

```
smacc::ISmaccStateMachine  
::Reset
```



```
graph LR; A[smacc::SmaccStateMachine  
Base< SmPackML, MsRun  
>::Reset] --> B[smacc::ISmaccStateMachine  
::Reset];
```

The diagram illustrates a base class relationship. On the right, a white box contains the code for `smacc::SmaccStateMachine`, which inherits from `SmPackML` and `MsRun`, and implements the `Reset` method. A blue arrow points from this box to a gray box on the left, which represents the `smacc::ISmaccStateMachine` interface, also showing the `Reset` method signature.

```
smacc::SmaccStateMachine  
Base< SmPackML, MsRun  
>::Reset
```