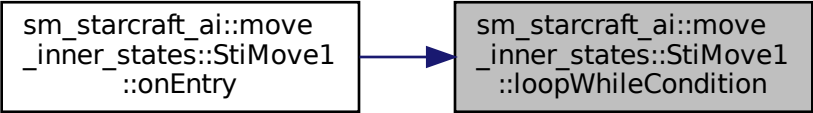


```
sm_starcraft_ai::move  
_inner_states::StiMove1  
::onEntry
```



```
graph LR; A["sm_starcraft_ai::move  
_inner_states::StiMove1  
::onEntry"] --> B["sm_starcraft_ai::move  
_inner_states::StiMove1  
::loopWhileCondition"]
```

```
sm_starcraft_ai::move  
_inner_states::StiMove1  
::loopWhileCondition
```