```
smacc::ISmaccClientBehavior
  - stateMachine

    currentState

    currentOrthogonal

  + ISmaccClientBehavior()
     ~lSmaccClientBehavior()
  + getStateMachine()
  + getName()
+ requiresClient()
  + requiresComponent()
  + getNode()
  # runtimeConfigure()
  # onEntry()
  # onExit()
  # postEvent()
  # postEvent()
  # getCurrentState()
  # executeOnEntry()
  # executeOnExit()
  # dispose()
  - onOrthogonalAllocation()
                Δ
  smacc::SmaccClientBehavior
  + onEntry()
  + onExit()
                Д
                      cl_multirole_sensor
                      :: CbDefault MultiRole Sensor
                        Behavior< ClientType >
                      + sensor
                      + deferedEventPropagation

    CbDefaultMultiRoleSensor

                      Behavior()
                      + onOrthogonalAllocation()
                      + propagateEvent()
                      + propagateEvent2()
                      + onEntry()
                      + onExit()
                      + onMessageCallback()
                      + getEventLabel()
                            < ClTemperatureSensor >
  multirole sensor
:CbDefaultMultiRoleSensor
Behavior < ClTemperatureSensor >
+ sensor
+ deferedEventPropagation
+ CbDefaultMultiRoleSensor
Behavior()
+ onOrthogonalAllocation()
+ propagateEvent()
+ propagateEvent2()
+ onEntry()
+ onExit()
+ onMessageCallback()
+ getEventLabel()
sm_dance_bot_2::cl
_temperature_senso
              sensor
 ::CbConditionTemperatureSensor
+ CbConditionTemperatureSensor()
+ onMessageCallback()
```