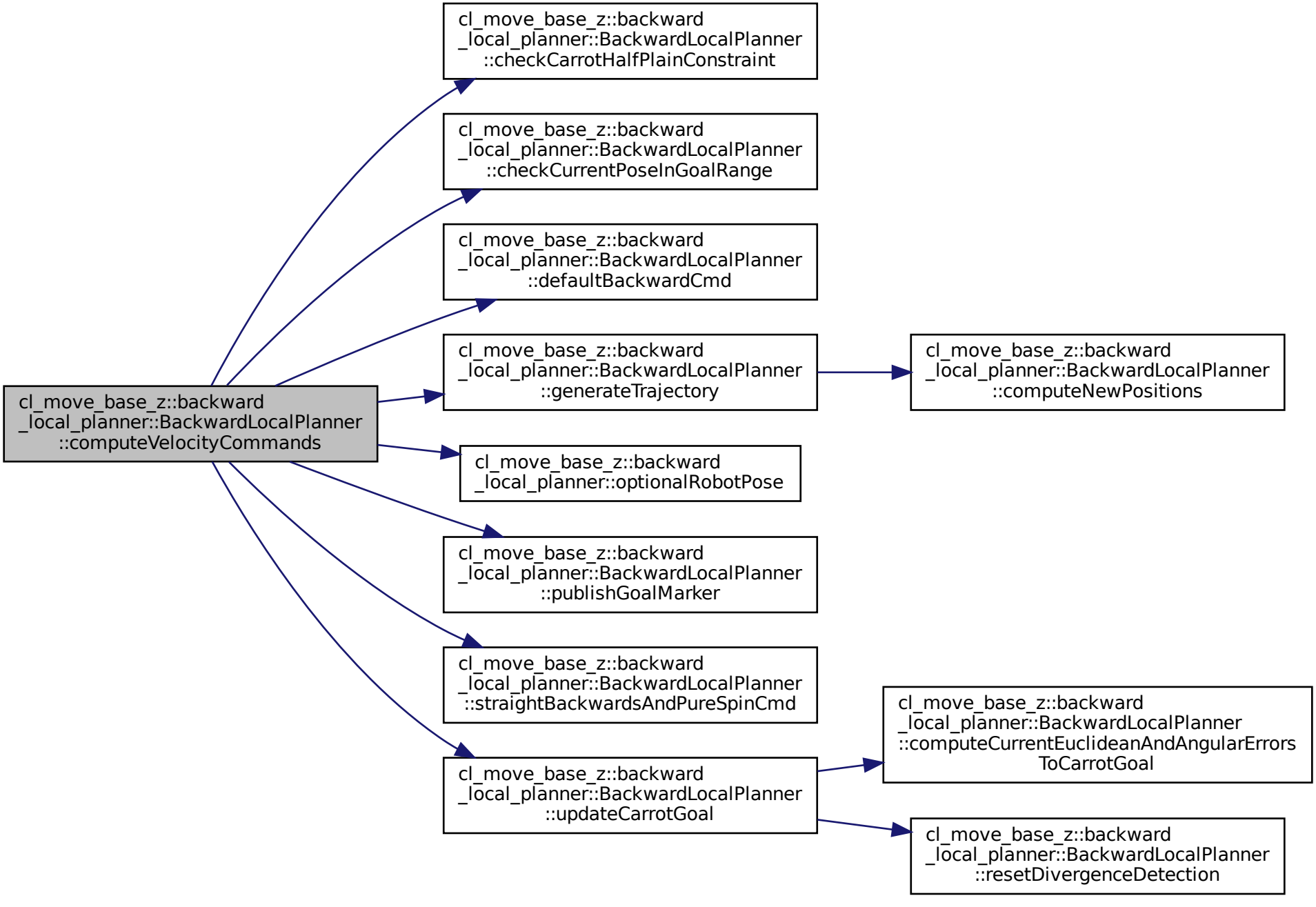
cl_move_base_z::backward_local_planner::BackwardLocalPlanner::computeVelocityCommands
cl_move_base_z::backward_local_planner::BackwardLocalPlanner::checkCarrotHalfPlainConstraint
cl_move_base_z::backward_local_planner::BackwardLocalPlanner::checkCurrentPoseInGoalRange
cl_move_base_z::backward_local_planner::BackwardLocalPlanner::defaultBackwardCmd
cl_move_base_z::backward_local_planner::BackwardLocalPlanner::generateTrajectory
cl_move_base_z::backward_local_planner::BackwardLocalPlanner::computeNewPositions
cl_move_base_z::backward_local_planner::optionalRobotPose
cl_move_base_z::backward_local_planner::BackwardLocalPlanner::publishGoalMarker
cl_move_base_z::backward_local_planner::BackwardLocalPlanner::straightBackwardsAndPureSpinCmd
cl_move_base_z::backward_local_planner::BackwardLocalPlanner::updateCarrotGoal
cl_move_base_z::backward_local_planner::BackwardLocalPlanner::computeCurrentEuclideanAndAngularErrorsToCarrotGoal
cl_move_base_z::backward_local_planner::BackwardLocalPlanner::resetDivergenceDetection