```
smacc::SmaccClientBehavior

    stateMachine

      - currentState
      - currentOrthogonal
      + SmaccClientBehavior()
      + ~SmaccClientBehavior()
      + getStateMachine()
      + getName()
      + runtimeConfigure()
      + onEntry()
      + onExit()
      + postEvent()
      + postEvent()
      + requiresClient()
      + requiresComponent()
      + getCurrentState()
      configureEventSourceTypes()
                     multirole sensor client
                     ::CbDefaultMultiRoleSensorBehavior
                               < ClientType >
                     + sensor
                     + deferedEventPropagation
                     + CbDefaultMultiRoleSensor
                     Behavior()
                     + configureEventSourceTypes()
                     + propagateEvent()
                     + propagateEvent2()
                     + onEntry()
                     + onExit()
                     + onMessageCallback()
                     + getEventLabel()
                             < ClLaserSensor >
multirole_sensor_client
::CbDefaultMultiRoleSensorBehavior
        < ClLaserSensor >
+ sensor
+ deferedEventPropagation
+ CbDefaultMultiRoleSensor
Behavior()
+ configureEventSourceTypes()
+ propagateEvent()
+ propagateEvent2()
+ onEntry()
+ onExit()
+ onMessageCallback()
+ getEventLabel()
     sm dance bot 3::cl
        lidar::CbLidarSensor
     + CbLidarSensor()
      + onEntry()
      + onMessageCallback()
```