```
smacc::ISmaccClientBehavior
               Δ
 smacc::SmaccClientBehavior

    stateMachine

- currentState

    currentOrthogonal

+ SmaccClientBehavior()
+ ~SmaccClientBehavior()
+ getStateMachine()
+ getName()
+ runtimeConfigure()
+ onEntry()
+ onExit()
+ postEvent()
+ postEvent()
+ requiresClient()
+ requiresComponent()
+ getCurrentState()
configureEventSourceTypes()
                    cl multirole_sensor
                    ::CbDefaultMultiRoleSensor
                        Behavior < ClientType >
                    + sensor
                    + deferedEventPropagation
                    + CbDefaultMultiRoleSensor
                    Behavior()
                    + configureEventSourceTypes()
                    + propagateEvent()
                    + propagateEvent2()
                    + onEntry()
                    + onExit()
                    + onMessageCallback()
                    + getEventLabel()
                            < sm_dance_bot_strikes
                           back::cl_lidar::ClLidarSensor >
cl multirole sensor
::CbDefaultMultiRoleSensor
Behavior < sm_dance_bot_strikes
 _back::cl_lidar::ClLidarSensor >
+ sensor
+ deferedEventPropagation
+ CbDefaultMultiRoleSensor
Behavior()
+ configureEventSourceTypes()
+ propagateEvent()
+ propagateEvent2()
+ onEntry()
+ onExit()
+ onMessageCallback()
+ getEventLabel()
 sm_dance_bot_strikes
_back::cl_lidar::CbLidarSensor
  + CbLidarSensor()
  + onEntry()
  + onMessageCallback()
```