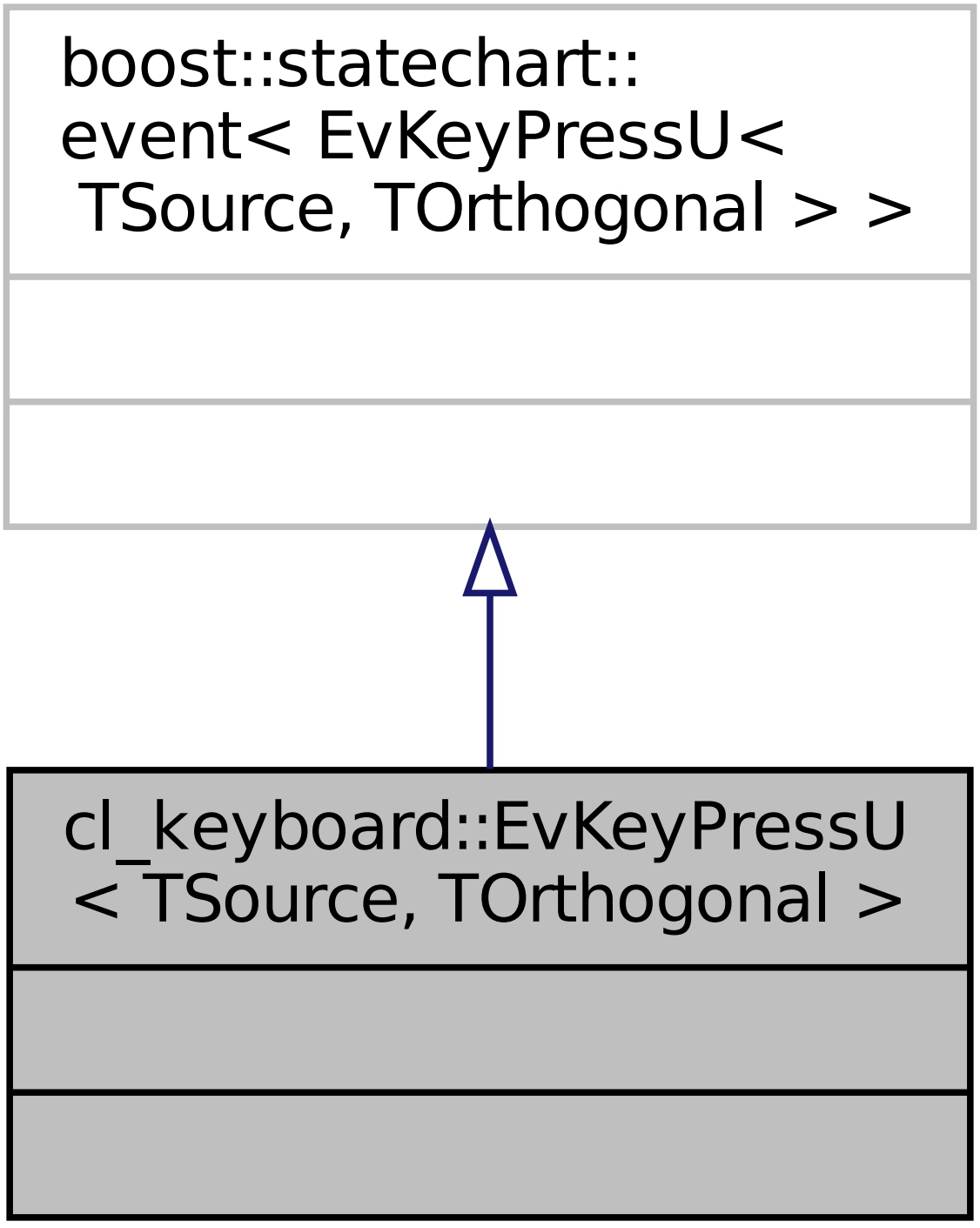
boost::statechart::
event< EvKeyPressU<
TSource, TOrthogonal > >
cl_keyboard::EvKeyPressU
< TSource, TOrthogonal >