

# quaternion product

Let  $p$  and  $q$  are quaternions.

$$C(r) = C(q)C(p)$$

$$p = \begin{bmatrix} p_0 & \bar{p} \end{bmatrix}, \quad q = \begin{bmatrix} q_0 & \bar{q} \end{bmatrix}$$

where

$$\bar{p} = \begin{bmatrix} p_1 & p_2 & p_3 \end{bmatrix}, \quad \bar{q} = \begin{bmatrix} q_1 & q_2 & q_3 \end{bmatrix}$$

- quaternion product

$$r = p \otimes q = p_0 q_0 - \bar{p} \cdot \bar{q} + p_0 \bar{q} + q_0 \bar{p} + \bar{p} \times \bar{q}$$

- matrix form:  $r = p \otimes q$

$$\begin{bmatrix} r_0 \\ r_1 \\ r_2 \\ r_3 \end{bmatrix} = \begin{bmatrix} p_0 & -p_1 & -p_2 & -p_3 \\ p_1 & p_0 & -p_3 & p_2 \\ p_2 & p_3 & p_0 & -p_1 \\ p_3 & -p_2 & p_1 & p_0 \end{bmatrix} \begin{bmatrix} q_0 \\ q_1 \\ q_2 \\ q_3 \end{bmatrix} = \begin{bmatrix} q_0 & -q_1 & -q_2 & -q_3 \\ q_1 & q_0 & q_3 & -q_2 \\ q_2 & -q_3 & q_0 & q_1 \\ q_3 & q_2 & -q_1 & q_0 \end{bmatrix} \begin{bmatrix} p_0 \\ p_1 \\ p_2 \\ p_3 \end{bmatrix}$$



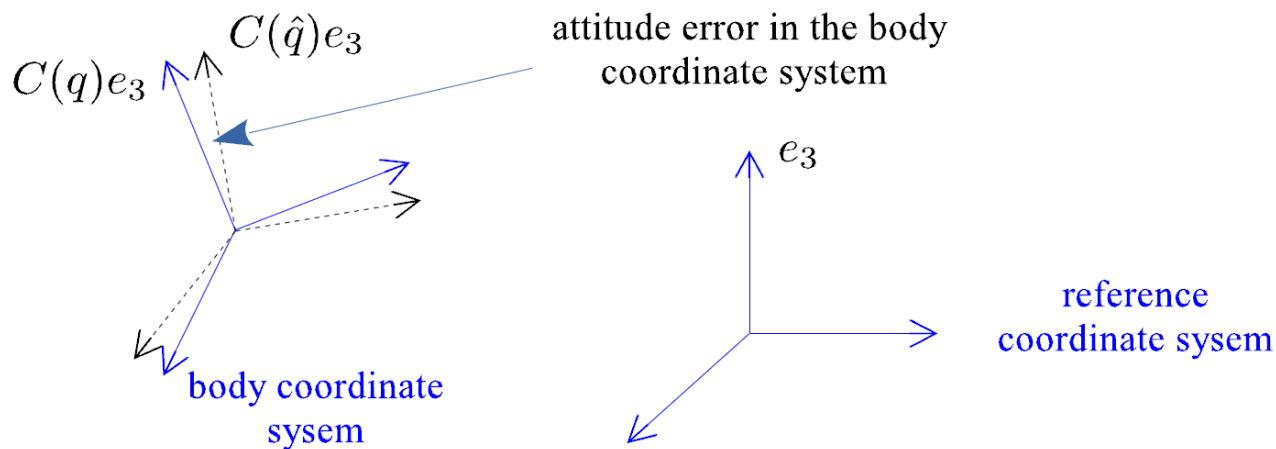
# multiplicative quaternion error

- multiplicative quaternion error

true quaternion:  $q$ , estimated quaternion  $\hat{q}$ , attitude error quaternion  $q_e$

$$q = \hat{q} \otimes q_e$$

$$C(q) = C(q_e)C(\hat{q})$$



- assumption: attitude error is small

$$q_e = \begin{bmatrix} \cos \frac{\theta}{2} \\ e \sin \frac{\theta}{2} \end{bmatrix} \xrightarrow{\theta \text{ is small}} q_e \approx \begin{bmatrix} 1 \\ \bar{q}_e \end{bmatrix} \quad (\bar{q}_e \text{ is small})$$

