

gripper_keyboard.Gripper
Keyboard.close

gripper_keyboard.Gripper
Keyboard.open

gripper_keyboard.Gripper
Keyboard.set_position

```
graph LR; A["gripper_keyboard.Gripper  
Keyboard.close"] --> C["gripper_keyboard.Gripper  
Keyboard.set_position"]; B["gripper_keyboard.Gripper  
Keyboard.open"] --> C;
```

The diagram illustrates a mapping or transformation. On the left, there are two white rectangular boxes with black borders. The top box contains the text 'gripper_keyboard.Gripper' followed by 'Keyboard.close' on a new line. The bottom box contains 'gripper_keyboard.Gripper' followed by 'Keyboard.open' on a new line. Blue arrows point from the right side of each of these two boxes to a single gray rectangular box with a black border on the right. This target box contains the text 'gripper_keyboard.Gripper' followed by 'Keyboard.set_position' on a new line.