

```
boost::statechart::  
event< EvKeyPressY<  
    TSource, TObjectTag > >
```

A UML class diagram showing inheritance. The base class is 'boost::statechart::event< EvKeyPressY< TSource, TObjectTag > >' and the derived class is 'cl_keyboard::EvKeyPressY< TSource, TObjectTag >'. A blue arrow with an open triangle head points from the derived class to the base class. Both class boxes are divided into three horizontal compartments, with the top compartment containing the class name and the other two being empty.

```
cl_keyboard::EvKeyPressY  
< TSource, TObjectTag >
```