

```
graph BT; A["smacc_sm_reference  
_library/sm_starcraft  
_ai/include/sm_starcraft  
_ai/orthogonals/or_keyboard.h"] <-- B["smacc_sm_reference  
_library/sm_starcraft  
_ai/include/sm_starcraft  
_ai/sm_starcraft_ai.h"]; B <-- C["smacc_sm_reference  
_library/sm_starcraft  
_ai/src/sm_starcraft_ai  
_node.cpp"]
```

smacc_sm_reference
_library/sm_starcraft
_ai/include/sm_starcraft
_ai/orthogonals/or_keyboard.h

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