

```
sm_fetch_screw_loop  
_1::cl_move_group_interface  
::CpConstraintLateralWorkspace  
::createVirtualCollisionWalls
```



A diagram showing a transformation between two code blocks. A blue arrow points from a shaded box on the left to an unshaded box on the right. The shaded box contains the following code: `sm_fetch_screw_loop`, `_1::cl_move_group_interface`, `::CpConstraintLateralWorkspace`, and `::createVirtualCollisionWalls`. The unshaded box contains the following code: `sm_fetch_screw_loop`, `_1::cl_move_group_interface`, `::CpConstraintLateralWorkspace`, and `::createCollisionBox`. The only change is the replacement of `createVirtualCollisionWalls` with `createCollisionBox`.

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