```
smacc_sm_reference
_library/sm_starcraft
_ai/include/sm_starcraft
_ai/superstates/ss_build.h
```

sm\_starcraft\_ai/states

/build inner states/sti

build 2.h

sm starcraft ai/states

/build inner states/sti

build 1.h

sm\_starcraft\_ai/states /build\_inner\_states/sti \_build\_3.h