

CSCI 232:

Data Structures and Algorithms

More Trees, Tree Traversal

Reese Pearsall
Summer 2023

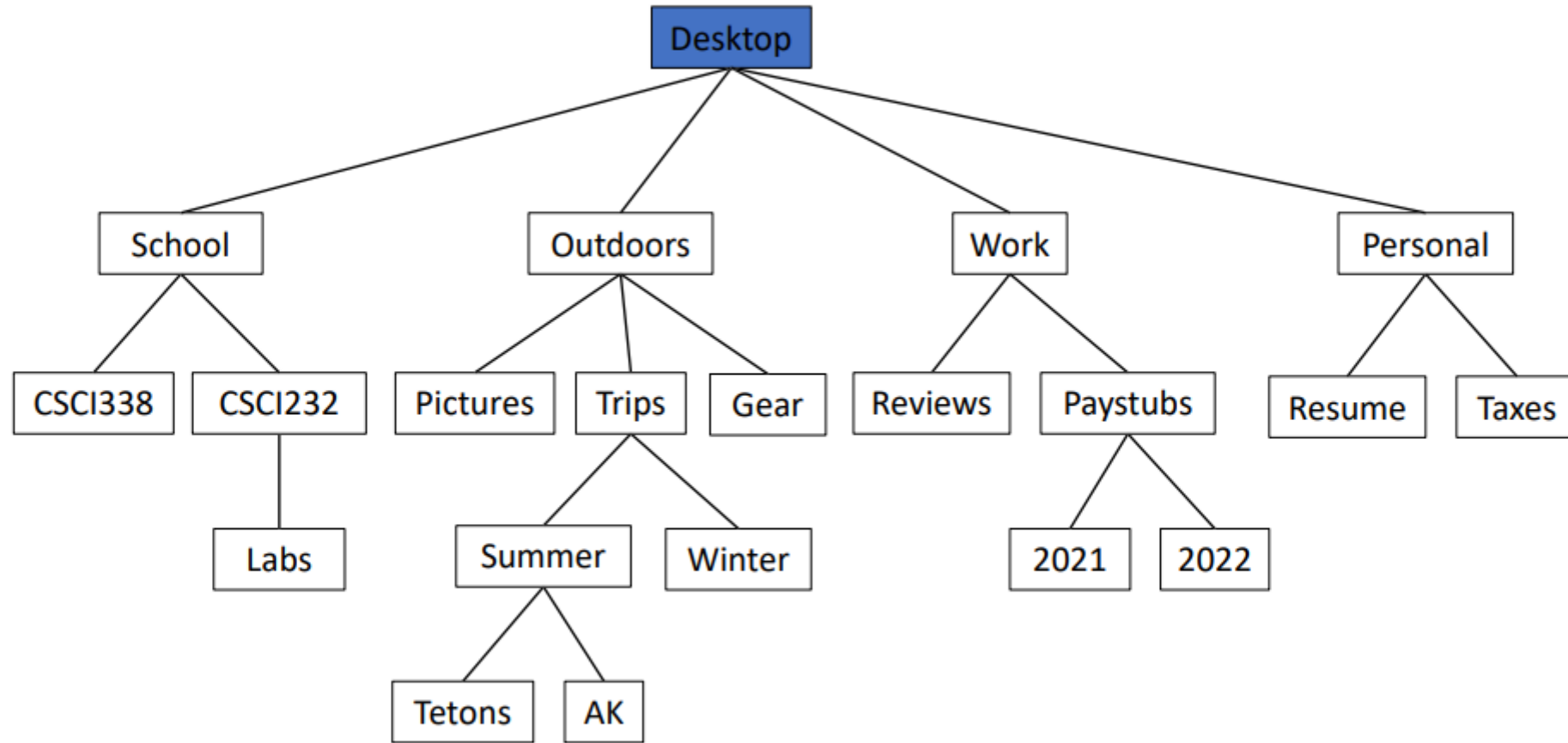
Announcements

Lab 1 due tonight

Lab 2 posted: Due Monday @ 11:59 PM

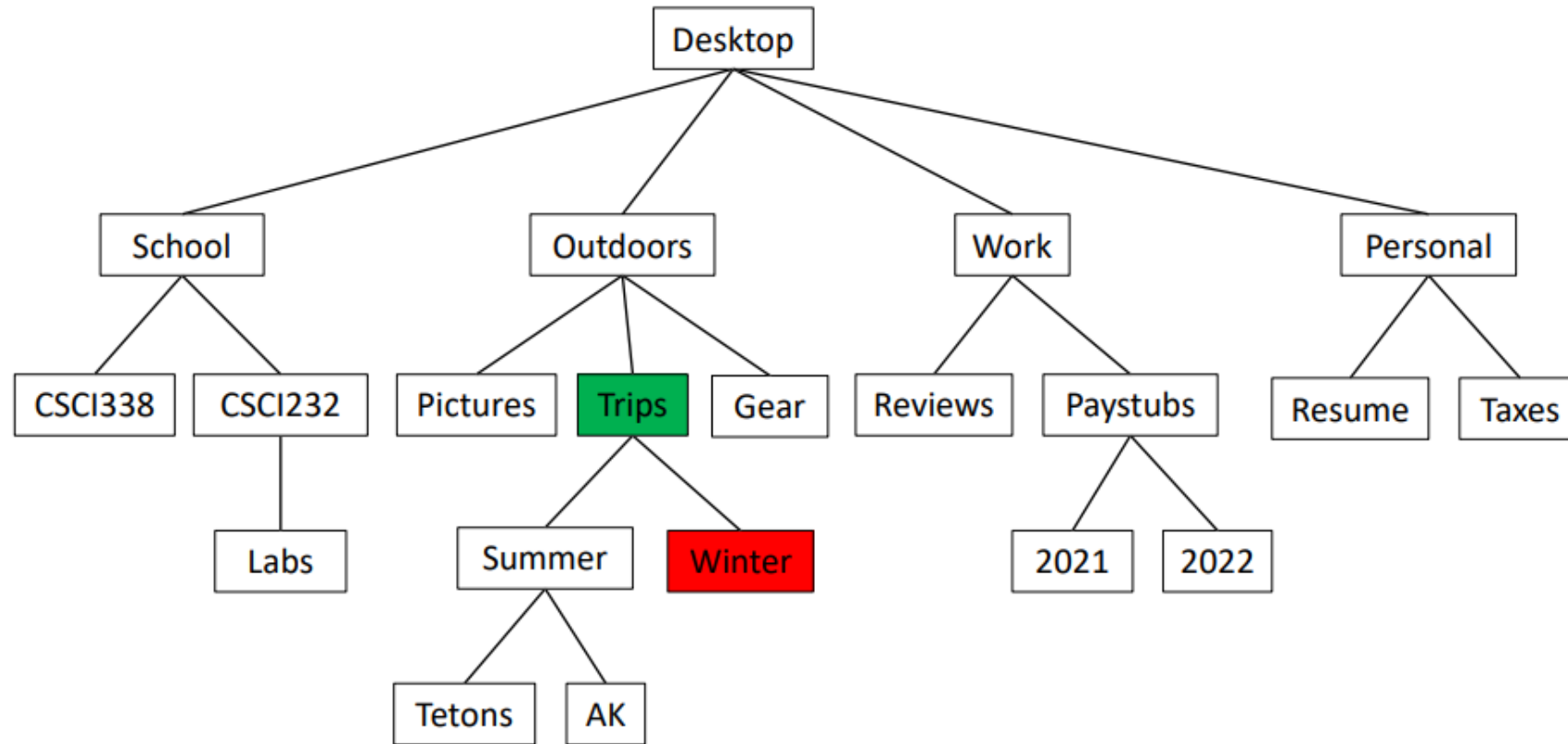
First program will be posted soon

Trees - Definitions



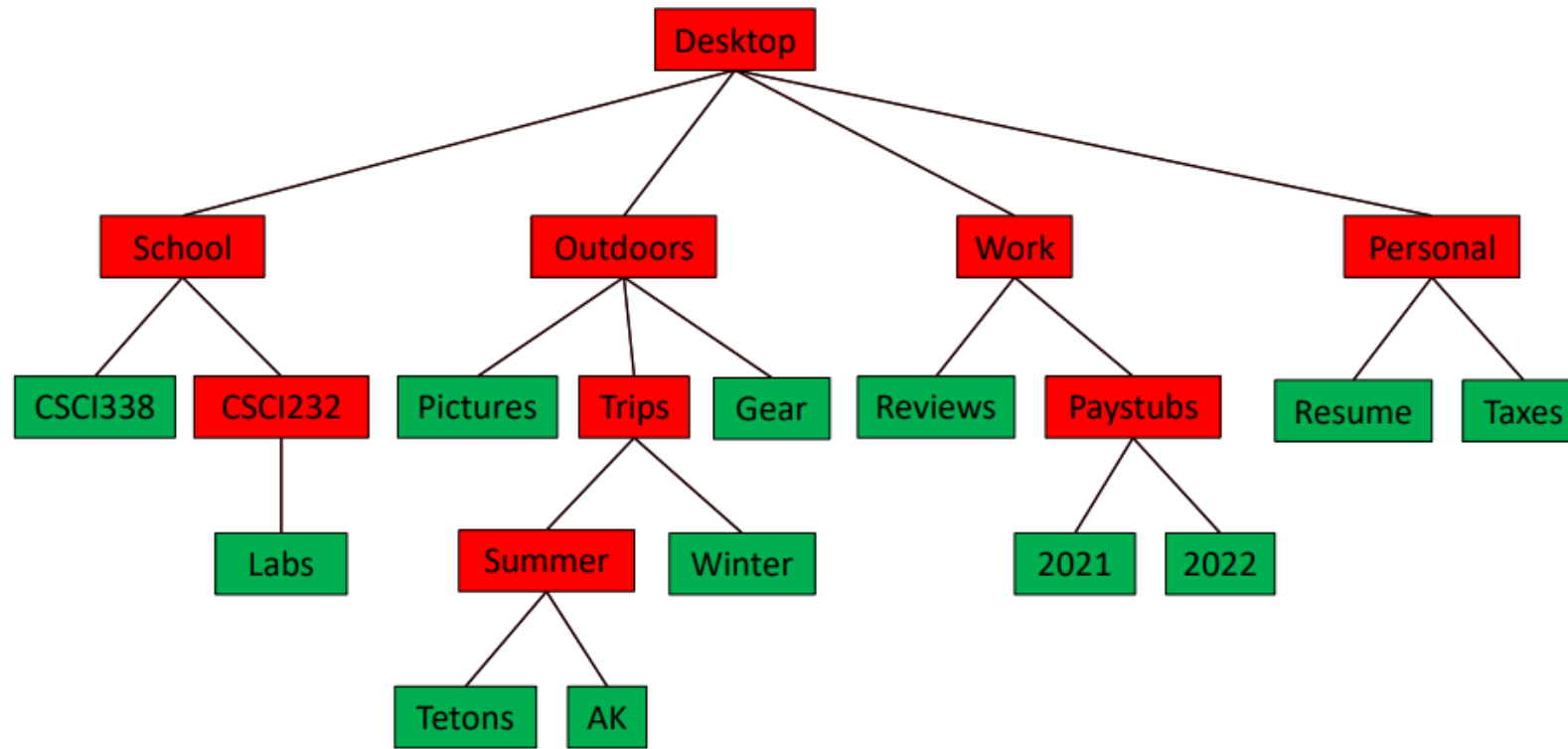
Root: The **node** at the top of hierarchy.

Trees - Definitions



Parent: For a given **node**, its **parent** is the node that directly precedes it in the hierarchy.

Trees - Definitions

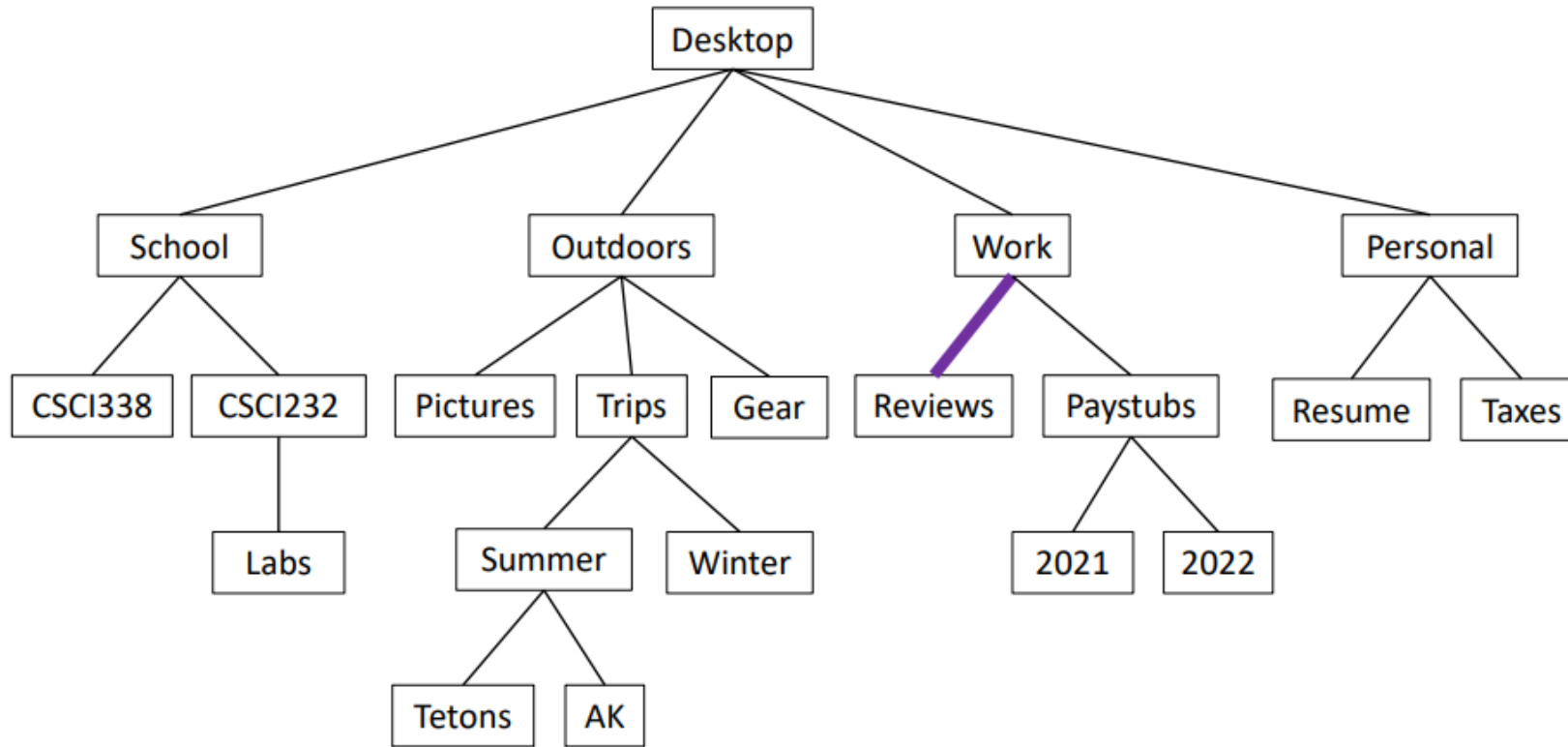


Internal Node: A node with at least one child (i.e., parent nodes).

Leaf Node: A node without children.

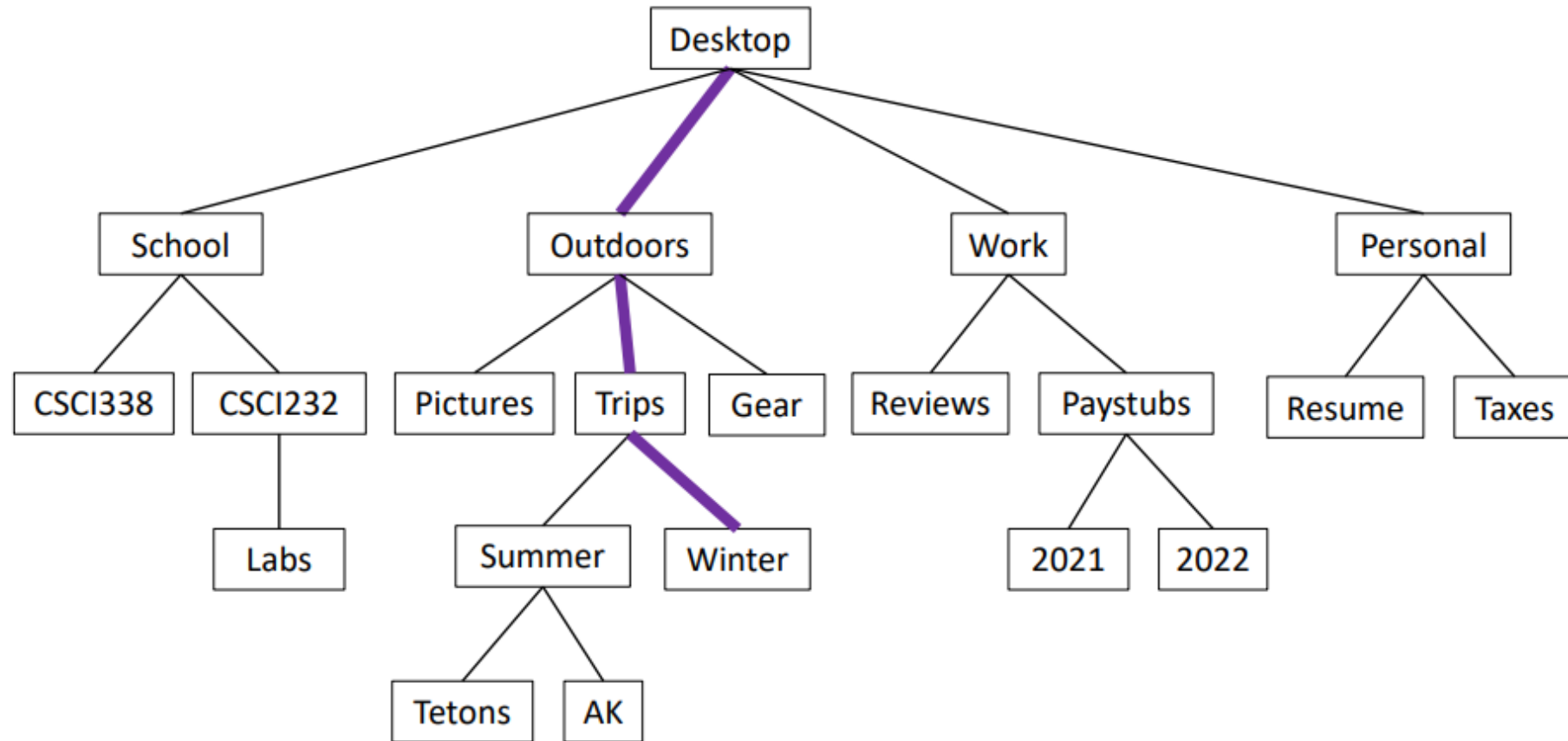
Every node is an internal node or a leaf node.

Trees - Definitions

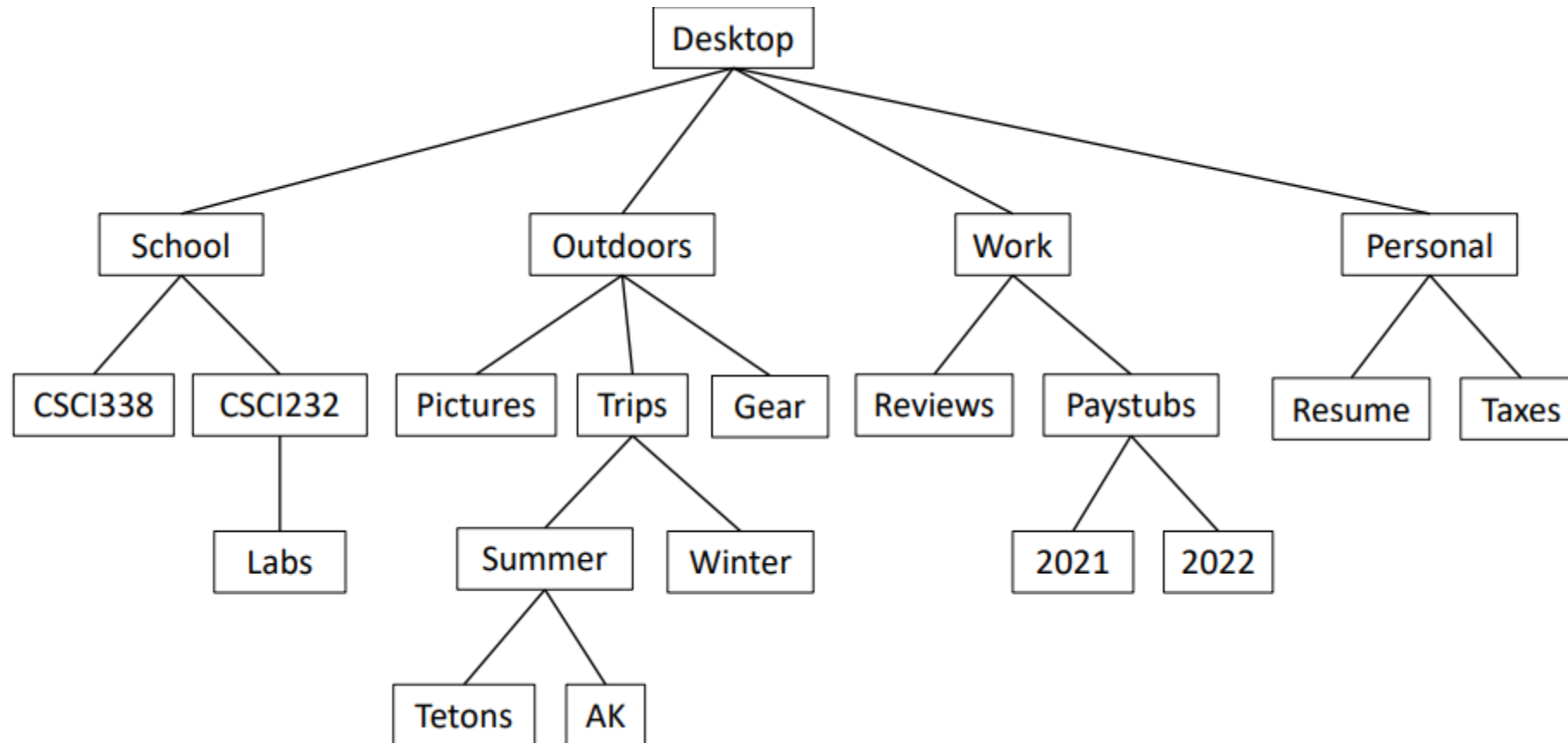


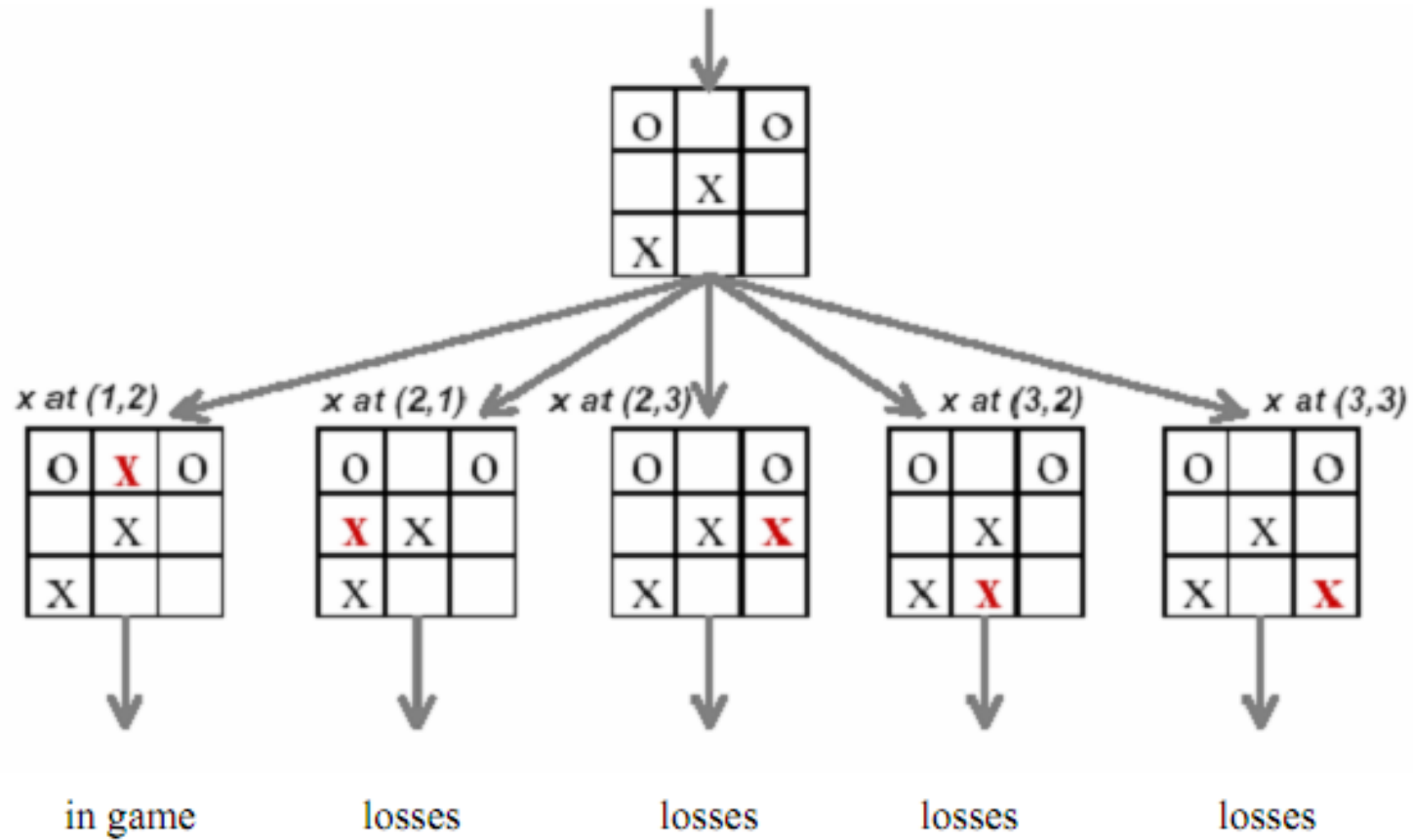
Edge: A pair of nodes such that one is the parent of the other.
There is no edge between nodes that are not directly parent-child related.

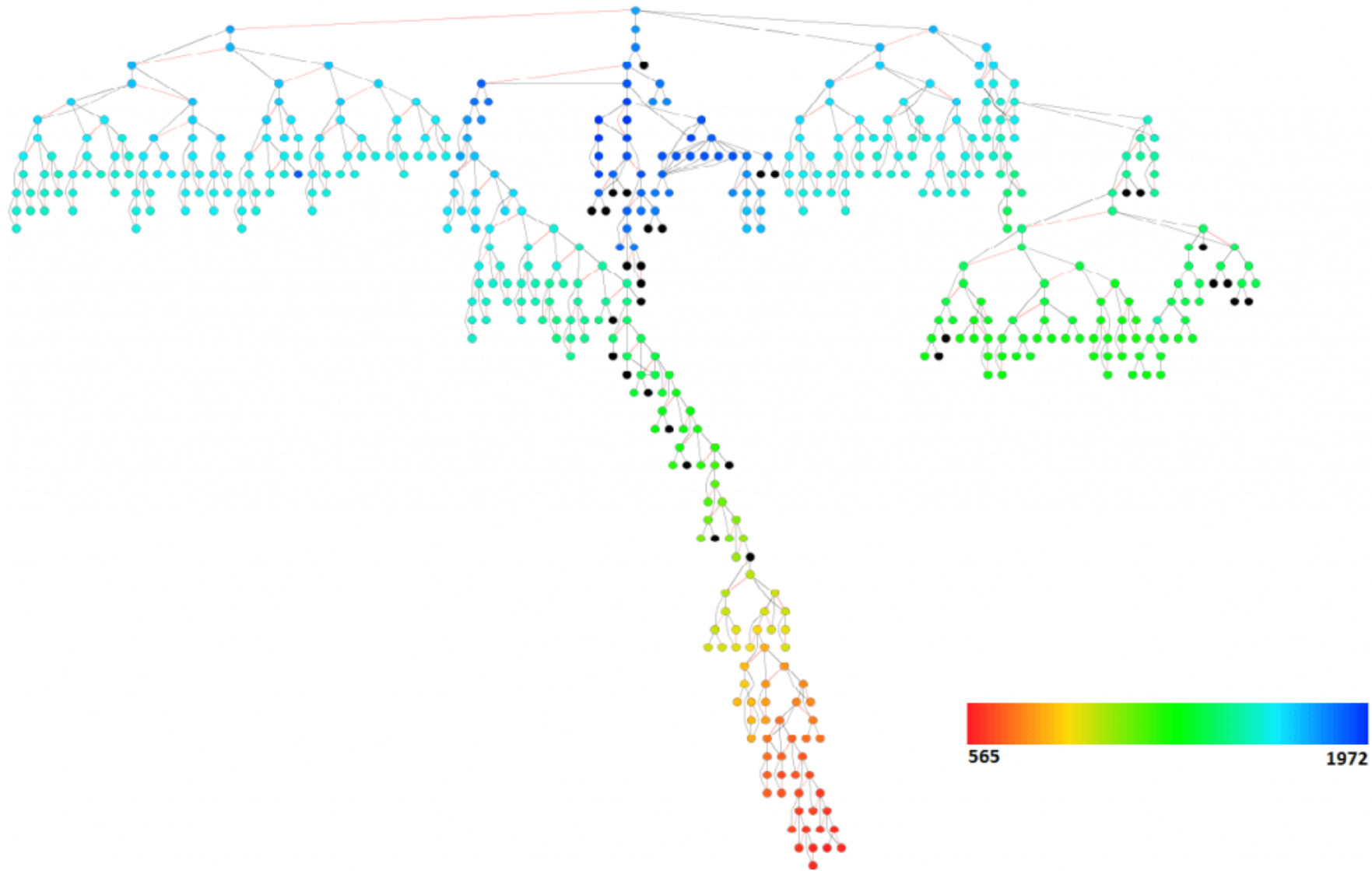
Trees - Definitions

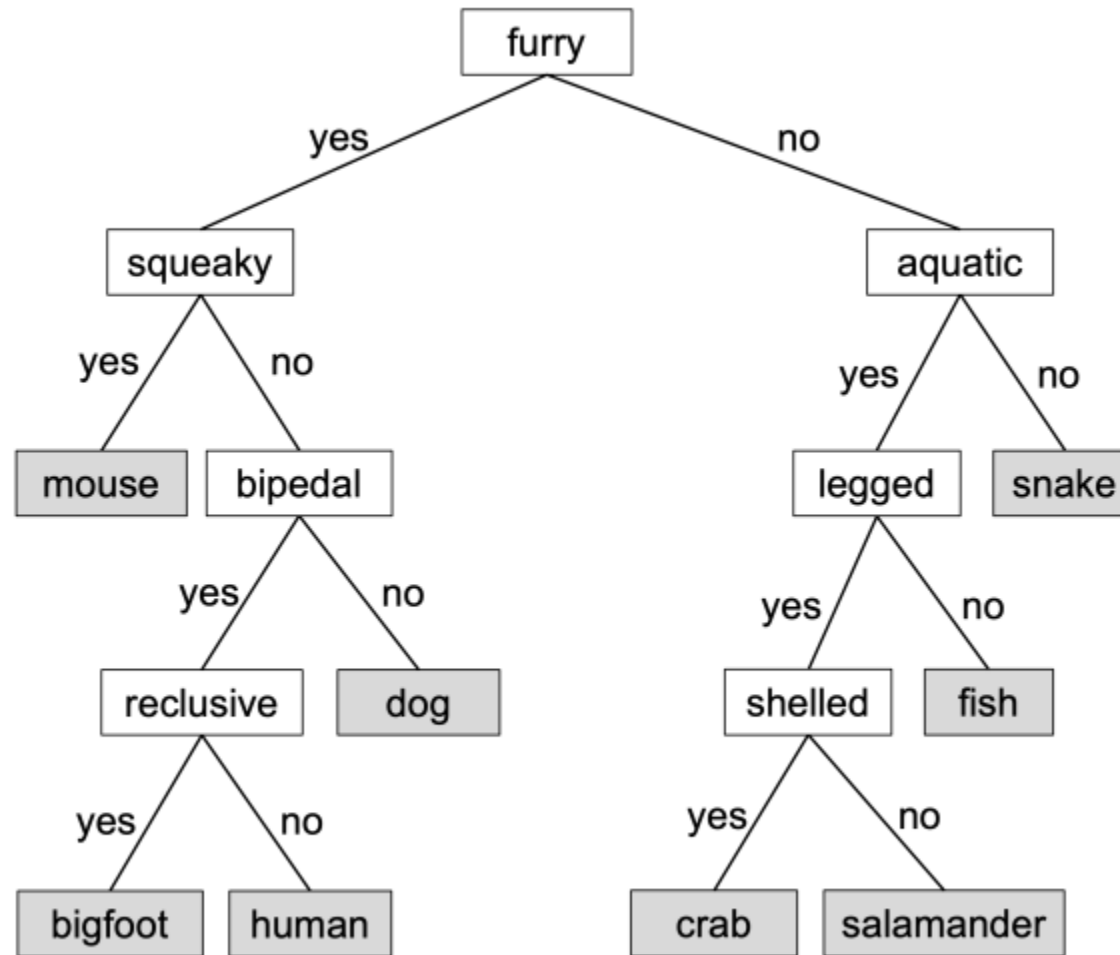


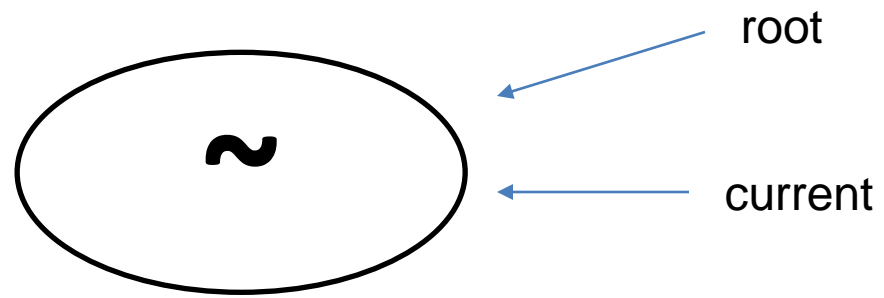
Path: A sequence edge-connected nodes.

