

```
boost::statechart::  
event< MoveitAbsouteMotion  
Finished< TSource, TObjectTag > >
```

The diagram shows a class hierarchy. The base class, `boost::statechart::event< MoveitAbsouteMotionFinished< TSource, TObjectTag > >`, is represented by a white box with a black border. It has three horizontal compartments: the top one for the class name, and two empty ones below it. The derived class, `sm_moveit::MoveitAbsouteMotionFinished< TSource, TObjectTag >`, is represented by a gray box with a black border, also with three horizontal compartments. The top compartment contains the class name, while the other two are empty. A blue arrow with an open triangular head points from the top of the derived class box to the bottom of the base class box, indicating inheritance.

```
sm_moveit::MoveitAbsoute  
MotionFinished< TSource,  
TObjectTag >
```