smacc::ISmaccClient

components_
- stateMachine_

+ ISmaccClient()
+ ~ISmaccClient()
+ initialize()
+ setStateMachine()
+ getName()
+ postEvent()
+ postEvent()
+ getComponent()
+ configureEventSourceTypes()
+ getType()
+ getStateMachine()

smacc::client_bases ::SmaccSubscriberClient < MessageType >

+ topicName
+ queueSize
+ onFirstMessageReceived_
+ onMessageReceived_
+ postMessageEvent
+ postInitialMessageEvent
# nh_
- sub_
- firstMessage_
- initialized_

+ SmaccSubscriberClient()
+ ~SmaccSubscriberClient()
+ onMessageReceived()
+ onFirstMessageReceived()
+ configureEventSourceTypes()
+ initialize()
- messageCallback()

< std_msgs::UInt16 >

smacc::client_bases ::SmaccSubscriberClient < std_msgs::UInt16 >

+ topicName
+ queueSize
+ onFirstMessageReceived_
+ onMessageReceived_
+ postMessageEvent
+ postInitialMessageEvent
# nh_
- sub_
- firstMessage_
- initialized_

+ SmaccSubscriberClient()
+ ~SmaccSubscriberClient()
+ onMessageReceived()
+ onFirstMessageReceived()
+ configureEventSourceTypes()
+ initialize()
- messageCallback()

keyboard_client::ClKeyboard

+ OnKeyPress
+ c_
+ postEventKeyPress
- initialized_

+ ClKeyboard()
+ ~ClKeyboard()
+ initialize()
+ configureEventSourceTypes()
+ onKeyboardMessage()
+ postKeyEvent()