

submodules/simple\_grasping  
/include/simple\_grasping  
/object\_support\_segmentation.h

```
graph BT; A["submodules/simple_grasping  
/src/basic_grasping_perception.cpp"] --> C["submodules/simple_grasping  
/include/simple_grasping  
/object_support_segmentation.h"]; B["submodules/simple_grasping  
/src/object_support_segmentation.cpp"] --> C;
```

This diagram illustrates a file dependency structure. At the top is a header file box (shaded gray) containing the path 'submodules/simple\_grasping/include/simple\_grasping/object\_support\_segmentation.h'. Below it are two source file boxes. The left box contains 'submodules/simple\_grasping/src/basic\_grasping\_perception.cpp' and the right box contains 'submodules/simple\_grasping/src/object\_support\_segmentation.cpp'. Blue arrows point from each source file box up to the header file box, indicating that both source files include this header.

submodules/simple\_grasping  
/src/basic\_grasping\_perception.cpp

submodules/simple\_grasping  
/src/object\_support\_segmentation.cpp