```
smacc::SmaccState<
                                            SsrRadialLoopStart,
                                            SS >::checkWhileLoopCondition
                                                    AndThrowEvent
sm dance bot 2::radial
motion states::SsrRadialLoop
        Start::onEntry
                                            sm dance_bot_2::radial
                                             motion_states::SsrRadialLoop
Start::loopWhileCondition
```