


```
sm_fetch_two_table  
_pick_n_place_1::SS1  
::SsPickObject::runtimeConfigure
```



A diagram showing a transition between two states. On the left is a white box containing the text 'sm\_fetch\_two\_table', '\_pick\_n\_place\_1::SS1', and '::SsPickObject::runtimeConfigure'. A blue arrow points from this box to a gray box on the right. The gray box contains the text 'sm\_fetch\_two\_table', '\_pick\_n\_place\_1::SS1', and '::SsPickObject::onMoveitError'.

```
sm_fetch_two_table  
_pick_n_place_1::SS1  
::SsPickObject::onMoveitError
```