

```
cl_move_base_z::backward  
_local_planner::BackwardLocalPlanner  
::generateTrajectory
```



```
graph LR; A["cl_move_base_z::backward  
_local_planner::BackwardLocalPlanner  
::generateTrajectory"] --> B["cl_move_base_z::backward  
_local_planner::BackwardLocalPlanner  
::computeNewPositions"]
```

A diagram showing a sequence of two function calls. The first call, in a grey box, is `cl_move_base_z::backward`, `_local_planner::BackwardLocalPlanner`, and `::generateTrajectory`. A blue arrow points from this box to a second box on the right. The second box, which is white, contains the same first two parts of the call but with `::computeNewPositions` instead of `::generateTrajectory`.

```
cl_move_base_z::backward  
_local_planner::BackwardLocalPlanner  
::computeNewPositions
```