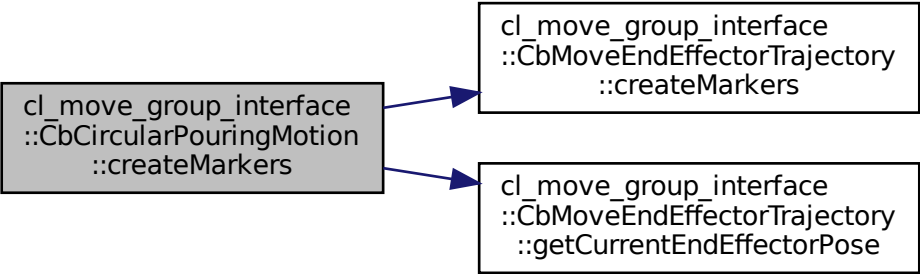


cl_move_group_interface
::CbCircularPouringMotion
::createMarkers



```
graph LR; A["cl_move_group_interface  
::CbCircularPouringMotion  
::createMarkers"] --> B["cl_move_group_interface  
::CbMoveEndEffectorTrajectory  
::createMarkers"]; A --> C["cl_move_group_interface  
::CbMoveEndEffectorTrajectory  
::getCurrentEndEffectorPose"]
```

cl_move_group_interface
::CbMoveEndEffectorTrajectory
::createMarkers

cl_move_group_interface
::CbMoveEndEffectorTrajectory
::getCurrentEndEffectorPose