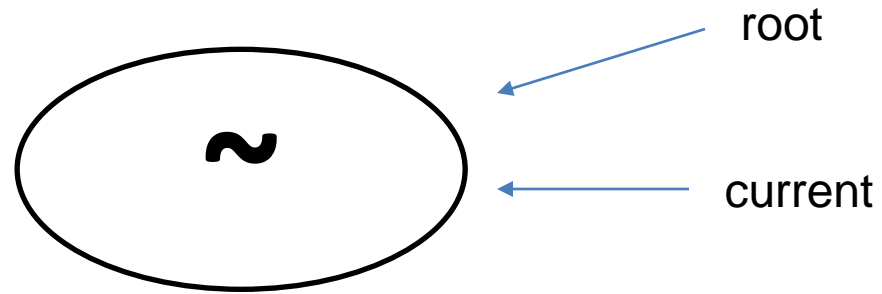




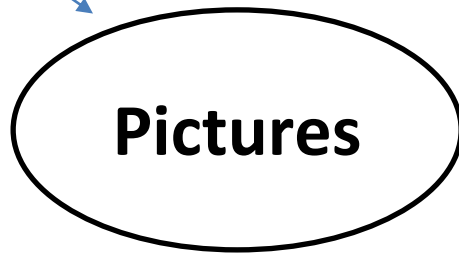






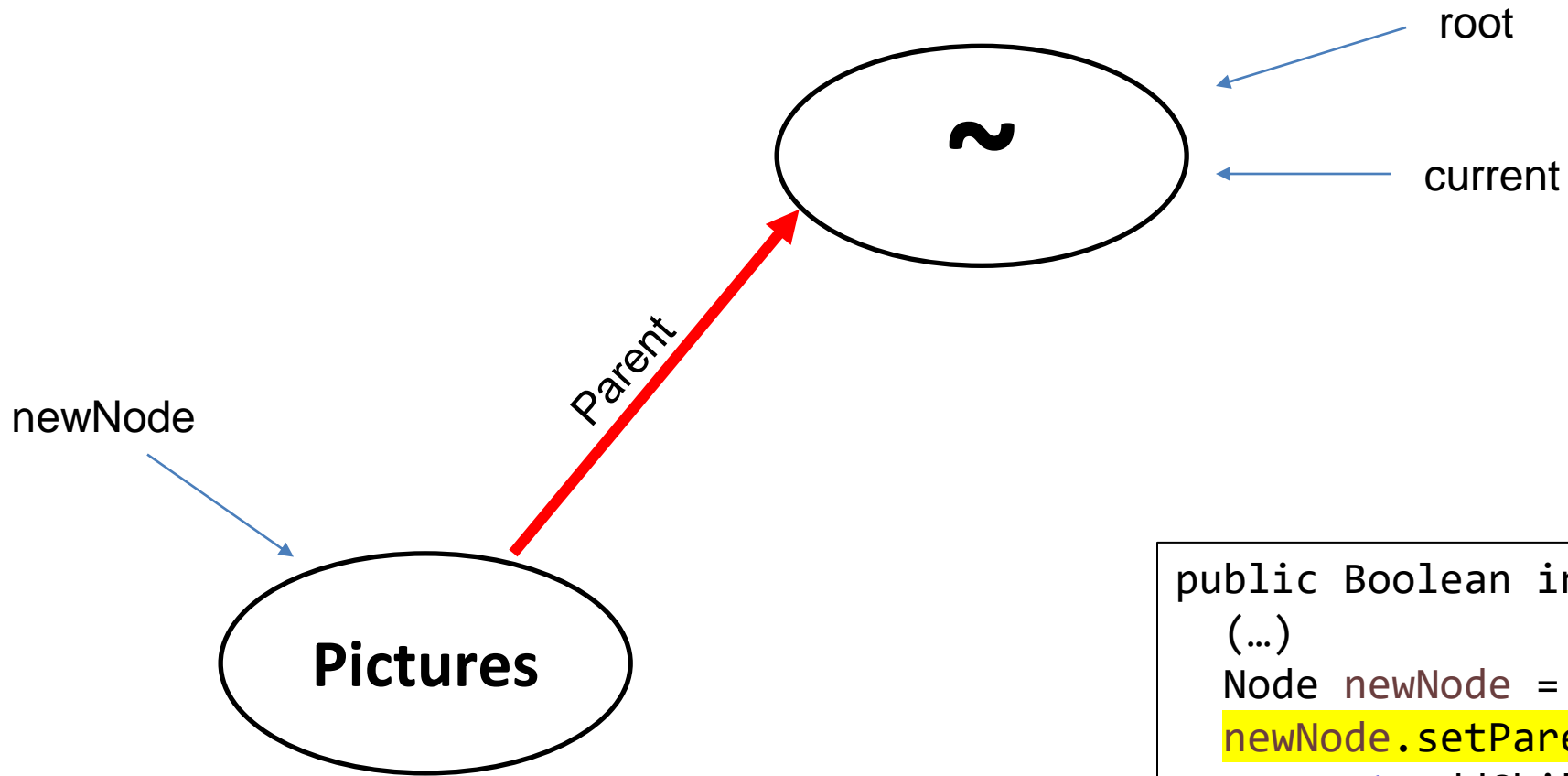


newNode



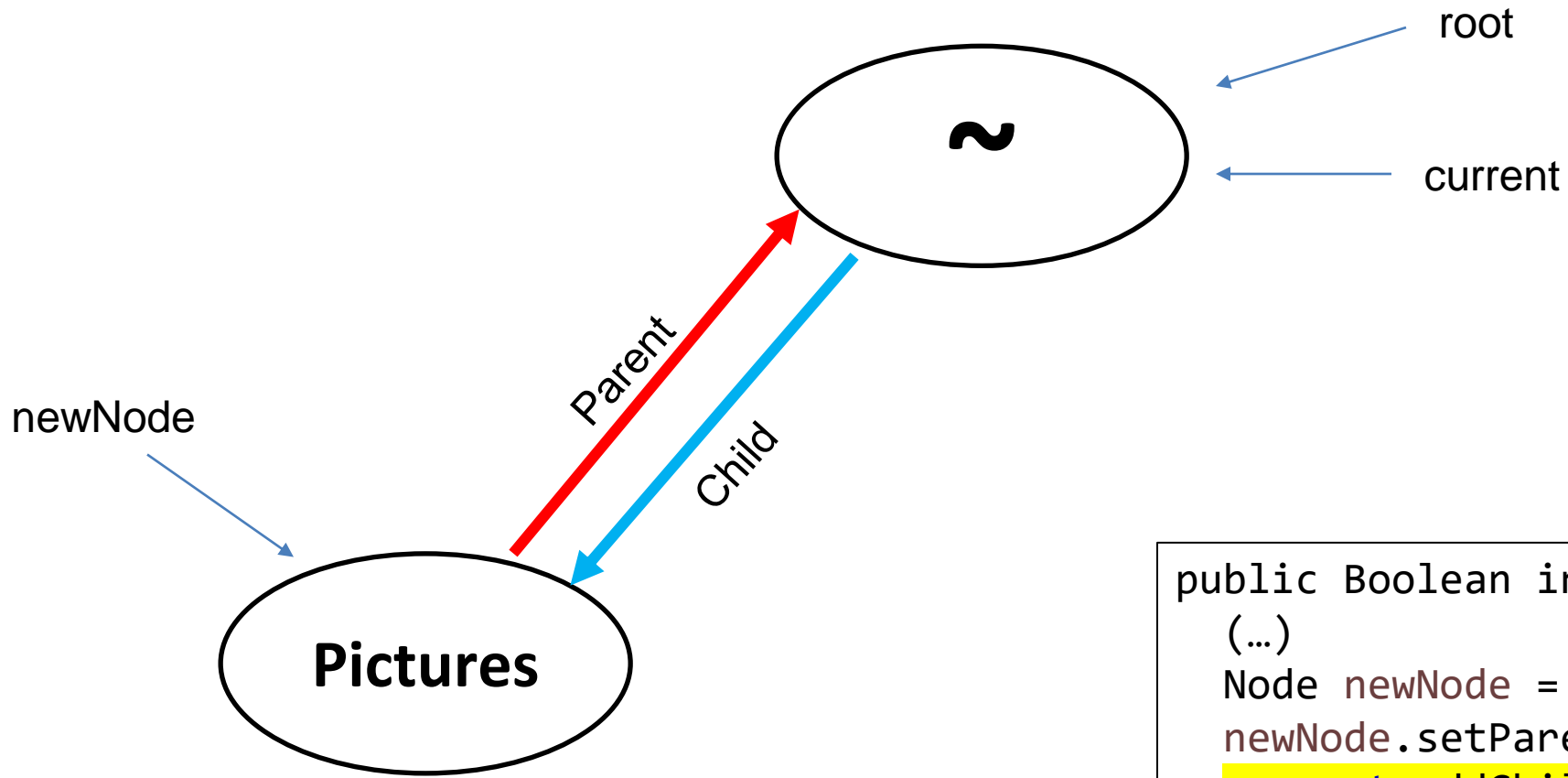
New node that needs to be added?

```
public Boolean insert(String directory){  
    (...)  
    Node newNode = new Node(directory);  
    newNode.setParent(current);  
    current.addChild(newNode);  
    (...)  
}
```



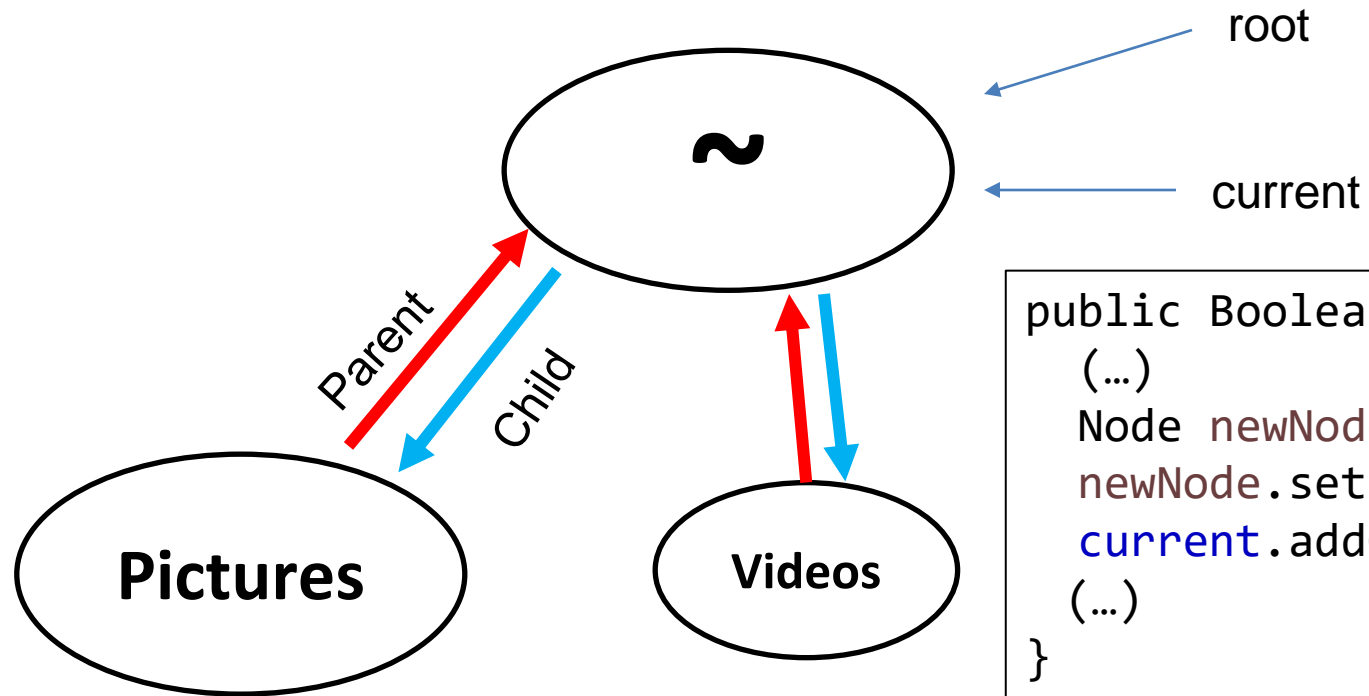
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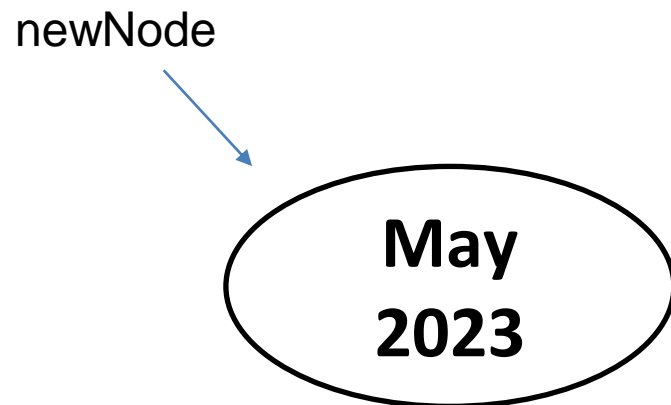


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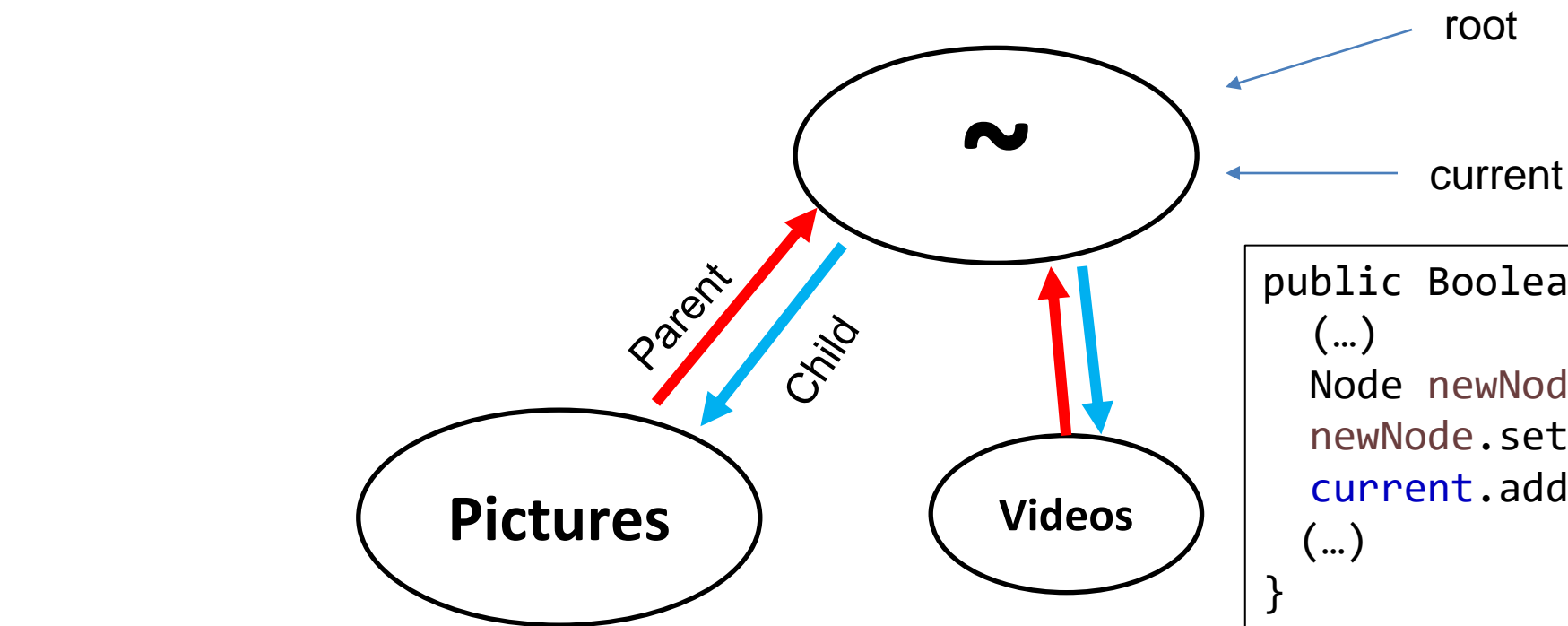
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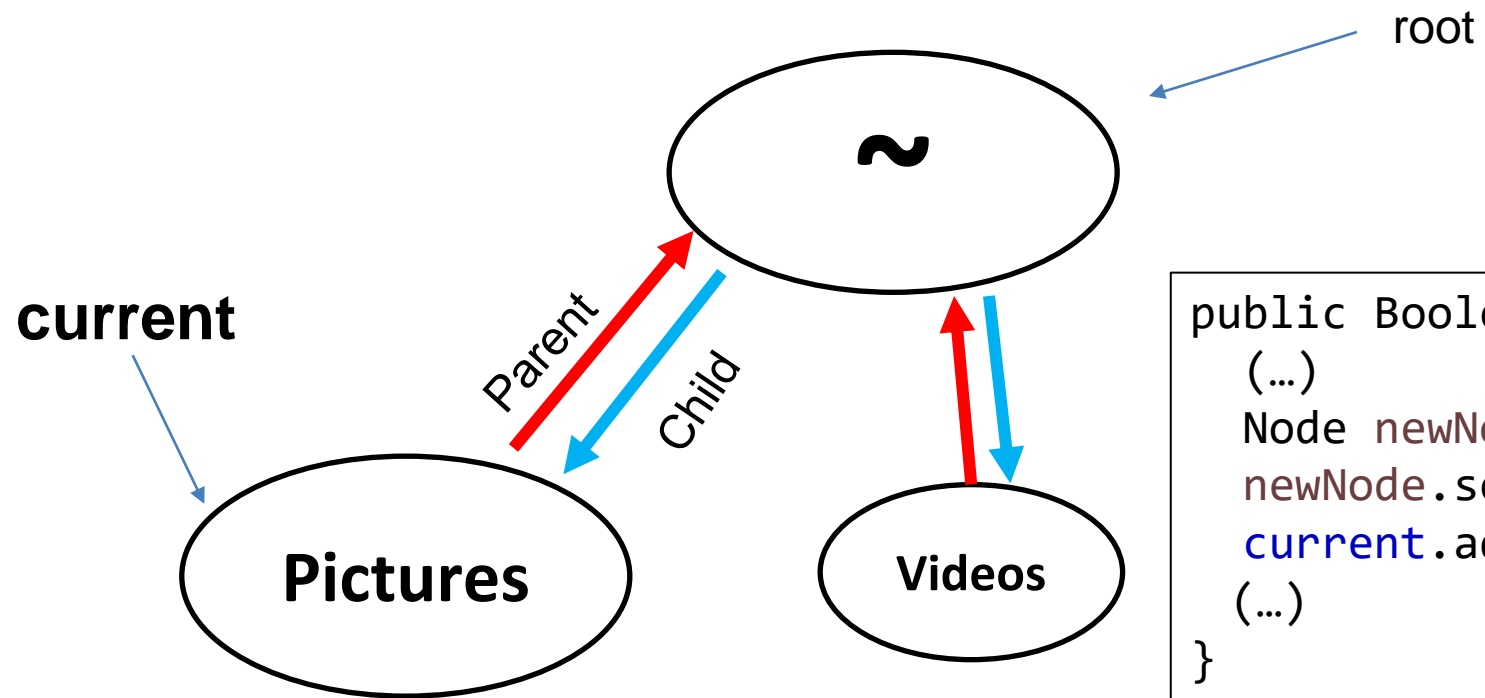
tree.moveDown("Pictures");



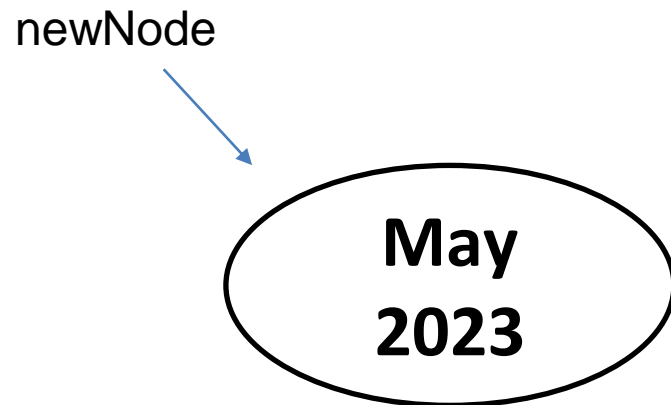
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    (...)
}
```

```
public boolean moveDown(String directory) {
    ArrayList<Node> children = current.getChildren();
    for(Node child: children) {
        if(child.getName().equals(directory)) {
            current = child;
            return true;
        }
    }
    return false;
}
```

```
tree.moveDown("Pictures");
```

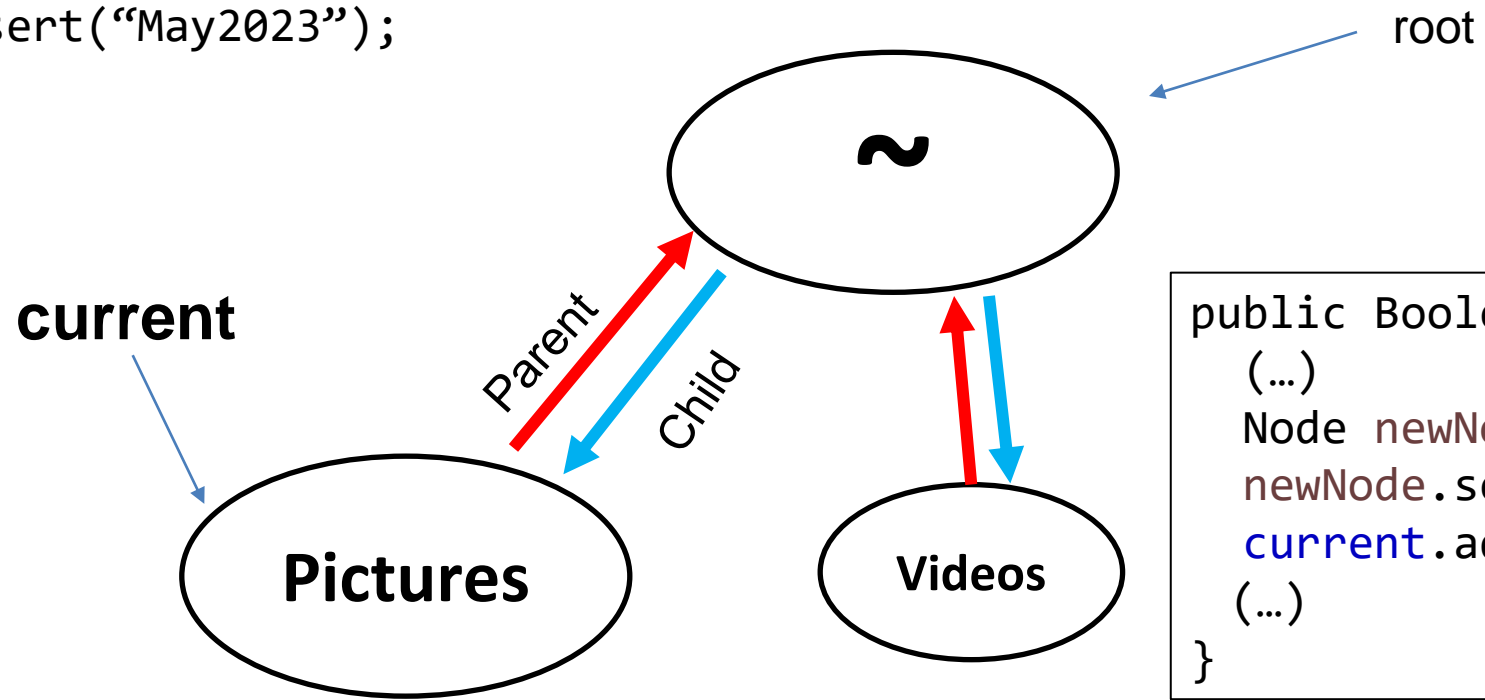


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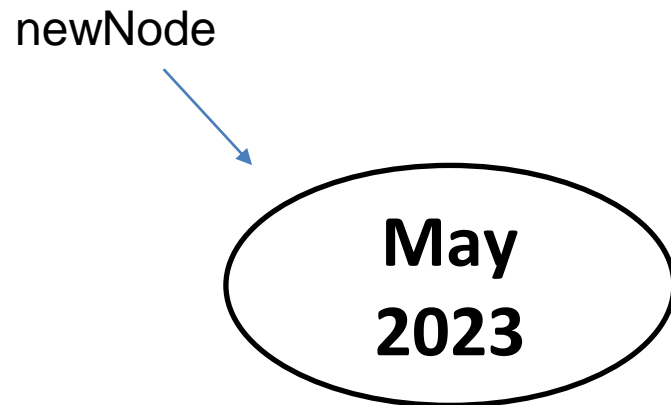


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```
tree.moveDown("Pictures");  
tree.insert("May2023");
```

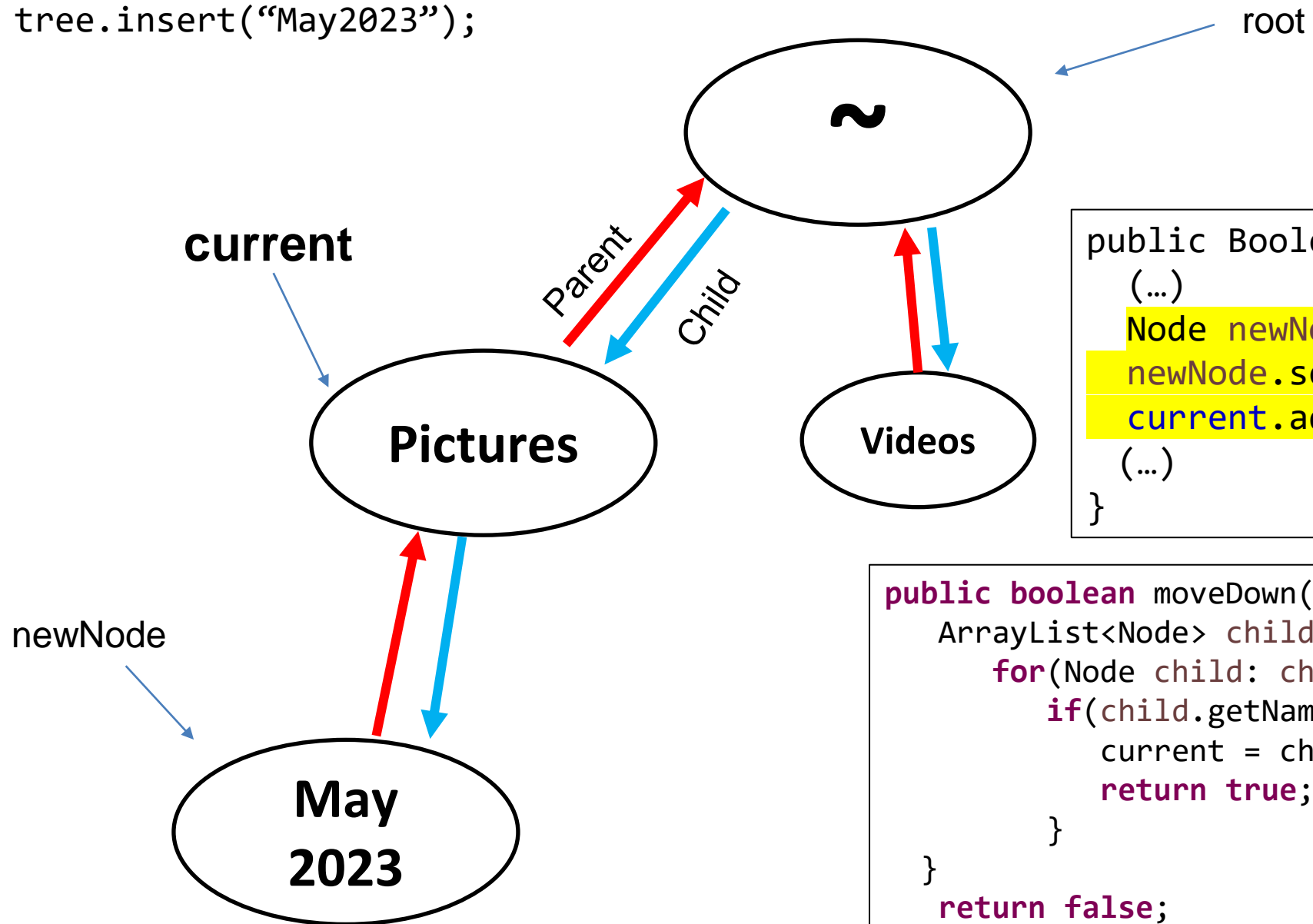


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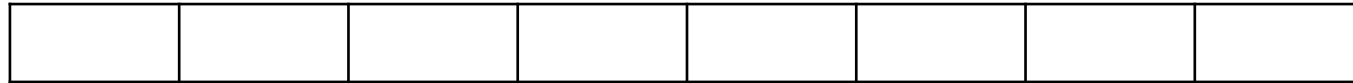
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Tree Traversal

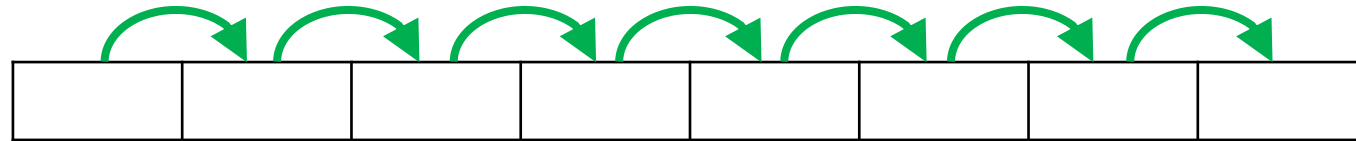
CSCI 232

Tree Traversal



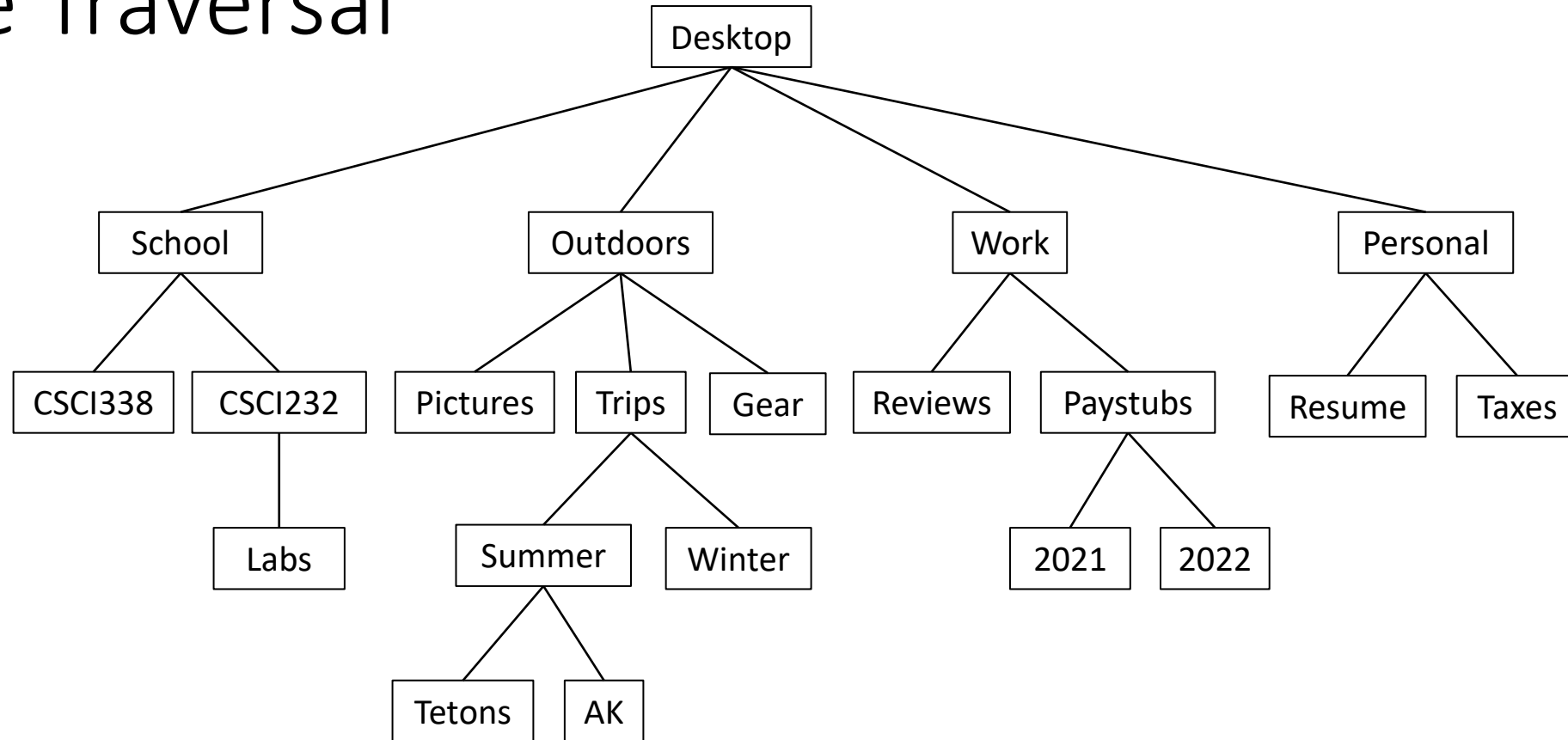
How could you search for a value in an array?

Tree Traversal



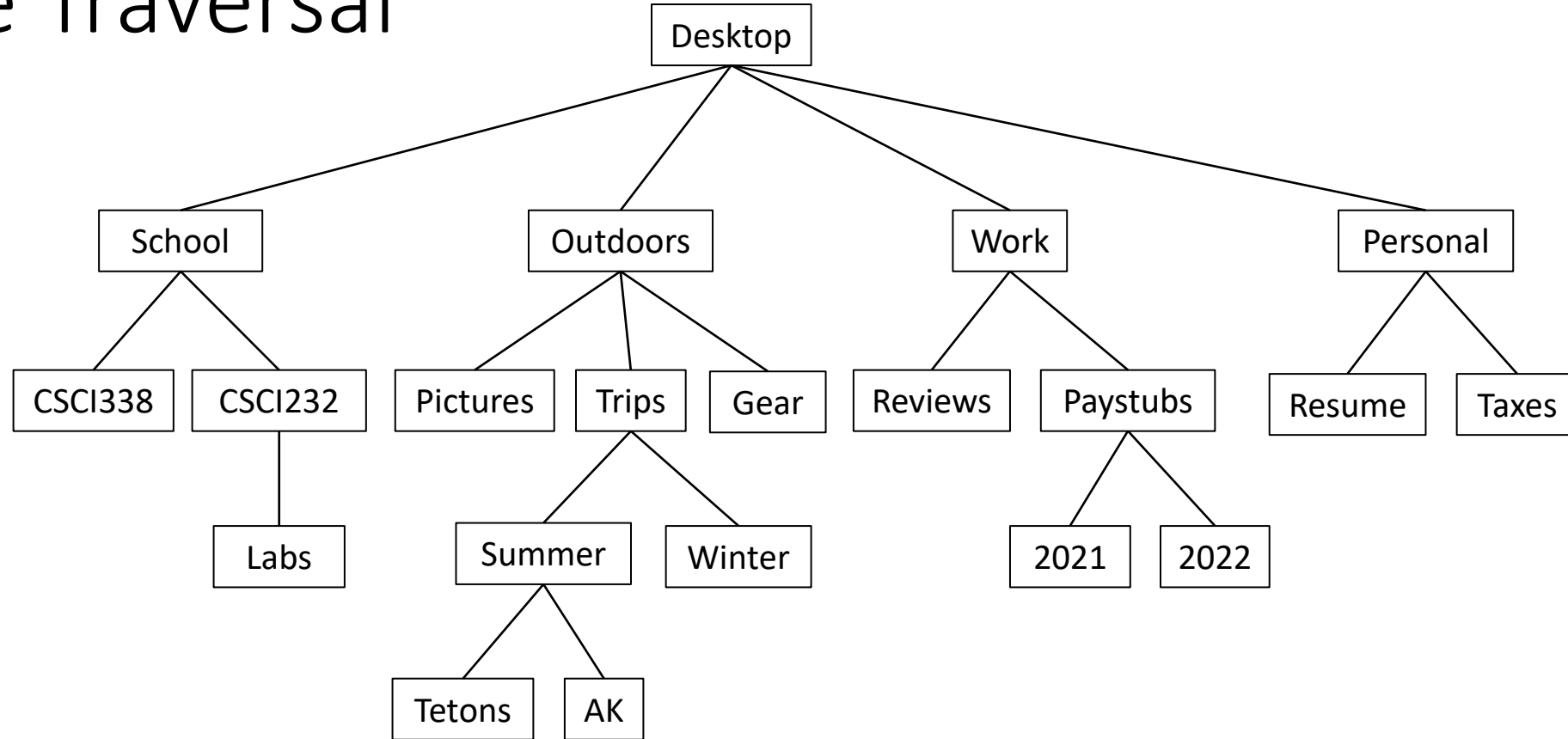
How could you search for a value in an array?
Go one element at a time and see if it is
what you are looking for.

Tree Traversal



How could you search for a value in a tree?

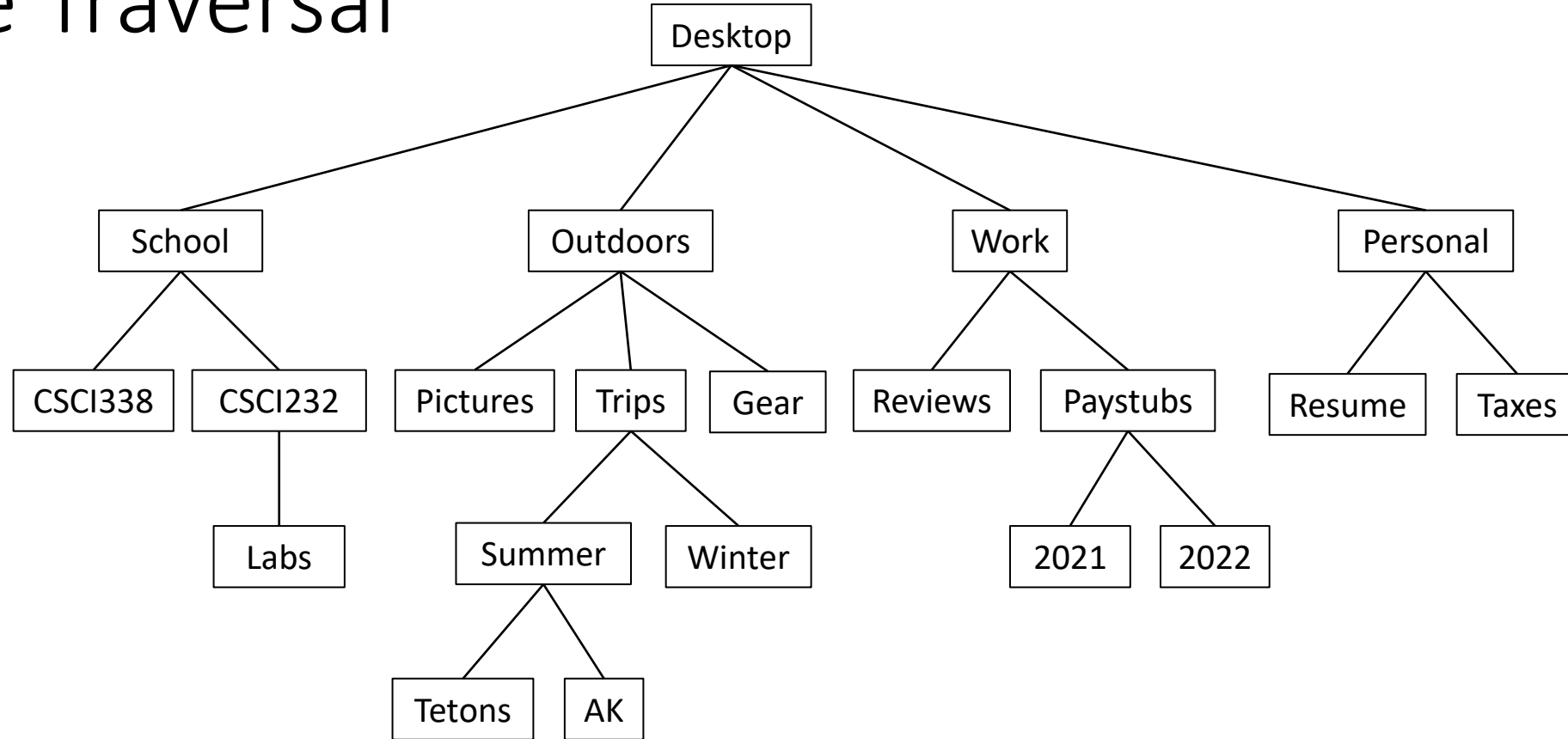
Tree Traversal



How could you search for a value in a tree?

