```
::onEntry
                                            cl_move_group_interface
                                            ::CbDetachObject::onEntry
                                            sm_fetch_six_table
                                             pick n sort 1::cl gripper
                                            ::CbOpenGripper::onEntry
                                            sm_fetch_two_table
                                            _pick_n_place_1::cl
                                            _gripper::CbOpenGripper
                                                    ::onEntry
                                        cl_ros_timer::CbTimerCountdown
                                                  Once::onEntry
                                            sm_fetch_two_table
                                            _pick_n_place_1::cl
                                            _gripper::CbCloseGripper
                                                    ::onEntry
                                            sm_fetch_six_table
                                             pick n sort 1::cl gripper
                                            ::CbCloseGripper::onEntry
                                        cl ros timer::CbTimerCountdown
                                                  Loop::onEntry
                                            cl_move_group_interface
                                            ::CbAttachObject::onEntry
                                              sm_dance_bot::cl_led
::CbLEDOff::onEntry
                                             sm_dance_bot_strikes
                                             _back::cl_led::CbLEDOff
                                                    ::onEntry
                                           sm_ridgeback_floor
                                            coverage_dynamic_1
                                            ::cl led::CbLEDOff::onEntry
                                            sm_ridgeback_floor
                                            _coverage_static_1::
cl_led::CbLEDOff::onEntry
                                              sm_dance_bot::cl_led
                                               ::CbLEDOn::onEntry
                                             sm_dance_bot_strikes
                                             back::cl led::CbLEDOn
                                                    ::onEntry
                                          sm_ridgeback_floor
                                            _coverage_dynamic_1
                                            ::cl_led::CbLEDOn::onEntry
                                            sm_ridgeback_floor
                                             coverage static 1::
                                            cl_led::CbLEDOn::onEntry
                                        cl_keyboard::CbDefaultKeyboard
                                                Behavior::onEntry
                                          cl_move_base_z::CbNavigate
                                             NextWaypoint::onEntry
smacc::ISmaccClientBehavior
       ::requiresClient
                                           sm_dance_bot_strikes
                                            back::cl_string_publisher
                                           ::CbStringPublisher::onEntry
                                           sm_ridgeback_floor
                                            _coverage_dynamic_1
                                           ::cl_string_publisher
::CbStringPublisher::onEntry
                                           sm_ridgeback_floor
                                            _coverage_static_1::
                                           cl_string_publisher::
                                           CbStringPublisher::onEntry
                                          sm_dance_bot::cl_string
                                           _publisher::CbStringPublisher
                                                    ::onEntry
                                          cl_move_base_z::CbUndoPath
                                               Backwards::onEntry
                                          cl_move_group_interface
                                          ::CbMoveEndEffector::onEntry
                                            cl_move_group_interface
                                             ::CbMoveJoints::onEntry
                                          cl_move_group_interface
                                           ::CbMoveEndEffectorRelative
                                                    ::onEntry
                                         cl_move_group_interface
                                         ::CbMoveNamedTarget::onEntry
                                           cl_move_group_interface
                                           ::CbMoveCartesianRelative
                                                    ::onEntry
                                           {\sf cl\_move\_base\_z::} {\sf CbRotate}
                                                    ::onEntry
                                           cl_ros_publisher::CbPublish
                                                  Once::onEntry
                                          cl_move_base_z::CbAbsolute |
                                                 Rotate::onEntry
                                          cl move base z::CbNavigate
                                               Backwards::onEntry
                                           cl_ros_publisher::CbDefault
                                              PublishLoop::onEntry
                                          cl move base z::CbNavigate
                                                Forward::onEntry
                                          cl_move_base_z::CbNavigate
                                             GlobalPosition::onEntry
                                        cl multirole sensor
                                        ::C
bDefaultMultiRoleSensor
                                        Behavior < sm_dance_bot_strikes
                                         _back::cl_lidar::ClLidarSensor
                                                    >::onEntry
                                          cl_move_base_z::CbUndoPath
```

Backwards::onExit

cl\_ros\_timer::CbTimer