```
::onEntry
                                           moveit_z_client::CbDetach
                                                Object::onEntry
                                           sm_moveit_4::cl_gripper
                                           ::CbOpenGripper::onEntry
                                           sm_moveit::cl_gripper
                                           ::CbOpenGripper::onEntry
                                           sm_moveit_2::cl_gripper
                                           ::CbOpenGripper::onEntry
                                           sm_moveit_3::cl_gripper
                                           ::CbOpenGripper::onEntry
                                       cl_ros_timer::CbTimerCountdown
                                                 Once::onEntry
                                           sm_moveit_2::cl_gripper
                                           ::CbCloseGripper::onEntry
                                           sm moveit 3::cl gripper
                                           ::CbCloseGripper::onEntry
                                           sm_moveit_4::cl_gripper
                                           ::CbCloseGripper::onEntry
                                           sm moveit::cl gripper
                                           ::CbCloseGripper::onEntry
                                       cl_ros_timer::CbTimerCountdown
                                                 Loop::onEntry
                                           moveit_z_client::CbAttach
                                                Object::onEntry
                                            sm_dance_bot_2::cl
                                             _led::CbLEDOn::onEntry
                                             sm dance bot::cl led
                                              ::CbLEDOff::onEntry
                                            sm_dance_bot_2::cl
                                             led::CbLEDOff::onEntry
                                            sm_dance_bot_strikes
                                             _back::cl_led::CbLEDOff
                                                    ::onEntry
                                             sm_dance_bot::cl_led
                                              ::CbLEDOn::onEntry
                                            sm_dance_bot_strikes
                                            _back::cl_led::CbLEDOn
                                                    ::onEntry
                                        cl_keyboard::CbDefaultKeyboard
smacc::SmaccClientBehavior
      ::requiresClient
                                               Behavior::onEntry
                                          cl move base z::CbNavigate
                                             NextWaypoint::onEntry
                                          sm_dance_bot_strikes
                                           back::cl_string_publisher
                                          ::CbStringPublisher::onEntry
                                          moveit_z_client::CbMoveEnd
                                                Effector::onEntry
                                          sm_dance_bot::cl_string
                                          publisher::CbStringPublisher
                                                   ::onEntry
                                           sm_dance_bot_2::cl
_string_publisher::CbString
                                               Publisher::onEntry
                                         cl_move_base_z::CbUndoPath
                                              Backwards::onEntry
                                         moveit_z_client::CbMoveJoints
                                                   ::onEntry
                                          moveit z client::CbMoveEnd
                                            EffectorRelative::onEntry
                                        moveit_z_client::CbMoveNamed
                                                 Target::onEntry
                                       moveit_z_client::CbMoveCartesian
                                               Relative::onEntry
                                           cl_move_base_z::CbRotate
                                                    ::onEntry
                                         cl_move_base_z::CbNavigate
                                              Backwards::onEntry
                                          cl ros publisher::CbPublish
                                                 Once::onEntry
                                          cl_move_base_z::CbAbsolute
                                                Rotate::onEntry
                                         cl_move_base_z::CbNavigate
                                            GlobalPosition::onEntry
                                          cl_ros_publisher::CbDefault
                                              PublishLoop::onEntry
                                         cl_move_base_z::CbNavigate
Forward::onEntry
                                       cl multirole sensor
                                       ::CbDefaultMultiRoleSensor
                                       Behavior< sm dance bot strikes
                                        _back::cl_lidar::ClLidarSensor
                                                   >::onEntry
```

cl\_move\_base\_z::CbUndoPath Backwards::onExit

cl\_ros\_timer::CbTimer