```
smacc::ISmaccClientBehavior
              Δ
smacc::SmaccClientBehavior

    stateMachine

    currentState

    currentOrthogonal

+ SmaccClientBehavior()
+ ~SmaccClientBehavior()
+ getStateMachine()
+ getName()
+ runtimeConfigure()
+ onEntry()
+ onExit()
+ postEvent()
+ postEvent()
+ requiresClient()
+ requiresComponent()
+ getCurrentState()
configureEventSourceTypes()
                      multirole sensor
                    :: C
bDefault MultiRole Sensor
                       Behavior < ClientType >
                    + sensor

    + deferedEventPropagation

                    + CbDefaultMultiRoleSensor
                    Behavior()
                    + configureEventSourceTypes()
                    + propagateEvent()
                    + propagateEvent2()
                    + onEntry()
                    + onExit()
                    + onMessageCallback()
                    + getEventLabel()
                          < ClLidarSensor >
cl_multirole_sensor
::CbDefaultMultiRoleSensor
  Behavior < ClLidarSensor >
+ deferedEventPropagation
+ CbDefaultMultiRoleSensor
Behavior()
+ configureEventSourceTypes()
+ propagateEvent()
+ propagateEvent2()
+ onEntry()
+ onExit()
+ onMessageCallback()
+ getEventLabel()
               Δ
    sm dance bot::cl lidar
        ::CbLidarSensor
    + CbLidarSensor()
    + onEntry()
    + onMessageCallback()
```