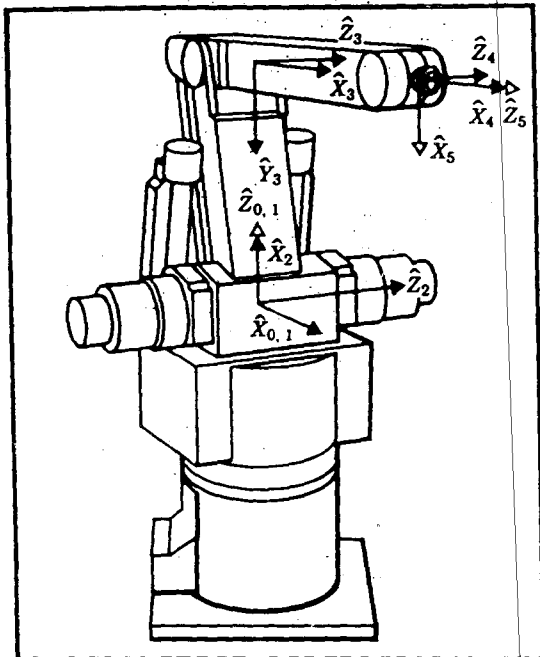


1. Control of Robotic Actuators

◎ Industrial Robot with Coordinate Frames



Assignment of link frames for the Yasukawa L-3.

- generally 6 joint 범용 로봇
- Positioning Device
- Kinematics

$$\underline{u} = f(\underline{\theta})$$

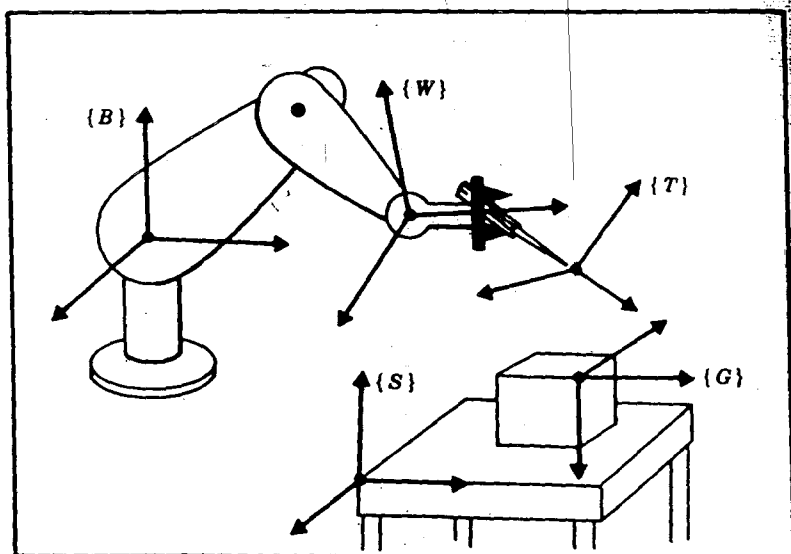
$$\dot{\underline{u}} = \underline{J} \dot{\underline{\theta}}$$

$$\ddot{\underline{u}} = \underline{J} \ddot{\underline{\theta}} + H(\underline{\theta}, \dot{\underline{\theta}})$$

- Dynamics

$$\underline{\tau} = H(\underline{\theta}) \ddot{\underline{\theta}} + \underline{c}(\underline{\theta}, \dot{\underline{\theta}}) + \underline{g}$$

- Highly nonlinear mechanism



The standard frames.

- 행하여만 하는 작업은 {B}나 {T}에 의하여 지정된다

→ needs Inverse kinematics

$$\underline{\theta} = f^{-1}(\underline{u})$$

- 작업이 teaching에 의해서 주어지는 경우

(2)
→ teaching된 point는 memory에 기록

◎ Control 방법이 다른 로봇 분류

- Non-Servo Controlled Robot : Sequence 제어 방식 (bang bang type)
- Servo Controlled Robot
 - Point to Point Control (ex. Asa, Cincinnati Milacron)
 - Continuous Path Control (ex. De Vilbiss)
 - ↓ pick and Place
 - ↳ spray painting
grinding
arc welding
 - PTP 방식의 로봇으로 상당히 많은 점을 teaching해 CP control을 행하는 경우도 많다.
- 대다수의 로봇이 PTP 방식으로 제어됨

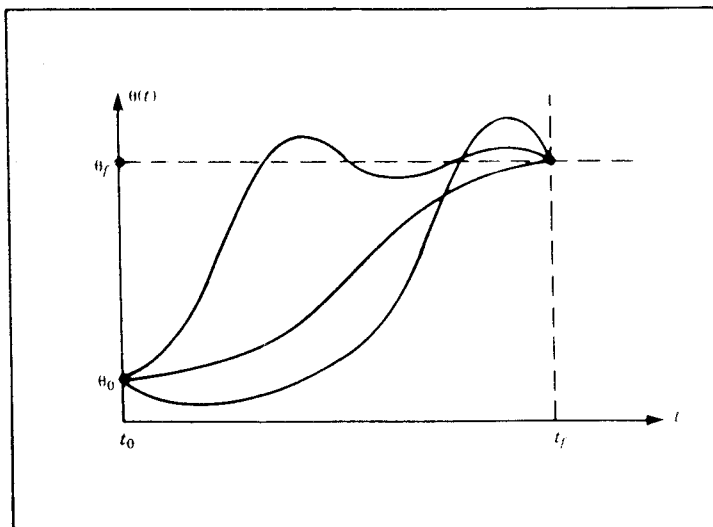
Question) teaching된 point와 point 사이는 어떠한 방식으로 이동하게 되는가?

→ Needs trajectory planner

② Trajectory Generation (Planning)

- Joint Space Schemes → joint trajectory
- Cartesian Space Schemes → Cartesian trajectory

- Joint Space Schemes 의 예 : Cubic Polynomial



Several possible path shapes for a single joint.

Given :

$$\begin{aligned} \theta(0) &= \theta_0, \\ \theta(t_f) &= \theta_f. \end{aligned} \quad (7.1)$$

$$\begin{aligned} \dot{\theta}(0) &= 0, \\ \dot{\theta}(t_f) &= 0. \end{aligned} \quad (7.2)$$

Cubic
Polynomial :

$$\theta(t) = a_0 + a_1 t + a_2 t^2 + a_3 t^3. \quad (7.3)$$

Result :

$$\begin{aligned} a_0 &= \theta_0, \\ a_1 &= 0, \\ a_2 &= \frac{3}{t_f^2}(\theta_f - \theta_0), \\ a_3 &= -\frac{2}{t_f^3}(\theta_f - \theta_0). \end{aligned} \quad (7.6)$$

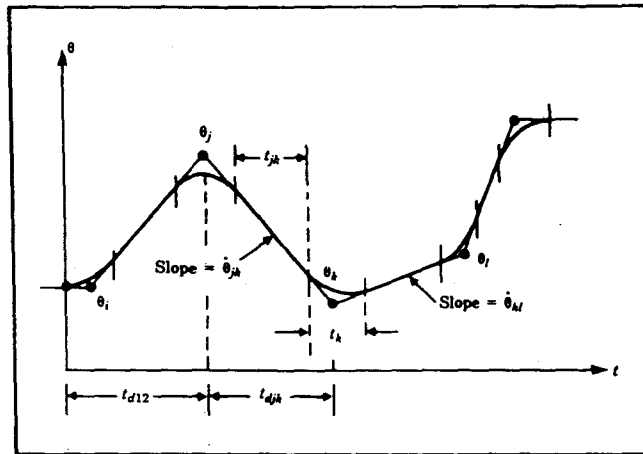
여러가지

사다리꼴 planning

5th order "

등이 있다.

• 중간 제어점들이 있는 경우



Multisegment linear path with blends.

• 동일한 계산 방법

• Via point

• through point

• Optimal Planning (+) Optimal Control

앞의 경우와는 t_f 가 결정된 경우이지만 실제로는
시스템을 항상시키기 위하여 Hardware가 허용하는
 t_f 를 minimization이 필요하다

→ off Line NLP Problem

Ex)

$$ET = \tau_0 + \sum_{i=1}^m T_i + \tau_m$$

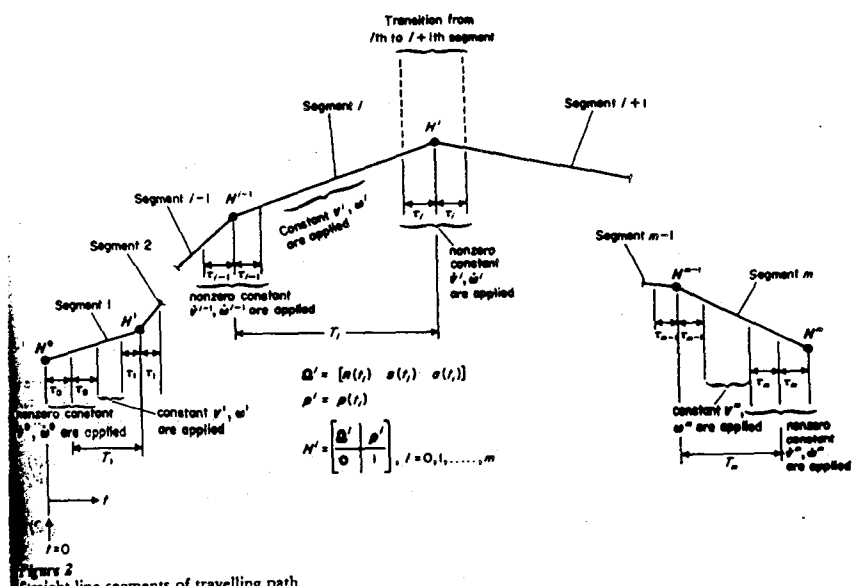
$$0 \leq \| \dot{x}(t) \| \leq K_v,$$

$$0 \leq \| \dot{u}(t) \| \leq K_w,$$

$$0 \leq \| \dot{x}(t) \| \leq K_a,$$

$$0 \leq \| \dot{u}(t) \| \leq K_a,$$

for all t



- Optimal Planning \Rightarrow \Rightarrow (by using cubic polynomial)

An illustrative example having eight selected knots

Knot	Joint 1 (degrees)	Joint 2 (degrees)	Joint 3 (degrees)	Joint 4 (degrees)	Joint 5 (degrees)	Joint 6 (degrees)
1	10	15	45	5	10	6
2			(extra knot)			
3	60	25	180	20	30	40
4	75	30	200	60	-40	80
5	130	-45	120	110	-60	70
6	110	-55	15	20	10	-10
7	100	-70	-10	60	50	10
8	-10	-10	100	-100	-40	30
9			(extra knot)			
10	-50	10	50	-30	10	20

