

```
boost::statechart::  
event< EvKeyPressZ<  
    TSource, TObjectTag > >
```

A UML class diagram showing inheritance. The base class is `boost::statechart::event< EvKeyPressZ< TSource, TObjectTag > >` and the derived class is `keyboard_client::EvKeyPressZ< TSource, TObjectTag >`. A blue arrow with an open triangle head points from the derived class to the base class. Both class boxes have three horizontal compartments; the top compartment contains the class name and template parameters, while the other two are empty.

```
keyboard_client::EvKeyPress  
Z< TSource, TObjectTag >
```