

# CSCI 132:

# Basic Data Structures and Algorithms

Stacks (Array implementation)

Reese Pearsall  
Spring 2023

- **CSCI 232-** Data Structures and Algorithms

Other Classes that may be of interest

- **CSCI 112** – Programming with C
- **CSCI 204** – Multimedia Development Methods (Game Design)
- **CSCI 215** – Social and Ethical Issues in Computer Science
- **CS145** – Web Design

If you ever have any questions about which classes to take, your CS degree, or registration info, I am always available to help

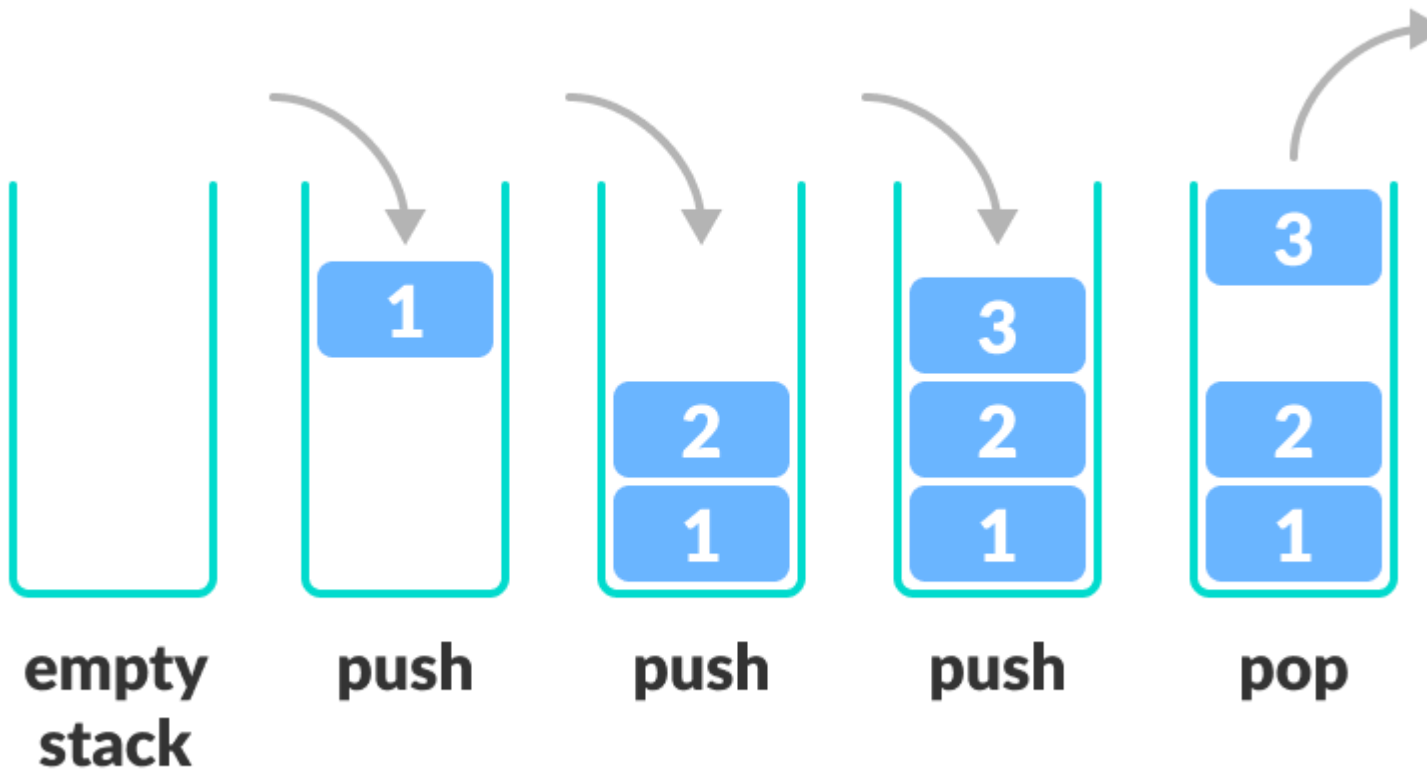
# Other Announcements

Program 3 is Posted (Due April 2<sup>nd</sup>)

