```
smacc::SmaccClientBehavior

    stateMachine

    currentState

    currentOrthogonal

+ SmaccClientBehavior()
+ ~SmaccClientBehavior()
+ getStateMachine()
+ getName()
+ runtimeConfigure()
+ onEntry()
+ onExit()
```

- + postEvent() + postEvent() + requiresClient()
- + requiresComponent() + getCurrentState()
- configureEventSourceTypes()

move base z client ::ChAbsoluteRotate

- + listener
- + moveBaseClient absoluteGoalAngleDegree
- + CbAbsoluteRotate() + CbAbsoluteRotate()
- + onEntry()