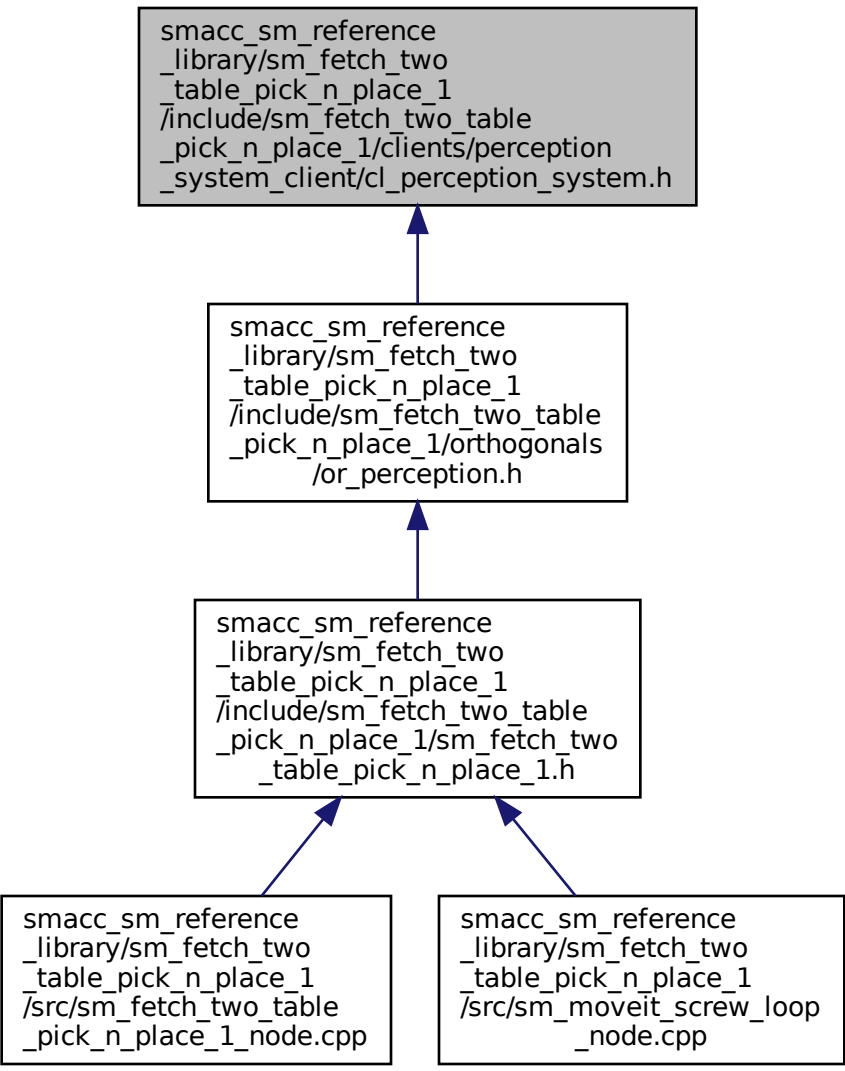


```
smacc_sm_reference
_library/sm_fetch_two
_table_pick_n_place_1
/include/sm_fetch_two_table
_pick_n_place_1/clients/perception
_system_client/cl_perception_system.h
```



```
smacc_sm_reference
_library/sm_fetch_two
_table_pick_n_place_1
/include/sm_fetch_two_table
_pick_n_place_1/orthogonals
/or_perception.h
```

```
smacc_sm_reference
_library/sm_fetch_two
_table_pick_n_place_1
/include/sm_fetch_two_table
_pick_n_place_1/sm_fetch_two
_table_pick_n_place_1.h
```

```
smacc_sm_reference
_library/sm_fetch_two
_table_pick_n_place_1
/src/sm_fetch_two_table
_pick_n_place_1_node.cpp
```

```
smacc_sm_reference
_library/sm_fetch_two
_table_pick_n_place_1
/src/sm_moveit_screw_loop
_node.cpp
```