```
# stateMachine_
# serviceName_
# owner_
+ ISmaccComponent()
+ ~ISmaccComponent()
+ initialize()
+ setStateMachine()
```

+ getName() + postEvent() + postEvent()

+ configureEventSourceTypes()



sm\_dance\_bot\_strikes \_back::cl\_lidar::CpLidarSensorData

+ lastMessage\_+ forwardObstacleDistance

+ SECURITY\_DISTANCE

+ initialize()

+ MessageCallbackStoreDistance ToWall()