```
smacc::SmaccClientBehavior

stateMachine
```

 currentState currentOrthogonal

+ SmaccClientBehavior()

+ ~SmaccClientBehavior() + getStateMachine()

+ getName()

+ runtimeConfigure()

+ onEntry() + onExit()

+ postEvent() + postEvent()

+ requiresClient()

+ requiresComponent()

+ getCurrentState()

configureEventSourceTypes()

cl move base z::CbAbsolute Rotate

- + listener + moveBaseClient
- + absoluteGoalAngleDegree
- + CbAbsoluteRotate() + CbAbsoluteRotate()
- + onEntry()