	bool		const FloatType	
-nan_eq_nan_/-max_abs_error -expected_				
	Ъ			
testing::internal:: FloatingEqMatcher< FloatType >				

```
+ FloatingEqMatcher()
+ FloatingEqMatcher()
+ operator Matcher< FloatType >()
+ operator Matcher< const
FloatType & >()
+ operator Matcher< FloatType & >()
- GTEST_DISALLOW_ASSIGN_()
```