```
smacc::ISmaccClient
   # components

    stateMachine

    orthogonal

   + ISmaccClient()
   +
      ~ISmaccClient()
   + initialize()
   + getName()
   + postEvent()
   + postEvent()
   + getComponent()
   + configureEventSourceTypes()
   + getType()
   + getStateMachine()
   + connectSignal()
   + requiresClient()
   # createComponent()
   # setStateMachine()
   # setOrthogonal()
                   smacc::client_bases
                   ::SmaccSubscriberClient
                          < MessageType >
                   + topicName
                   + queueSize
                   + onFirstMessageReceived_
                   + onMessageReceived_
                   + postMessageEvent
                   + postInitialMessageEvent
                   # nh
                   - sub

    firstMessage_

                   - initialized
                   + SmaccSubscriberClient()
                   + SmaccSubscriberClient()
                   + ~SmaccSubscriberClient()
                   + onMessageReceived()
                   + onFirstMessageReceived()
                   + configureEventSourceTypes()
                   + initialize()
                   messageCallback()
                         < std_msgs::UInt16 >
smacc::client bases
::SmaccSubscriberClient
    < std_msgs::UInt16 >
+ topicName
+ queueSize
+ onFirstMessageReceived_
+ onMessageReceived_
+ postMessageEvent
+ postInitialMessageEvent
# nh_
- sub
- firstMessage_
- initialized
+ SmaccSubscriberClient()
+ SmaccSubscriberClient()
+ ~SmaccSubscriberClient()
```

## keyboard\_client::ClKeyboard

+ OnKeyPress + postEventKeyPress - initialized

messageCallback()

+ onMessageReceived() + onFirstMessageReceived() + configureEventSourceTypes()

+ OnKeyPress()

+ initialize()

- + ClKeyboard() + ~ClKeyboard()
- + initialize()
- + configureEventSourceTypes() + onKeyboardMessage()
- + postKeyEvent()