

```
boost::statechart::  
event< EvKeyPressY<  
    TSource, TObjectTag > >
```

```
classDiagram
    class boost_statechart_event["boost::statechart::event< EvKeyPressY< TSource, TObjectTag > >"]
    class cl_keyboard_ev_key_press_y["cl_keyboard::EvKeyPressY< TSource, TObjectTag >"]
    boost_statechart_event <|-- cl_keyboard_ev_key_press_y
```

The diagram illustrates an inheritance relationship. The base class, `boost::statechart::event< EvKeyPressY< TSource, TObjectTag > >`, is shown in a white box with a thin grey border. The derived class, `cl_keyboard::EvKeyPressY< TSource, TObjectTag >`, is shown in a grey box with a thick black border. A blue arrow with an open triangular head points from the derived class to the base class, indicating that `cl_keyboard::EvKeyPressY` inherits from `boost::statechart::event`.

```
cl_keyboard::EvKeyPressY  
< TSource, TObjectTag >
```