```
cl_ros_timer::CbTimer
                                                      ::onEntry
                                             sm fetch two table
                                              _whiskey_pour::cl_gripper
                                              ::CbOpenGripper::onEntry
                                         cl_ros_timer::CbTimerCountdown
                                                   Once::onEntry
                                           sm_fetch_screw_loop
                                           _1::cl_gripper::CbOpenGripper
                                                      ::onEntry
                                             sm_fetch_six_table
                                              _pick_n_sort_1::cl_gripper
                                             ::CbOpenGripper::onEntry
                                              sm_fetch_two_table
                                              _pick_n_place_1::cl
                                              _gripper::CbOpenGripper
                                                      ::onEntry
                                             sm_fetch_two_table
                                              _whiskey_pour::cl_gripper
                                             ::CbCloseGripper::onEntry
                                           sm_fetch_screw_loop
                                           _1::cl_gripper::CbCloseGripper
                                                      ::onEntry
                                             sm_fetch_six_table
                                              _pick_n_sort_1::cl_gripper
                                             ::CbCloseGripper::onEntry
                                              sm fetch two table
                                              _pick_n_place_1::cl
                                              _gripper::CbCloseGripper
                                                      ::onEntry
                                         cl_ros_timer::CbTimerCountdown
                                                    Loop::onEntry
                                                sm_dance_bot::cl_led
                                                 ::CbLEDOff::onEntry
                                               sm_dance_bot_2::cl
_led::CbLEDOff::onEntry
                                               sm_dance_bot_strikes
                                               _back::cl_led::CbLEDOff
                                                      ::onEntry
                                             sm_ridgeback_floor
                                             _coverage_dynamic_1
::cl_led::CbLEDOff::onEntry
                                              sm_ridgeback_floor
                                              _coverage_static_1::
cl_led::CbLEDOff::onEntry
                                               sm_dance_bot::cl_led
                                                 ::CbLEDOn::onEntry
                                               sm_dance_bot_2::cl
                                               led::CbLEDOn::onEntry
                                               sm_dance_bot_strikes
                                               _back::cl_led::CbLEDOn
                                                      ::onEntry
                                             sm_ridgeback_floor
                                             _coverage_dynamic_1
::cl_led::CbLEDOn::onEntry
                                              sm_ridgeback_floor
                                               _coverage_static_1::
                                              cl led::CbLEDOn::onEntry
                                          cl_keyboard::CbDefaultKeyboard
smacc::ISmaccClientBehavior
       ::requiresClient
                                                  Behavior::onEntry
                                           {\sf cl\_move\_group\_interface}
                                           ::CbMoveEndEffectorTrajectory
                                                      ::onEntry
                                             cl_move_group_interface
                                             ::CbDetachObject::onEntry
                                             {\sf cl\_move\_group\_interface}
                                             ::CbExecuteLastTrajectory
                                                      ::onEntry
                                             cl_move_group_interface
                                              ::CbAttachObject::onEntry
                                              cl_move_group_interface
                                              ::CbUndoLastTrajectory
                                                      ::onEntry
                                             sm_dance_bot_2::cl
                                             _string_publisher::CbString
                                                 Publisher::onEntry
                                            sm_dance_bot_strikes
                                             _back::cl_string_publisher
                                            ::CbStringPublisher::onEntry
                                                                                         cl_move_group_interface
                                                                                         ::CbEndEffectorRotate
                                                                                                  ::onEntry
                                            sm ridgeback floor
                                             _coverage_dynamic_1
                                            ::cl string_publisher
                                            ::CbStringPublisher::onEntry
                                            sm_dance_bot::cl_string
                                            _publisher::CbStringPublisher
                                                      ::onEntry
                                             sm_ridgeback_floor
                                             _coverage_static_1::
                                             cl_string_publisher::
                                             CbStringPublisher::onEntry
                                           cl_move_group_interface
                                            :: CbMoveEndEffector:: on Entry
                                             cl_move_base_z::CbRotate
                                                      ::onEntry
                                            cl_move_group_interface
::CbMoveEndEffectorRelative
                                                      ::onEntry
                                          cl move group interface
                                          ::CbMoveNamedTarget::onEntry
                                             cl_move_group_interface
                                             ::CbMoveCartesianRelative
                                                      ::onEntry
                                             cl_ros_publisher::CbPublish
                                                    Once::onEntry
                                             cl ros publisher::CbDefault
                                                PublishLoop::onEntry
                                         cl_multirole_sensor
                                         ::CbDefaultMultiRoleSensor
                                         Behavior < sm_dance_bot_strikes
                                          _back::cl_lidar::ClLidarSensor
                                                     >::onEntry
                                                                                       cl_move_group_interface
::CbMoveLastTrajectoryInitial
                                              cl move group interface
                                               ::CbMoveJoints::onEntry
                                                                                               State::onEntry
                                         cl_move_base_z::CbMoveBase
                                         ClientBehaviorBase::onOrthogonal
                                                     Allocation
```