

```
boost::statechart::  
event< EvWaypoint100  
< TSource, TObjectTag > >
```

The diagram shows a base class at the top and a derived class at the bottom. The base class is defined with the Boost Statechart event macro. The derived class inherits from it, as indicated by a blue arrow with an open triangle head. The derived class has a public member variable named waypointIndex.

```
cl_move_base_z::EvWaypoint100  
  < TSource, TObjectTag >
```

```
+ waypointIndex
```