# attitude error propagation (1)

- gyroscope (yg)

$$y_g = \omega + v_g \quad (\omega: \text{angular velocity}, v_g: \text{gyroscope measurement noise})$$

- quaternion dynamics

$$\begin{aligned} \dot{q} &= \frac{1}{2}\Omega(\omega)q = \frac{1}{2}q \otimes \begin{bmatrix} 0 \\ \omega \end{bmatrix} \\ \dot{\hat{q}} &= \frac{1}{2}\Omega(y_g)\hat{q} = \frac{1}{2}q \otimes \begin{bmatrix} 0 \\ y_g \end{bmatrix} \end{aligned} \quad \Omega(\omega) = \begin{bmatrix} 0 & -\omega_x & -\omega_y & -\omega_z \\ \omega_x & 0 & \omega_z & -\omega_y \\ \omega_y & -\omega_z & 0 & \omega_x \\ \omega_z & \omega_y & -\omega_x & 0 \end{bmatrix}$$

- attitude error dynamics

$$q = \hat{q} \otimes q_e$$

$$\dot{q} = \dot{\hat{q}} \otimes q_e + \hat{q} \otimes \dot{q}_e$$

$$\frac{1}{2}q \otimes \begin{bmatrix} 0 \\ \omega_b \end{bmatrix} = \frac{1}{2}\hat{q} \otimes \begin{bmatrix} 0 \\ y_g \end{bmatrix} \otimes q_e + \hat{q} \otimes \dot{q}_e$$

## attitude error propagation (2)

Premultiplying  $\hat{q}^*$  to both sides, we have

$$\dot{q}_e = \frac{1}{2} q_e \otimes \begin{bmatrix} 0 \\ \omega_b \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 0 \\ y_g \end{bmatrix} \otimes q_e$$

Using the fact

$$a \otimes b = b \otimes a + 2 \begin{bmatrix} 0 \\ \bar{a} \times \bar{b} \end{bmatrix}$$

we can obtain

$$\dot{q}_e = \frac{1}{2} q_e \otimes \begin{bmatrix} 0 \\ (\omega_b - y_g) \end{bmatrix} + \begin{bmatrix} 0 \\ (\bar{q}_e \times y_g) \end{bmatrix}$$

- vector part equation

$$\dot{\bar{q}}_e \approx -y_g \times \bar{q}_e - \frac{1}{2} v_g = -[y_g \times] \bar{q}_e - \frac{1}{2} v_g$$

# Kalman filter

- state  $x$

$$x = q_e \quad \Rightarrow \quad \dot{x} = Ax + w \quad (A = -[y_g \times], w = -\frac{1}{2}v_g)$$

- discretization with the sampling period  $T$

$$x_{k+1} = \exp(AT)x_k + w_k$$

where  $Q_d$  is given by

$$\begin{aligned} \int_0^T \exp(Ar)Q(r)\exp(Ar)'dr &\approx \int_0^T (I + Ar)Q(r)(I + Ar)'dr \\ &\approx \int_0^T Q(r) + ArQ(r) + Q(r)A'rdr \\ &\approx Q(0)T + \frac{T^2}{2}AQ(0) + \frac{T^2}{2}Q(0)A' + \frac{1}{3}AQ A'T^3 \end{aligned}$$

- gyroscope noise

$$Q(0) = 0.25r_g I_3$$

# Kalman filter: measurement equation (1)

- measurement equation

$$\begin{aligned}y_a &= C(q)\tilde{g} + v_a = C(q_e)C(\hat{q})\tilde{g} + v_a \\y_m &= C(q)\tilde{m} + v_m = C(q_e)C(\hat{q})\tilde{m} + v_m\end{aligned}$$

