

```
boost::statechart::  
event< EvKeyPressA<  
    TSource, TObjectTag > >
```

A UML class diagram showing inheritance. The base class, `boost::statechart::event< EvKeyPressA< TSource, TObjectTag > >`, is represented by a white box with a thin black border and is divided into three horizontal sections. The top section contains the class name, the middle section is empty, and the bottom section is empty. The derived class, `cl_keyboard::EvKeyPressA< TSource, TObjectTag >`, is represented by a gray box with a thick black border and is also divided into three horizontal sections. The top section contains the class name, and the two bottom sections are empty. A blue arrow with an open triangular head points from the top of the derived class box to the bottom of the base class box, indicating inheritance.

```
cl_keyboard::EvKeyPressA  
< TSource, TObjectTag >
```