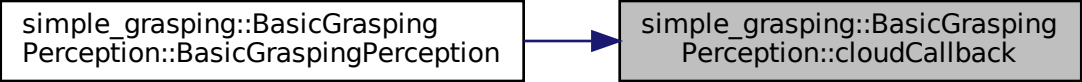


simple_grasping::BasicGrasping
Perception::BasicGraspingPerception



```
graph LR; A[simple_grasping::BasicGrasping  
Perception::BasicGraspingPerception] --> B[simple_grasping::BasicGrasping  
Perception::cloudCallback];
```

simple_grasping::BasicGrasping
Perception::cloudCallback