

```
boost::statechart::  
event< EvKeyPressQ<  
    TSource, TObjectTag > >
```

```
classDiagram
    class boost_statechart_event["boost::statechart::event< EvKeyPressQ< TSource, TObjectTag > >"]
    class cl_keyboard_ev_key_press_q["cl_keyboard::EvKeyPressQ< TSource, TObjectTag >"]
    boost_statechart_event <|-- cl_keyboard_ev_key_press_q
```

The diagram illustrates an inheritance relationship between two C++ classes. The base class, `boost::statechart::event< EvKeyPressQ< TSource, TObjectTag > >`, is represented by a white box with a thin black border. The derived class, `cl_keyboard::EvKeyPressQ< TSource, TObjectTag >`, is represented by a gray box with a thick black border. A blue arrow with an open triangular head points from the derived class to the base class, indicating that `cl_keyboard::EvKeyPressQ` inherits from `boost::statechart::event`. Both class boxes are divided into three horizontal compartments, with the top compartment containing the class name and the remaining two compartments being empty.

```
cl_keyboard::EvKeyPressQ  
< TSource, TObjectTag >
```