smacc::SmaccClientBehavior stateMachine_ - currentState currentOrthogonal + SmaccClientBehavior() + ~SmaccClientBehavior() + getStateMachine() + getName() + runtimeConfigure() + onEntry() + onExit() + postEvent() + postEvent() + requiresClient() + requiresComponent() + getCurrentState() configureEventSourceTypes() Δ cl multirole_sensor ::CbDefaultMultiRoleSensor Behavior < ClientType > + sensor + deferedEventPropagation + CbDefaultMultiRoleSensor Behavior() + configureEventSourceTypes() + propagateEvent() + propagateEvent2() + onEntry() + onExit() + onMessageCallback() + getEventLabel() < ClTemperatureSensor > cl_multirole_sensor ::CbDefaultMultiRoleSensor Behavior < ClTemperatureSensor > + sensor + deferedEventPropagation + CbDefaultMultiRoleSensor Behavior() + configureEventSourceTypes() + propagateEvent() + propagateEvent2() + onEntry() + onExit() + onMessageCallback() + getEventLabel() Δ sm_dance_bot_strikes _back::cl_temperature sensor::CbConditionTemperature Sensor + CbConditionTemperatureSensor() + onMessageCallback()