

gripper_keyboard.Gripper
Keyboard.close

gripper_keyboard.Gripper
Keyboard.open

gripper_keyboard.Gripper
Keyboard.set_position

```
graph LR; A["gripper_keyboard.Gripper  
Keyboard.close"] --> C["gripper_keyboard.Gripper  
Keyboard.set_position"]; B["gripper_keyboard.Gripper  
Keyboard.open"] --> C;
```

The diagram consists of three rectangular boxes. On the left, there are two white boxes with black borders. The top box contains the text 'gripper_keyboard.Gripper' followed by 'Keyboard.close' on a new line. The bottom box contains the text 'gripper_keyboard.Gripper' followed by 'Keyboard.open' on a new line. On the right, there is a single gray box with a black border containing the text 'gripper_keyboard.Gripper' followed by 'Keyboard.set_position' on a new line. Two blue arrows point from the right side of the two white boxes to the left side of the gray box. The top arrow originates from the right side of the top white box and points to the left side of the gray box. The bottom arrow originates from the right side of the bottom white box and points to the left side of the gray box.