

```
boost::statechart::  
event< EvWaypoint104  
< TSource, TObjectTag > >
```

The diagram shows a class hierarchy. The base class, `boost::statechart::event< EvWaypoint104 < TSource, TObjectTag > >`, is represented by a white box with a thin border. It has three empty compartments. The derived class, `move_base_z_client::EvWaypoint104< TSource, TObjectTag >`, is represented by a gray box with a thick border. It has three compartments: the first contains the class name, the second contains the public attribute `+ waypointIndex`, and the third is empty. A blue arrow with an open triangular head points from the derived class box to the base class box, indicating inheritance.

```
move_base_z_client  
::EvWaypoint104< TSource,  
TObjectTag >
```

```
+ waypointIndex
```