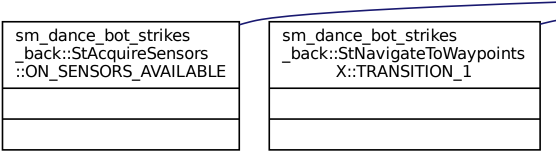
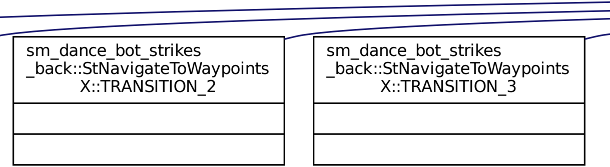
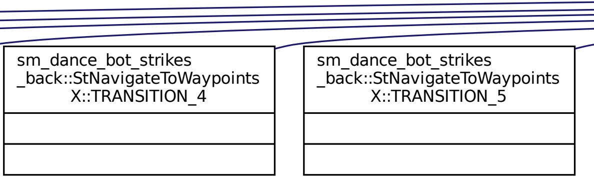
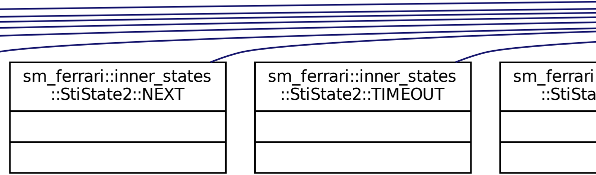
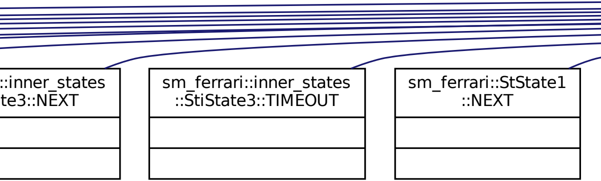
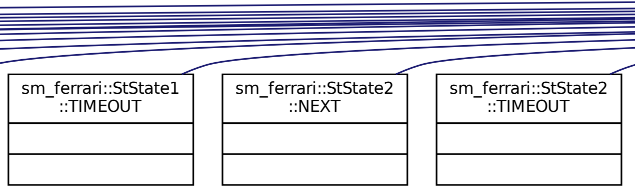

sm_dance_bot_strikes_back::StAcquireSensors::ON_SENSORS_AVAILABLE
sm_dance_bot_strikes_back::StNavigateToWaypointsX::TRANSITION_1

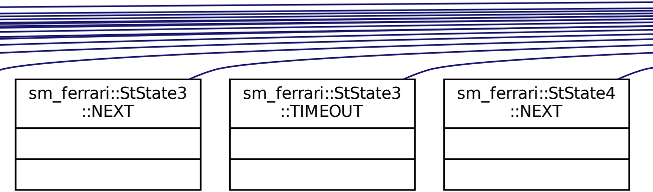

sm_dance_bot_strikes_back::StNavigateToWaypointsX::TRANSITION_2
sm_dance_bot_strikes_back::StNavigateToWaypointsX::TRANSITION_3

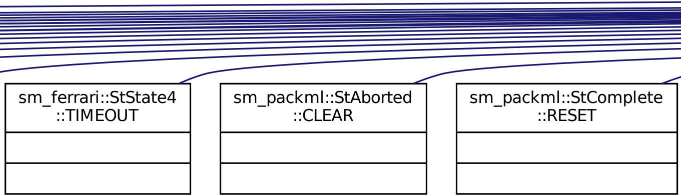

sm_dance_bot_strikes
_back::StNavigateToWaypoints
X::TRANSITION_4
sm_dance_bot_strikes
_back::StNavigateToWaypoints
X::TRANSITION_5

