

boost::statechart::
event< EvWaypoint87
< TSource, TObjecTag > >

```
classDiagram
    class BoostEvent["boost::statechart::event< EvWaypoint87< TSource, TObjecTag > >"]
    class ClMoveBaseZEvent["cl_move_base_z::EvWaypoint87< TSource, TObjecTag >"]
    ClMoveBaseZEvent --|> BoostEvent
    class ClMoveBaseZEvent {
        + waypointIndex
```

The diagram illustrates an inheritance relationship. A blue arrow points from the bottom class to the top class. The top class is a template event type from the boost::statechart library. The bottom class is a custom event type that inherits from the boost event type and adds a public member variable named waypointIndex.

cl_move_base_z::EvWaypoint87
< TSource, TObjecTag >

+ waypointIndex