1. Breadth-first. Visit all nodes at the same depth before progressing to next depth

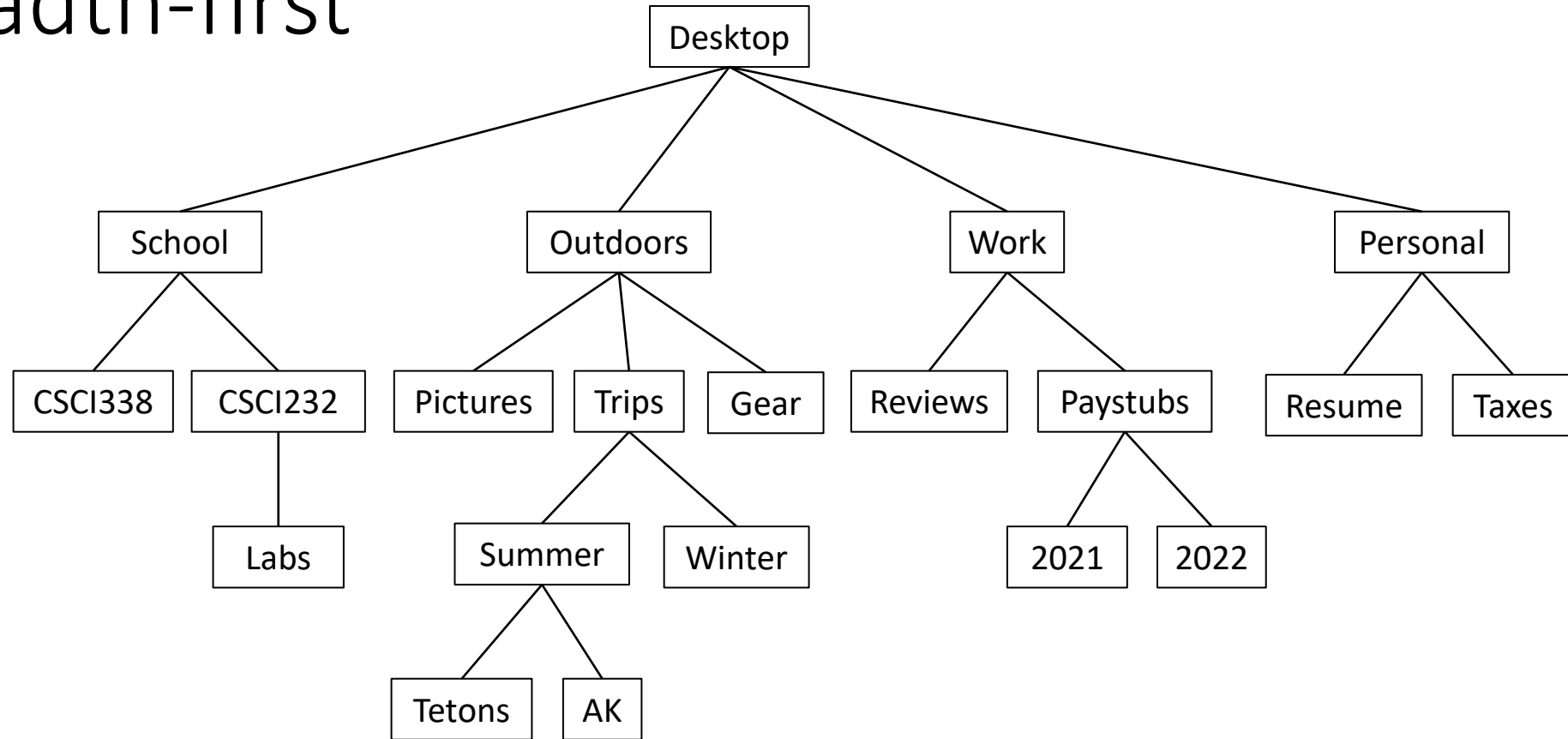
Tree Traversal



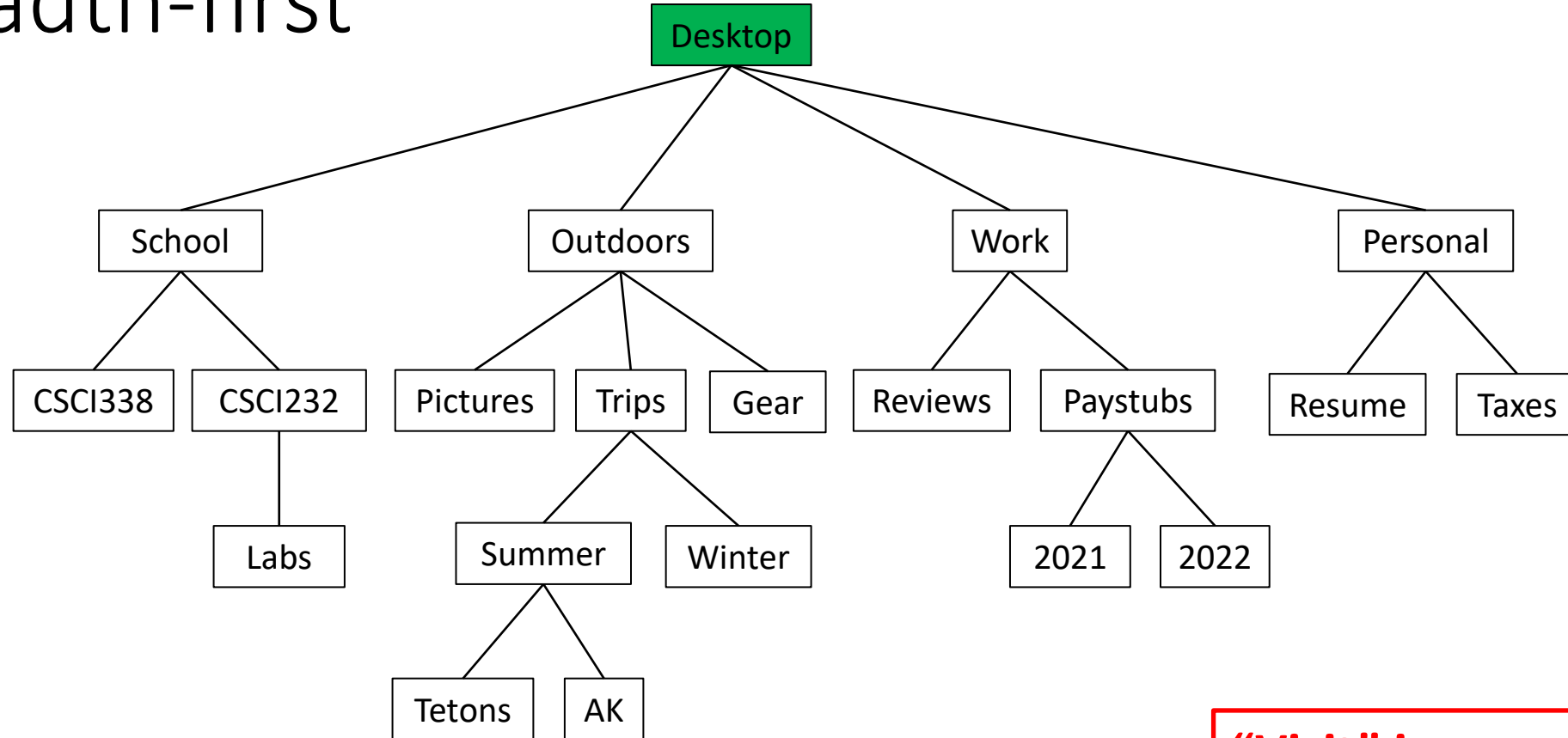
How could you search for a value in a tree?

1. Breadth-first. Visit all nodes at the same depth before progressing to next depth
2. Depth-first. Explores full root-leaf paths.

Breadth-first



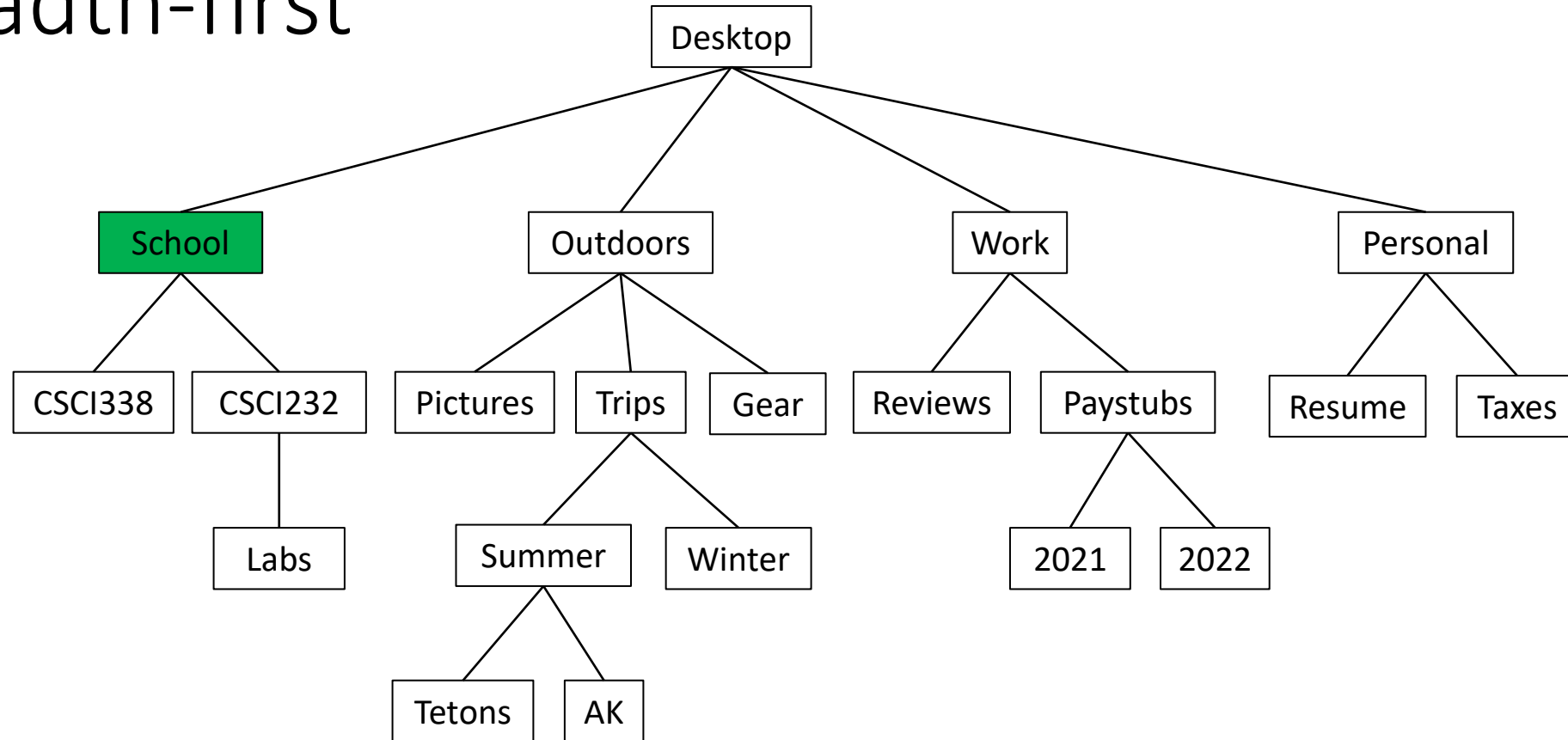
Breadth-first



1. Visit the root.

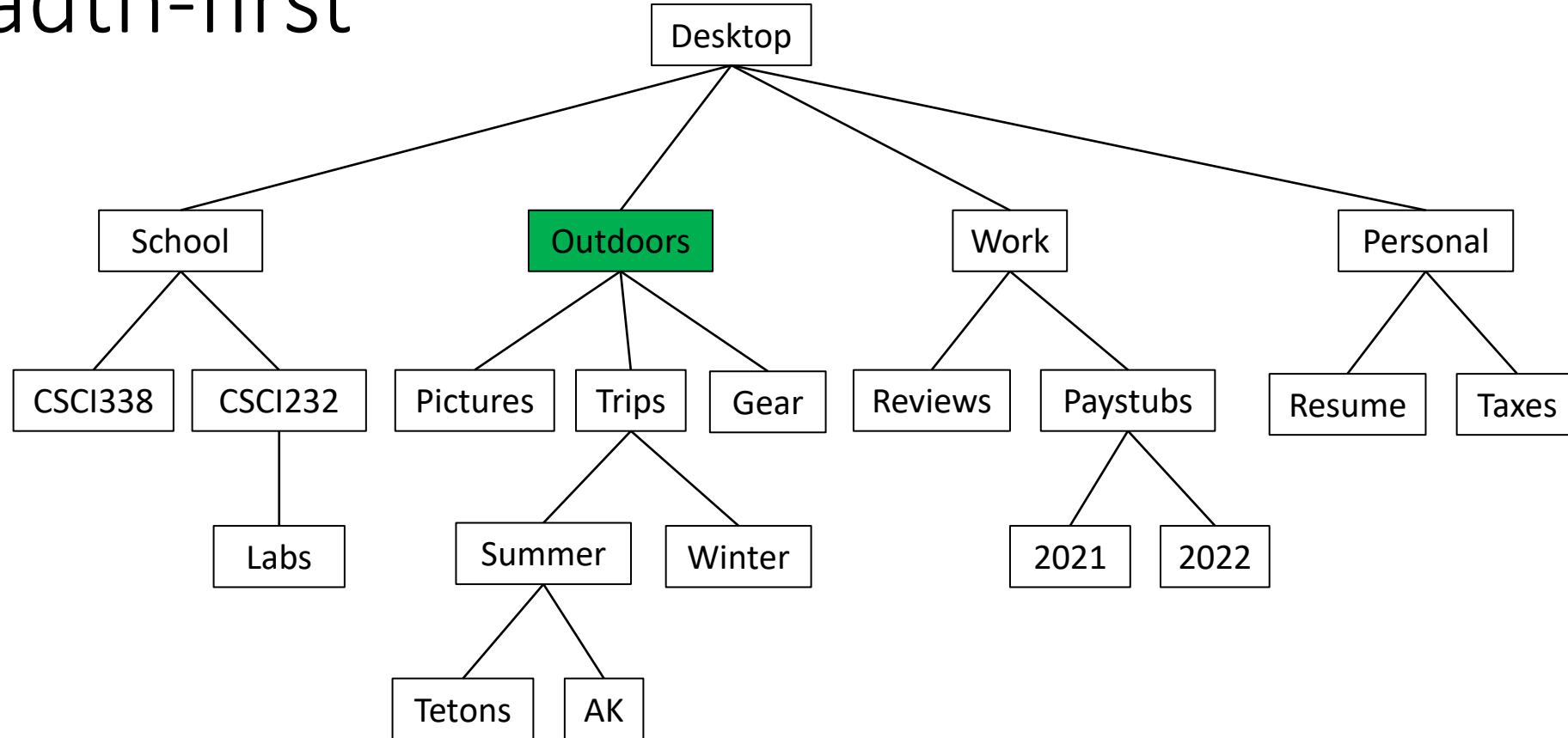
“Visit” is a generic action. The actual action depends on what the application is (ex: print node, compare to value...)

Breadth-first



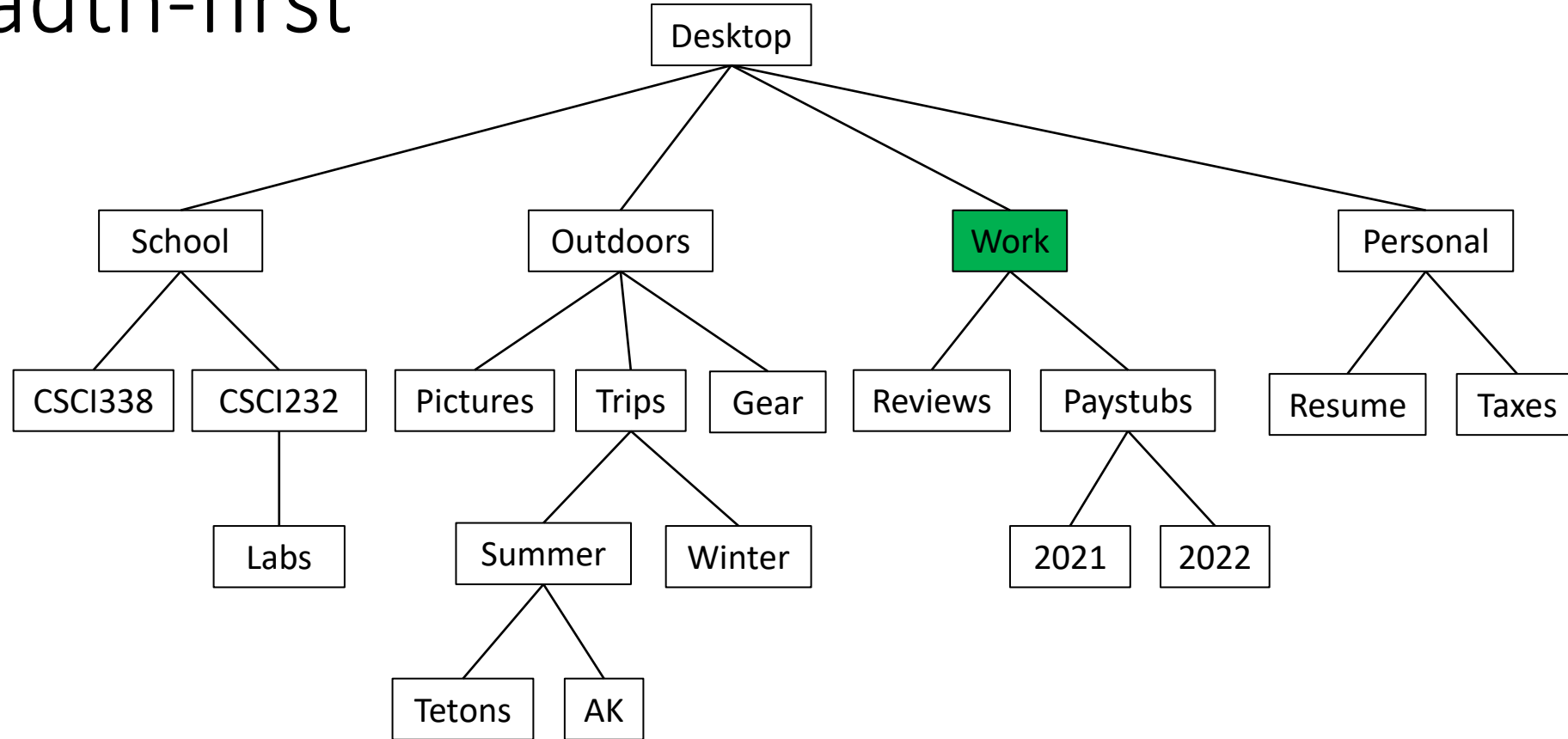
1. Visit the root.
2. Visit all depth 1 nodes (in order).

Breadth-first



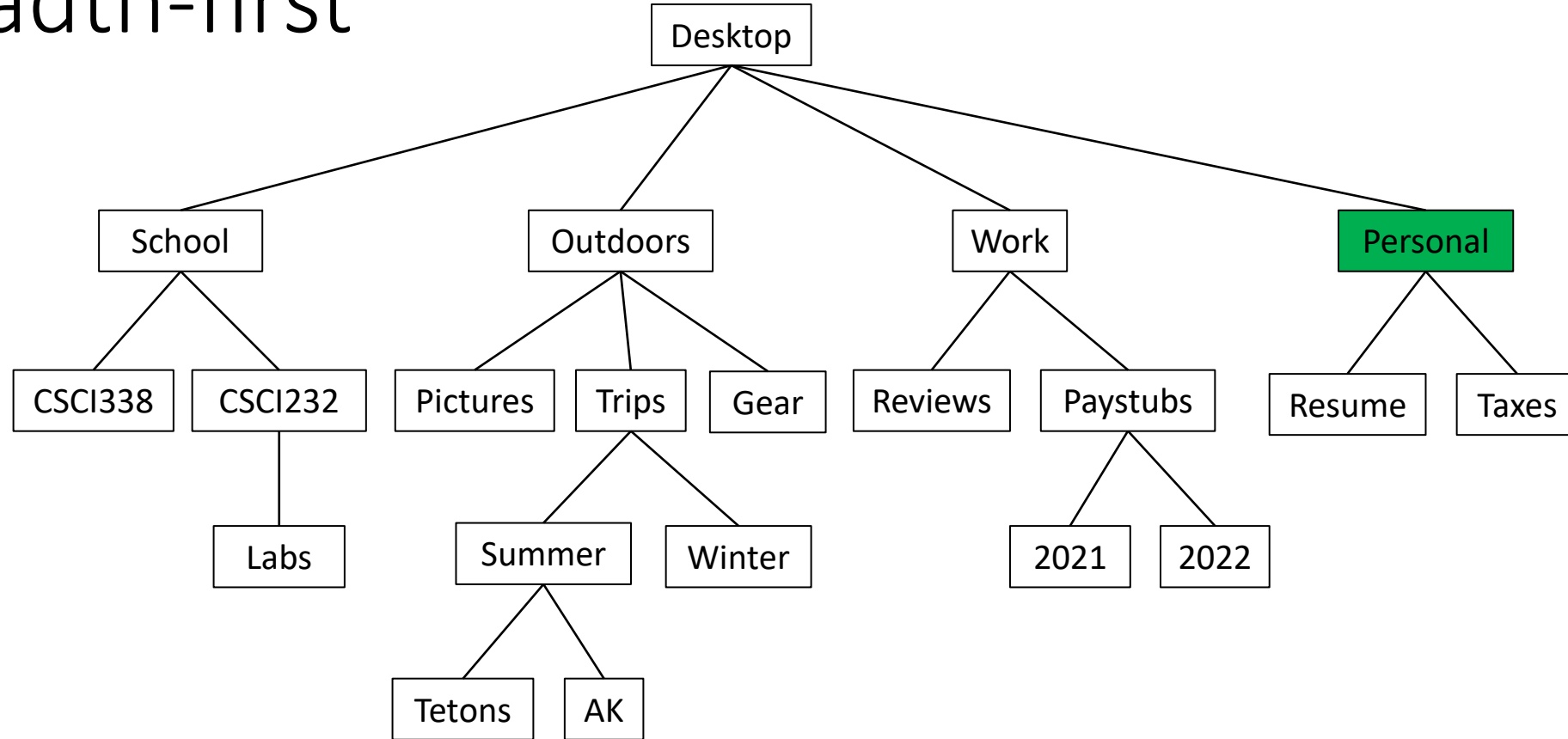
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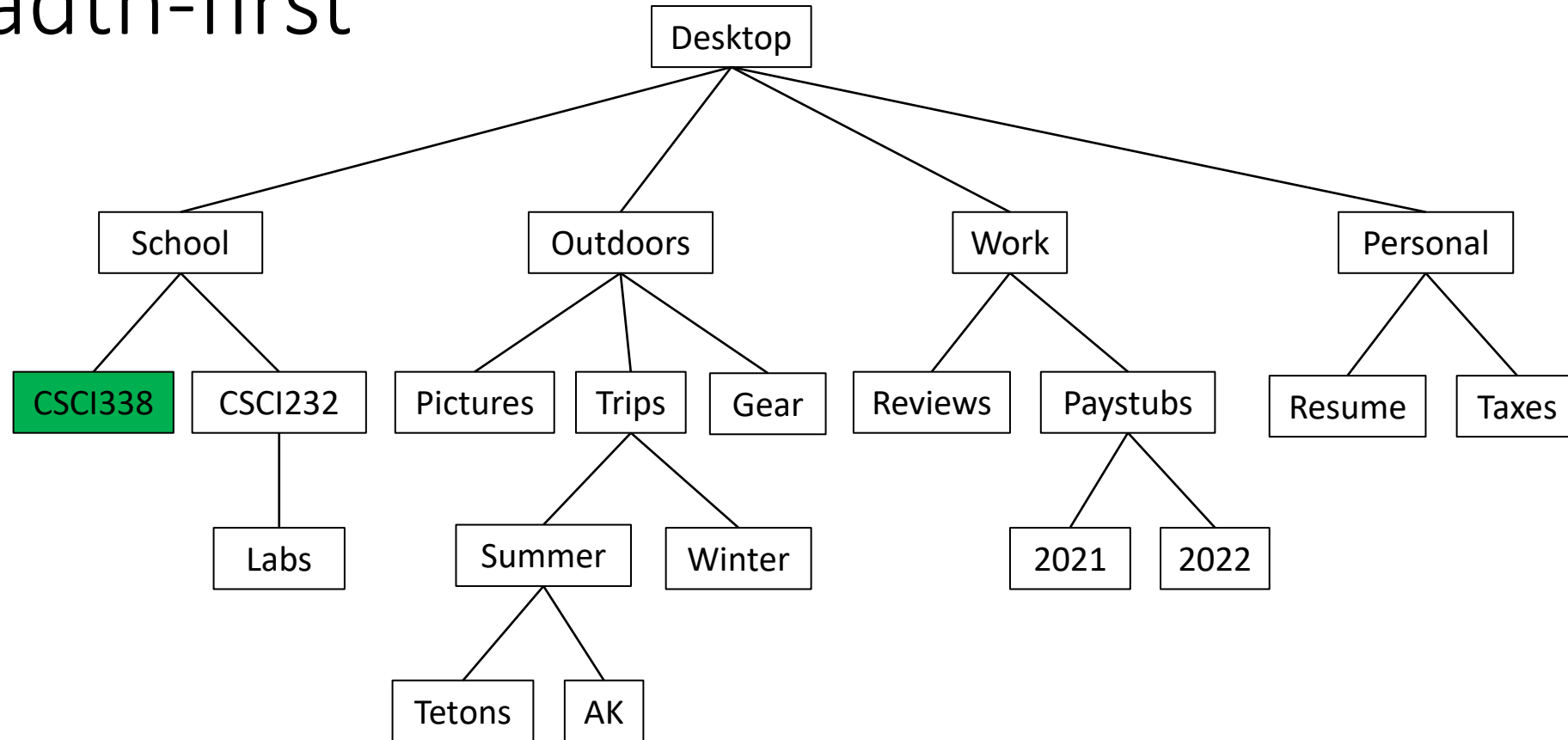
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Breadth-first



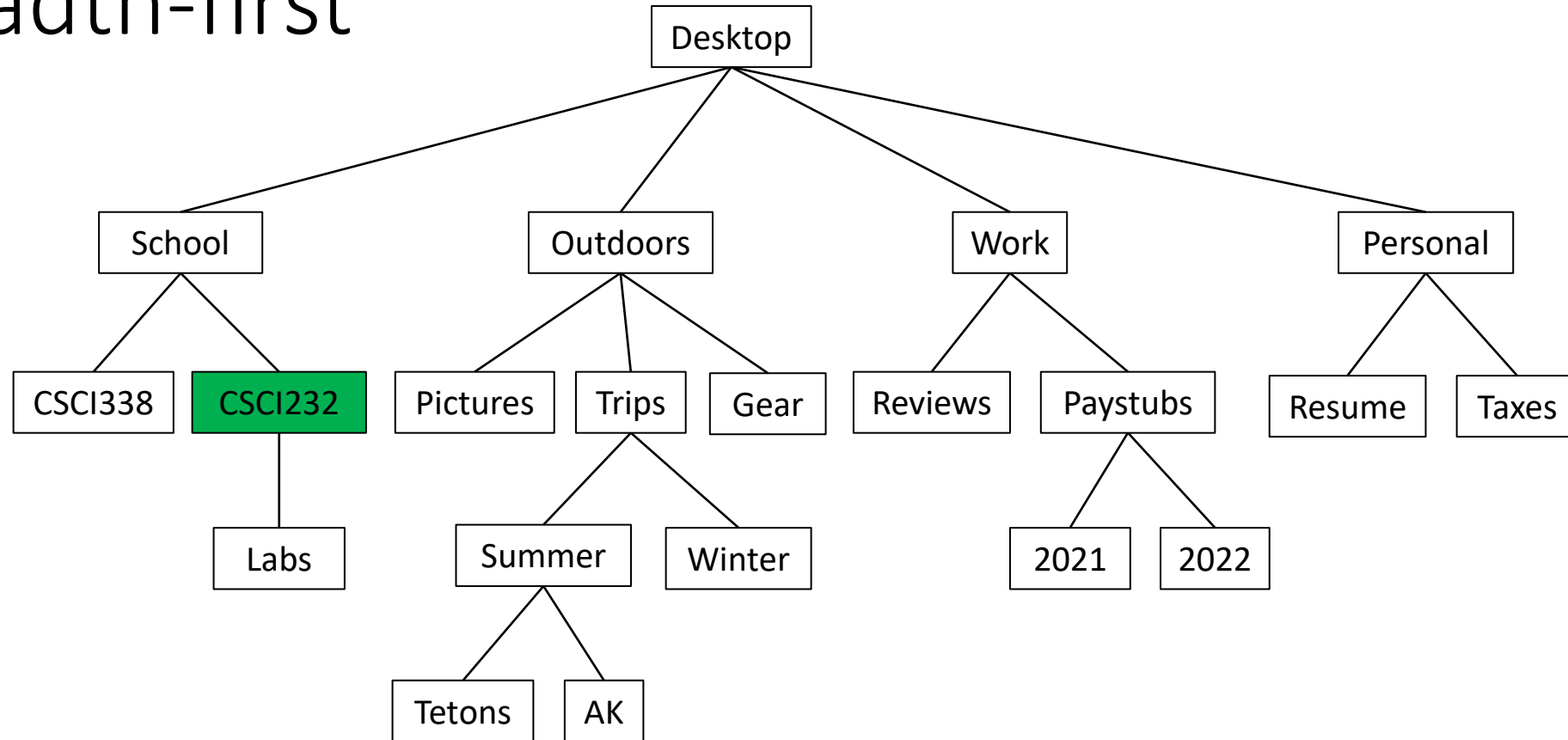
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Breadth-first



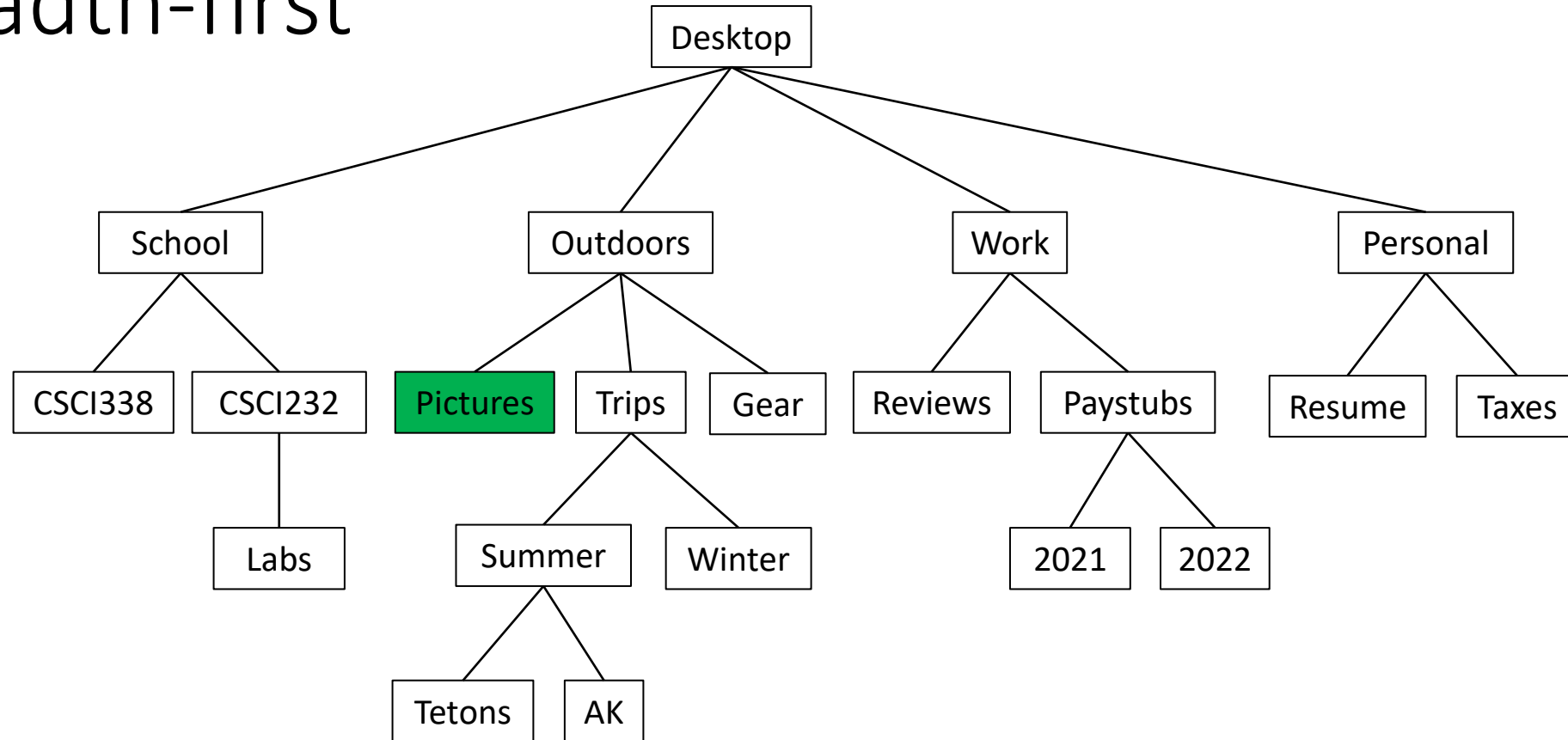
1. Visit the root.
2. Visit all depth 1 nodes (in order).
3. Visit all depth 2 nodes (in order).

Breadth-first



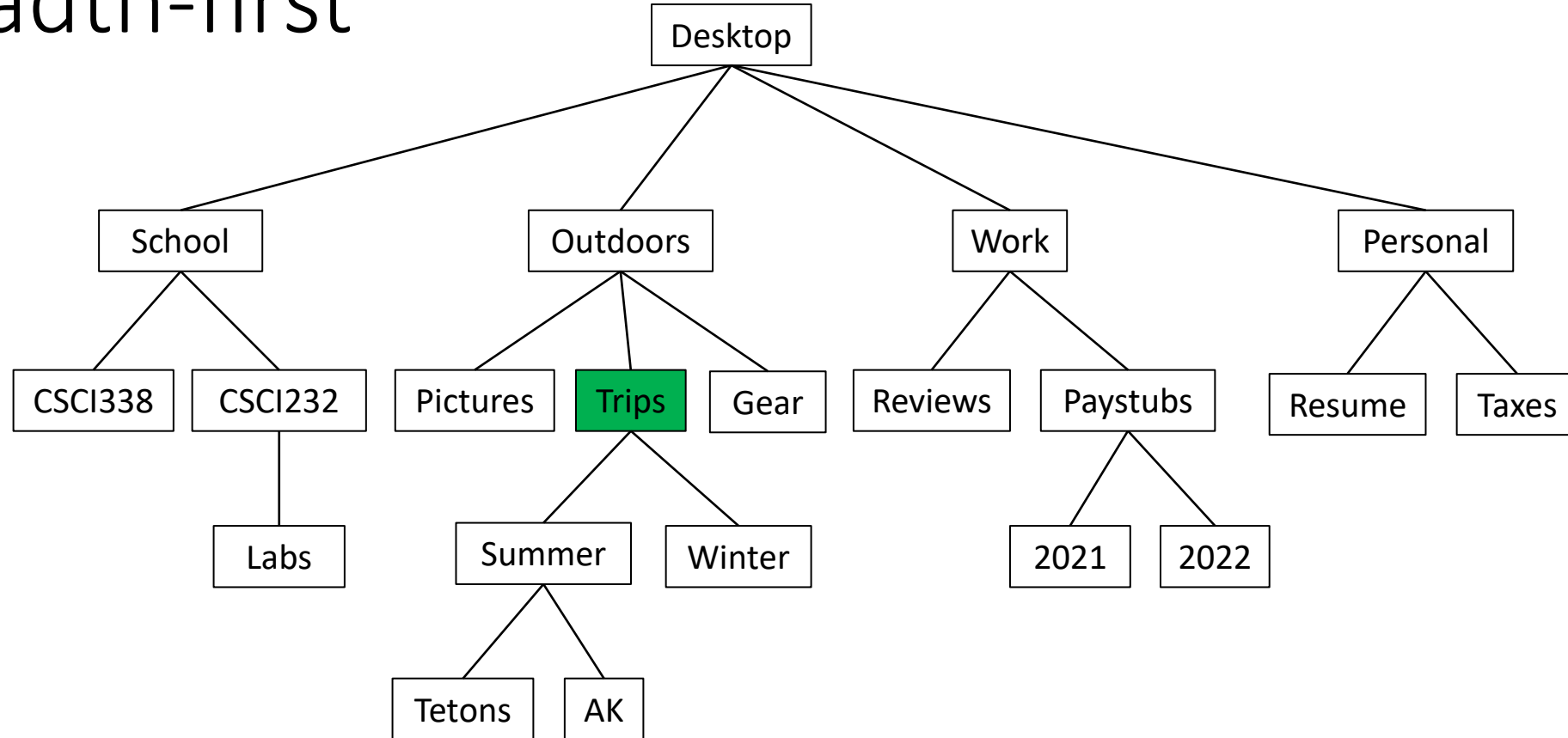
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Breadth-first



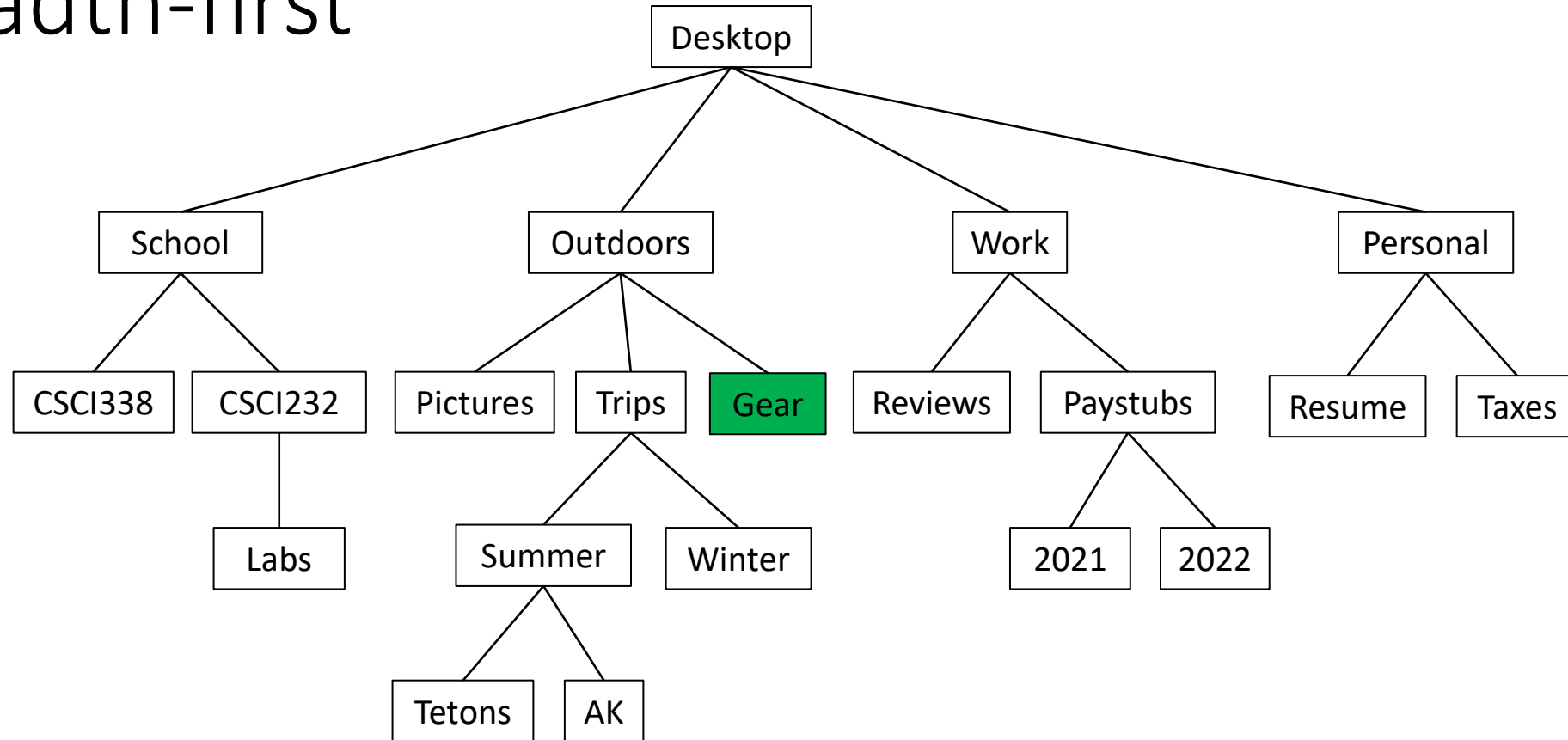
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Breadth-first



