

# CSCI 476: Computer Security

Secret Key Encryption/Symmetric Cryptography

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Fall 2022

# Announcement

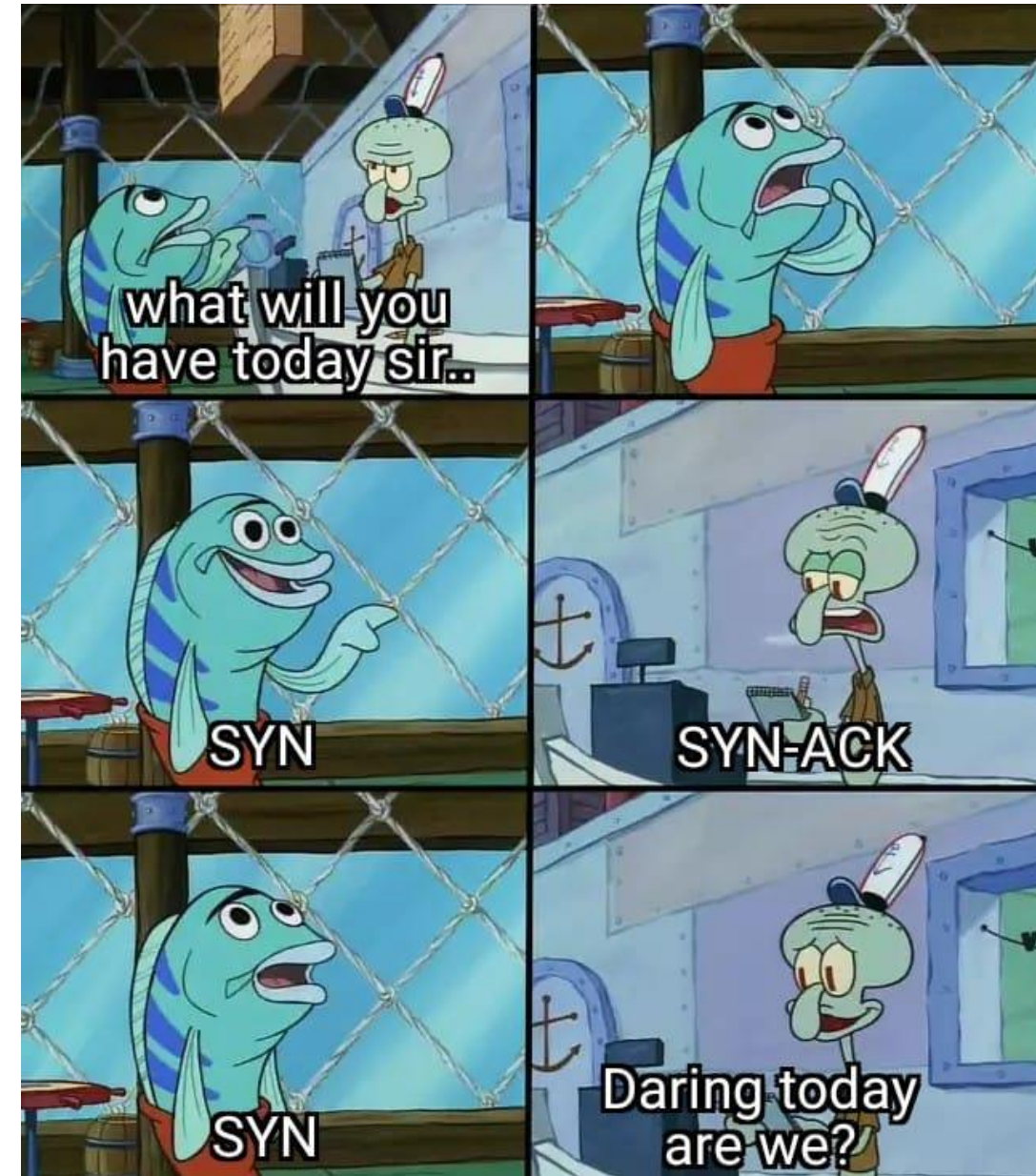
Lab 7 (TCP attacks) Due

**Thursday** November 10<sup>th</sup>

→ Sounds like we have some issues with the C program

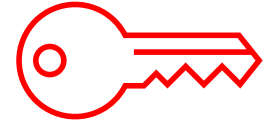
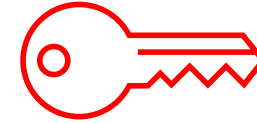
No class on Tuesday next week  
(11/8) (go vote)

Grading rubric now on project  
instructions webpage

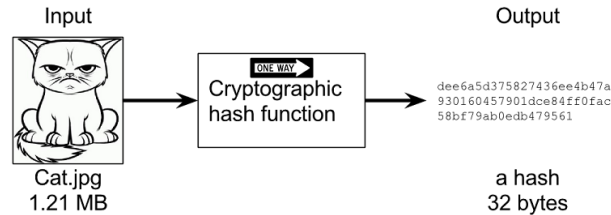


# Crypto Roadmap

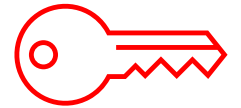
- Secret-Key Encryption (a.k.a Symmetric Key Encryption)



- Cryptographic Hash Functions



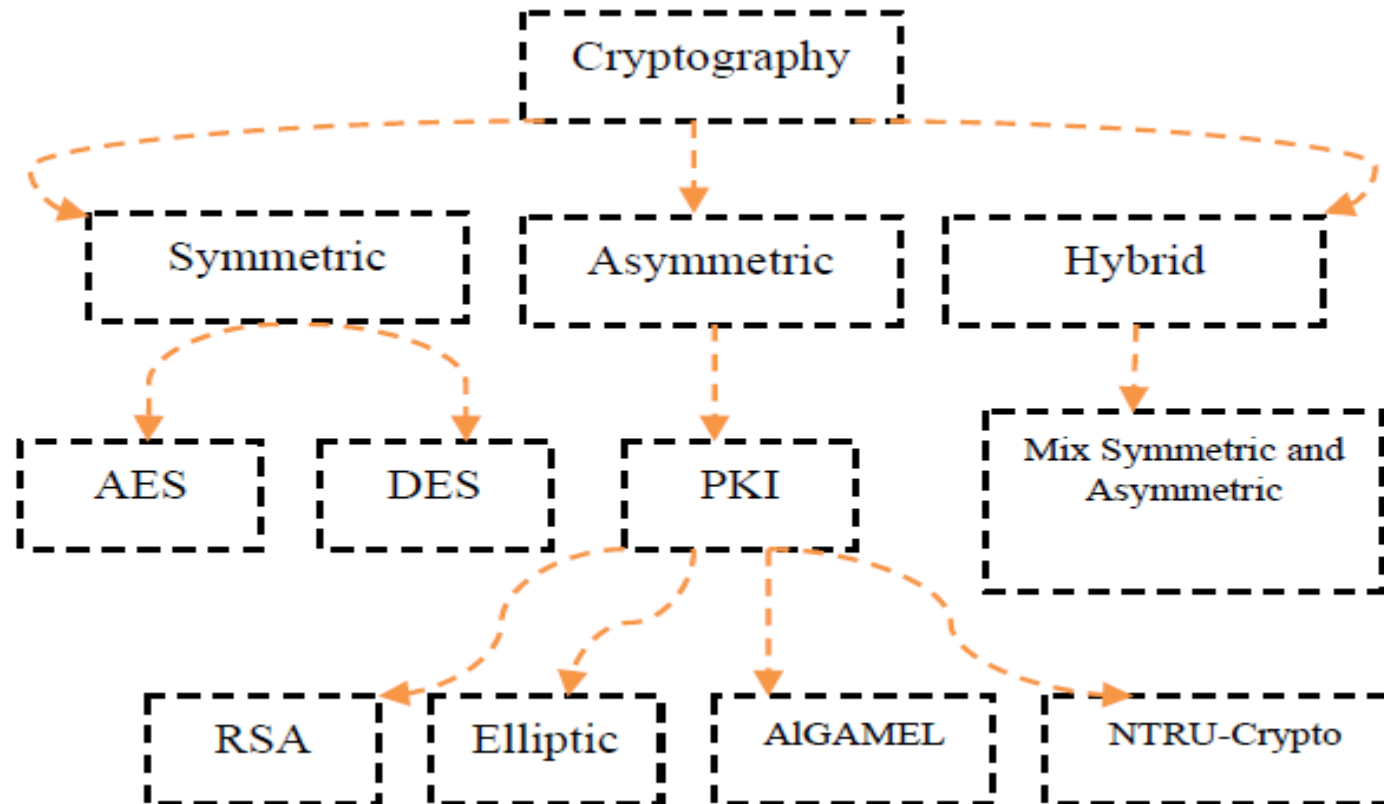
- Public-Key Encryption (a.k.a Asymmetric Key Encryption)



Sorry to the people that are in CSCI 476, CSCI 466 *and* CSCI 460

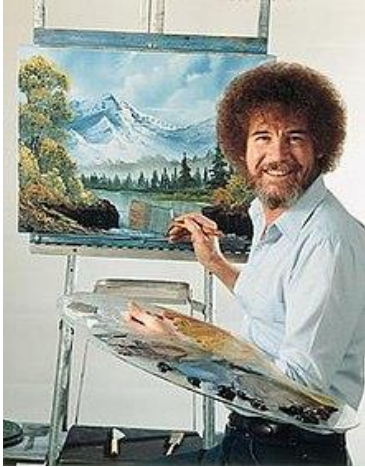
- The protection of information and information systems

**Cryptography** is the practice and study of techniques for securing communications and data in the presence of adversaries



There are many types of encryption

Bob



→ “Hi Alice, my address is  
123 Painting Avenue.  
Please stop by at 6:00” →

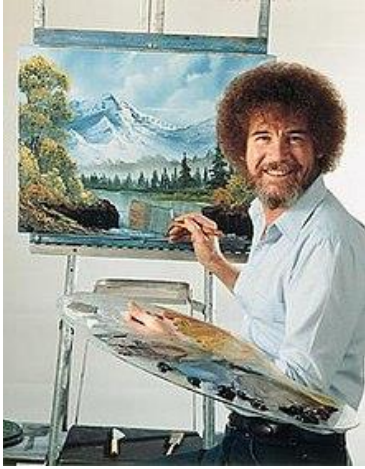


Over a wire, wirelessly, via a Pidgeon etc

Alice



Bob

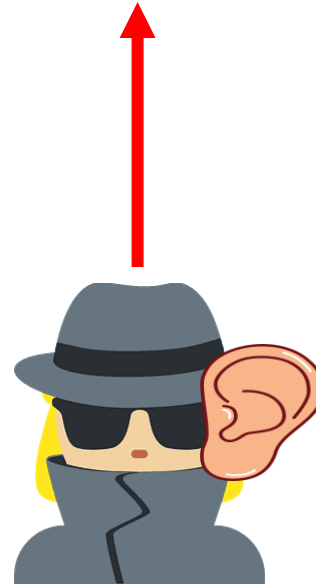


“Hi Alice, my address is  
123 Painting Avenue.  
Please stop by at 6:00”

Alice



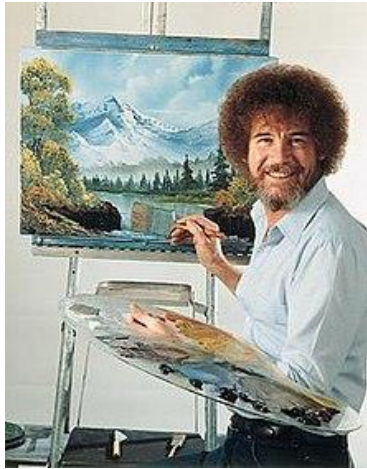
Because our transmission medium is  
**shared**, there is a possible someone  
else could be eavesdropping



Eve



Bob

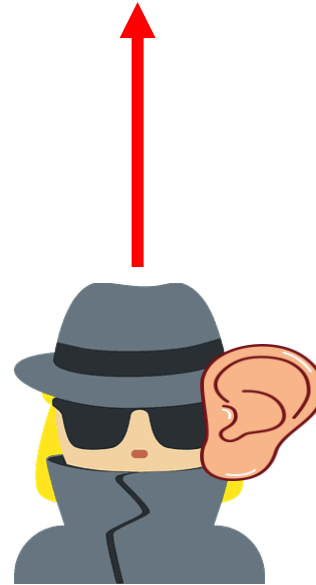


“Hi Alice, my address is  
123 Painting Avenue.  
Please stop by at 6:00”

Alice



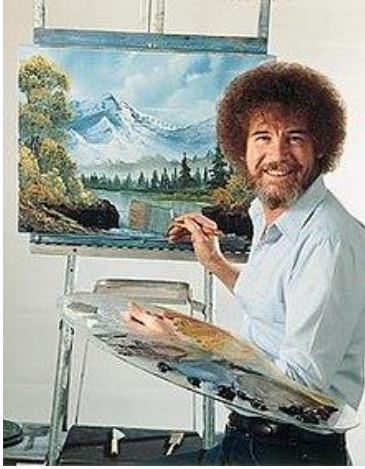
Because our transmission medium is  
**shared**, there is a possible someone  
else could be eavesdropping



Eve

Our goal is to make sure Alice can receive our message securely,  
and our original message cannot be intercepted

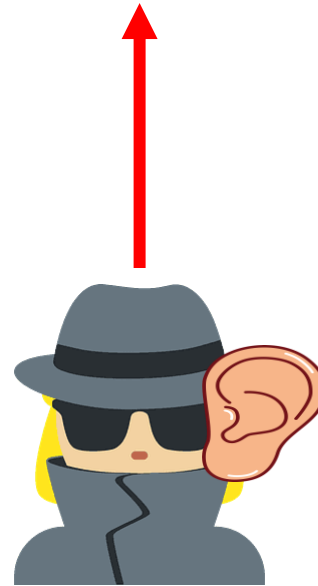
Bob



### Cleartext/Plaintext

“Hi Alice, my address is  
123 Painting Avenue.  
Please stop by at 6:00”

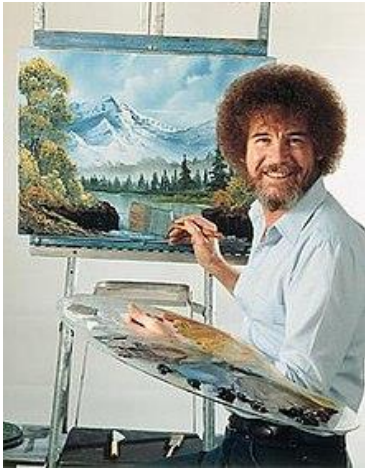
Alice



Eve

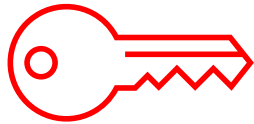


Bob



### Cleartext/Plaintext

“Hi Alice, my address is  
123 Painting Avenue.  
Please stop by at 6:00”