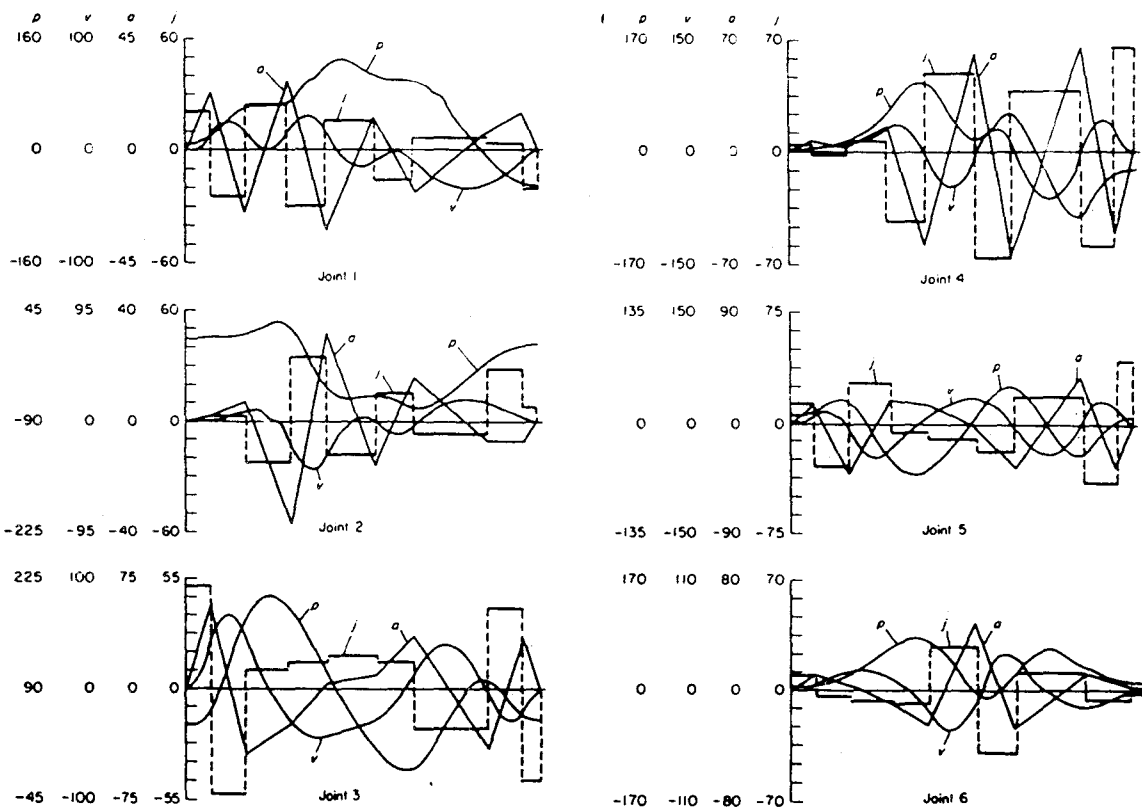
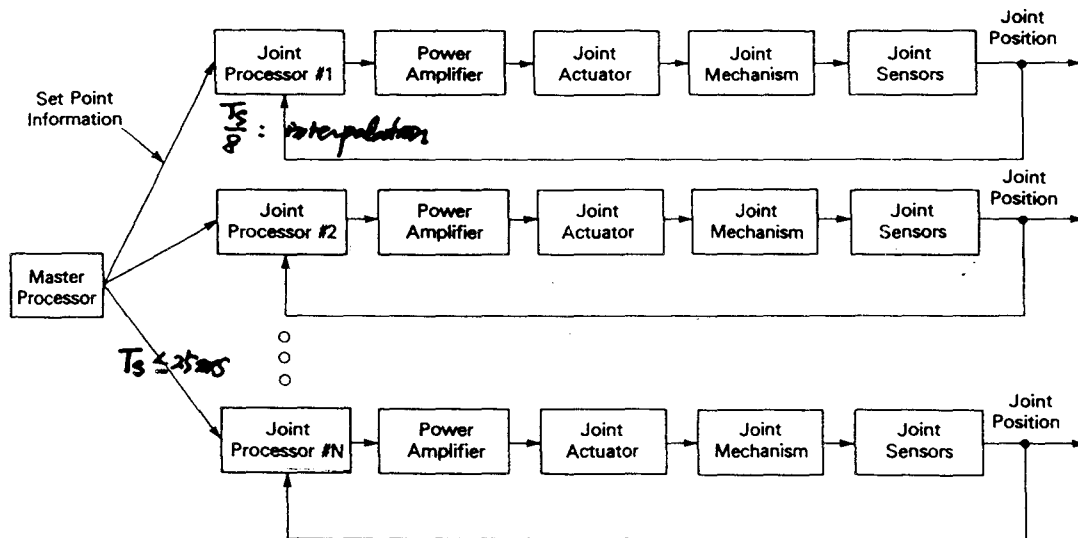


Figure 6

Optimum joint trajectories for the example. p is position, v velocity, a acceleration, j jerk

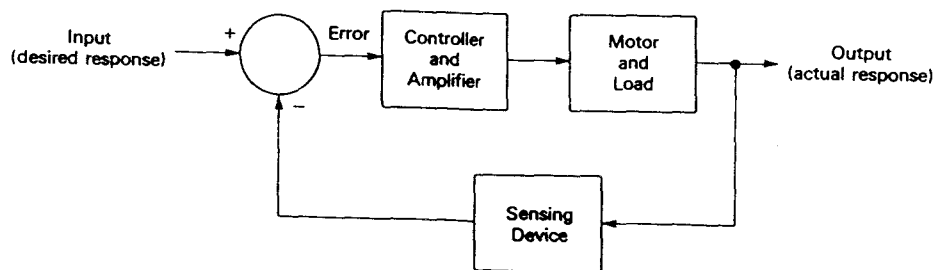
- 이와같이 얻어진 joint profile은 시간이 경과됨에 따라 각 joint controller에 set position 값으로 보내진다.

◎ Common Robot Control Architecture

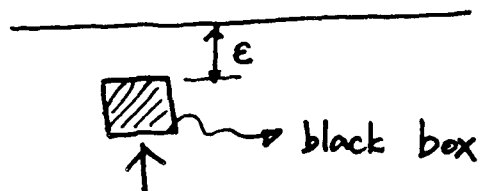


Common robot control architecture. It will be seen later that usually, the sensors are actually mounted at the actuator output.

• Independent Joint Control : PID based Control



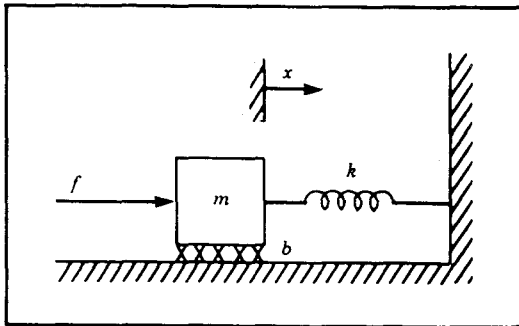
General closed-loop control system.



Linear and Nonlinear Control

① Linear Control (Review)

① Simple Feedback Control



A damped spring-mass system with an actuator.

$$m\ddot{x} + b\dot{x} + kx = f$$

m, b, k unknown

$$f = -k_p x - k_v \dot{x}$$

$$m\ddot{x} + b\dot{x} + kx = -k_p x - k_v \dot{x}$$

$$m\ddot{x} + (k_v + b)\dot{x} + (k_p + k)x = 0$$

k_p, k_v \Rightarrow performance

stability \Rightarrow critically damped

$$\ddot{x} + 2\zeta\omega_n\dot{x} + \omega_n^2 x = 0$$

$\zeta = 1$ or ω_n critically damped

② Model-Based Feedback Control

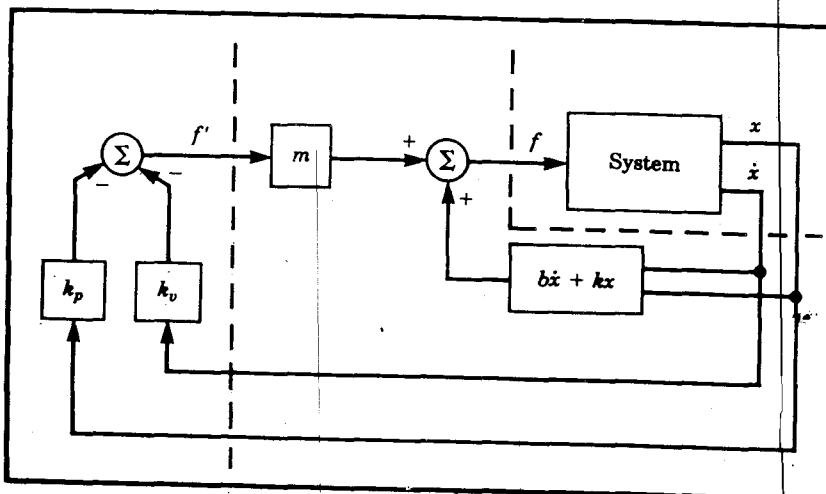


FIGURE 9.8 A closed loop control system employing the partitioned control method.

m, b, k should be known.

$$f = \alpha f' + \beta, \quad \alpha = m, \quad \beta = b\dot{x} + kx$$

$$m\ddot{x} + b\dot{x} + kx = m f' + b\dot{x} + kx$$

$$\ddot{x} = f'$$

$$\text{Set } f' = -k_v \dot{x} - k_p x$$

$$\ddot{x} + k_v \dot{x} + k_p x = 0$$

easy to make it critically damped

⊙ Disturbance Rejection

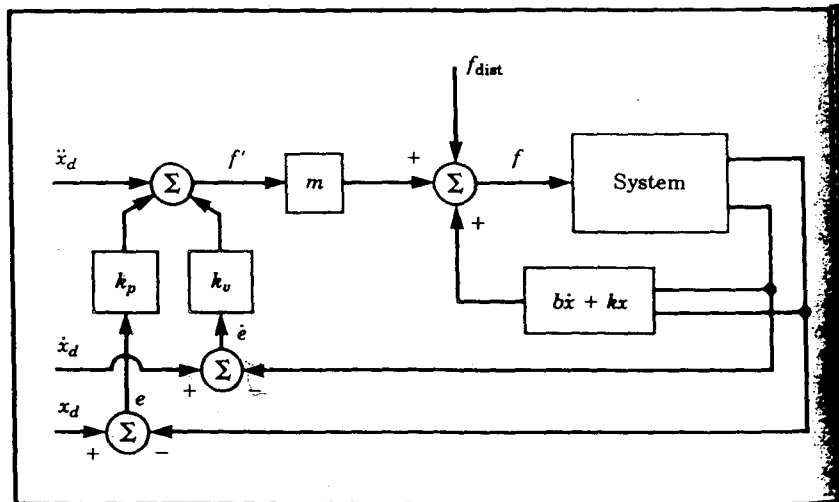


FIGURE 9.10 A trajectory-following control system with a disturbance acting.

$$\ddot{e} + k_v \dot{e} + k_p e = f_{\text{dist}}$$

From steady-state analysis,

$$k_p e = f_{\text{dist}}$$

$$e = f_{\text{dist}} / k_p \rightarrow \text{steady-state error} \neq 0$$

To eliminate steady-state error, add the integral term to control law

$$f' = \ddot{x}_d + k_v \dot{e} + k_p e + k_i \int e dt$$

$$\ddot{e} + k_v \dot{e} + k_p e + k_i \int e dt = f_{\text{dist}}$$

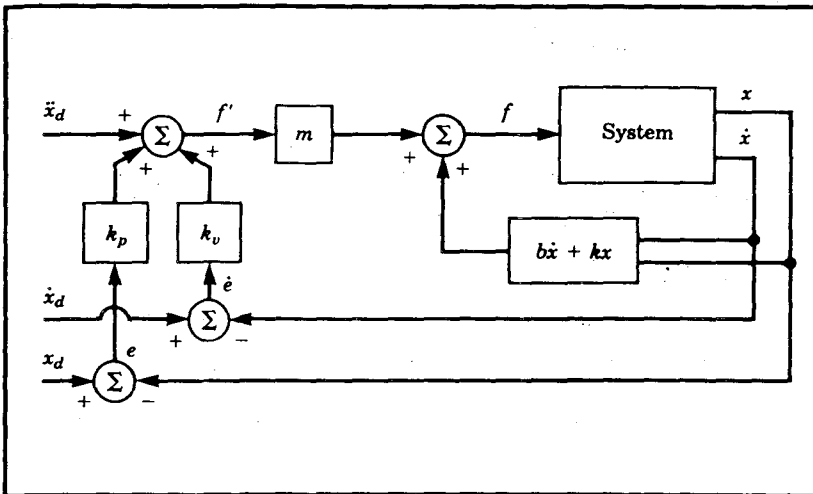
$$\ddot{e} + k_v \dot{e} + k_p e + k_i e = f_{\text{dist}}$$

From s-s analysis, and if $f_{\text{dist}} = \text{const}$,

$$k_i e = 0$$

$$\therefore e_{ss} = 0$$

◦ Trajectory - following Control



정가 아니라
기(仕)를 제기

FIGURE 9.9 A trajectory following controller for the system in Fig. 9.6

$$m\ddot{x} + b\dot{x} + kx = f$$

~~$$f = \alpha f' + \beta$$~~
$$f = \alpha f' + \beta, \quad \alpha = m, \quad \beta = b\dot{x} + kx$$

$$\begin{aligned} f' &= \ddot{x}_d + k_v(\dot{x}_d - \dot{x}) + k_p(x_d - x) \\ &= \ddot{x}_d + k_v\dot{e} + k_pe \end{aligned}$$

Total dynamic behavior

$$m\ddot{x} + b\dot{x} + kx = m(\ddot{x}_d + k_v\dot{e} + k_pe) + b\dot{x} + kx$$

$$\ddot{e} + k_v\dot{e} + k_pe = 0$$

k_v, k_p zero critically damped (ie. $k_v = 2\sqrt{k_p}$)

Nonlinear Control of Manipulators

- System nonlinear behavior

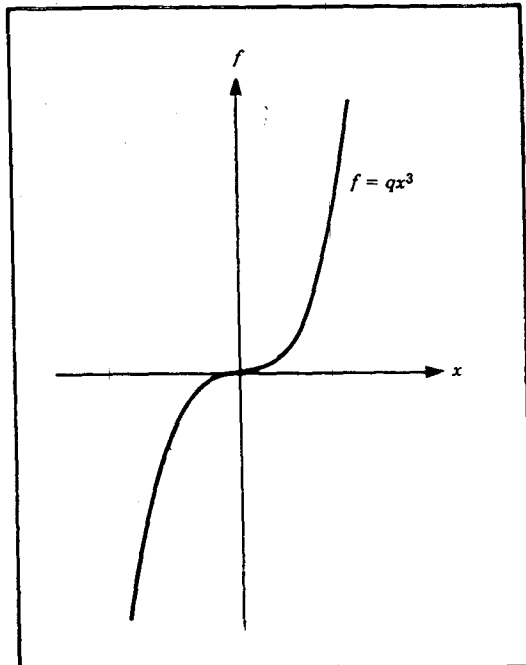


FIGURE 10.1 The force vs. distance characteristic of a nonlinear spring.

