```
# components_

    stateMachine

orthogonal_
+ ISmaccClient()
+ ~ISmaccClient()
+ initialize()
+ getName()
+ postEvent()
+ postEvent()
+ getComponent()
+ configureEventSourceTypes()
+ getType()
+ getStateMachine()
+ connectSignal()
+ requiresClient()
+ getComponents()
# createComponent()
# setStateMachine()
# setOrthogonal()
   smacc::client_bases
     ::ISmaccActionClient
   # name
   + ISmaccActionClient()
   + ~ISmaccActionClient()
   + getNamespace()
   + cancelGoal()
   + getState()
                   smacc::client_bases
                   ::SmaccActionClientBase
                           < ActionType >
                    + name
                    + onSucceeded_
                   + onAborted
                   + onPreempted_
                    + onRejected
                   + postSuccessEvent
                    + postAbortedEvent
                    + postPreemptedEvent
                    + postRejectedEvent
                    + postFeedbackEvent
                    + done_cb
                   + active_cb
                    + feedback cb
                   # client
                    + ACTION_DEFINITION()
                    + SmaccActionClientBase()
                   + SmaccActionClientBase()
                    + ~SmaccActionClientBase()
                    + initialize()
                   + postResultEvent()
                    + configureEventSourceTypes()
                    + onSucceeded()
                    + onSucceeded()
                    + onAborted()
                    + onAborted()
                   + onPreempted()
                    + onPreempted()
                    + onRejected()
                    + onRejected()
                    + cancelGoal()
                    + getState()
                    + sendGoal()
                    + getEventLabel()
                   # onFeedback()
                   # onResult()
                            < control_msgs::GripperCommand
                                        Action >
   smacc::client bases
   ::SmaccActionClientBase
   < control_msgs::GripperCommand
               Āction >
   + name
   + onSucceeded_
   + onAborted
   + onPreempted_
   + onRejected
   + postSuccessEvent
   + postAbortedEvent
   + postPreemptedEvent
   + postRejectedEvent
   + postFeedbackEvent
   + done_cb
   + active_cb
   + feedback_cb
   # client_
   + ACTION DEFINITION()
   + SmaccActionClientBase()
   + SmaccActionClientBase()
   + ~SmaccActionClientBase()
   + initialize()
   + postResultEvent()
   + configureEventSourceTypes()
   + onSucceeded()
   + onSucceeded()
   + onAborted()
   + onAborted()
   + onPreempted()
   + onPreempted()
   + onRejected()
   + onRejected()
   + cancelGoal()
   + getState()
   + sendGoal()
   + getEventLabel()
   # onFeedback()
   # onResult()
```

sm\_moveit::cl\_gripper ::ClGripper

+ executeSetGripperPosition

+ executeOpenGripper()

+ ClGripper() + ClGripper() + ~ClGripper() + getName()

Value()

smacc::ISmaccClient