```
smacc::SmaccClientBehavior

    stateMachine

    currentState

    currentOrthogonal

+ SmaccClientBehavior()
+ ~SmaccClientBehavior()
+ getStateMachine()
+ getName()
+ runtimeConfigure()
+ onEntry()
+ onExit()
+ postEvent()
+ postEvent()
+ requiresClient()
+ requiresComponent()
+ getCurrentState()
configureEventSourceTypes()
    sm dance bot::cl led
          ::Cbl FDOff
    + ledActionClient
    + onEntry()
    + onExit()
```