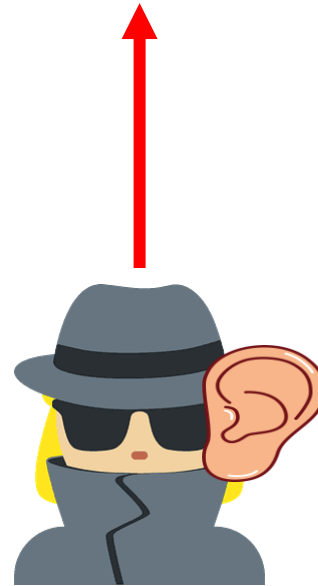


Bob **encrypts** his message with a **key**

MuYGoP5LiTTGPVX6U/r2VTpxPSqT  
Fmy5nsoFWURThKMhHk/7tbjYsS2EJ  
917q7megTAcV+V4ZMU4HjJjiW2DC  
BroxvJ0V3ZYDgZ8B9IUvGUmdiRMH  
25Xkf7QrhAGR3FF

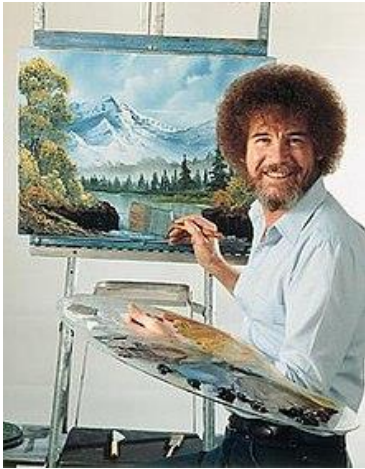
The result is a  
**ciphertext**

Alice



Eve

Bob



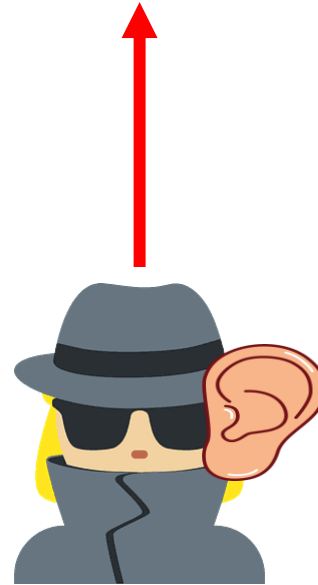
MuYGoP5LiTTGPVX6U/r2VTpxPSqTFmy5nsoF  
WURThKMhHk/7tbjYsS2EJ917q7megTAcV+V4Z  
MU4HjJjiW2DCBroxvJ0V3ZYDgZ8B9IUvGUmdiR  
MH25Xkf7QrhAGR3FF

Alice



## Cleartext/Plaintext

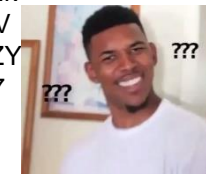
“Hi Alice, my address is  
123 Painting Avenue.  
Please stop by at 6:00”



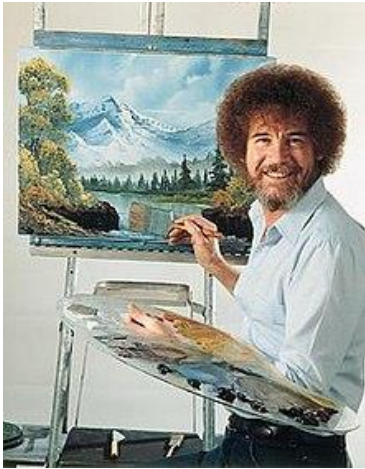
Eve

If Eve intercepts our ciphertext,  
she can't do very much with it

MuYGoP5LiTTGPVX6U/r2VTpx  
PSqTFmy5nsoFWURThKMhHk  
/7tbjYsS2EJ917q7megTAcV+V  
4ZMU4HjJjiW2DCBroxvJ0V3ZY  
DgZ8B9IUvGUmdiRMH25Xkf7  
QrhAGR3FF



Bob



### Cleartext/Plaintext

“Hi Alice, my address is  
123 Painting Avenue.  
Please stop by at 6:00”



Eve

Alice receives the  
ciphertext, and then uses  
the **same key** that bob  
used, and then **decrypts**  
the ciphertext

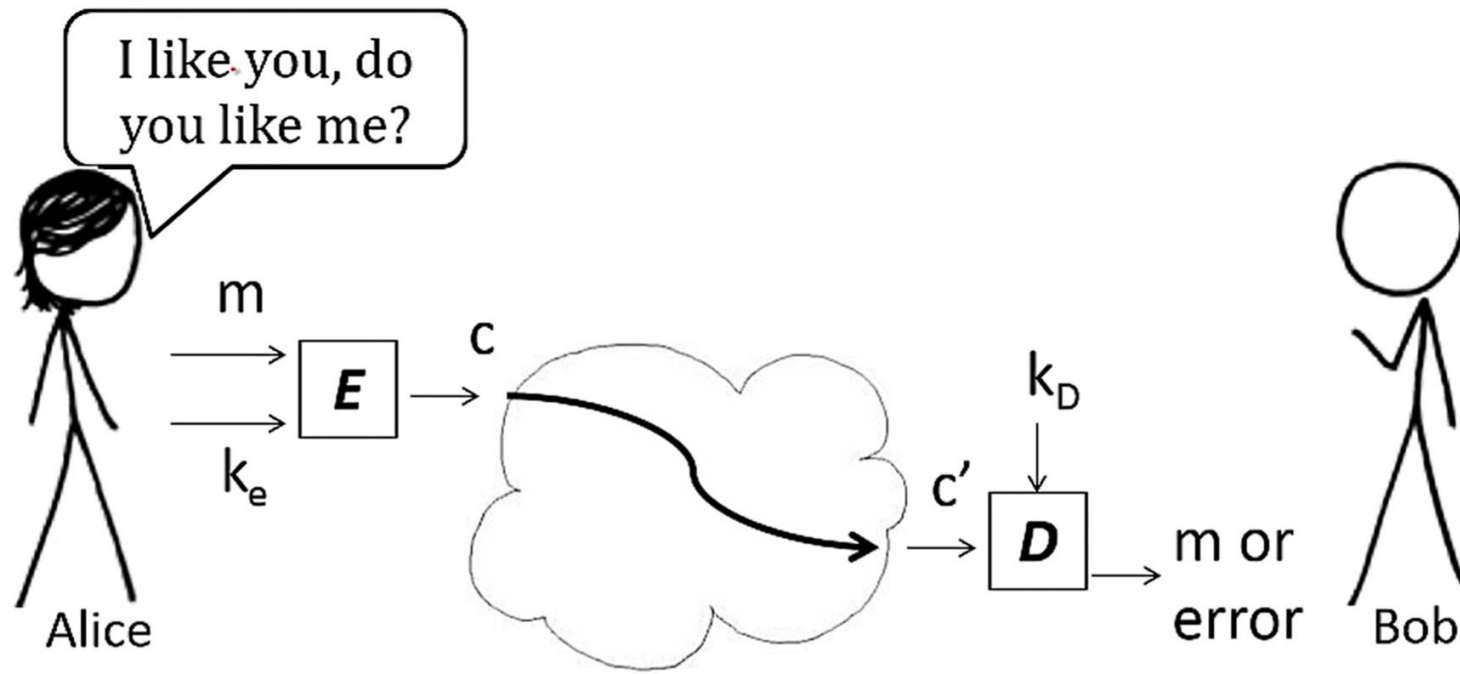
Alice



MuYGoP5LiTTGPVX6U/r2  
VTpxPSqTFmy5nsoFWUR  
ThKMhHk/7tbjYsS2EJ917  
q7megTAcV+V4ZMU4HjJji  
W2DCBroxvJ0V3ZYDgZ8  
B9IUvGUmDiRMH25Xkf7  
QrhAGR3FF



“Hi Alice, my address is  
123 Painting Avenue.  
Please stop by at 6:00”



## Cryptosystem

$m$ : Plaintext

$c$ : Ciphertext

$k_e$ : Encryption Key

$E$ : Encryption Program

$k_d$ : Decryption Key

$D$ : Decryption Program

Deterministic programs\*

The importance here is that the **keys** used for encryption/decryption are secret (ie not public knowledge)

The innerworkings of the encryption/decryption program *is* public knowledge though

Secure cryptography is the foundation for our secure communications in the cyber world (HTTPS, SSH, etc)

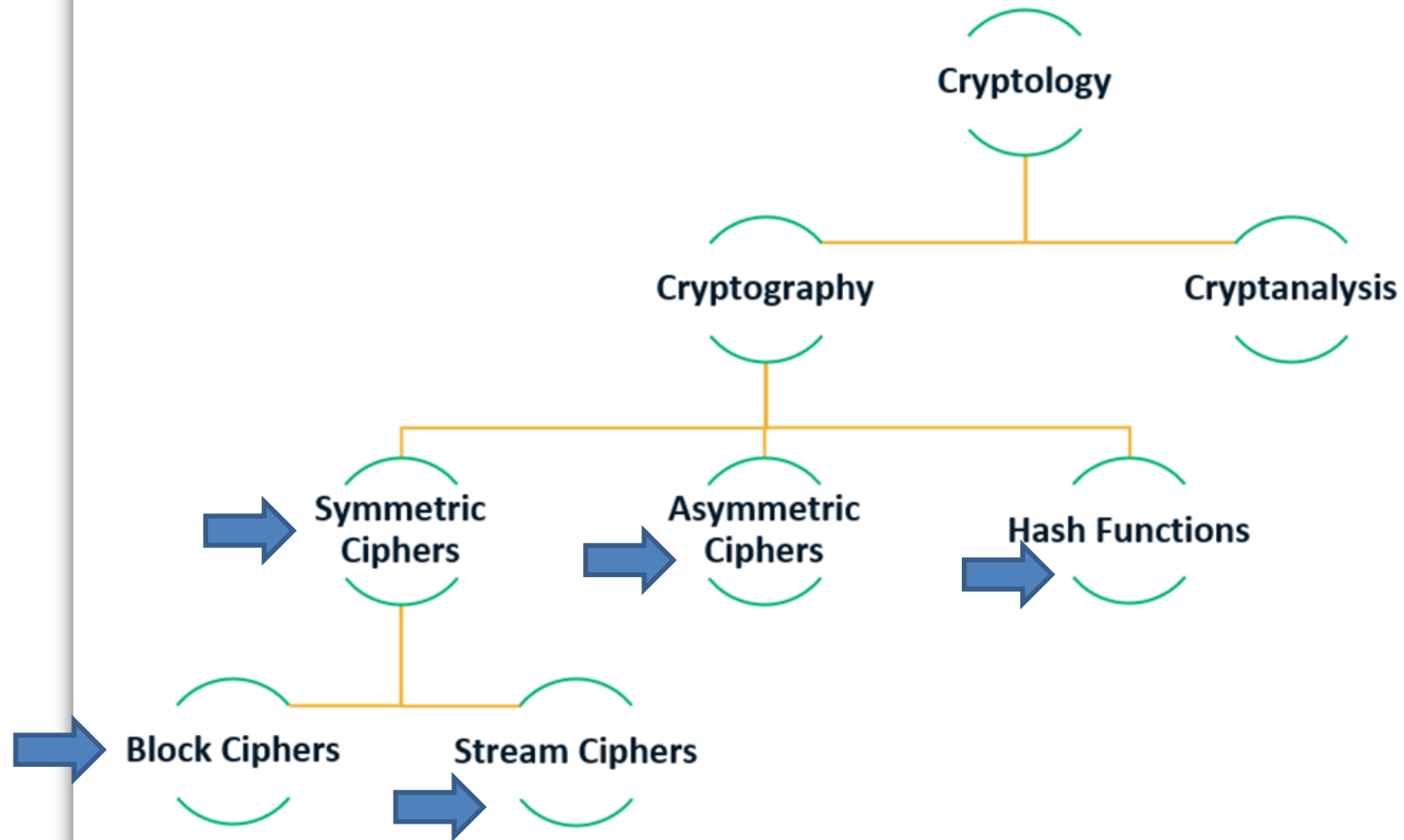
The encryption algorithms are typically rooted in **very difficult problems** in computing (ie there does not exist a program that can efficiently break RSA **YET**)

There are very intense proofs and prove the secureness of the encryption procedures we use today

Never try to roll out your own cryptography scheme, and never use the built-in RNG for secure communications (import random)



# Cryptology vs Cryptography



# Early cryptography techniques

**Caesar Cipher-** letters in the plaintext will be replaced by some fixed number of positions down in the alphabet.

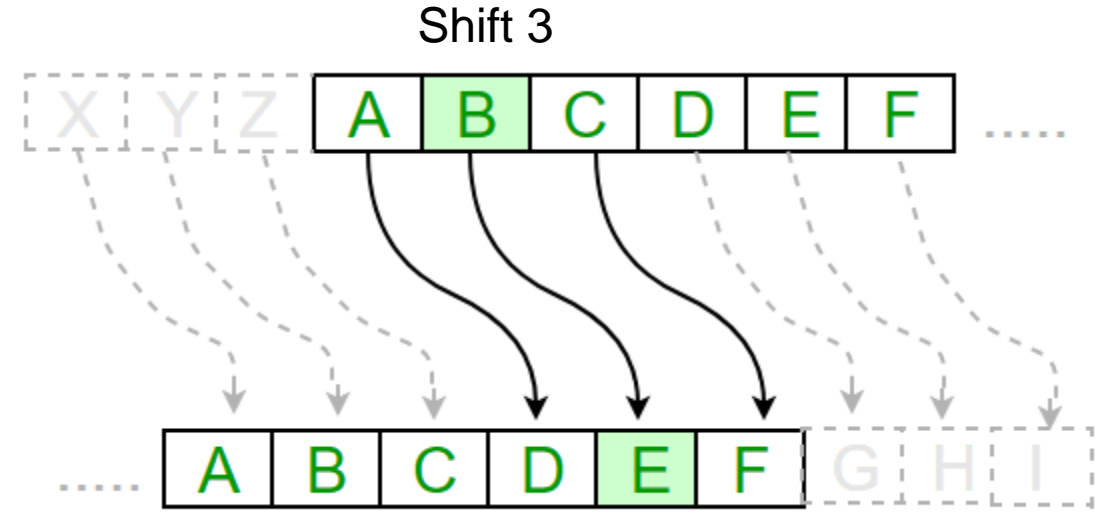
hello there world my name is reese



khoor wkhuh zruog pb  
qdph 1v uhhvh

plaintext

ciphertext



Nifty, but we have the technology to brute force 26 possible shifts



# Substitution Cipher

Letters in plaintext are substituted by another letter

E → X

R → Z

REESE = ZXXSX

**Monolithic Substitution Cipher** – Same “rules” are applied throughout the entire plaintext

**Polyalphabetic Substitution Cipher** – different “rules” are applied throughout the plaintext

open alphabet  
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z  
K E Y W O R D A B C F G H I J L M N P Q S T U V X Z  
cipher alphabet

keyword: KEYWORD  
plain text: A L K I N D I  
ciphertext: K

Here is a ciphertext (cipher.txt)

```
ydq ufyiqoobxrk lrcqx yqoy fo r kwgyfoyrbq rxxepfc crlrcfyt yqoy ydry lxebxqoofvqgt bqyo kexq  
mfuufcwgy ro fy ceiyfiwqo. ydq ysqiylt kqyqx lrcqx yqoy sfgg pqbfi fi ydfxyt oqceimo. gfiq wl ry ydq  
oyrxy. ydq xwiifib olqqm oyrxyo ogesgt, pwy bqyo uroyqx qrcd kfiwyq ruyqx tew dqr x ydfo ofbirg pql r  
ofibgq grl odewgm pq ceklgqyqm qrcd yfkq tew dqr x ydfo oewim. [mfib] xqkqkpqx ye xwi fi r oyxrfdy  
gfiq, rim xwi ro geib ro leoofpgq. ydq oqceim yfkq tew urfg ye ceklgqyq r grl pquexq ydq oewim, tew  
yqoy fo evqx. ydq yqoy sfgg pqbfi ei ydq sexm oyrxy. ei tewx krxj, bqy xqrmt, oyrxy.
```

Suppose we know that that this message is an english message encrypted with a monolithic substitution cipher

Can we crack this?

