```
smacc::SmaccClientBehavior

- stateMachine_
- currentState
- currentOrthogonal

+ SmaccClientBehavior()
+ ~SmaccClientBehavior()
+ getStateMachine()
+ getName()
+ runtimeConfigure()
```

+ onEntry() + onExit()

+ postEvent()
+ postEvent()

+ requiresClient()
+ requiresComponent()

+ getCurrentState()- configureEventSourceTypes()

move_base_z_client ::CbRotate + listener + moveBaseClient_ + rotateDegree + CbRotate() + CbRotate() + onEntry()