```
# stateMachine_
# serviceName_
# owner_
+ ISmaccComponent()
+ ~ISmaccComponent()
+ initialize()
+ setStateMachine()
```

+ getName()

+ postEvent()

+ postEvent()
+ configureEventSourceTypes()



sm_dance_bot_strikes _back::cl_lidar::CpLidarSensorData

+ forwardObstacleDistance

+ SECURITY_DISTANCE

+ lastMessage

+ initialize()
+ MessageCallbackStoreDistance
ToWall()