Here is a ciphertext (cipher.txt)

```
ydq ufyiqoobxrk lrcqx yqoy fo r kwgyfoyrbq rxxepfc crlrcfyt yqoy ydry lxebxqoofvqgt bqyo kexq  
mfuufcwgy ro fy ceiyfiwqo. ydq ysqiylt kqyqx lrcqx yqoy sfgg pqbfi fi ydfxyt oqceimo. gfiq wl ry ydq  
oyrxy. ydq xwiifib olqqm oyrxyo ogesgt, pwy bqyo uroyqx qrcd kfiwyq ruyqx tew dqr x ydfo ofbirg pql r  
ofibgq grl odewgm pq ceklgqyqm qrcd yfkq tew dqr x ydfo oewim. [mfib] xqkqkpqx ye xwi fi r oyxrfbdy  
gfiq, rim xwi ro geib ro leoofpgq. ydq oqceim yfkq tew urfg ye ceklgqyq r grl pquexq ydq oewim, tew  
yqoy fo evqx. ydq yqoy sfgg pqbfi ei ydq sexm oyrxy. ei tew xrxj, bq xqrmt, oyrxy.
```

**Frequency Analysis** leverages the fact that in any given written language, certain letters and combinations occur more frequently than others

In English, T, A, I, and O are the most common letters, so it is likely the letters that appear the most frequently in our ciphertext are one of those

```

ydg ufyi qoobxrk lrcqx yqoy fo r kwgyfoyrbq rqxepfc crlrcfyt yqoy ydry lxebxqoofvqgt bqyo kexq
mfuufcwgy ro fy ceiyfiwqo. ydq ysaiyt kqyqx lrcqx yqoy sfgg pqbfi fi ydfxyt oqceimo. gfiq wl ry ydq
oyrxy. ydq xwiifib olqam oyrxyo ogesgt, pw y bqyo uroyqx qrcd kfiwyq ruyqx tew dqr x ydfo ofbirg pqql r
ofibgq grl odewgm pq ceklgqym qrcd yfkq tew dqr x ydfo oewim. [mfib] xqkqkpx ye xwi fi r oyxfbdy
gfiq, rim xwi ro geib ro leoofpgq. ydq oqceim yfkq tew urfg ye ceklgqym r grl pquexq ydq oewim, tewx
yqoy fo evqx. ydq yqoy sfgg pqbfi ei ydq sexm oyrxy. ei tewx krxi, bq y xqrmt, oyrxy.

```

Here is a ciphertext (cipher.txt)

We can write a program that counts the frequency of characters (**1-gram**) and frequency of character pairs (**2-gram**)

```
[11/03/22] seed@VM:~/encryption_lecture$ ./freq.py < cipher.txt
```

-----  
1-gram (top 20):

```

q: 61
y: 58
o: 39
r: 34
f: 32
x: 30
i: 27
e: 26
g: 21
d: 18
w: 17
b: 14
c: 13
k: 12
l: 12
m: 12
t: 11
p: 9
.: 8
u: 7

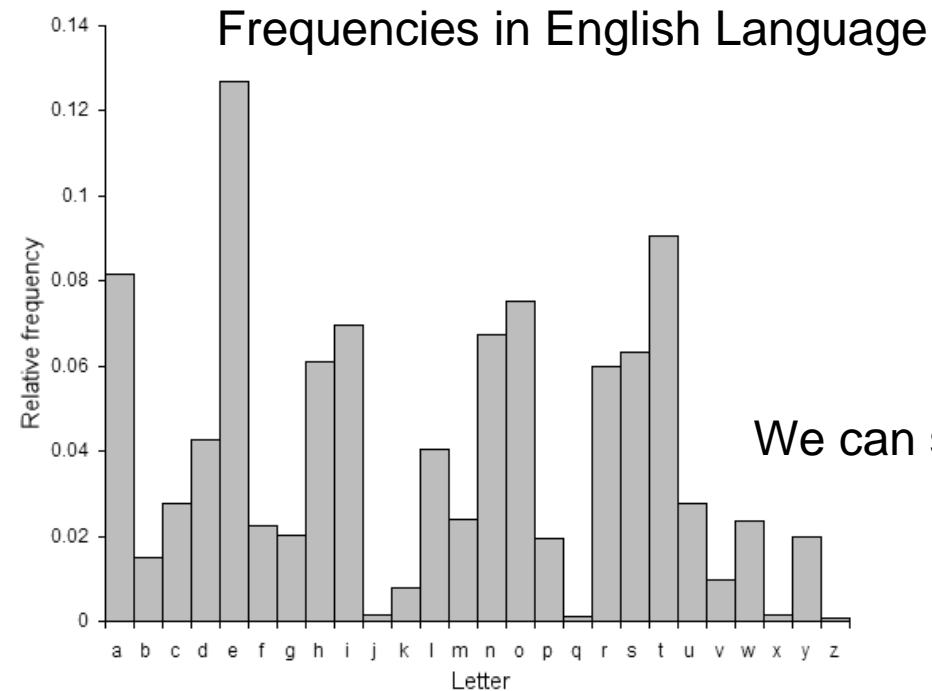
```

2-gram (top 20):

```

yd: 12
oy: 12
yq: 11
fi: 11
dq: 10
qo: 8
qx: 8
ew: 8
rx: 7
qy: 6
ei: 6
pq: 6
rc: 5
fo: 5
yr: 5
xq: 5
ce: 5
xy: 5
im: 5
wi: 5

```



We can start making guesses!

**Most common bigrams (in order)**

th, he, in, en, nt, re, er, an, ti, es, on, at, se, nd, or, ar, al, te, co, de, to, ra, et, ed, it, sa, em, ro.

```

y dq ufyiqoobxr k lrcqx yqoy fo r kwgyfoyrbq r qxepfc c r lrcfy t yqoy ydry l xebxqoofvqgt b qyo kexq
m fuufcwgy ro fy ceiyfiwqo. y dq ys qiy t k qyqx lrcqx yqoy sfgg p qbf i fi ydfxy t oqceimo. gfiq wl ry ydq
oyrxy. y dq xwiifib olqam oyrxyo ogesgt, pwy b qyo uroyqx qrcd kfiwyq ruyqx tew d qrx ydfo ofbirg p qql r
ofibgq grl odewgm p q ceklqyqm qrcd yfkq tew d qrx ydfo oewim. [mfib] xqkqkpx ye xwi fi r oyxfbdy
gfiq, rim xwi ro geib ro leoofpgq. y dq oqceim yfkq tew urfg ye ceklqyq r grl pquexq y dq oewim, tewx
yqoy fo evqx. y dq yqoy sfgg p qbf i ei y dq sexm oyrxy. ei tewx kr xj, b qy xqrmt, oyrxy.

```

Here is a ciphertext (cipher.txt)

We can write a program that counts the frequency of characters (**1-gram**) and frequency of character pairs (**2-gram**)

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[11/03/22] seed@VM:~/encryption_lecture$ ./freq.py < cipher.txt
```

-----  
1-gram (top 20):

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r: 34
f: 32
x: 30
i: 27
e: 26
g: 21
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w: 17
b: 14
c: 13
k: 12
l: 12
m: 12
t: 11
p: 9
.: 8
u: 7

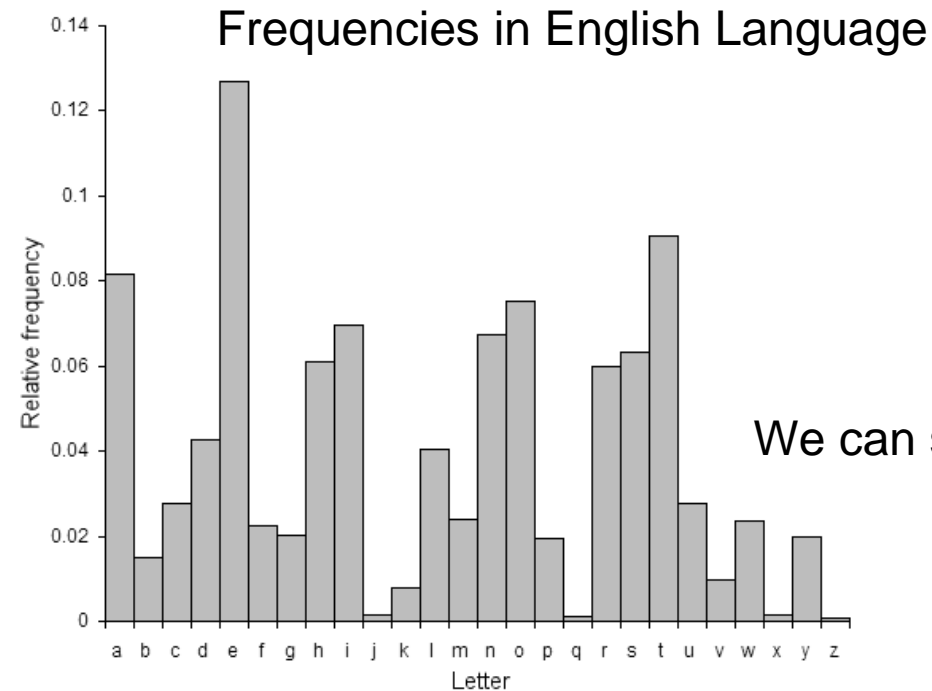
```

2-gram (top 20):

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yd: 12
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xy: 5
im: 5
wi: 5

```



We can start making guesses!

**Most common bigrams (in order)**

th, he, in, en, nt, re, er, an, ti, es, on, at, se, nd, or, ar, al, te, co, de, to, ra, et, ed, it, sa, em, ro.

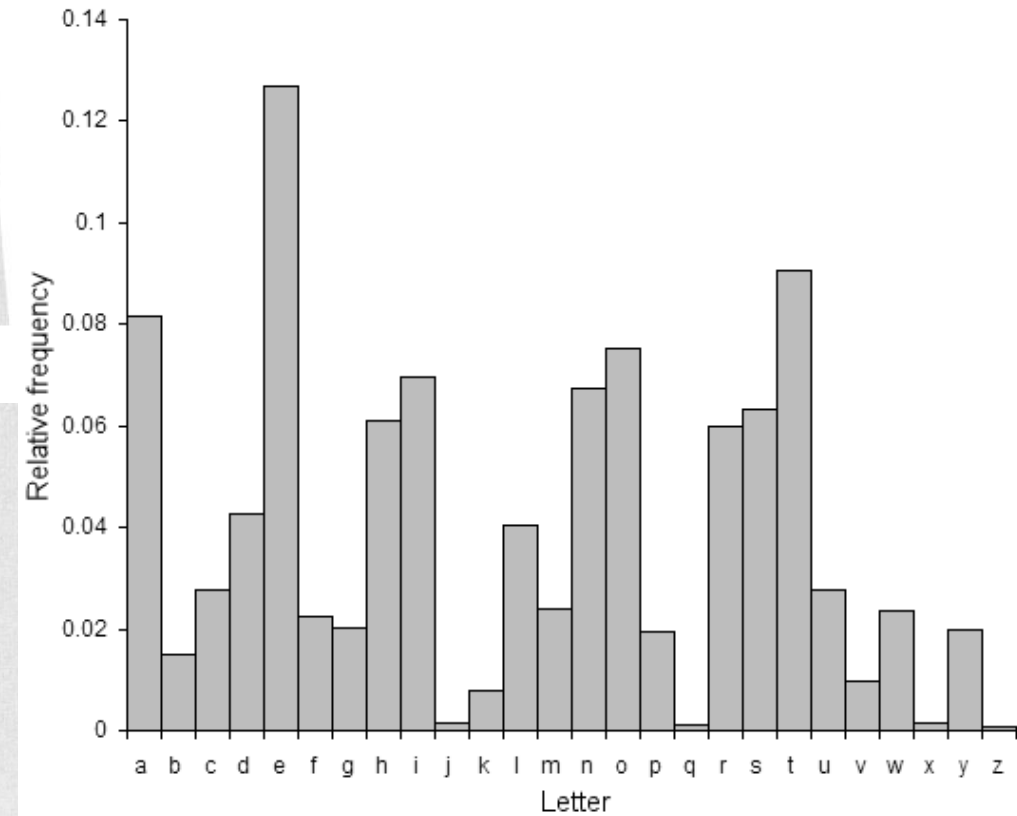
## Listing 24.2: Bigram and trigram frequencies

### Bigram frequency in English

TH : 2.71	EN : 1.13	NG : 0.89
HE : 2.33	AT : 1.12	AL : 0.88
IN : 2.03	ED : 1.08	IT : 0.88
ER : 1.78	ND : 1.07	AS : 0.87
AN : 1.61	TO : 1.07	IS : 0.86
RE : 1.41	OR : 1.06	HA : 0.83
ES : 1.32	EA : 1.00	ET : 0.76
ON : 1.32	TI : 0.99	SE : 0.73
ST : 1.25	AR : 0.98	OU : 0.72
NT : 1.17	TE : 0.98	OF : 0.71

### Trigram frequency in English

THE : 1.81	ERE : 0.31	HES : 0.24
AND : 0.73	TIO : 0.31	VER : 0.24
ING : 0.72	TER : 0.30	HIS : 0.24
ENT : 0.42	EST : 0.28	OFT : 0.22
ION : 0.42	ERS : 0.28	ITH : 0.21
HER : 0.36	ATI : 0.26	FTH : 0.21
FOR : 0.34	HAT : 0.26	STH : 0.21
THA : 0.33	ATE : 0.25	OTH : 0.21
NTH : 0.33	ALL : 0.25	RES : 0.21
INT : 0.32	ETH : 0.24	ONT : 0.20



```
[11/03/22]seed@VM:~/encyption_lecture$ tr 'y' 't' < ciphertext.txt > output.txt
```



Translate ciphertext.txt, and replace all **y** with **t**