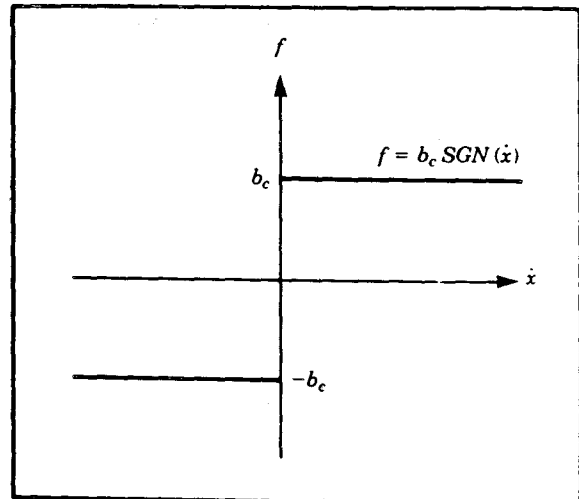


FIGURE 10.3 The force vs. velocity characteristic of Coulomb friction.

If we know the system's nonlinear characteristics,
easily build the following control system

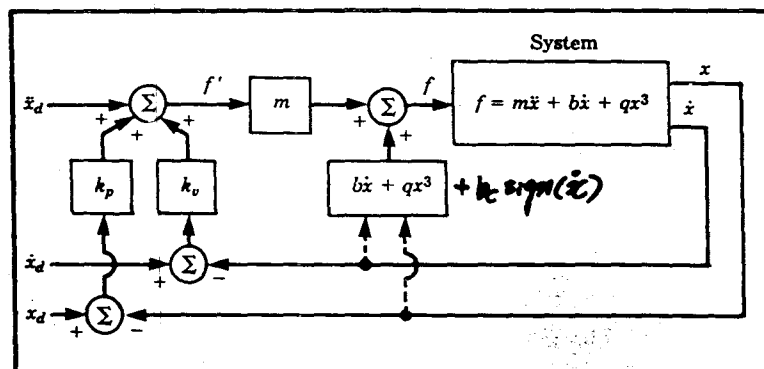


FIGURE 10.2 A nonlinear control system for a system

Robot Manipulators : Highly nonlinear system

MIMO based control is necessary

(\because coupling effect)

⊙ Computed Torque Control Method

Manipulator dynamic eq. : $\tau = M(\theta)\ddot{\theta} + V(\theta, \dot{\theta}) + G(\theta) + F(\theta)$

partitioning control law : $\tau = \alpha \tau' + \beta$

$$\alpha = M(\theta)$$

$$\beta = V(\theta, \dot{\theta}) + G(\theta) + F(\theta, \dot{\theta})$$

$$\tau' = \ddot{\theta}_d + K_v \dot{e} + K_p e$$

$$e = \theta_d - \theta$$

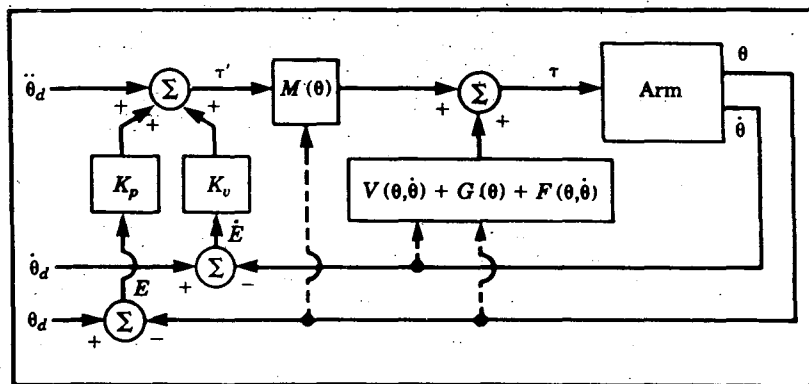


FIGURE 10.5 A model-based manipulator control system.

If we compute $M(\theta)$, $V(\theta, \dot{\theta})$, $G(\theta)$, $F(\theta, \dot{\theta})$ correctly,

error equation will be

$$\ddot{e} + K_v \dot{e} + K_p e = 0$$

◎ Main problem of Computed Torque Control

- parameters를 구하는데 많은 시간이 걸린다.

→ real time control이 어렵다 (60Hz requirement)

- parameter의 값이 불확실하다.

→ mass, center of mass, inertia, friction 등의 정확한 값을 알기 어렵다.

Real time problem을 해결하기 위하여, Feedforward Controller

$$\tau_{ff} = \hat{M}(\theta_d) \ddot{\theta}_d + \hat{V}(\theta_d, \dot{\theta}_d) + \hat{f}(\theta_d) + \hat{F}(\theta_d, \dot{\theta}_d)$$

$$\tau = \tau_{ff} + K_v(\dot{\theta}_d - \dot{\theta}) + K_p(\theta_d - \theta)$$

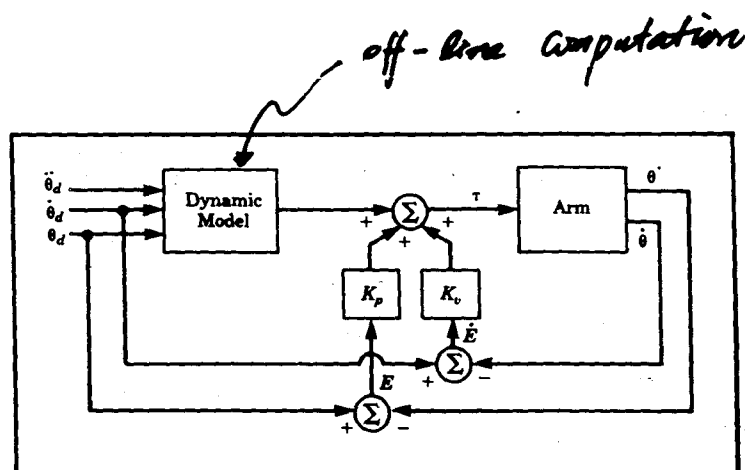


FIGURE 10.6 Control scheme with the model-based portion "outside" the servo loop.

- Model Parameter 값이 불확실 하므로 생기는 문제

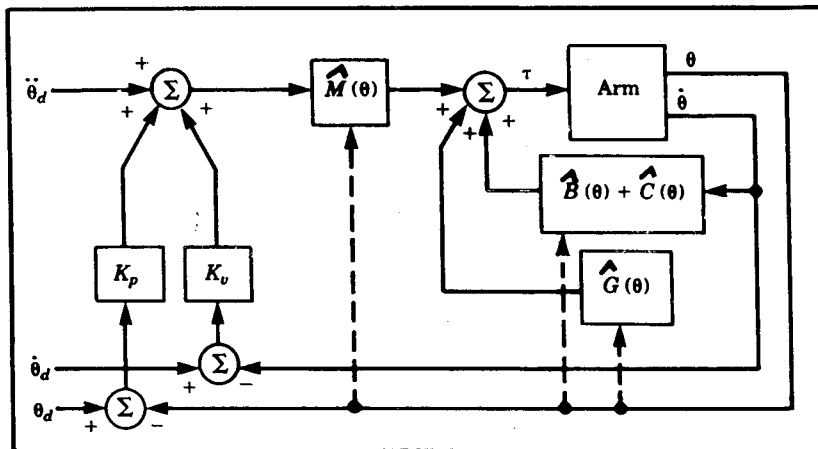


FIGURE 10.7 An implementation of the model-based manipulator control system.

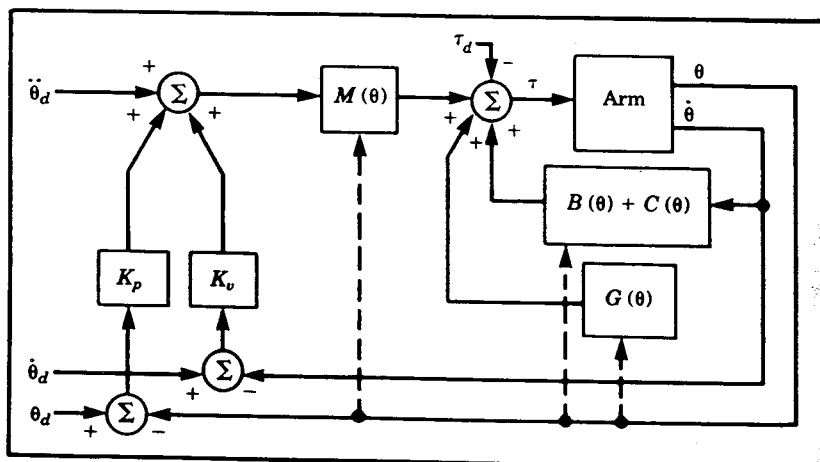


FIGURE 10.8 The model-based controller with an external disturbance acting.

Therefore, although the manipulator dynamics are given by

$$\tau = M(\theta)\ddot{\theta} + V(\theta, \dot{\theta}) + G(\theta) + F(\theta, \dot{\theta}), \quad (10.23)$$

our control law computes

$$\begin{aligned} \tau &= \alpha \tau' + \beta, \\ \alpha &= \hat{M}(\theta), \\ \beta &= \hat{V}(\theta, \dot{\theta}) + \hat{G}(\theta) + \hat{F}(\theta, \dot{\theta}). \end{aligned} \quad (10.24)$$

Decoupling and linearizing will not therefore be perfectly accomplished when parameters are not known exactly. Writing the closed loop equation for the system, we have

$$\begin{aligned} \ddot{E} + K_v \dot{E} + K_p E &= \underbrace{\hat{M}^{-1} \left[(M - \hat{M}) \ddot{\theta} + (V - \hat{V}) + (G - \hat{G}) + (F - \hat{F}) \right]}_{\tau_d} \end{aligned} \quad (10.25)$$

Steady state error
불안정하다
Stability 여부
영향을 받는다

① Model uncertainty를 해결하고자 하는 노력

- ① gain adaptive control
- ② parameter adaptive control
- ③ robust control - sliding mode, H_∞ control

Controller Performance 비교 : PD Array

1. PD controller with position reference only:

$$\tau = -K_v \dot{\theta} + K_p(\theta_d - \theta)$$

2. PD controller with position reference and feedforward of gravity torques:

$$\tau = \hat{g}(\theta_d) - K_v \dot{\theta} + K_p(\theta_d - \theta)$$

3. PD controller with position and velocity references:

$$\tau = K_v(\dot{\theta}_d - \dot{\theta}) + K_p(\theta_d - \theta)$$

4. PD controller with position and velocity references plus feedforward of gravity torques:

$$\tau = \hat{g}(\theta_d) + K_v(\dot{\theta}_d - \dot{\theta}) + K_p(\theta_d - \theta)$$

5. PD controller with position and velocity references plus feedforward of full dynamics:

$$\tau = \hat{H}(\theta_d)\ddot{\theta}_d + \dot{\theta}_d \cdot \hat{C}(\theta_d) \cdot \dot{\theta}_d + \hat{g}(\theta_d) + K_v(\dot{\theta}_d - \dot{\theta}) + K_p(\theta_d - \theta)$$

o Gear & Problem

- Friction and backlash

- Joint Flexibility

- Speed Limitation

- dominance of rotor inertia

PD Arm은 ALTB 이기

- more precise control

- back drivability

- more responsive to the error.

