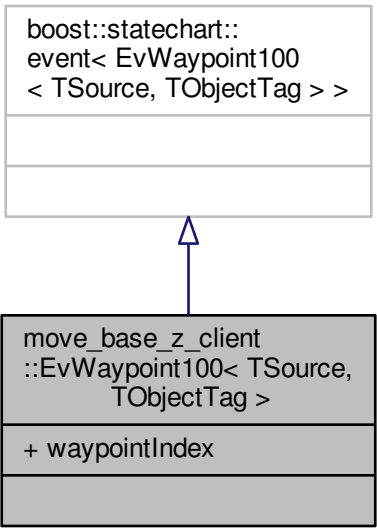


```
boost::statechart::  
event< EvWaypoint100  
< TSource, TObjectTag > >
```



The diagram shows two class boxes. The top box is white and represents the base class `boost::statechart::event< EvWaypoint100< TSource, TObjectTag > >`. It has two empty compartments below the header. The bottom box is gray and represents the derived class `move_base_z_client::EvWaypoint100< TSource, TObjectTag >`. It has a header with the class name, a compartment with the attribute `+ waypointIndex`, and an empty compartment at the bottom. A blue arrow with an open triangular head points from the bottom box to the top box, indicating inheritance.

```
move_base_z_client  
::EvWaypoint100< TSource,  
TObjectTag >
```

```
+ waypointIndex
```