

```
boost::statechart::  
event< EvWaypoint195  
< TSource, TObjectTag > >
```

The diagram shows a base class at the top and a derived class at the bottom. The base class is defined with the C++ code: `boost::statechart::event< EvWaypoint195 < TSource, TObjectTag > >`. The derived class is defined with the C++ code: `cl_move_base_z::EvWaypoint195 < TSource, TObjectTag >` and has a public attribute `+ waypointIndex`. A blue arrow with an open triangular head points from the derived class to the base class, indicating inheritance.

```
cl_move_base_z::EvWaypoint195  
  < TSource, TObjectTag >
```

```
+ waypointIndex
```