```
smacc::ISmaccClientBehavior

    stateMachine

    currentState

    currentOrthogonal

  + ISmaccClientBehavior()
  + ~ISmaccClientBehavior()
  + getStateMachine()
  + getName()
  + requiresClient()
  + requiresComponent()
  + getNode()
  # runtimeConfigure()
  # onEntry()
  # onExit()
  # postEvent()
  # postEvent()
  # getCurrentState()
  # executeOnEntry()
  # executeOnExit()
  # dispose()
  onOrthogonalAllocation()
                Д
  smacc::SmaccClientBehavior
  + onEntry()
  + onExit()
                        multirole sensor
                      :: CbDefault MultiRole Sensor
                        Behavior < ClientType >
                      + sensor
                      + deferedEventPropagation

    + CbDefaultMultiRoleSensor

                      Behavior()
                      + onOrthogonalAllocation()
                      + propagateEvent()
                      + propagateEvent2()
                      + onEntry()
                      + onExit()
                      + onMessageCallback()
                      + getEventLabel()
                           < ClTemperatureSensor >
  multirole sensor
:CbDefaultMultiRoleSensor
Behavior < ClTemperatureSensor >
+ sensor
+ deferedEventPropagation
+ CbDefaultMultiRoleSensor
Behavior()
+ onOrthogonalAllocation()
+ propagateEvent()
+ propagateEvent2()
+ onEntry()
+ onExit()
+ onMessageCallback()
+ getEventLabel()
                Δ
sm_dance_bot_strikes
back::cl_temperature
sensor::CbConditionTemperature
              Sensor
+ CbConditionTemperatureSensor()
```

+ onMessageCallback()