```
smacc::SmaccClientBehavior

    stateMachine

    - currentState
    - currentOrthogonal
    + SmaccClientBehavior()
    + ~SmaccClientBehavior()
    + getStateMachine()
    + getName()
    + runtimeConfigure()
    + onEntry()
    + onExit()
    + postEvent()
    + postEvent()
    + requiresClient()
    + requiresComponent()
    + getCurrentState()
    configureEventSourceTypes()
                   cl_multirole_sensor
                    client::CbDefaultMultiRole
                   _
SensorBehavior< ClientType >
                   + sensor
                   + deferedEventPropagation
                   + CbDefaultMultiRoleSensor
                   Behavior()
                   + configureEventSourceTypes()
                   + propagateEvent()
                   + propagateEvent2()
                   + onEntry()
                   + onExit()
                   + onMessageCallback()
                   + getEventLabel()
                          < sm_dance_bot_strikes
                          back::cl lidar::ClLidarSensor >
cl_multirole_sensor
client::CbDefaultMultiRole
SensorBehavior< sm_dance
_bot_strikes_back::cl_lidar
      ::ClLidarSensor >
+ sensor
+ deferedEventPropagation
+ CbDefaultMultiRoleSensor
Behavior()
+ configureEventSourceTypes()
+ propagateEvent()
+ propagateEvent2()
+ onEntry()
+ onExit()
+ onMessageCallback()
+ getEventLabel()
              Δ
sm dance bot strikes
 back::cl lidar::CbLidarSensor
+ CbLidarSensor()
```

+ onEntry()

+ onMessageCallback()