

sm\_three\_some::inner  
\_states::StiState1::onEntry

```
graph LR; A[sm_three_some::inner_states::StiState1::onEntry] --> B[smacc::SmaccState<StiState1, SS>::checkWhileLoopConditionAndThrowEvent]; A --> C[sm_three_some::inner_states::StiState1::loopWhileCondition];
```

smacc::SmaccState<  
StiState1, SS >::checkWhile  
LoopConditionAndThrowEvent

sm\_three\_some::inner  
\_states::StiState1::loopWhile  
Condition