																SUCCESS																
sm_dance_bot::StAcquireSensors ::ON_SENSORS_AVAILABLE	sm_dance_bot::StNavigate ToWaypointsX::TRANSITION_1	sm_dance_bot::StNavigate ToWaypointsX::TRANSITION_2	sm_dance_bot::StNavigate ToWaypointsX::TRANSITION_3	sm_dance_bot::StNavigate ToWaypointsX::TRANSITION_4	sm_dance_bot::StNavigate ToWaypointsX::TRANSITION_5	sm_dance_bot_strikes _back::StAcquireSensors ::ON_SENSORS_AVAILABLE	sm_dance_bot_strikes _back::StNavigateToWaypoints X::TRANSITION_1	sm_dance_bot_strikes _back::StNavigateToWaypoints X::TRANSITION_2	sm_dance_bot_strikes _back::StNavigateToWaypoints X::TRANSITION_3	sm_dance_bot_strikes _back::StNavigateToWaypoints X::TRANSITION_4	sm_dance_bot_strikes _back::StNavigateToWaypoints X::TRANSITION_5	sm_packML::StAborted ::CLEAR	sm_packML::StComplete ::RESET	sm_packML::StHeld:: UNHOLD	sm_packML::Stldle:: START	sm_packML::StStopped ::RESET	sm_packML::StSuspended ::UNSUSPEND	sm_pr2_plugs::StFailStill Unplugged::DONE	sm_pr2_plugs::StGoallsLocal ::TRUE	sm_pr2_plugs::StProcessRecharge Command::TRUE	sm_three_some::inner _states::StiState2::NEXT	sm_three_some::inner _states::StiState2::TIMEOUT	sm_three_some::inner _states::StiState3::NEXT	sm_three_some::inner _states::StiState3::TIMEOUT	sm_three_some::StState1 ::NEXT	sm_three_some::StState1 ::TIMEOUT	sm_three_some::StState2 ::NEXT	sm_three_some::StState2 ::TIMEOUT	sm_three_some::StState3 ::NEXT	sm_three_some::StState3	sm_three_some::StState4 ::NEXT	sm_three_some::StState4 ::TIMEOUT