

```
boost::statechart::  
event< EvKeyPressX<  
    TSource, TObjectTag > >
```

A UML class diagram showing inheritance. The base class is `boost::statechart::event< EvKeyPressX< TSource, TObjectTag > >` and the derived class is `keyboard_client::EvKeyPressX< TSource, TObjectTag >`. A blue arrow points from the derived class to the base class.

```
keyboard_client::EvKeyPress  
X< TSource, TObjectTag >
```