```
smacc::SmaccClientBehavior

stateMachine
```

 currentState currentOrthogonal

+ SmaccClientBehavior() + ~SmaccClientBehavior()

+ getStateMachine()

+ getName() + runtimeConfigure()

+ onEntry()

+ onExit() + postEvent()

+ postEvent() + requiresClient()

+ requiresComponent()

+ getCurrentState()

configureEventSourceTypes()

cl keyboard::CbDefaultKeyboard **Behavior** 

+ ClKeyboard

+ postEventKeyPress

+ onEntry() + configureEventSourceTypes()

+ OnKeyPress()

+ postKeyEvent()