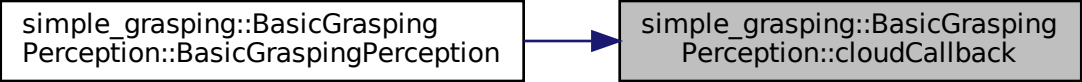


simple_grasping::BasicGrasping
Perception::BasicGraspingPerception



```
graph LR; A[simple_grasping::BasicGraspingPerception::BasicGraspingPerception] --> B[simple_grasping::BasicGraspingPerception::cloudCallback]
```

simple_grasping::BasicGrasping
Perception::cloudCallback