

```
graph BT; A["smacc_sm_reference  
_library/sm_dance_bot  
_2/include/sm_dance_bot  
_2/states/ms_dance_bot_run  
_mode/f_pattern_states/sti  
_fpattern_rotate_1.h"] --> B["smacc_sm_reference  
_library/sm_dance_bot  
_2/include/sm_dance_bot  
_2/states/ms_dance_bot_run  
_mode/f_pattern_states/ss  
_f_pattern_1.h"]; B --> C["smacc_sm_reference  
_library/sm_dance_bot  
_2/include/sm_dance_bot  
_2/sm_dance_bot_2.h"]; C --> D["smacc_sm_reference  
_library/sm_dance_bot  
_2/src/sm_dance_bot_2.cpp"];
```

smacc\_sm\_reference  
\_library/sm\_dance\_bot  
\_2/include/sm\_dance\_bot  
\_2/states/ms\_dance\_bot\_run  
\_mode/f\_pattern\_states/sti  
\_fpattern\_rotate\_1.h

smacc\_sm\_reference  
\_library/sm\_dance\_bot  
\_2/include/sm\_dance\_bot  
\_2/states/ms\_dance\_bot\_run  
\_mode/f\_pattern\_states/ss  
\_f\_pattern\_1.h

smacc\_sm\_reference  
\_library/sm\_dance\_bot  
\_2/include/sm\_dance\_bot  
\_2/sm\_dance\_bot\_2.h

smacc\_sm\_reference  
\_library/sm\_dance\_bot  
\_2/src/sm\_dance\_bot\_2.cpp