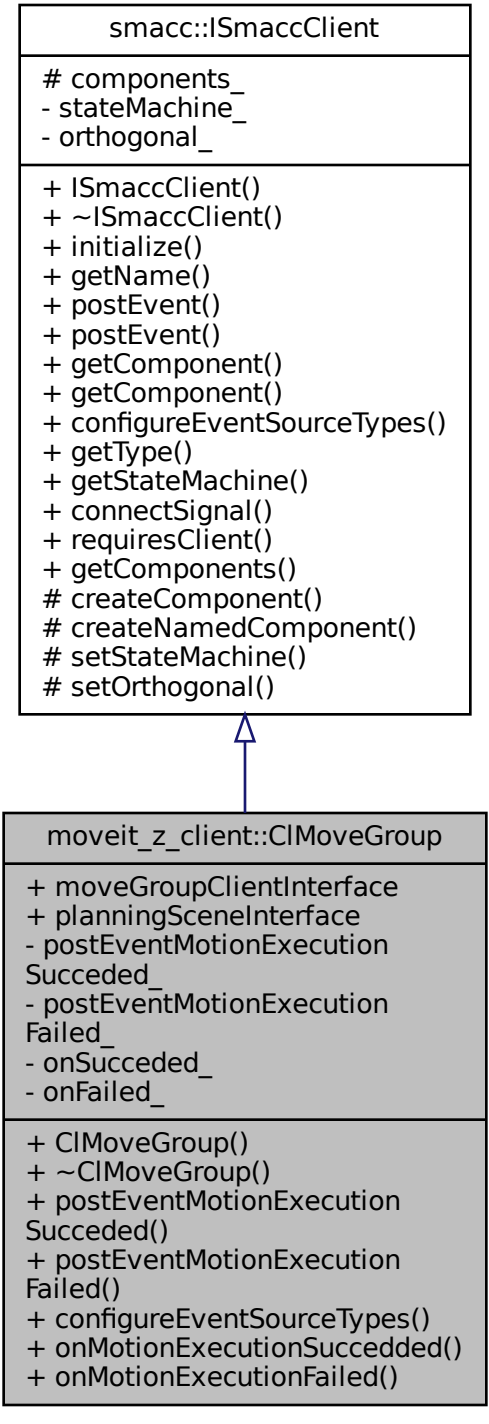
smacc::ISmaccClient
components_
- stateMachine_
- orthogonal_
+ ISmaccClient()
+ ~ISmaccClient()
+ initialize()
+ getName()
+ postEvent()
+ postEvent()
+ getComponent()
+ getComponent()
+ configureEventSourceTypes()
+ getType()
+ getStateMachine()
+ connectSignal()
+ requiresClient()
+ getComponents()
# createComponent()
# createNamedComponent()
# setStateMachine()
# setOrthogonal()
moveit_z_client::ClMoveGroup
+ moveGroupClientInterface
+ planningSceneInterface
- postEventMotionExecution Succeded_
- postEventMotionExecution Failed_
- onSucceded_
- onFailed_
+ ClMoveGroup()
+ ~ClMoveGroup()
+ postEventMotionExecution Succeded()
+ postEventMotionExecution Failed()
+ configureEventSourceTypes()
+ onMotionExecutionSuccedded()
+ onMotionExecutionFailed()