- $C(q_e)$  
$$C(q) = \begin{bmatrix} 2q_0^2 + 2q_1^2 - 1 & 2q_1q_2 + 2q_0q_3 & 2q_1q_3 - 2q_0q_2 \\ 2q_1q_2 - 2q_0q_3 & 2q_0^2 + 2q_2^2 - 1 & 2q_2q_3 + 2q_0q_1 \\ 2q_1q_3 + 2q_0q_2 & 2q_2q_3 - 2q_0q_1 & 2q_0^2 + 2q_3^2 - 1 \end{bmatrix}$$

- when the rotation is small  $\Rightarrow q_{e,0} \approx 1, \bar{q}_1, \bar{q}_2, \bar{q}_3 \approx 0$

$$q_e \approx \begin{bmatrix} 1 \\ \bar{q}_e \end{bmatrix}$$

$$\begin{aligned}C(q_e) &\approx \begin{bmatrix} 1 & 2\bar{q}_3 & -2\bar{q}_2 \\ -2\bar{q}_3 & 1 & 2\bar{q}_1 \\ 2\bar{q}_2 & -2\bar{q}_1 & 1 \end{bmatrix} \\ &= I - 2 \begin{bmatrix} 0 & -\bar{q}_3 & \bar{q}_2 \\ \bar{q}_3 & 0 & -\bar{q}_1 \\ -\bar{q}_2 & \bar{q}_1 & 0 \end{bmatrix} = (I - 2[\bar{q}_e \times])\end{aligned}$$

# Kalman filter: measurement equation (2)

---

- measurement equation

$$\begin{aligned}y_a - C(\hat{q})\tilde{g} &= 2K(C(\hat{q})\tilde{g})q_e + v_a \\y_m - C(\hat{q})\tilde{m} &= 2K(C(\hat{q})\tilde{m})q_e + v_m\end{aligned}$$

- In the first Kalman filter, only  $y_a$  is used as measurement
  - $y_m$  is not used

# matlab code (1) (attitude1.m in 3dattitude2.zip)

- initialization

```
load('3dsim.mat');
R2D = 180 / pi;
N = size(ya,2);
T = 0.01;
qhat = zeros(4,N);
eulerhat = zeros(3,N);
qhat(:,1) = q(:,1); % assume we know initial value
P = 0 * eye(3);
eulerhat(:,1) = quaternion2euler(q(:,1));
x = zeros(3,1);
gtilde = [0 ; 0 ; 9.8];
R = ra * eye(3);
```





## matlab code (2)

```
for i = 2:N
    wx = yg(1,i-1);
    wy = yg(1,i-1);
    wz = yg(1,i-1);
    Omega = [ 0 , -wx, -wy, -wz ; ...
              wx , 0 , wz , -wy ; wy , -wz, 0, wx ; wz , wy , -wx , 0 ];
    qhat(:,i) = (eye(4) + Omega * T) * qhat(:,i-1);    % integration
    qhat(:,i) = qhat(:,i) / norm(qhat(:,i));

    A = -vec2product(yg(:,i-1));
    phi = eye(3) + A*T;
    Qd = 0.25 * rg * (eye(3) * T + 0.5 * T^2 * (A + A') + (1/3) * A * A' * T^3);
```



