

```
boost::statechart::  
event< EvKeyPressD<  
    TSource, TObjectTag > >
```

A UML class diagram showing inheritance. The base class is 'boost::statechart::event< EvKeyPressD< TSource, TObjectTag > >' and the derived class is 'cl_keyboard::EvKeyPressD< TSource, TObjectTag >'. A blue arrow with an open triangle head points from the derived class to the base class. Both class boxes have three horizontal compartments, with the top one containing the class name and the others being empty.

```
cl_keyboard::EvKeyPressD  
< TSource, TObjectTag >
```