

| smacc::ISmaccComponent  |
|---|
| # stateMachine_<br># owner_   |
| + ISmaccComponent()<br>+ ~ISmaccComponent()<br>+ getName()<br># initialize()<br># setStateMachine()<br># postEvent()<br># postEvent()<br># onOrthogonalAllocation()<br># requiresComponent()<br># requiresClient()<br># onInitialize()<br># createSiblingComponent()<br># createSiblingNamedComponent() |

| smacc::ISmaccUpdatable   |
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| - periodDuration_<br>- lastUpdate_   |
| + ISmaccUpdatable()<br>+ ISmaccUpdatable()<br>+ executeUpdate()<br>+ setUpdatePeriod()<br># update() |

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| sm_fetch_two_table<br>_whiskey_pour::cl_move<br>_group_interface::CpConstraint<br>VirtualSideWall  |
| - planningSceneInterface_<br>- movegroupclient_<br>- name_<br>- referenceFrame_<br>- offset_<br>- size_<br>- enabled_<br>- alreadyRemoved_   |
| + enable()<br>+ disable()<br>+ CpConstraintVirtualSideWall()<br>+ onInitialize()<br>+ update()<br>+ createCollisionBox()<br>+ createVirtualCollisionWalls()<br>+ enable()<br>+ disable()<br>+ CpConstraintVirtualSideWall()<br>+ onInitialize()<br>+ update()<br>+ createCollisionBox()<br>+ createVirtualCollisionWalls() |

