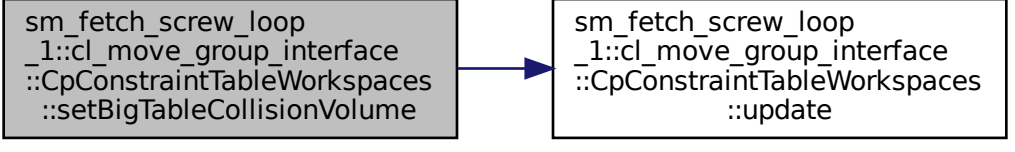
sm_fetch_screw_loop
_1::cl_move_group_interface
::CpConstraintTableWorkspaces
::setBigTableCollisionVolume
sm_fetch_screw_loop
_1::cl_move_group_interface
::CpConstraintTableWorkspaces
::update