```
smacc::SmaccClientBehavior

    stateMachine

    currentState

    currentOrthogonal

+ SmaccClientBehavior()
+ ~SmaccClientBehavior()
+ getStateMachine()
+ getName()
+ runtimeConfigure()
+ onEntry()
+ onExit()
+ postEvent()
+ postEvent()
+ requiresClient()
+ requiresComponent()
+ getCurrentState()
configureEventSourceTypes()
  sm dance bot strikes
  back::cl string publisher
     ::CbStringPublisher
  + publisherClient
  + msg
  + CbStringPublisher()
  + onEntry()
```

+ onExit()