```
smacc sm reference
  library/sm starcraft
  ai/include/sm starcraft
  ai/states/attack inner
   states/sti attack 3.h
smacc sm reference
 library/sm starcraft
_ai/include/sm_starcraft
 ai/superstates/ss attack.h
 smacc sm reference
  library/sm starcraft
  ai/include/sm starcraft
   ai/sm starcraft ai.h
```

smacc\_sm\_reference \_library/sm\_starcraft \_ai/src/sm\_starcraft\_ai \_node.cpp