

sm\_update\_loop::State1  
::onTimerClientTickCallback



```
graph LR; A[sm_update_loop::State1::runtimeConfigure] --> B[sm_update_loop::State1::onTimerClientTickCallback];
```

The diagram consists of two rectangular boxes. The box on the left is shaded gray and contains the text 'sm\_update\_loop::State1' followed by '::onTimerClientTickCallback' on a new line. The box on the right is white and contains the text 'sm\_update\_loop::State1' followed by '::runtimeConfigure' on a new line. A dark blue arrow points from the right box to the left box, indicating a call or relationship between the two.

sm\_update\_loop::State1  
::runtimeConfigure