smacc::ISmaccClientBehavior stateMachine currentState - currentOrthogonal + ISmaccClientBehavior() + ~ISmaccClientBehavior() + getStateMachine() + getName() + requiresClient() + requiresComponent() # runtimeConfigure() # onEntry() # onExit() # postEvent() # postEvent() # getCurrentState() # executeOnEntry() # executeOnExit() # dispose() - onOrthogonalAllocation() smacc::SmaccAsyncClientBehavior onEntryThread_ onExitThread - postFinishEventFn postSuccessEventFn postFailureEventFn_ onFinished onSuccess - onFailure + onOrthogonalAllocation() + ~SmaccAsyncClientBehavior() + onSuccess() + onFinished() + onFailure() # executeOnEntry() # executeOnExit() # postSuccessEvent() # postFailureEvent() # dispose() cl_move_group_interface ::CbMoveJoints + scalingFactor + jointValueTarget_ + group_ # movegroupClient + CbMoveJoints() + CbMoveJoints() + onEntry() + onExit() # moveJoints() cl_move_group_interface ::CbMoveLastTrajectoryInitialState cl move group interface ::CbMoveKnownState + CbMoveLastTrajectoryInitial + CbMoveKnownState() + ~CbMoveKnownState() + ~CbMoveLastTrajectoryInitial loadjointStatesFromFile() State() + onEntry()