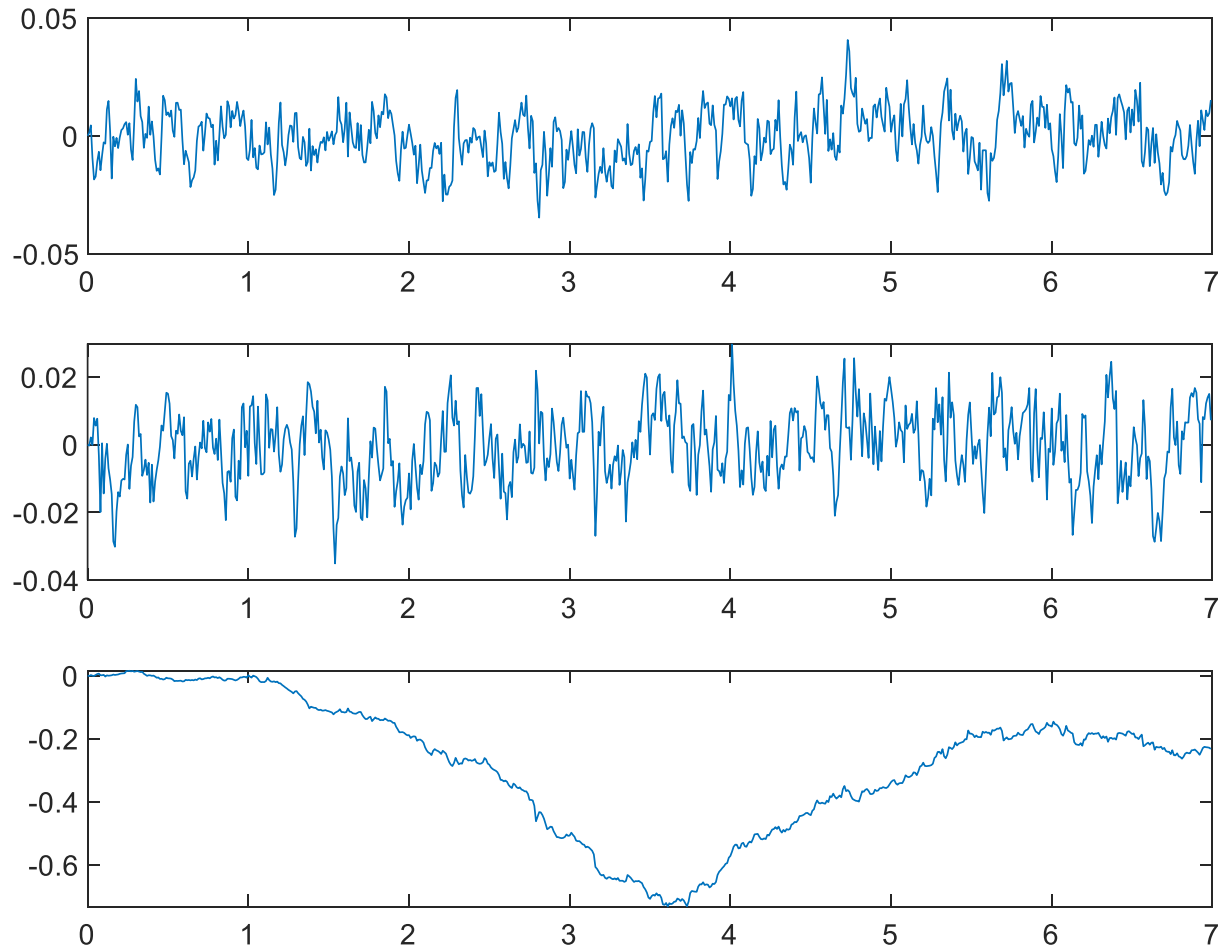
## matlab code (3)

```
P = phi * P * phi' + Qd;  
Cq = quaternion2dcm(qhat(:,i));  
H = 2 * vec2product(Cq * gtilde);  
K = P * H' * inv(H * P * H' + R);  
  
z = ya(:,i) - Cq * gtilde;  
x = K * z;  
qe = [ 1 ; x ];  
qhat(:,i) = quaternionmul(qhat(:,i),qe);  
qhat(:,i) = qhat(:,i) / norm(qhat(:,i));  
  
eulerhat(:,i) = quaternion2euler(qhat(:,i));  
  
P = ( eye(3) - K * H ) * P;  
P = (P + P')/2;  
end
```