- force control에 적합

o Joint Torque Control 이 산업용 로봇에 사용되지 않는 이유

- Motor current 를 가지고 정확한 torque 를

구할 수 없다 (nonlinear dynamics due to gear friction and backlash)

- 산업용 로봇은 position Controller

(Current or joint torque 를 set value 로 주기 어렵다)

- position value 를 통한 force control 은

정확한 control 이 되지 않는다.

• Joint Trajectory Planning

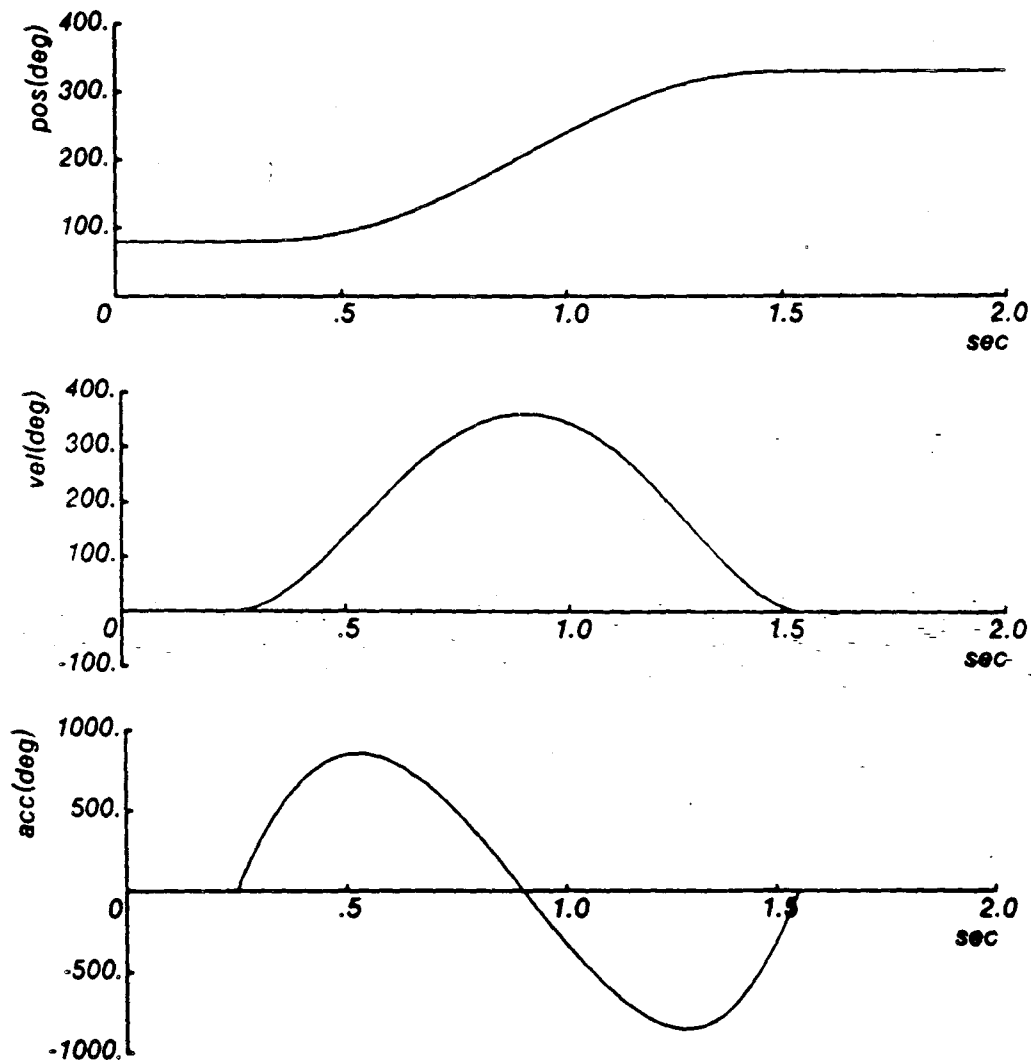


Figure 6.1: A fifth order polynomial trajectory.

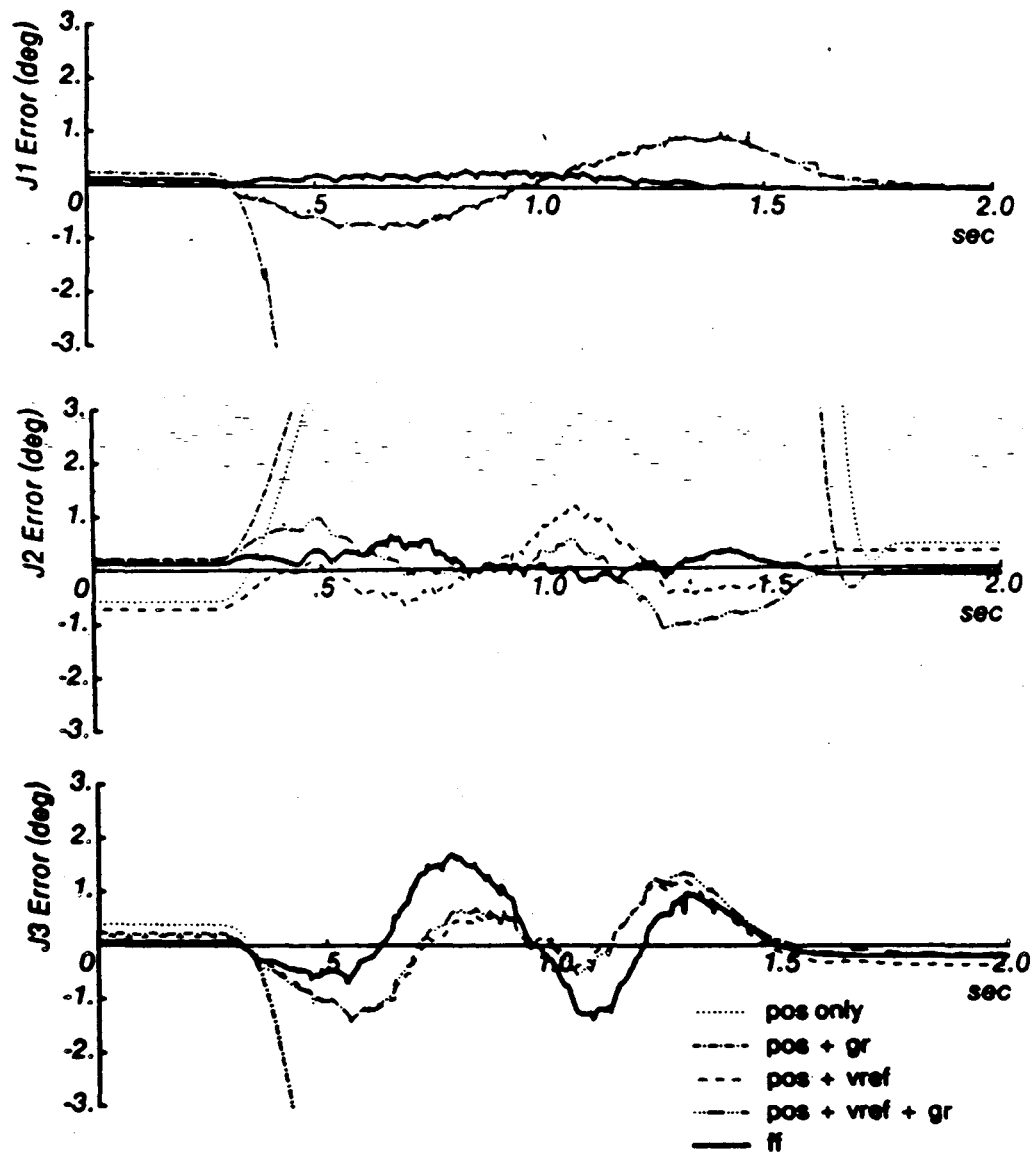


Figure 6.2: Trajectory errors of the 5 controllers for full 1.3s motion.

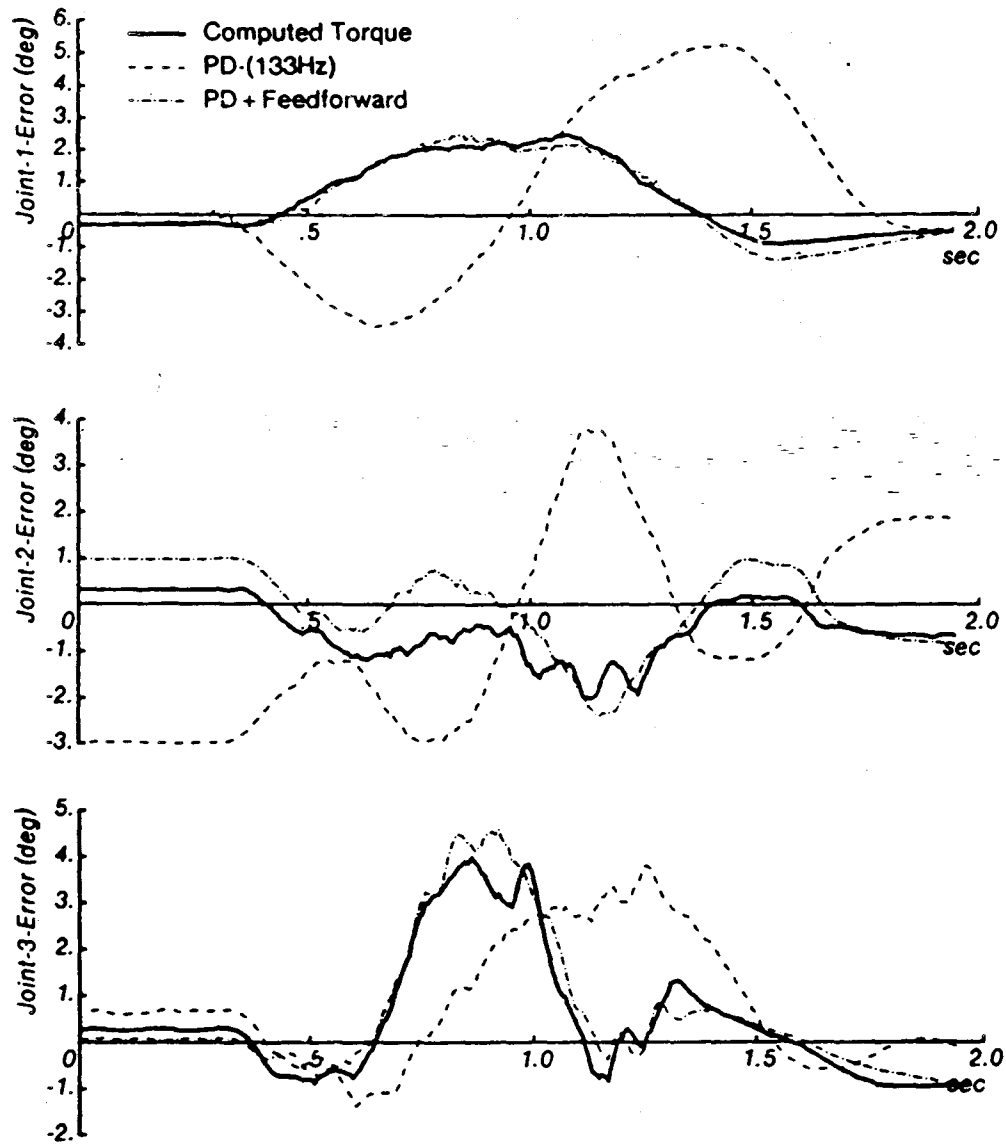


Figure 6.3: Trajectory errors of the three digital controllers for full 1.3s motion.

