```
smacc::ISmaccState
               # stateReactors
               # eventGenerators
               # nh
               # contextNh
               # parentState_
               # stateInfo
               + getStateMachine()
               + getParentState()
               + getROSNode()
               + getClassName()
               + configure()
                                                       boost::statechart::
               + requiresComponent()
                                                       simple state< MostDerived,
               + requiresClient()
                                                        Context, mpl::list<>, sc
               + getGlobalSMData()
                                                           ::has_deep_history >
               + setGlobalSMData()
               + createStateReactor()
               + createStateReactor()
               + createEventGenerator()
               + postEvent()
               + postEvent()
               + notifyTransition()
               + notifyTransitionFromTransition
               TypeInfo()
               + getStateReactors()
               + getEventGenerators()
               + getParam()
               + setParam()
               + param()
               + getOrthogonal()
               + getEventGenerator()
               + getStateReactor()
                                       smacc::SmaccState<
                                       MostDerived, Context,
                                           InnerInitial, historyMode >
                                       + finishStateThrown
                                       + smacc inner type
                                       + SmaccState()
                                       + SmaccState()
                                       + ~SmaccState()
                                       + getStateInfo()
                                       + getFullName()
                                       + getShortName()
                                       + getParentState()
                                       + exit()
                                       + runtimeConfigure()
boost::statechart::
                                       + onEntry()
simple_state< SsMove,
                                       + onExit()
                                       + getGlobalSMData()
MsRun, StiMove1, sc
                                       + setGlobalSMData()
 ::has_deep_history >
                                       + requiresComponent()
                                       + getStateMachine()
                                       + checkWhileLoopConditionAnd
                                       ThrowEvent()
                                       + throwSequenceFinishedEvent()
                                       + configure_orthogonal
                                       runtime()
                                       + configure_orthogonal
                                       runtime()
                                       + configure orthogonal()
                                       + static_createStateReactor()
                                       + static_createEventGenerator()
+ static_createStateReactor_aux()
+ initial_deep_construct()
                                       + deep_construct()
                                       + shallow_construct()
                                       entryStateInternal()
                                       - configure_orthogonal
                                        internal()
                                             < SsMove, MsRun, StiMove1 >
              smacc::SmaccState<
                 SsMove, MsRun, StiMove1 >
              + finishStateThrown
              + smacc inner type
              + SmaccState()
              + SmaccState()
              + ~SmaccState()
              + getStateInfo()
              + getFullName()
              + getShortName()
              + getParentState()
              + exit()
              + runtimeConfigure()
              + onEntry()
              + onExit()
              + getGlobalSMData()
              + setGlobalSMData()
              + requiresComponent()
              + getStateMachine()
              + checkWhileLoopConditionAnd
             ThrowEvent()
              + throwSequenceFinishedEvent()
              + configure_orthogonal
              runtime()
             + configure_orthogonal
              runtime()
              + configure_orthogonal()
             + static_createStateReactor()
             + static_createEventGenerator()
+ static_createStateReactor_aux()
+ initial_deep_construct()
              + deep_construct()
              + shallow construct()
              entryStateInternal()
              configure_orthogonal
               internal()
```

sm\_starcraft\_ai::SS1 ::SsMove

+ runtimeConfigure()
+ total\_iterations()
+ staticConfigure()

+ iteration count