```
smacc::ISmaccClientBehavior

    stateMachine

- currentState
- currentOrthogonal
+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
# runtimeConfigure()
# onEntry()
# onExit()
# postEvent()
# postEvent()
# getCurrentState()
configureEventSourceTypes()
smacc::SmaccClientBehavior
+ onEntry()
+ onExit()
  sm moveit 3::cl gripper
      ::CbOpenGripper
  + onEntry()
  + onExit()
```