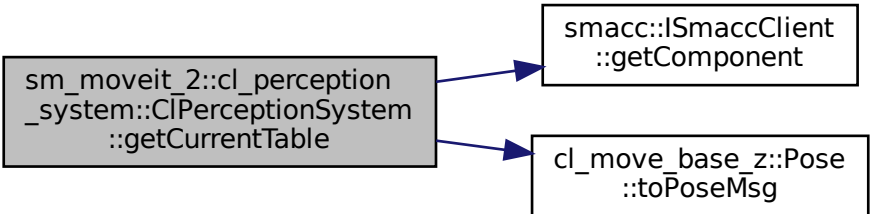
sm_moveit_2::cl_perception
_system::ClPerceptionSystem
::getCurrentTable
smacc::ISmaccClient
::getComponent
cl_move_base_z::Pose
::toPoseMsg