## smacc::SmaccClientBehavior - stateMachine\_ - currentState currentOrthogonal + SmaccClientBehavior() + ~SmaccClientBehavior() + getStateMachine() + getName() + runtimeConfigure() + onEntry() + onExit() + postEvent() + postEvent() + requiresClient() + requiresComponent() + getCurrentState() configureEventSourceTypes() multirole\_sensor\_client ::CbDefaultMultiRoleSensorBehavior < ClientType > + sensor + deferedEventPropagation + CbDefaultMultiRoleSensor Behavior() + configureEventSourceTypes() + propagateEvent() + propagateEvent2() + onEntry() + onExit() + onMessageCallback() + getEventLabel() < sm\_dance\_bot\_3::cl lidar::ClLidarSensor > multirole\_sensor\_client ::CbDefaultMultiRoleSensorBehavior < sm dance bot 3::cl lidar::ClLidarSensor > + sensor + deferedEventPropagation + CbDefaultMultiRoleSensor Behavior() + configureEventSourceTypes() + propagateEvent() + propagateEvent2() + onEntry() + onExit() + onMessageCallback() + getEventLabel() Д sm\_dance\_bot\_3::cl \_lidar::CbLidarSensor + CbLidarSensor() + onEntry() + onMessageCallback()