```
smacc::LogicUnit
+ ownerState
+ postEventFn
+ eventTypes
+ eventCallbacks
- ISmaccStateMachine
+ LogicUnit()
+ onInitialized()
+ initialize()
+ onEventNotified()
+ createEventCallback()
+ createEventCallback()
+ update()
+ triggers()
+ declareInputEvent()
+ declarePostEvent()
notifyEvent()
```

smacc::logic units ::LuConditional triggeredEvents conditionFlag + LuConditional()

+ triggers()

+ ~LuConditional()