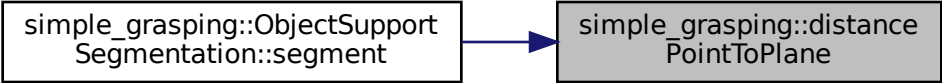


simple\_grasping::ObjectSupport  
Segmentation::segment



```
graph LR; A["simple_grasping::ObjectSupport  
Segmentation::segment"] --> B["simple_grasping::distance  
PointToPlane"]
```

simple\_grasping::distance  
PointToPlane