

```
boost::statechart::  
event< EvWaypoint159  
< TSource, TObjectTag > >
```

The diagram shows a base class at the top and a derived class at the bottom. The base class is defined with the C++ code: `boost::statechart::event< EvWaypoint159 < TSource, TObjectTag > >`. It has two empty rectangular sections below the definition. The derived class is defined with the C++ code: `cl_move_base_z::EvWaypoint159 < TSource, TObjectTag >`. It has a public attribute `+ waypointIndex` and an empty rectangular section below. A blue arrow with an open triangular head points from the derived class to the base class, indicating inheritance.

```
cl_move_base_z::EvWaypoint159  
  < TSource, TObjectTag >
```

```
+ waypointIndex
```