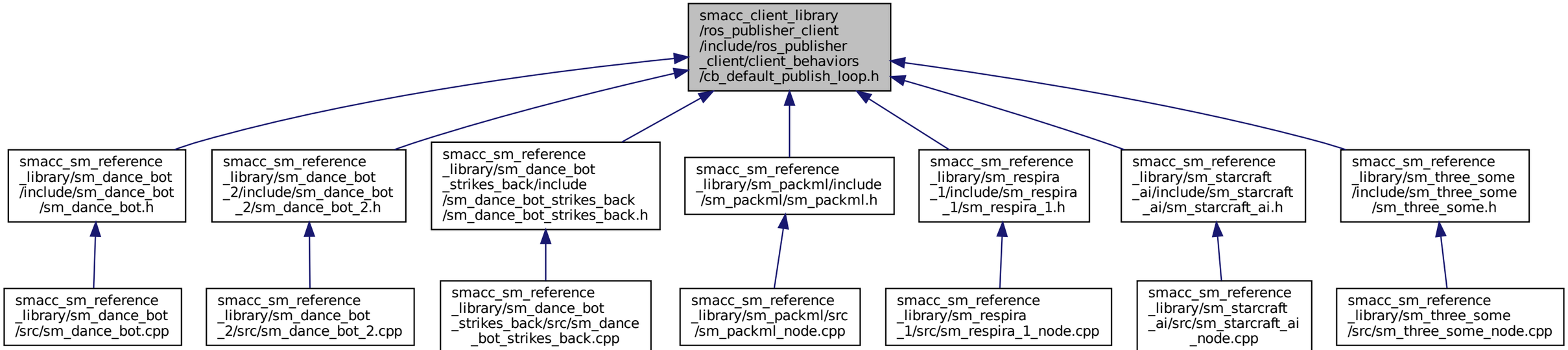
smacc_client_library/ros_publisher_client/include/ros_publisher_client/client_behaviors/cb_default_publish_loop.h
smacc_sm_reference_library/sm_dance_bot/include/sm_dance_bot/sm_dance_bot.h
smacc_sm_reference_library/sm_dance_bot_2/include/sm_dance_bot_2/sm_dance_bot_2.h
smacc_sm_reference_library/sm_dance_bot_strikes_back/include/sm_dance_bot_strikes_back/sm_dance_bot_strikes_back.h
smacc_sm_reference_library/sm_packml/include/sm_packml/sm_packml.h
smacc_sm_reference_library/sm_respira_1/include/sm_respira_1/sm_respira_1.h
smacc_sm_reference_library/sm_starcraft_ai/include/sm_starcraft_ai/sm_starcraft_ai.h
smacc_sm_reference_library/sm_three_some/include/sm_three_some/sm_three_some.h
smacc_sm_reference_library/sm_dance_bot/src/sm_dance_bot.cpp
smacc_sm_reference_library/sm_dance_bot_2/src/sm_dance_bot_2.cpp
smacc_sm_reference_library/sm_dance_bot_strikes_back/src/sm_dance_bot_strikes_back.cpp
smacc_sm_reference_library/sm_packml/src/sm_packml_node.cpp
smacc_sm_reference_library/sm_respira_1/src/sm_respira_1_node.cpp
smacc_sm_reference_library/sm_starcraft_ai/src/sm_starcraft_ai_node.cpp
smacc_sm_reference_library/sm_three_some/src/sm_three_some_node.cpp