smacc::ISmaccClient

- # components_
- stateMachine_orthogonal
- + ISmaccClient() + ~ISmaccClient()
- + initialize()
- + getName()
- + postEvent() + postEvent()
- + getComponent()
- + getComponent()
- + configureEventSourceTypes()
- + getType()
 + getStateMachine()
- + connectSignal()
- + requiresClient()
- + getComponents()
- # createComponent()
 # createNamedComponent()
- # setStateMachine()
- # setOrthogonal()



sm_moveit::cl_movegroup ::ClMoveGroup

- + moveGroupClientInterface+ planningSceneInterface
- postEventMotionExecution
 Succeded
- postEventMotionExecution
- Failed - onSucceded
- onFailed
- + ClMoveGroup() + ~ClMoveGroup()
- + configureEventSourceTypes()
- + onMotionExecutionSuccedded()
- + onMotionExecutionFailed() + moveToAbsolutePose()
- + moveEndEfectorToPose()
- + moveRelativeCartesian()