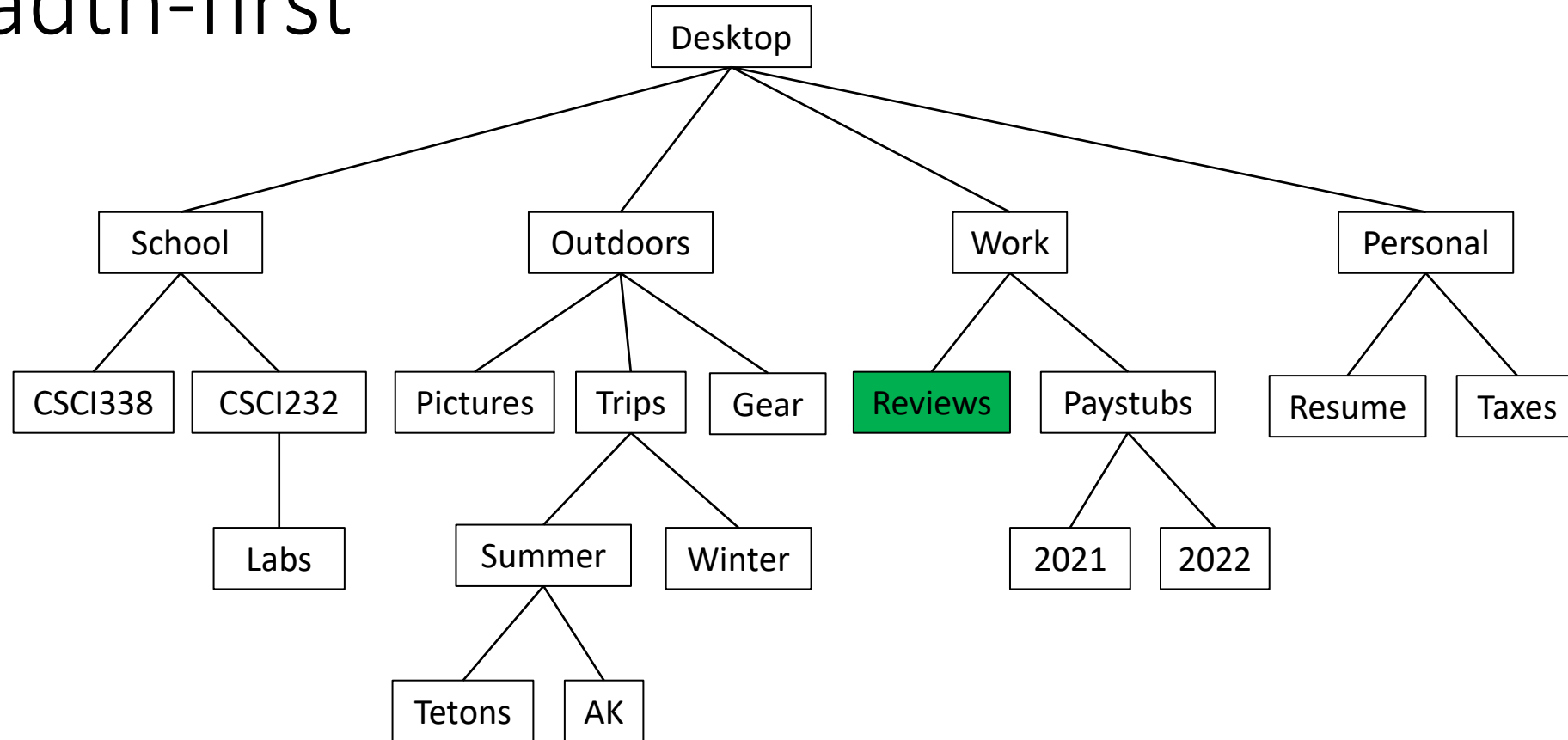
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Breadth-first



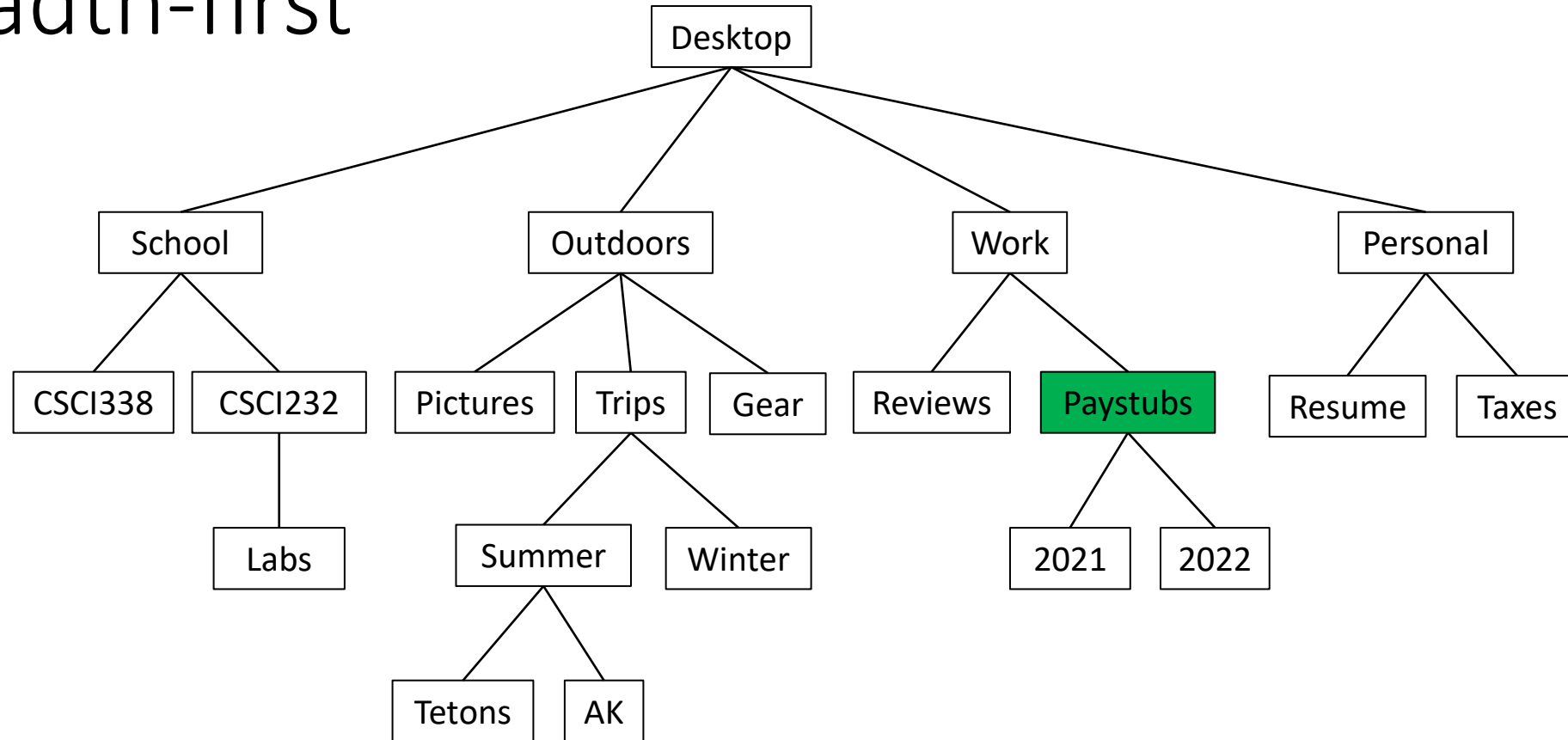
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Breadth-first



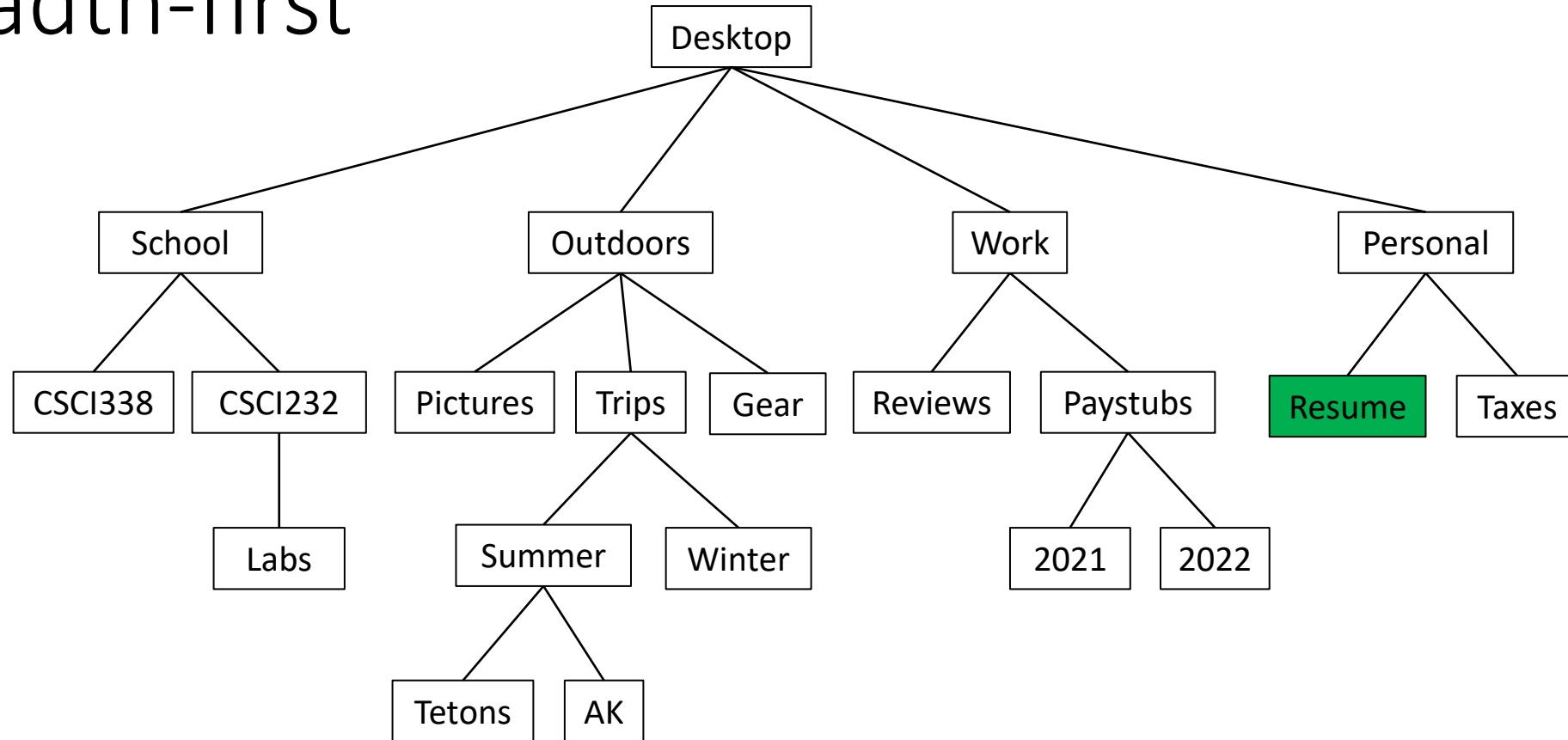
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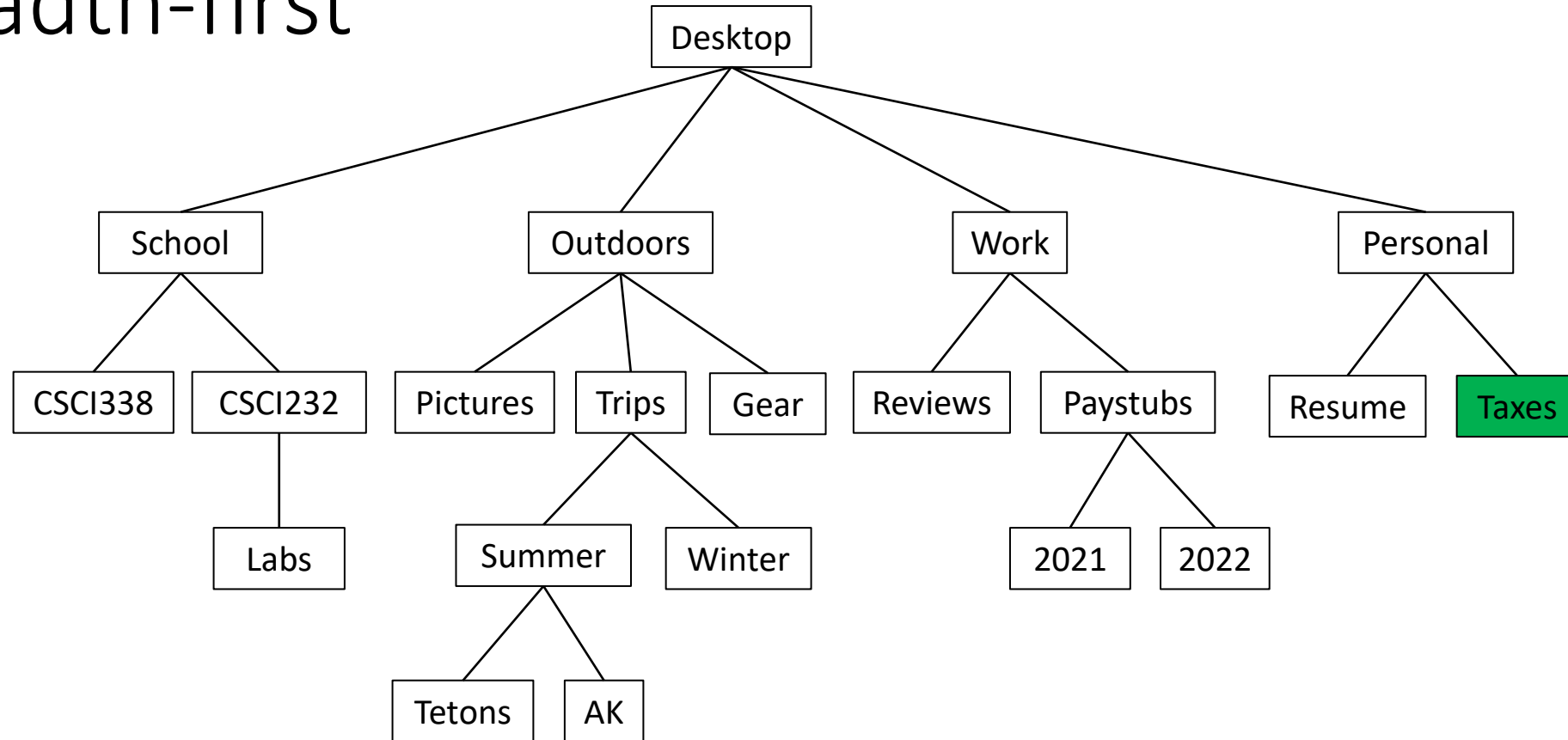
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Breadth-first



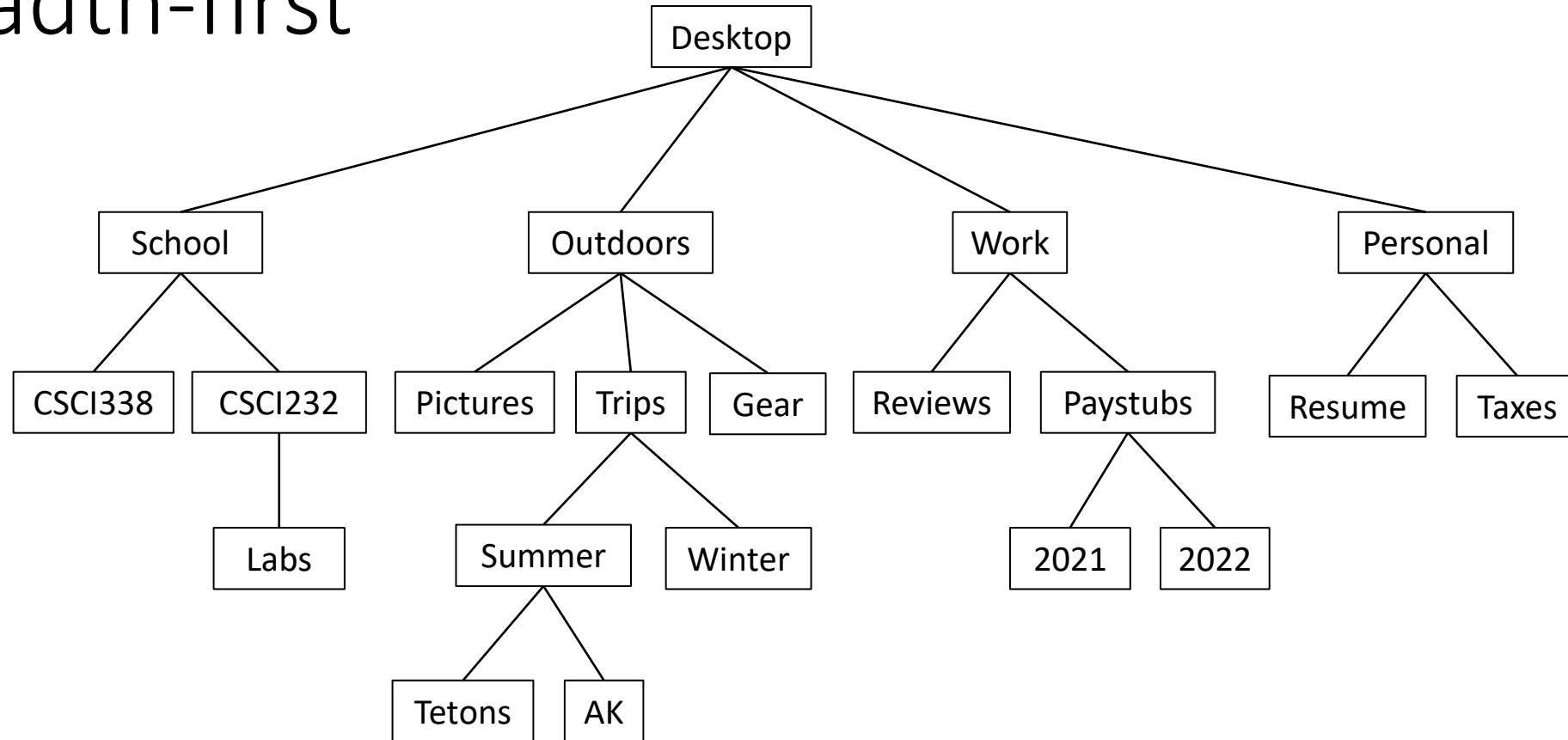
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Breadth-first



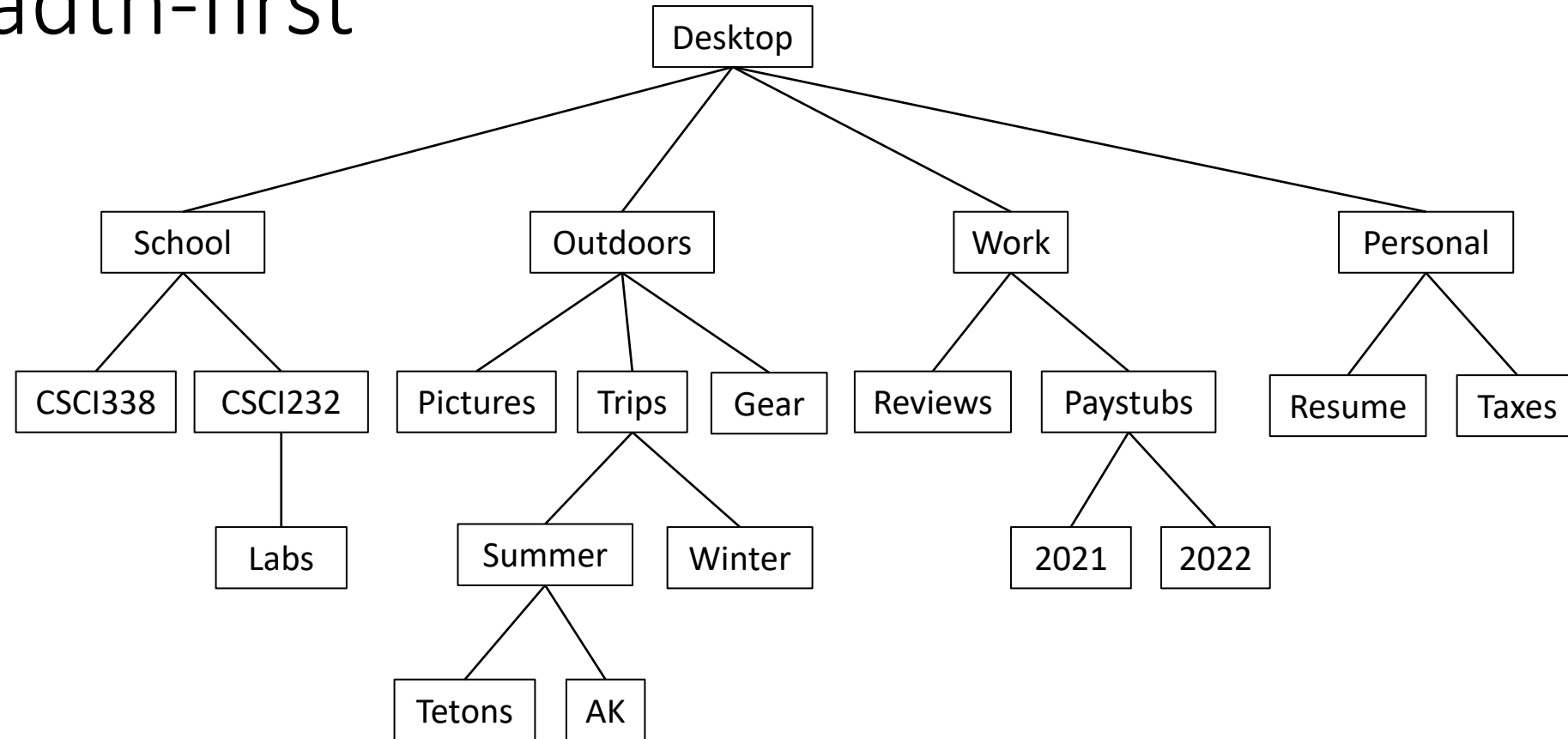
1. Visit the root.
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Breadth-first



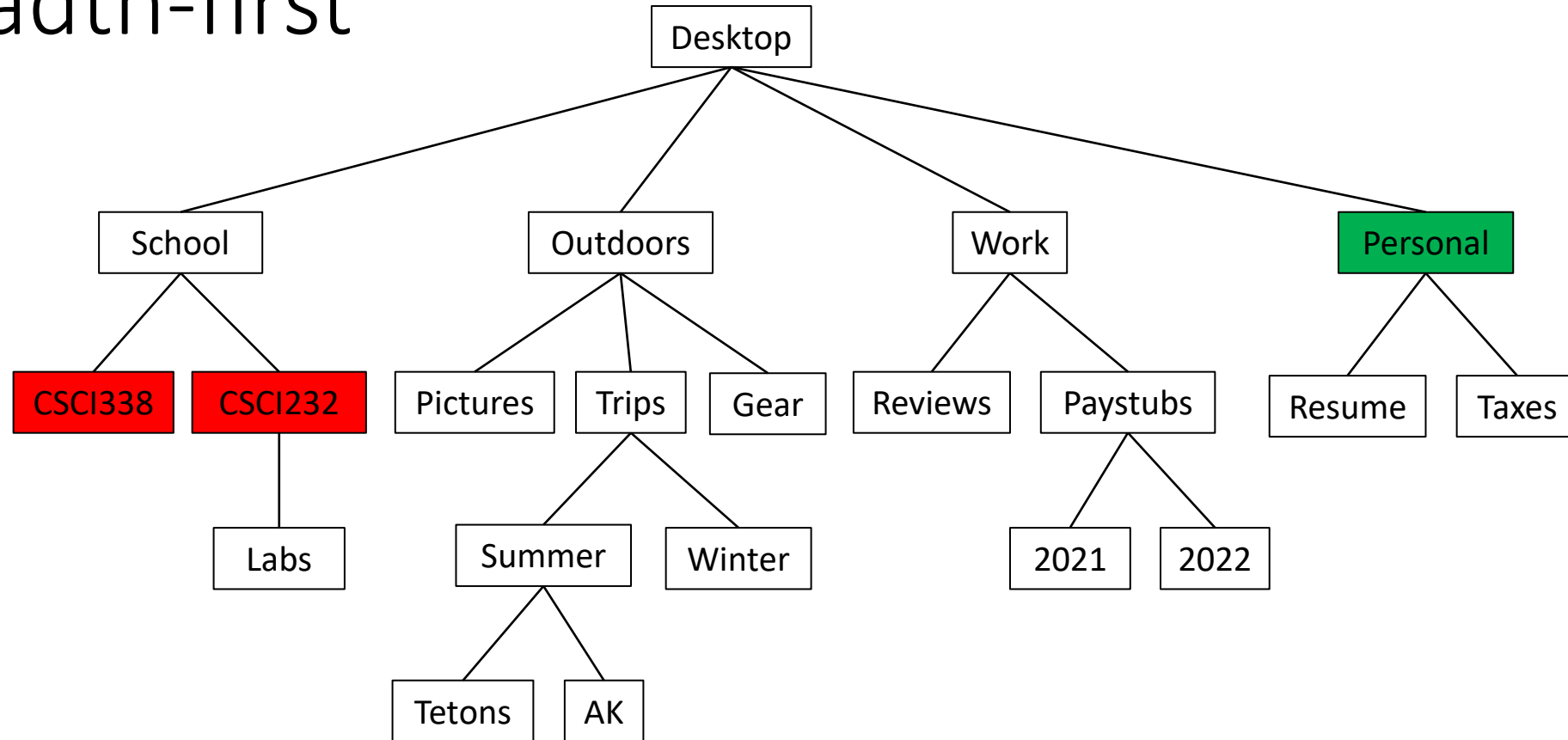
1. Visit the root.
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3. Visit all depth 2 nodes (in order).
4. ...

Breadth-first



How to implement this?

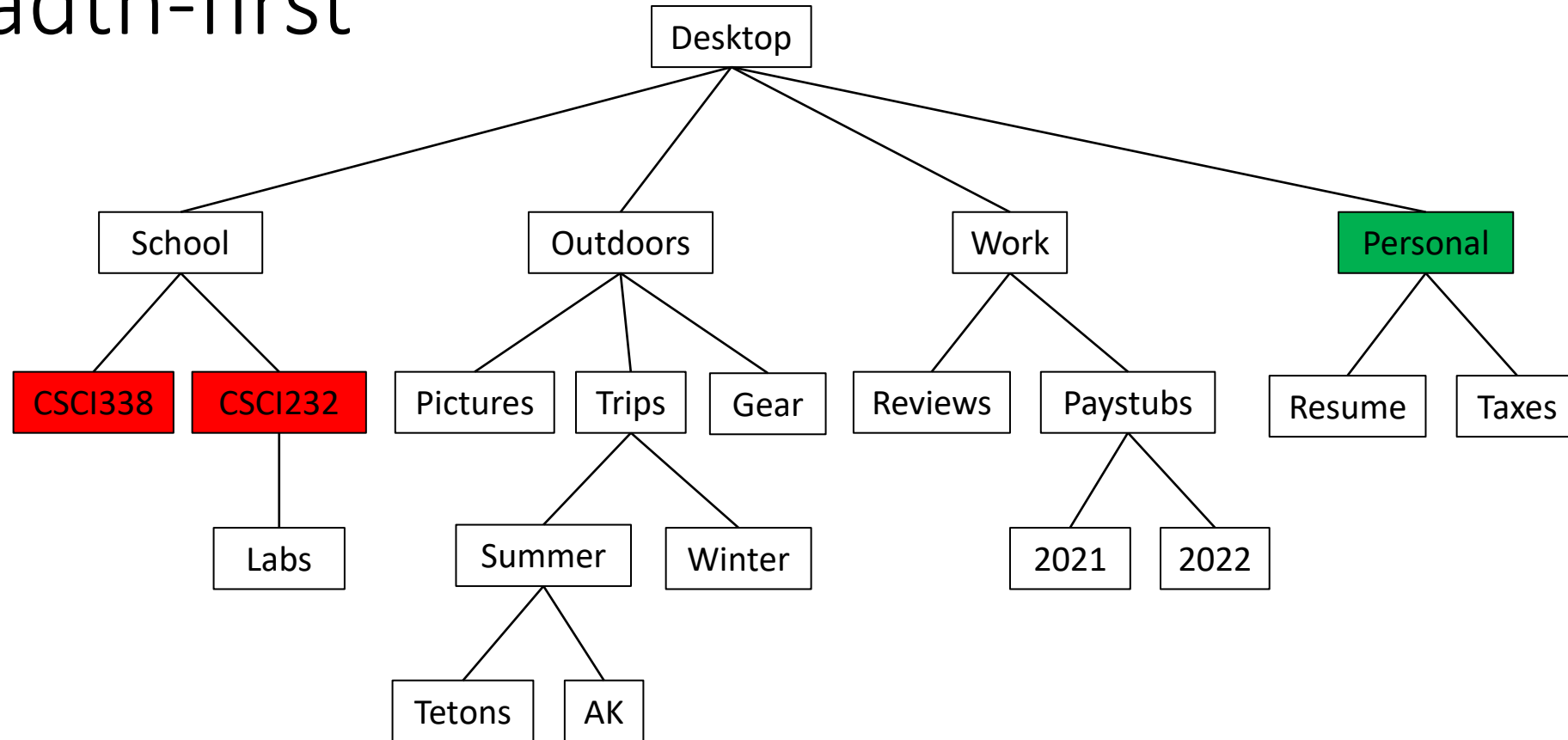
Breadth-first



How to implement this?

How do we know that the **children of School** are the nodes to visit after **Personal**?

Breadth-first

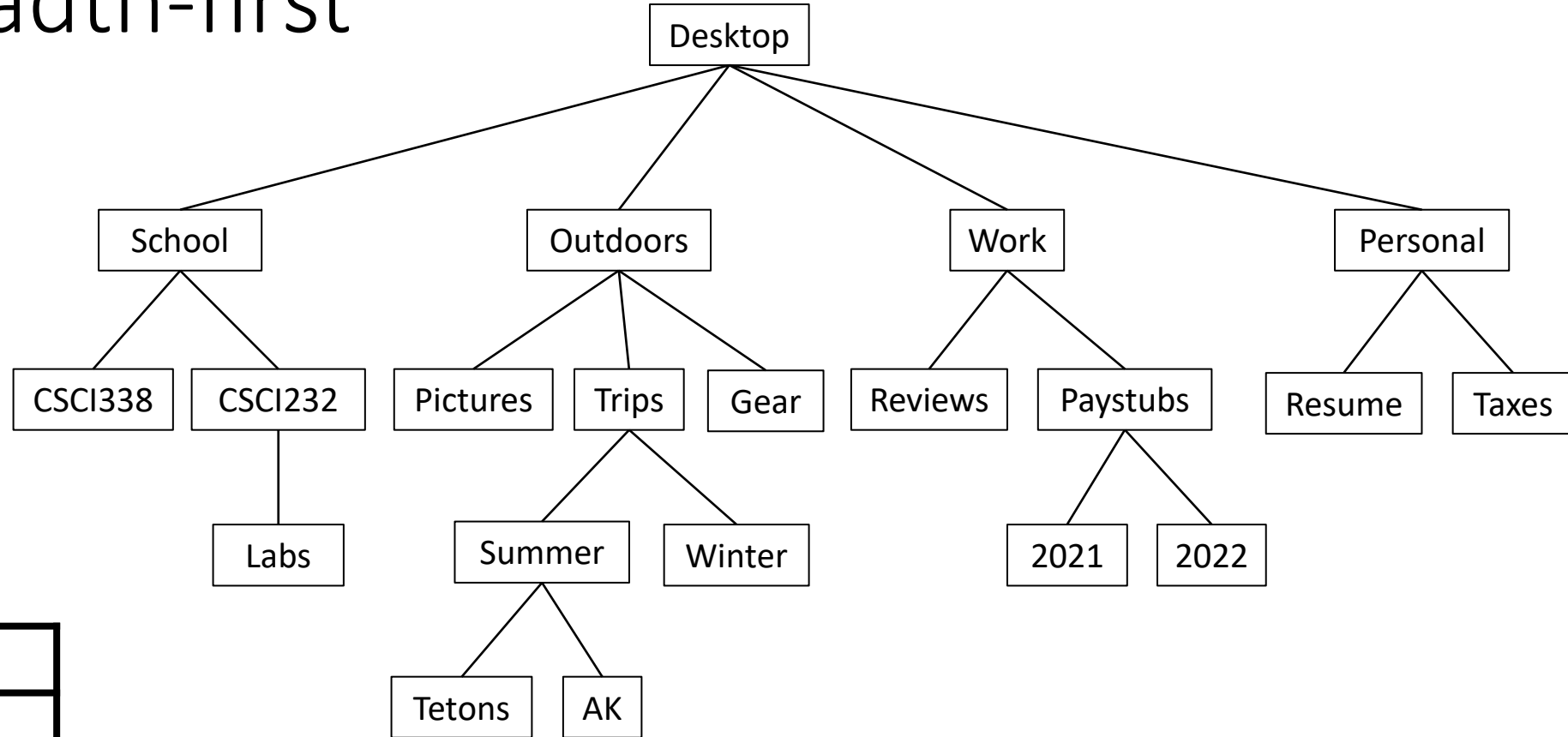


How to implement this?

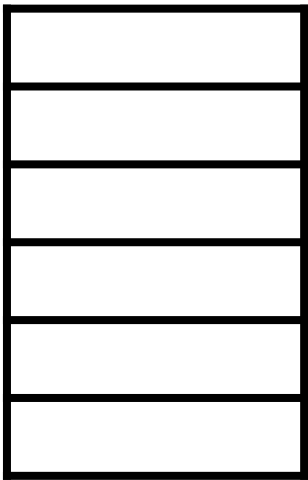
How do we know that the **children of School** are the nodes to visit after **Personal**?

What if we use a queue?

Breadth-first

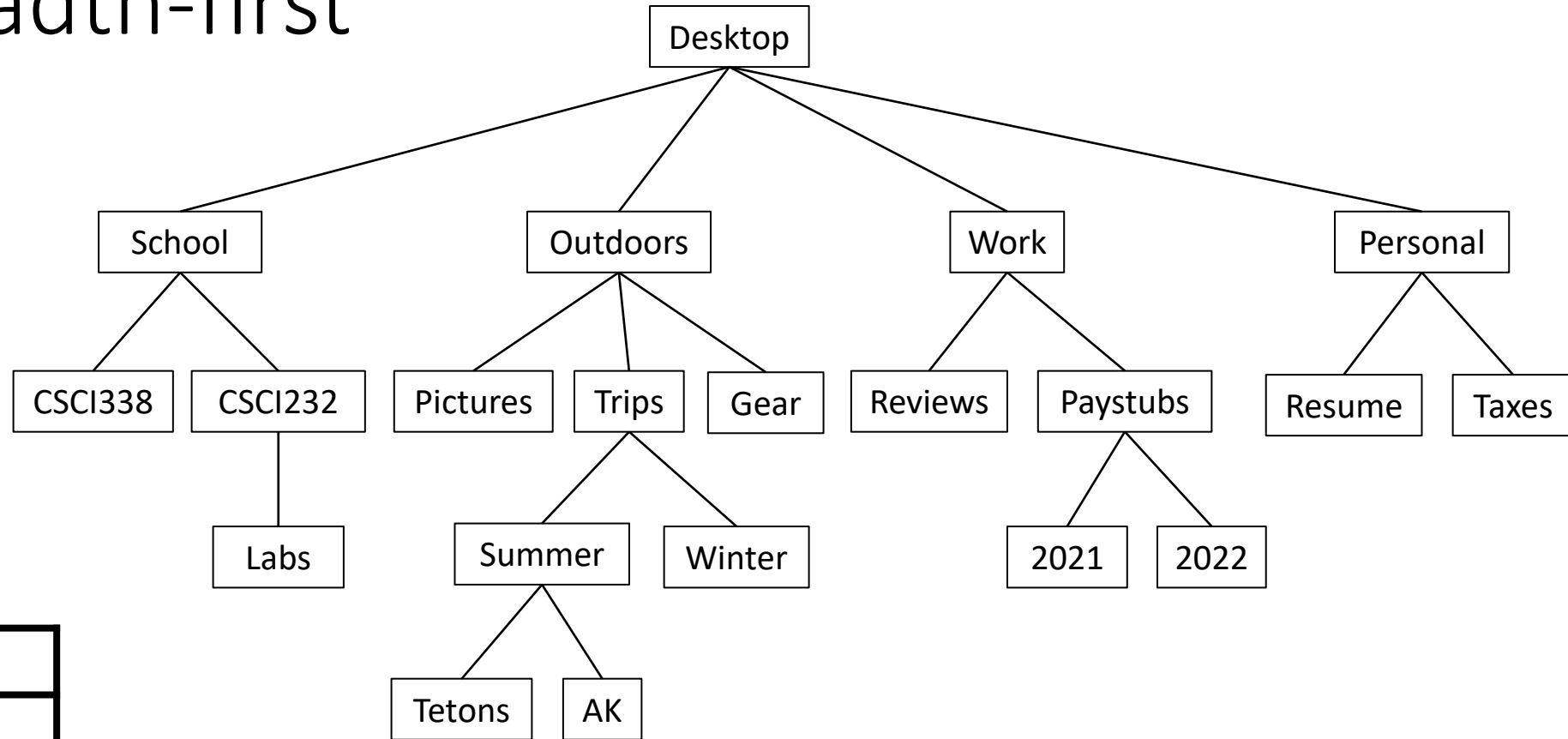


First out



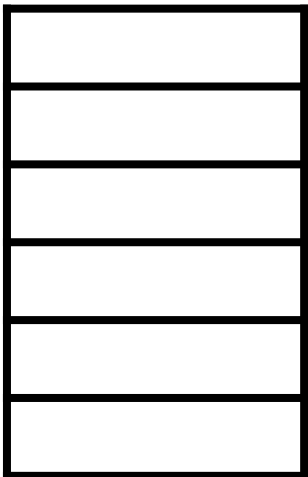
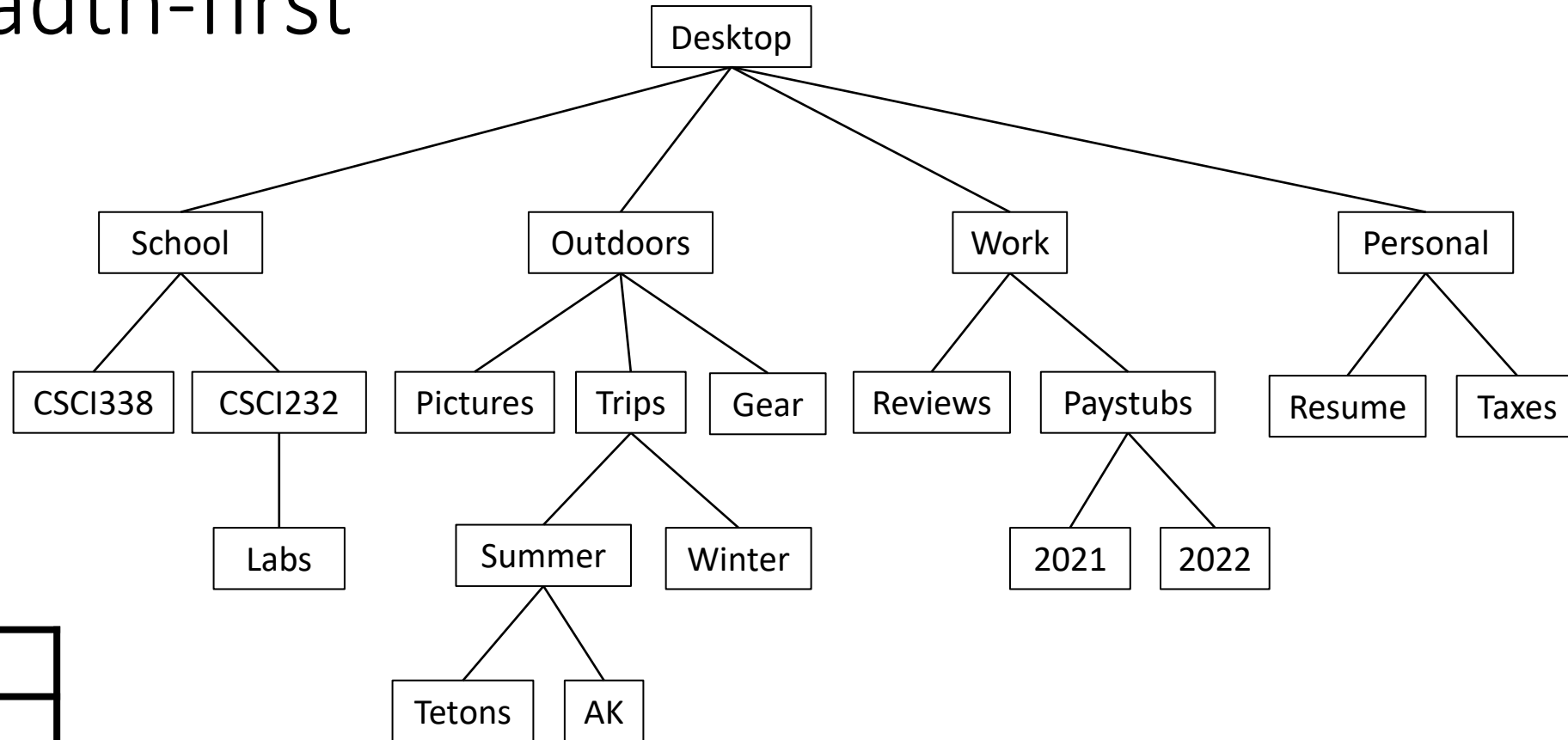
First in

