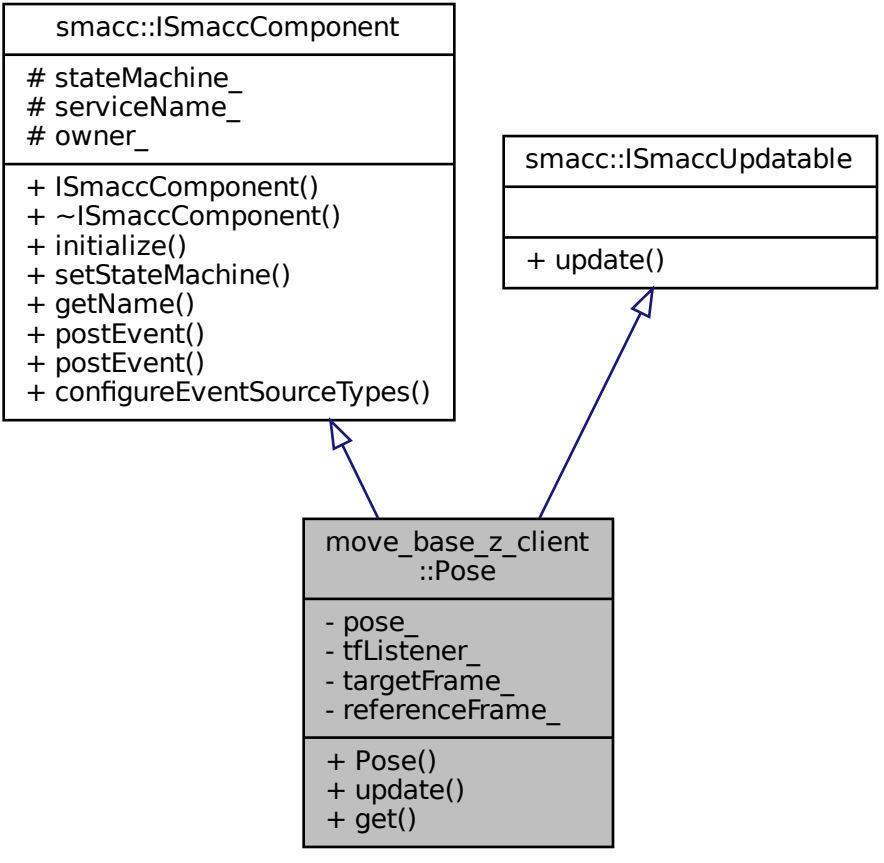
smacc::ISmaccComponent
stateMachine_
serviceName_
owner_
+ ISmaccComponent()
+ ~ISmaccComponent()
+ initialize()
+ setStateMachine()
+ getName()
+ postEvent()
+ postEvent()
+ configureEventSourceTypes()
smacc::ISmaccUpdatable
+ update()
move_base_z_client
::Pose
- pose_
- tfListener_
- targetFrame_
- referenceFrame_
+ Pose()
+ update()
+ get()