selections=[ ] connections=[ ]

client | server | client

thread | thread
pipe
200 ok | append | append | 200 ok
| rock

recv | result | recv

remote socket → | IP address ↓

```
conn, addr = socket.accept()
    connections.append(conn)

    if len(connections) == 2:
        break

    if len(selections) == 2:
        for each in connections:
            each.send(result.encode...

result = determine winner()
```