Breadth-first



Every time we “visit” a node we:

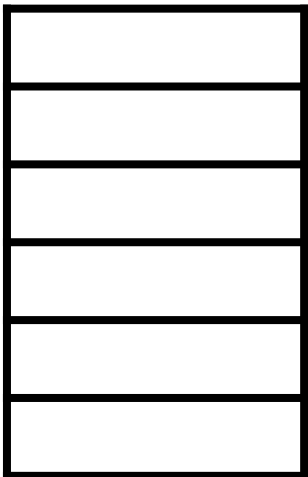
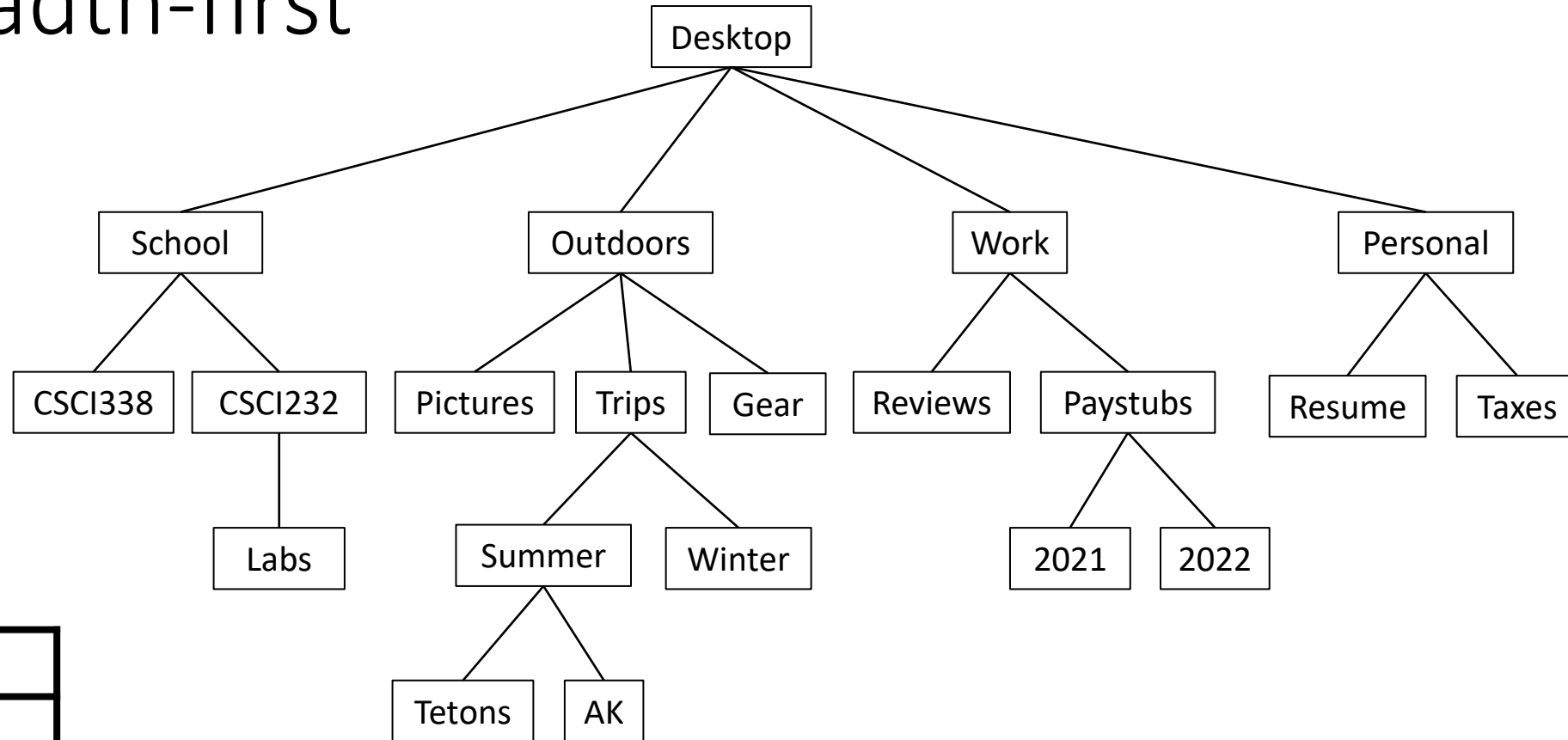
Breadth-first



Every time we “visit” a node we:

1. Execute the action (e.g., print, compare,...).

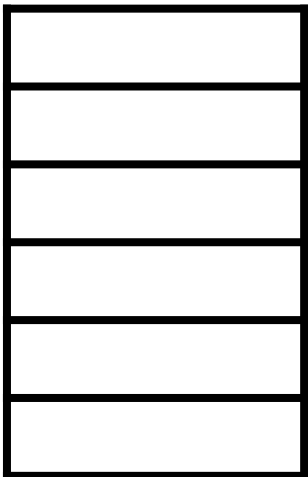
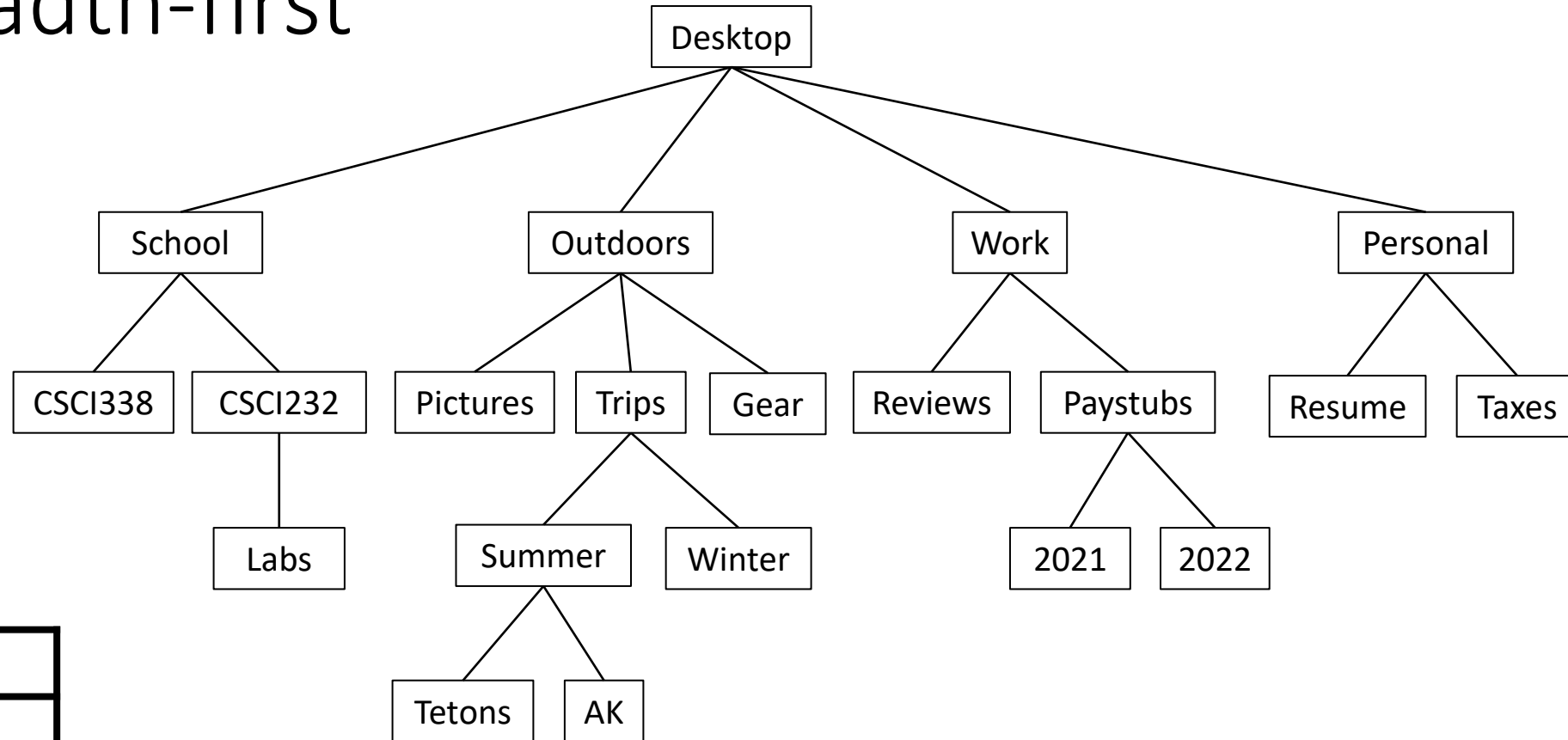
Breadth-first



Every time we “visit” a node we:

1. Execute the action (e.g., print, compare,...).
2. Add all of its children to the queue.

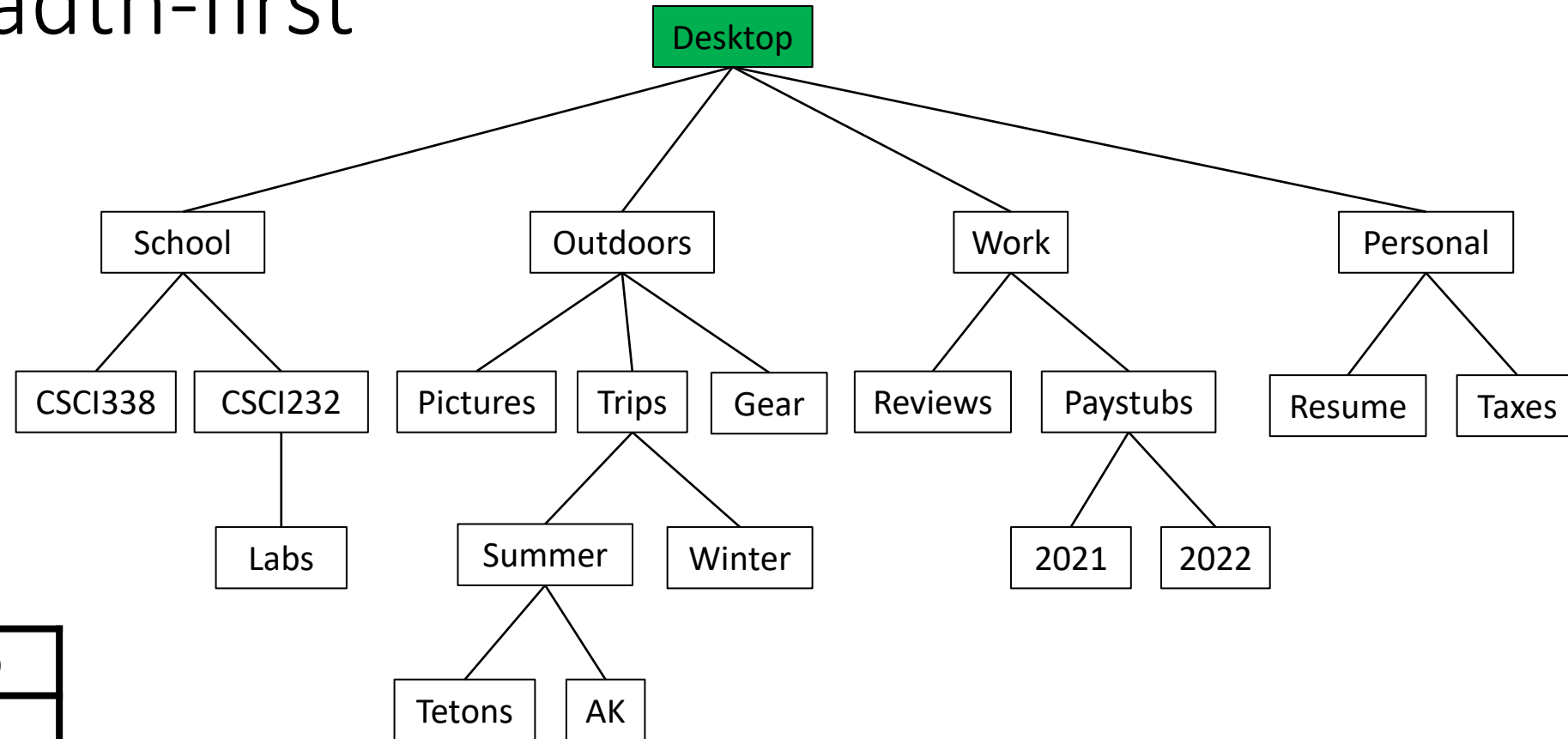
Breadth-first



Every time we “visit” a node we:

1. Execute the action (e.g., print, compare,...).
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3. Remove visited node from queue.

Breadth-first

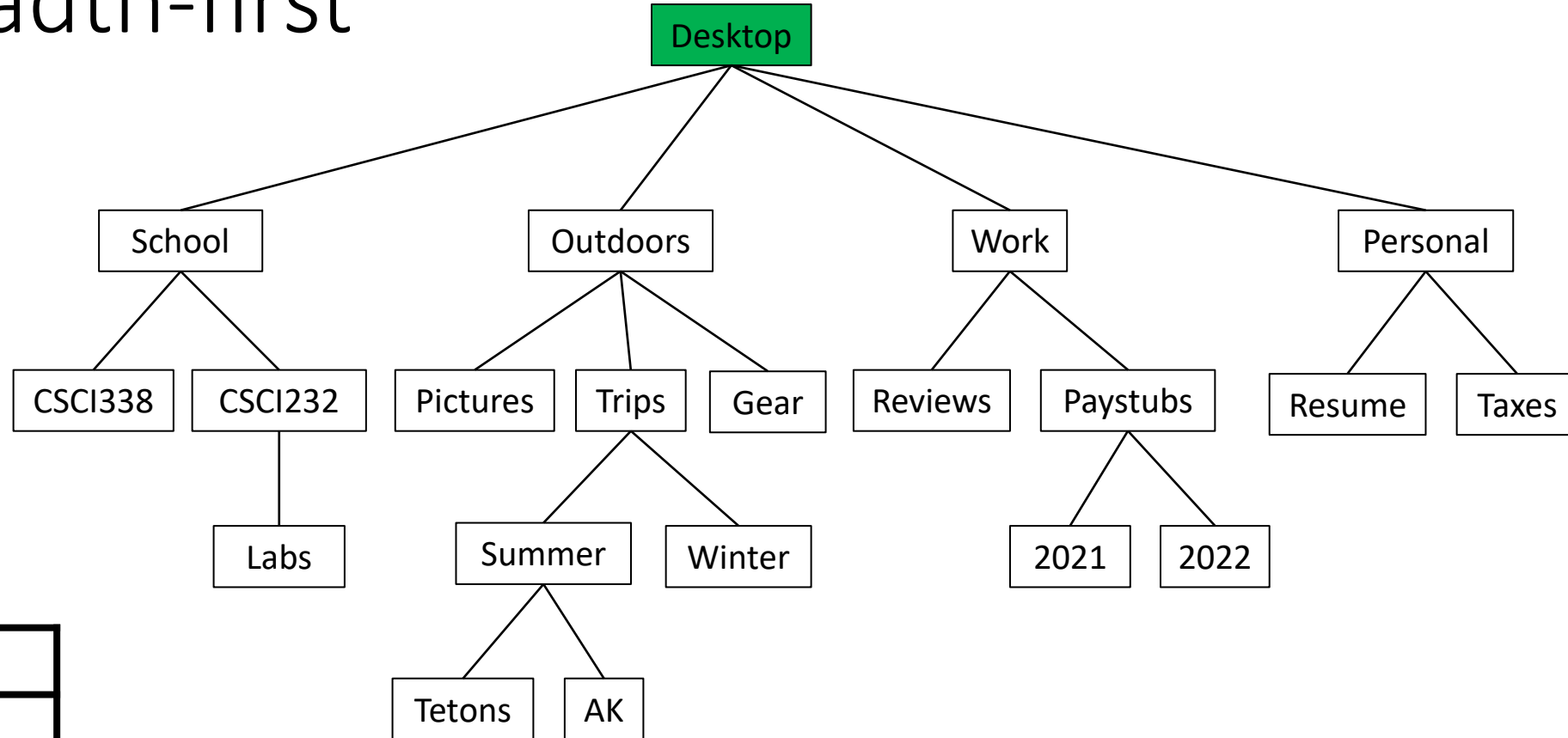


Desktop

Every time we “visit” a node we:

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Breadth-first

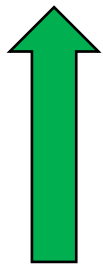
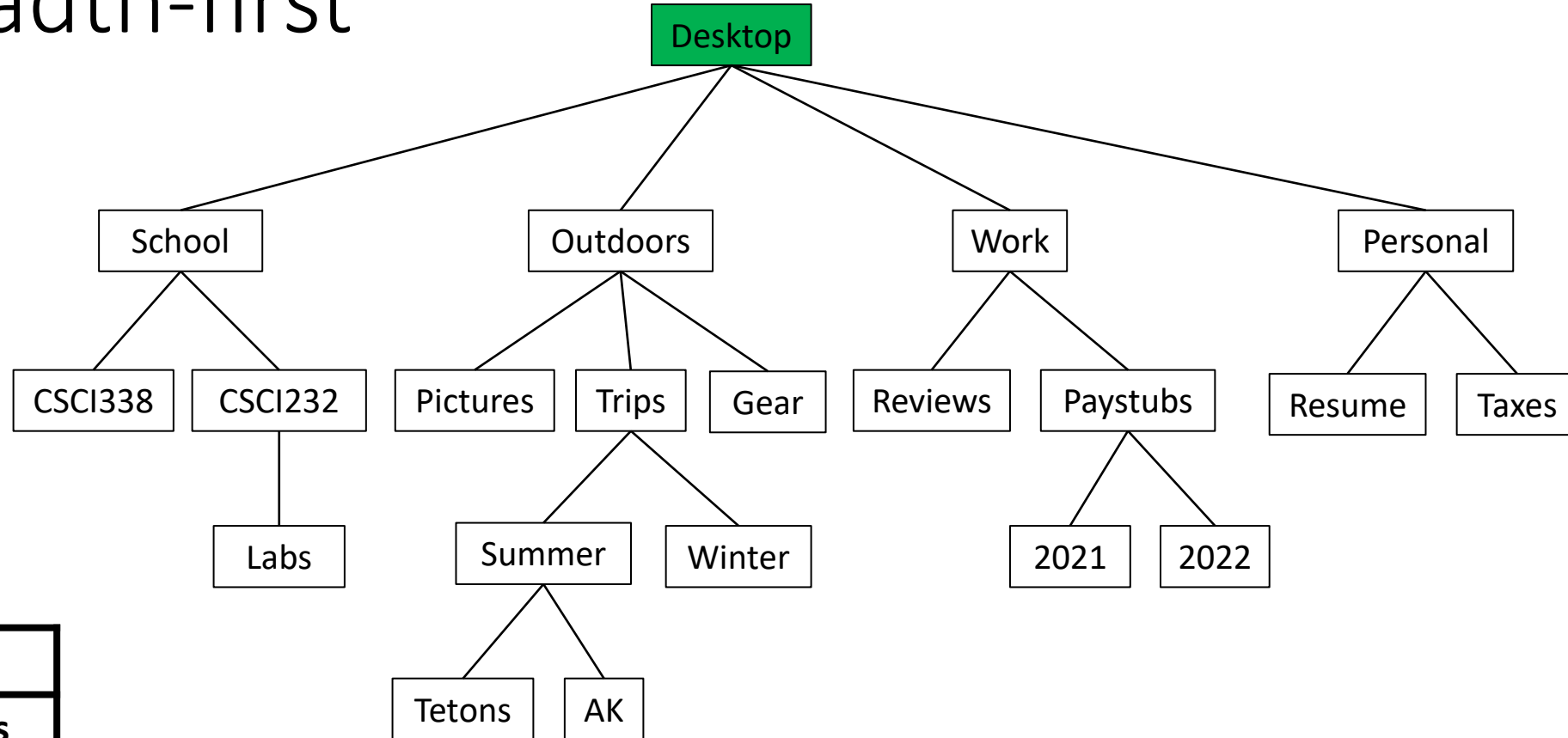


Desktop
School
Outdoors
Work
Personal

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Breadth-first

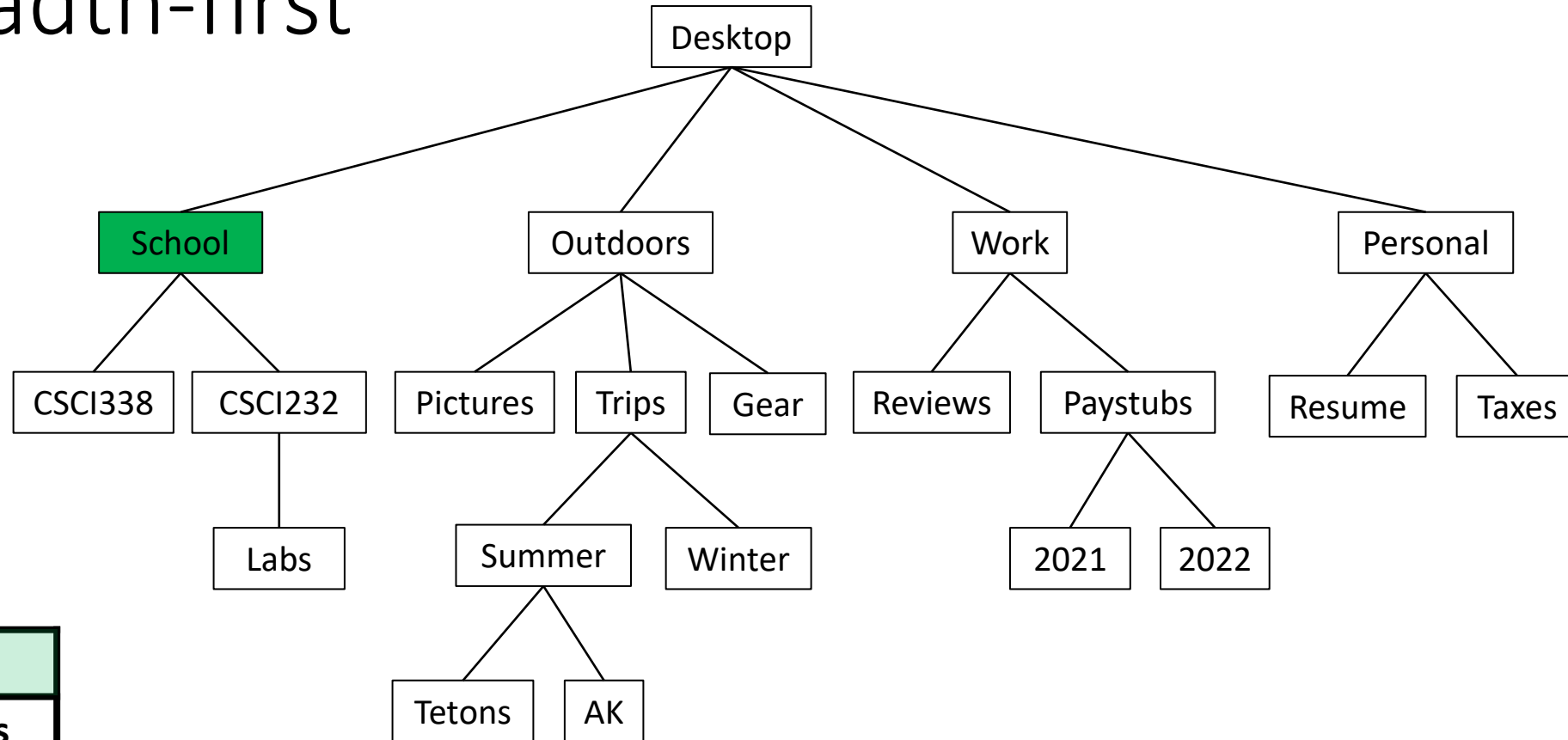


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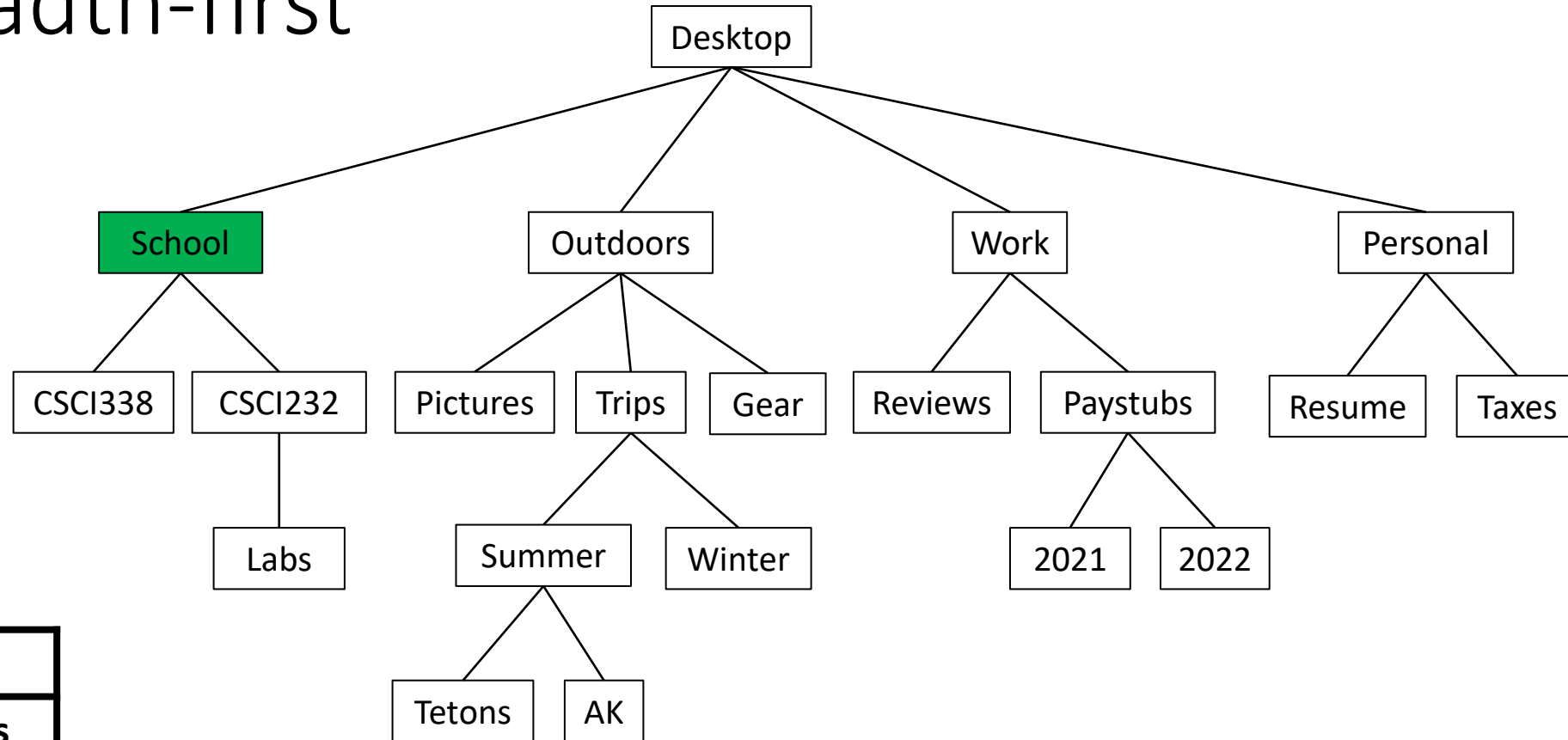


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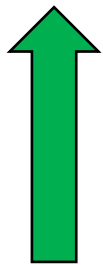
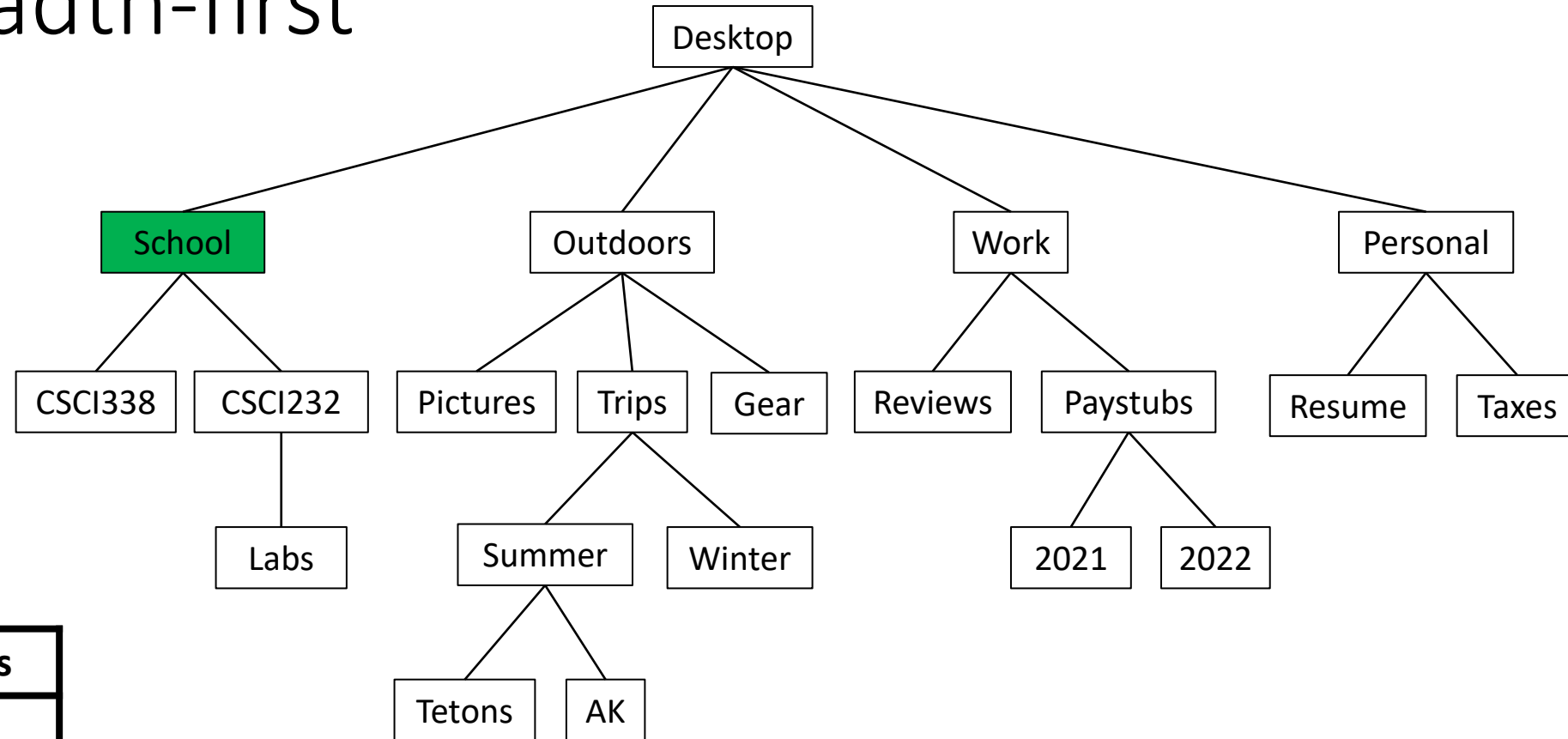


School
Outdoors
Work
Personal
CSCI338
CSCI232

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Breadth-first

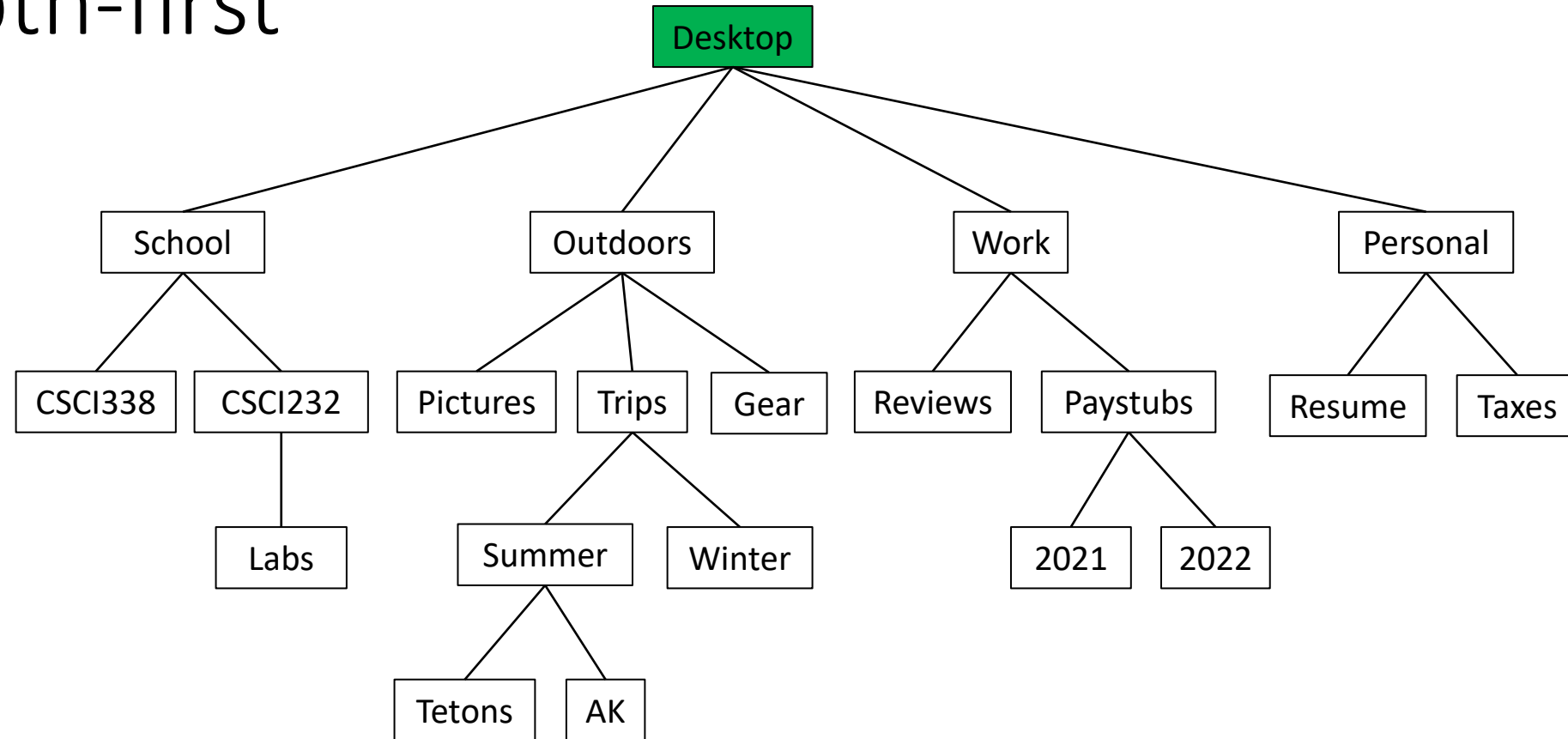


Outdoors
Work
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CSCI338
CSCI232

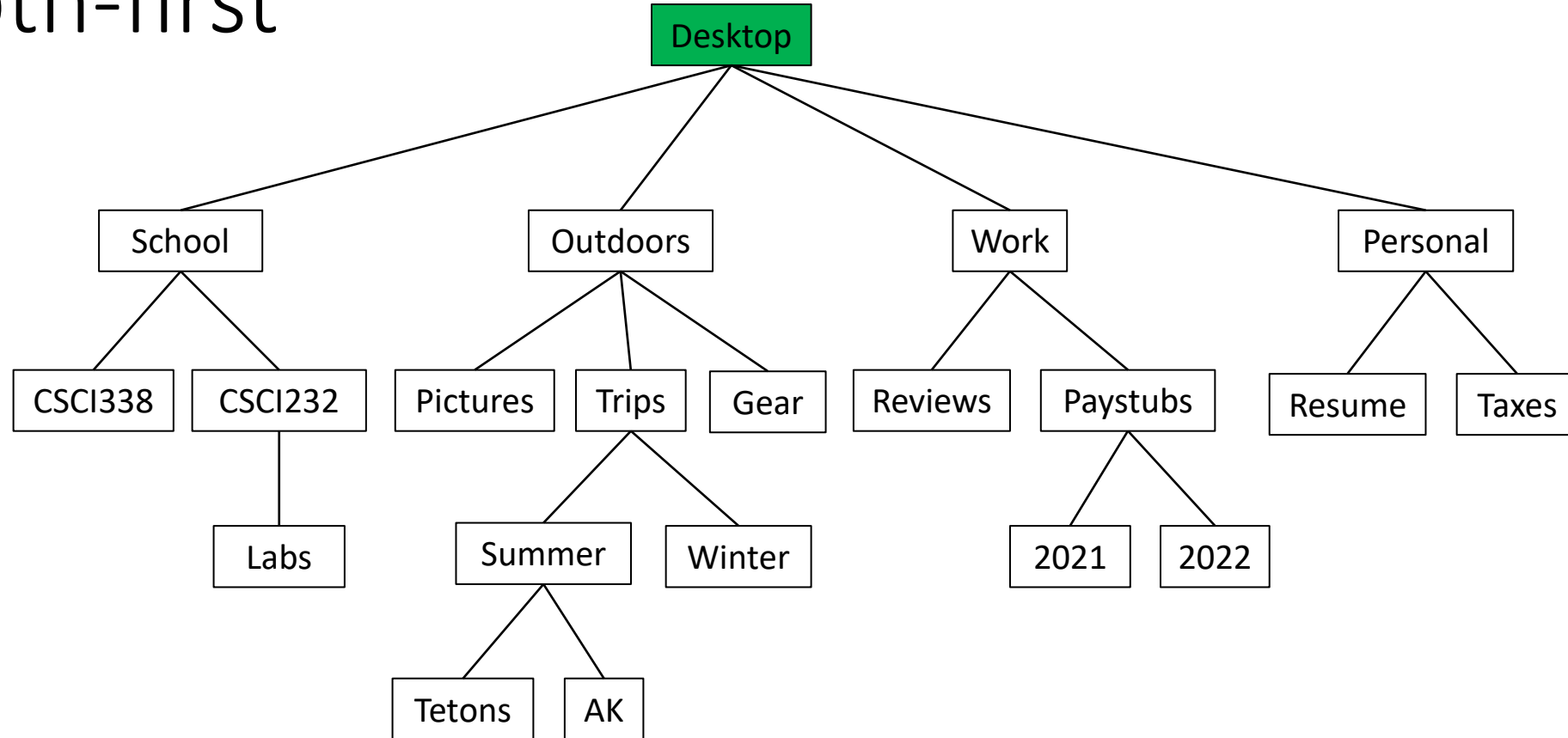
Every time we “visit” a node we:

1. Execute the action (e.g., print, compare,...).
2. Add all of its children to the queue.
3. Remove visited node from queue.

