```
smacc::ISmaccState
                                         ::getROSNode
                                sm_dance_bot_strikes
                                 _back::f_pattern_states
                                ::StiFPatternStartLoop
                                < SsFPattern1 >::loopCondition
                                   sm_pr2_plugs::StNavigate
                                       ::runtimeConfigure
                                  sm_pr2_plugs::StGetOutlet
                                  Locations::runtimeConfigure
                                  sm_pr2_plugs::StWiggleOut
                                       ::runtimeConfigure
                                   sm_pr2_plugs::StClearLeft
                                     Arm::runtimeConfigure
                                    sm_pr2_plugs::StUnplug
                                       ::runtimeConfigure
                                    sm_pr2_plugs::StPlugIn
                                       ::runtimeConfigure
                                  sm_pr2_plugs::StPullBack
                                  FromWall::runtimeConfigure
                                 sm pr2 plugs::StRecoverStow
                                     Plug::runtimeConfigure
                                  sm_pr2_plugs::StSafetyTuck
                                       ::runtimeConfigure
                                   sm_pr2_plugs::StStowLeft
Arm::runtimeConfigure
                                 sm_pr2_plugs::StCloseGripper
::runtimeConfigure
                                   sm_pr2_plugs::StStowPlug
                                       ::runtimeConfigure
                                 sm_pr2_plugs::StSucceedFree
                                    Base::runtimeConfigure
                                 sm_pr2_plugs::StSucceedTuck
                                       ::runtimeConfigure
                                 sm_pr2_plugs::StDetectOutlet
                                       ::runtimeConfigure
                                   sm_pr2_plugs::StUntuckAt
                                    Outlet::runtimeConfigure
                                   sm_pr2_plugs::StFailLower
Spine::runtimeConfigure
                                   sm_pr2_plugs::StFailOpen
                                   Gripper::runtimeConfigure
                                    sm_pr2_plugs::StFailTuck
                                    Arms::runtimeConfigure
                                  sm_pr2_plugs::StFetchPlug
                                       ::runtimeConfigure
                                  sm_pr2_plugs::StFailUntuck
                                       ::runtimeConfigure
                                   sm_pr2_plugs::StNavigate
                                   ToOutlet::runtimeConfigure
smacc::ISmaccState
  ::requiresClient
                                 sm_calendar_week::StSunday
                                       ::runtimeConfigure
                                sm_calendar_week::StThursday
                                       ::runtimeConfigure
                               sm_calendar_week::StWednesday
                                       ::runtimeConfigure
                                  sm_calendar_week::StFriday
                                       ::runtimeConfigure
                                sm_calendar_week::StSaturday
                                       ::runtimeConfigure
                                 sm_calendar_week::StTuesday
                                       ::runtimeConfigure
                                 sm_calendar_week::StMonday
                                       ::runtimeConfigure
                                      sm atomic::State2::
                                       runtimeConfigure
                                 sm_pr2_plugs::StFailStill
                                 Unplugged::runtimeConfigure
                                   sm_dance_bot_strikes
                                    back::radial_motion
                                    states::StiRadialEndPoint
                                       ::runtimeConfigure
                                    sm_dance_bot_strikes
                                     _back::s_pattern_states
                                    ::StiSPatternForward4::
                                       runtimeConfigure
                                  sm_dance_bot::StNavigate
                                  Forward1::runtimeConfigure
                                  sm_pr2_plugs::StGoallsLocal
                                       ::runtimeConfigure
                                  sm dance bot strikes
                                   back::StNavigateForward1
                                       ::runtimeConfigure
                                    sm dance bot strikes
                                     back::s_pattern_states
                                    ::StiSPatternForward2::
                                       runtimeConfigure
                               sm_pr2_plugs::StProcessRecharge
                                  Command::runtimeConfigure
                                    sm dance bot strikes
                                     back::f_pattern_states
                                    ::StiFPatternForward1::
                                       runtimeConfigure
                                      sm_three_some::ss1
                                      states::StiState3::
                                       runtimeConfigure
                                   sm_three_some::StState3
                                       ::runtimeConfigure
                                      sm three some::ss1
                                      states::StiState2::
                                       runtimeConfigure
                                   sm_three_some::StState1
                                       ::runtimeConfigure
                                sm dance bot::StNavigate
                                ToWaypointsX::runtimeConfigure
                                 sm_dance_bot_strikes
                                  back::StNavigateToWaypoints
                                      X::runtimeConfigure
                                   sm three some::StState2
                                       ::runtimeConfigure
```