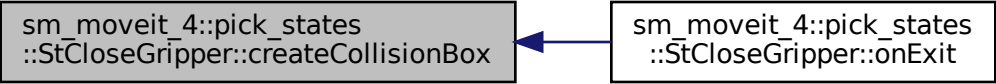


```
sm_moveit_4::pick_states  
::StCloseGripper::createCollisionBox
```



A diagram showing a call from the `pick_states` function to the `createCollisionBox` function. The `pick_states` function is represented by a white box on the right, and the `createCollisionBox` function is represented by a gray box on the left. A blue arrow points from the `pick_states` box to the `createCollisionBox` box.

```
sm_moveit_4::pick_states  
::StCloseGripper::onExit
```