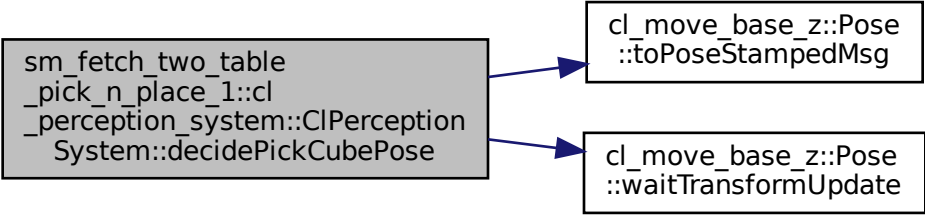


sm_fetch_two_table
_pick_n_place_1::cl
_perception_system::CIPerception
System::decidePickCubePose



```
graph LR; A["sm_fetch_two_table  
_pick_n_place_1::cl  
_perception_system::CIPerception  
System::decidePickCubePose"] --> B["cl_move_base_z::Pose  
::toPoseStampedMsg"]; A --> C["cl_move_base_z::Pose  
::waitTransformUpdate"]
```

The diagram illustrates a function call. A grey rectangular box on the left contains the function name and its arguments. Two blue arrows originate from the right side of this box, pointing to two separate white rectangular boxes on the right. The top white box contains the first argument, and the bottom white box contains the second argument.

cl_move_base_z::Pose
::toPoseStampedMsg

cl_move_base_z::Pose
::waitTransformUpdate