

moveit_z_client::CbMoveEnd
Effector::moveToAbsolutePose

```
graph LR; A[moveit_z_client::CbMoveEnd  
Effector::moveToAbsolutePose] --> B[moveit_z_client::CIMoveGroup  
::postEventMotionExecutionFailed]; A --> C[moveit_z_client::CIMoveGroup  
::postEventMotionExecutionSucceeded];
```

The diagram illustrates a function call from a callback to a C++ class. A gray box on the left contains the text 'moveit_z_client::CbMoveEnd' and 'Effector::moveToAbsolutePose'. Two blue arrows originate from the right side of this box. The top arrow points to a white box containing 'moveit_z_client::CIMoveGroup' and '::postEventMotionExecutionFailed'. The bottom arrow points to another white box containing 'moveit_z_client::CIMoveGroup' and '::postEventMotionExecutionSucceeded'.

moveit_z_client::CIMoveGroup
::postEventMotionExecutionFailed

moveit_z_client::CIMoveGroup
::postEventMotionExecutionSucceeded