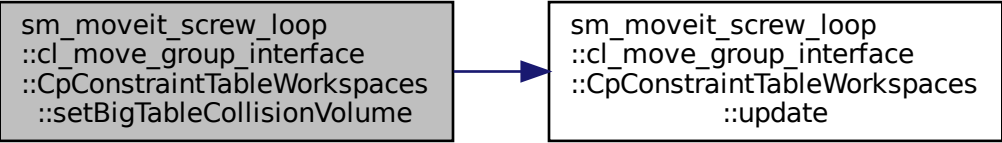


```
sm_moveit_screw_loop  
::cl_move_group_interface  
::CpConstraintTableWorkspaces  
  ::setBigTableCollisionVolume
```



```
sm_moveit_screw_loop  
::cl_move_group_interface  
::CpConstraintTableWorkspaces  
  ::update
```