```
[11/03/22]seed@VM:~/encyption_lecture$ cat output.txt
tdq uftiqoobxrk lrcqx tqot fo r kwgtfotrbq rxepfc crlrcftt tqot tdrt lxebxqoofvqgt bqto kexq mfuufcwgt ro ft ceitfiwqo. tdq tsqitt kqtqx lrcqx tqot sfgg pqbfi fi tdfxtt
oqceimo. gfiq wl rt tdq otrxt. tdq xwiifib olqqm otrxto ogesgt, pwt bqto urotqx qrch kfiwtq rutqx tew dqrq tdfo ofbirg pqq l r ofibgg grl odewgm pq ceklggtqm qrch tfkq t
ew dqrq tdfo oewim. [mfib] xqkqkpqx te xwi fi r otxrfbdt gfiq, rim xwi ro geib ro leoofpgg. tdq oqceim tfkq tew urfg te ceklggtq r grl pquexq tdq oewim, tewx tqot fo evq
x. tdq tqot sfgg pqbfi ei tdq sexm otrxt. ei tewx krxj, bqt xqrmt, otrxt.
```

```
[11/03/22]seed@VM:~/encyption_lecture$ tr 'yd' 'th' < ciphertext.txt > output.txt
```

Translate ciphertext.txt, and replace all **y** with **t**, and replace all **d** with **h**

```
thq uftiqoobxrk lrcqx tqot fo r kwgtfotrbq rxepfc crlrcftt tqot thrt lxebxqoofvqgt bqto kexq mfuufcwgt ro ft ceitfiwqo. thq tsqitt kqtqx lrcqx tqot sfgg pqbfi fi thfxtt
oqceimo. gfiq wl rt thq otrxt. thq xwiifib olqqm otrxto ogesgt, pwt bqto urotqx qrch kfiwtq rutqx tew hqrq thfo ofbirg pqq l r ofibgg grl ohewgm pq ceklggtqm qrch tfkq t
ew hqrq thfo oewim. [mfib] xqkqkpqx te xwi fi r otxrfbht gfiq, rim xwi ro geib ro leoofpgg. thq oqceim tfkq tew urfg te ceklggtq r grl pquexq thq oewim, tewx tqot fo evq
x. thq tqot sfgg pqbfi ei thq sexm otrxt. ei tewx krxj, bqt xqrmt, otrxt.
```

Keep adding more characters to your decryption scheme until you get the full answer ☺



# Review the XOR operator:

Everything on a computer is **zeros** and **ones**



0101010101010010111101010100  
1000010111001000101010101100  
1010101010111110100100101010  
1010010101010110010101011010  
1001010101010101010101001010  
101010101010001010101010101  
01011010010101010100101...

Hello world



01101000 01100101 01101100  
01101100 01101111 00100000  
01110111 01101111 01110010  
01101100 01100100 00001010



A	B	Q
0	0	0
0	1	1
1	0	1
1	1	0

$1 \oplus 0 = 1$   
 $0 \oplus 0 = 0$   
 $1 \oplus 1 = 0$   
 $0 \oplus 1 = 1$

Message:

$\oplus$   
0001 1010 0011  
1100 1100 0101  
-----  
1101 0110 0110

Key:

Ciphertext:

How to get original message?

# Review the XOR operator:

Everything on a computer is **zeros** and **ones**



0101010101010010111101010100  
1000010111001000101010101100  
1010101010111110100100101010  
1010010101010110010101011010  
1001010101010101010101001010  
101010101010001010101010101  
01011010010101010100101...

Hello world



01101000 01100101 01101100  
01101100 01101111 00100000  
01110111 01101111 01110010  
01101100 01100100 00001010



A	B	Q
0	0	0
0	1	1
1	0	1
1	1	0

$1 \oplus 0 = 1$   
 $0 \oplus 0 = 0$   
 $1 \oplus 1 = 0$   
 $0 \oplus 1 = 1$

Message:

$\oplus$  0001 1010 0011  
1100 1100 0101

Key:

Ciphertext:

$\oplus$  1101 0110 0110  
1100 1100 0101

XOR with the  
key again!

0001 1010 0011

# Block Cipher

Split in messages into fixed sized blocks, encrypt each block separately

Hello there world

01101000	01100101	01101100
01101100	01101111	00100000
01110100	01101000	01100101
01110010	01100101	00100000
01110111	01101111	01110010
01101100	01100100	00001010

Block 1

Block 2

Block 3

$\oplus$

$\oplus$

$\oplus$

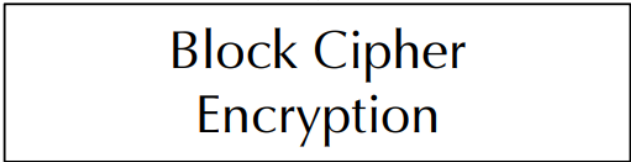


The specifics of this operation vary depending on your mode of encryption

Key

*n bits*

Plaintext



Ciphertext

*n bits*

**Decryption** is performed by applying the reverse transformation to ciphertext blocks



- Even small differences in plaintext result in different ciphertexts
- Blocks in plaintext that are the same will also have matching ciphertexts

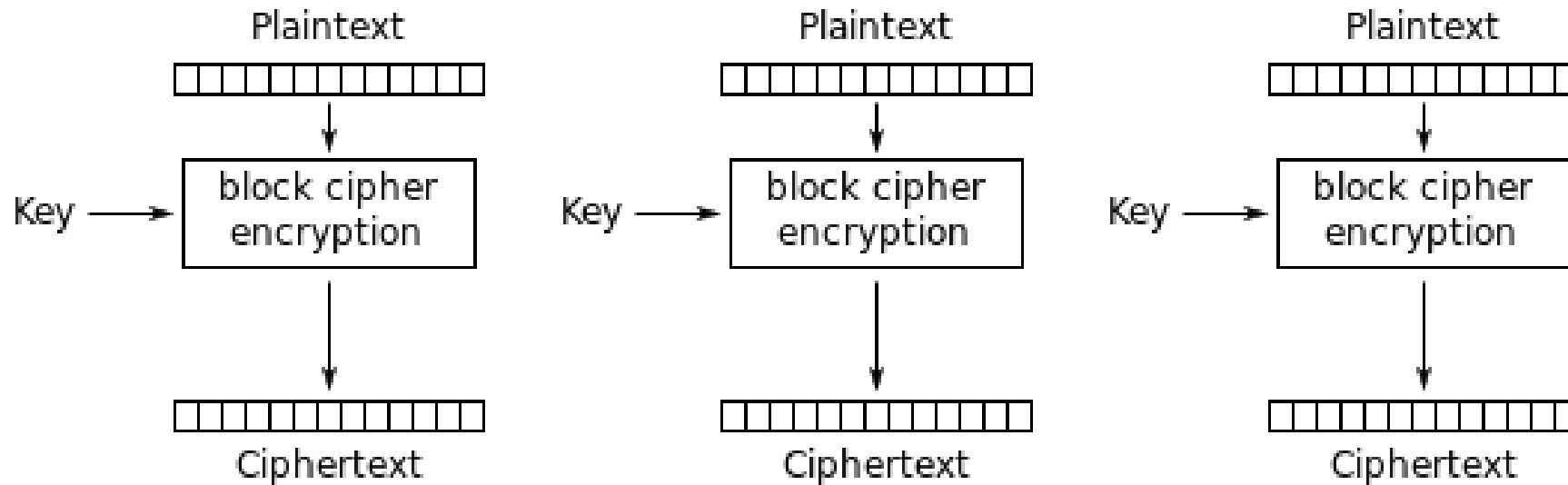
# Modes of Encryption

- Electronic Codebook (ECB)
- Cipher Block Chaining (CBC)
- Propagating CBC (PCBC)
- Cipher Feedback (CFB)
- Output Feedback (OFB)
- Counter (CTR)

**All block ciphers!**

*But if we aren't careful about how we conduct encryption operations, we may accidentally reveal information about the plaintext*

# Electronic Codebook **ECB**



Electronic Codebook (ECB) mode encryption

**Notice:** For the same key, a plaintext always maps to the same ciphertext

# Using OpenSSL to encrypt w/ ECB

*Encrypt a .txt file*

```
openssl enc -aes-128-ecb -e -in plain.txt -out cipher.txt \
-K 00112233445566778899AABBCCDDEEFF
```

- ① Encrypt using AES (block cipher) with mode ECB using a 128-bit key
- ② **Encrypt**
- ③ Input file to be encrypted will be *plain.txt*
- ④ Output file created that contains the ciphertext will be *cipher.txt*
- ⑤ Key used for encryption will be 00112233445566778899AABBCCDDEEFF 32 characters in hex → 128 bits


# Using OpenSSL to encrypt w/ ECB

*Encrypt a .txt file*

```
openssl enc -aes-128-ecb -e -in plain.txt -out cipher.txt \
-K 00112233445566778899AABBCCDDEEFF
```

*plain.txt*

1 The FitnessGram Pacer Test is a multistage aerobic capacity test that progressively gets more difficult as it continues. The 20 meter pacer test will begin in 30 seconds. Line up at the start. The running speed starts slowly, but gets faster each minute after you hear this signal. [beep] A single lap should be completed each time you hear this sound. [ding] Remember to run in a straight line, and run as long as possible. The second time you fail to complete a lap before the sound, your test is over. The test will begin on the word start. On your mark, get ready, start.]



```
[11/09/22] seed@VM:~$ cat cipher.txt
0IeP0%0:00-=600
00=0090z050;NQ0000K0'0po0L?0\2tZ10NQ0i0K000'00mvsJ060L00000*p006n0
0000t0i0Zq000v0p00]00f"0000D0
0000[/0fp0,00p0hyç[000k>
000000|000>000g)k.0{0+V0;000d000000i
*z%VA;0000lf0v0?00u0$00Z%00T0GfZse
^
0000?C0!00c0JśK0i0Qb00 !C000U0u000>@000)9gm
;00p.~0f0^Ė0?0.0r^00"0000000[000z0;
[0![0 000000aç0_0000E&Di
60yN0?oc00w#0~0000w00?0)+80i03C5:0q00 p800000~/S0Q0[0~5'0+Y0uc0C00
04000aq1Y0000I0000uk00s0000%j070/FP00,x0>0i0X0^0T00zg00C00G000FR,
000fP@|0009h,0{H0g%600@e~0@eZDx'Gp]B/0[11/09/22] seed@VM:~$ █
```



# Using OpenSSL to encrypt w/ ECB

*Encrypt a .txt file*

```
openssl enc -aes-128-ecb -e -in plain.txt -out cipher.txt \
-K 00112233445566778899AABBCCDDEEFF
```

*Decrypt a .txt file*

```
openssl enc -aes-128-ecb -d -in cipher.txt -out new_output.txt \
-K 00112233445566778899AABBCCDDEEFF
```

```
[11/09/22]seed@VM:~$ cat cipher.txt
0IeP0%0:00-=600
00=0090z050;N00000K0'0po0L?0\2tZ10NQ0i0K000'00mvsJ060L00000*p006n0
0000t0i0Zq000v0p00]00f"0000D0
0000[/0fp0,00p0hyr[000k>
0000?C0!00c0J5K0i0Qb00 !C000U0u000>@000)9gm
;00p.-0f0^E0?0.0r^00"0000000[000z0;
[0![0 00000az0_0000E&Di
60yN0?oc00w#0~0000w00?0)+80i03C5:0q00 p800000^/S0Q0[0~5'0+Y0uc0C00
04000aq1Y0000I0000uk00s0000%j070/FP00,x0>0:0X0^0T00zg00C00G000FR,
000fP@|0009h,0{H0g%600@e~0@eZDx'Gp]B/0[11/09/22]seed@VM:~$
```



```
[11/09/22]seed@VM:~$ cat new_output.txt
The FitnessGram Pacer Test is a multistage aerobic capacity test that progressively gets
more difficult as it continues. The 20 meter pacer test will begin in 30 seconds. Line up
at the start. The running speed starts slowly, but gets faster each minute after you hea
r this signal. [beep] A single lap should be completed each time you hear this sound. [di
ng] Remember to run in a straight line, and run as long as possible. The second time you
fail to complete a lap before the sound, your test is over. The test will begin on the wo
rd start. On your mark, get ready, start.
```

# Using OpenSSL to encrypt w/ ECB

*Encrypt a .txt file*

```
openssl enc -aes-128-ecb -e -in plain.txt -out cipher.txt \
-K 00112233445566778899AABBCCDDEEFF
```

*Decrypt a .txt file*

```
openssl enc -aes-128-ecb -d -in cipher.txt -out new_output.txt \
-K 00112233445566778899AABBCCDDEEFF
```

Changing the key used for decryption wont decrypt correctly!

