

```
boost::statechart::  
event< EvKeyPressA<  
    TSource, TOrthogonal > >
```

```
classDiagram  
    class boost_statechart_event["boost::statechart::event< EvKeyPressA< TSource, TOrthogonal > >"]  
    class cl_keyboard_EvKeyPressA["cl_keyboard::EvKeyPressA< TSource, TOrthogonal >"]  
    cl_keyboard_EvKeyPressA --|> boost_statechart_event
```

The diagram shows two class boxes. The top box is white and contains the text 'boost::statechart::event< EvKeyPressA< TSource, TOrthogonal > >'. The bottom box is gray and contains the text 'cl\_keyboard::EvKeyPressA< TSource, TOrthogonal >'. A blue arrow with an open triangle head points from the bottom box to the top box, indicating inheritance.

```
cl_keyboard::EvKeyPressA  
< TSource, TOrthogonal >
```