

```
boost::statechart::  
event< EvKeyPressR<  
    TSource, TObjectTag > >
```

```
classDiagram
    class boost_statechart_event["boost::statechart::event< EvKeyPressR< TSource, TObjectTag > >"]
    class cl_keyboard_ev_key_press_r["cl_keyboard::EvKeyPressR< TSource, TObjectTag >"]
    boost_statechart_event <|-- cl_keyboard_ev_key_press_r
```

The diagram shows two class boxes. The top box is white with a black border and contains the text 'boost::statechart::event< EvKeyPressR< TSource, TObjectTag > >'. It has two empty rectangular compartments below the text. The bottom box is gray with a black border and contains the text 'cl\_keyboard::EvKeyPressR< TSource, TObjectTag >'. It also has two empty rectangular compartments below the text. A blue arrow with an open triangular head points from the top of the bottom box to the bottom of the top box, indicating inheritance.

```
cl_keyboard::EvKeyPressR  
< TSource, TObjectTag >
```