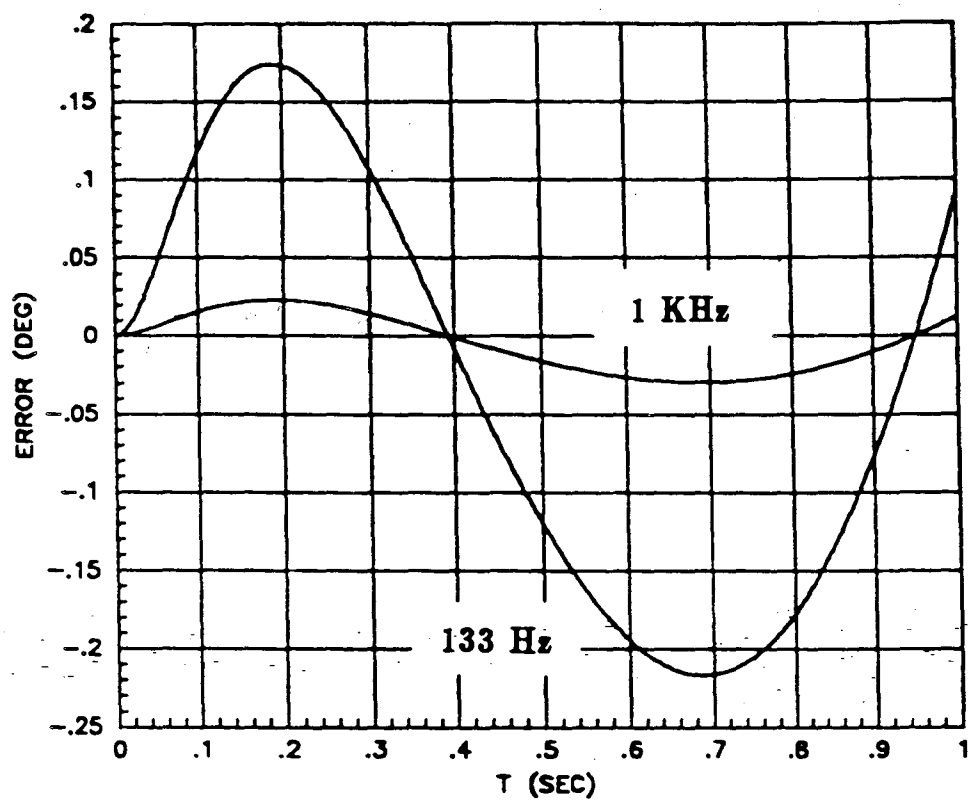


Figure 6.4: Trajectory errors for different sampling frequencies.

- Feedforward Adaptive Control

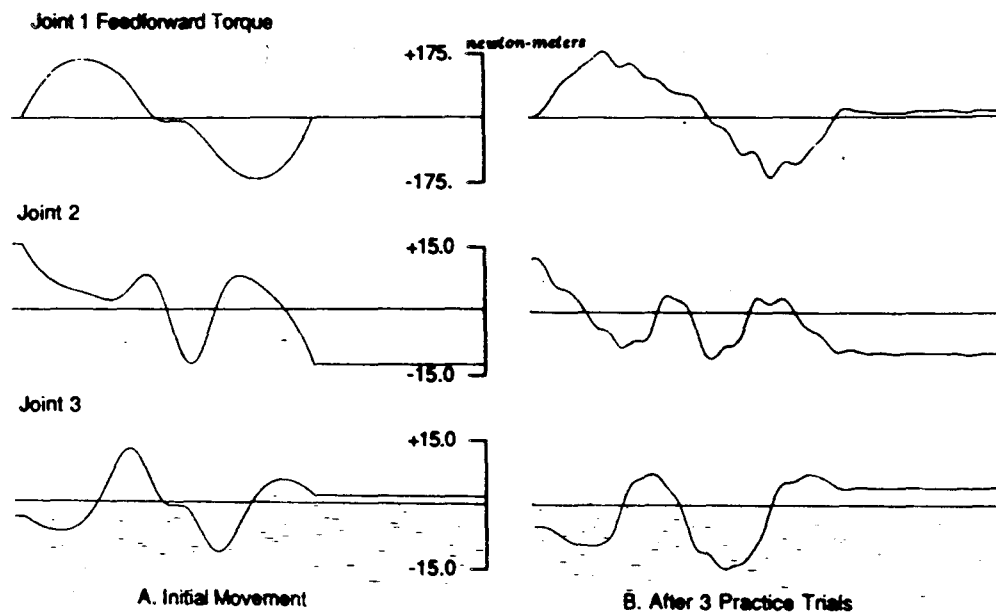


Figure 7.5: Feedforward Torques.

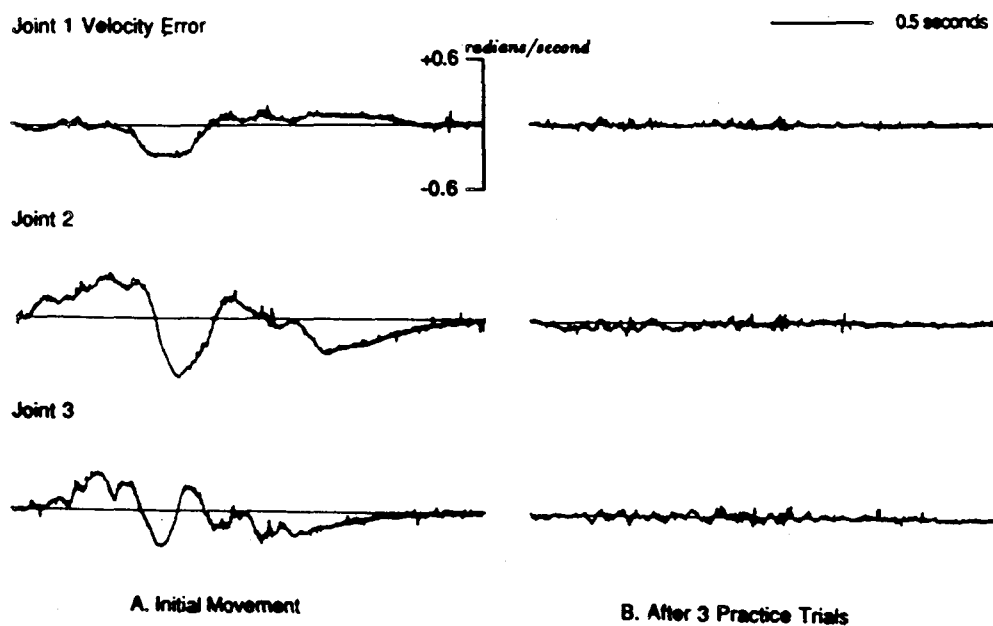


Figure 7.6: Velocity Errors.

◎ Cartesian-based Control

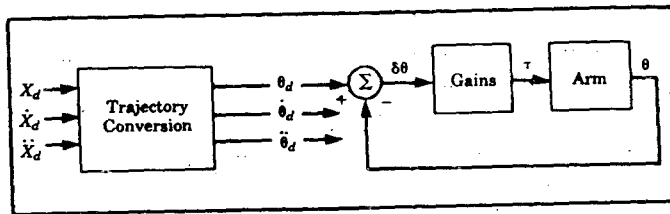


FIGURE 10.10 A joint-based control scheme with Cartesian path input.

Trajectory

$$\theta_d = \text{INVKIN}(X_d),$$

$$\dot{\theta}_d = J^{-1}(\theta)\dot{X}_d,$$

Conversion:

$$\ddot{\theta}_d = j^{-1}(\theta)\ddot{X}_d + J^{-1}(\theta)\dot{X}_d.$$

◎ Concept

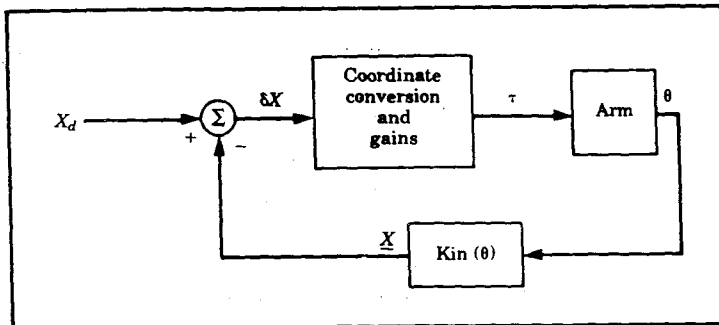


FIGURE 10.11 The concept of a Cartesian-based control scheme.

How to get \$\tau\$?

◎ ~~position control~~ Inverse Jacobian Cartesian Control scheme

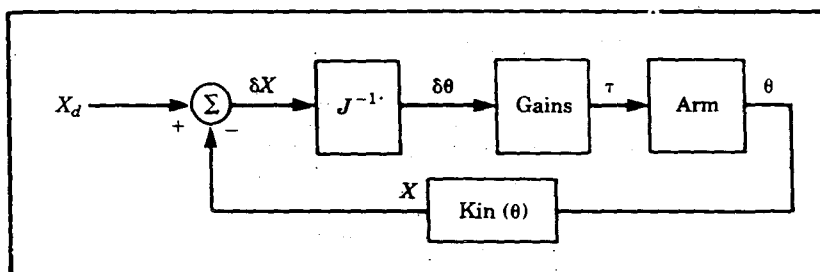


FIGURE 10.12 The inverse Jacobian Cartesian control scheme.

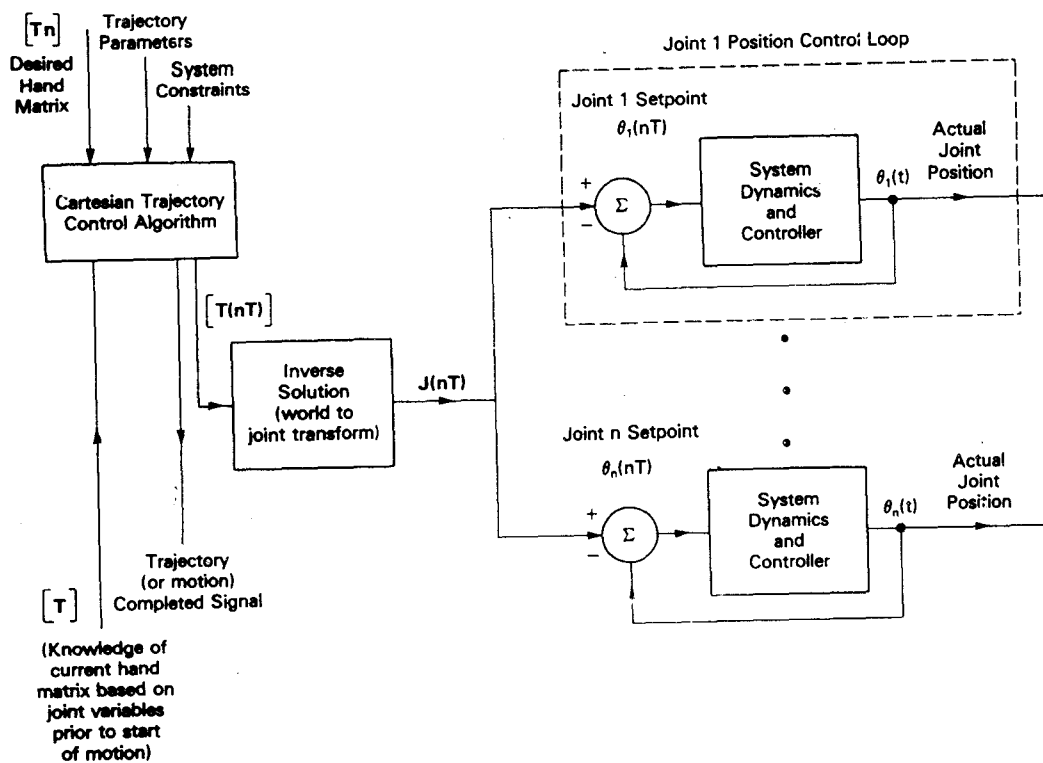


Figure 8.10.2. Resolved motion position control (RMPC).

