```
# stateMachine_
# owner_
+ ISmaccComponent()
+ ~ISmaccComponent()
+ initialize()
+ setStateMachine()
+ getName()
+ postEvent()
```

+ configureEventSourceTypes()

sm_dance_bot_2::cl _lidar::CpLidarSensorData

+ postEvent()

+ lastMessage

+ forwardObstacleDistance + SECURITY_DISTANCE

+ initialize()+ MessageCallbackStoreDistance ToWall()