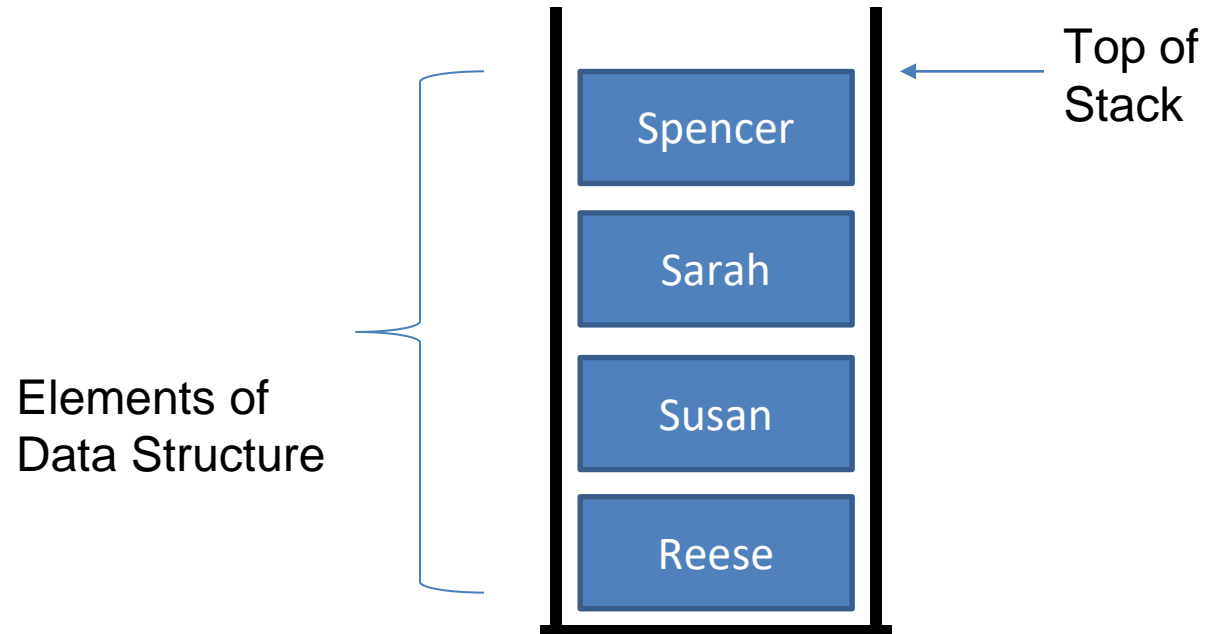
A **stack** is a data structure that can hold data, and follows the **last in first out (LIFO)** principle

We can:

- Add an element to the top of the stack (**push**)
- Remove the top element (**pop**)



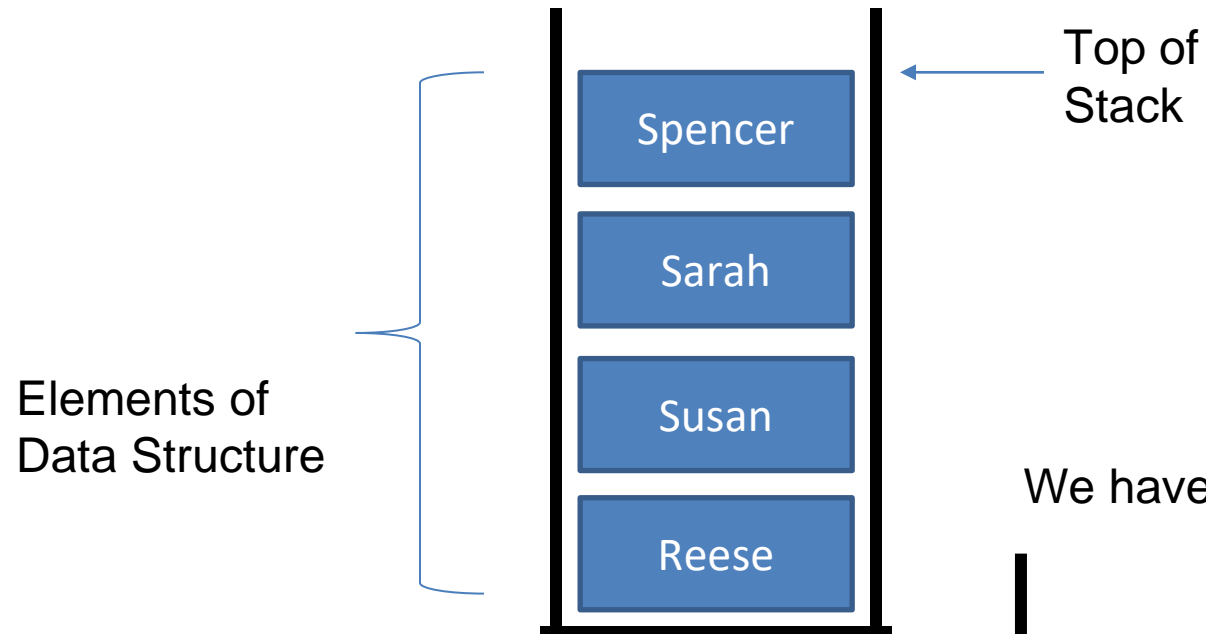
A **stack** is a data structure that can hold data, and follows the **last in first out (LIFO)** principle