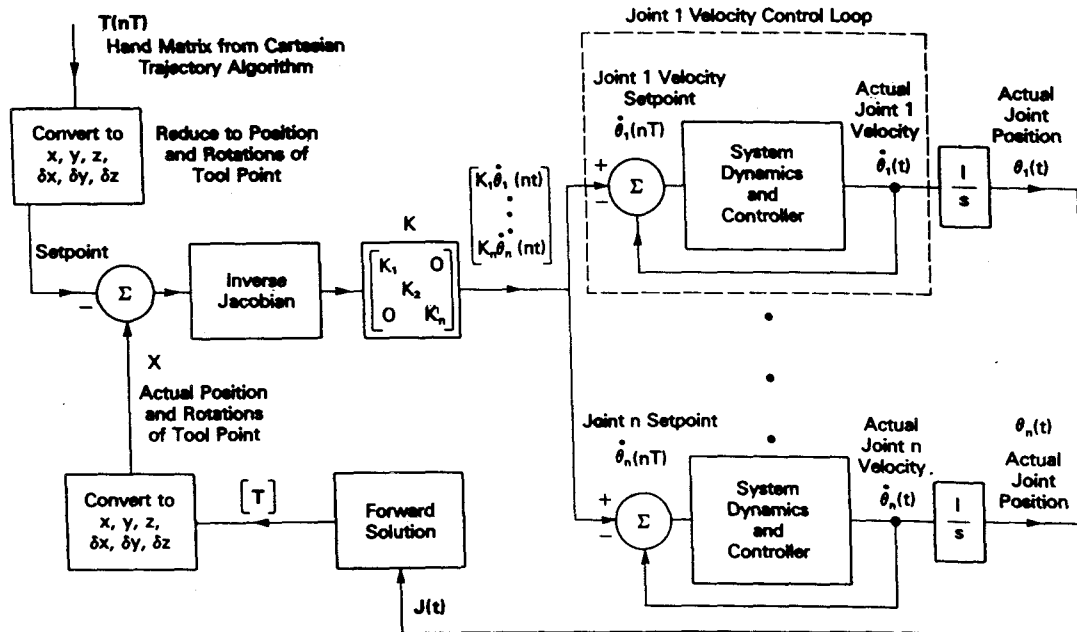


Figure 8.10.3. Resolved motion rate control (RMRC).

<Closed-loop control for hand>

<Computed Torque Control using the Jacobian>
Model Based control

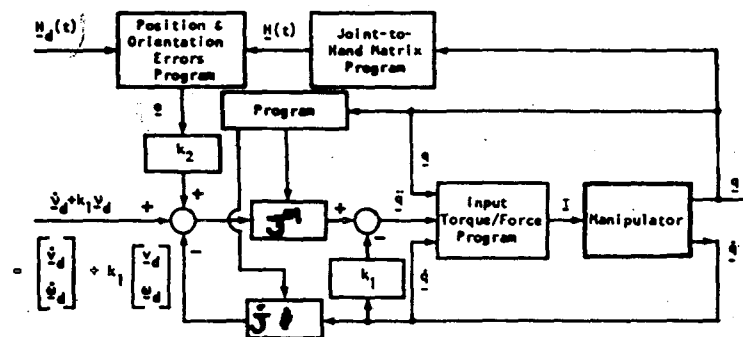


Figure 5
Block diagram of the resolved-acceleration control algorithm.

$$\begin{aligned} M^{-1} &= J^{-1} \\ \dot{M} &= \dot{J} \\ \dot{x} &= J\dot{\theta} \\ \ddot{x} &= J\ddot{\theta} + \dot{J}\dot{\theta} \\ \ddot{\theta} &= -\dot{K}\dot{\theta} + J^{-1}(\ddot{x} + K_1\dot{x} + K_2e) \end{aligned}$$

$$\ddot{x} = \ddot{x}_d + K_1(\dot{x}_d - \dot{x}) + K_2e \quad -①$$

⊙ Transpose Jacobian Cartesian Control scheme

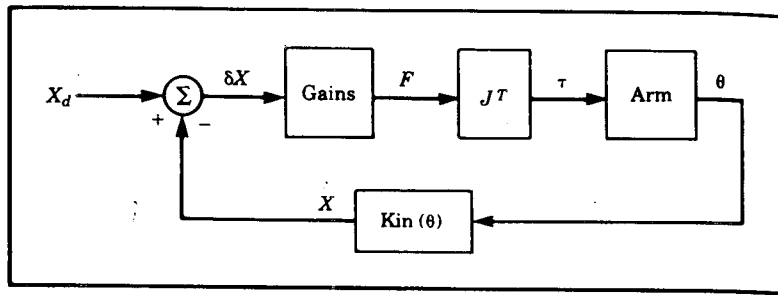


FIGURE 10.13 The transpose Jacobian Cartesian control scheme.

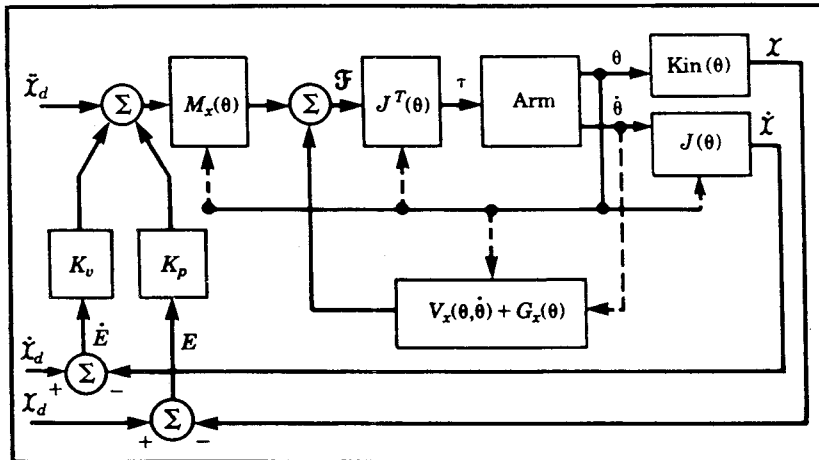


FIGURE 10.14 The Cartesian model based control scheme.

Operation Space Dynamic Modeling

$$\mathcal{F} = M_x(\theta) \ddot{z} + V_x(\theta, \dot{\theta}) + G_x(\theta)$$

$$\tau = J^T \mathcal{F}$$

$$M_x(\theta) = J^{-T}(\theta) M(\theta) J^{-1}(\theta),$$

$$V_x(\theta, \dot{\theta}) = J^{-T}(\theta) (V(\theta, \dot{\theta}) - M(\theta) J^{-1}(\theta) \dot{J}(\theta) \dot{\theta}),$$

$$G_x(\theta) = J^{-T}(\theta) G(\theta).$$

Compliance and Force Control

Industrial Robot : Positioning Device

(No contact to environment 가능)

Some Applications need the contact to environment

- washing a window
- scraping a paint off
- assembling parts
- deburring, grinding

High precision robot은
이 작업을 할 수 없다
too expensive

∴ Compliance & Force Control
필요

- i) Washing a window with sponge ii) Scraping a paint off
with a rigid scraping tool

glass : high stiffness
sponge : high compliance

position control + high compliance

작업 가능



Compliance Control



Passive
Compliance
Control

Programmed
Stiffness
Control

glass : high stiffness

tool : high stiffness

tool or glass may be broken

작업이 어려움



Explicit Force Control

(F_d)



Hybrid position/Force Control

A Framework for control in partially constrained tasks

- control 대상 : motion + force
- Contact이 발생하면, 1 contact을 통해 정의되는 Task는 원래의 constraints로 표현되는데, 이와같이 주어진 작업 구획의 기계적 또는 기하학적 특성으로부터 결정되는 Constraint를 'Natural' constraint라 한다
- Artificial Constraints : 제어 대상으로서, designer가 원하는대로 정해지는 desired motions and forces
- 동일 방향으로 force와 motion을 동시에 제어할 수 있음

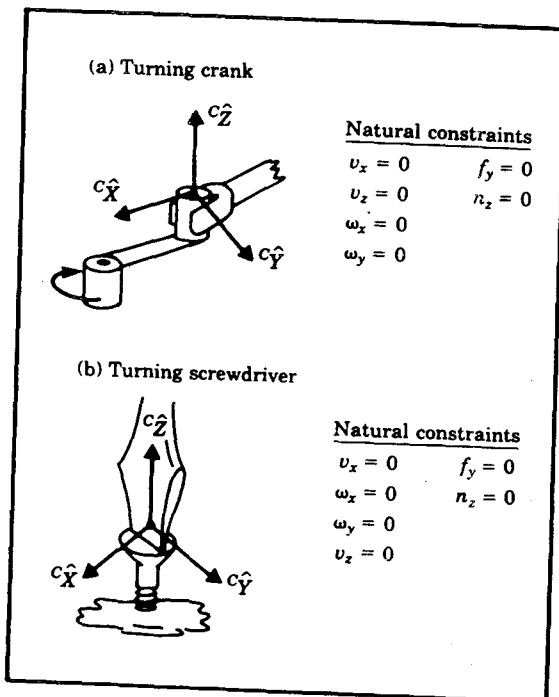


FIGURE 11.1 The natural constraints for two different tasks.

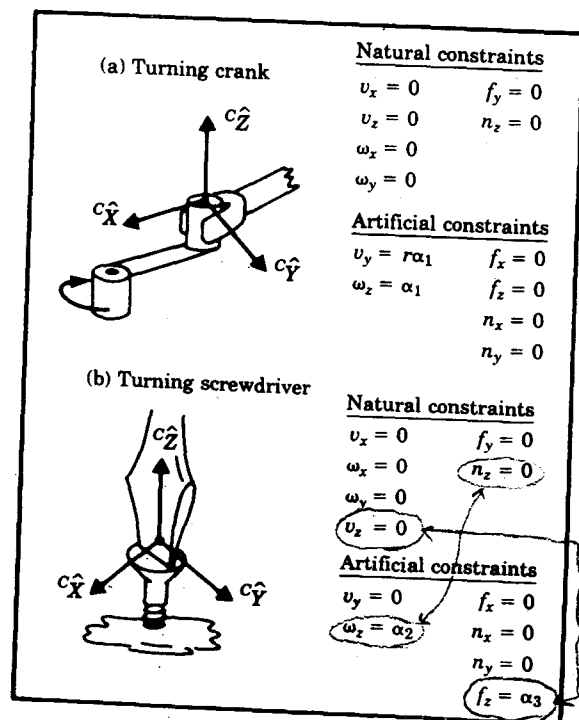


FIGURE 11.2 The natural and artificial constraints for two tasks.

- Assembly Strategy : contact 상황 변화에 따른 natural constraints의 변화에 따라 new artificial constraints로 구성

Example of Assembly Strategy

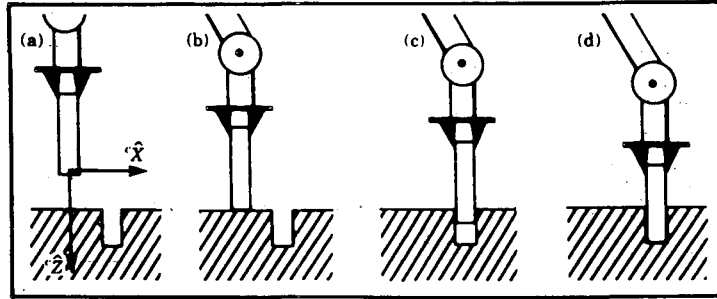


FIGURE 11.3 The sequence of four contacting situations for peg insertion.

Task	Natural constraints	Artificial Constraints
(a)	$C_F = 0.$	$C_V = \begin{bmatrix} 0 \\ 0 \\ v_{\text{approach}} \\ 0 \\ 0 \\ 0 \end{bmatrix},$ <p>Natural constraint \downarrow C_{f_z} 가 detect 되면</p>
(b)	$C_{v_z} = 0,$ $C_{\omega_x} = 0,$ $C_{\omega_y} = 0,$ $C_{f_x} = 0,$ $C_{f_y} = 0,$ $C_{n_z} = 0.$	$C_{v_x} = v_{\text{slide}},$ $C_{v_y} = 0,$ $C_{w_z} = 0,$ $C_{f_z} = f_{\text{contact}},$ $C_{n_x} = 0,$ $C_{n_y} = 0.$ <p>N.C. \downarrow C_{f_z} 가 detect 되면</p>
(c)	$C_{v_x} = 0,$ $C_{v_y} = 0,$ $C_{\omega_x} = 0,$ $C_{\omega_y} = 0,$ $C_{f_z} = 0,$ $C_{n_z} = 0.$	$C_{v_z} = v_{\text{insert}},$ $C_{w_z} = 0,$ $C_{f_x} = 0,$ $C_{f_y} = 0,$ $C_{n_x} = 0,$ $C_{n_y} = 0,$ <p>N.C. \downarrow C_{f_z} 가 detect 되면</p>
(d)	stop	stop

⊙ Passive Compliance Control

RCC device

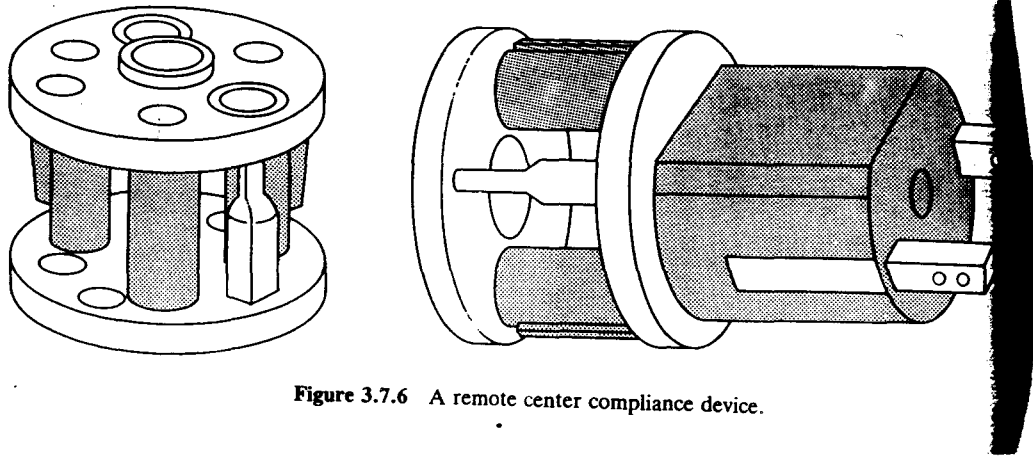


Figure 3.7.6 A remote center compliance device.

