```
smacc::ISmaccClientBehavior

    stateMachine

    currentState

    currentOrthogonal

 + ISmaccClientBehavior()
 + ~ISmaccClientBehavior()
 + getStateMachine()
 + getName()
 + requiresClient()
 + requiresComponent()
 # runtimeConfigure()
 # onEntry()
 # onExit()
 # postEvent()
 # postEvent()
 # getCurrentState()
 # executeOnEntry()
 # executeOnExit()
 # dispose()
 onOrthogonalAllocation()
 smacc::SmaccClientBehavior
 + onEntry()
 + onExit()
cl_move base z::CbAbsolute
            Rotate
+ listener
+ moveBaseClient
+ absoluteGoalAngleDegree
+ vawGoalTolerance
+ spinningPlanner

    oldYawTolerance

+ CbAbsoluteRotate()
+ CbAbsoluteRotate()
+ onEntry()
+ onExit()
setLocalPlannerYawTolerance()
```