```
smacc::ISmaccClientBehavior
  - stateMachine
  - currentState
  - currentOrthogonal
  + ISmaccClientBehavior()
  + ~ISmaccClientBehavior()
  + getStateMachine()
  + getName()
  + requiresClient()
  + requiresComponent()
  # runtimeConfigure()
  # onEntry()
  # onExit()
  # postEvent()
  # postEvent()
  # getCurrentState()
  # executeOnEntry()
  # executeOnExit()
  # dispose()
  configureEventSourceTypes()
                Δ
smacc::SmaccAsyncClientBehavior

    onEntryThread

    onExitThread

    postFinishEventFn

    postSuccessEventFn

    postFailureEventFn

+ configureEventSourceTypes()
+ ~SmaccAsyncClientBehavior()
# executeOnEntry()
# executeOnExit()
# postSuccessEvent()
# postFailureEvent()
# dispose()
                Δ
      move_group_interface
       client::CbMoveJoints
      + scalingFactor
      + jointValueTarget
      + group_
      # movegroupClient_
      + CbMoveJoints()
      + CbMoveJoints()
      + onEntry()
      + onExit()
      # moveJoints()
   move_group_interface
    client::CbMoveKnownState
   + CbMoveKnownState()
   + ~CbMoveKnownState()
   loadJointStatesFromFile()
```