```
[11/09/22]seed@VM:~$ openssl enc -aes-128-ecb -d -in cipher.txt -out new_output.txt -K 00
112233445566778899AABBCCDDEEFF
bad decrypt
140636099929408:error:06065064:digital envelope routines:EVP_DecryptFinal_ex:bad decrypt:
crypto/evp/evp_enc.c:583:
[11/09/22]seed@VM:~$ cat new_output.txt
v.00>X!0@.0~hy4c00A}00000(00tg{0M00q00u(00KU00h0%g0zmH0000(000
g'000]0005n00000kD000'L000a00070Vf0(000K0^200J/3;2Y0q00b000&w00-hQ000zY00R+000C0?00j00000
?0'0o00qj?0~A5J/;F.L/D?V00/00f00m00000M00t00H0Dr.#.0
0000i00s*0000&F/000Bv0w=
d0>00r00030i0000r0z
}d00dA00000]F000030000*:0ZX0/0?h0Y0md02W00w05桧0<0z0000r00|0020|0U0bb0[11/09/22]seed@VM:
~$
```

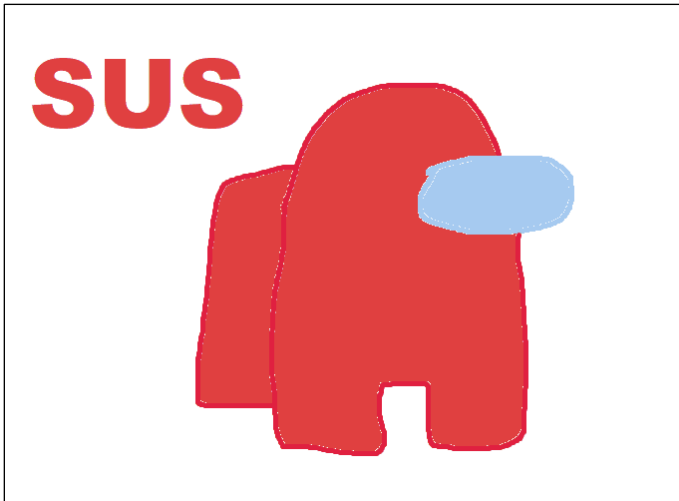
# Using OpenSSL to encrypt w/ ECB

*We can encrypt many things (everything on computers is just 0s and 1s). Let's try an image!*

# Using OpenSSL to encrypt w/ ECB

*We can encrypt many things (everything on computers is just 0s and 1s). Let's try an image!*

sus.bmp



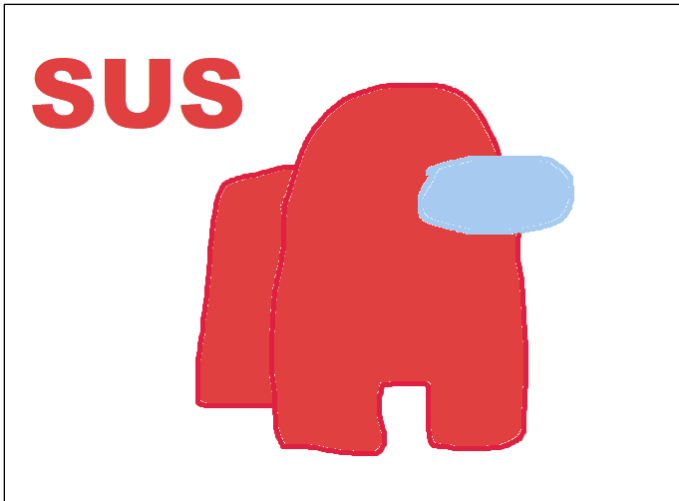
When encrypting images on the lab, make sure you use a **.bmp** image

(You can encrypt jpg and png, but you won't be able to follow the steps on the next few slides)

# Using OpenSSL to encrypt w/ ECB

*We can encrypt many things (everything on computers is just 0s and 1s). Let's try an image!*

sus.bmp



When encrypting images on the lab, make sure you use a **.bmp** image

(You can encrypt jpg and png, but you won't be able to follow the steps on the next few slides)

BMP files (and most files) have **headers**, which tell the OS what file type this sequence of 0s and 1s is

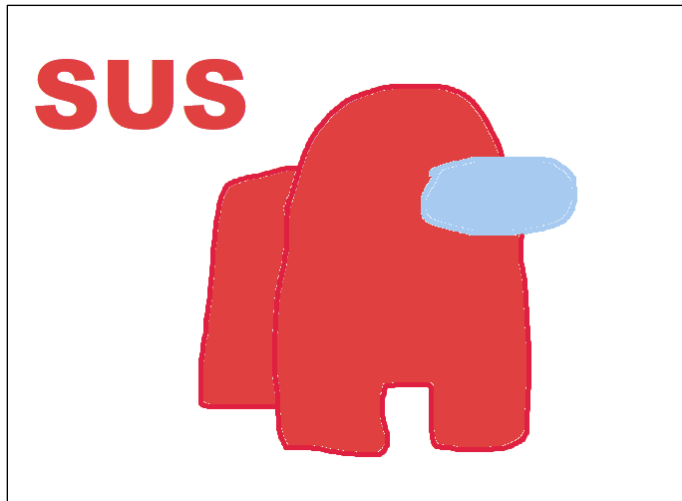
When we encrypt the image, the header will also get encrypted

The OS loads the encrypted image → Can't display it!

# Using OpenSSL to encrypt w/ ECB

*We can encrypt many things (everything on computers is just 0s and 1s). Let's try an image!*

sus.bmp



010110101010101110101101101101010101010101010100101

1001010011010101111011100101100010011100000101011000011100110101010110111000001  
00101110010010101011011101110111011111111001011010001100100100100100010010  
010000010000000010100011010100101000101000000110010001100000011111010000010  
1110001000001100010111101110001011000000100000011100010010100111110000001001  
0000000010101101001010101101110011111011110111000000101001000111001101  
10001010100001001010010101011110000001101010111000011010010001011110101010  
111010000001001100100111000011000110001010001001111010001110010100000001100011  
10011111100110010010010001000110010111010111100011100011101000011101000111010110  
1101001111110111001001011001001100100100101000010000001000100001010111  
1000001010001001110001010001010001010010111010011100101110100101000001011  
101100000010010100110010101111011110110001000010010101000101110000101  
1101011111110111000011000001000100000100111001110010111000001000001111  
1001000010011101110111000010000010011110011110010011010010001011100100  
110101001110010100000000110111110110010010010000010011011001101010100100  
010100010000010111000001001000011001011110110010101000010010101000100  
0010111110100001010110110110110010110100100000100001111010100000110000  
0101010110101100101000101001010100100001000010110001010100000101010001010  
00101110001111010101100100111010101011100010010101000101000010101010011  
11010010011111110101010010100101001010100111100010111010011111110111  
01011000000101001111100001100011111000100010101110000101010000001010  
1011010101110101011111001011111100010111100100001011101011110110111  
00110000000111100010110111010000001010101010111100001100101000100010101  
101000010011000000101010101010110100100001000010001001111111110101000101  
011110100110011110111100001001110111010000111010010011101001001111000010  
1111101001100100010101011001011111010000111010000011100101010010001010  
1010011100101011011010001010110101000001110100011111000001011100000101001  
110011000100011111000100100010010111110001010110010001110100101101010101  
10001010101011010100101000010000011000100101010110000001100001000010101110  
001100001101000001111111000101111000101101001110101100001111001011100101  
0001000110001011000010000100011011110010101010101000011000101001001110001  
11011110100100101011101110111100010100010110100001010100010101001010100101  
10000110010110101001000010001011000101111100111

## Body of the image

# Header

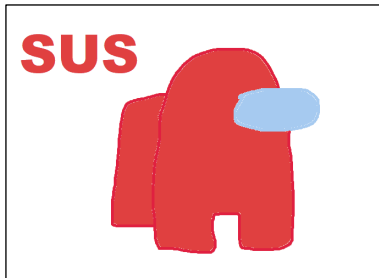
Offset	BMP marker	File size	Reserved	Offset of the pixel data	Header size
00000000	42 4D	9E D2 01 00	00 00 00 00	36 00 00 00	28 00
00000010	00 00	C8 00 00 Width	C7 00 00 Height	01 Planes	18 BPP
00000020	00 00	68 D2 Image size	13 00 00 00	13 00 00 00	00 Colors in
00000030	00 00	00 00 00 00	23 2E Pixel	26 31 Pixel	28 33 Pixel
00000040	33 6C	27 34 6D 29	34 6E	29 34 6F 29	34 6F 26 33
00000050	71 25	30 6F 25 30	6C 25	30 6B 27 31	6C 2B 35 6D
00000060	2E 37	70 29 35 6F	25 34	6F 21 31 6D	22 32 6B 23
00000070	32 69	26 33 6B 25	33 6D	27 35 6D 26	32 6B 25 31
00000080	6B 26	32 6B 29 35	6D 29	34 6E 25 2F	6B 24 2F 6A
00000090	24 2F	6B 29 33 6D	2D 37	70 27 32 6F	26 32 6B 26

**Fact:** The first 54 bytes of a BMP file will be the header

# Using OpenSSL to encrypt w/ ECB

*We can encrypt many things (everything on computers is just 0s and 1s). Let's try an image!*

sus.bmp



0101101010101011101011011010101010101010101010101010101

```
10010100110101011101110010110001001110000010110110000111001101010111011100000
001011110010010101011011101110111101111111001101011101100110010100100010010
010000010000000101000101010001010010100000011001000110000001011110110000010
11100010000011000110111011100010110000010000001100010011001111000001001
000000001010101100101010101100111110111101111001000001011001000111001101
10001010100010010100101011110000001010101110001110110010001011111011010
1110100000010011001001110000110010001010001001111010001110100101000000100011
1001111110011001001001000100101110110111100011100011101100011101101110
1101001111110111001100101001001110010010010100010010000010010100011010111
100000101100010011000101000101001010111011001110100111010010100000111
10110000010101001100101011111011111011100100001100101010100010110000101
1101011111111110111000011000001000100010011100111001011100000101000011011
110010000110011101110110000100100101111001110010011101100100010011100100
110101100111001011000000011011111011100100101000100101110011101010100100
0101001001000011011100000110011000111011001010101000100101010101000100
001011111010000110111011110111001011010100000100001110110010100000110000
0110101011100110011001011101100101000010000111001010001001011001100110
00101110001111011010111001001110101011110001001010100010100010101010011
11010010011111110110101001001010100101010011110001011101001011111011011
0110110000010101100111101100011100011111000100010101110001101010000001010
1011101010111101011110010111111000101111001000101111010111011100111
001100000001111000101110111010000001010101010111100001110010100010010101
101000010011000000101010101101110100100001000010001111111101010001101
01111010011011011110110111100001101110111010100010111011001100111101000110
11110110011100100101011100110111110010001110100000110001010110011000110
10110011100110111101100010101110101010001110110001111100000110110000101001
11001100010011110001001100010011001111100010011100010011101001110101
10001010111011001010100001000001100010010101110000011100001000010101110
001100011101000011111110001011100010111001011101010001111001011100101
0001000110001010000101000111011110010101010101000011000101100100101110001
111011101100110010111011101111000110100011100010101010111010010111010101
100000110010111010100010000100101110001011111000101111100101111010101
```



enc.bmp

```
10001100100101111000011101100001100001110001111011010000011000100111010001101
0011001010000001010010000010110000110100001111100101111010111010110000110110111
1000011111111010000010100000101101010000010110001110101010001001101001110001000
010001000110110011101100111001101010011100111010010011101110000001010001100001
1010010011100000110000010100011001111010100011010110100111101010100011110010100
10010100010100100100010101000011011110001011011101010111000111100011110010111
100001101000011111001001101010100110011100100001101100000000001111010101100111
1101010110011110111000100000001110000000101000100101010001110100110101110100
1111000110010000011110111100010101101011101011010100000100110001010011001011
00010111011010011100010010111100101101010110011110100010001101001110100000
01110000101101100100110010001111011011001100110011110100010001101001110100000
000000010000111110011111011101011100011001100111101110101010001100000111
01000001010010001000110110111011011100000101100010011010111010011011100110
111010111110100000100000100011101101110111010001101000000101110000111101110
111001100010110000010011111111011100011011110111011001100010010100000100101
100110011001100101110100101110111110010111000010101000000010100010100100
1101110110001101100111100100010110001011111101000100110110010100000011100
00100100101111001001111001001100111101011000110100010100010100011000010001
000111011000100000111001011111001100000101001010001101100001111111111000001
111010100110110110011110100001010010100011000110000100000110110010000
01001000001010001101110110010110100000100111011010000100010010111001000100
011011110010100110001011001011100001111101110010100101100111010111110011
0110100001001000100001001001000100000000011110000100101101011000101011
101010100010110101001101010000011000001110110110000111010010100011111000110001
01101001100000000010000011100001010010100001011000001111111111001000010111000
1001100000010111000011011011011010100110001011101101110011100011000010010
110000101010011111011001000111010110011111011100111000101011101110110000
111111111101010100101100101101010100010000111010001110110000101000001111
110110010010011100100111001011001100010110000111000010101011010110101
10001101010111011001010100001000001100010010101110000011100001000010101110
00110001110100001111111100010111000101110010111010100001111001011100101
0001000110001010000101000111011110010101010101000011000101100100101110001
11101110110011001011101110111100011010010111000001010110100101110100101
1000001100101110101000100001001011100010111100001010110100101110100101
```

Header AND  
image got  
encrypted

Step 2: Frankenstein together the encrypted image so our OS can open it

```
[11/09/22]seed@VM:~$ head -c 54 sus.bmp > header
[11/09/22]seed@VM:~$ tail -c +55 enc.bmp > body
[11/09/22]seed@VM:~$ cat header body > final.bmp
```

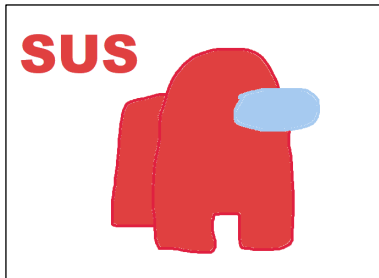
Take the first 54 bytes of the original image (header)  
Take everything after the 54<sup>th</sup> byte of the  
encrypted image (image)



# Using OpenSSL to encrypt w/ ECB

*We can encrypt many things (everything on computers is just 0s and 1s). Let's try an image!*

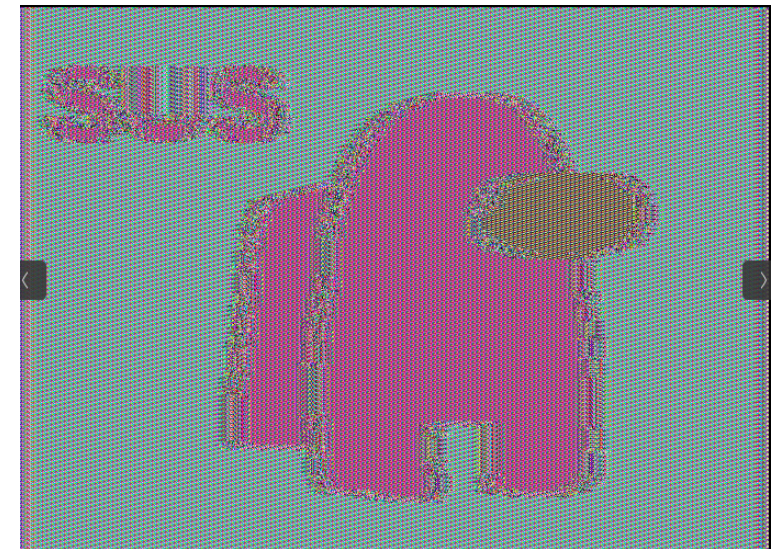
sus.bmp



final.bmp

