



-max\_angular\_z\_speed  
-xy\_goal\_tolerance  
-yaw\_goal\_tolerance  
-k\_beta\_  
-k\_rho\_  
-carrot\_angular\_distance\_  
-betta\_offset  
-alpha\_offset  
-k\_alpha\_  
-carrot\_distance  
...  
-waitingStamp\_  
-goalMarkerPublisher\_  
-waitingTimeout\_  
-plan\_  
-costmapRos\_  
-currentPoseIndex\_  
-waiting\_goalReached\_

