## stateMachine - currentState - currentOrthogonal + ISmaccClientBehavior() + ~ISmaccClientBehavior() + getStateMachine() + getName() + requiresClient() + requiresComponent() # runtimeConfigure() # onEntry() # onExit() # postEvent() # postEvent() # getCurrentState() # executeOnEntry() # executeOnExit() # dispose() onOrthogonalAllocation() smacc::SmaccAsyncClientBehavior - onEntryThread\_ onExitThread - postFinishEventFn postSuccessEventFn\_ smacc::ISmaccUpdatable postFailureEventFn onFinished periodDuration\_ onSuccess lastUpdate\_ - onFailure\_ + ISmaccUpdatable() + onOrthogonalAllocation() + ISmaccUpdatable() + ~SmaccAsyncClientBehavior() + executeUpdate() + onSuccess() + setUpdatePeriod() + onFinished() # update() + onFailure() # executeOnEntry() # executeOnExit() # postSuccessEvent() # postFailureEvent() # dispose() cl\_move\_group\_interface ::CbMoveEndEffectorTrajectory + group + tipLink + allowInitialTrajectoryState JointDiscontinuity # endEffectorTrajectory # movegroupClient\_ # beahiorMarkers - markersPub markersInitialized\_ - iksrv - m mutex - postJointDiscontinuityEvent - postIncorrectInitialState Event - postMotionExecutionFailure **Events** - autocleanmarkers + CbMoveEndEffectorTrajectory() + CbMoveEndEffectorTrajectory() + onOrthogonalAllocation() + onEntry() + onExit() + update() # computeJointSpaceTrajectory() # executeJointSpaceTrajectory() # generateTrajectory() # createMarkers() initializeROS() cl\_move\_group\_interface cl\_move\_group\_interface ::CbCircularPouringMotion ::CbCircularPivotMotion + angularSpeed\_rad\_s\_ + angularSpeed\_rad\_s\_ + linearSpeed\_m\_s\_ + linearSpeed\_m\_s\_ cl move group interface + directionVector + relativeInitialPose ::CbExecuteLastTrajectory + pointerRelativePose\_ # planePivotPose\_ # pivotPoint # deltaRadians # deltaHeight # pointerTrajectory + CbCircularPivotMotion() + CbExecuteLastTrajectory() + ~CbExecuteLastTrajectory() + CbCircularPivotMotion() + CbCircularPouringMotion() + CbCircularPivotMotion() + onEntry() + generateTrajectory() + generateTrajectory() + createMarkers() + createMarkers() + getCurrentEndEffectorPose() computeCurrentEndEffector - computeCurrentEndEffector PoseRelativeToPivot() PoseRelativeToPivot() cl move group interface ::CbEndEffectorRotate + CbEndEffectorRotate() + ~CbEndEffectorRotate()

+ onEntry()

smacc::ISmaccClientBehavior