smacc::SmaccClientBehavior - stateMachine_ currentState currentOrthogonal + SmaccClientBehavior() + ~SmaccClientBehavior() + getStateMachine() + getName() + runtimeConfigure() + onEntry() + onExit() + postEvent() + postEvent() + requiresClient() + requiresComponent() + getCurrentState() configureEventSourceTypes() multirole sensor client ::CbDefaultMultiRoleSensorBehavior < ClientType > + sensor + deferedEventPropagation + CbDefaultMultiRoleSensor Behavior() + configureEventSourceTypes() + propagateEvent() + propagateEvent2() + onEntry() + onExit() + onMessageCallback() + getEventLabel() < sm_dance_bot_strikes back::cl lidar::ClLidarSensor > multirole_sensor_client ::CbDefaultMultiRoleSensorBehavior < sm dance bot strikes back:: _cl_lidar::ClLidarSensor > + sensor + deferedEventPropagation + CbDefaultMultiRoleSensor Behavior() + configureEventSourceTypes() + propagateEvent() + propagateEvent2() + onEntry() + onExit() + onMessageCallback() + getEventLabel() sm dance bot strikes _back::cl_lidar::CbLidarSensor + CbLidarSensor()

+ onEntry()

+ onMessageCallback()