```
smacc::SmaccState <
StiSPatternLoopStart,
SS >::checkWhileLoopCondition
AndThrowEvent

sm_ridgeback_floor
_coverage_dynamic_1
::s_pattern_states::StiSPattern
LoopStart::onEntry

sm_ridgeback_floor
_coverage_dynamic_1
```

::s_pattern_states::StiSPattern LoopStart::loopCondition