Depth-first

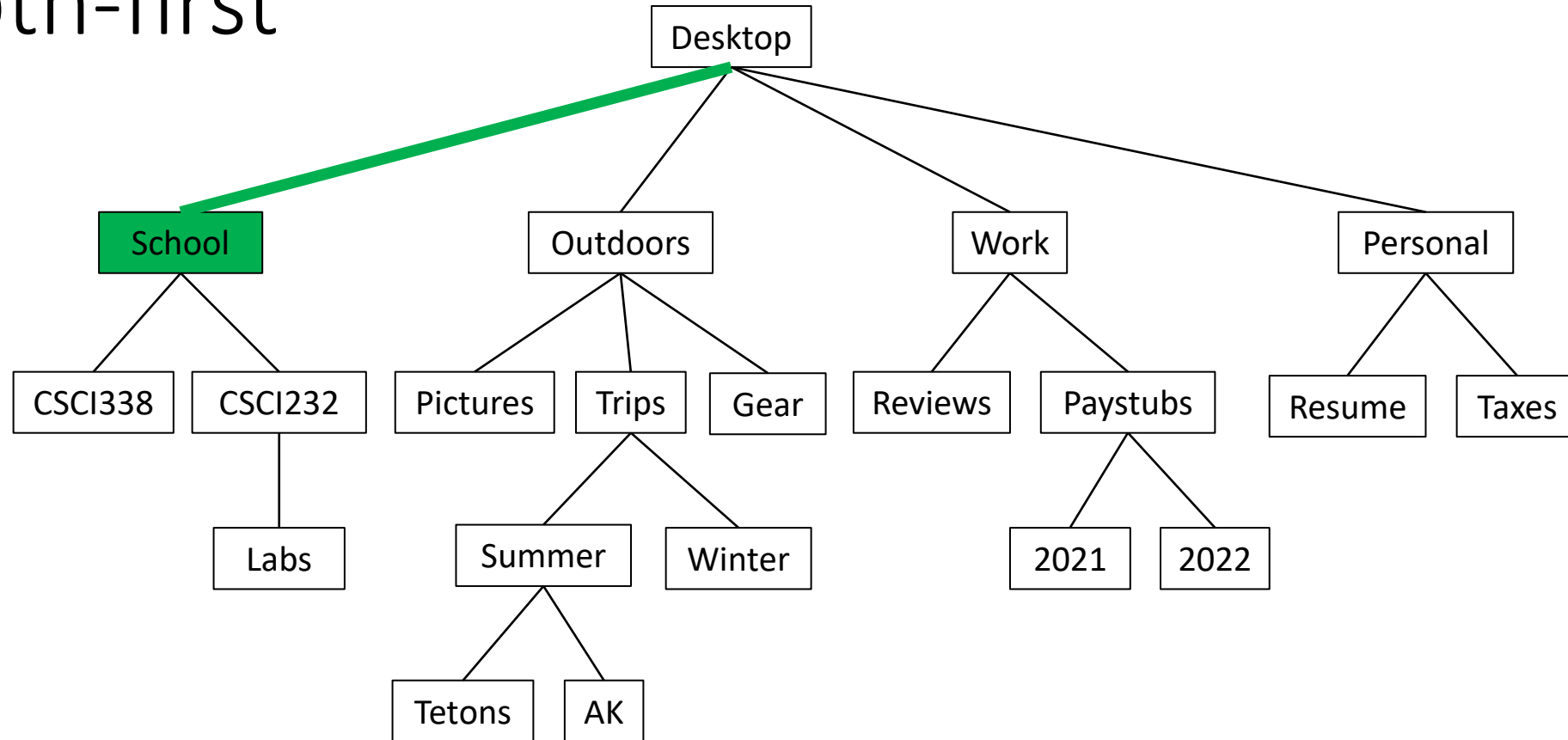


Depth-first



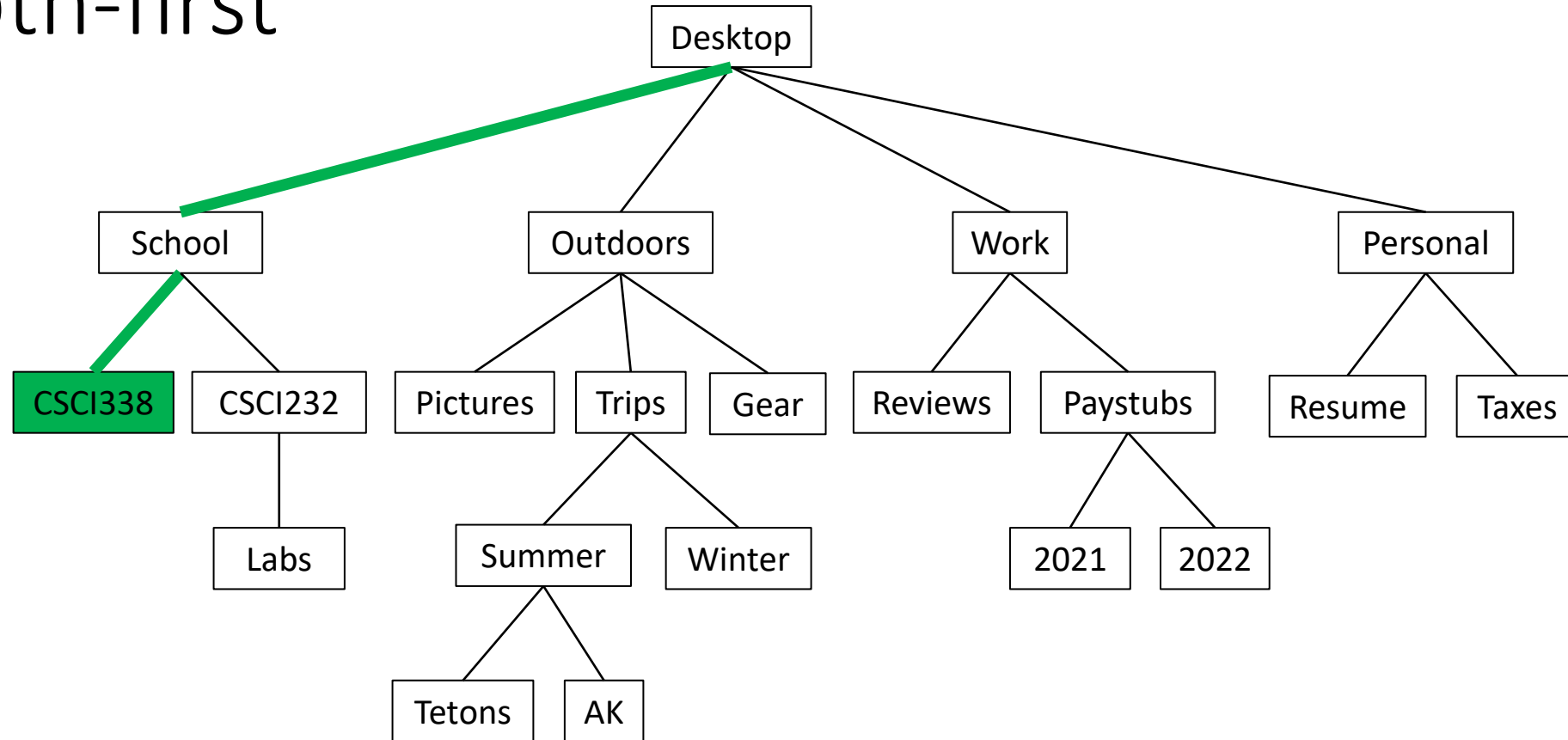
1. Go all the way down to the “first” leaf.

Depth-first



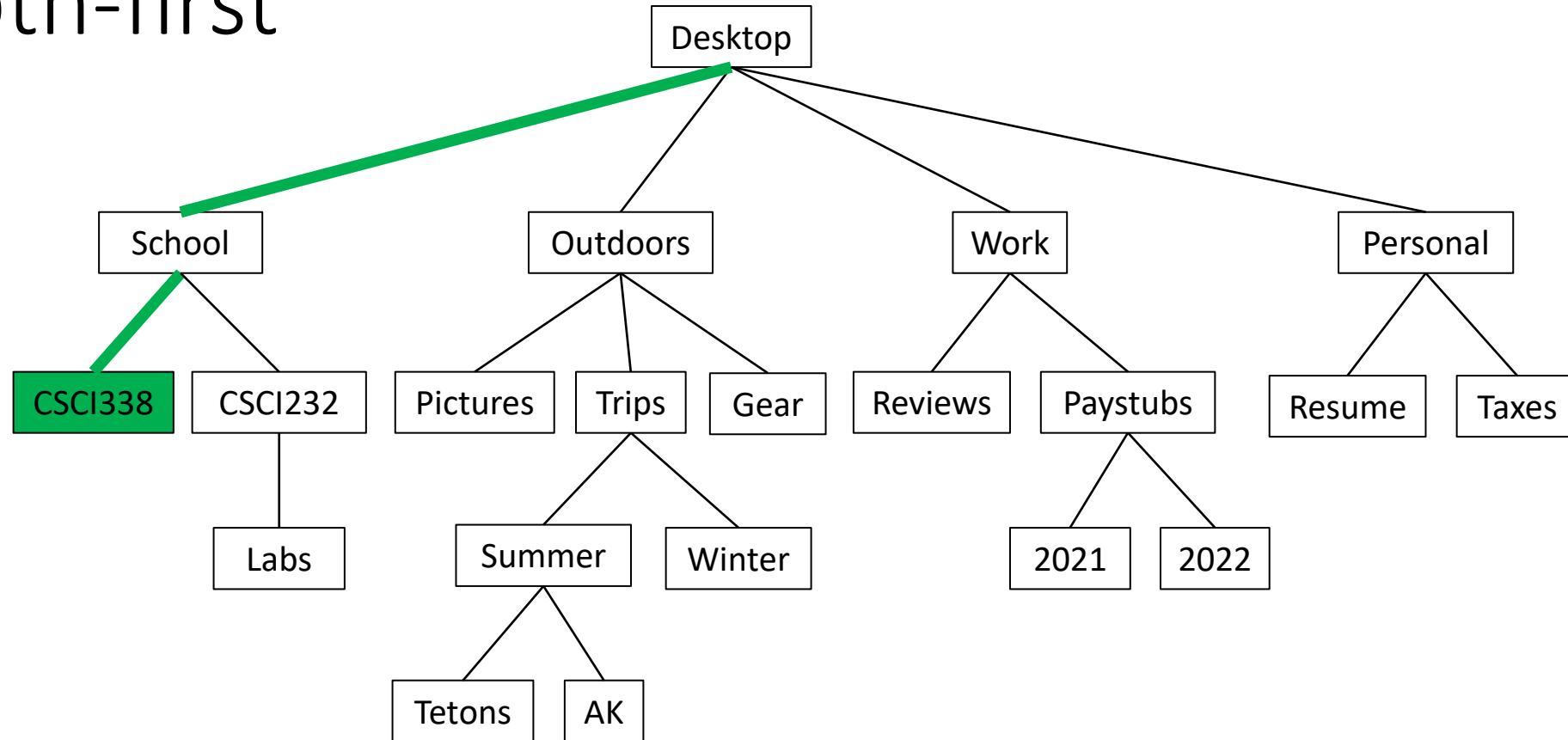
1. Go all the way down to the “first” leaf.

Depth-first



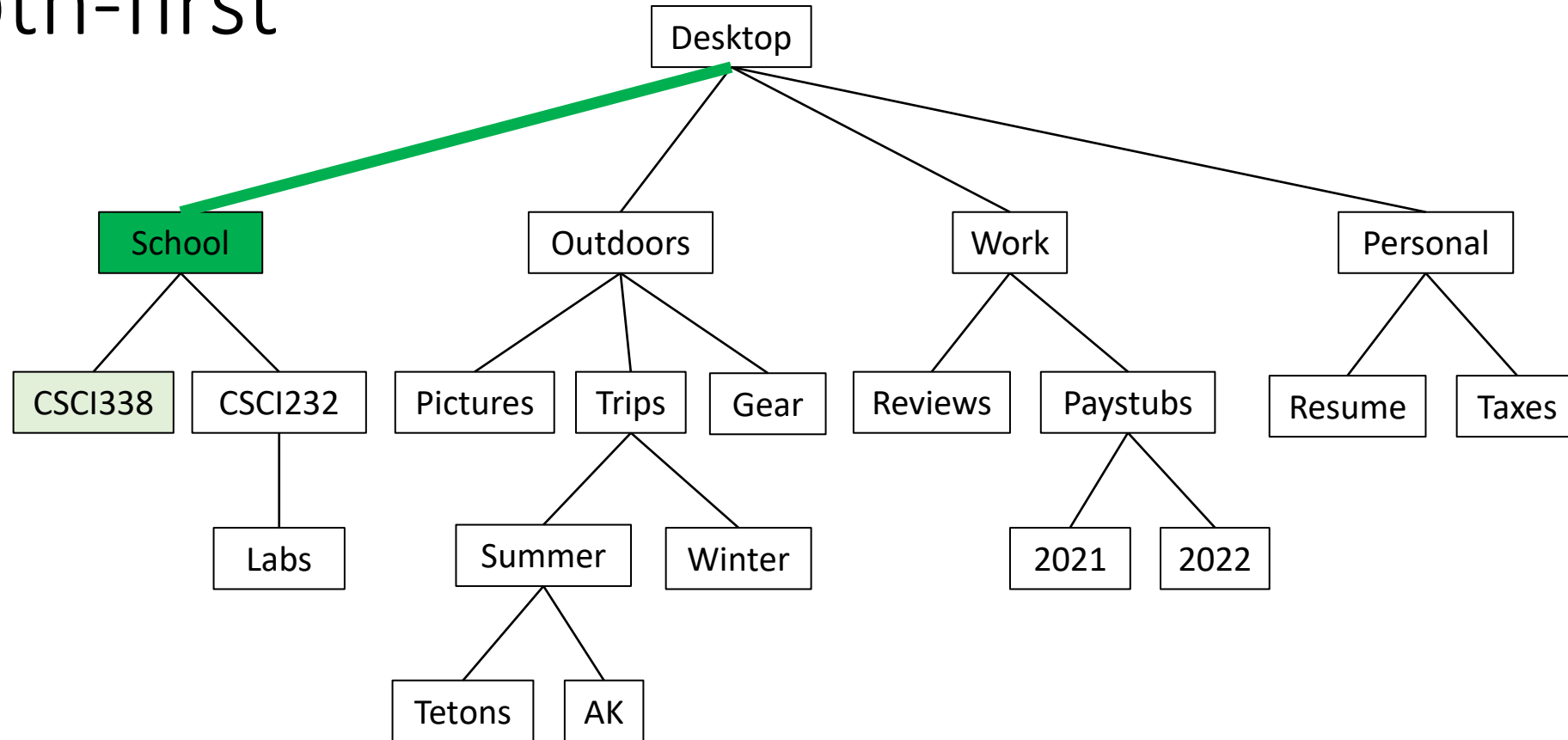
1. Go all the way down to the “first” leaf.

Depth-first



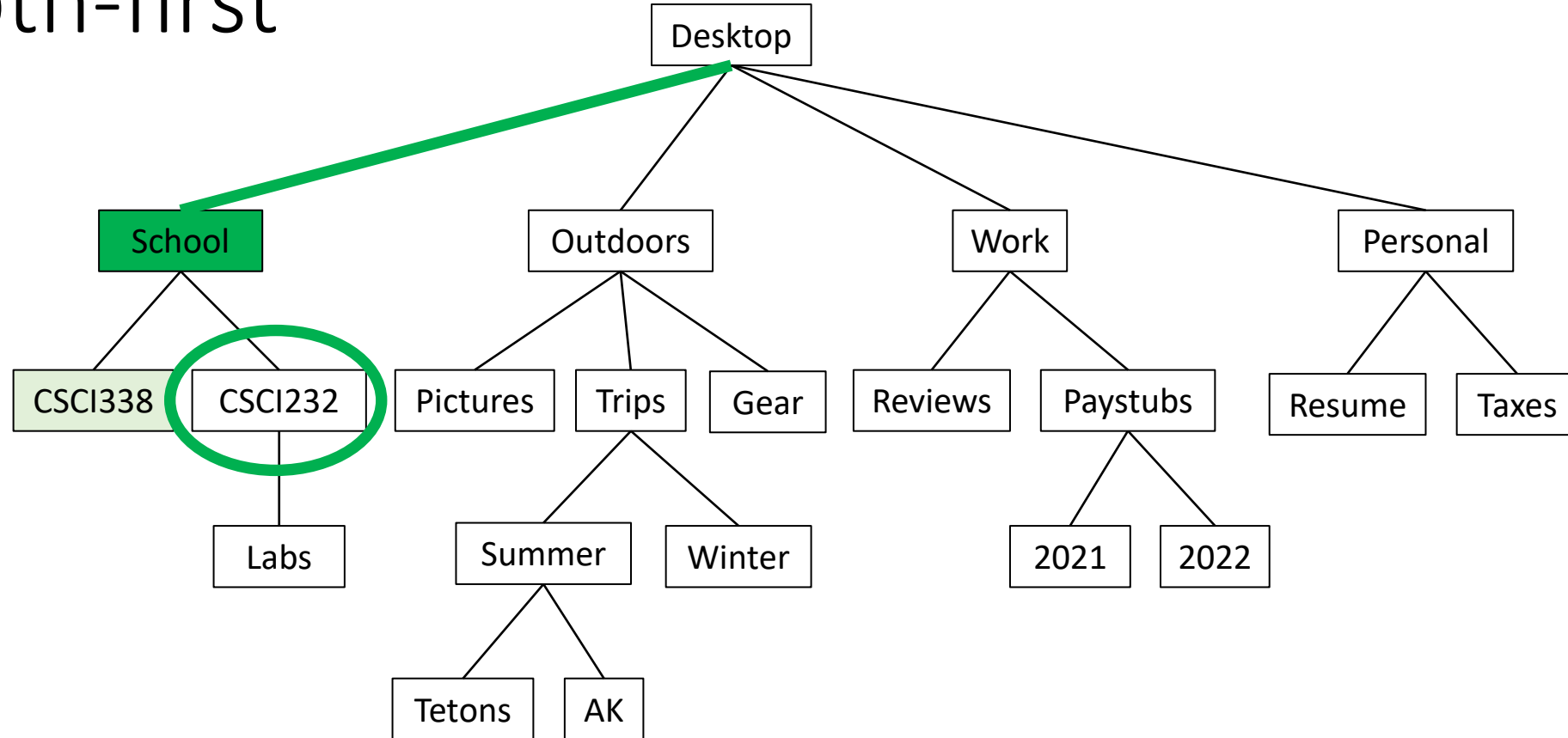
1. Go all the way down to the “first” leaf.
2. Backtrack until unvisited child is encountered.

Depth-first



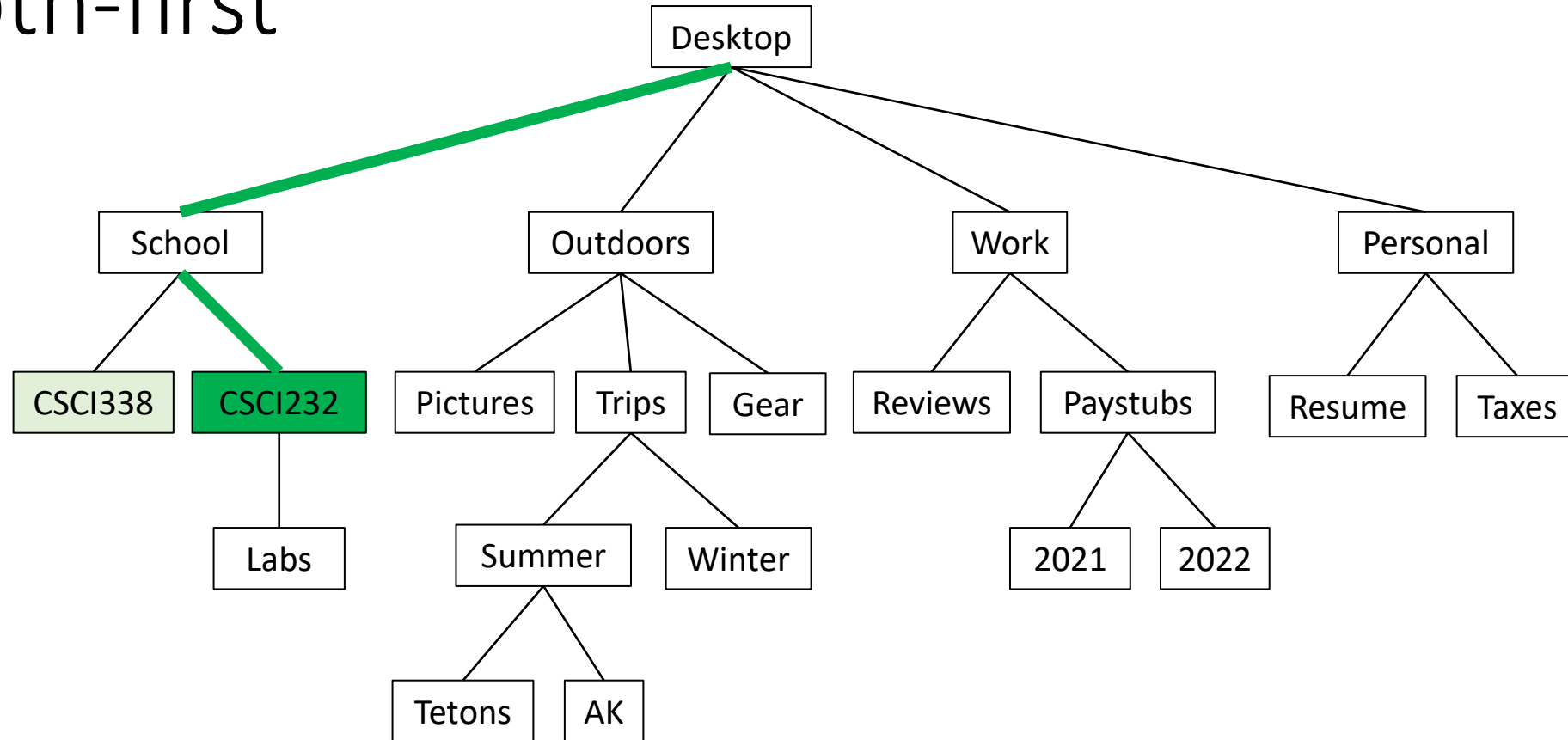
1. Go all the way down to the “first” leaf.
2. Backtrack until unvisited child is encountered.

Depth-first



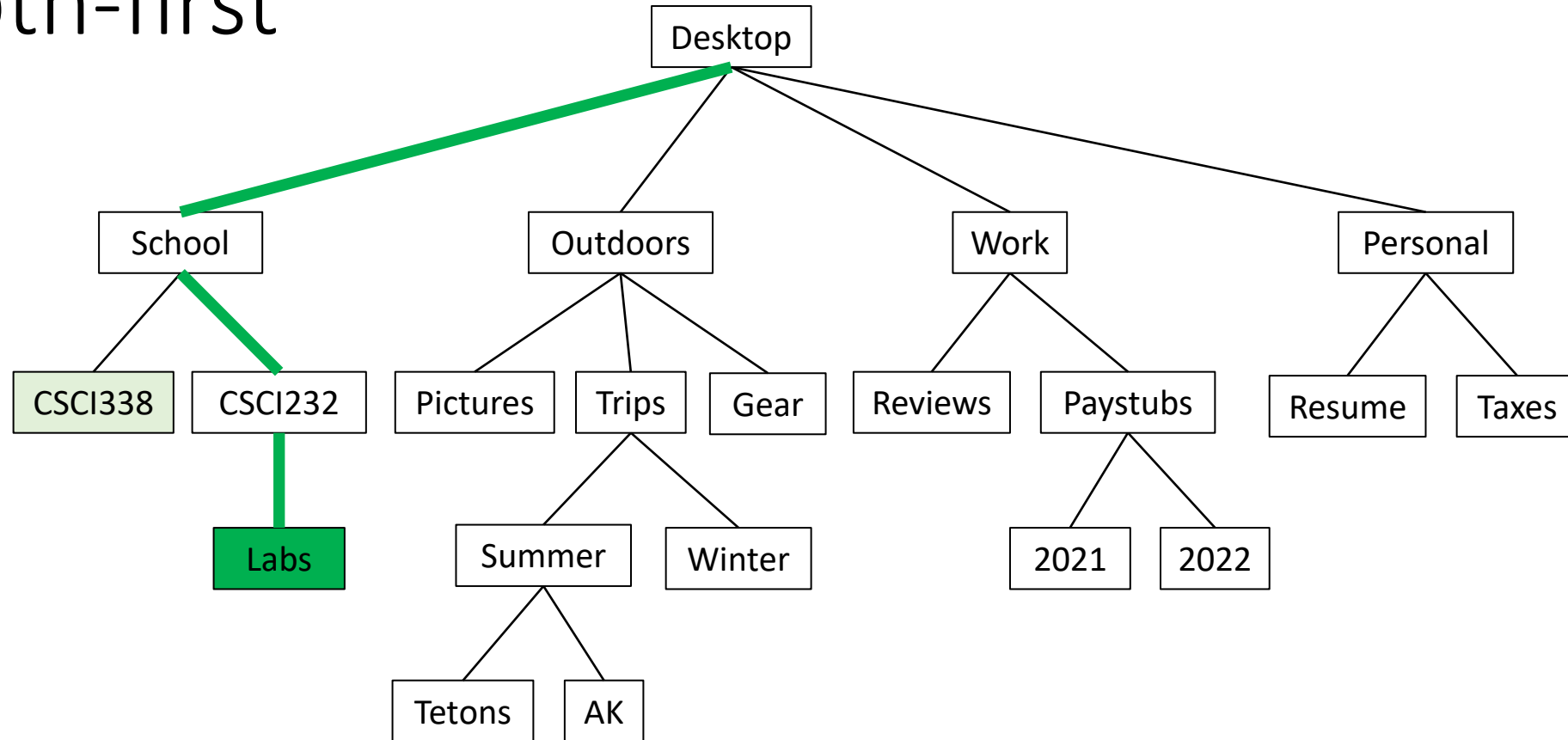
1. Go all the way down to the “first” leaf.
2. Backtrack until unvisited child is encountered.

Depth-first



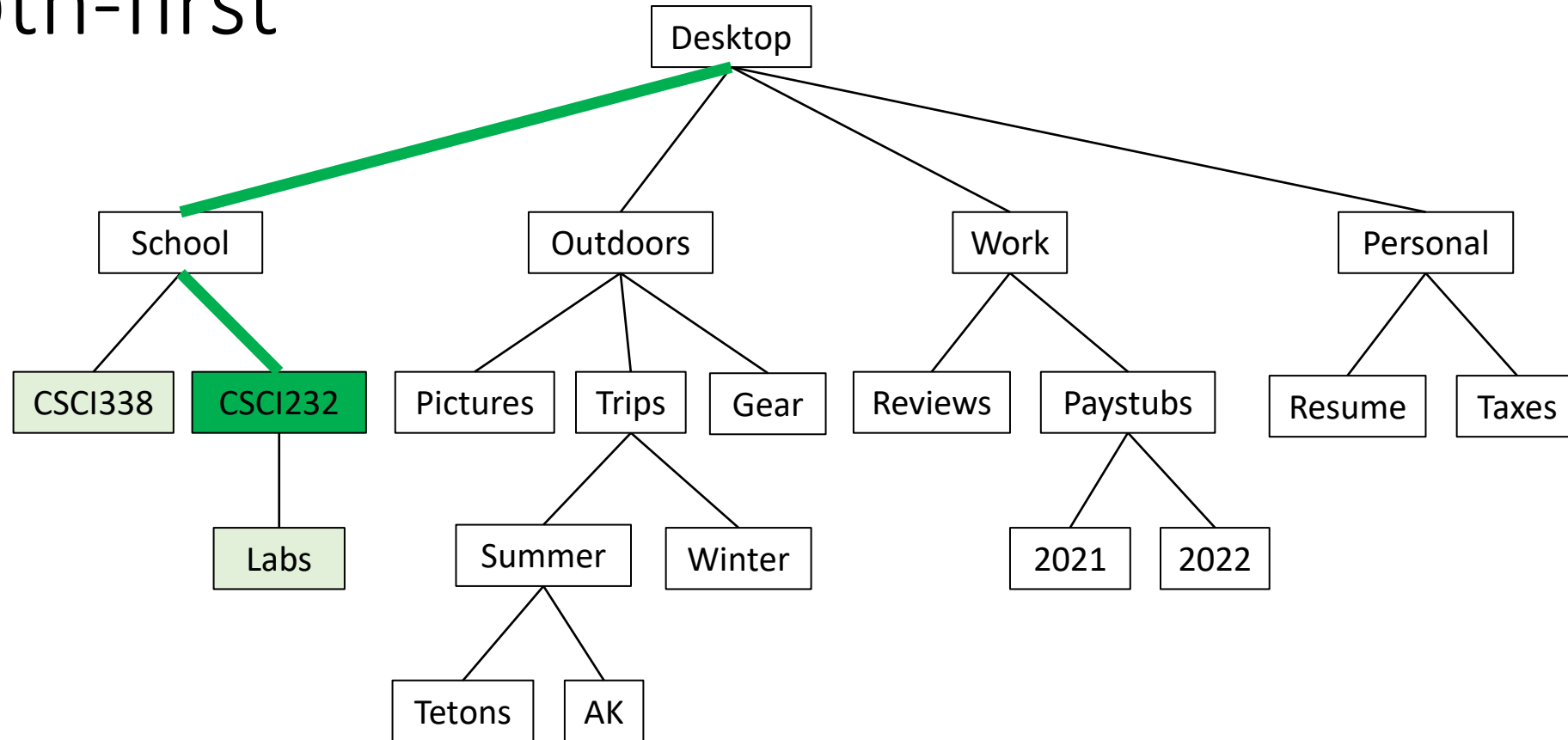
1. Go all the way down to the “first” leaf.
2. Backtrack until unvisited child is encountered.
3. Repeat.

Depth-first



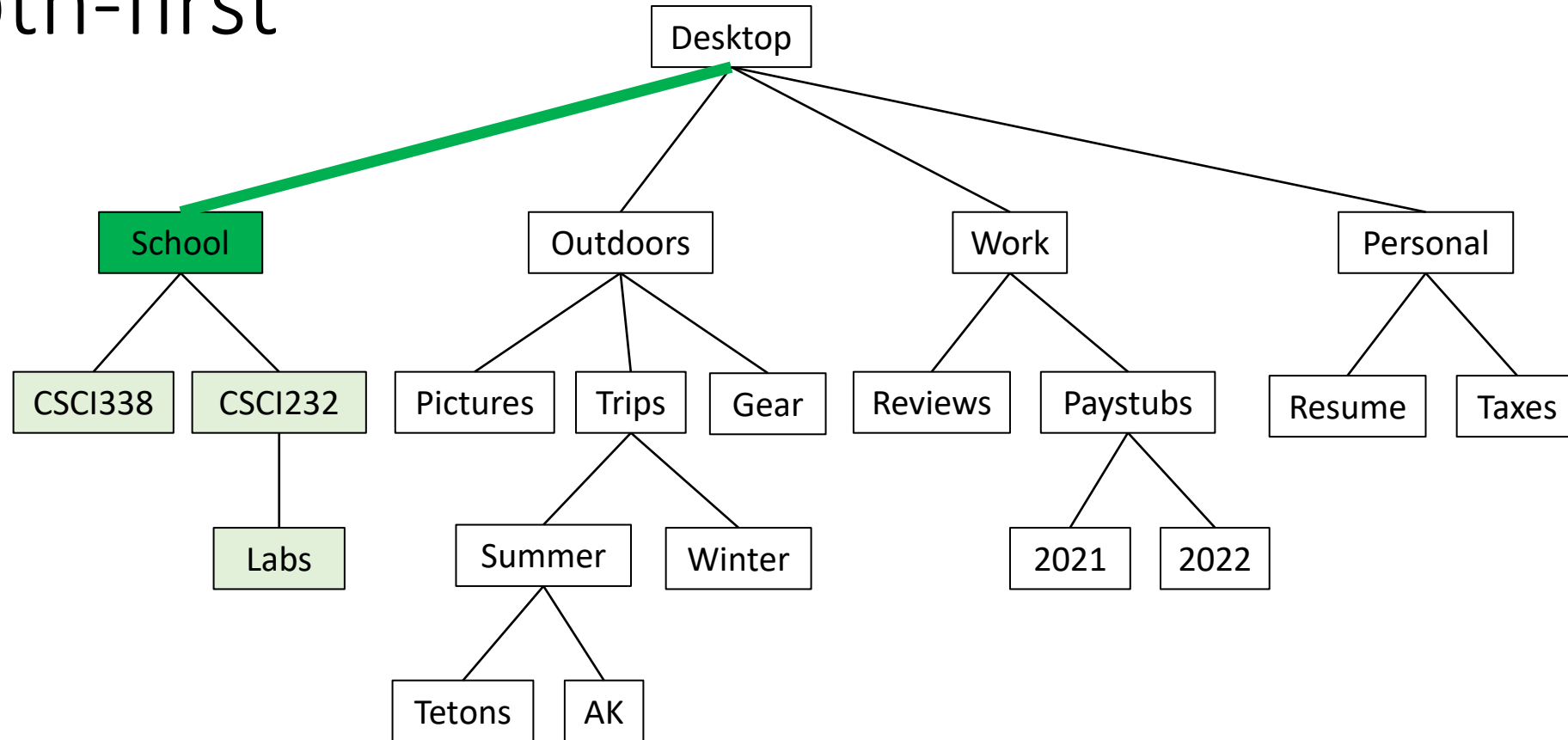
1. Go all the way down to the “first” leaf.
2. Backtrack until unvisited child is encountered.
3. Repeat.

Depth-first



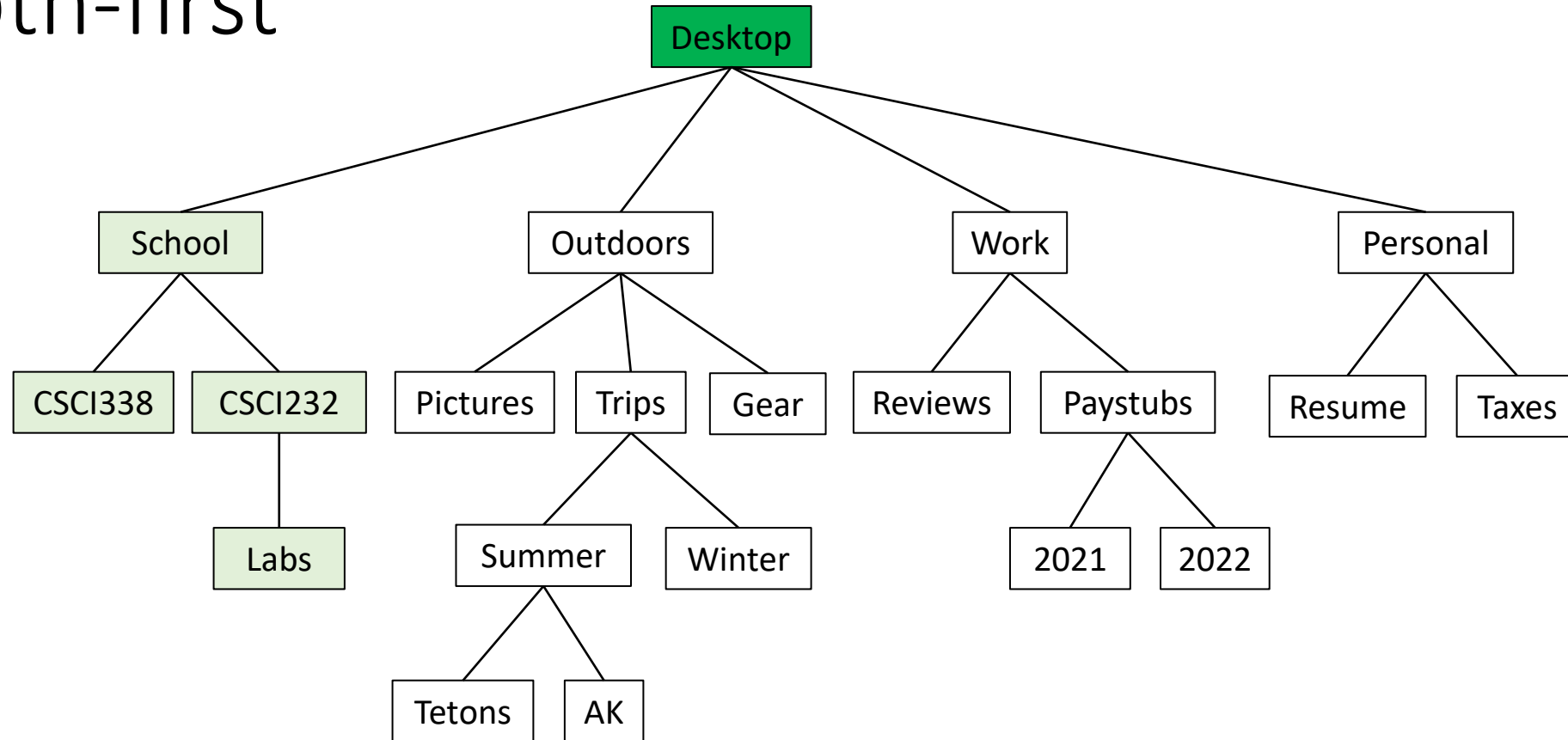
1. Go all the way down to the “first” leaf.
2. Backtrack until unvisited child is encountered.
3. Repeat.

