## smacc::SmaccClientBehavior - stateMachine\_ currentState currentOrthogonal + SmaccClientBehavior() + ~SmaccClientBehavior() + getStateMachine() + getName() + runtimeConfigure() + onEntry() + onExit() + postEvent() + postEvent() + requiresClient() + requiresComponent() + getCurrentState() configureEventSourceTypes() multirole sensor client ::CbDefaultMultiRoleSensorBehavior < ClientType > + sensor + deferedEventPropagation + CbDefaultMultiRoleSensor Behavior() + configureEventSourceTypes() + propagateEvent() + propagateEvent2() + onEntry() + onExit() + onMessageCallback() + getEventLabel() < ClTemperatureSensor > multirole sensor client ::CbDefaultMultiRoleSensorBehavior < ClTemperatureSensor > + sensor + deferedEventPropagation + CbDefaultMultiRoleSensor Behavior() + configureEventSourceTypes() + propagateEvent() + propagateEvent2() + onEntry() + onExit() + onMessageCallback() + getEventLabel() sm\_dance\_bot::cl\_temperature sensor::CbConditionTemperatureSensor + CbConditionTemperatureSensor() + onMessageCallback()