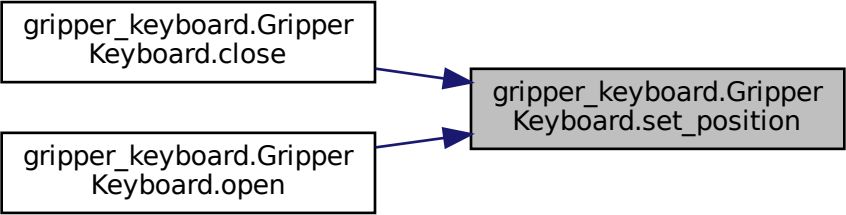


gripper_keyboard.Gripper
Keyboard.close

gripper_keyboard.Gripper
Keyboard.open

gripper_keyboard.Gripper
Keyboard.set_position



```
graph LR; A["gripper_keyboard.Gripper  
Keyboard.close"] --> C["gripper_keyboard.Gripper  
Keyboard.set_position"]; B["gripper_keyboard.Gripper  
Keyboard.open"] --> C;
```

The diagram consists of three rectangular boxes. On the left, there are two white boxes with black borders, one above the other. On the right, there is a single gray box with a black border. Two blue arrows point from the right side of each white box to the left side of the gray box. The top white box contains the text 'gripper_keyboard.Gripper' and 'Keyboard.close' on two lines. The bottom white box contains the text 'gripper_keyboard.Gripper' and 'Keyboard.open' on two lines. The gray box contains the text 'gripper_keyboard.Gripper' and 'Keyboard.set_position' on two lines.