sm_moveit::cl_perception _system::ClPerceptionSystem ::decidePickCubePose

sm_moveit_4::cl_perception _system::ClPerceptionSystem ::decidePickCubePose

cl_move_base_z::Pose
::waitTransformUpdate

sm_moveit_2::cl_perception _system::ClPerceptionSystem ::decidePickCubePose

sm_moveit_3::cl_perception _system::ClPerceptionSystem ::decidePickCubePose