

smacc::SignalDetector  
::setProcessorHandle



```
graph LR; A[smacc::run] --> B[smacc::SignalDetector::setProcessorHandle];
```

The diagram consists of two rectangular boxes. The box on the left is shaded gray and contains the text 'smacc::SignalDetector' on the first line and '::setProcessorHandle' on the second line. The box on the right is white and contains the text 'smacc::run'. A dark blue arrow points from the right side of the white box to the left side of the gray box.

smacc::run