```
smacc::ISmaccClientBehavior

    stateMachine

currentState
- currentOrthogonal
+ ISmaccClientBehavior()
   -ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
# runtimeConfigure()
# onEntry()
# onExit()
# postEvent()
# postEvent()
# getCurrentState()
# executeOnEntry()
# executeOnExit()
# dispose()
- onOrthogonalAllocation()
              Δ
smacc::SmaccClientBehavior
+ onEntry()
+ onExit()
              Δ
                   cl multirole sensor
                   :: C
bDefault MultiRole Sensor
                      Behavior < ClientType >
                    + sensor
                    + deferedEventPropagation
                    + CbDefaultMultiRoleSensor
                    Behavior()
                    + onOrthogonalAllocation()
                    + propagateEvent()
                    + propagateEvent2()
                    + onEntry()
                    + onExit()
                    + onMessageCallback()
                    + getEventLabel()
                         < ClLidarSensor >
   _multirole_sensor
 ::CbDefaultMultiRoleSensor
  Behavior < ClLidarSensor >
 + sensor
 + deferedEventPropagation

    CbDefaultMultiRoleSensor

 Behavior()
 + onOrthogonalAllocation()
 + propagateEvent()
 + propagateEvent2()
 + onEntry()
 + onExit()
 + onMessageCallback()
 + getEventLabel()
              Δ
   sm_dance_bot::cl lidar
        ::CbLidarSensor
   + CbLidarSensor()
    + onEntry()
   + onMessageCallback()
```