

```
boost::statechart::  
event< EvKeyPressG<  
    TSource, TOrthogonal > >
```

```
classDiagram  
    class boost_statechart_event["boost::statechart::event< EvKeyPressG< TSource, TOrthogonal > >"]  
    class cl_keyboard_EvKeyPressG["cl_keyboard::EvKeyPressG< TSource, TOrthogonal >"]  
    cl_keyboard_EvKeyPressG --|> boost_statechart_event
```

The diagram shows two class boxes. The top box is white and contains the text 'boost::statechart::event< EvKeyPressG< TSource, TOrthogonal > >'. The bottom box is gray and contains the text 'cl_keyboard::EvKeyPressG< TSource, TOrthogonal >'. A blue arrow with an open triangle head points from the bottom box to the top box, indicating inheritance.

```
cl_keyboard::EvKeyPressG  
< TSource, TOrthogonal >
```