smacc::ISmaccComponent # stateMachine # owner smacc::ISmaccUpdatable + ISmaccComponent() + ~ISmaccComponent() periodDuration + getName() lastUpdate # initialize() # setStateMachine() + ISmaccUpdatable() # postEvent() + ISmaccUpdatable() # postEvent() + executeUpdate() # onOrthogonalAllocation() + setUpdatePeriod() # update() # requiresComponent() # requiresClient() # onlnitialize() # createSiblingComponent() # createSiblingNamedComponent() cl move base z::CpTFListener - m mutex - poseTracks - tfListener - listenerMutex

+ CpTFListener() + update()

+ getLastTransform() + waitForNextTransform()