

```
boost::statechart::  
event< EvKeyPressF<  
    TSource, TObjectTag > >
```

A UML class diagram showing inheritance. The base class is `boost::statechart::event< EvKeyPressF< TSource, TObjectTag > >` and the derived class is `keyboard_client::EvKeyPressF< TSource, TObjectTag >`. A blue arrow with an open triangle head points from the derived class to the base class. Both class boxes are divided into three horizontal compartments.

```
keyboard_client::EvKeyPress  
F< TSource, TObjectTag >
```