

sm_three_some::inner
_states::StiState1::onEntry

```
graph LR; A[sm_three_some::inner_states::StiState1::onEntry] --> B[smacc::SmaccState<StiState1, SS>::checkWhileLoopConditionAndThrowEvent]; A --> C[sm_three_some::inner_states::StiState1::loopWhileCondition];
```

The diagram illustrates a state transition. A gray box on the left represents the initial state, with the text "sm_three_some::inner_states::StiState1::onEntry". Two blue arrows originate from the right side of this box. The top arrow points to a white box containing the text "smacc::SmaccState< StiState1, SS >::checkWhile LoopConditionAndThrowEvent". The bottom arrow points to another white box containing the text "sm_three_some::inner_states::StiState1::loopWhile Condition".

smacc::SmaccState<
StiState1, SS >::checkWhile
LoopConditionAndThrowEvent

sm_three_some::inner
_states::StiState1::loopWhile
Condition