```
smacc::ISmaccClient
             # components

    stateMachine

             + ISmaccClient()
             + ~ISmaccClient()
             + initialize()
             + setStateMachine()
             + getName()
             + postEvent()
             + postEvent()
             + getComponent()
             + configureEventSourceTypes()
             + getType()
             + getStateMachine()
                smacc::client bases
                ::SmaccServiceClient
                    < ServiceType >
                + serviceName
                # nh
                # client
                # initialized
                + SmaccServiceClient()
                + initialize()
                + call()
                             < std srvs::SetBool >
                smacc::client bases
                ::SmaccServiceClient
                 < std srvs::SetBool >
                + serviceName
                # nh
                # client
                # initialized
                + SmaccServiceClient()
                + initialize()
                + call()
sm dance bot::cl service3
                                 sm_dance bot 3::cl
       ::CIService3
                                 service3::ClService3
+ CIService3()
                                 + CIService3()
```