

sm_three_some::inner
_states::StiState1::onEntry

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graph LR; A[sm_three_some::inner_states::StiState1::onEntry] --> B[smacc::SmaccState<StiState1, SS>::checkWhileLoopConditionAndThrowEvent]; A --> C[sm_three_some::inner_states::StiState1::loopWhileCondition];
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smacc::SmaccState<
StiState1, SS >::checkWhile
LoopConditionAndThrowEvent

sm_three_some::inner
_states::StiState1::loopWhile
Condition