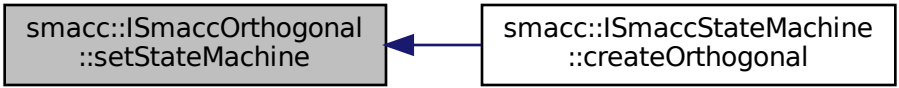
smacc::ISmaccOrthogonal
::setStateMachine
smacc::ISmaccStateMachine
::createOrthogonal