```
smacc::ISmaccClientBehavior

    stateMachine_

    currentState

    currentOrthogonal

   + ISmaccClientBehavior()
   + ~ISmaccClientBehavior()
   + getStateMachine()
  + getName()
+ requiresClient()
+ requiresComponent()
   + getNode()
   # runtimeConfigure()
   # onEntry()
   # onExit()
   # postEvent()
  # postEvent()
  # getCurrentState()
   # executeOnEntry()
  # executeOnExit()
   # dispose()
   onOrthogonalAllocation()
                 Δ
smacc::SmaccAsyncClientBehavior

    onEntryThread

    onExitThread

    postFinishEventFn

    postSuccessEventFn

    postFailureEventFn

- onFinished
- onSuccess_
- onFailure
+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
# executeOnEntry
# executeOnExit()
# postSuccessEvent()
# postFailureEvent()
# dispose()
                 Δ
     cl_move_group_interface
          ::CbMoveloints
     + scalingFactor
     + jointValueTarget_
     + group
     # movegroupClient
     + CbMoveJoints()
     + CbMoveJoints()
     + onEntry()
     + onExit()
     # moveJoints()
                 Δ
              group interface
       move
       ::CbMoveKnownState
    + CbMoveKnownState()
         CbMoveKnownState()
    loadJointStatesFromFile()
```