```
smacc::ISmaccClientBehavior

    stateMachine

    currentState

    currentOrthogonal

+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
# runtimeConfigure()
# onEntry()
# onExit()
# postEvent()
# postEvent()
# getCurrentState()
configureEventSourceTypes()
 smacc::SmaccClientBehavior
 + onEntry()
 + onExit()
moveit z client::CbMoveEnd
       EffectorRelative
+ transform
+ group
# movegroupClient
+ CbMoveEndEffectorRelative()
+ CbMoveEndEffectorRelative()
+ onEntry()
+ onExit()
# moveRelative()
```