```
smacc::ISmaccState
                                        ::getROSNode
                               sm_dance_bot_strikes
                                back::f_pattern_states
                               ::StiFPatternStartLoop
                                < SsFPattern1 >::loopCondition
                                  sm_pr2_plugs::StNavigate
                                      ::runtimeConfigure
                                 sm_pr2_plugs::StGetOutlet
                                 Locations::runtimeConfigure
                                 sm_pr2_plugs::StWiggleOut
                                      ::runtimeConfigure
                                  sm_pr2_plugs::StClearLeft
                                    Arm::runtimeConfigure
                                   sm_pr2_plugs::StUnplug
                                      ::runtimeConfigure
                                   sm_pr2_plugs::StPlugIn
                                      ::runtimeConfigure
                                 sm_pr2_plugs::StPullBack
                                 FromWall::runtimeConfigure
                                sm_pr2_plugs::StRecoverStow
                                    Plug::runtimeConfigure
                                 sm\_pr2\_plugs::StSafetyTuck
                                      ::runtimeConfigure
                                  sm_pr2_plugs::StStowLeft
                                    Arm::runtimeConfigure
                                sm_pr2_plugs::StCloseGripper
::runtimeConfigure
                                  sm_pr2_plugs::StStowPlug
                                      ::runtimeConfigure
                                sm_pr2_plugs::StSucceedFree
                                   Base::runtimeConfigure
                                sm_pr2_plugs::StSucceedTuck
                                      ::runtimeConfigure
                                sm\_pr2\_plugs::StDetectOutlet
                                      ::runtimeConfigure
                                  sm_pr2_plugs::StUntuckAt
                                   Outlet::runtimeConfigure
                                  sm_pr2_plugs::StFailLower
Spine::runtimeConfigure
                                  sm_pr2_plugs::StFailOpen
                                  Gripper::runtimeConfigure
                                   sm_pr2_plugs::StFailTuck
                                   Arms::runtimeConfigure
                                  sm_pr2_plugs::StFetchPlug
                                      ::runtimeConfigure
                                 sm_pr2_plugs::StFailUntuck
                                      ::runtimeConfigure
                                  sm_pr2_plugs::StNavigate
                                  ToOutlet::runtimeConfigure
smacc::ISmaccState
  ::requiresClient
                                sm_calendar_week::StSunday
                                      ::runtimeConfigure
                               sm_calendar_week::StThursday
                                      ::runtimeConfigure
                              sm_calendar_week::StWednesday
                                      ::runtimeConfigure
                                 sm_calendar_week::StFriday
                                      ::runtimeConfigure
                               sm_calendar_week::StSaturday
                                      ::runtimeConfigure
                                sm_calendar_week::StTuesday
                                      ::runtimeConfigure
                                sm_calendar_week::StMonday
::runtimeConfigure
                                     sm_atomic::State2::
                                      runtimeConfigure
                                 sm_pr2_plugs::StFailStill
                                 Unplugged::runtimeConfigure
                                  sm dance bot strikes
                                   back::radial_motion
                                  _states::StiRadialEndPoint
                                      ::runtimeConfigure
                                   sm_dance_bot_strikes
                                    back::s_pattern_states
                                   ::StiSPatternForward4::
                                      runtimeConfigure
                                 sm_dance_bot::StNavigate
                                 Forward1::runtimeConfigure
                                 sm_pr2_plugs::StGoalIsLocal
                                      ::runtimeConfigure
                                 sm dance bot strikes
                                  back::StNavigateForward1
                                      ::runtimeConfigure
                                   sm_dance_bot_strikes
                                    _back::s_pattern_states
                                   ::StiSPatternForward2::
                                      runtimeConfigure
                              sm_pr2_plugs::StProcessRecharge
                                 Command::runtimeConfigure
                                   sm_dance_bot_strikes
                                    back::f_pattern_states
                                   ::StiFPatternForward1::
                                      runtimeConfigure
                                  sm_three_some::inner
                                  states::StiState3::runtime
                                          Configure
                                  sm_three_some::StState3
                                      ::runtimeConfigure
                                  sm three some::inner
                                  states::StiState2::runtime
                                          Configure
                                  sm three some::StState1
                                      ::runtimeConfigure
                               sm_dance_bot::StNavigate
                               ToWaypointsX::runtimeConfigure
                                sm_dance_bot_strikes
                                _back::StNavigateToWaypoints
                                     X::runtimeConfigure
                                  sm three some::StState2
                                      ::runtimeConfigure
```