```
01011010101010111010110110110101010101010100101
001100101000000101001000001011000011110010111010111010110000110110111
10000111111101000001010000010110101000001011000111010101000100110001000
01000100011011001110110011100110101001110011101001001110111000001010001100001
1010010011100000110000010100011001111010100011010110101111010101000111001010
100101000101001000100010100001011110001010111010101011100011100001110010111
100001101100001111100100110101010011001110010000110110000000000111101010110011
11010101100111101110001000000111000000101000100101010001110100110101110100
111100011001000001111011110001010101011101011010100000100110001010011001011
0001011101101001110001001010111100101101011001111101000100011010011101100000
011110000101011001001100100011101101100110001001111010000100101010101110000
000000010000111111001111101011100011001001101110110101001001100000111
01000001010010001000110110101110101011100000010110001001101011101001101100110
11101010111110100000100000100011101101110110100011010000010111000011101110
111001100010110000010011111111011100011011101111101101100010010100000100101
1001100110011001011110100101111011111001011100001010000000010100010100100
11011101100011011001111001000101100010111111010010011001101100101010000011100
00100100101111100100111001111101011010110011111010110100011010001010011100010
0001101100010000011001101111100110000010100101000110110000111111111000001
1110101001101101100110111101000010100101000100011100010100000100001110110010000
01001000001010001101111011010010110100000100111011101000010001001111001000100
01101111001010011000101100101110000111110111001010010101011101011110011
01101100001001001000100000100100100000001000111100001001011010101000101011
101010100010110101001101000001100000111011011000001101001010001111000110001
0110100110000000010000011100001010010100001011000001111111110010000101111000
100110000001010111000011011011011010100110001011101101110011100011000010010
11000010101001111101100100011101010110011111011100111000101011110111010000
11111111110101010010110010110101010001000011010001110110110000101000100001111
110110010010100111001001110100110110001011000011100000101010101010101010
1000111010100111111100100001001011000110001110001000100000111100101101000111
00100001100101000011000011111001111001110101100100010101111001011011010111
0100010110101110100111100111000000000110111101110011110011100000000011011
1101110011110011100000000011011110111001111001110000000001101111011100111
110011100000000001101111011
```

[11/09/22] seed@VM:~\$ eog final.bmp



Our encrypted image!!!

Step 2: Frankenstein together the encrypted image so our OS can open it

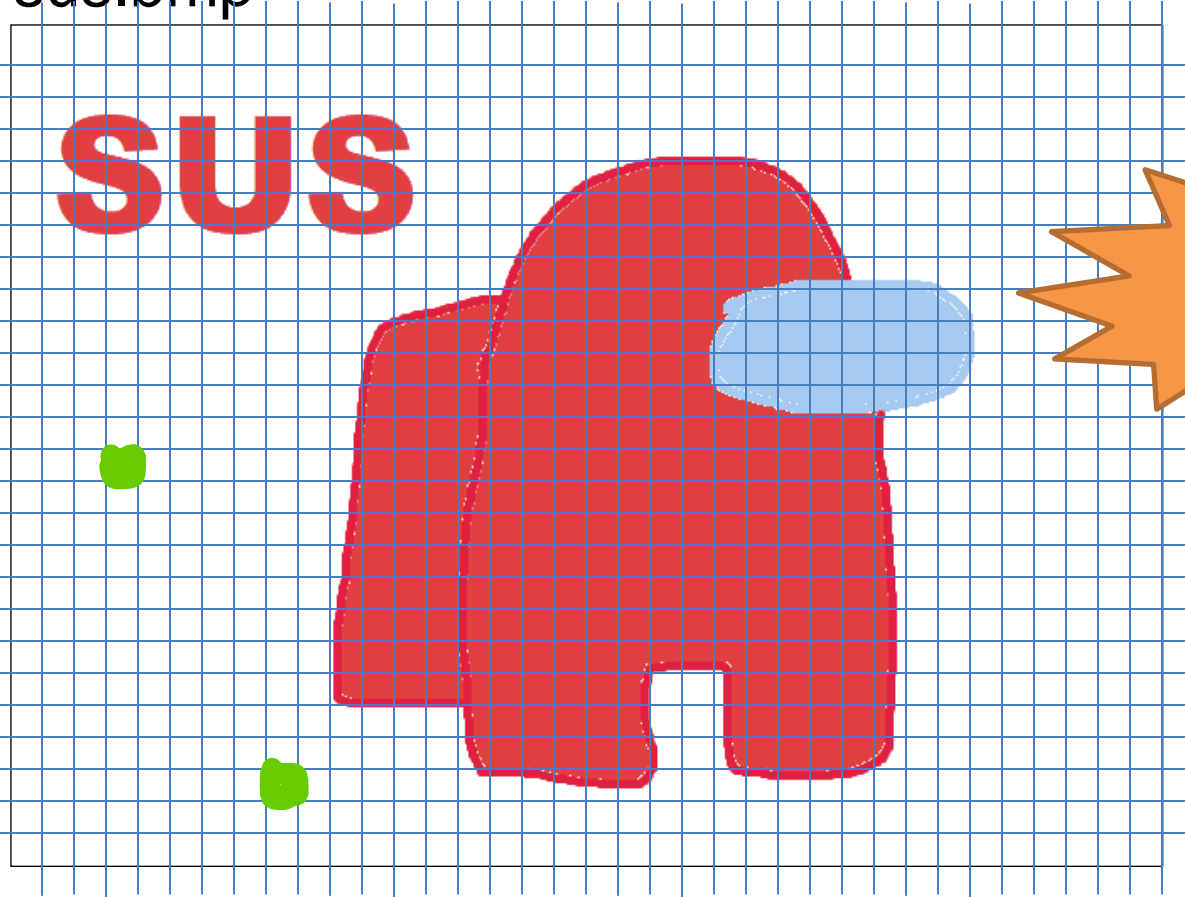
```
[11/09/22] seed@VM:~$ head -c 54 sus.bmp > header
[11/09/22] seed@VM:~$ tail -c +55 enc.bmp > body
[11/09/22] seed@VM:~$ cat header body > final.bmp
```

Take the first 54 bytes of the original image (header)  
Take everything after the 54<sup>th</sup> byte of the encrypted image (image)

# Using OpenSSL to encrypt w/ ECB

*Why does this suck?*

sus.bmp



Important  
Properties

Remember that ECB is a **block cipher** so it will encrypt the image “block by block”

- Even small differences in plaintext result in different ciphertexts
- **Blocks in plaintext that are the same will also have matching ciphertexts**

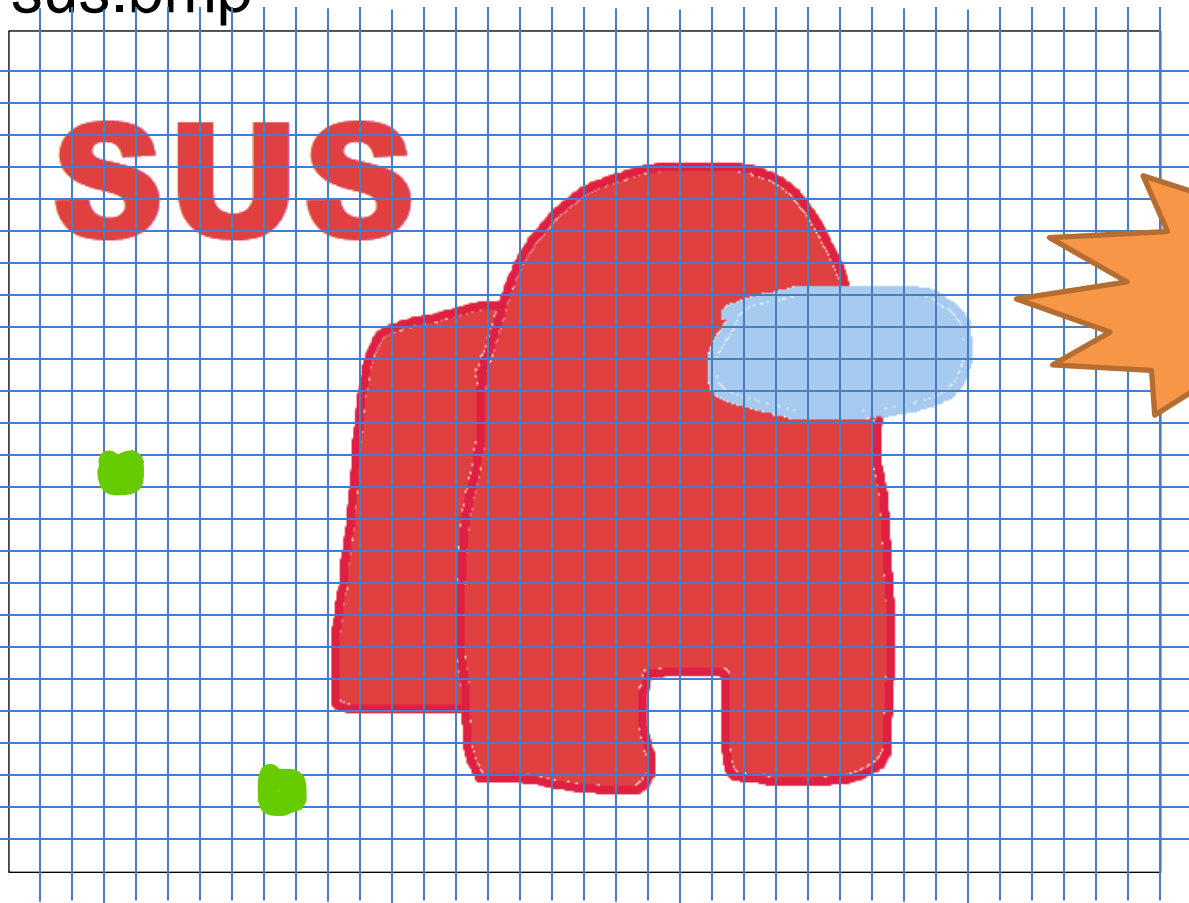
Dividing this image up, we can see that there are many blocks that are the exact same!

# Using OpenSSL to encrypt w/ ECB

*Why does this suck?*

Lesson learned: ECB can reveal information about our plaintext **after** encryption has occurred

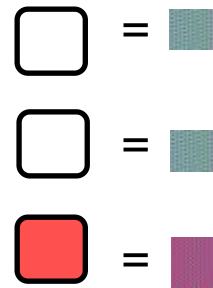
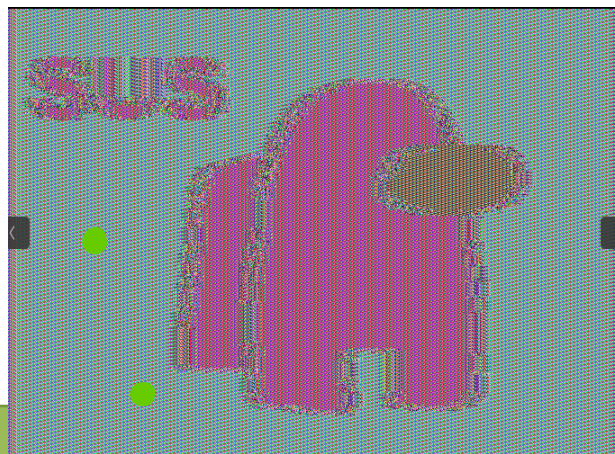
sus.bmp



Important Properties

Remember that ECB is a **block cipher** so it will encrypt the image “block by block”

- Even small differences in plaintext result in different ciphertexts
- **Blocks in plaintext that are the same will also have matching ciphertexts**





# Using OpenSSL to encrypt w/ ECB

Let retry this experiment on a more **complex** image

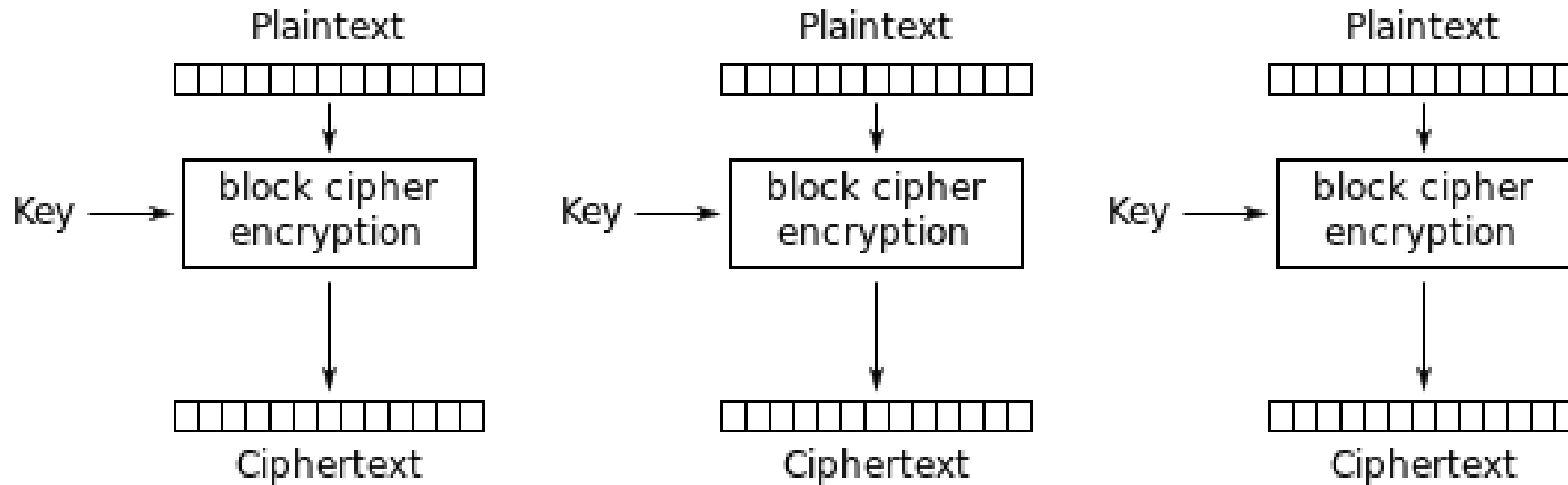
```
[11/09/22]seed@VM:~$ openssl enc -aes-128-ecb -e -in capy.bmp -out enc_capy.bmp -K 00112233445566778899AABBCCDDEEEE
[11/09/22]seed@VM:~$ head -c 54 capy.bmp > header
[11/09/22]seed@VM:~$ tail -c +55 enc_capy.bmp > body
[11/09/22]seed@VM:~$ cat header body > final_capy.bmp
[11/09/22]seed@VM:~$ eog final_capy.bmp
```

capy.bmp



We get much better encryption because the original image uses a lot more colors!

# Using OpenSSL to encrypt w/ ECB



## Electronic Codebook (ECB) mode encryption

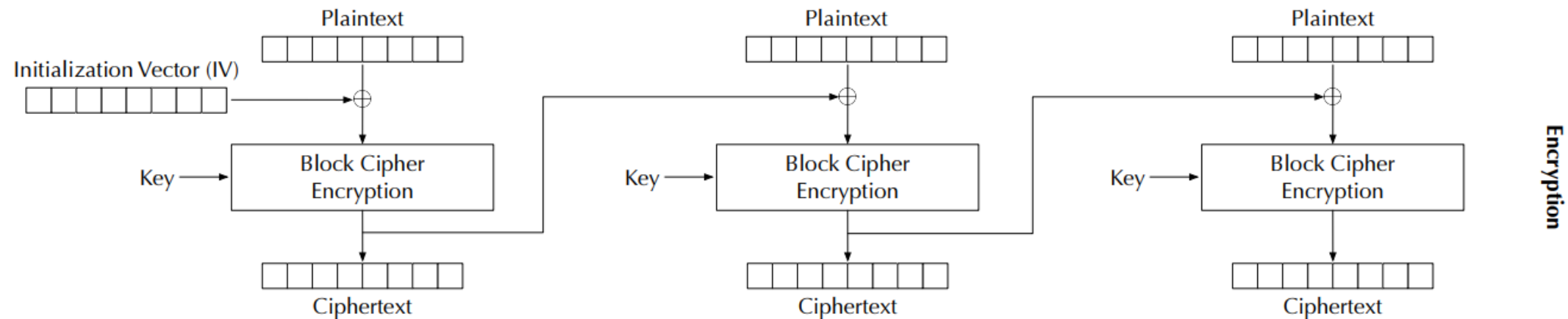
### Problem

ECB can reveal information about our plaintext if our blocks are similar!

**Solution:** Add some randomness to each block during encryption

# Cipher Block Chaining (CBC) Mode

Reminder:  $\oplus$  = XOR operator

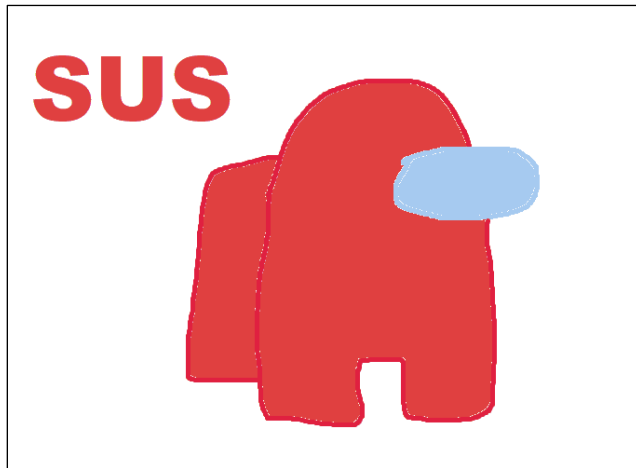


Introduces **block dependency**

$$C_i = E_K(P_i \oplus C_{i-1})$$

Introduces an **initialization vector (IV)** to ensure that even if two plaintexts are identical, their ciphertexts are still different because different IVs will be used

Using CBC to encrypt images??



???

You will do this on the lab.



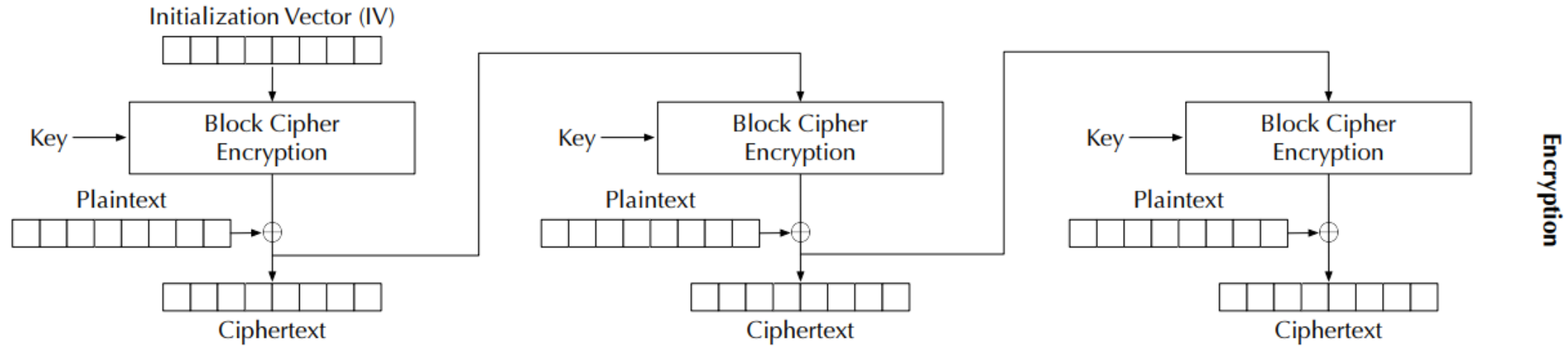
# Using OpenSSL to encrypt w/ CBC