Depth-first



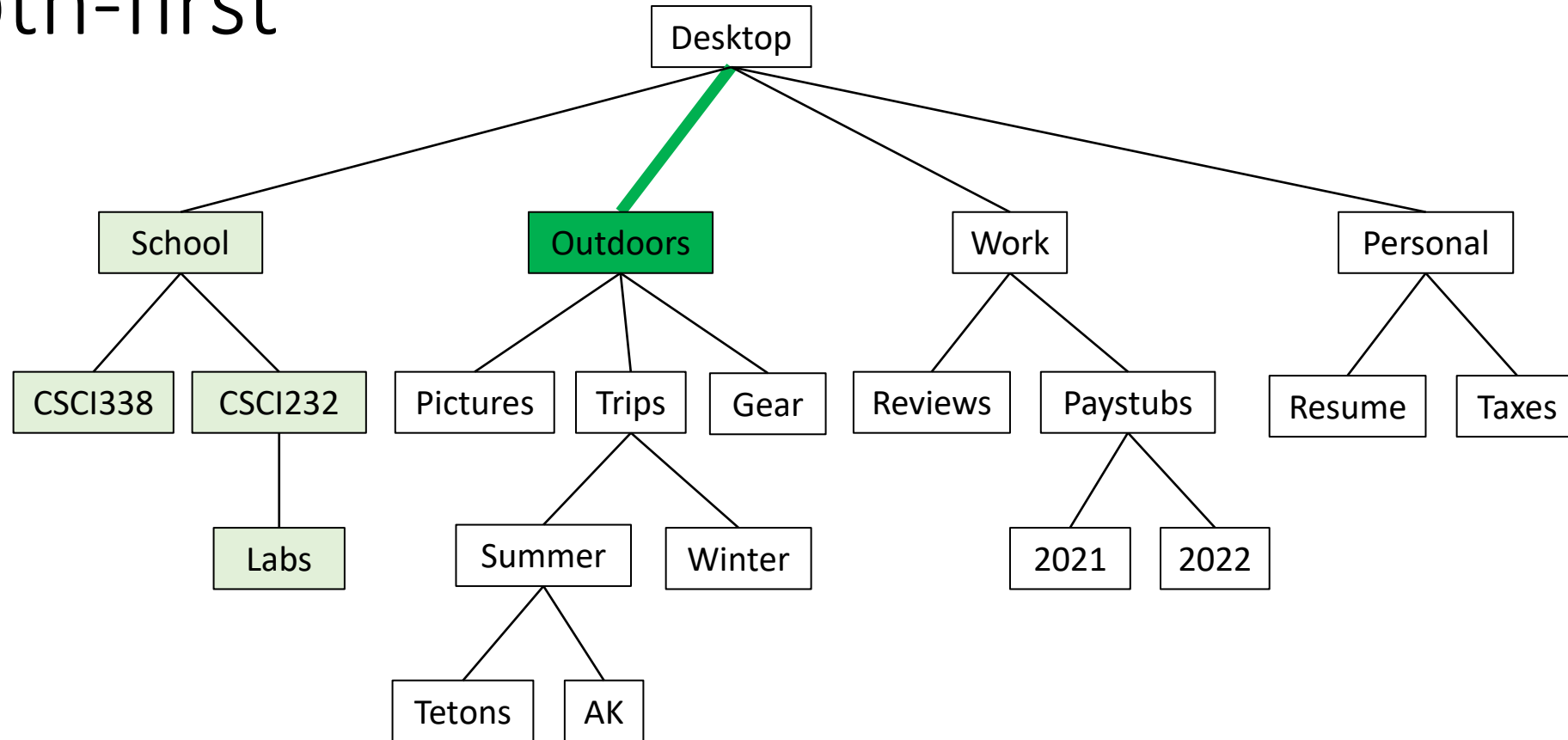
1. Go all the way down to the “first” leaf.
2. Backtrack until unvisited child is encountered.
3. Repeat.

Depth-first



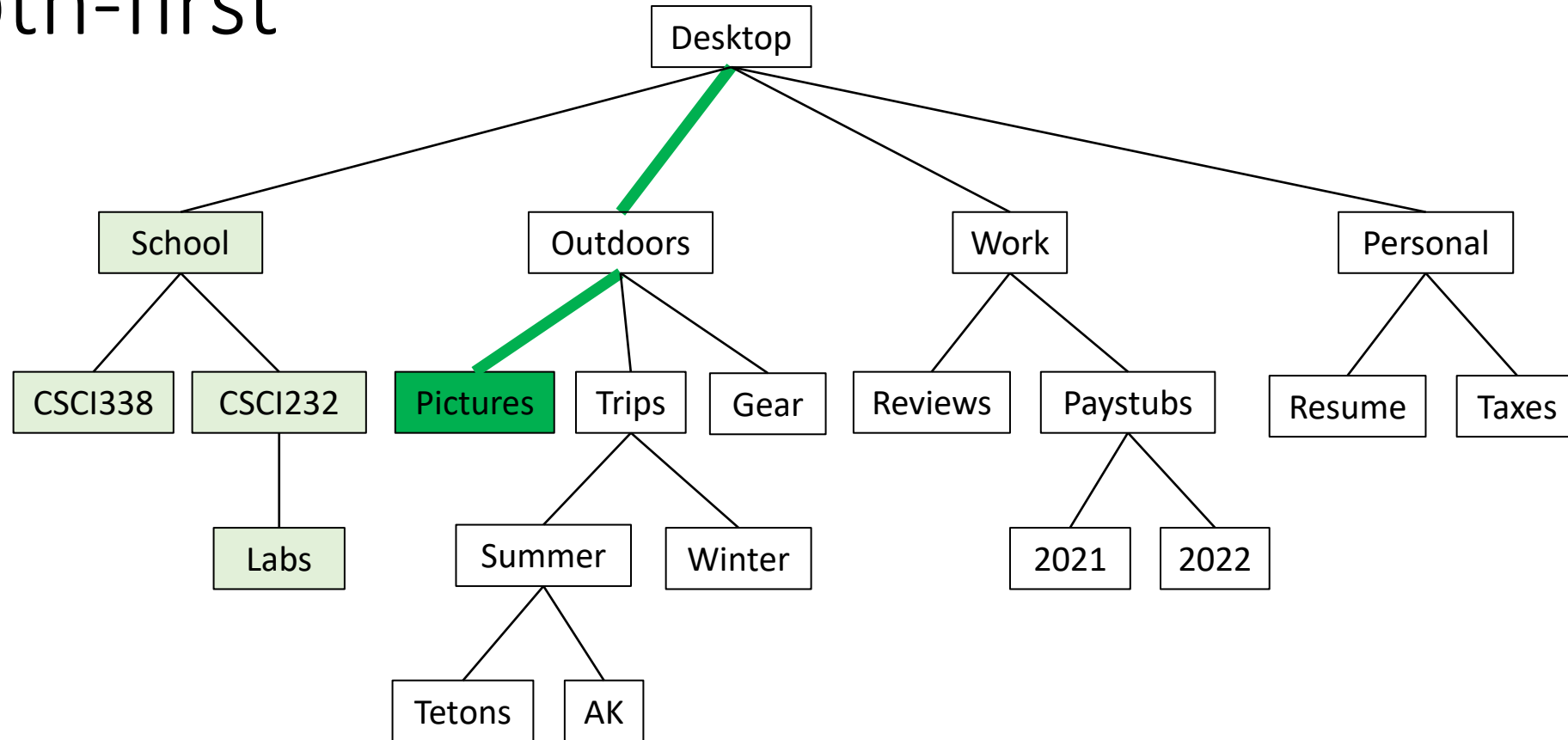
1. Go all the way down to the “first” leaf.
2. Backtrack until unvisited child is encountered.
3. Repeat.

Depth-first



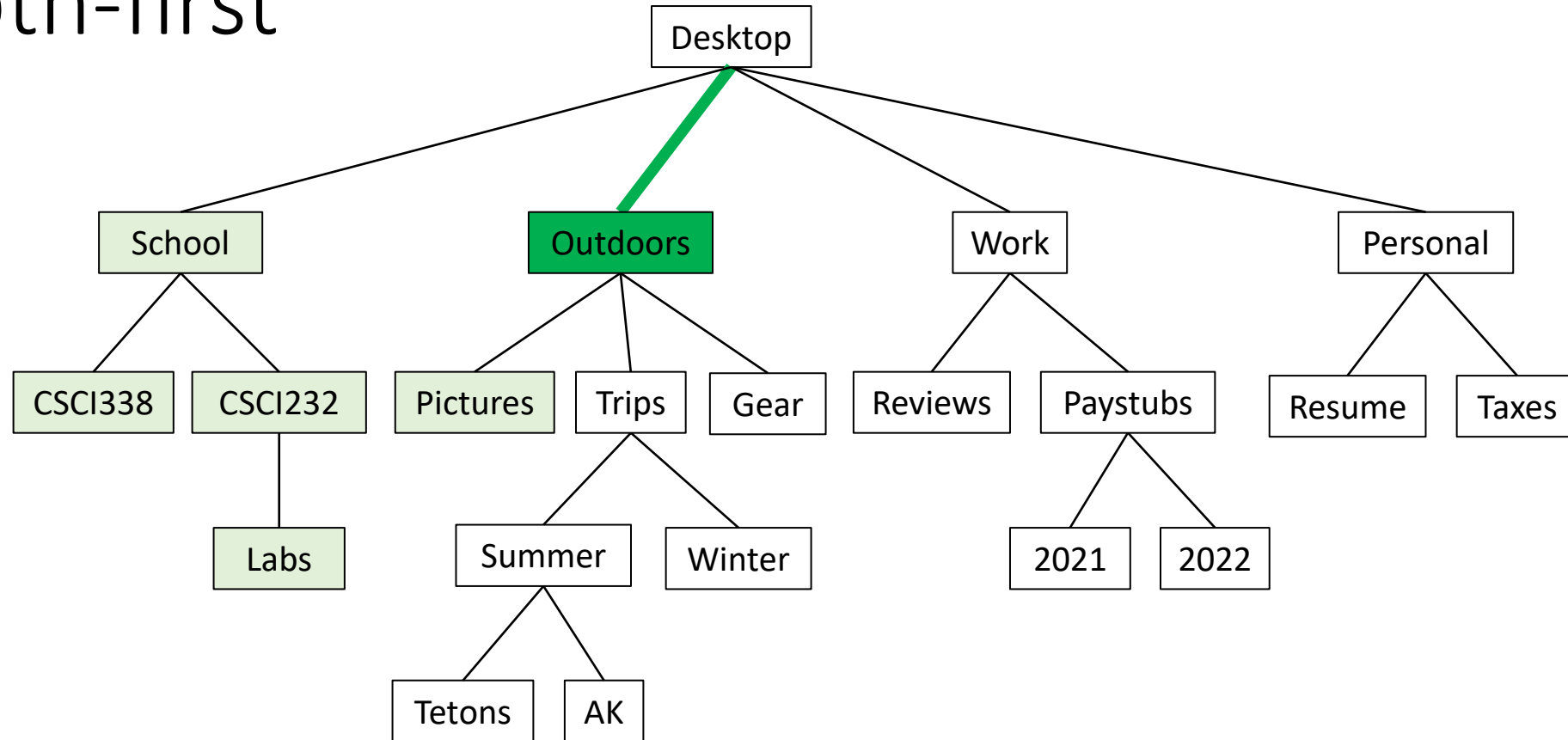
1. Go all the way down to the “first” leaf.
2. Backtrack until unvisited child is encountered.
3. Repeat.

Depth-first



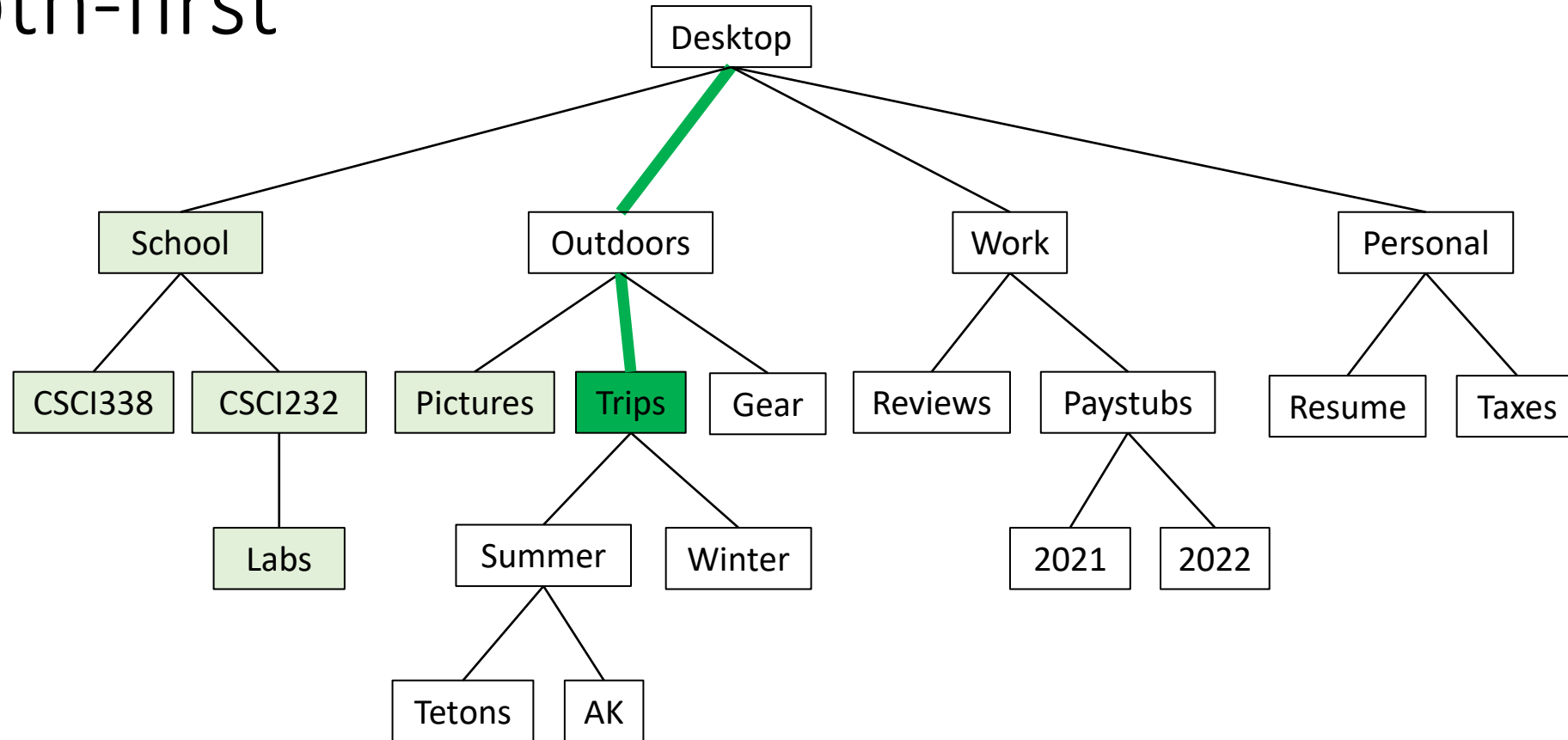
1. Go all the way down to the “first” leaf.
2. Backtrack until unvisited child is encountered.
3. Repeat.

Depth-first



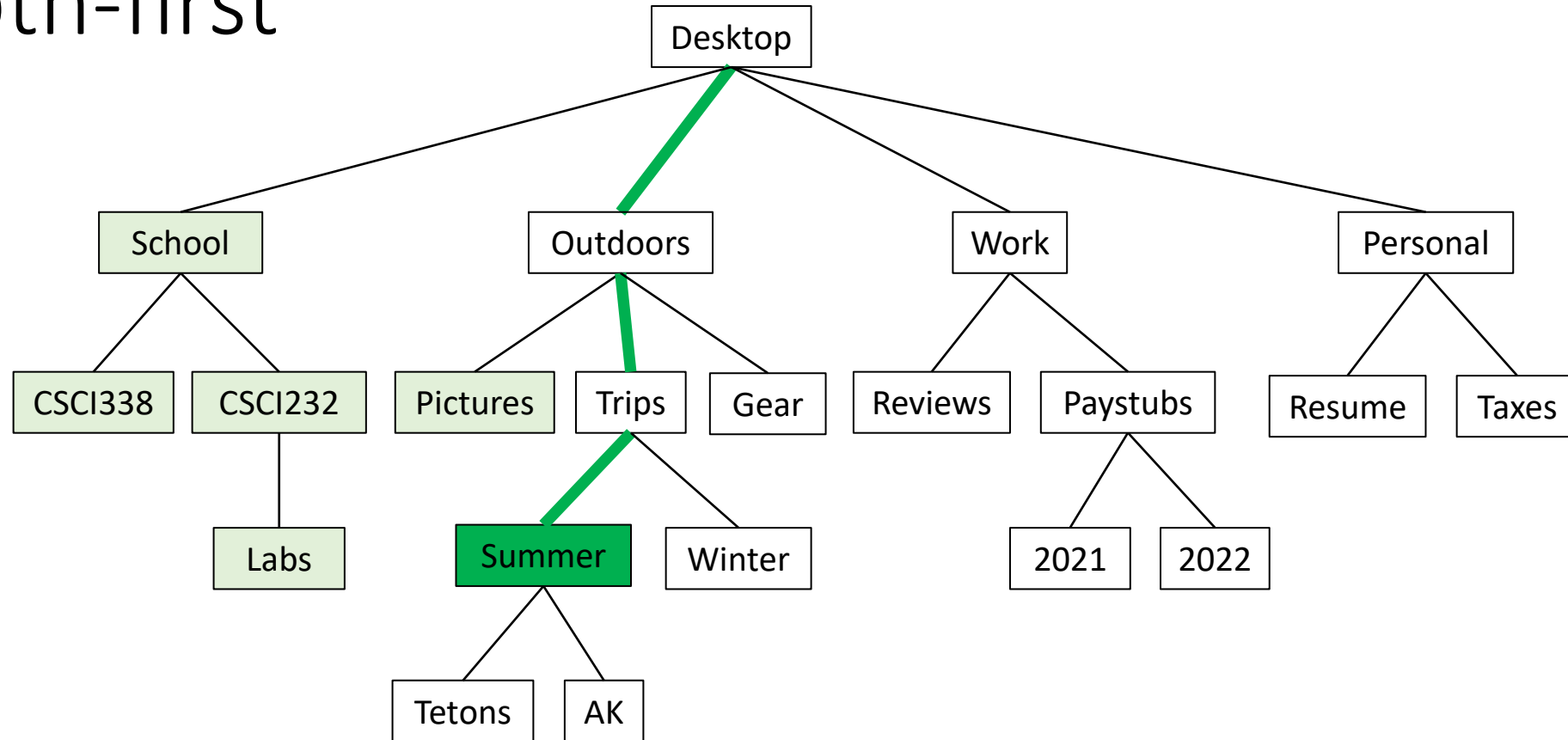
1. Go all the way down to the “first” leaf.
2. Backtrack until unvisited child is encountered.
3. Repeat.

Depth-first



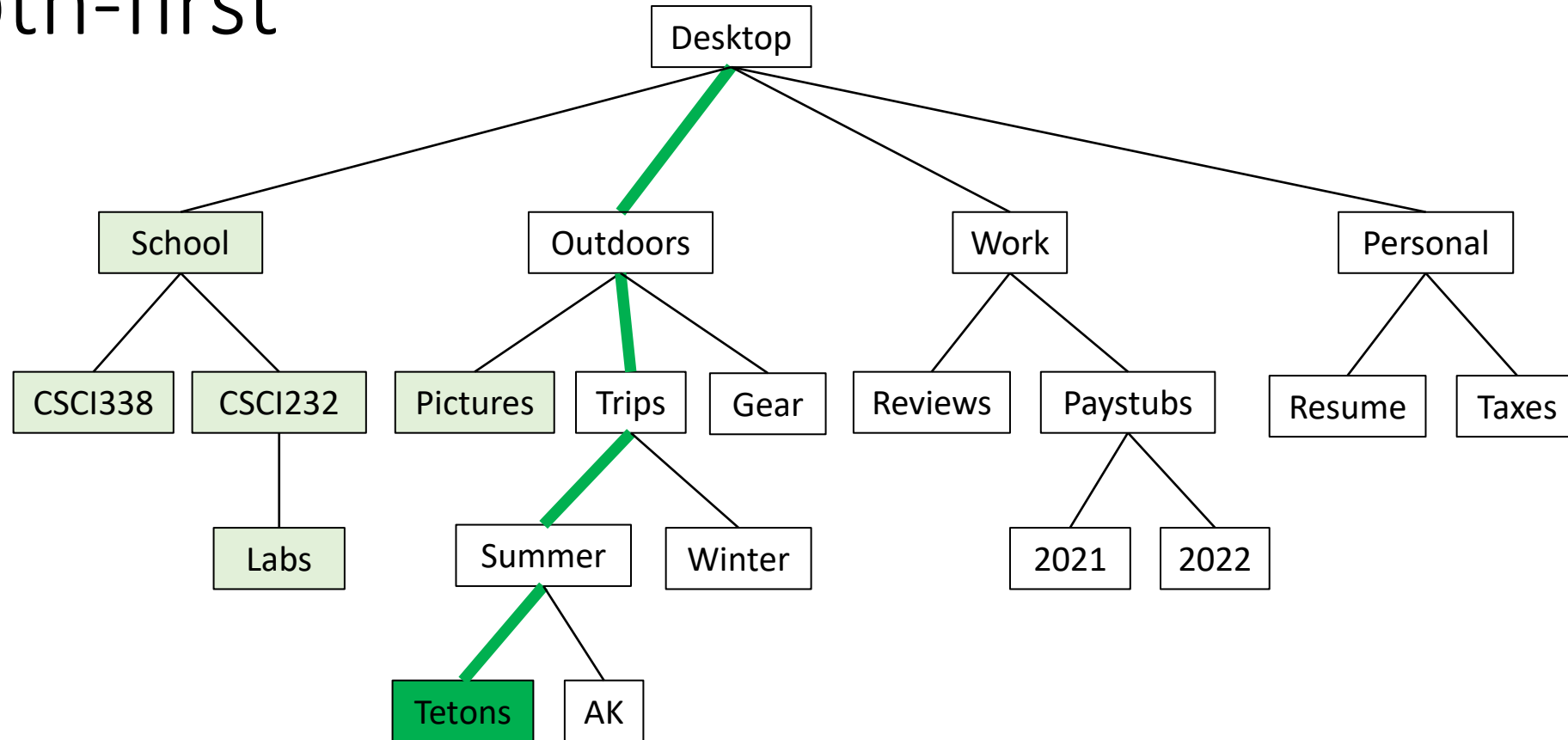
1. Go all the way down to the “first” leaf.
2. Backtrack until unvisited child is encountered.
3. Repeat.

Depth-first



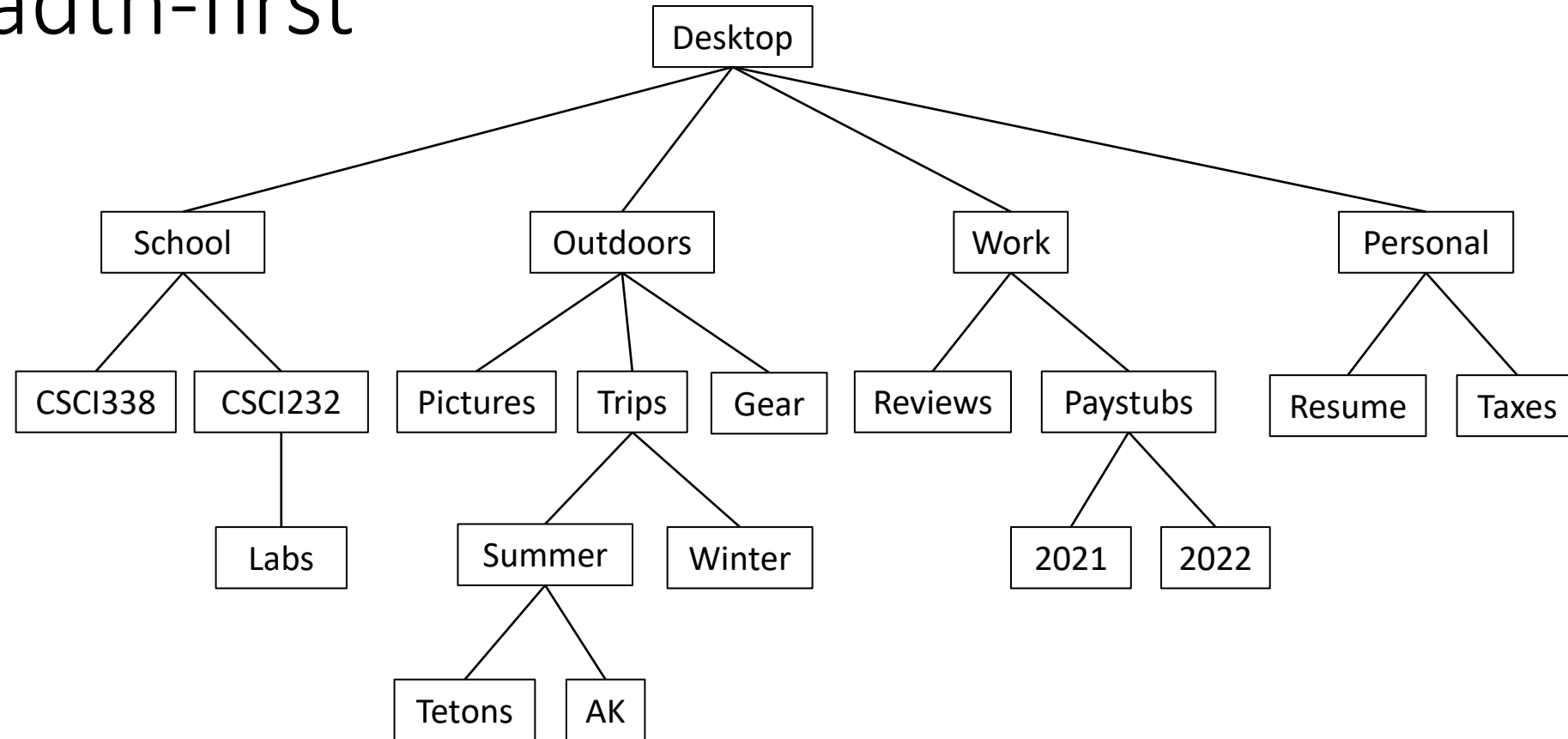
1. Go all the way down to the “first” leaf.
2. Backtrack until unvisited child is encountered.
3. Repeat.

Depth-first



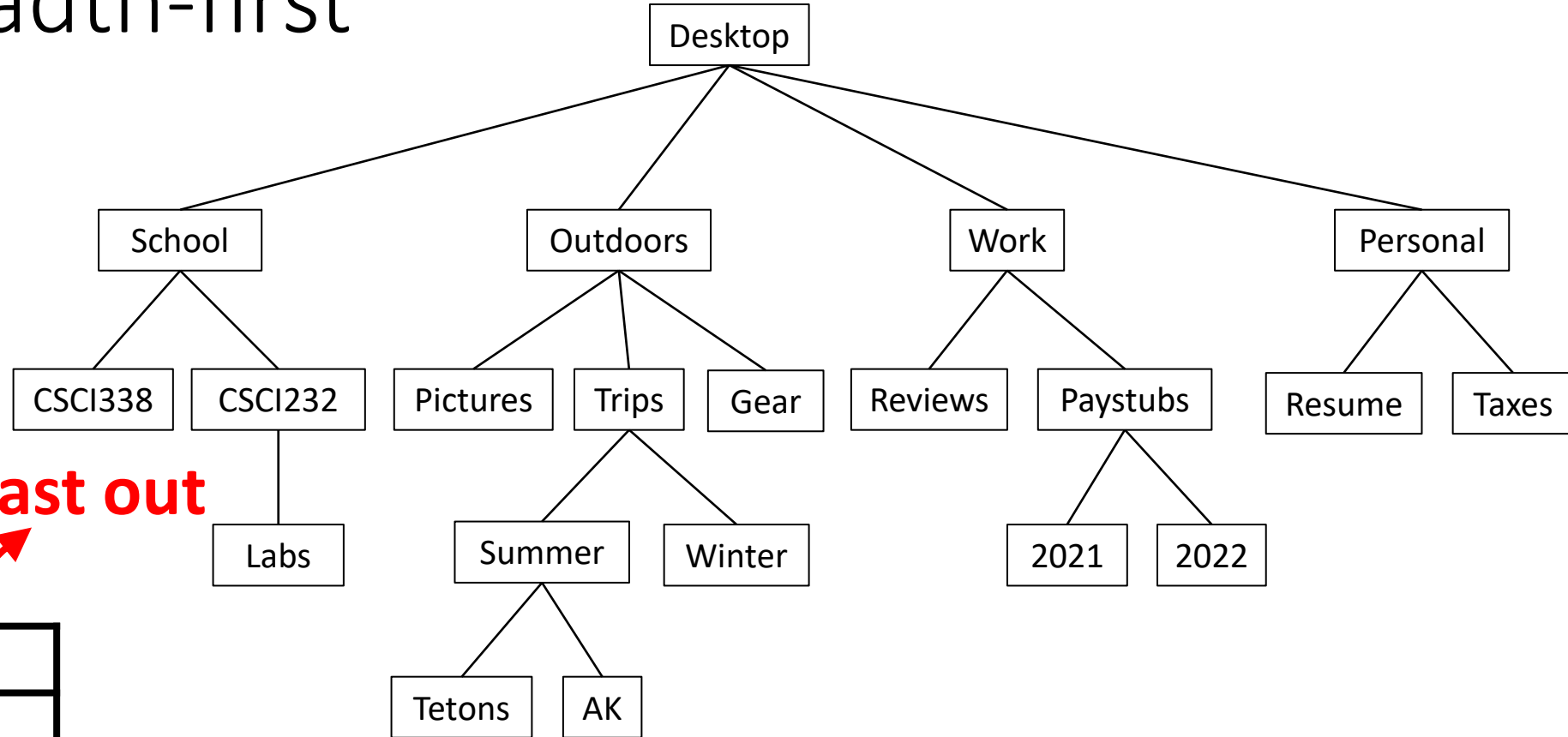
1. Go all the way down to the “first” leaf.
2. Backtrack until unvisited child is encountered.
3. Repeat.

Breadth-first

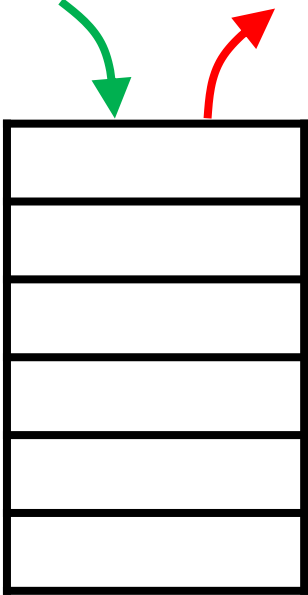


How to implement this?

Breadth-first

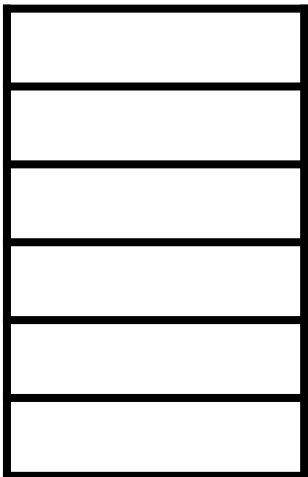
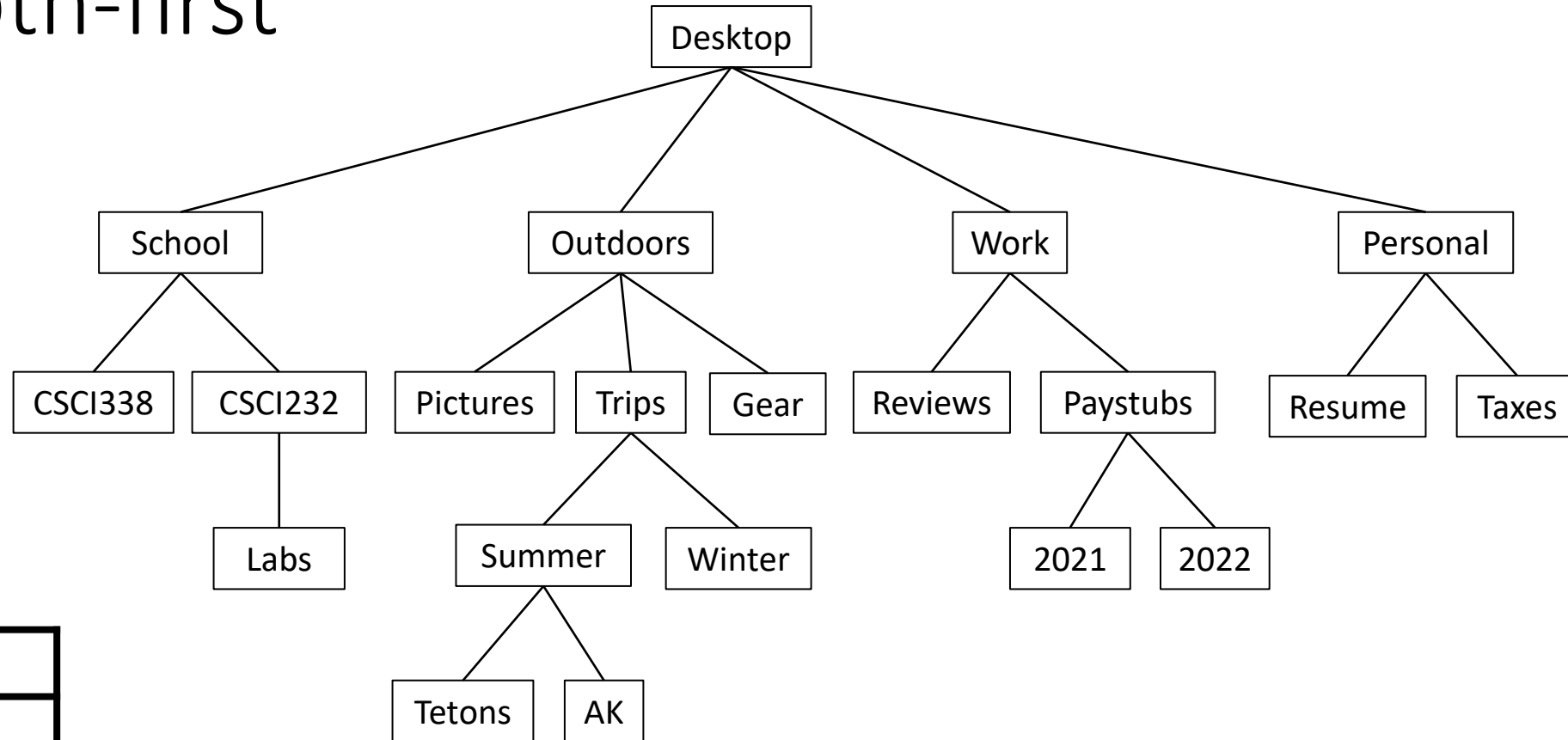


First in **Last out**



How to implement this?
Stack?

