

boost::statechart::  
event< EvWaypoint219  
< TSource, TOrthogonal > >

```
classDiagram
    class boost_statechart_event["boost::statechart::event< EvWaypoint219< TSource, TOrthogonal > >"]
    class cl_move_base_z_EvWaypoint219["cl_move_base_z::EvWaypoint219< TSource, TOrthogonal >"]
    cl_move_base_z_EvWaypoint219 --|> boost_statechart_event
```

The diagram illustrates an inheritance relationship. A blue arrow with a hollow triangular head points from the bottom class to the top class. The top class is a template for a statechart event, while the bottom class is a concrete implementation of that event.

cl\_move\_base\_z::EvWaypoint219  
< TSource, TOrthogonal >

+ waypointIndex