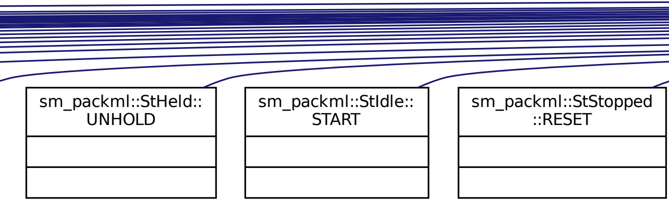

sm_ferrari::inner_states ::StiState2::NEXT
sm_ferrari::inner_states ::StiState2::TIMEOUT
sm_ferrari
::StiSta

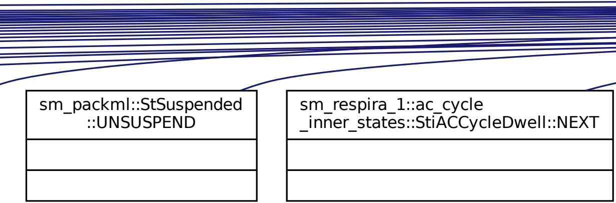

::inner_states
te3::NEXT
sm_ferrari::inner_states
::StiState3::TIMEOUT
sm_ferrari::StState1
::NEXT

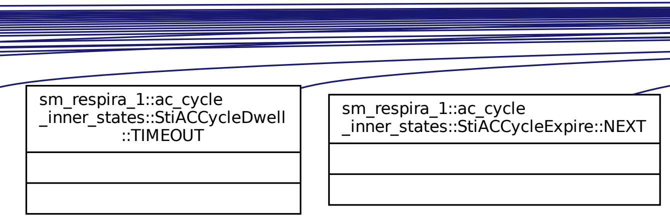

sm_ferrari::StState1
::TIMEOUT
sm_ferrari::StState2
::NEXT
sm_ferrari::StState2
::TIMEOUT


sm_ferrari::StState3
::NEXT
sm_ferrari::StState3
::TIMEOUT
sm_ferrari::StState4
::NEXT


sm_ferrari::StState4
::TIMEOUT
sm_packml::StAborted
::CLEAR
sm_packml::StComplete
::RESET

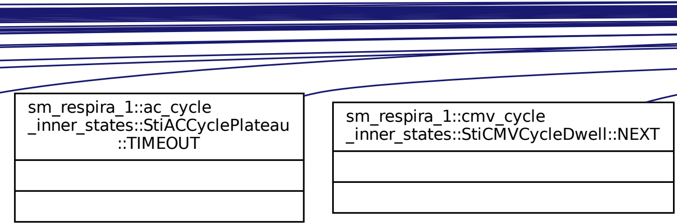

sm_packml::StHeld::UNHOLD
sm_packml::StIdle::START
sm_packml::StStopped::RESET

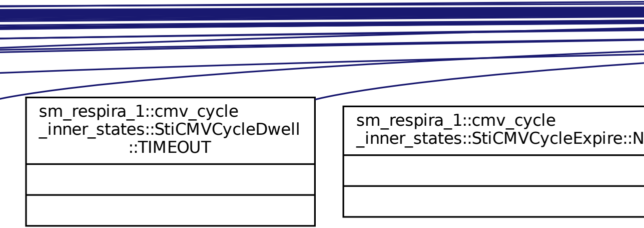

sm_packml::StSuspended
::UNSUSPEND
sm_respira_1::ac_cycle
_inner_states::StiACCycleDwell::NEXT

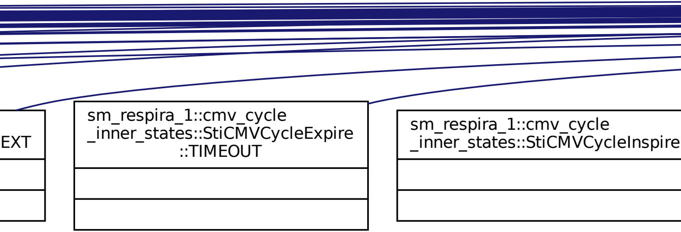

sm_respira_1::ac_cycle_inner_states::StiACCycleDwell::TIMEOUT
sm_respira_1::ac_cycle_inner_states::StiACCycleExpire::NEXT

