```
smacc::ISmaccClient
# components

    stateMachine

+ ISmaccClient()
+ ~ISmaccClient()
+ initialize()
+ setStateMachine()
+ getName()
+ postEvent()
+ postEvent()
+ getComponent()
+ configureEventSourceTypes()
+ getType()
+ getStateMachine()
+ connectSignal()
# createComponent()
  smacc::client bases
    ::SmaccPublisherClient
  + topicName
  + queueSize
  # nh
  # pub
  - initialized
  + SmaccPublisherClient()
  + ~SmaccPublisherClient()
  + configure()
  + publish()
  sm dance bot 3::cl
   string publisher::CIString
           Publisher
  + ClStringPublisher()
```