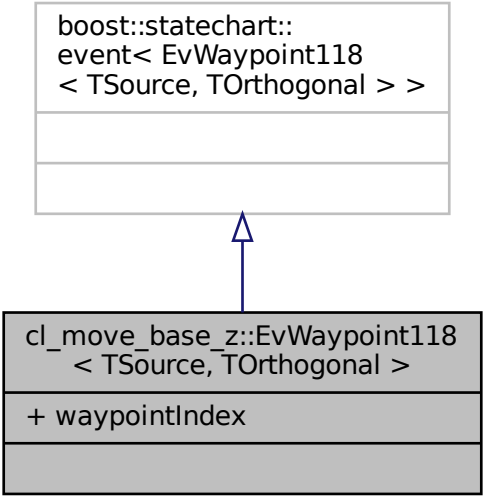


boost::statechart::
event< EvWaypoint118
< TSource, TOrthogonal > >



```
classDiagram
    class boost_statechart_event["boost::statechart::event< EvWaypoint118< TSource, TOrthogonal > >"]
    class cl_move_base_z_EvWaypoint118["cl_move_base_z::EvWaypoint118< TSource, TOrthogonal >"]
    cl_move_base_z_EvWaypoint118 --|> boost_statechart_event
```

The diagram shows a UML class hierarchy. The base class, `boost::statechart::event< EvWaypoint118 < TSource, TOrthogonal > >`, is represented by a white box with a thin grey border. It has three horizontal compartments: the top one contains the class name, and the two below it are empty. The derived class, `cl_move_base_z::EvWaypoint118 < TSource, TOrthogonal >`, is represented by a grey box with a thick black border. It also has three horizontal compartments: the top one contains the class name, the middle one contains the public attribute `+ waypointIndex`, and the bottom one is empty. A blue arrow with an open triangular head points from the top of the derived class box to the bottom of the base class box, indicating inheritance.

cl_move_base_z::EvWaypoint118
< TSource, TOrthogonal >

+ waypointIndex