

```
graph BT; A[smacc_sm_reference_library/sm_dance_bot_2/include/sm_dance_bot_2/states/ms_dance_bot_run_mode/f_pattern_states/sti_fpattern_rotate_1.h] --> B[smacc_sm_reference_library/sm_dance_bot_2/include/sm_dance_bot_2/states/ms_dance_bot_run_mode/f_pattern_states/ss_f_pattern_1.h]; B --> C[smacc_sm_reference_library/sm_dance_bot_2/include/sm_dance_bot_2/sm_dance_bot_2.h]; C --> D[smacc_sm_reference_library/sm_dance_bot_2/src/sm_dance_bot_2.cpp];
```

smacc\_sm\_reference  
\_library/sm\_dance\_bot  
\_2/include/sm\_dance\_bot  
\_2/states/ms\_dance\_bot\_run  
\_mode/f\_pattern\_states/sti  
\_fpattern\_rotate\_1.h

smacc\_sm\_reference  
\_library/sm\_dance\_bot  
\_2/include/sm\_dance\_bot  
\_2/states/ms\_dance\_bot\_run  
\_mode/f\_pattern\_states/ss  
\_f\_pattern\_1.h

smacc\_sm\_reference  
\_library/sm\_dance\_bot  
\_2/include/sm\_dance\_bot  
\_2/sm\_dance\_bot\_2.h

smacc\_sm\_reference  
\_library/sm\_dance\_bot  
\_2/src/sm\_dance\_bot\_2.cpp