```
smacc::ISmaccClient
# components

    stateMachine

    orthogonal

+ ISmaccClient()
+ ~ISmaccClient()
+ initialize()
+ getName()
+ postEvent()
+ postEvent()
+ getComponent()
+ getComponent()
+ getType()
+ getStateMachine()
+ connectSignal()
+ requiresClient()
+ getComponents()
# configureEventSourceTypes()
# createComponent()
# createNamedComponent()
# setStateMachine()
# setOrthogonal()
```

move_group_interface _client::ClMoveGroup

+ moveGroupClientInterface+ planningSceneInterface- postEventMotionExecutionSucceded

postEventMotionExecutionFailed_______

onSucceded_onFailed

+ CIMoveGroup()

+ ~CIMoveGroup()+ postEventMotionExecution

Succeded()

+ postEventMotionExecution Failed()

+ configureEventSourceTypes() + onMotionExecutionSuccedded()

+ onMotionExecutionSuccedded + onMotionExecutionFailed()