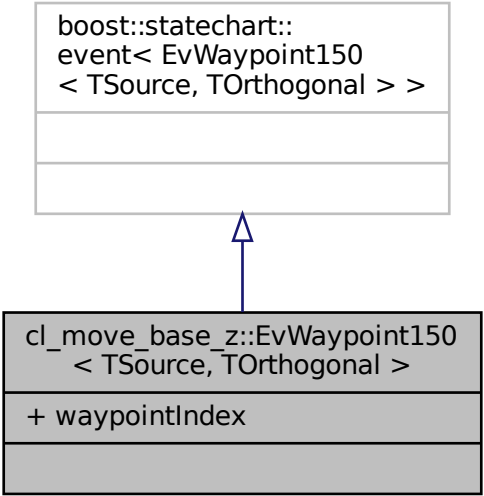


boost::statechart::
event< EvWaypoint150
< TSource, TOrthogonal > >



```
classDiagram
    class boost_statechart_event["boost::statechart::event< EvWaypoint150< TSource, TOrthogonal > >"]
    class cl_move_base_z_EvWaypoint150["cl_move_base_z::EvWaypoint150< TSource, TOrthogonal >"]
    cl_move_base_z_EvWaypoint150 --|> boost_statechart_event
```

The diagram shows a UML class hierarchy. The base class, `boost::statechart::event< EvWaypoint150 < TSource, TOrthogonal > >`, is represented by a white box with a thin grey border. It has two empty compartments below the header. The derived class, `cl_move_base_z::EvWaypoint150 < TSource, TOrthogonal >`, is represented by a grey box with a thick black border. It has a header compartment, a compartment containing the public attribute `+ waypointIndex`, and an empty bottom compartment. A blue arrow with an open triangular head points from the derived class to the base class, indicating inheritance.

cl_move_base_z::EvWaypoint150
< TSource, TOrthogonal >

+ waypointIndex