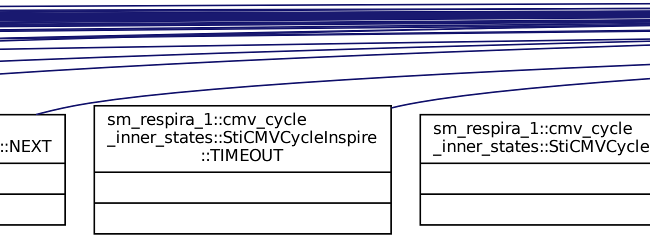
sm_respira_1::ac_cycle
_inner_states::StiACCycleExpire
::TIMEOUT
sm_respira_1::ac_cycle
_inner_states::StiACCycleInspire::NEXT

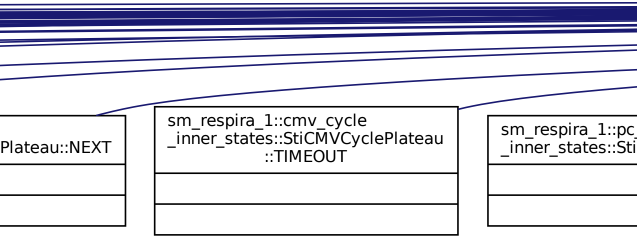
sm_respira_1::ac_cycle
_inner_states::StiACCycleInspire
::TIMEOUT
sm_respira_1::ac_cycle
_inner_states::StiACCyclePlateau::NEXT

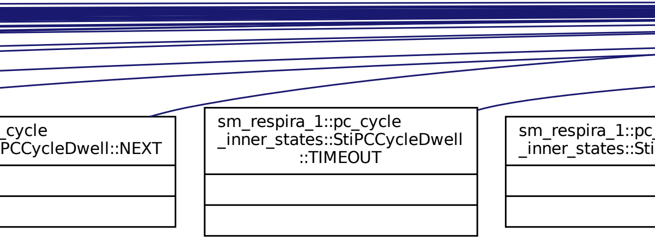

sm_respira_1::ac_cycle_inner_states::StiACCyclePlateau::TIMEOUT
sm_respira_1::cmv_cycle_inner_states::StiCMVCycleDwell::NEXT

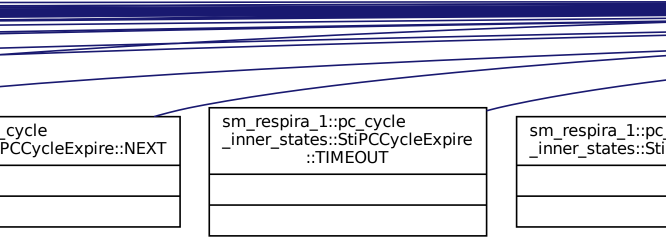

sm_respira_1::cmv_cycle
_inner_states::StiCMVCycleDwell
::TIMEOUT
sm_respira_1::cmv_cycle
_inner_states::StiCMVCycleExpire::N

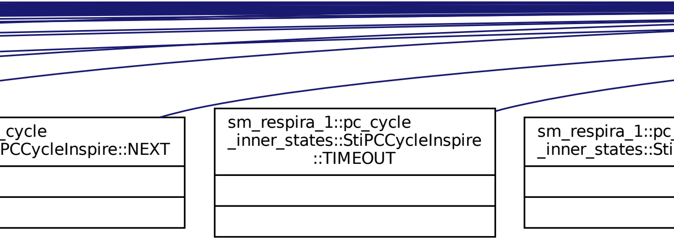

EXT
sm_respira_1::cmv_cycle _inner_states::StiCMVCycleExpire ::TIMEOUT
sm_respira_1::cmv_cycle _inner_states::StiCMVCycleInspire