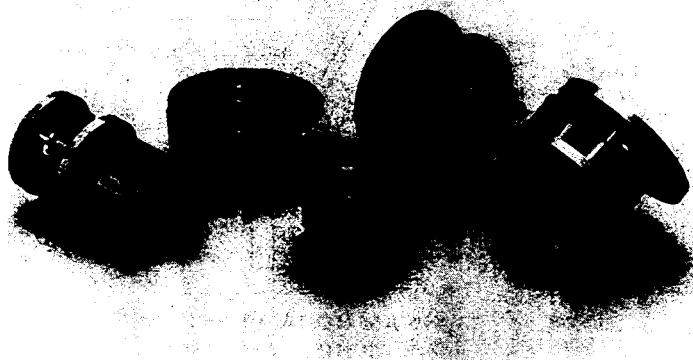


Figure 5.10.9. Family of remote center compliance (RCC) devices that combine high stiffness along the direction of the insertion force with low lateral and torsional stiffness (either perpendicular to or about the direction of the insertion force). (Courtesy of J. Rebman and the Lord Corp., Cary, NC.)

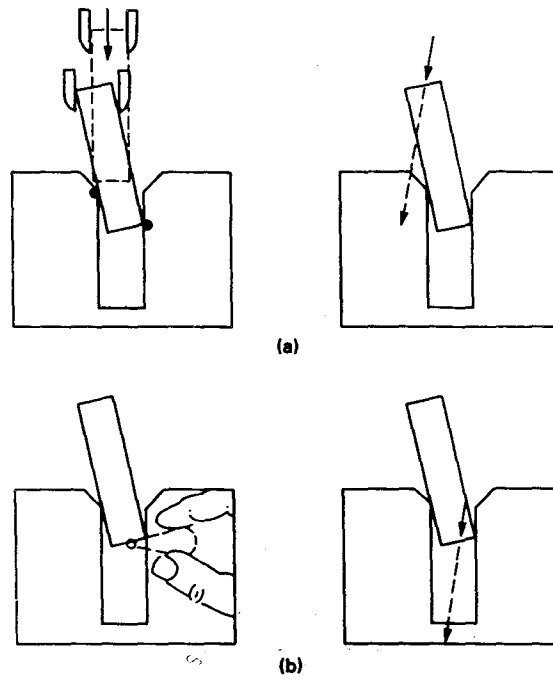


Figure 3.7.5: (a) peg being pushed into hole; (b) peg being pulled into hole.
(Courtesy of J. Rebman and Lord Corporation, Cary, NC.)

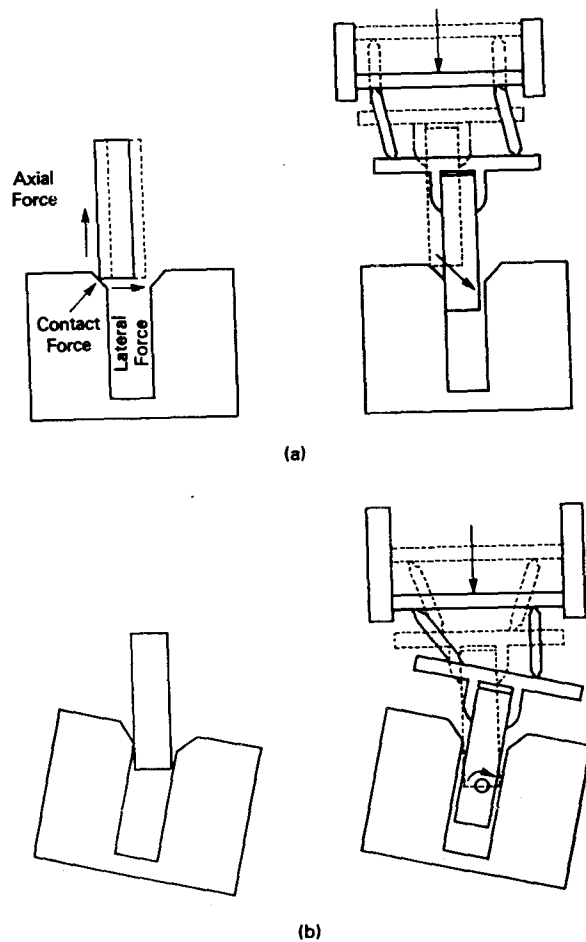


Figure 3.7.7 RCC for inserting a peg into chamfered hole: (a) insertion with lateral error; (b) insertion with rotational error. (Courtesy of J. Rebman and Lord Corporation, Cary, NC.)

◎ Active stiffness Control

step 1) Set desired stiffness matrix K_p , in task space

2) Cartesian error $\delta x = x - x_d$

필요한 restoring force $F = -K_p \delta x$

3) 필요한 F 를 만들기 위하여 τ 계산

$$\tau = J^T F$$

4) δx 와 τ 를 바로 연결시키면

$$\tau = -J^T K_p \delta x$$

5) Joint servo를 이용한다면

$$\delta x = J \delta q \quad \text{이므로} \quad (q = \theta)$$

$$\tau = - \underbrace{J^T K_p J}_{K_q} \delta q$$

$$= -K_q \delta q \rightarrow (*) \quad \text{or} \quad \tau = -K_p \delta q - K_v \dot{\delta q}$$

δq 에 따른 τ 를 (*)와 같이 제1항다면, 원하는

K_p 를 얻을 수 있다.

cf) stiffness control에 의한 position control,
Impedance Control,

© Dynamic Hybrid Position/Force Control

• Force Control Review

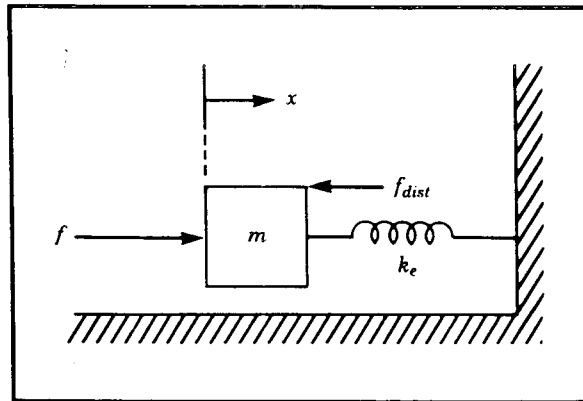


FIGURE 11.5 A spring-mass system.

~~estimated~~ *Controlling* Contact force : $f_e = k_e x$

System eq. : $f = m\ddot{x} + k_e x + f_{dist}$

Control input $f \approx f_e \approx F_{desired}$

$$f = m k_e^{-1} \ddot{f}_e + f_e + f_{dist}$$

Using the partitioned controller concept, we use

$$\alpha = m k_e^{-1},$$

$$\beta = f_e + f_{dist}$$

to arrive at the control law,

$$f = m k_e^{-1} [\ddot{f}_d + k_{vf} \dot{e}_f + k_{pf} e_f] + f_e + f_{dist}, \quad (11.10)$$

where $e_f = f_d - f_e$ is the force error between the desired force, f_d , and the sensed force on the environment, f_e . If we could compute (11.10), we would have the closed loop system

$$\ddot{e}_f + k_{vf} \dot{e}_f + k_{pf} e_f = 0. \quad (11.11)$$

실제 f_{dist} 는 unknown, 그러 $\beta = f_e$

따라서, error equation은

$$\ddot{e}_f + k_{vf} \dot{e}_f + k_{pf} e_f = \frac{f_{dist}}{m k_e^{-1}}$$

Steady-state error $e_f = \frac{f_{dist}}{m k_e^{-1} k_{pf}}$ $k_e \text{ big} \rightarrow e_f \text{ big}$

개선책으로 $\beta = f_d$ 하자, error eq. 은

$$\ddot{e}_f + k_{vf} \dot{e}_f + k_{pf} e_f = \frac{f_e + f_{dist} - f_d}{m k_e^{-1}} = \frac{f_{dist} - e_f}{m k_e^{-1}}$$

S-S error $e_f = \frac{f_{dist}}{1 + m k_e^{-1} k_{pf}} \approx f_{dist}$

~~force control 은 range control 만이,~~

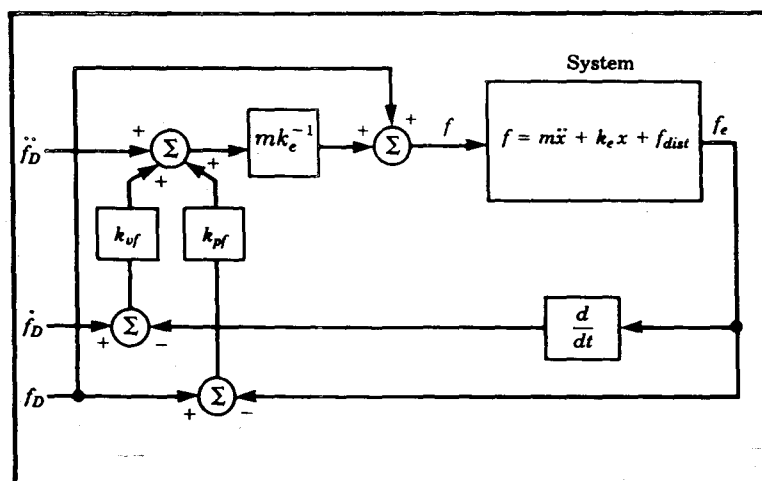


FIGURE 11.6 A force control system for the spring-mass system.

Practical Consideration

① f_d is not time varying $\rightarrow f_d = \text{const}$
 $\dot{f}_d = \ddot{f}_d = 0$

② \dot{f}_e is not feasible ($\overset{\text{sensing}}{f_e}$ is noisy signal)

$$\dot{f}_e = k_e \dot{x} \approx \dot{z} \quad \text{for } \dot{z}$$

Control law from $f = m\ddot{e}^{-1}(\ddot{f}_d + k_{vf}\dot{e}_f + k_{pf}e_f) + f_d$

$$f = m\ddot{e}^{-1} [k_{pf}e_f - k_{vf}\dot{f}_e] + f_d$$

$$= m\ddot{e}^{-1} [k_{pf}e_f - k_{vf}k_e\dot{x}] + f_d$$

$$= m \left[\frac{k_{pf}}{k_e} e_f - k_{vf} \dot{x} \right] + f_d$$

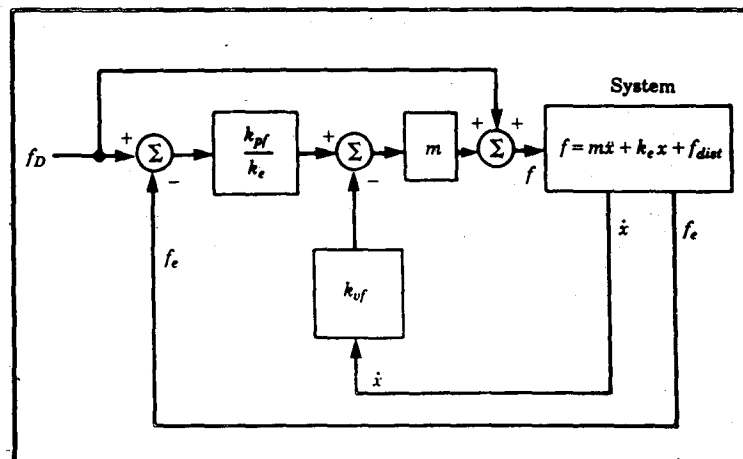


FIGURE 11.7 A practical force control system for the spring-mass.

