cl move base z::CbNavigate cl move base z::CbNavigate GlobalPosition::goToRadialStart GlobalPosition::onEntry sm moveit::cl gripper ::CbOpenGripper::onEntry sm moveit::cl gripper ::CbCloseGripper::onEntry sm\_dance\_bot\_strikes back::cl led::CbLEDOn ::onEntry sm dance bot::cl led ::CbLEDOff::onEntry sm\_dance\_bot\_strikes back::cl led::CbLEDOff ::onEntry smacc::client bases sm dance bot::cl led ::SmaccActionClientBase ::CbLEDOn::onEntry ::sendGoal cl move base z::CbUndoPath Backwards::onEntry cl\_move\_base\_z::CbRotate ::onEntry cl move base z::CbAbsolute Rotate::onEntry cl move base z::CbNavigate Backwards::onEntry cl\_move\_base\_z::CbNavigate Forward::onEntry sm dance bot::StNavigate ToWaypointsX::runtimeConfigure cl\_move\_base\_z::Waypoint Navigator::sendNextGoal sm dance bot strikes back::StNavigateToWaypoints X::runtimeConfigure