

cl_move_group_interface
::CbCircularPouringMotion
::createMarkers

```
graph LR; A["cl_move_group_interface  
::CbCircularPouringMotion  
::createMarkers"] --> B["cl_move_group_interface  
::CbMoveEndEffectorTrajectory  
::createMarkers"]; A --> C["cl_move_group_interface  
::CbMoveEndEffectorTrajectory  
::getCurrentEndEffectorPose"];
```

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