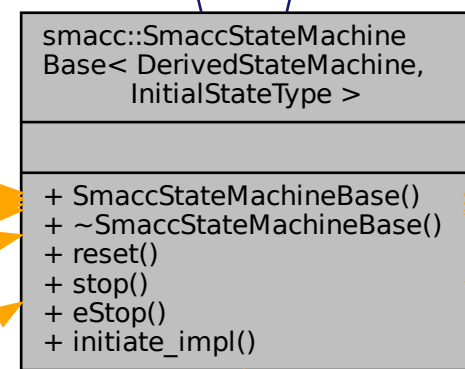
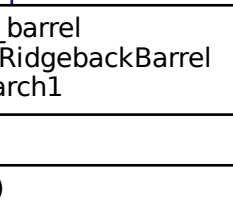
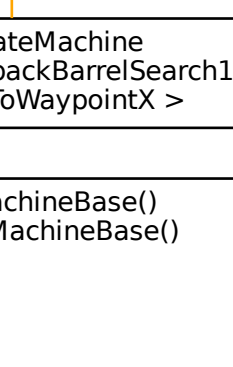




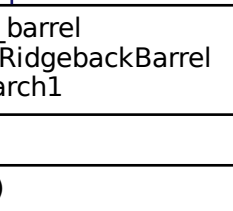
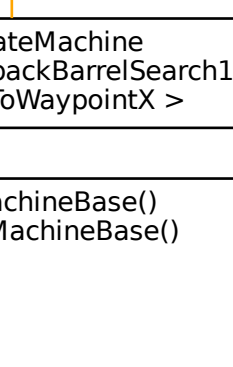
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Type, SmaccFifoScheduler, SmaccAllocator >



