smacc::ISmaccComponent # stateMachine smacc::ISmaccUpdatable # serviceName -# owner periodDuration lastUpdate + ISmaccComponent() + ~ISmaccComponent() + ISmaccUpdatable() + initialize() + ISmaccUpdatable() + setStateMachine() + executeUpdate() + getName() + setUpdatePeriod() # update() + postEvent() + postEvent() + configureEventSourceTypes() cl move base z::Pose - pose - tfListener - targetFrame - referenceFrame + Pose() + update() + get()