

```
boost::statechart::  
event< EvActionFeedback  
< ActionFeedback, TObjectTag > >
```

A UML class diagram showing inheritance. A blue arrow points from the class 'smacc::default\_events::EvActionFeedback' to the class 'boost::statechart::event'. The 'boost::statechart::event' class is shown as a white box with three horizontal compartments. The top compartment contains the text 'boost::statechart::event< EvActionFeedback< ActionFeedback, TObjectTag > >'. The other two compartments are empty. The 'smacc::default\_events::EvActionFeedback' class is shown as a grey box with three horizontal compartments. The top compartment contains the text 'smacc::default\_events::EvActionFeedback< ActionFeedback, TObjectTag >'. The middle compartment contains the text '+ client' and '+ feedbackMessage'. The bottom compartment is empty.

```
smacc::default_events  
::EvActionFeedback< ActionFeedback,  
                    TObjectTag >
```

```
+ client  
+ feedbackMessage
```