

```
boost::statechart::  
event< EvKeyPressA<  
    TSource, TObjectTag > >
```

A UML class diagram showing inheritance. The base class is 'boost::statechart::event< EvKeyPressA< TSource, TObjectTag > >' and the derived class is 'cl_keyboard::EvKeyPressA< TSource, TObjectTag >'. A blue arrow with an open triangle head points from the derived class to the base class. Both class boxes have three horizontal compartments; the top compartment contains the class name and template parameters, while the other two are empty in the base class and filled with gray in the derived class.

```
cl_keyboard::EvKeyPressA  
< TSource, TObjectTag >
```