  ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
# executeOnEntry()
# executeOnExit()
# postSuccessEvent()
# postFailureEvent()
# dispose()
                 Δ
     cl_move_group_interface
          ::CbMoveJoints
     + scalingFactor
     + jointValueTarget
     + group
     # movegroupClient
     + CbMoveJoints()
     + CbMoveJoints()
     + onEntry()
     + onExit()
     # moveJoints()
                 Δ
   _move_group_interface
::CbMoveLastTrajectoryInitialState
+ CbMoveLastTrajectoryInitial
State()
+ ~CbMoveLastTrajectoryInitial
State()
+ onEntry()
```