```
smacc::ISmaccClientBehavior
  - stateMachine
  currentState

    currentOrthogonal

  + ISmaccClientBehavior()
     ~lSmaccClientBehavior()
  + getStateMachine()
  + getName()
  + requiresClient()
  + requiresComponent()
  + getNode()
  # runtimeConfigure()
  # onEntry()
  # onExit()
  # postEvent()
  # postEvent()
  # getCurrentState()
  # executeOnEntry()
  # executeOnExit()
  # dispose()
  - onOrthogonalAllocation()
                Δ
  smacc::SmaccClientBehavior
  + onEntry()
  + onExit()
                    R
                Д
                     cl_multirole_sensor
                     :: CbDefaultMultiRoleSensor
                        Behavior < ClientType >
                     + sensor
                     + deferedEventPropagation
                      + CbDefaultMultiRoleSensor
                     Behavior()
                     + onOrthogonalAllocation()
                     + propagateEvent()
                     + propagateEvent2()
                     + onEntry()
                     + onExit()
                     + onMessageCallback()
                      + getEventLabel()
                           < ClTemperatureSensor >
  multirole sensor
:CbDefaultMultiRoleSensor
Behavior < ClTemperatureSensor >
+ sensor
+ deferedEventPropagation
+ CbDefaultMultiRoleSensor
Behavior()
+ onOrthogonalAllocation()
+ propagateEvent()
+ propagateEvent2()
+ onEntry()
+ onExit()
+ onMessageCallback()
+ getEventLabel()
sm_dance_bot_2::cl
_temperature_senso
              sensor
 ::CbConditionTemperatureSensor
+ CbConditionTemperatureSensor()
+ onMessageCallback()
```