```
smacc::ISmaccClientBehavior
 smacc::SmaccClientBehavior

    stateMachine

- currentState

    currentOrthogonal

+ SmaccClientBehavior()
+ ~SmaccClientBehavior()
+ getStateMachine()
+ getName()
+ runtimeConfigure()
+ onEntry()
+ onExit()
+ postEvent()
+ postEvent()
+ requiresClient()
+ requiresComponent()
+ getCurrentState()
configureEventSourceTypes()
moveit z client::CbMoveloints
+ scalingFactor
+ jointValueTarget
+ group
# movegroupClient
+ CbMoveJoints()
+ CbMoveloints()
+ onEntry()
+ onExit()
# moveloints()
moveit z client::CbMoveKnown
             State
+ CbMoveKnownState()
loadlointStatesFromFile()
```