Our stack data structure needs to keep track of a few things

1. Something to hold our stack elements

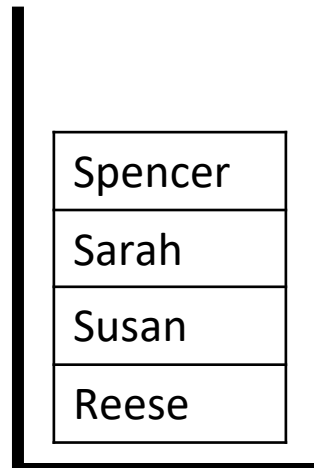
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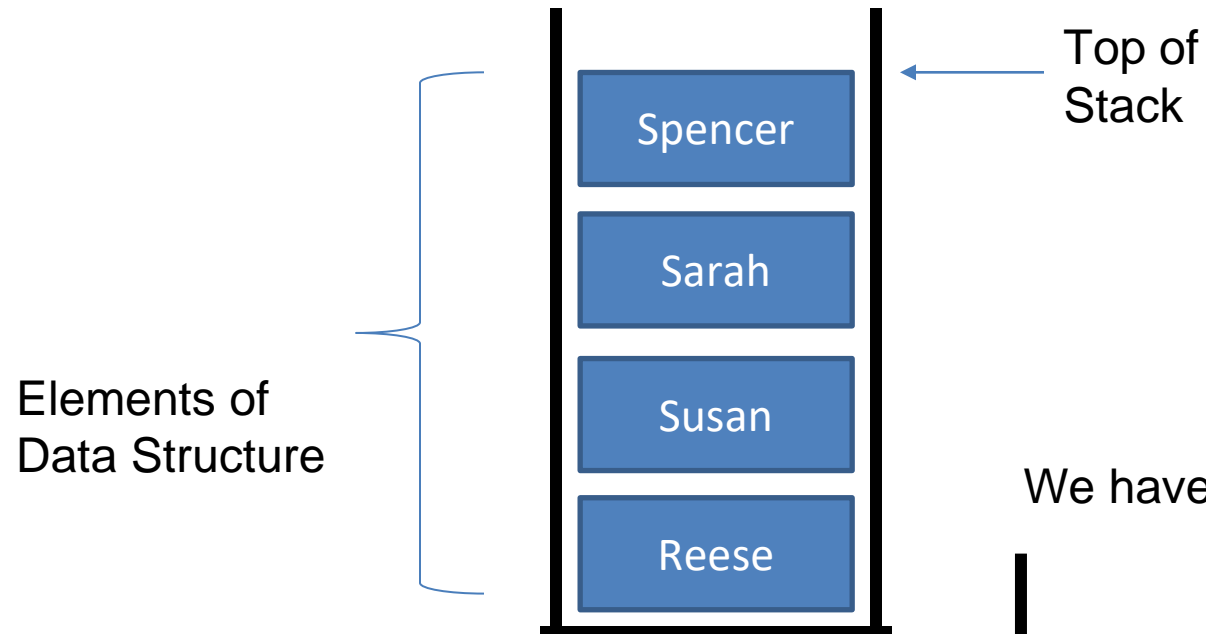
1. Something to hold our stack elements