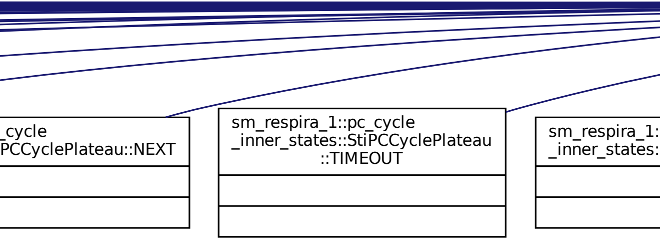

::NEXT
sm_respira_1::cmv_cycle _inner_states::StiCMVCycleInspire ::TIMEOUT
sm_respira_1::cmv_cycle _inner_states::StiCMVCycle

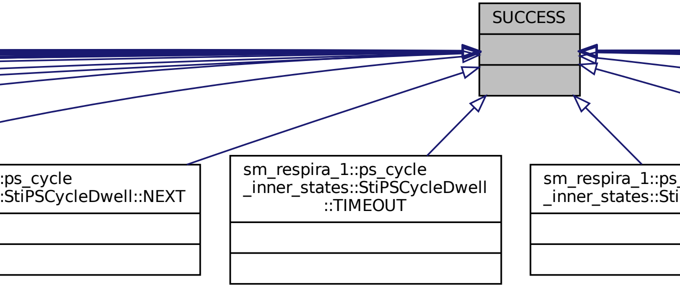

Plateau::NEXT
sm_respira_1::cmv_cycle_inner_states::StiCMVCyclePlateau::TIMEOUT
sm_respira_1::pc_
_inner_states::Sti

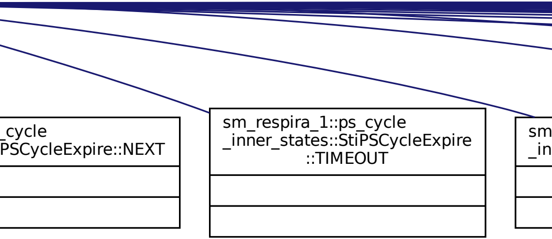

_cycle
PCCycleDwell::NEXT
sm_respira_1::pc_cycle
_inner_states::StiPCCycleDwell
::TIMEOUT
sm_respira_1::pc_
_inner_states::Sti

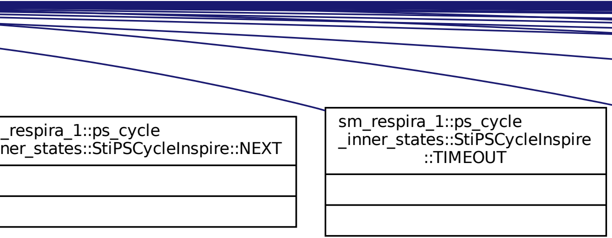

_cycle
PCCycleExpire::NEXT
sm_respira_1::pc_cycle
_inner_states::StiPCCycleExpire
::TIMEOUT
sm_respira_1::pc_
_inner_states::Sti

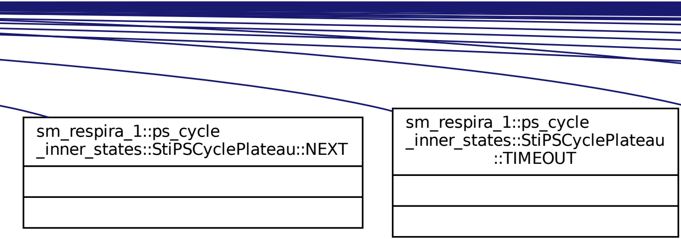

_cycle
PCCycleInspire::NEXT
sm_respira_1::pc_cycle
_inner_states::StiPCCycleInspire
::TIMEOUT
sm_respira_1::pc_
_inner_states::Sti


_cycle
PCCyclePlateau::NEXT
sm_respira_1::pc_cycle
_inner_states::StiPCCyclePlateau
::TIMEOUT
sm_respira_1:
_inner_states:

