

```
boost::statechart::  
event< EvKeyPressA<  
    TSource, TObjectTag > >
```

A UML class diagram showing inheritance. The base class is 'boost::statechart::event< EvKeyPressA< TSource, TObjectTag > >' and the derived class is 'cl\_keyboard::EvKeyPressA< TSource, TObjectTag >'. A blue arrow with an open triangle head points from the derived class to the base class. Both class boxes are divided into three horizontal compartments. The top compartment contains the class name and template parameters. The middle and bottom compartments are empty in the base class and shaded gray in the derived class.

```
cl_keyboard::EvKeyPressA  
< TSource, TObjectTag >
```