```
# stateReactors
                        # eventGenerators
                        # nh
                        # contextNh
                        # parentState_
                        # stateInfo_
                        + getStateMachine()
                        + getParentState()
                        + getROSNode()
                        + getClassName()
                        + configure()
                                                                 boost::statechart::
                        + requiresComponent()
                                                                 simple_state< MostDerived,
                        + requiresClient()
                                                                 Context, InnerInitial,
                        + getGlobalSMData()
                                                                        historyMode >
                        + setGlobalSMData()
                        + createStateReactor()
                        + createStateReactor()
                        + createEventGenerator()
                        + postEvent()
                        + postEvent()
                        + notifyTransition()
                        + notifyTransitionFromTransition
                        TypeInfo()
                        + getStateReactors()
                        + getEventGenerators()
                        + getParam()
                        + setParam()
                        + param()
                        + getOrthogonal()
                        + getEventGenerator()
                        + getStateReactor()
                                                smacc::SmaccState<
                                                 MostDerived, Context,
                                                     InnerInitial, historyMode >
                                                + finishStateThrown
                                                + smacc_inner_type
                                                + SmaccState()
                                                + SmaccState()
                                                + ~SmaccState()
                                                + getStateInfo()
                                                + getFullName()
                                                + getShortName()
                                                + getParentState()
                                                + exit()
                                                + runtimeConfigure()
boost::statechart::
                                                + onEntry()
simple state < StSecondPosture,
                                                + onExit()
                                                + getGlobalSMData()
SmFetchScrewLoop1, mpl::list
                                                + setGlobalSMData()
  <>, sc::has_deep_history >
                                                + requiresComponent()
                                                + getStateMachine()
                                                + checkWhileLoopConditionAnd
                                                ThrowEvent()
                                                + throwSequenceFinishedEvent()
                                                + configure_orthogonal
                                                 _runtime()
                                                + configure_orthogonal
                                                 runtime()
                                                + configure_orthogonal()
                                                + static_createStateReactor()
+ static_createEventGenerator()
+ static_createStateReactor_aux()
+ initial_deep_construct()
                                                + deep_construct()
                                                + shallow_construct()
                                                entryStateInternal()

    configure_orthogonal

                                                 internal()
                                                      < StSecondPosture,
                                                      SmFetchScrewLoop1 >
                       smacc::SmaccState<
                        StSecondPosture, SmFetchScrew
                                    Loop1 >
                       + finishStateThrown
                       + smacc inner type
                       + SmaccState()
                       + SmaccState()
                       + ~SmaccState()
                       + getStateInfo()
                       + getFullName()
                       + getShortName()
                       + getParentState()
                       + exit()
                       + runtimeConfigure()
                       + onEntry()
                       + onExit()
                       + getGlobalSMData()
                       + setGlobalSMData()
                       + requiresComponent()
                       + getStateMachine()
                       + checkWhileLoopConditionAnd
                       ThrowEvent()
                       + throwSequenceFinishedEvent()
                       + configure_orthogonal
                        runtime()
                       + configure_orthogonal
                       _runtime()
                       + configure_orthogonal()
                       + static_createStateReactor()
+ static_createEventGenerator()
                       + static_createStateReactor_aux()
                       + initial deep construct()
                       + deep_construct()
                       + shallow_construct()
                       entryStateInternal()
                       - configure_orthogonal
                        internal()
                                        Д
                              sm_fetch_screw_loop
                               1::StSecondPosture
```

+ runtimeConfigure()

+ staticConfigure()

+ onEntry() + onExit()

smacc::ISmaccState