```
smacc::ISmaccClientBehavior
 - stateMachine
 currentState

    currentOrthogonal

 + ISmaccClientBehavior()
 + ~ISmaccClientBehavior()
 + getStateMachine()
 + getName()
 + requiresClient()
 + requiresComponent()
 # runtimeConfigure()
 # onEntry()
# onExit()
 # postEvent()
 # postEvent()
 # getCurrentState()
# executeOnEntry()
 # executeOnExit()
 configureEventSourceTypes()
 smacc::SmaccClientBehavior
 + onEntry()
 + onExit()
                     R
               Δ
                     cl_multirole_sensor
::CbDefaultMultiRoleSensor
                     cl
                         Behavior < ClientType >
                     + sensor
                     + deferedEventPropagation
                     + CbDefaultMultiRoleSensor
                     Behavior()
                     + configureEventSourceTypes()
                     + propagateEvent()
                     + propagateEvent2()
                     + onEntry()
                     + onExit()
                     + onMessageCallback()
                     + getEventLabel()
                             < sm dance bot strikes
                            _back::cl_lidar::ClLidarSensor >
cl_multirole_sensor
::CbDefaultMultiRoleSensor
Behavior < sm dance bot strikes
  back::cl_lidar::ClLidarSensor >
+ sensor
+ deferedEventPropagation
+ CbDefaultMultiRoleSensor
Behavior()
+ configureEventSourceTypes()
+ propagateEvent()
+ propagateEvent2()
+ onEntry()
+ onExit()
+ onMessageCallback()
+ getEventLabel()
 sm_dance_bot_strikes
_back::cl_lidar::CbLidarSensor
  + CbLidarSensor()
  + onEntry()
  + onMessageCallback()
```