## smacc::SmaccClientBehavior stateMachine\_ - currentState currentOrthogonal + SmaccClientBehavior() + ~SmaccClientBehavior() + getStateMachine() + getName() + runtimeConfigure() + onEntry() + onExit() + postEvent() + postEvent() + requiresClient() + requiresComponent() + getCurrentState() configureEventSourceTypes() cl multirole sensor client::CbDefaultMultiRole \_\_\_\_\_SensorBehavior< ClientType > + sensor + deferedEventPropagation + CbDefaultMultiRoleSensor Behavior() + configureEventSourceTypes() + propagateEvent() + propagateEvent2() + onEntry() + onExit() + onMessageCallback() + getEventLabel() < ClTemperatureSensor > cl\_multirole\_sensor client::CbDefaultMultiRole + sensor + deferedEventPropagation + CbDefaultMultiRoleSensor Behavior() + configureEventSourceTypes() + propagateEvent() + propagateEvent2() + onEntry() + onExit() + onMessageCallback() + getEventLabel() Δ sm\_dance\_bot\_strikes back::cl\_temperature sensor::CbConditionTemperature Sensor + CbConditionTemperatureSensor()

+ onMessageCallback()