

```
boost::statechart::  
event< EvWaypoint204  
< TSource, TOrthogonal > >
```



The diagram shows a UML class hierarchy. At the top is a class box for `boost::statechart::event< EvWaypoint204 < TSource, TOrthogonal > >`. It has three horizontal compartments: the top one contains the class name, and the other two are empty. Below it is a class box for `cl_move_base_z::EvWaypoint204 < TSource, TOrthogonal >`. This box has three compartments: the top one contains the class name, the middle one contains the attribute `+ waypointIndex`, and the bottom one is empty. A blue arrow with an open triangular head points from the top compartment of the bottom class to the top compartment of the top class, indicating inheritance.

```
cl_move_base_z::EvWaypoint204  
  < TSource, TOrthogonal >
```

```
+ waypointIndex
```