## smacc::SmaccClientBehavior

- stateMachine\_currentState
- currentOrthogonal
- + SmaccClientBehavior() + ~SmaccClientBehavior()
- + getStateMachine()
- + getName()
- + runtimeConfigure() + onEntry()
- + onExit()
- + postEvent()
- + postEvent() + requiresClient()
- + requiresComponent()
- + getCurrentState()
- configureEventSourceTypes()
- cl\_move\_base\_z::CbAbsolute
- + listener
- + moveBaseClient\_ + absoluteGoalAngleDegree
- + yawGoalTolerance
- + spinningPlanner
- oldYawTolerance
- + CbAbsoluteRotate()
- + CbAbsoluteRotate() + onEntry()
- + onExit()
- setLocalPlannerYawTolerance()