

```
boost::statechart::  
event< EvKeyPressH<  
    TSource, TObjectTag > >
```

A UML class diagram showing inheritance. The base class is 'boost::statechart::event< EvKeyPressH< TSource, TObjectTag > >' and the derived class is 'keyboard\_client::EvKeyPressH< TSource, TObjectTag >'. A blue arrow with an open triangle head points from the derived class to the base class. Both class boxes have three horizontal compartments.

```
keyboard_client::EvKeyPress  
H< TSource, TObjectTag >
```