smacc::ISmaccClient

- # components_
- stateMachine_
- orthogonal_
- + ISmaccClient()
- + ~ISmaccClient()
- + configureEventSourceTypes()
- + initialize() + getName()
- + postEvent()
- + postEvent()
- + getComponent()
 + getComponent()
- + getComponent()
- + getStateMachine()
- + connectSignal()
- + requiresClient() + getComponents()
- # createComponent()
- # createNamedComponent()
- # setStateMachine()
- # setOrthogonal()



moveit z client::ClMoveGroup

- + moveGroupClientInterface
- + planningSceneInterface- postEventMotionExecution
- Succeded
- postEventMotionExecution
- Failed
- onSucceded_
- onFailed ¯
- + CIMoveGroup()
 + ~CIMoveGroup()
- + postEventMotionExecution
- Succeded()
- + postEventMotionExecution
- Failed() + configureEventSourceTypes()
- + onMotionExecutionSuccedded()
- + onMotionExecutionFailed()