# estimation error in Euler angles

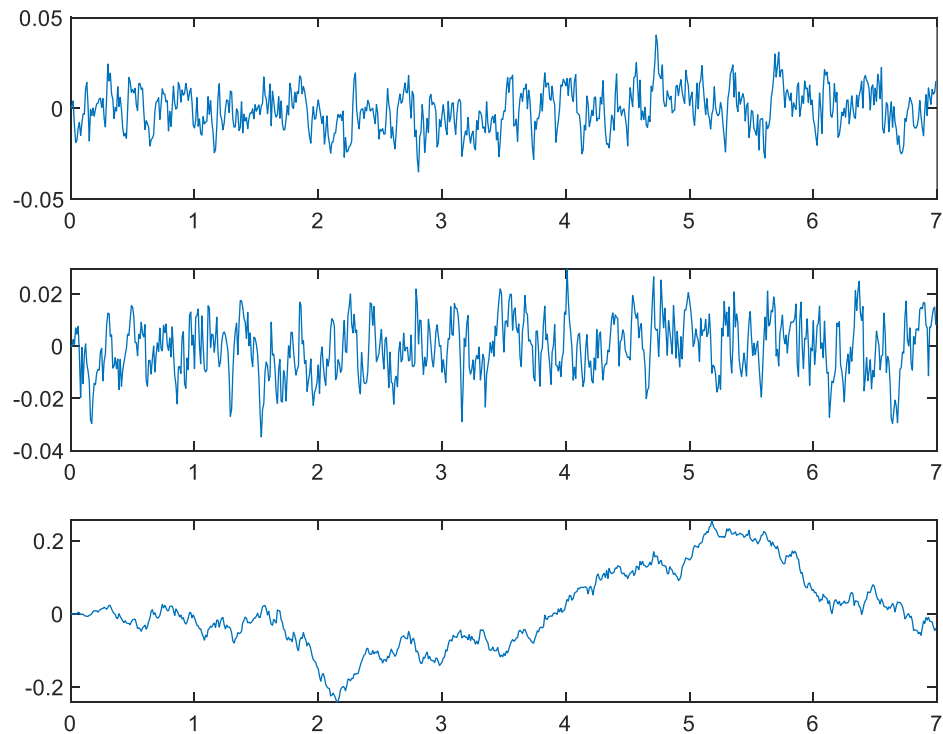
---



# attitude estimation (3dsim.mat)

- write Kalman filter code, which uses both  $y_a$  and  $y_m$

```
alpha = 50 * (pi/180);  
mtilde = [ cos(alpha) ; 0 ; -sin(alpha) ];
```



# Kalman filter (1)

```
load('3dsim.mat');
R2D = 180 / pi;
N = size(ya,2);
T = 0.01;
qhat = zeros(4,N);
eulerhat = zeros(3,N);
qhat(:,1) = q(:,1);
eulerhat(:,1) = quaternion2euler(q(:,1));
x = zeros(3,1);
P = 0 * eye(3);
gtilde = [0 ; 0 ; 9.8];
alpha = 50 * (pi/180);
mtilde = [ cos(alpha) ; 0 ; -sin(alpha) ];
R = [ ra * eye(3) , zeros(3,3) ; zeros(3,3) , rm * eye(3) ];
for i = 2:N
    wx = yg(1,i-1);
    wy = yg(1,i-1);
    wz = yg(1,i-1);
```



