

fetch_arm::IKFastKinematics
Plugin::solve



```
graph LR; A[fetch_arm::IKFastKinematics  
Plugin::solve] --> B[ikfast::IkSolutionList  
::Clear];
```

A diagram showing a call from the `fetch_arm::IKFastKinematics Plugin::solve` function to the `ikfast::IkSolutionList::Clear` function. The call is represented by a blue arrow pointing from the left box to the right box.

ikfast::IkSolutionList
::Clear