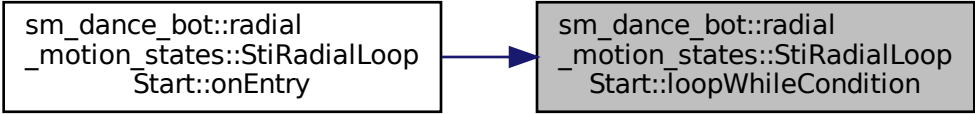


sm_dance_bot::radial
_motion_states::StiRadialLoop
Start::onEntry



sm_dance_bot::radial
_motion_states::StiRadialLoop
Start::loopWhileCondition