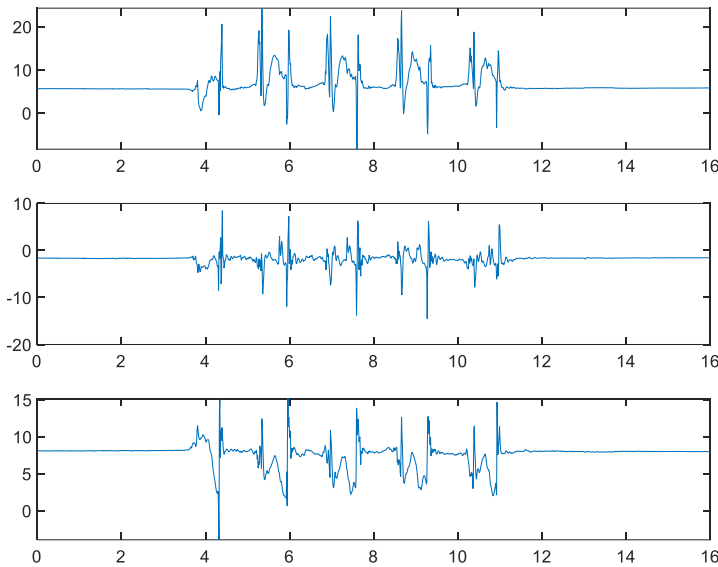
## Kalman filter (2)

```
A = -vec2product(yg(:,i-1));  
phi = eye(3) + A*T;  
Qd = 0.25 * rg * (eye(3) * T + 0.5 * T^2 * (A + A') + (1/3) * A * A' * T^3);  
P = phi * P * phi' + Qd;  
Cq = quaternion2dcm(qhat(:,i));  
H = [ 2 * vec2product(Cq * gtilde) ; 2 * vec2product(Cq * mtilde) ];  
K = P * H' * inv(H * P * H' + R);  
  
z = [ ya(:,i) - Cq * gtilde ; ym(:,i) - Cq * mtilde];  
x = K * z;  
qe = [ 1 ; x ];  
qhat(:,i) = quaternionmul(qhat(:,i),qe);  
qhat(:,i) = qhat(:,i) / norm(qhat(:,i));  
  
eulerhat(:,i) = quaternion2euler(qhat(:,i));  
  
P = ( eye(3) - K * H ) * P;  
P = (P + P')/2;  
end
```

