```
smacc::SmaccClientBehavior
stateMachine_

    currentState

    currentOrthogonal

+ SmaccClientBehavior()
+ ~SmaccClientBehavior()
+ getStateMachine()
+ getName()
+ runtimeConfigure()
+ onEntry()
+ onExit()
+ postEvent()
+ postEvent()
+ requiresClient()
+ requiresComponent()
+ getCurrentState()
configureEventSourceTypes()
cl move base z::CbUndoPath
```

- Backwards
 - listener
 - moveBaseClient
- onEntry() onExit()