```
TeleopComponent
# active
+ TeleopComponent()
+ ~TeleopComponent()
+ update()
+ publish()
+ start()
+ stop()
     GripperTeleop
   - deadman
  - open button
  - close button

    min position

  - max position
  - max_effort

    reg close

  - reg open
  - client
   + GripperTeleop()
```

+ update()
+ publish()