```
smacc sm reference
library/sm starcraft
ai/include/sm starcraft
ai/states/move inner states
       /sti move 3.h
 smacc sm reference
  library/sm starcraft
 _ai/include/sm_starcraft
  ai/superstates/ss move.h
  smacc sm reference
   library/sm starcraft
  _ai/include/sm starcraft
   ai/sm starcraft ai.h
   smacc sm reference
    library/sm starcraft
   _ai/src/sm starcraft ai
         node.cpp
```