```
smacc::ISmaccOrthogonal
# clients
- stateMachine

    clientBehaviors

+ setStateMachine()
+ getStateMachine()
+ addClientBehavior()
+ runtimeConfigure()
+ onEntry()
+ onExit()
+ getName()
+ requiresComponent()
+ requiresClient()
+ getClients()
+ getClientBehaviors()
+ setGlobalSMData()
+ getGlobalSMData()
+ getClientBehavior()
# onInitialize()
# assignClientToOrthogonal()
                   smacc::Orthogonal<
                      TOrthogonal >
                   + createClient()
                       < OrObstaclePerception >
   smacc::Orthogonal <
   OrObstaclePerception >
   + createClient()
   sm ridgeback floor
     coverage dynamic 1
    ::OrObstaclePerception
    + onInitialize()
```