```
openssl enc -aes-128-cbc -e -in plain.txt -out cipher.txt \  
-K 00112233445566778899AABBCCDDEEFF \  
-iv 000102030405060708090A0B0C0D0E0F
```

```
openssl enc -aes-128-cbc -e -in plain.txt -out cipher2.txt \  
-K 00112233445566778899AABBCCDDEEFF \  
-iv 000102030405060708090A0B0C0D0E0E
```

Let's encrypt the same file, but with different IVs

# Cipher Feedback (CFB) Mode



- Similar to CBC, but *slightly different*...  
...a block cipher is turned into a stream cipher!
- Ideal for encrypting real-time data.
- Padding not required for the last block.
- Encryption can only be conducted sequentially — *have to wait for all the plaintext*

# Comparing CBC vs CFB

```
openssl enc -aes-128-cbc -e -in plain.txt -out cipher.txt \  
-K 00112233445566778899AABBCCDDEEFF \  
-iv 000102030405060708090A0B0C0D0E0F
```

```
openssl enc -aes-128-cfb -e -in plain.txt -out cipher2.txt \  
-K 00112233445566778899AABBCCDDEEFF \  
-iv 000102030405060708090A0B0C0D0E0F
```

Any differences in output file sizes?

# Comparing CBC vs CFB

```
openssl enc -aes-128-cbc -e -in plain.txt -out cipher.txt \  
-K 00112233445566778899AABBCCDDEEFF \  
-iv 000102030405060708090A0B0C0D0E0F
```

```
openssl enc -aes-128-cfb -e -in plain.txt -out cipher2.txt \  
-K 00112233445566778899AABBCCDDEEFF \  
-iv 000102030405060708090A0B0C0D0E0F
```

```
[11/10/22]seed@VM:~$ ls -al | grep "cipher"  
-rw-rw-r-- 1 seed seed 576 Nov 10 00:36 cipher2.txt  
-rw-rw-r-- 1 seed seed 592 Nov 10 00:36 cipher.txt
```

Using CFB results in  
a smaller output file!  
(woah!)

# Padding

```
[11/10/22]seed@VM:~$ ls -al | grep "cipher"
-rw-rw-r-- 1 seed seed 576 Nov 10 00:36 cipher2.txt
-rw-rw-r-- 1 seed seed 592 Nov 10 00:36 cipher.txt
```

In a block cipher (where our block sizes is 4), what happens when we don't have a multiple of 4?



This block is not 4 digits... we need to add more so that our encryption method works!

# Padding

```
[11/10/22] seed@VM:~$ ls -al | grep "cipher"
-rw-rw-r-- 1 seed seed 576 Nov 10 00:36 cipher2.txt
-rw-rw-r-- 1 seed seed 592 Nov 10 00:36 cipher.txt
```

In a block cipher (where our block sizes is 4), what happens when we don't have a multiple of 4?



This block is not 4 digits... we need to add more so that our encryption method works!

Extra data or **padding**, needs to be added to the last block, so its size equals the cipher's block size

# Padding

Questions to answer:

1. *What* does the padding look like?
2. When decrypting, how does the software know *where* the padding starts?



# Padding Experiment #1

What happens when data is smaller than the block size?

```
[11/10/22]seed@VM:~/padding$ echo -n "123456789" > plain.txt  
[11/10/22]seed@VM:~/padding$ ls -ld plain.txt  
-rw-rw-r-- 1 seed seed 9 Nov 10 00:47 plain.txt
```

Plaintext is **9 bytes**

```
[11/10/22]seed@VM:~/padding$ openssl enc -aes-128-cbc -e -in plain.txt -out cipher.txt -K  
00112233445566778899AABBCCDDEEEE -iv 000102030405060708090A0B0C0D0E0F  
[11/10/22]seed@VM:~/padding$ ls -ld cipher.txt  
-rw-rw-r-- 1 seed seed 16 Nov 10 00:53 cipher.txt
```

Ciphertext is **16 bytes** (7 bytes of padding got added on!)

# Padding Experiment #2

## How does decryption software know where the padding starts?

```
openssl enc -aes-128-cbc -d -in cipher.bin -out plain3.txt \
-K 00112233445566778899AABBCCDDEEFF \
-iv 000102030405060708090A0B0C0D0E0F -nopad
```

```
[11/10/22]seed@VM:~/padding$ openssl enc -aes-128-cbc -e -in plain.txt -out cipher.txt -K
00112233445566778899AABBCCDDEEEE -iv 000102030405060708090A0B0C0D0E0F
[11/10/22]seed@VM:~/padding$ openssl enc -aes-128-cbc -d -in cipher.txt -out result.txt -
K 00112233445566778899AABBCCDDEEEE -iv 000102030405060708090A0B0C0D0E0F -nopad
[11/10/22]seed@VM:~/padding$ ls -ld result.txt
-rw-rw-r-- 1 seed seed 16 Nov 10 02:05 result.txt
```

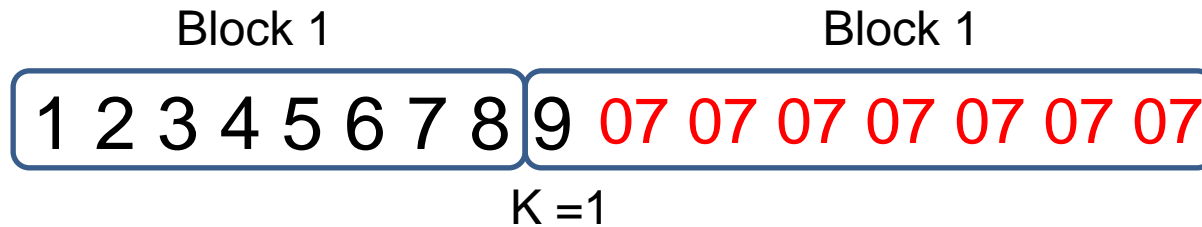
7 bytes of 0x07 are added as padding data

```
[11/10/22]seed@VM:~/padding$ xxd -g 1 plain.txt
00000000: 31 32 33 34 35 36 37 38 39                123456789
[11/10/22]seed@VM:~/padding$ xxd -g 1 result.txt
00000000: 31 32 33 34 35 36 37 38 39 07 07 07 07 07 07 07 123456789.....
```

# Padding Experiment #2

How does decryption software know where the padding starts?

```
[11/10/22]seed@VM:~/padding$ xxd -g 1 plain.txt
00000000: 31 32 33 34 35 36 37 38 39                123456789
[11/10/22]seed@VM:~/padding$ xxd -g 1 result.txt
00000000: 31 32 33 34 35 36 37 38 39 07 07 07 07 07 07 07 123456789.....
```



B = 8 characters

In general, for block size B and last block w K bytes,

B-K bytes of value B-K are added as the padding

# Padding Experiment #3

What if the size of the plaintext is a multiple of the block size? And the last seven bytes are all 0x07?

Block 1

Block 1

1 2 3 4 5 6 7 8 9 07 07 07 07 07 07 07 07

```
$ xxd -g 1 plain3.txt
00000000: 31 32 33 34 35 36 37 38 39 07 07 07 07 07 07 07 07

$ openssl enc -aes-128-cbc -e -in plain3.txt -out cipher3.bin \
  -K 00112233445566778899AABBCCDDEEFF \
  -iv 000102030405060708090A0B0C0D0E0F

$ openssl enc -aes-128-cbc -d -in cipher3.bin -out plain3_new.txt \
  -K 00112233445566778899AABBCCDDEEFF \
  -iv 000102030405060708090A0B0C0D0E0F -nopad

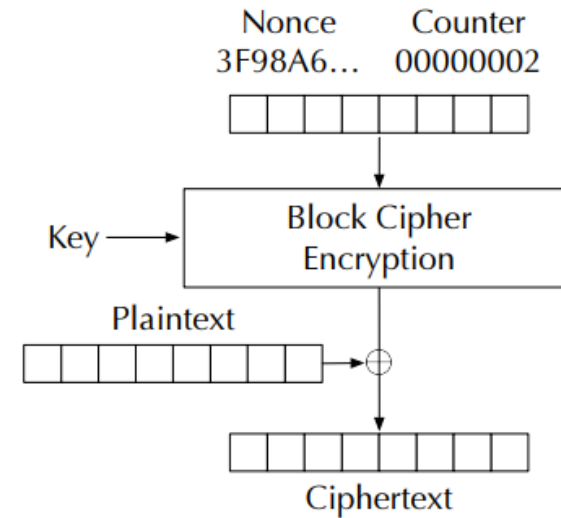
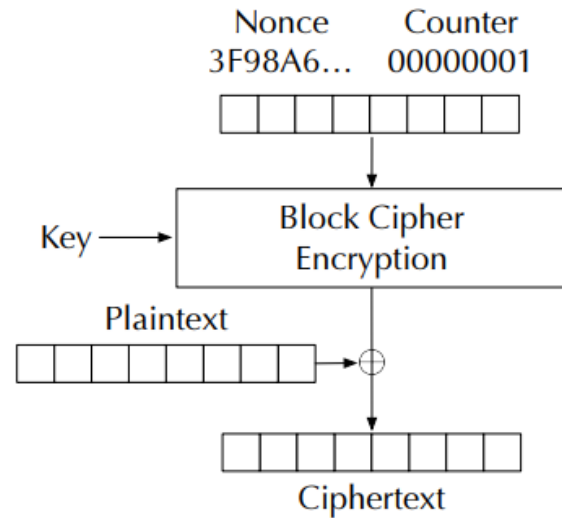
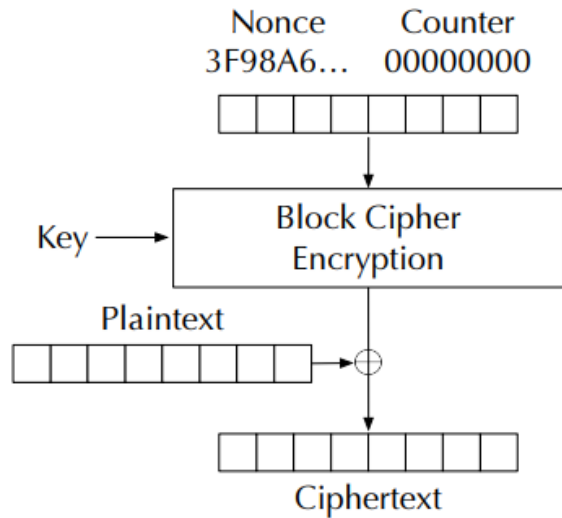
$ ls -ld cipher3.bin plain3_new.txt
-rw-rw-r-- 1 seed seed 32 Mar 18 21:07 cipher3.bin
-rw-rw-r-- 1 seed seed 32 Mar 18 21:07 plain3_new.txt

