```
# components_

    stateMachine

    orthogonal

             + ISmaccClient()
             + ~ISmaccClient()
             + initialize()
             + getName()
             + postEvent()
             + postEvent()
             + getComponent()
             + configureEventSourceTypes()
             + getType()
             + getStateMachine()
             + connectSignal()
             + requiresClient()
             # createComponent()
             # setStateMachine()
             # setOrthogonal()
                 smacc::client_bases
                 ::SmaccServiceClient
                     < ServiceType >
                 + serviceName
                 # nh
                 # client
                 # initialized
                 + SmaccServiceClient()
                 + initialize()
                 + call()
                              < std srvs::SetBool >
                 smacc::client bases
                 ::SmaccServiceClient
                  < std_srvs::SetBool >
                 + serviceName_
                 # nh
                 # client
                 # initialized_
                 + SmaccServiceClient()
                 + initialize()
                 + call()
sm dance bot::cl service3
                                  sm dance bot 3::cl
       ::CIService3
                                   service3::CIService3
+ CIService3()
                                  + CIService3()
```

smacc::ISmaccClient