```
TeleopComponent
# active
+ TeleopComponent()
+ ~TeleopComponent()
+ update()
+ publish()
+ start()
+ stop()
     FollowTeleop
 - deadman
 - inc button

    dec button

 - min position

    max_position

 max_velocity

    max acceleration

 - inhibit

    joint name

 - actual position

    desired velocity

    last velocity

 - client
 + FollowTeleop()
 + update()
 + publish()
 + stop()
```