```
smacc::ISmaccClient
   # components
   stateMachine
   + ISmaccClient()
      ~ISmaccClient()
   + initialize()
   + setStateMachine()
   + getName()
   + postEvent()
   + postEvent()
   + getComponent()
   + configureEventSourceTypes()
   + getType()
+ getStateMachine()
   # createComponent()
                   smacc::client bases
                    ::SmaccSubscriberClient
                          < MessageType >
                    + topicName
                    + queueSize
                    + onFirstMessageReceived
                    + onMessageReceived
                    + postMessageEvent
                   + postInitialMessageEvent
# nh_
                    - sub
                   - firstMessage_
                    - initialized
                    + SmaccSubscriberClient()
+ SmaccSubscriberClient()
                    + ~SmaccSubscriberClient()
                    + onMessageReceived()
                    + onFirstMessageReceived()
                    + configureEventSourceTypes()
                    + initialize()
                    - messageCallback()
                          < std msgs::UInt16 >
smacc::client bases
::SmaccSubscriberClient
    < std_msgs::UInt16 >
+ topicName
+ queueSize
+ onFirstMessageReceived
+ onMessageReceived_
+ postMessageEvent
+ postInitialMessageEvent
# nh
- sub
- firstMessage_

    initialized_

+ SmaccSubscriberClient()
+ SmaccSubscriberClient()
+ ~SmaccSubscriberClient()
+ onMessageReceived()
+ onFirstMessageReceived()
+ configureEventSourceTypes()
+ initialize()
- messageCallback()
               Δ
```

keyboard_client::ClKeyboard

- + OnKeyPress
- + postEventKeyPress - initialized
- + ClKeyboard()
- ~ClKeyboard()
- + initialize() + configureEventSourceTypes()
- + onKeyboardMessage() + postKeyEvent()