

```
boost::statechart::  
event< EvKeyPressL<  
    TSource, TObjectTag > >
```

A UML class diagram illustrating inheritance. The base class, `boost::statechart::event< EvKeyPressL< TSource, TObjectTag > >`, is shown in a white box with a thin black border. The derived class, `cl_keyboard::EvKeyPressL< TSource, TObjectTag >`, is shown in a gray box with a thick black border. A blue arrow with an open triangular head points from the derived class to the base class, indicating that `cl_keyboard::EvKeyPressL` inherits from `boost::statechart::event`.

```
cl_keyboard::EvKeyPressL  
< TSource, TObjectTag >
```