

```
graph BT; A["smacc_sm_reference  
_library/sm_three_some  
_include/sm_three_some  
_orthogonals/or_keyboard.h"] --> B["smacc_sm_reference  
_library/sm_three_some  
_include/sm_three_some  
_sm_three_some.h"]; B --> C["smacc_sm_reference  
_library/sm_three_some  
_src/sm_three_some_node.cpp"];
```

smacc\_sm\_reference  
\_library/sm\_three\_some  
\_include/sm\_three\_some  
\_orthogonals/or\_keyboard.h

smacc\_sm\_reference  
\_library/sm\_three\_some  
\_include/sm\_three\_some  
\_sm\_three\_some.h

smacc\_sm\_reference  
\_library/sm\_three\_some  
\_src/sm\_three\_some\_node.cpp