

```
graph BT; A[smacc_sm_reference  
_library/sm_fetch_two  
_table_whiskey_pour/include  
/sm_fetch_two_table_whiskey  
_pour/states/pick_states/st  
_close_gripper.h] --> B[smacc_sm_reference  
_library/sm_fetch_two  
_table_whiskey_pour/include  
/sm_fetch_two_table_whiskey  
_pour/superstates/ss_pick_object.h]; B --> C[smacc_sm_reference  
_library/sm_fetch_two  
_table_whiskey_pour/include  
/sm_fetch_two_table_whiskey  
_pour/sm_fetch_two_table_whiskey_pour.h]; C --> D[smacc_sm_reference  
_library/sm_fetch_two  
_table_whiskey_pour/src  
/sm_fetch_two_table_whiskey  
_pour_node.cpp];
```

smacc_sm_reference
_library/sm_fetch_two
_table_whiskey_pour/include
/sm_fetch_two_table_whiskey
_pour/states/pick_states/st
_close_gripper.h

smacc_sm_reference
_library/sm_fetch_two
_table_whiskey_pour/include
/sm_fetch_two_table_whiskey
_pour/superstates/ss_pick_object.h

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_library/sm_fetch_two
_table_whiskey_pour/include
/sm_fetch_two_table_whiskey
_pour/sm_fetch_two_table_whiskey_pour.h

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