We have a few options:



1. Array

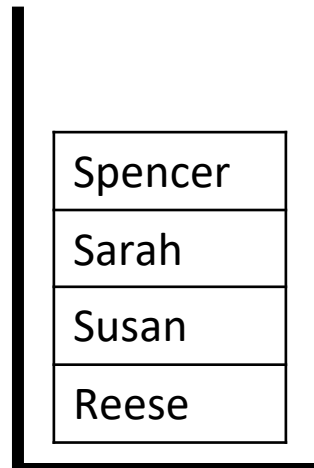
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Our stack data structure needs to keep track of a few things

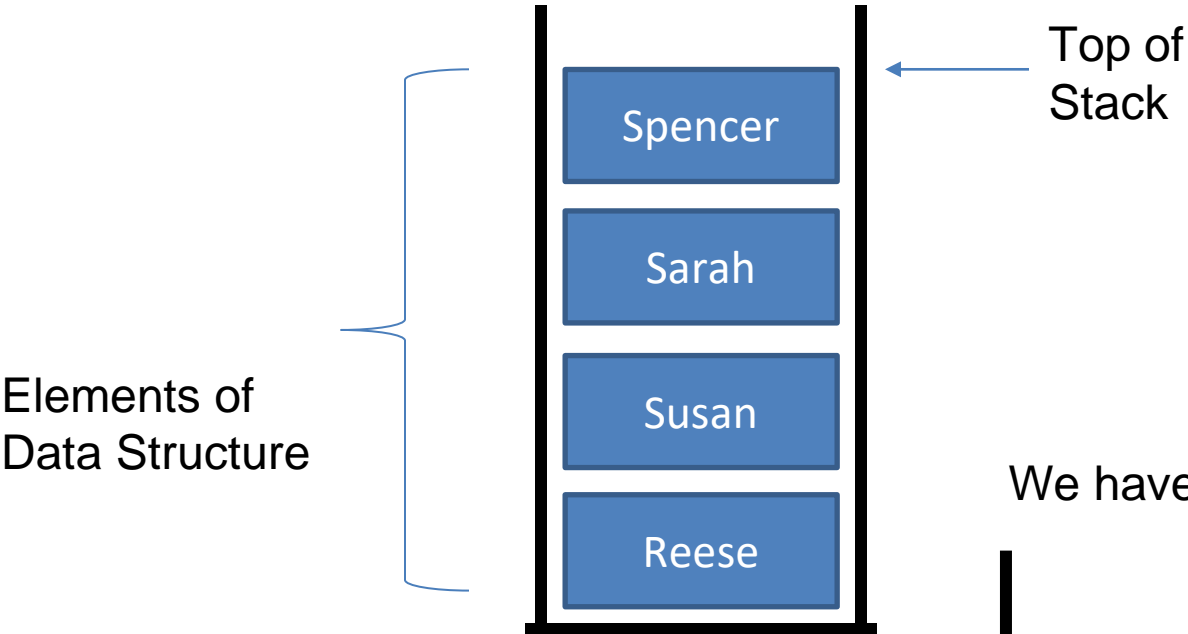
1. Something to hold our stack elements

We have a few options:



1. Array
2. ArrayList

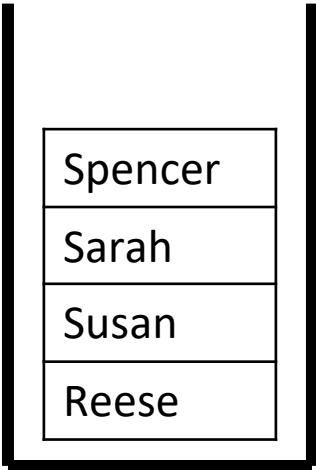
A **stack** is a data structure that can hold data, and follows the **last in first out (LIFO)** principle



