

```
sm_starcraft_ai::move  
_inner_states::StiMove1  
::loopWhileCondition
```



```
graph LR; A["sm_starcraft_ai::move  
_inner_states::StiMove1  
::onEntry"] --> B["sm_starcraft_ai::move  
_inner_states::StiMove1  
::loopWhileCondition"]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow pointing from right to left. The right box is white with a black border and contains the text 'sm_starcraft_ai::move', '_inner_states::StiMove1', and '::onEntry' on three lines. The left box is gray with a black border and contains the text 'sm_starcraft_ai::move', '_inner_states::StiMove1', and '::loopWhileCondition' on three lines. A blue arrow points from the right box to the left box.

```
sm_starcraft_ai::move  
_inner_states::StiMove1  
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```