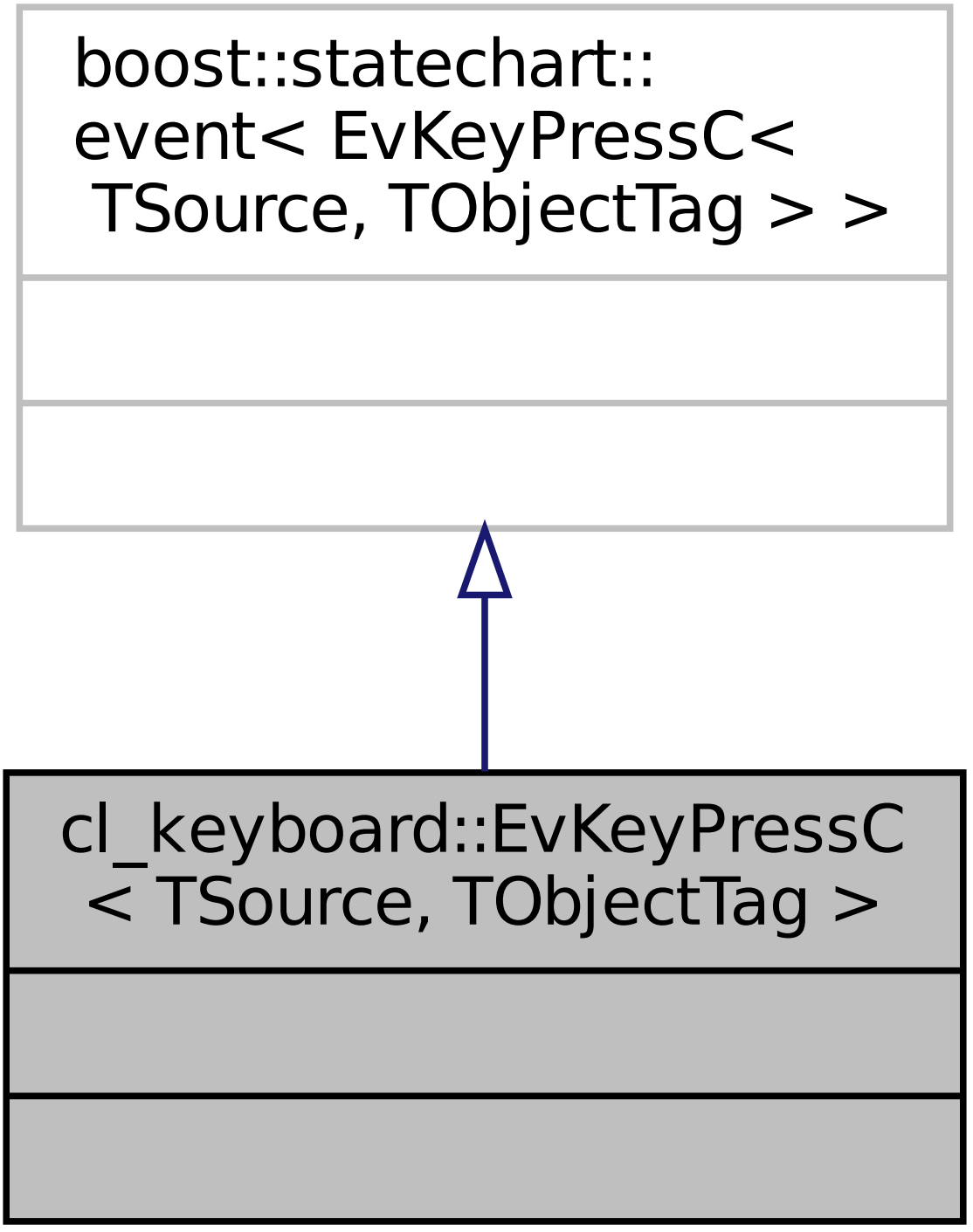
boost::statechart::
event< EvKeyPressC<
TSource, TObjectTag > >
cl_keyboard::EvKeyPressC
< TSource, TObjectTag >