```
cl_move_base_z::CbNavigate          cl_move_base_z::CbNavigate
GlobalPosition::goToRadialStart  ◄── GlobalPosition::onEntry

sm_moveit::cl_gripper
::CbOpenGripper::onEntry

sm_moveit::cl_gripper
::CbCloseGripper::onEntry

sm_dance_bot_strikes
_back::cl_led::CbLEDOn
::onEntry

sm_dance_bot::cl_led
::CbLEDOff::onEntry

sm_dance_bot_strikes
_back::cl_led::CbLEDOff
::onEntry

smacc::client_bases                  sm_dance_bot::cl_led
::SmaccActionClientBase         ◄── ::CbLEDOn::onEntry
::sendGoal

                                     cl_move_base_z::CbUndoPath
                                     Backwards::onEntry

                                     cl_move_base_z::CbRotate
                                     ::onEntry

                                     cl_move_base_z::CbNavigate
                                     Backwards::onEntry

                                     cl_move_base_z::CbAbsolute
                                     Rotate::onEntry

                                     cl_move_base_z::CbNavigate
                                     Forward::onEntry

cl_move_base_z::Waypoint         ◄── cl_move_base_z::CbNavigate
Navigator::sendNextGoal              NextWaypoint::onEntry
```