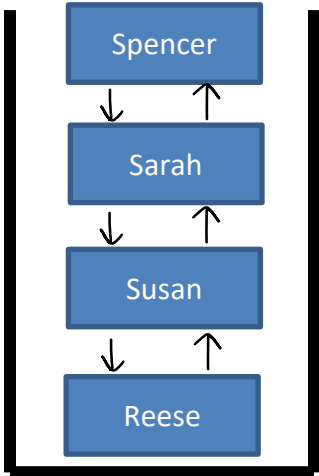
Our stack data structure needs to keep track of a few things

1. Something to hold our stack elements

We have a few options:



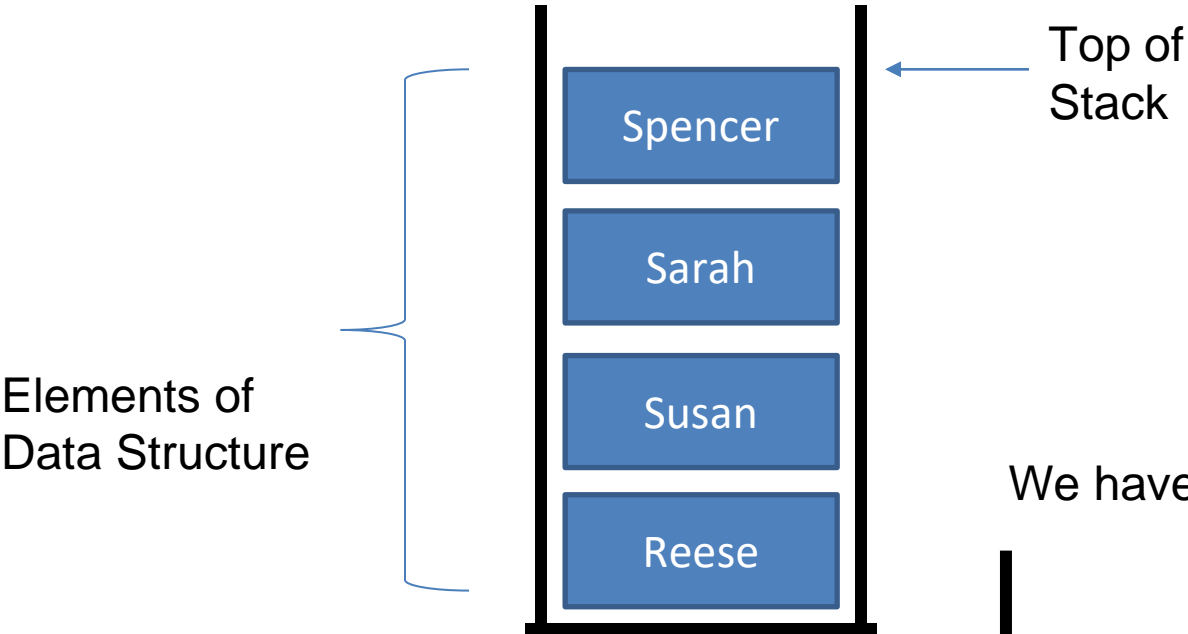
- 1. Array
- 2. ArrayList



3. Linked List



A **stack** is a data structure that can hold data, and follows the **last in first out (LIFO)** principle

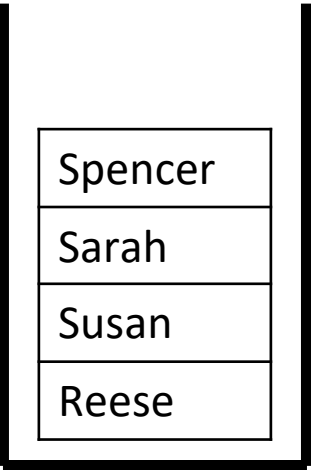


Our stack data structure needs to keep track of a few things

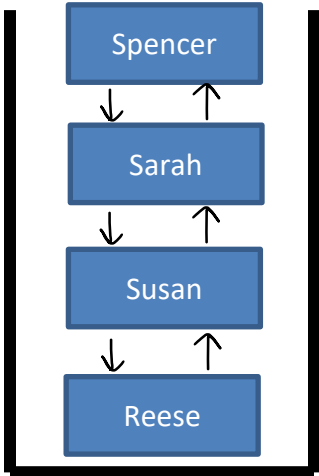
1. Something to hold our stack elements

Which should you pick?

