

boost::statechart::  
event< EvWaypoint224  
< TSource, TOrthogonal > >



```
classDiagram
    class boost_statechart_event["boost::statechart::event< EvWaypoint224< TSource, TOrthogonal > >"]
    class cl_move_base_z_EvWaypoint224["cl_move_base_z::EvWaypoint224< TSource, TOrthogonal >"]
    cl_move_base_z_EvWaypoint224 --|> boost_statechart_event
```

The diagram shows a UML class hierarchy. The base class, `boost::statechart::event< EvWaypoint224 < TSource, TOrthogonal > >`, is represented by a white box with a thin black border and is divided into three horizontal compartments. The top compartment contains the class name. The derived class, `cl_move_base_z::EvWaypoint224 < TSource, TOrthogonal >`, is represented by a gray box with a thick black border and is also divided into three horizontal compartments. The top compartment contains the class name, the middle compartment contains the public attribute `+ waypointIndex`, and the bottom compartment is empty. A blue arrow with an open triangular head points from the top of the derived class box to the bottom of the base class box, indicating inheritance.

cl\_move\_base\_z::EvWaypoint224  
< TSource, TOrthogonal >

+ waypointIndex