```
smacc::ISmaccComponent
# stateMachine
# owner
+ ISmaccComponent()
+ ~ISmaccComponent()
+ getName()
# initialize()
# setStateMachine()
# postEvent()
# postEvent()
# onOrthogonalAllocation()
# requiresComponent()
# requiresClient()
# onlnitialize()
# createSiblingComponent()
# createSiblingNamedComponent()
 cl move base z::CostmapSwitch
 + layerNames
 - costmapProxies
 - moveBaseClient
 + CostmapSwitch()
 + onInitialize()
 + exists()
 + enable()
 + enable()
 + disable()
 + disable()
 + registerProxyFromDynamic
 ReconfigureServer()
```

+ getStandardCostmapName()