```
smacc::ISmaccClient
# components_

    stateMachine

    orthogonal

+ ISmaccClient()
+ ~ISmaccClient()
+ initialize()
+ getName()
+ postEvent()
+ postEvent()
+ getComponent()
+ configureEventSourceTypes()
+ getType()
+ getStateMachine()
+ connectSignal()
+ requiresClient()
# createComponent()
# setStateMachine()
# setOrthogonal()
                 smacc::client_bases
                 ::SmaccServiceClient
                     < ServiceType >
                 + serviceName
                  # nh
                 # client
                 # initialized
                 + SmaccServiceClient()
                 + initialize()
                  + call()
                      < std srvs::SetBool >
 smacc::client bases
 ::SmaccServiceClient
  < std srvs::SetBool >
 + serviceName_
 # nh
 # client
 # initialized
 + SmaccServiceClient()
 + initialize()
 + call()
sm dance bot::cl service3
       ::CIService3
+ CIService3()
```