$ xxd -g 1 plain3_new.txt
00000000: 31 32 33 34 35 36 37 38 39 07 07 07 07 07 07 07 07
00000010: 10 10 10 10 10 10 10 10 10 10 10 10 10 10 10 10
```

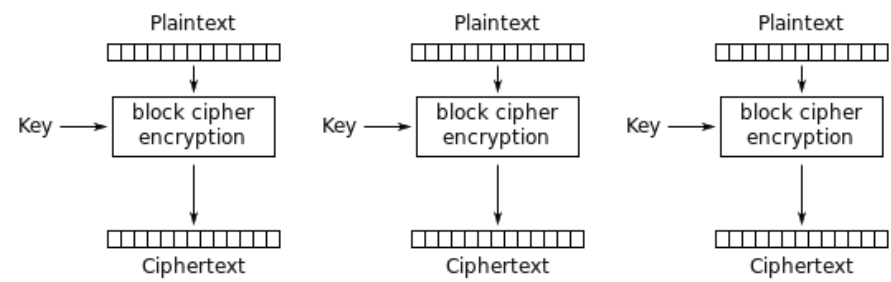
- Size of plaintext (plain3.txt) is **16 bytes**
- Size of decryption output (plain3\_new.txt) is **32 bytes** → a new, full block is added as the padding
- In PKCS#5, if the input length is already an exact multiple of the block size  $B$ , then  $B$  bytes of value  $B$  are added as the padding.

# Counter(CTR) Mode

- Use a counter to generate the key streams
- No key stream can be reused; the counter value for each block is prepended with a randomly generated value called a **nonce** (same idea as the IV)

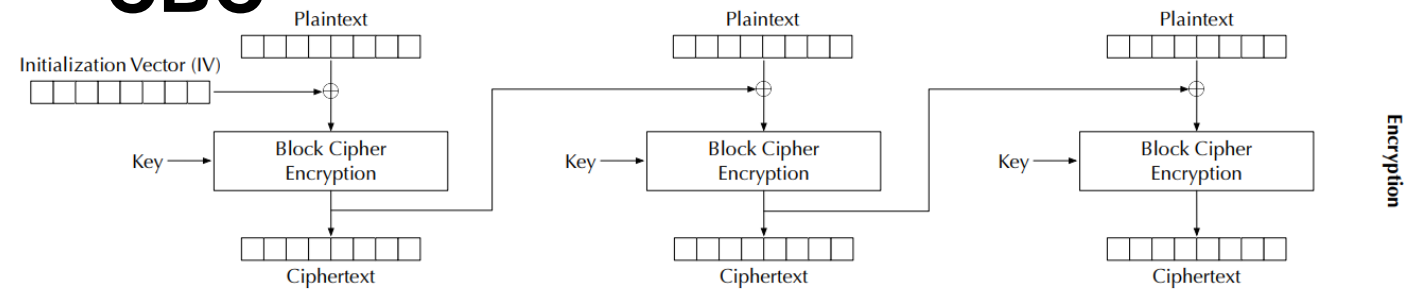


# Modes of Encryption

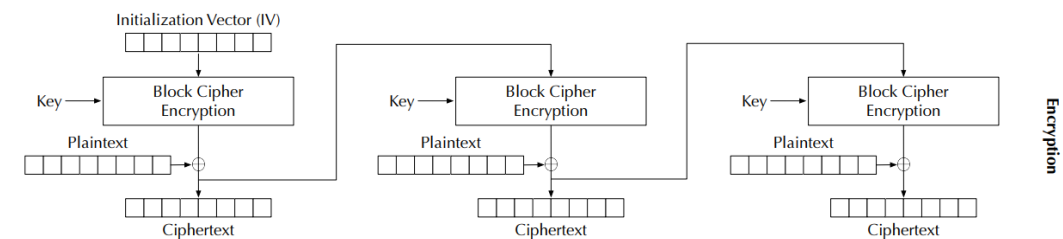


Electronic Codebook (ECB) mode encryption

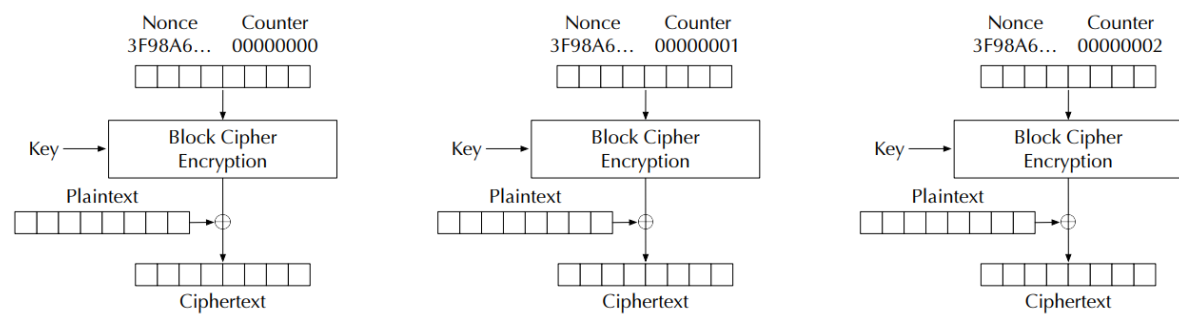
## CBC



## Cipher Feedback (CFB) Mode



## Counter(CTR) Mode



You will explore these in the lab

# Encryption Modes

- ECB
- CBC
- CFB
- CTR

None of the encryption modes discussed so far can be used to achieve **message authentication**  
(we've only done message confidentiality)

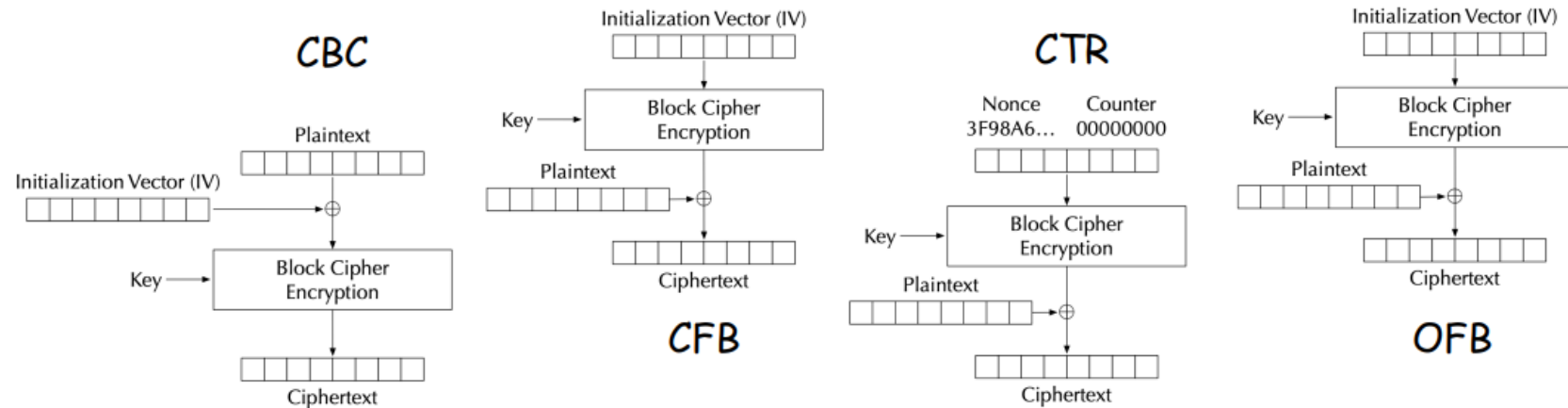
How are keys actually exchanged?? We will talk about that when we get to asymmetric crypto

# Initialization Vectors



# Initialization Vectors and Common Mistakes

- Initialization Vectors have the following requirements:
  - IV is supposed to be stored or transmitted in plaintext
  - IV should not be reused -> uniqueness
  - IV should not be predictable -> pseudorandom
- Some modes w/ IVs:

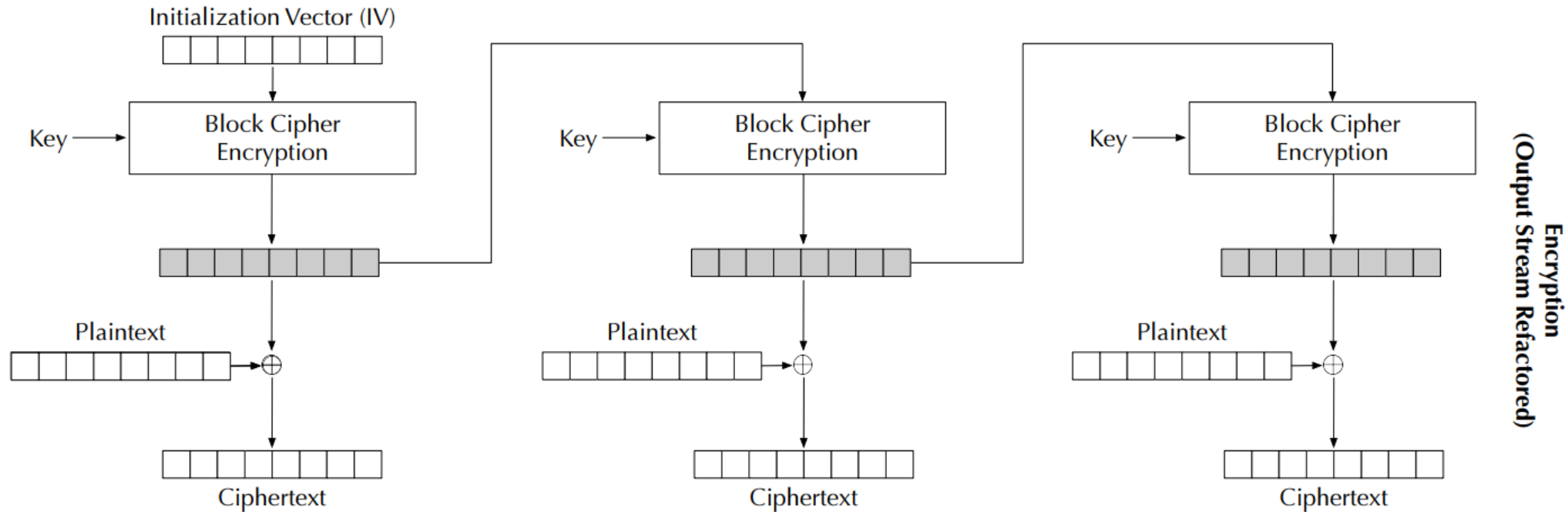


# IV should not be reused...

## Scenario:

- Suppose attacker knows some info about plaintexts ("known-plaintext attack")
- Plaintexts encrypted using AES-128-OFB and the same IV is repeatedly used...

**Attacker Goal:** Decrypt other plaintexts

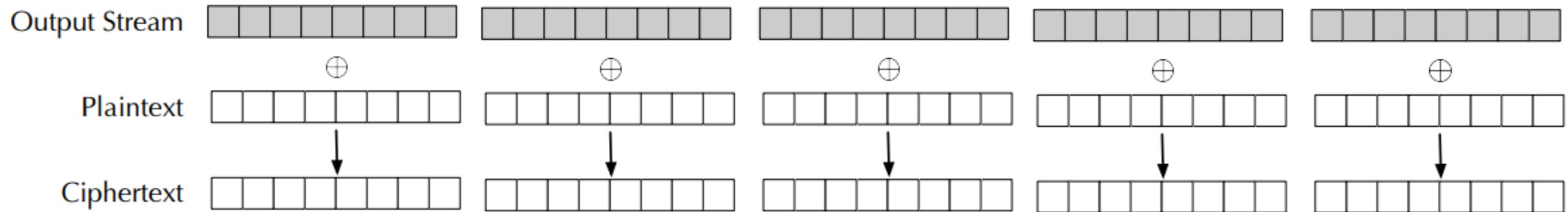


# IV should not be reused...

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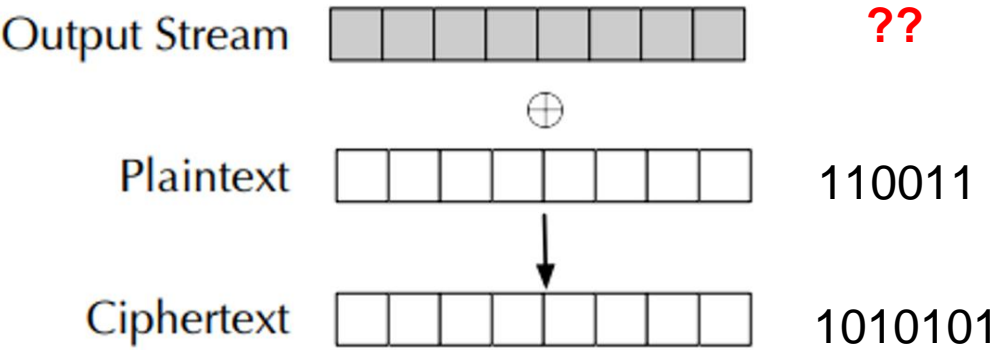


# Chosen Plaintext Attack:

Suppose we have the plaintext: 110011

And the ciphertext from that plaintext: 101010

Can we recover information about the key used? Can we decrypt other plaintexts?

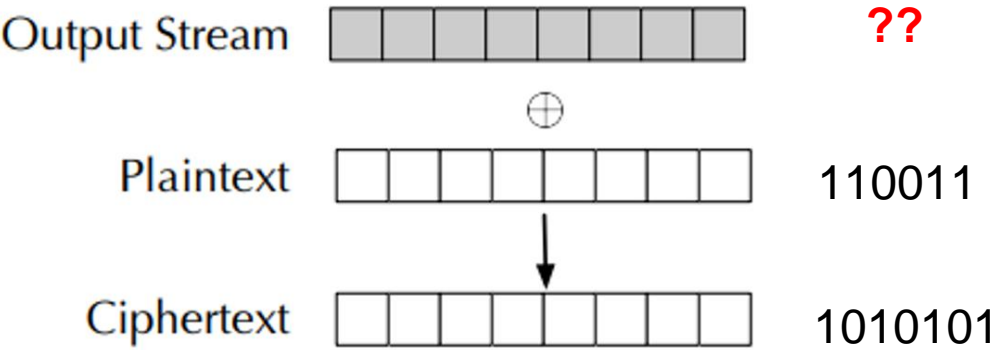


# Chosen Plaintext Attack:

Suppose we have the plaintext: 110011

And the ciphertext from that plaintext: 101010

Can we recover information about the key used? Can we decrypt other plaintexts?



We can XOR P and C to key our key/IV value!

A handwritten calculation showing the XOR of the plaintext "110011" and the ciphertext "101010". The result "011001" is written in green below a horizontal line.

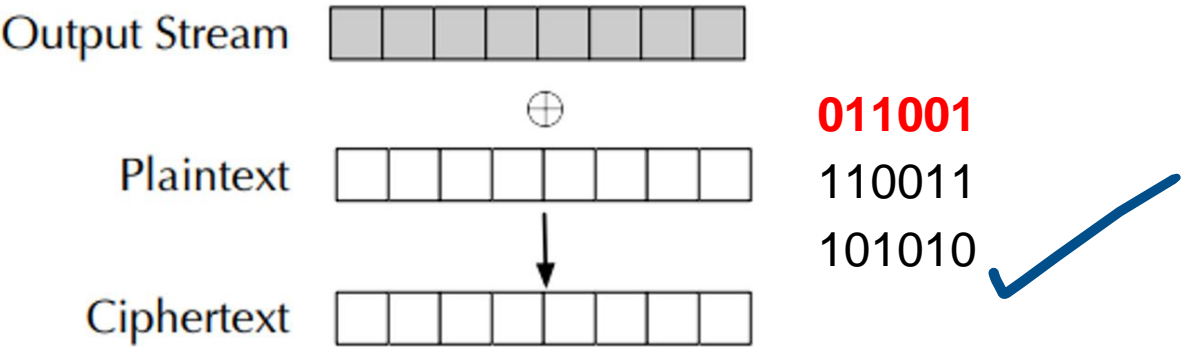
$$\begin{array}{r} 110011 \\ \oplus 101010 \\ \hline 011001 \end{array}$$

# Chosen Plaintext Attack:

Suppose we have the plaintext: 110011

And the ciphertext from that plaintext: 101010

Can we recover information about the key used? Can we decrypt other plaintexts?



We can XOR P and C to key our key/IV value!

A handwritten XOR calculation is shown. The first number, 110011, is written in blue. The second number, 101010, is also written in blue and has a circled zero at the beginning. A horizontal blue line is drawn below the second number. Below the line, the result of the XOR operation, 011001, is written in green.

Knowing that an encryption scheme uses the same IV + key .... (you will do this on the lab)

# Lab