

boost::statechart::
event< EvWaypoint207
< TSource, TObjectTag > >

```
classDiagram
    class boost_statechart_event["boost::statechart::event< EvWaypoint207< TSource, TObjectTag > >"]
    class cl_move_base_z_EvWaypoint207["cl_move_base_z::EvWaypoint207< TSource, TObjectTag >"]
    cl_move_base_z_EvWaypoint207 --|> boost_statechart_event
```

The diagram shows a class hierarchy. The base class, `boost::statechart::event< EvWaypoint207 < TSource, TObjectTag > >`, is represented by a white box with a thin black border. It has three horizontal compartments: the top one contains the class name, and the two below it are empty. The derived class, `cl_move_base_z::EvWaypoint207 < TSource, TObjectTag >`, is represented by a grey box with a thick black border. It also has three horizontal compartments: the top one contains the class name, the middle one contains the public attribute `+ waypointIndex`, and the bottom one is empty. A blue arrow with an open triangular head points from the top of the derived class box to the bottom of the base class box, indicating inheritance.

cl_move_base_z::EvWaypoint207
< TSource, TObjectTag >

+ waypointIndex