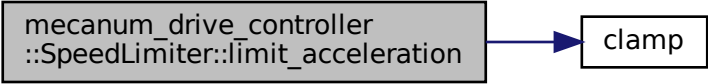


mecanum\_drive\_controller  
::SpeedLimiter::limit\_acceleration



```
graph LR; A[mecanum_drive_controller::SpeedLimiter::limit_acceleration] --> B[clamp];
```

clamp