

```
boost::statechart::  
event< EvKeyPressD<  
    TSource, TOrthogonal > >
```

```
classDiagram
    class boost_statechart_event["boost::statechart::event< EvKeyPressD< TSource, TOrthogonal > >"]
    class cl_keyboard_ev_key_press_d["cl_keyboard::EvKeyPressD< TSource, TOrthogonal >"]
    boost_statechart_event <|-- cl_keyboard_ev_key_press_d
```

The diagram shows two class boxes. The top box, representing the base class, is divided into three horizontal sections. The first section contains the text 'boost::statechart::event< EvKeyPressD< TSource, TOrthogonal > >'. The second and third sections are empty. The bottom box, representing the derived class, is also divided into three horizontal sections. The first section contains the text 'cl_keyboard::EvKeyPressD< TSource, TOrthogonal >'. The second and third sections are empty. A blue arrow with an open triangular head points from the top of the bottom box to the bottom of the top box, indicating inheritance.

```
cl_keyboard::EvKeyPressD  
< TSource, TOrthogonal >
```