```
smacc::ISmaccState
              # stateReactors
              # eventGenerators
              # nh
              # contextNh
              # parentState_
              # stateInfo
              + getStateMachine()
              + getParentState()
              + getROSNode()
              + getClassName()
              + configure()
                                                       boost::statechart::
              + requiresComponent()
                                                       simple state< MostDerived,
              + requiresClient()
                                                        Context, mpl::list<>, sc
               + getGlobalSMData()
                                                           ::has_deep_history >
              + setGlobalSMData()
              + createStateReactor()
               + createStateReactor()
              + createEventGenerator()
              + postEvent()
              + postEvent()
              + notifyTransition()
              + notifyTransitionFromTransition
              TypeInfo()
              + getStateReactors()
              + getEventGenerators()
               + getParam()
              + setParam()
              + param()
               + getOrthogonal()
               + getEventGenerator()
               + getStateReactor()
                                       smacc::SmaccState<
                                       MostDerived, Context,
                                           InnerInitial, historyMode >
                                       + finishStateThrown
                                       + smacc inner type
                                       + SmaccState()
                                       + SmaccState()
                                       + ~SmaccState()
                                       + getStateInfo()
                                       + getFullName()
                                       + getShortName()
                                       + getParentState()
                                       + exit()
                                       + runtimeConfigure()
                                       + onEntry()
boost::statechart::
simple_state< SsBuild,
                                       + onExit()
MsRun, StiBuild1, sc
                                       + getGlobalSMData()
                                       + setGlobalSMData()
 ::has_deep_history >
                                       + requiresComponent()
                                       + getStateMachine()
                                       + checkWhileLoopConditionAnd
                                       ThrowEvent()
                                       + throwSequenceFinishedEvent()
                                       + configure_orthogonal
                                       runtime()
                                       + configure_orthogonal
                                       runtime()
                                       + configure orthogonal()
                                       + static_createStateReactor()
                                      + static_createEventGenerator()
+ static_createStateReactor_aux()
+ initial_deep_construct()
                                       + deep_construct()
                                       + shallow_construct()
                                       entryStateInternal()

    configure_orthogonal

                                        internal()
                                             < SsBuild, MsRun, StiBuild1 >
             smacc::SmaccState<
                 SsBuild, MsRun, StiBuild1 >
             + finishStateThrown
             + smacc inner type
             + SmaccState()
             + SmaccState()
             + ~SmaccState()
             + getStateInfo()
             + getFullName()
             + getShortName()
             + getParentState()
             + exit()
             + runtimeConfigure()
             + onEntry()
             + onExit()
             + getGlobalSMData()
             + setGlobalSMData()
             + requiresComponent()
             + getStateMachine()
             + checkWhileLoopConditionAnd
             ThrowEvent()
             + throwSequenceFinishedEvent()
             + configure_orthogonal
              runtime()
             + configure_orthogonal
              runtime()
             + configure_orthogonal()
             + static_createStateReactor()
             + static_createEventGenerator()
+ static_createStateReactor_aux()
+ initial_deep_construct()
             + deep_construct()
             + shallow construct()
             - entryStateInternal()
             configure_orthogonal
              internal()
```

sm_starcraft_ai::SS2 ::SsBuild

+ runtimeConfigure()+ total_iterations()+ staticConfigure()

+ iteration count