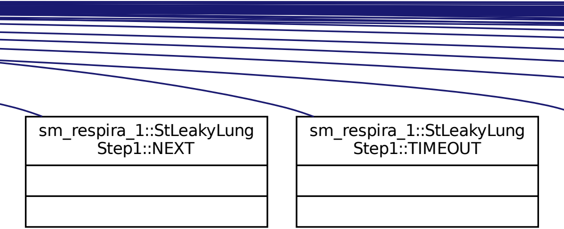

SUCCESS
:ps_cycle
:StiPSCycleDwell::NEXT
sm_respira_1::ps_cycle
_inner_states::StiPSCycleDwell
::TIMEOUT
sm_respira_1::ps_
_inner_states::Sti

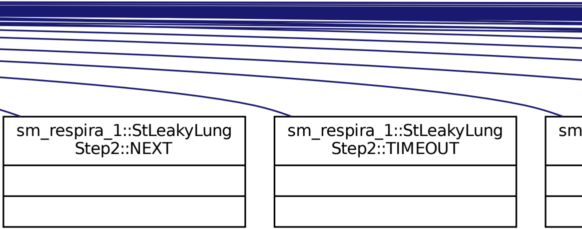

_cycle
PSCycleExpire::NEXT
sm_respira_1::ps_cycle
_inner_states::StiPSCycleExpire
::TIMEOUT
sm
_in


_respira_1::ps_cycle
ner_states::StiPSCycleInspire::NEXT
sm_respira_1::ps_cycle
_inner_states::StiPSCycleInspire
::TIMEOUT

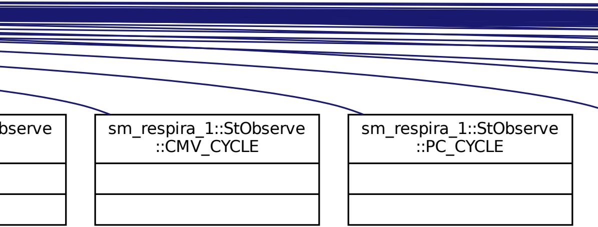


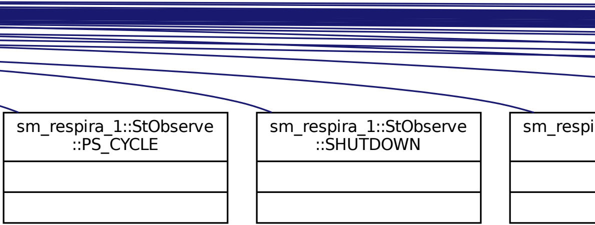
sm_respira_1::ps_cycle
_inner_states::StiPSCyclePlateau::NEXT
sm_respira_1::ps_cycle
_inner_states::StiPSCyclePlateau
::TIMEOUT

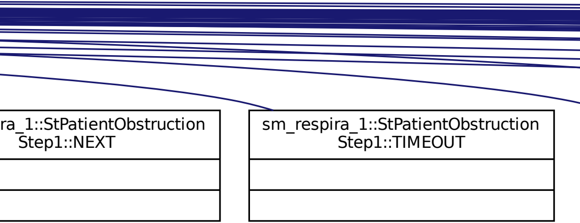

sm_respira_1::StLeakyLungStep1::NEXT
sm_respira_1::StLeakyLungStep1::TIMEOUT

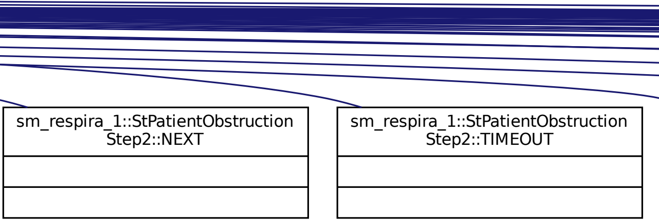

sm_respira_1::StLeakyLung
Step2::NEXT
sm_respira_1::StLeakyLung
Step2::TIMEOUT
sm

