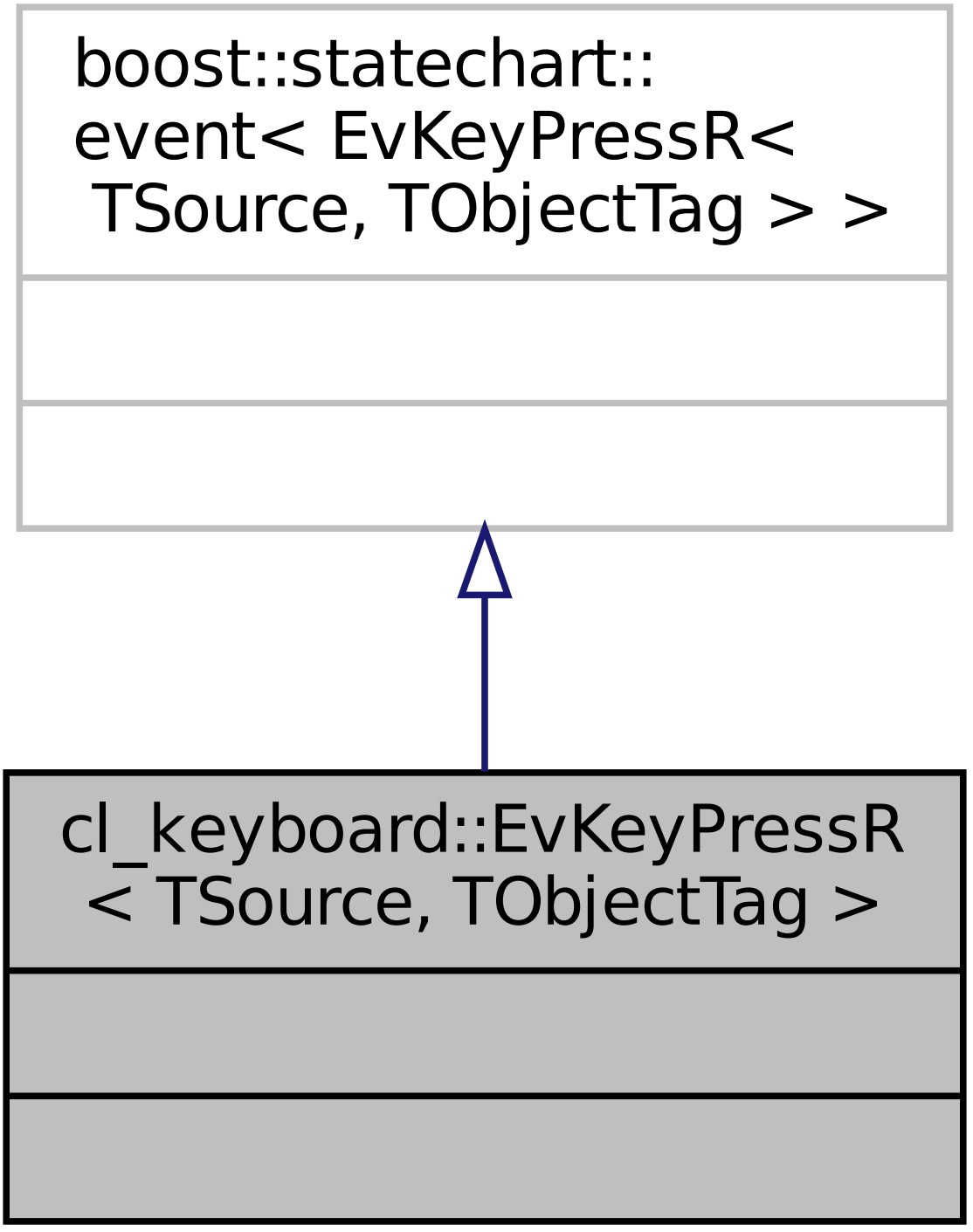
boost::statechart::
event< EvKeyPressR<
TSource, TObjectTag > >
cl_keyboard::EvKeyPressR
< TSource, TObjectTag >