smacc::SmaccClientBehavior - stateMachine_ currentState currentOrthogonal + SmaccClientBehavior() + ~SmaccClientBehavior() + getStateMachine() + getName() + onEntry() + onExit() + postEvent() + postEvent() + requiresClient() + requiresComponent() + getCurrentState() configureEventSourceTypes() multirole sensor client ::CbDefaultMultiRoleSensorBehavior < ClientType > + sensor + deferedEventPropagation + CbDefaultMultiRoleSensor Behavior() + configureEventSourceTypes() + propagateEvent() + propagateEvent2() + onEntry() + onExit() + onMessageCallback() + getEventLabel() < ClLaserSensor > multirole sensor client ::CbDefaultMultiRoleSensorBehavior < ClLaserSensor > + sensor + deferedEventPropagation + CbDefaultMultiRoleSensor Behavior() + configureEventSourceTypes() + propagateEvent() + propagateEvent2() + onEntry() + onExit() + onMessageCallback() + getEventLabel() sm dance bot::cl lidar ::CbLidarSensor + CbLidarSensor() + onEntry() + onMessageCallback()