smacc::ISmaccClient # components stateMachine orthogonal + ISmaccClient() + ~ISmaccClient() + configureEventSourceTypes() + initialize() + getName() + postEvent() + postEvent() + getComponent() + getComponent() + getType() + getStateMachine() + connectSignal() + requiresClient() + getComponents() # createComponent() # createNamedComponent() # setStateMachine() # setOrthogonal() 4 smacc::client_bases ::SmaccSubscriberClient < MessageType > + topicName + queueSize + onFirstMessageReceived_ + onMessageReceived_ + postMessageEvent + postInitialMessageEvent # nh_ - sub firstMessage - initialized_ + SmaccSubscriberClient() + SmaccSubscriberClient() + ~SmaccSubscriberClient() + onMessageReceived() + onFirstMessageReceived() + configureEventSourceTypes() + initialize() messageCallback() < std_msgs::UInt16 > smacc::client_bases ::SmaccSubscriberClient < std_msgs::UInt16 > + topicName + queueSize + onFirstMessageReceived_ + onMessageReceived_ + postMessageEvent + postInitialMessageEvent # nh_ - sub

+ postMessageEvent + postInitialMessageEvent # nh_ - sub_ - firstMessage_ - initialized_ + SmaccSubscriberClient() + SmaccSubscriberClient() + onMessageReceived() + onFirstMessageReceived() + configureEventSourceTypes() + initialize() - messageCallback() Cl_keyboard::ClKeyboard + OnKeyPress

- + postEventKeyPress
 initialized
- + OnKeyPress()
- + ClKeyboard() + ~ClKeyboard()
- + initialize()
- + configureEventSourceTypes()
 + onKeyboardMessage()
- + postKeyEvent()