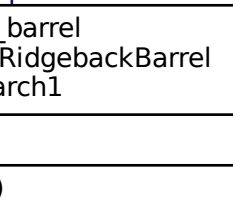
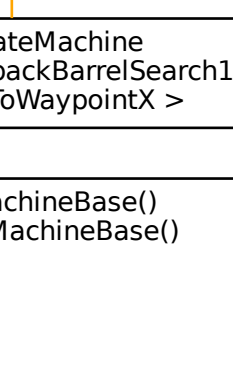
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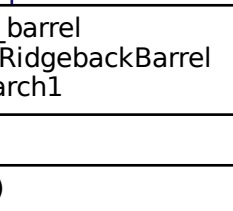
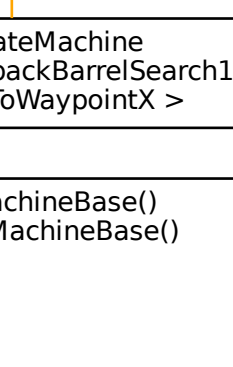
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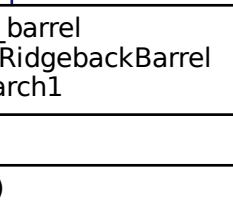
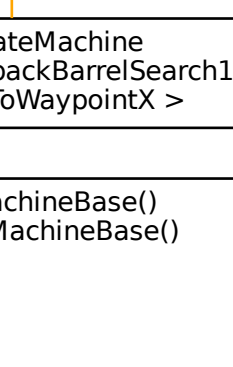
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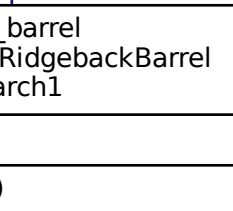
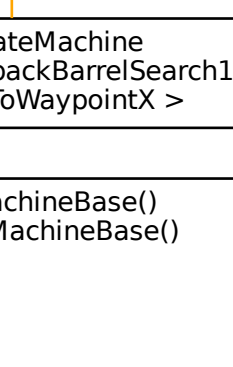
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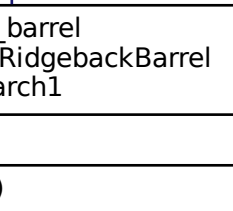
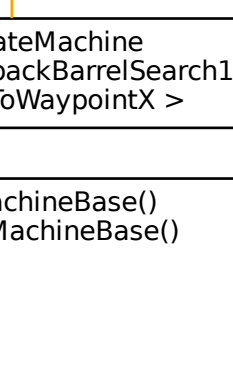
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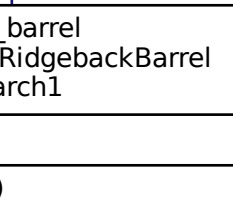
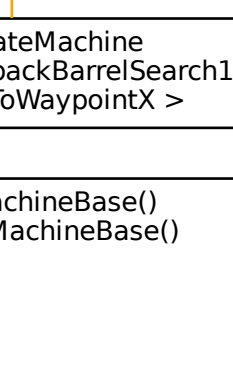
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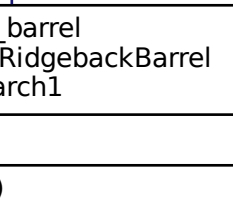
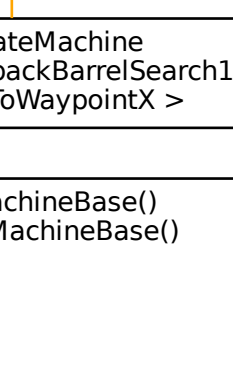
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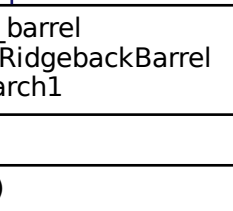
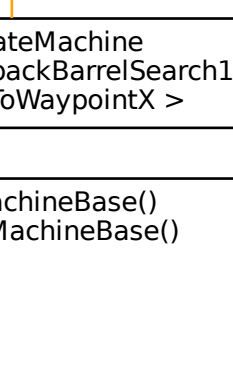
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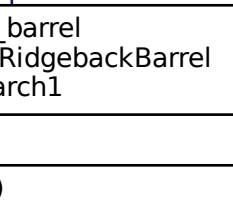
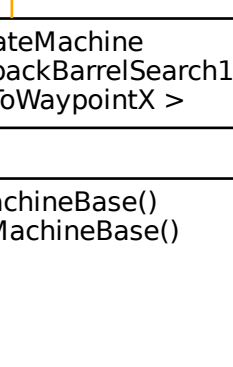
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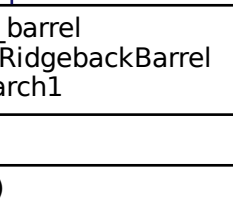
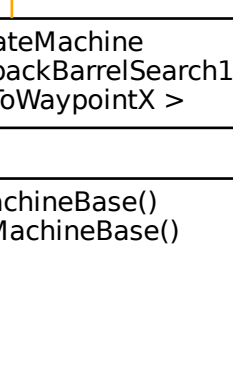
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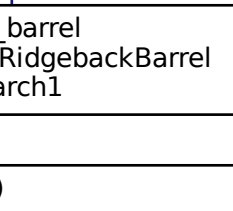
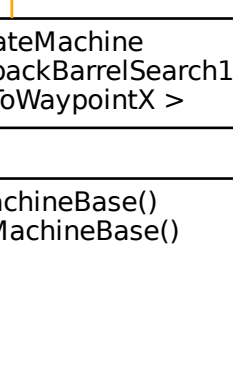
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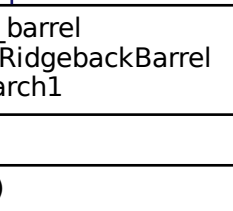
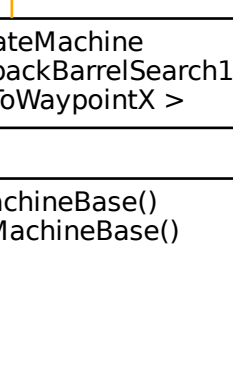
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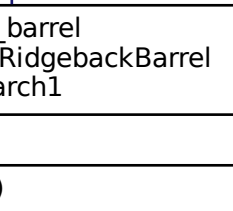
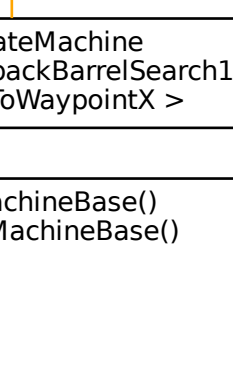
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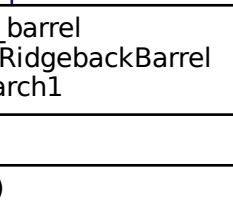
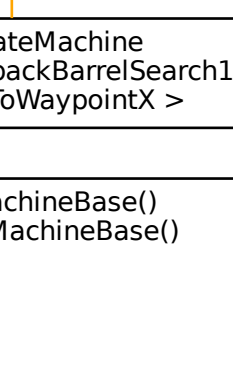
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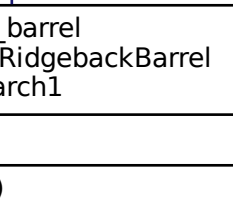
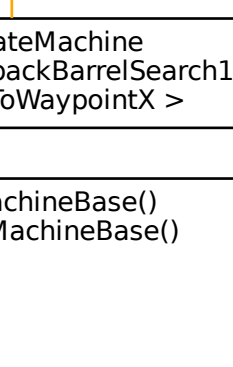
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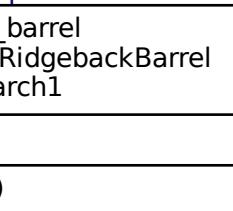
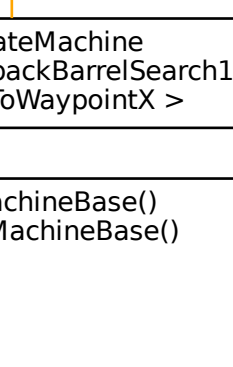
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< SmDanceBot2, MsDanceBotRunMode >



< SmRespira1, MsRun >



< SmFetchScrewLoop1, StInitialPosture >

