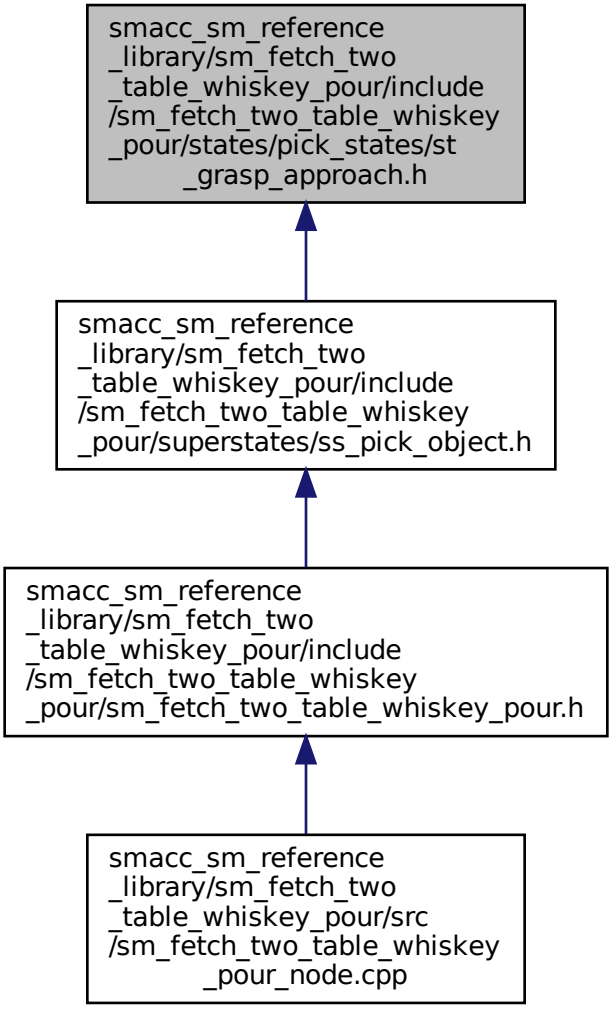
smacc_sm_reference
_library/sm_fetch_two
_table_whiskey_pour/include
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_pour/states/pick_states/st
_grasp_approach.h
smacc_sm_reference
_library/sm_fetch_two
_table_whiskey_pour/include
/sm_fetch_two_table_whiskey
_pour/superstates/ss_pick_object.h
smacc_sm_reference
_library/sm_fetch_two
_table_whiskey_pour/include
/sm_fetch_two_table_whiskey
_pour/sm_fetch_two_table_whiskey_pour.h
smacc_sm_reference
_library/sm_fetch_two
_table_whiskey_pour/src
/sm_fetch_two_table_whiskey
_pour_node.cpp