

# CP1 - Image Deblurring using Least Squares Approximation, QR Factorization, and Householder Reflectors

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# Overview

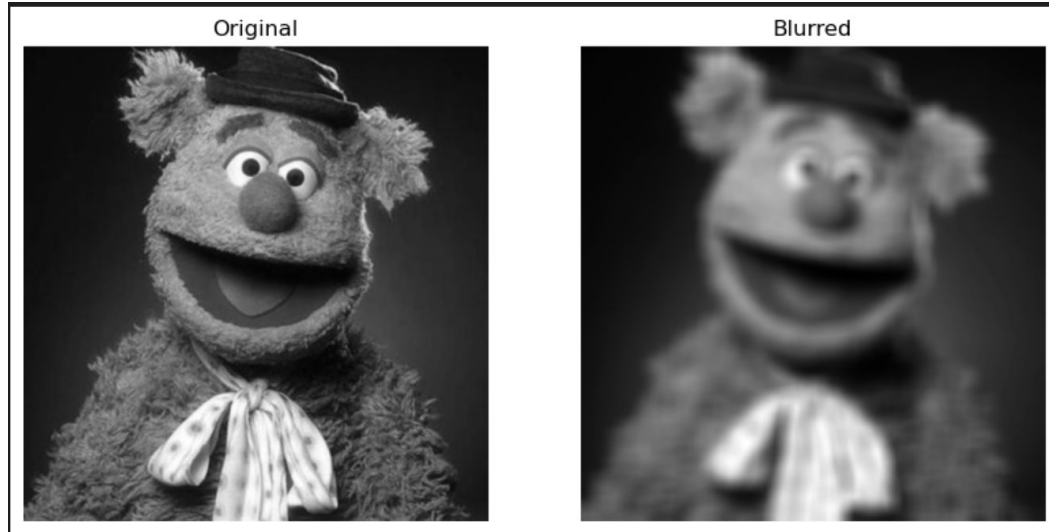
- **Goal:** Blur an image using OpenCv, and Numpy, and then **transform** the image back to the original using various methods of least squares approximation

# Concepts Used

- **Least Squares Approximation**
- **QR Factorization**
- **Householder Reflectors**

# Method: Blurring the Image

- Check that least squares is applicable
  - Fozzie Bear image is a 678 x 664 array  $\rightarrow m > n$ , so we can use least squares
- Convert image to black and white
- Apply OpenCV's `cv.blur` in python (here, blurring is set to (25, 25))



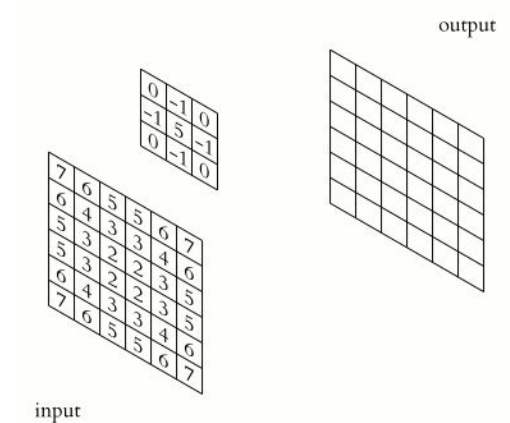
# Blurring Effect (Smoothing):

- The blurring effect comes from convolving our image matrix with a kernel  $K$ , which is known as a normalized box filter.  $K$  is defined as:

$$K = \frac{1}{x * y} \begin{bmatrix} 1 & 1 & \cdots & 1 \\ 1 & 1 & \cdots & 1 \\ \vdots & \vdots & \ddots & \vdots \\ 1 & 1 & \cdots & 1 \end{bmatrix}$$

- Matrix convolution of  $K$  and  $A$  is defined as:

$$K * A(x, y) = \sum_{i=-x}^x \sum_{j=-y}^y K(i, j) A(x - i, y - j)$$



## Method: Applying Least Squares

- **Least Squares Approximation:** Given an  $m \times n$  matrix  $A$  and vector  $b$  of length  $m$ , we aim to solve the normal equation  $A^T A \bar{x} = A^T b$

Our “target” vector is the original image, which is an  **$m \times n$  array of values** as opposed to a **vector of length  $m$** .

In order to properly utilize least squares, we will **iterate through the columns of the original image matrix** to create each individual column of our solution matrix.

Our solution matrix is an  $n \times n$  matrix.

# Method: Applying Least Squares

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Blurred



Transformed



Original



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(via Numpy's Least Squares function)

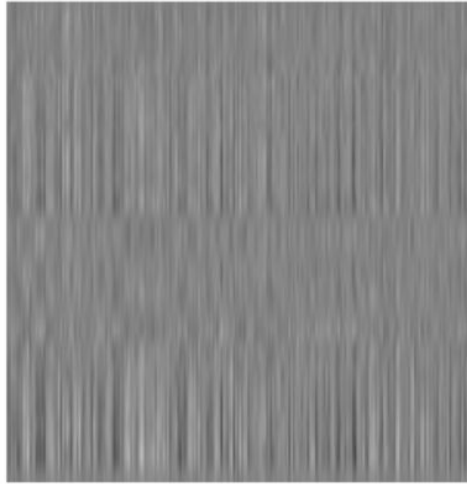
The resulting image is nearly identical, with very minor issues in shading.

