```
smacc::ISmaccClientBehavior

    stateMachine

    currentState

    currentOrthogonal

+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
# runtimeConfigure()
# onEntry()
# onExit()
# postEvent()
# postEvent()
# getCurrentState()
# executeOnEntry()
# executeOnExit()
# dispose()
onOrthogonalAllocation()
 smacc::SmaccClientBehavior
 + onEntry()
 + onExit()
cl move base z::CbNavigate
        + goalPosition
+ goalYaw
+ yawTolerance
+ yawToleranceX
+ yawToleranceY

    moveBaseClient

+ CbNavigateGlobalPosition()
+ CbNavigateGlobalPosition()
+ setGoal()
+ onEntry()
+ execute()
+ readStartPoseFromParameter
Server()
+ onExit()
```