smacc::ISmaccState

stateReactors_
nh
contextNh
parentState_
stateInfo_

+ getStateMachine()
+ getParentState()
+ getROSNode()
+ getClassName()
+ configure()
+ requiresComponent()
+ requiresClient()
+ getGlobalSMData()
+ setGlobalSMData()
+ createStateReactor()
+ createStateReactor()
+ postEvent()
+ postEvent()
+ notifyTransition()
+ notifyTransitionFromTransition
TypeInfo()
+ getStateReactors()
+ getParam()
+ setParam()
+ param()
+ getOrthogonal()

boost::statechart::
simple_state< MostDerived,
Context, InnerInitial,
historyMode >

smacc::SmaccState<
MostDerived, Context,
InnerInitial, historyMode >

+ finishStateThrown
+ smacc_inner_type

+ SmaccState()
+ SmaccState()
+ ~SmaccState()
+ getStateInfo()
+ getFullName()
+ getShortName()
+ getParentState()
+ exit()
+ runtimeConfigure()
+ onEntry()
+ onExit()
+ getGlobalSMData()
+ setGlobalSMData()
+ requiresComponent()
+ getStateMachine()
+ checkWhileLoopConditionAnd
ThrowEvent()
+ throwSequenceFinishedEvent()
+ configure_orthogonal
_runtime()
+ configure_orthogonal
_runtime()
+ configure_orthogonal()
+ static_createStateReactor()
+ initial_deep_construct()
+ deep_construct()
+ shallow_construct()
- entryStateInternal()
- configure_orthogonal
_internal()

< SsMove, MsRun, StiMove1 >

boost::statechart::
simple_state< SsMove,
MsRun, StiMove1, sc
::has_deep_history >

smacc::SmaccState<
SsMove, MsRun, StiMove1 >

+ finishStateThrown
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+ SmaccState()
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+ deep_construct()
+ shallow_construct()
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- configure_orthogonal
_internal()

sm_starcraft_ai::SS1
::SsMove

+ iteration_count

+ runtimeConfigure()
+ total_iterations()
+ staticConfigure()