

| smacc::ISmaccComponent |
|---|
| # stateMachine_ # owner_ |
| + ISmaccComponent() + ~ISmaccComponent() + getName() # initialize() # setStateMachine() # postEvent() # postEvent() # onOrthogonalAllocation() # requiresComponent() # requiresClient() # onInitialize() # createSiblingComponent() # createSiblingNamedComponent() |

| smacc::ISmaccUpdatable |
|--|
| - periodDuration_ - lastUpdate_ |
| + ISmaccUpdatable() + ISmaccUpdatable() + executeUpdate() + setUpdatePeriod() # update() |

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| sm_fetch_two_table _whiskey_pour::cl_move _group_interface::CpConstraint VirtualSideWall |
| - planningSceneInterface_ - movegroupclient_ - name_ - referenceFrame_ - offset_ - size_ - enabled_ - alreadyRemoved_ |
| + enable() + disable() + CpConstraintVirtualSideWall() + onInitialize() + update() + createCollisionBox() + createVirtualCollisionWalls() + enable() + disable() + CpConstraintVirtualSideWall() + onInitialize() + update() + createCollisionBox() + createVirtualCollisionWalls() |