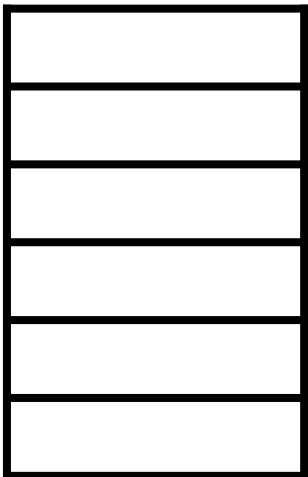
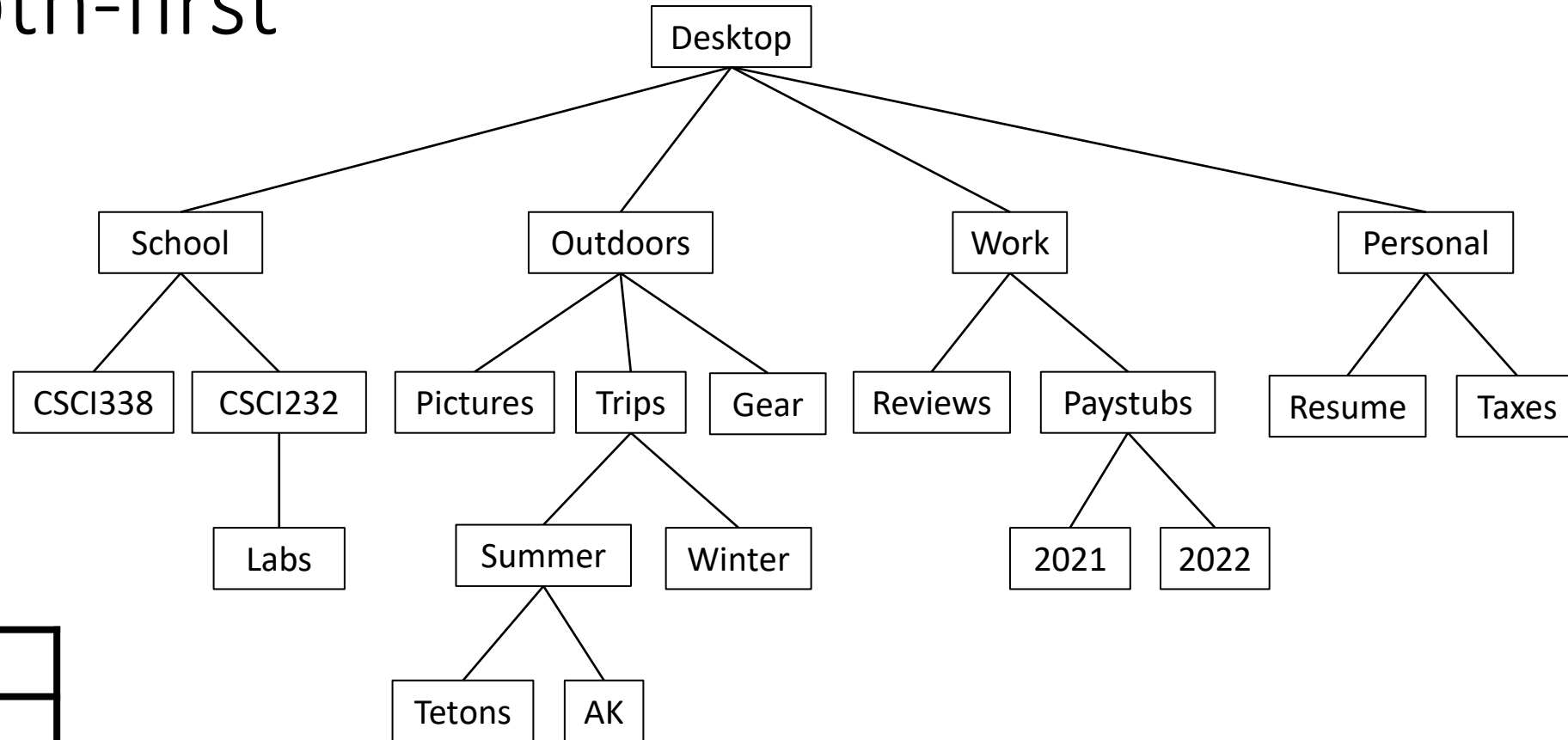
Depth-first



Every time we “visit” a node we:

1. Remove node from stack.

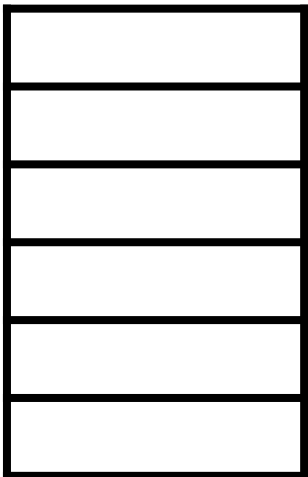
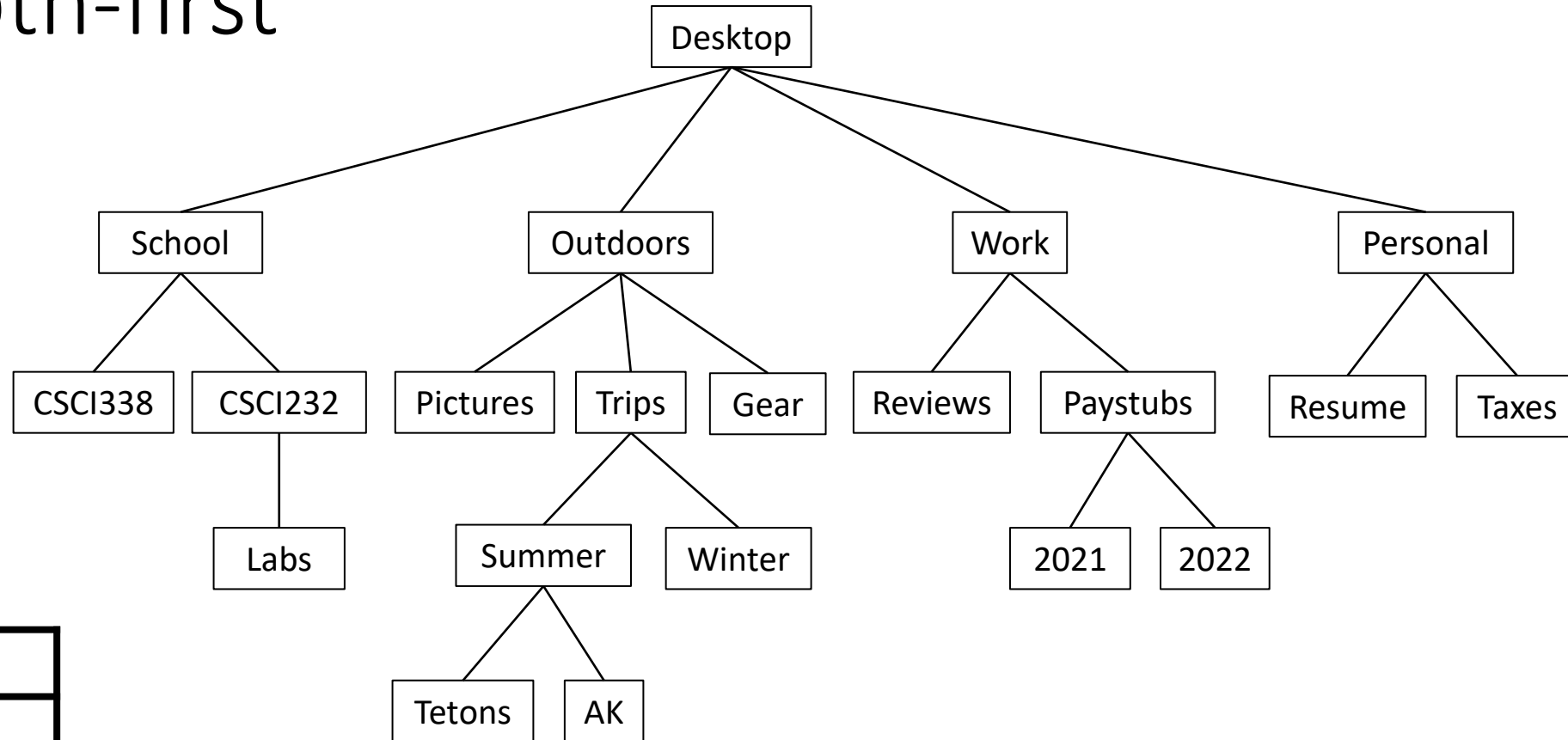
Depth-first



Every time we “visit” a node we:

1. Remove node from stack.
2. Execute the action (e.g., print, compare,...).

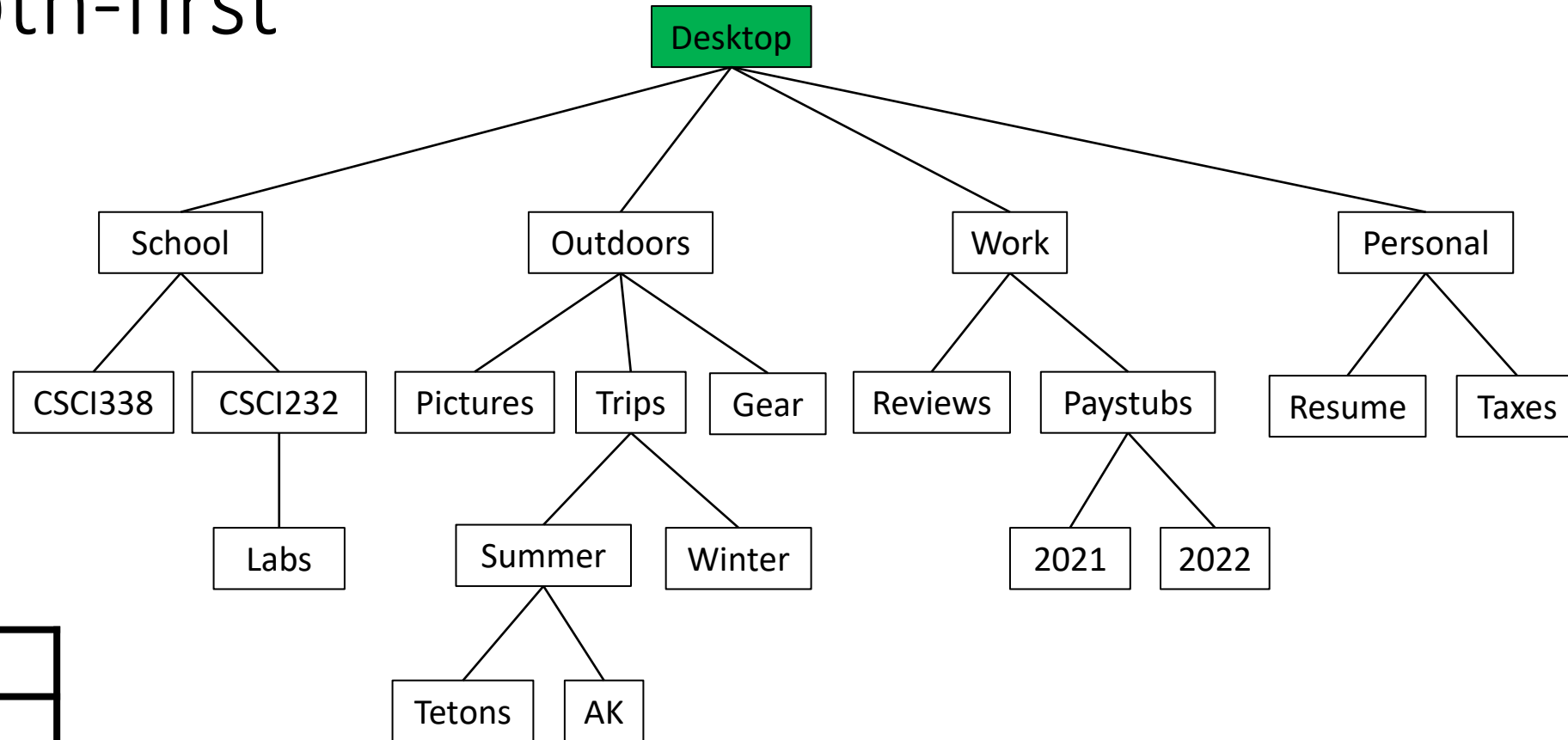
Depth-first



Every time we “visit” a node we:

1. Remove node from stack.
2. Execute the action (e.g., print, compare,...).
3. Push all children to the stack.

Depth-first

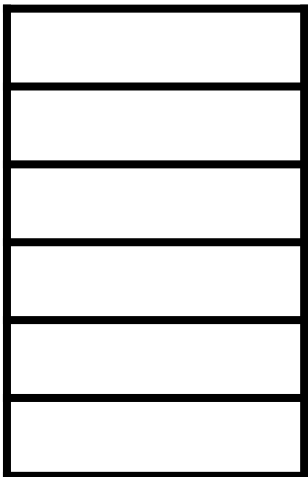
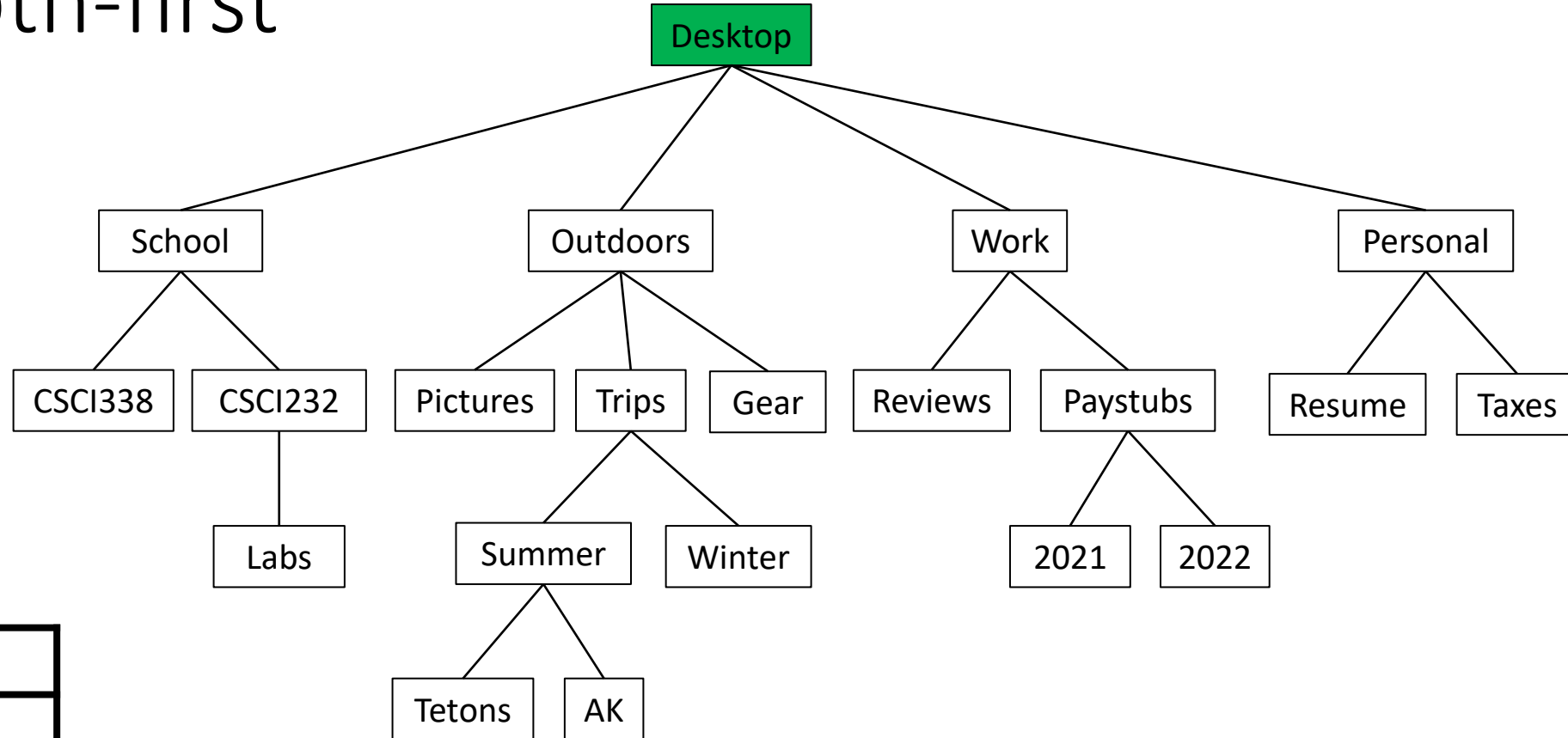


Desktop

Every time we “visit” a node we:

1. Remove node from stack.
2. Execute the action (e.g., print, compare,...).
3. Push all children to the stack.

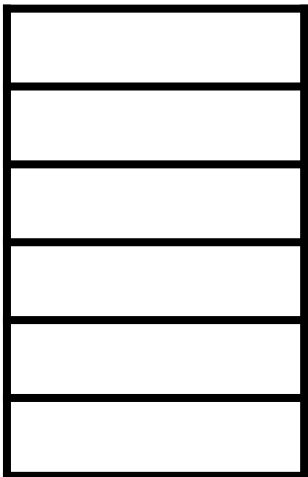
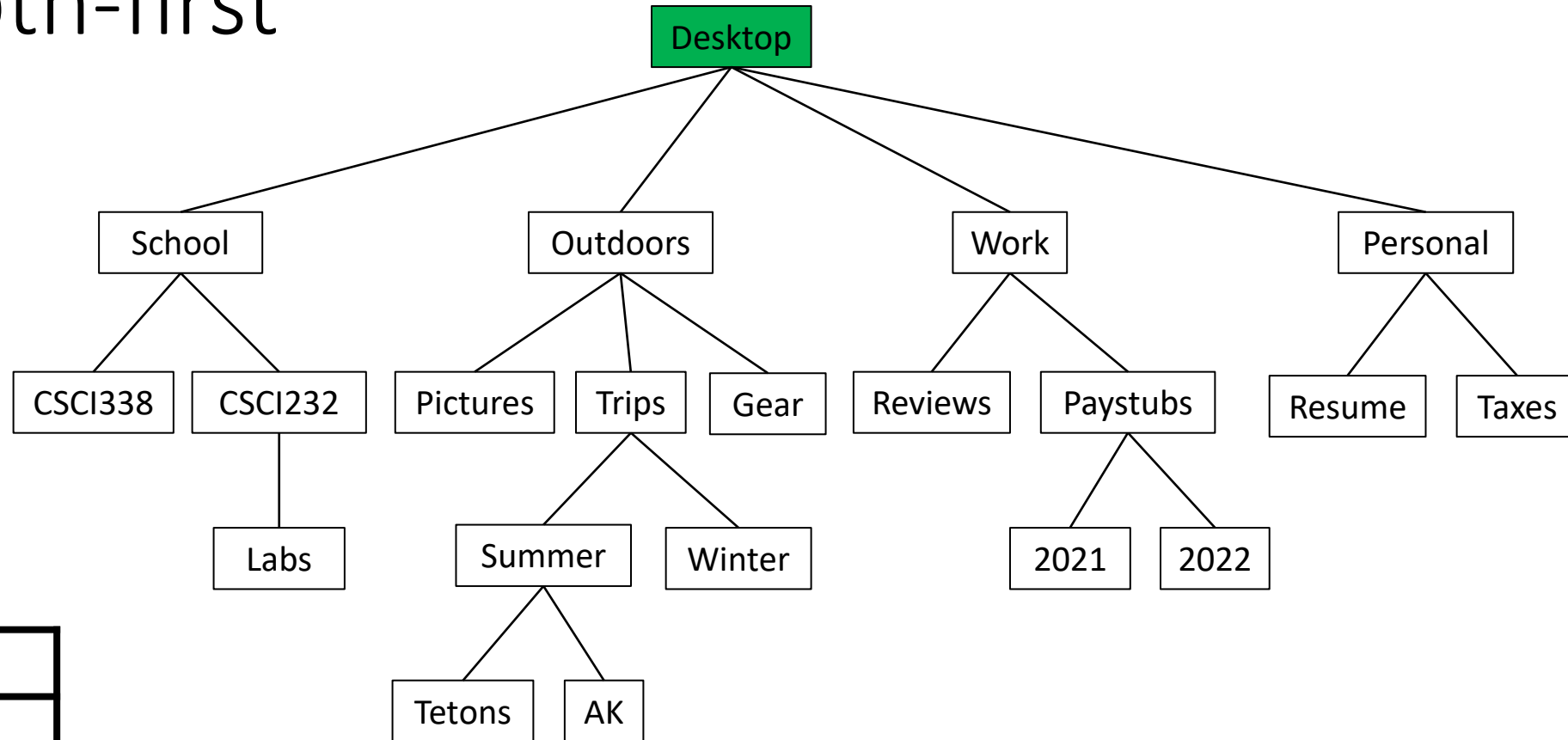
Depth-first



Every time we “visit” a node we:

1. Remove node from stack.
2. Execute the action (e.g., print, compare,...).
3. Push all children to the stack.

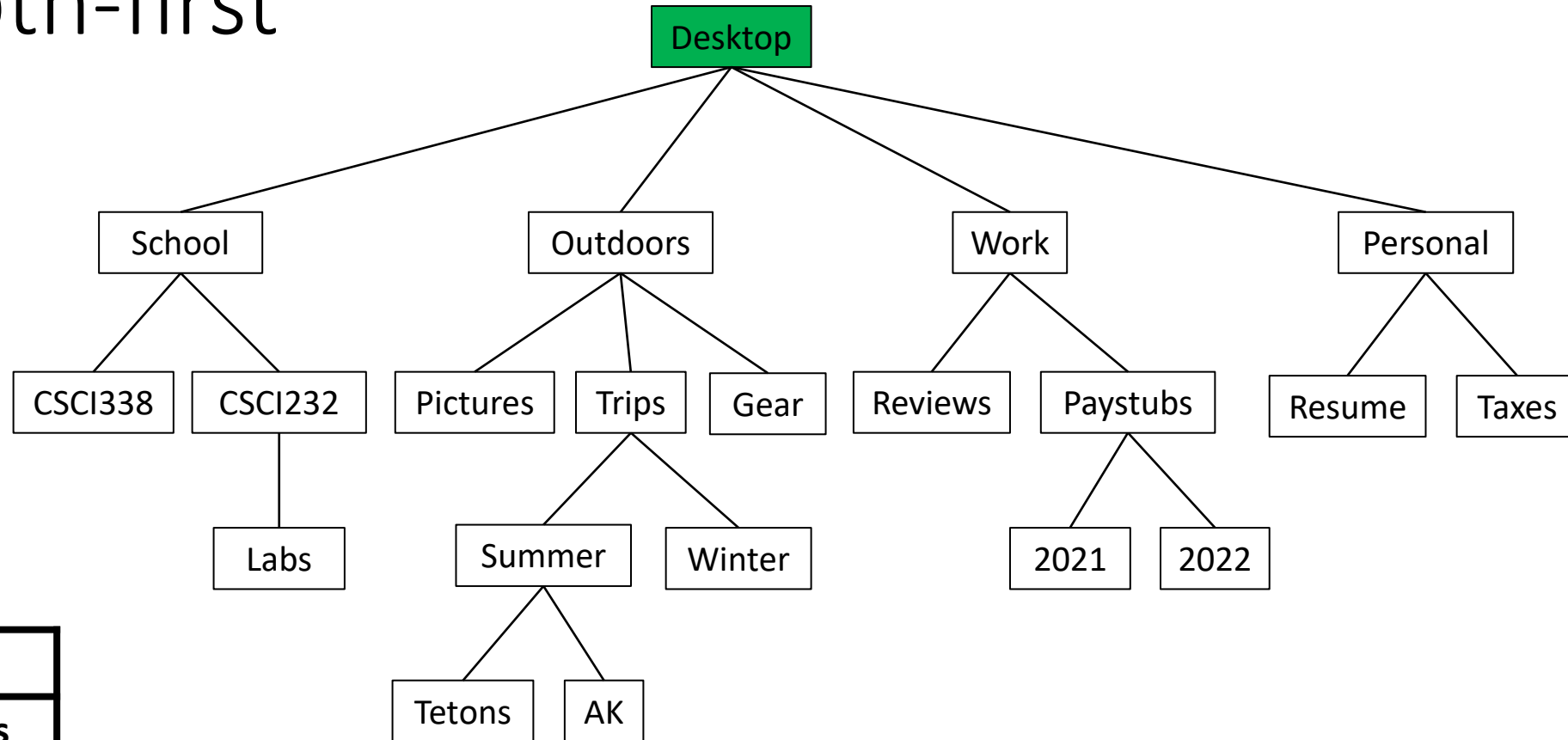
Depth-first



Every time we “visit” a node we:

1. Remove node from stack.
2. Execute the action (e.g., print, compare,...).
3. Push all children to the stack.

Depth-first

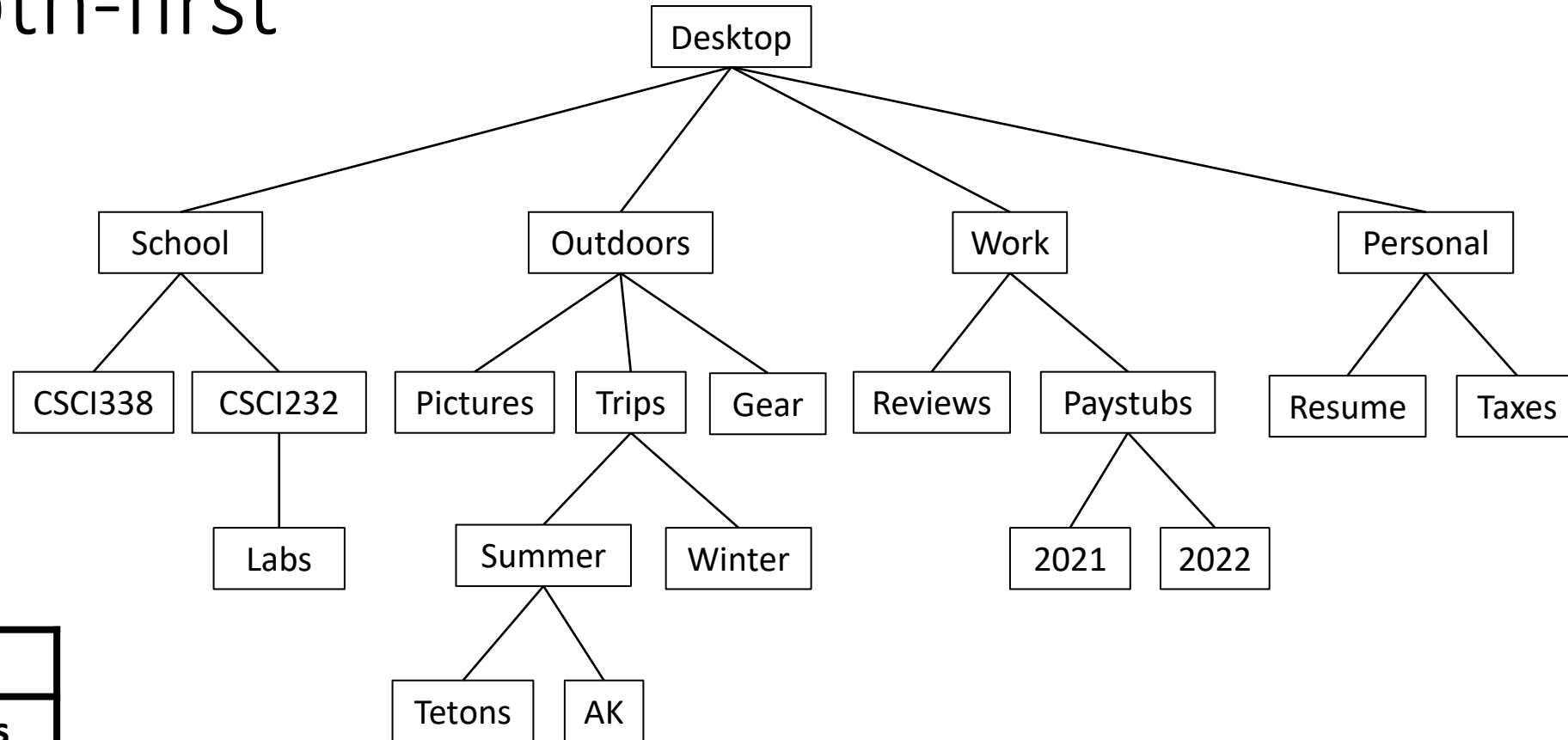


School
Outdoors
Work
Personal

Every time we “visit” a node we:

1. Remove node from stack.
2. Execute the action (e.g., print, compare,...).
3. Push all children to the stack.

Depth-first

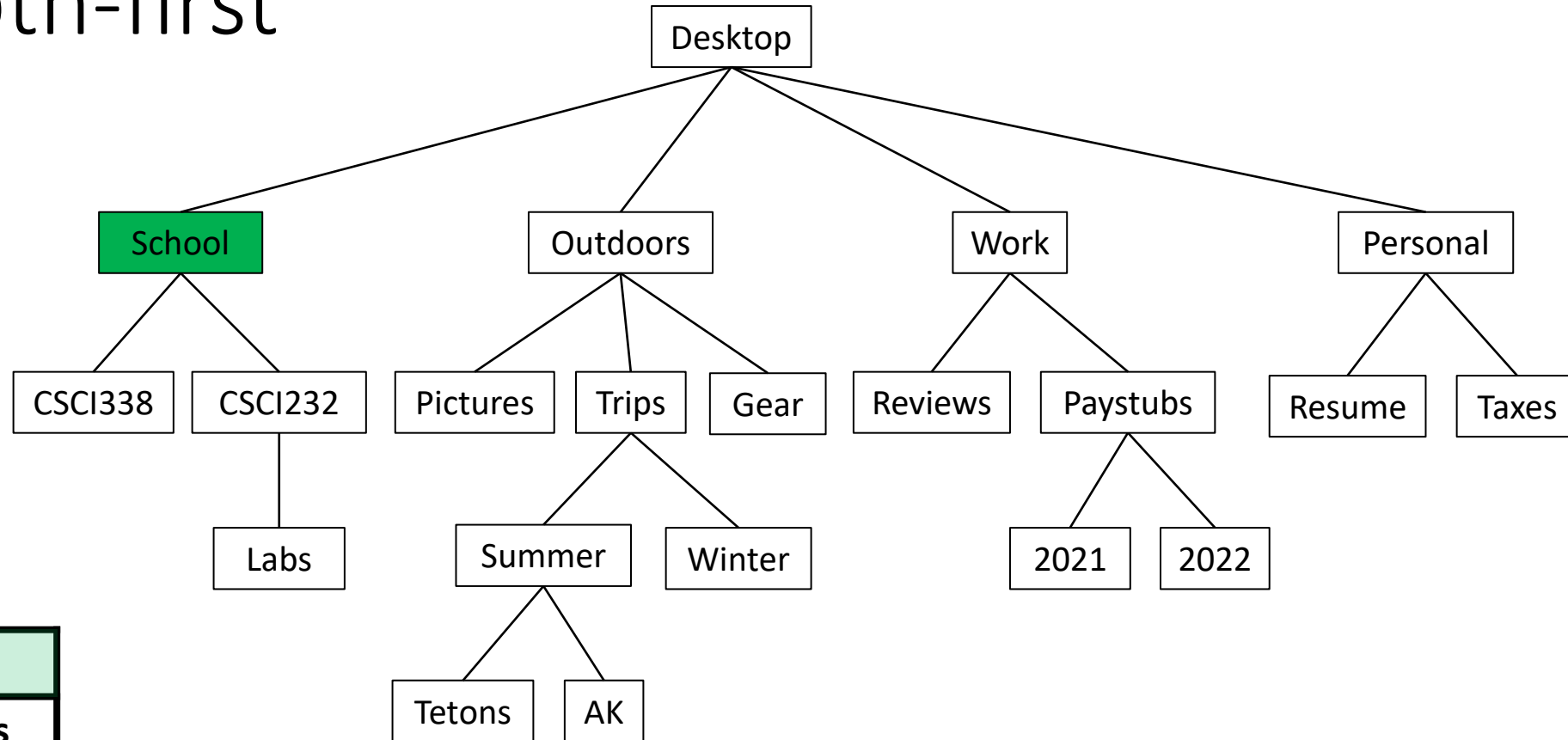


School
Outdoors
Work
Personal

Every time we “visit” a node we:

1. Remove node from stack.
2. Execute the action (e.g., print, compare,...).
3. Push all children to the stack.

Depth-first

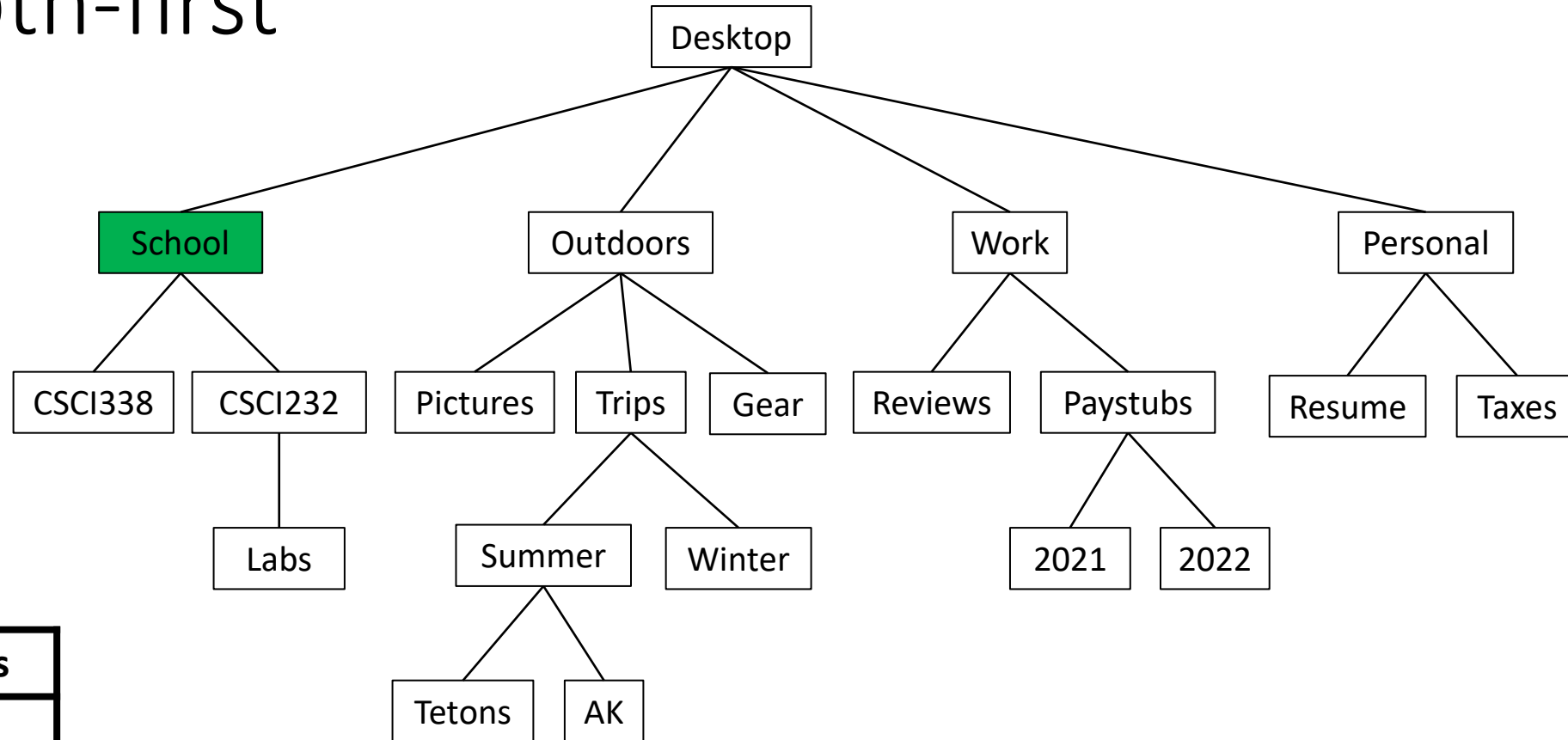


School
Outdoors
Work
Personal

Every time we “visit” a node we:

1. Remove node from stack.
2. Execute the action (e.g., print, compare,...).
3. Push all children to the stack.

Depth-first

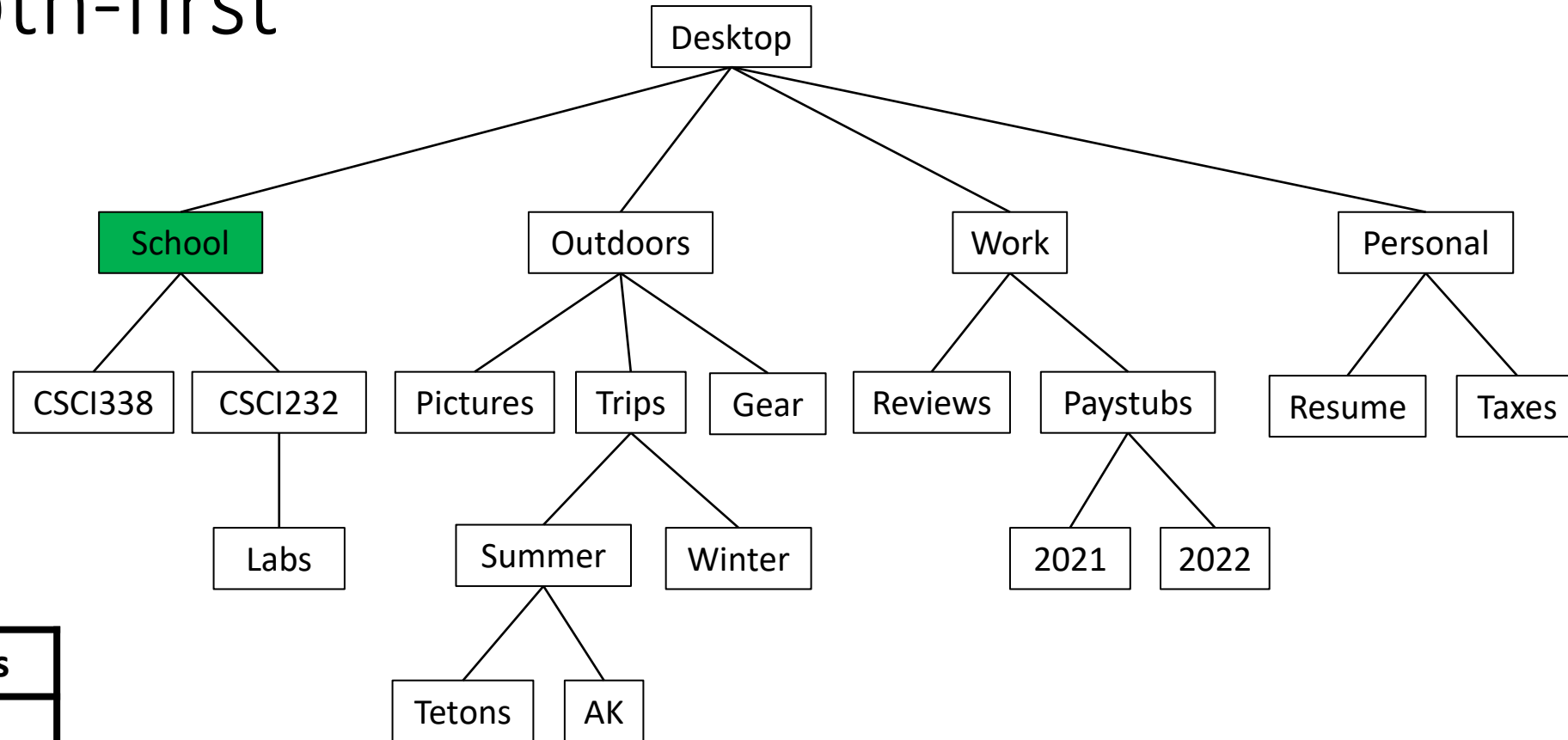


Outdoors
Work
Personal

Every time we “visit” a node we:

1. Remove node from stack.
2. Execute the action (e.g., print, compare,...).
3. Push all children to the stack.

Depth-first

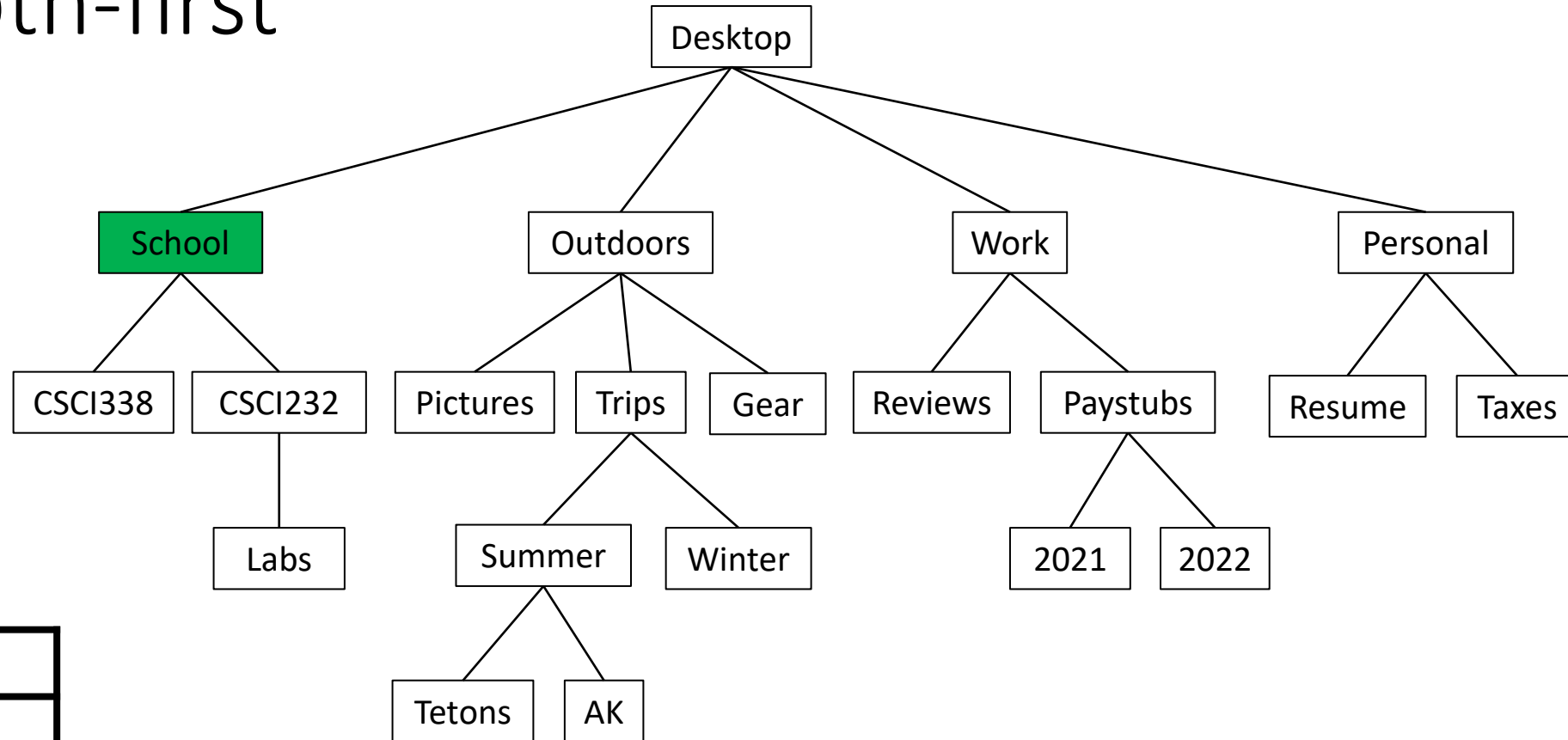


Outdoors
Work
Personal

Every time we “visit” a node we:

1. Remove node from stack.
2. Execute the action (e.g., print, compare,...).
3. Push all children to the stack.

Depth-first



CSCI338
CSCI232
Outdoors
Work
Personal

Every time we “visit” a node we:

1. Remove node from stack.
2. Execute the action (e.g., print, compare,...).
3. Push all children to the stack.

