

boost::statechart::
event< EvWaypoint221
< TSource, TObjectTag > >

```
classDiagram
    class boost_statechart_event["boost::statechart::event< EvWaypoint221< TSource, TObjectTag > >"]
    class cl_move_base_z_EvWaypoint221["cl_move_base_z::EvWaypoint221< TSource, TObjectTag >"]
    cl_move_base_z_EvWaypoint221 --|> boost_statechart_event
```

The diagram illustrates an inheritance relationship. A blue arrow points from the bottom class to the top class. The top class is a template event type from the boost::statechart library. The bottom class is a user-defined event type that inherits from the boost event type. The bottom class has a public member variable named waypointIndex.

cl_move_base_z::EvWaypoint221
< TSource, TObjectTag >

+ waypointIndex