```
smacc::ISmaccClientBehavior
   - stateMachine
  - currentState
  - currentOrthogonal
  + ISmaccClientBehavior()
   + ~ISmaccClientBehavior()
  + getStateMachine()
  + getName()
  + requiresClient()
  + requiresComponent()
  # runtimeConfigure()
  # onEntry()
  # onExit()
  # postEvent()
  # postEvent()
  # getCurrentState()
  # executeOnEntry()
  # executeOnExit()
  # dispose()
  onOrthogonalAllocation()
                Δ
smacc::SmaccAsyncClientBehavior
onEntryThread
- onExitThread

    postFinishEventFn

    postSuccessEventFn

    postFailureEventFn

- onFinished

    onSuccess

- onFailure
+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
# executeOnEntry()
# executeOnExit()
# postSuccessEvent()
# postFailureEvent()
# dispose()
    cl_move_group_interface
          ::CbMoveJoints
    + scalingFactor
     + jointValueTarget
    + group
    # movegroupClient
    + CbMoveJoints()
     + CbMoveJoints()
     + onEntry()
     + onExit()
     # moveJoints()
                Δ
    cl_move_group_interface
       ::CbMoveKnownState
    + CbMoveKnownState()
       -CbMoveKnownState()
    loadJointStatesFromFile()
```