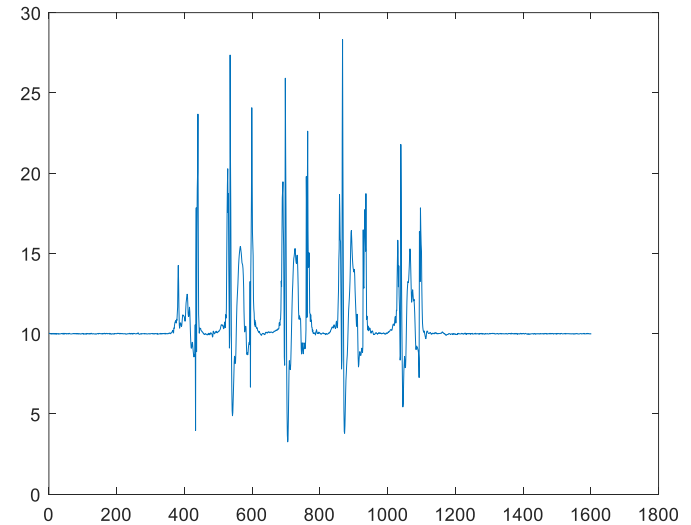


# walking data

- foot.mat : inertial sensor is on the shoe
  - walking data



accelerometer



norm

# find zero external acceleration intervals

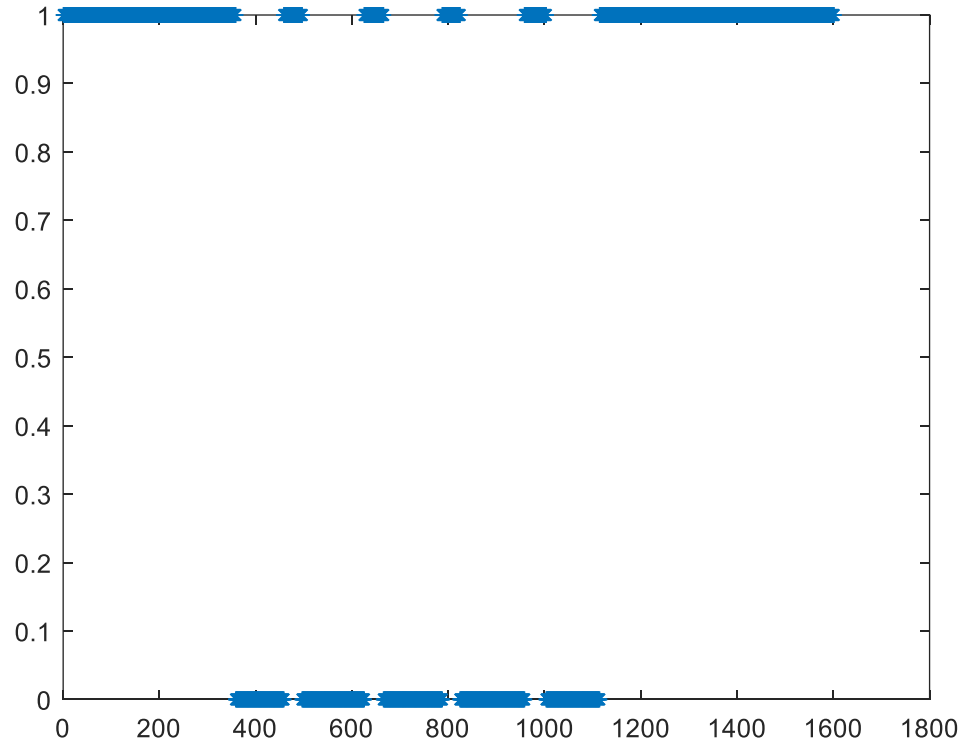
```
yanorm = zeros(1,N);
zerovel2 = zeros(1,N);
for i = 1:N
    yanorm(i) = norm(ya(:,i));
    if ( (yanorm(i) < 9.8+0.5) &&
        (yanorm(i) > 9.8 -0.5) )
        zerovel2(i) = 1;
    end
end
```

```
zerovel = zerovel2;
M = 10;
for i = M+1:N-M
    if ( sum(zerovel2(i-M:i+M)) ==
        2*M+1 )
        zerovel(i) = 1;
    else
        zerovel(i) = 0;
    end
end
plot(zerovel,'*')
```



# zero velocity interval

---



# Kalman filter code

---

- Write a matlab code, where measurement update is done only if  $zero_{vel}(i) = 1$

```
load('walking.mat');  
N = size(ya,2);  
ra = 0.005;  
rg = 0.001;
```

# Kalman filter (1)

```
qhat = zeros(4,N);
eulerhat = zeros(3,N);
qhat(:,1) = quaternionya(ya(:,1));
eulerhat(:,1) = quaternion2euler(q(:,1));
x = zeros(3,1);
P = 0 * eye(3);
gtilde = [0 ; 0 ; 9.8];
R = ra * eye(3);
for i = 2:N
    wx = yg(1,i-1);
    wy = yg(1,i-1);
    wz = yg(1,i-1);
    Omega = [ 0 , -wx, -wy, -wz ; wx , 0 , wz , -wy ; wy , -wz, 0, wx ; wz , wy , -wx , 0 ];
    qhat(:,i) = (eye(4) + Omega * T) * qhat(:,i-1);
    qhat(:,i) = qhat(:,i) / norm(qhat(:,i));
```



## Kalman filter (2)

```
A = -vec2product(yg(:,i-1));
```

```
phi = eye(3) + A*T;
```

```
Qd = 0.25 * rg * (eye(3) * T + 0.5 * T^2 * (A + A') + (1/3) * A * A' * T^3);
```

```
P = phi * P * phi' + Qd;
```

```
Cq = quaternion2dcm(qhat(:,i));
```

```
H = 2 * vec2product(Cq * gtilde);
```

## Kalman filter (3)

```
if ( zerovel(i) == 1 )  
    K = P * H' * inv(H * P * H' + R);  
    z = ya(:,i) - Cq * gtilde;  
    x = K * z;  
    qe = [ 1 ; x ];  
    qhat(:,i) = quaternionmul(qhat(:,i),qe);  
    qhat(:,i) = qhat(:,i) / norm(qhat(:,i));  
    P = ( eye(3) - K * H ) * P;  
    P = (P + P')/2;  
end  
eulerhat(:,i) = quaternion2euler(qhat(:,i));  
end
```