```
smacc::ISmaccClientBehavior

    stateMachine

  - currentState

    currentOrthogonal

   + ISmaccClientBehavior()
   + ~ISmaccClientBehavior()
   + getStateMachine()
   + getName()
   + requiresClient()
   + requiresComponent()
   # runtimeConfigure()
   # onEntry()
   # onExit()
   # postEvent()
   # postEvent()
   # getCurrentState()
   # executeOnEntrv()
  # executeOnExit()
   # dispose()
   onOrthogonalAllocation()
   smacc::SmaccClientBehavior
   + onEntry()
   + onExit()
sm starcraft ai::cl
subscriber::CbWatchdogSubscriber
             Behavior
+ onEntry()
```