```
smacc::ISmaccClientBehavior

    stateMachine

    currentState

- currentOrthogonal
+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
+ getNode()
# runtimeConfigure()
# onEntry()
# onExit()
# postEvent()
# postEvent()
# getCurrentState()
# executeOnEntry()
# executeOnExit()
# dispose()
onOrthogonalAllocation()
smacc::SmaccClientBehavior
+ onEntry()
+ onExit()
                   smacc::CbSubscriptionCallback
                           Base < TMsg >
                   # attachedClient
                   + onEntry()
                   + onMessageReceived()
                          < std msgs::UInt16 >
smacc::CbSubscriptionCallback
  Base < std msgs::UInt16 >
# attachedClient_
+ onEntry()
+ onMessageReceived()
              Δ
sm_subscriber::CbPrintMessage
           Number
+ onMessageReceived()
```