# Method: Normal Equation

Blurred



Transformed



Original



(via our own hard code)

Normal equation with the original blurring at (25, 25)

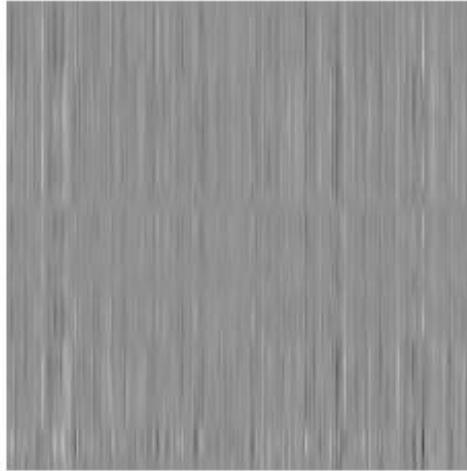


# Method: Normal Equation

Blurred



Transformed



Original



(via our own hard code)

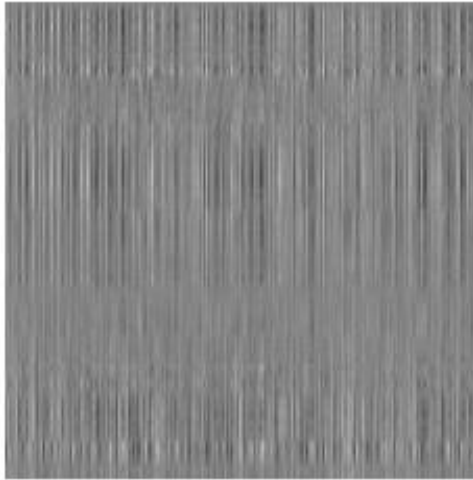
The blurring in this case was set to (15, 15).

# Method: Normal Equation

Blurred



Transformed



Original



We then set the blurring on the original image to (5,5).

Clearly, the matrix is ill-conditioned, and the normal equation is NOT a suitable equation for this task.

# Method: QR Factorization

## Modified Gram-Schmidt:

Given  $A_j, j = 1, \dots, n$  be linearly independent vectors.

- **for**  $j = 1, 2, \dots, n$ 
  - $y = A_j$
  - **for**  $i = 1, 2, \dots, j - 1$ 
    - $r_{ij} = q_i^T y$
    - $y = y - r_{ij}q_i$
  - $r_{jj} = \|y\|_2$
  - $q_j = y/r_{jj}$

## Gram-Schmidt:

Given  $A_j (j = 1, \dots, n)$  that are linearly independent

- **for**  $j = 1, 2, \dots, n$ 
  - $y = A_j$
  - **for**  $i = 1, 2, \dots, j - 1$ 
    - $r_{ij} = q_i^T A_j$
    - $y = y - r_{ij}q_i$
  - $r_{jj} = \|y\|_2$
  - $q_j = y/r_{jj}$

- QR factorization gives an orthogonal matrix Q and upper-triangular matrix R
- Provides a more numerically stable way to compute systems of equations

## Method: QR Factorization

- Again, in order to create a least squares solution matrix, we need to iterate among the column vectors of our original matrix to create the column vectors of our solution matrix.
- It is worth noting that runtime of both Reduced and Full QR factorizations were **17 and 20 minutes, respectively**. Numpy's qr package was used to speed up the calculations.

# Method: Reduced QR Factorization

Blurred



Transformed



Original



# Method: Full QR Factorization

Blurred



Transformed



Original



# Method: Householder Reflectors

Define the Householder Reflector  $H_1 = I - \frac{v^T v}{v v^T}$ , where  $v = w - x$ ,  $w = \pm (\|x_1\|_2, 0, \dots, 0)$

Recursively multiply the Householder transformation  $A = H_1 H_2 \dots H_k = QR$

Because we again needed to iterate among the column vectors of the original image matrix to obtain our solution matrix, and the already existing nested loop in the Householder function, **the final runtime for the Householder method was 162 minutes.**

# Method: Householder Reflectors

Blurred



Transformed



Original



The resulting image is nearly identical to the original.



# Takeaways

- Numpy's least squares function and the QR factorization proved to be the most efficient methods.
- The Householder method proved to be very accurate but had an extensively long runtime.
- The normal equation failed even with reduced blurriness, implying that the image matrix is ill-conditioned.

# What next?

- Single-valued decomposition (SVD)
- Neural networks (NN)
- Repeated QR and Householder Reflectors

Thank you!

