```
cl_ros_timer::CbTimerCountdown
                                                  Once::onEntry
                                            sm_moveit::cl_gripper
                                            ::CbOpenGripper::onEntry
                                            sm_moveit_2::cl_gripper
                                            ::CbOpenGripper::onEntry
                                            sm_moveit_3::cl_gripper
::CbOpenGripper::onEntry
                                            sm_moveit_4::cl_gripper
                                            ::CbOpenGripper::onEntry
                                            sm_moveit_3::cl_gripper
                                            ::CbCloseGripper::onEntry
                                            sm_moveit_4::cl_gripper
                                            ::CbCloseGripper::onEntry
                                        cl_ros_timer::CbTimerCountdown
                                                  Loop::onEntry
                                            sm_moveit::cl_gripper
                                            ::CbCloseGripper::onEntry
                                            sm_moveit_2::cl_gripper
                                            ::CbCloseGripper::onEntry
                                              sm_dance_bot::cl_led
::CbLEDOff::onEntry
                                             sm_dance_bot_2::cl
                                             led::CbLEDOff::onEntry
                                             sm dance bot strikes
                                             back::cl led::CbLEDOff
                                                    ::onEntry
                                             sm dance bot 2::cl
                                              led::CbLEDOn::onEntry
                                             sm_dance_bot_strikes
                                             _back::cl_led::CbLEDOn
                                                    ::onEntry
                                              sm_dance_bot::cl_led
                                               ::CbLEDOn::onEntry
                                        cl_keyboard::CbDefaultKeyboard
                                                Behavior::onEntry
smacc::SmaccClientBehavior
                                          cl_move_base_z::CbNavigate
      ::requiresClient
                                             NextWaypoint::onEntry
                                          moveit_z_client::CbMoveEnd
                                                Effector::onEntry
                                           sm_dance_bot_2::cl
                                            _string_publisher::CbString
                                               Publisher::onEntry
                                          sm_dance_bot::cl_string
                                          publisher::CbStringPublisher
                                                    ::onEntry
                                           sm_dance_bot_strikes
                                           _back::cl_string_publisher
                                           ::CbStringPublisher::onEntry
                                          cl_move_base_z::CbUndoPath
                                               Backwards::onEntry
                                         moveit_z_client::CbMoveJoints
                                                    ::onEntry
                                          moveit z client::CbMoveEnd
                                            EffectorRelative::onEntry
                                        moveit_z_client::CbMoveNamed
                                                 Target::onEntry
                                       moveit_z_client::CbMoveCartesian
                                                Relative::onEntry
                                           cl move base z::CbRotate
                                                    ::onEntry
                                           cl_ros_publisher::CbPublish
                                                  Once::onEntry
                                          cl move base z::CbAbsolute
                                                 Rotate::onEntry
                                          cl_move_base_z::CbNavigate
Backwards::onEntry
                                          cl_move_base_z::CbNavigate
                                             GlobalPosition::onEntry
                                          cl_move_base_z::CbNavigate
                                                Forward::onEntry
                                           cl_ros_publisher::CbDefault
                                              PublishLoop::onEntry
                                        cl multirole sensor
                                        ::CbDefaultMultiRoleSensor
                                        Behavior< sm dance bot strikes
                                         back::cl lidar::ClLidarSensor
                                                    >::onEntry
```

cl_move_base_z::CbUndoPath Backwards::onExit

cl_ros_timer::CbTimer ::onEntry