```
smacc::ISmaccClientBehavior
- stateMachine

    currentState

    currentOrthogonal

+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
# runtimeConfigure()
# onEntry()
# onExit()
# postEvent()
# postEvent()
# getCurrentState()
configureEventSourceTypes()
              Δ
smacc::SmaccClientBehavior
+ onEntry()
+ onExit()
                   cl multirole sensor
                    :: CbDefault MultiRole Sensor
                       Behavior < ClientType >
                    + sensor
                    + deferedEventPropagation
                    + CbDefaultMultiRoleSensor
                    Behavior()
                    + configureEventSourceTypes()
                    + propagateEvent()
                    + propagateEvent2()
                    + onEntry()
                    + onExit()
                    + onMessageCallback()
                    + getEventLabel()
                          < ClLidarSensor >
cl multirole sensor
::CbDefaultMultiRoleSensor
  Behavior < CILidar Sensor >
+ sensor
+\ defere\overline{d} Event Propagation
+ CbDefaultMultiRoleSensor
Behavior()
+ configureEventSourceTypes()
+ propagateEvent()
+ propagateEvent2()
+ onEntry()
+ onExit()
+ onMessageCallback()
+ getEventLabel()
               Δ
    sm_dance_bot::cl_lidar
        ::CbLidarSensor
    + CbLidarSensor()
    + onEntry()
    + onMessageCallback()
```