smacc::ISmaccComponent # stateMachine # serviceName # owner + ISmaccComponent() + ~ISmaccComponent()

- + initialize()
- + setStateMachine()
- + getName()
- + postEvent()
- + postEvent()
- + configureEventSourceTypes()

smacc::ISmaccUpdatable

- periodDuration
- lastUpdate
- + ISmaccUpdatable()
- + ISmaccUpdatable()
- + executeUpdate()
- + setUpdatePeriod()
- # update()

cl move base z::Pose

- pose
- tfListener
- poseFrameName
- referenceFrame
- m mutex
- + Pose()
- + update()
- + get()
- + getReferenceFrame()