Hybrid Position/force Control

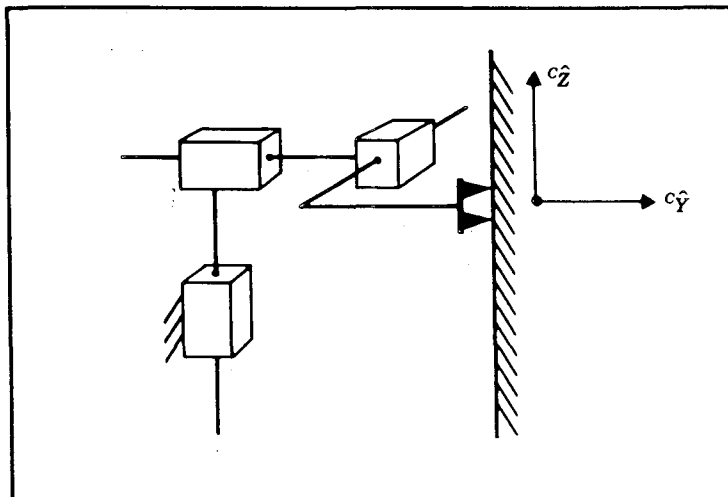


FIGURE 11.9 A Cartesian manipulator with three degrees of freedom contacting a surface.

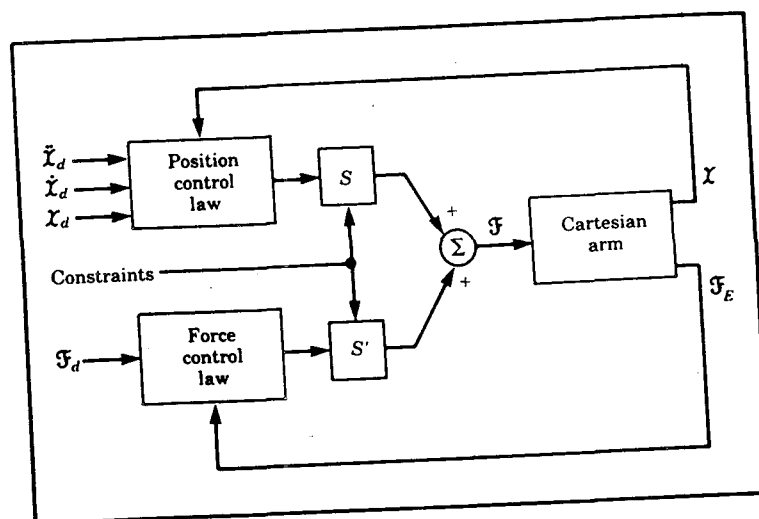


FIGURE 11.10 The hybrid controller for a 3-DOF Cartesian arm.

Ex) \hat{x}, \hat{z} 방향 position control
 \hat{y} 방향 force control

$$S = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix},$$

$$S' = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}.$$

For general manipulator,

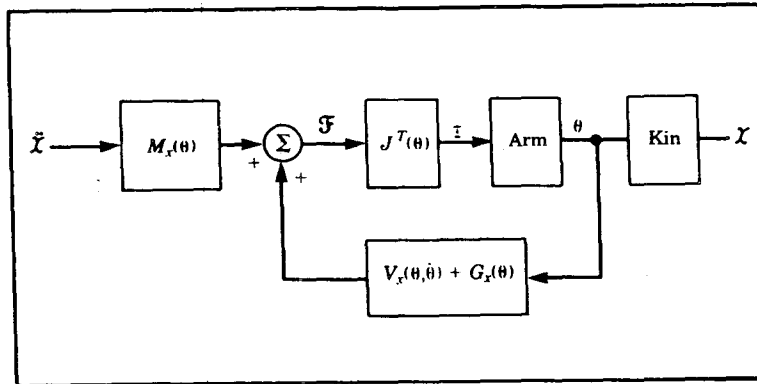


FIGURE 11.11 The Cartesian decoupling scheme introduced in Chapter 10.

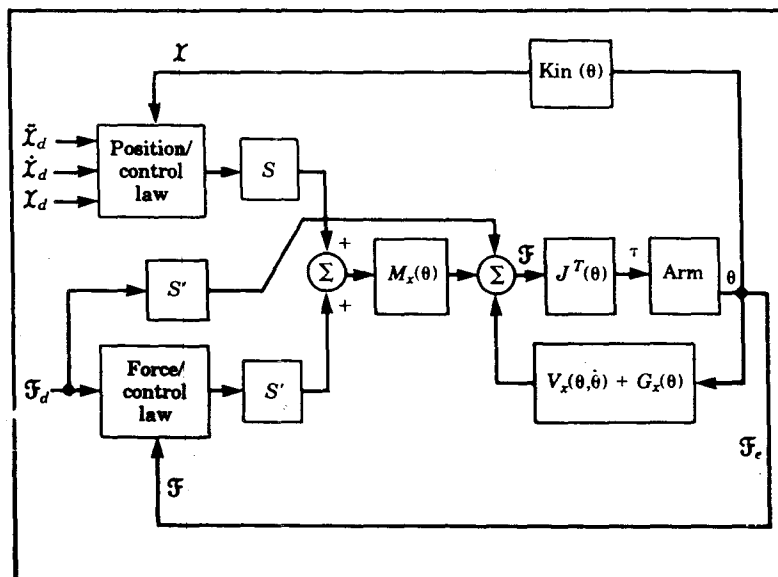


FIGURE 11.12 The hybrid position/force controller for a general manipulator. For simplicity, the velocity feedback loop has not been shown.

Force Measure

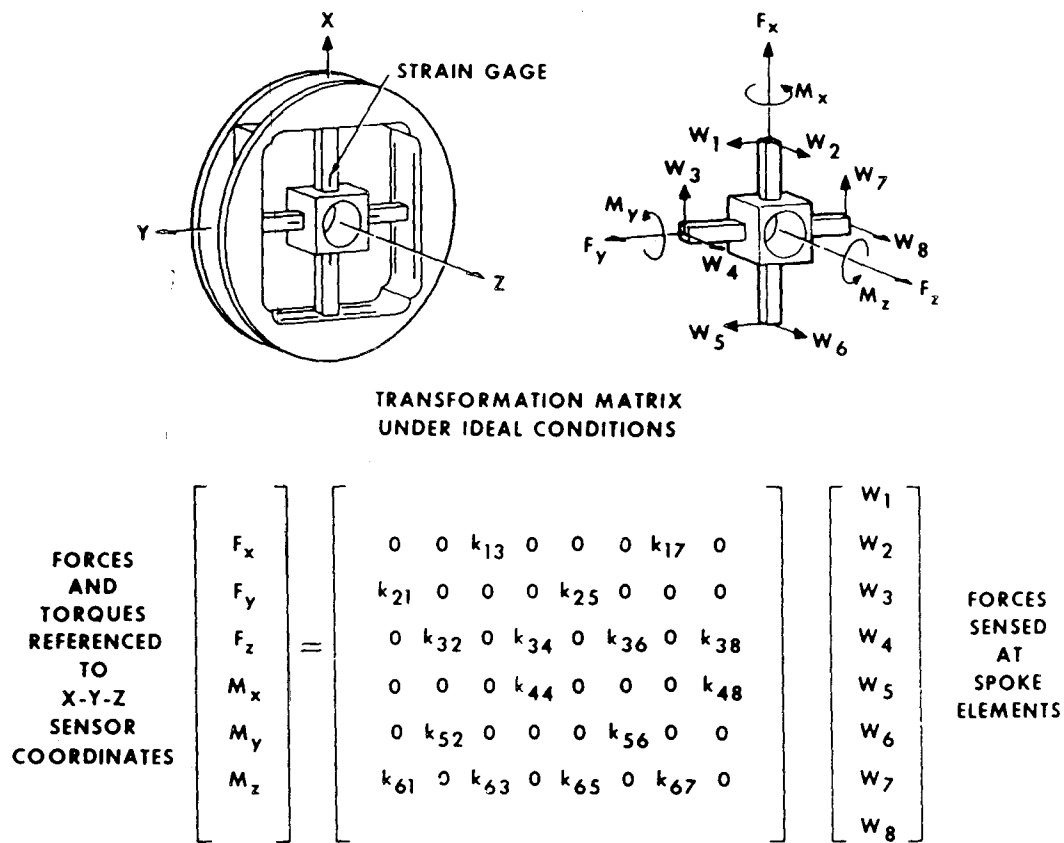


Figure 5.10.7. JPL "Maltese cross" version of the sensor shown in Fig. 5.10.5. The matrix transformation relating the strain gage outputs to the actual x , y , and z components of the forces and torques is also given. (Courtesy of A.K. Bejczy, Jet Propulsion Laboratory, Pasadena, CA.)

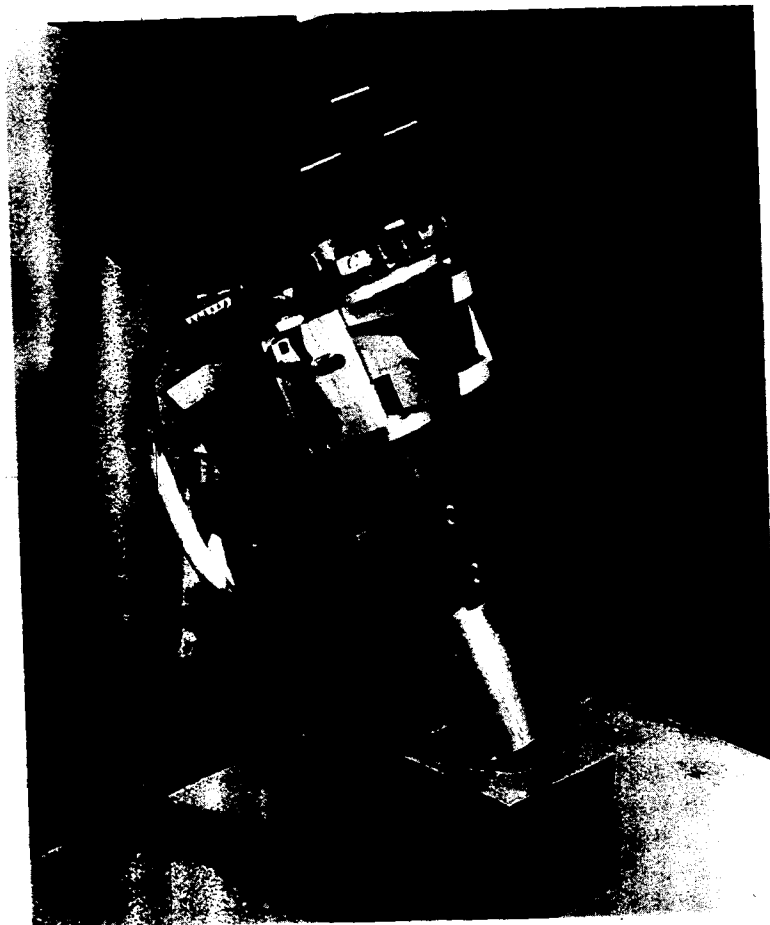


Figure 5.10.12. Chamferless insertion of a peg in a hole using an IRCC. (Courtesy of D. S. Seltzer, the Charles Stark Draper Laboratory, Inc., Cambridge, MA.)



Figure 5.10.13. Edge following using an IRCC. Force information from the sensor is used to adjust the y position of the rotary cutting tool so that a constant force of 1 to 2 lb. is maintained against the plywood. (Courtesy of D.S. Seltzer, the Charles Stark Draper Laboratory, Cambridge, MA. From reference [39].)



(b)

Figure 5.10.14. A commercial instrumented remote center compliance: (a) artist's conception of an IRCC attached to a robot; (b) actual IRCC mounted on a robot shown grasping a motor armature. (Courtesy of P. Cholak, Barry Wright Corp., Watertown, MA.)



Figure 5.10.15. Successful insertion of a gear-shaft assembly into a bearing has been achieved by using a three-axis strain gage sensor mounted on the gripper's fingers to provide electronic compliance. (Courtesy of T.A. Brownell, General Electric Company, Corporate Research and Development, Schenectady, NY. From reference [40].)