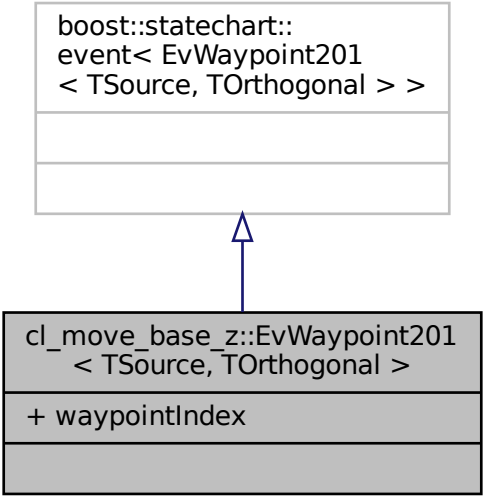


boost::statechart::
event< EvWaypoint201
< TSource, TOrthogonal > >



```
classDiagram
    class boost_statechart_event["boost::statechart::event< EvWaypoint201< TSource, TOrthogonal > >"]
    class cl_move_base_z_EvWaypoint201["cl_move_base_z::EvWaypoint201< TSource, TOrthogonal >"]
    cl_move_base_z_EvWaypoint201 --|> boost_statechart_event
```

The diagram shows a UML class hierarchy. The base class, `boost::statechart::event< EvWaypoint201 < TSource, TOrthogonal > >`, is represented by a white box with a thin grey border and is divided into three horizontal compartments. The top compartment contains the class name. The derived class, `cl_move_base_z::EvWaypoint201 < TSource, TOrthogonal >`, is represented by a grey box with a thick black border and is also divided into three horizontal compartments. The top compartment contains the class name, the middle compartment contains the public attribute `+ waypointIndex`, and the bottom compartment is empty. A blue arrow with an open triangular head points from the top of the derived class box to the bottom of the base class box, indicating inheritance.

cl_move_base_z::EvWaypoint201
< TSource, TOrthogonal >

+ waypointIndex