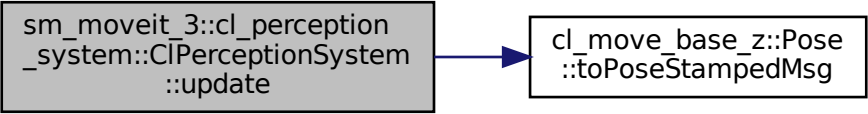


sm_moveit_3::cl_perception
_system::ClPerceptionSystem
::update



```
graph LR; A["sm_moveit_3::cl_perception_system::ClPerceptionSystem::update"] --> B["cl_move_base_z::Pose::toPoseStampedMsg"]
```

cl_move_base_z::Pose
::toPoseStampedMsg