

```
sm_fetch_six_table  
_pick_n_sort_1::cl_perception  
_system::CIPerceptionSystem  
::decidePlacePose
```



```
graph LR; A["sm_fetch_six_table  
_pick_n_sort_1::cl_perception  
_system::CIPerceptionSystem  
::decidePlacePose"] --> B["smacc::ISmaccClient  
::GetComponent"]
```

A diagram showing a call from a perception system to a smacc client. On the left, a grey box contains the code snippet. A blue arrow points from this box to a white box on the right, which contains the smacc client interface and the specific method being called.

```
smacc::ISmaccClient  
::GetComponent
```