

```
boost::statechart::  
event< EvKeyPressE<  
    TSource, TObjectTag > >
```

A UML class diagram showing inheritance. The base class is `boost::statechart::event< EvKeyPressE< TSource, TObjectTag > >` and the derived class is `keyboard_client::EvKeyPressE< TSource, TObjectTag >`. A blue arrow with an open triangle head points from the derived class to the base class. Both class boxes have three horizontal compartments.

```
keyboard_client::EvKeyPress  
E< TSource, TObjectTag >
```