```
smacc::ISmaccClientBehavior
    stateMachine_
     currentState
    - currentOrthogonal
    + ISmaccClientBehavior()
        -ISmaccClientBehavior()
    + getStateMachine()
    + getName()
    + requiresClient()
    + requiresComponent()
    + getNode()
    # runtimeConfigure()
    # onEntry()
    # onExit()
    # postEvent()
    # postEvent()
    # getCurrentState()
    # executeOnEntry()
    # executeOnExit()
    # dispose()
    onOrthogonalAllocation()
                  Δ
    smacc::SmaccClientBehavior
     + onEntry()
    + onExit()
                       Q
                          multirole_sensor
                          bDefaultMultiRoleSensor
                          Behavior < ClientType >
                        + sensor
                        + deferedEventPropagation
                         CbDefaultMultiRoleSensor
                       Behavior()
                        + onOrthogonalAllocation()
                        + propagateEvent()
                        + propagateEvent2()
                        + onEntry()
                        + onExit()
                        + onMessageCallback()
                        + getEventLabel()
                             < ClTemperatureSensor >
  cl_multirole_sensor
::CbDefaultMultiRoleSensor
  Behavior < ClTemperatureSensor >
  + sensor
  + deferedEventPropagation
  + CbDefaultMultiRoleSensor
  Behavior()
  + onOrthogonalAllocation()
  + propagateEvent()
  + propagateEvent2()
  + onEntry()
  + onExit()
  + onMessageCallback()
  + getEventLabel()
sm_dance_bot::cl_temperature
sensor::CbConditionTemperatureSensor
+ CbConditionTemperatureSensor()
+ onMessageCallback()
```