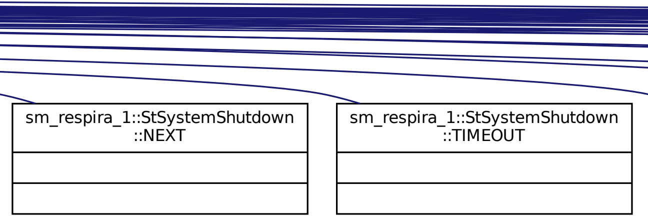
_respira_1::StLeakyLung
Step3::NEXT
sm_respira_1::StLeakyLung
Step3::TIMEOUT
sm_respira_1::StO
::AC_CYCLE

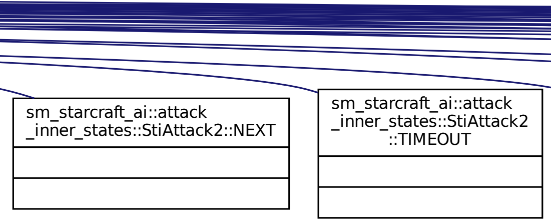

bserve
sm_respira_1::StObserve
::CMV_CYCLE
sm_respira_1::StObserve
::PC_CYCLE

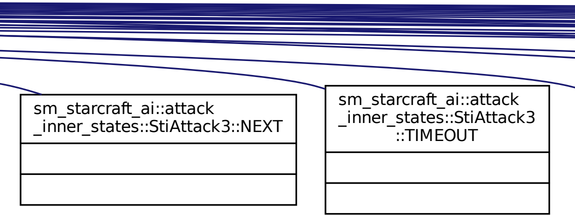

sm_respira_1::StObserve
::PS_CYCLE
sm_respira_1::StObserve
::SHUTDOWN
sm_respi

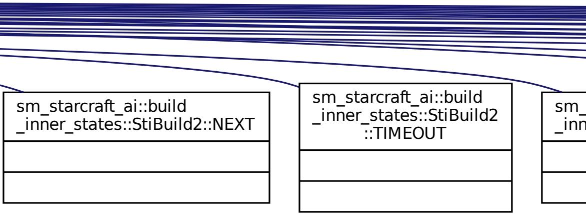

ra_1::StPatientObstruction
Step1::NEXT
sm_respira_1::StPatientObstruction
Step1::TIMEOUT

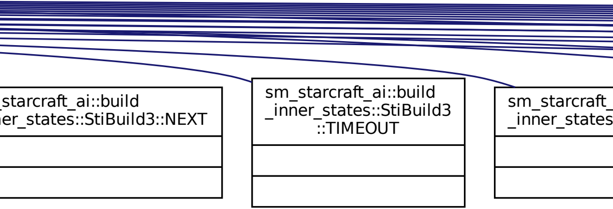

sm_respira_1::StPatientObstructionStep2::NEXT
sm_respira_1::StPatientObstructionStep2::TIMEOUT

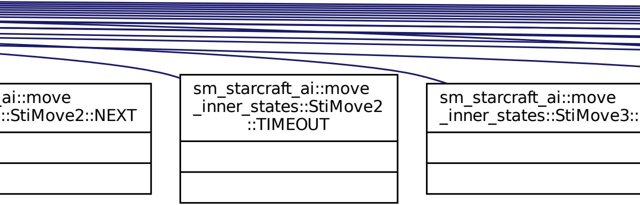

sm_respira_1::StSystemShutdown ::NEXT
sm_respira_1::StSystemShutdown ::TIMEOUT

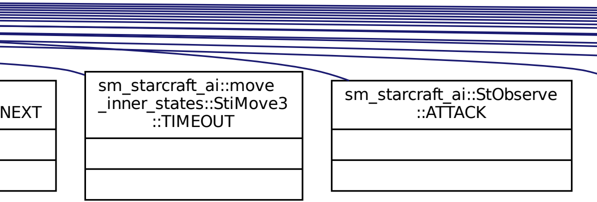

sm_starcraft_ai::attack_inner_states::StiAttack2::NEXT
sm_starcraft_ai::attack_inner_states::StiAttack2::TIMEOUT

