```
smacc::SmaccClientBehavior
- stateMachine_

    currentState

- currentOrthogonal
+ SmaccClientBehavior()
+ ~SmaccClientBehavior()
+ getStateMachine()
+ getName()
+ runtimeConfigure()
+ onEntry()
+ onExit()
+ postEvent()
+ postEvent()
+ requiresClient()
+ requiresComponent()
+ getCurrentState()
configureEventSourceTypes()
                    cl multirole sensor
                    ::CbDefaultMultiRoleSensor
                       Behavior< ClientType >
                    + sensor
                    + deferedEventPropagation
                    + CbDefaultMultiRoleSensor
                    Behavior()
                    + configureEventSourceTypes()
                    + propagateEvent()
                    + propagateEvent2()
                    + onEntry()
                    + onExit()
                    + onMessageCallback()
                    + getEventLabel()
                           < sm_dance_bot_strikes
                           back::cl lidar::ClLidarSensor >
cl multirole sensor
::CbDefaultMultiRoleSensor
Behavior< sm dance bot strikes
 back::cl lidar::ClLidarSensor >
+ sensor
+ deferedEventPropagation
+ CbDefaultMultiRoleSensor
Behavior()
+ configureEventSourceTypes()
+ propagateEvent()
+ propagateEvent2()
+ onEntry()
+ onExit()
+ onMessageCallback()
+ getEventLabel()
 sm dance bot strikes
  back::cl_lidar::CbLidarSensor
 + CbLidarSensor()
 + onEntry()
 + onMessageCallback()
```