

fetch\_arm::IKFastKinematics  
Plugin::getPositionFK

fetch\_arm::IKFastKinematics  
Plugin::solve

GetIkType



```
graph LR; A["fetch_arm::IKFastKinematics<br/>Plugin::getPositionFK"] --> C["GetIkType"]; B["fetch_arm::IKFastKinematics<br/>Plugin::solve"] --> C;
```