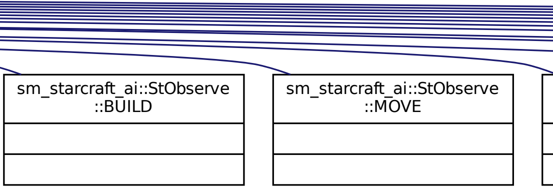

sm_starcraft_ai::attack
_inner_states::StiAttack3::NEXT
sm_starcraft_ai::attack
_inner_states::StiAttack3
::TIMEOUT

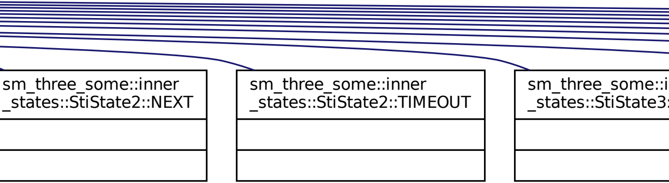

sm_starcraft_ai::build
_inner_states::StiBuild2::NEXT
sm_starcraft_ai::build
_inner_states::StiBuild2
::TIMEOUT
sm_
_inn

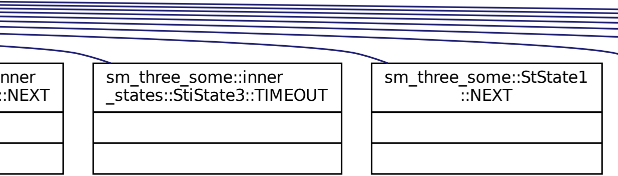

_starcraft_ai::build
ner_states::StiBuild3::NEXT
sm_starcraft_ai::build
_inner_states::StiBuild3
::TIMEOUT
sm_starcraft_
_inner_states

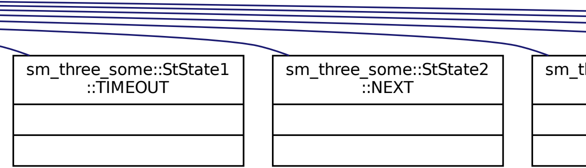

ai::move
::StiMove2::NEXT
sm_starcraft_ai::move
_inner_states::StiMove2
::TIMEOUT
sm_starcraft_ai::move
_inner_states::StiMove3::

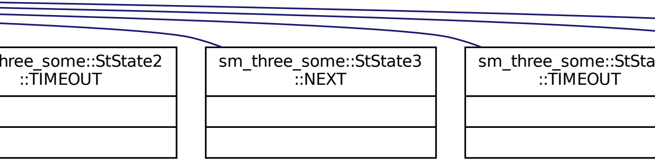

NEXT
sm_starcraft_ai::move
_inner_states::StiMove3
::TIMEOUT
sm_starcraft_ai::StObserve
::ATTACK

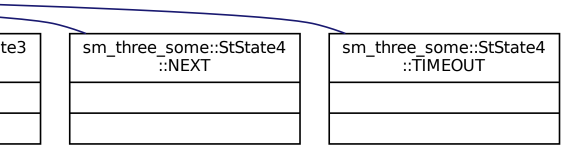

sm_starcraft_ai::StObserve
::BUILD
sm_starcraft_ai::StObserve
::MOVE


sm_three_some::inner _states::StiState2::NEXT
sm_three_some::inner _states::StiState2::TIMEOUT
sm_three_some::i _states::StiState3:


nner
::NEXT
sm_three_some::inner
_states::StiState3::TIMEOUT
sm_three_some::StState1
::NEXT


sm_three_some::StState1
::TIMEOUT
sm_three_some::StState2
::NEXT
sm_th


hree_some::StState2
::TIMEOUT
sm_three_some::StState3
::NEXT
sm_three_some::StSta
::TIMEOUT


te3
sm_three_some::StState4
::NEXT
sm_three_some::StState4
::TIMEOUT