smacc::ISmaccClient # components stateMachine orthogonal + ISmaccClient() ~ISmaccClient() + initialize() + getName() + postEvent() + postEvent() + getComponent() + getComponent() + getType() + getStateMachine() + connectSignal() + requiresClient() + getComponents() # configureEventSourceTypes() # createComponent() # createNamedComponent() # setStateMachine() # setOrthogonal() 4 smacc::client_bases ::SmaccSubscriberClient < MessageType > + topicName + queueSize + onFirstMessageReceived_ + onMessageReceived_ + postMessageEvent + postInitialMessageEvent # nh_ - sub firstMessage initialized_ + SmaccSubscriberClient() + SmaccSubscriberClient() + ~SmaccSubscriberClient() + onMessageReceived() + onFirstMessageReceived() + configureEventSourceTypes() + initialize() messageCallback() < std_msgs::UInt16 > smacc::client_bases ::SmaccSubscriberClient < std_msgs::UInt16 > + topicName + queueSize + onFirstMessageReceived_ + onMessageReceived_ + postMessageEvent + postInitialMessageEvent # nh_ - sub firstMessage_ initialized

+ SmaccSubscriberClient() + SmaccSubscriberClient() + ~SmaccSubscriberClient() + onMessageReceived() + onFirstMessageReceived() + configureEventSourceTypes() + initialize() messageCallback() cl keyboard::ClKeyboard + OnKeyPress + postEventKeyPress - initialized + OnKeyPress() + ClKeyboard() + ~ClKeyboard() + initialize() + configureEventSourceTypes()

+ onKeyboardMessage()

+ postKeyEvent()