## smacc:: Smacc Client Behavior

- stateMachine\_currentState
- currentStatecurrentOrthogonal
  - Carrencorchogonal
- + SmaccClientBehavior()
  + ~SmaccClientBehavior()
- + getStateMachine()
- + getName()
- + runtimeConfigure()
  + onEntry()
- + onExit()
- + postEvent()
- + postEvent()
  + requiresClient()
- + requiresComponent()
- + getCurrentState()
- configureEventSourceTypes()



moveit\_z\_client::CbMoveCartesian Relative

- + offset\_ + scalingFactor
- + CbMoveCartesianRelative()
- + CbMoveCartesianRelative() + onEntry()
- + onExit()
- + moveRelativeCartesian()