

boost::statechart::
event< EvWaypoint207
< TSource, TOrthogonal > >



```
classDiagram
    class boost_statechart_event["boost::statechart::event< EvWaypoint207< TSource, TOrthogonal > >"]
    class cl_move_base_z_EvWaypoint207["cl_move_base_z::EvWaypoint207< TSource, TOrthogonal >"]
    cl_move_base_z_EvWaypoint207 --|> boost_statechart_event
```

The diagram illustrates an inheritance relationship. A blue arrow points from the bottom class to the top class. The top class is a template for a statechart event, and the bottom class is a concrete implementation of that event.

cl_move_base_z::EvWaypoint207
< TSource, TOrthogonal >

+ waypointIndex