

smacc/include/smacc  
/introspection/string  
\_type\_walker.h

```
graph TD; A["smacc/include/smacc<br/>/introspection/string<br/>_type_walker.h"] --> B["string"]; A --> C["memory"]; A --> D["vector"]; A --> E["typeinfo"]; A --> F["map"];
```

The diagram illustrates a hierarchical structure. At the top is a gray rectangular box containing the text 'smacc/include/smacc /introspection/string \_type\_walker.h'. Five dark blue arrows originate from the bottom edge of this box and point downwards to five separate white rectangular boxes arranged horizontally below it. The boxes are labeled 'string', 'memory', 'vector', 'typeinfo', and 'map' from left to right.

string

memory

vector

typeinfo

map