

sm\_dance\_bot::cl\_service3  
::CbService3::onEntry

sm\_dance\_bot\_2::cl  
\_service3::CbService3  
::onEntry

sm\_dance\_bot\_strikes  
\_back::cl\_service3::CbService3  
::onEntry

smacc::client\_bases  
::SmaccServiceClient::call

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graph LR; A[sm_dance_bot::cl_service3::CbService3::onEntry] --> D[smacc::client_bases::SmaccServiceClient::call]; B[sm_dance_bot_2::cl_service3::CbService3::onEntry] --> D; C[sm_dance_bot_strikes_back::cl_service3::CbService3::onEntry] --> D;
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The diagram illustrates a call flow where three different source functions (sm\_dance\_bot::cl\_service3::CbService3::onEntry, sm\_dance\_bot\_2::cl\_service3::CbService3::onEntry, and sm\_dance\_bot\_strikes\_back::cl\_service3::CbService3::onEntry) all point to a single target function (smacc::client\_bases::SmaccServiceClient::call). The target function is highlighted in a grey box, while the source functions are in white boxes. Blue arrows indicate the direction of the call flow from the sources to the target.