We have a few options:

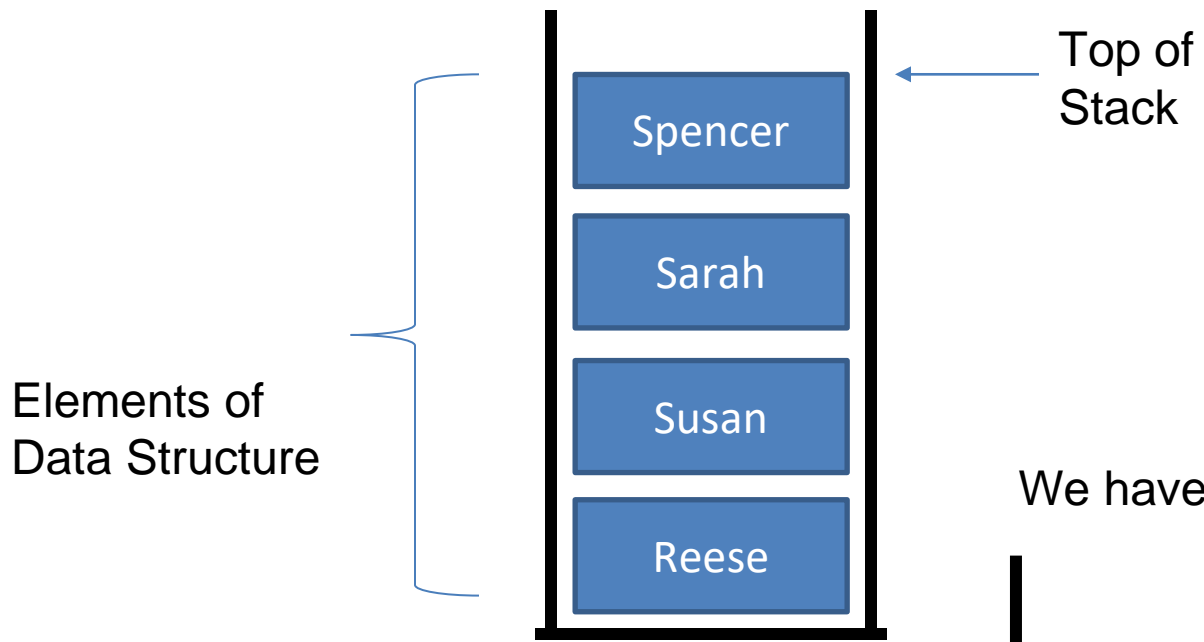


- 1. Array
- 2. ArrayList



3. Linked List

A **stack** is a data structure that can hold data, and follows the **last in first out (LIFO)** principle



Our stack data structure needs to keep track of a few things

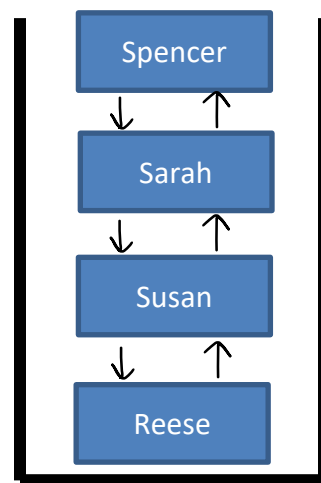
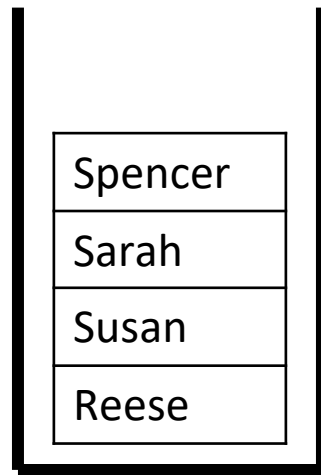
1. Something to hold our stack elements

We have a few options:

Which should you pick?

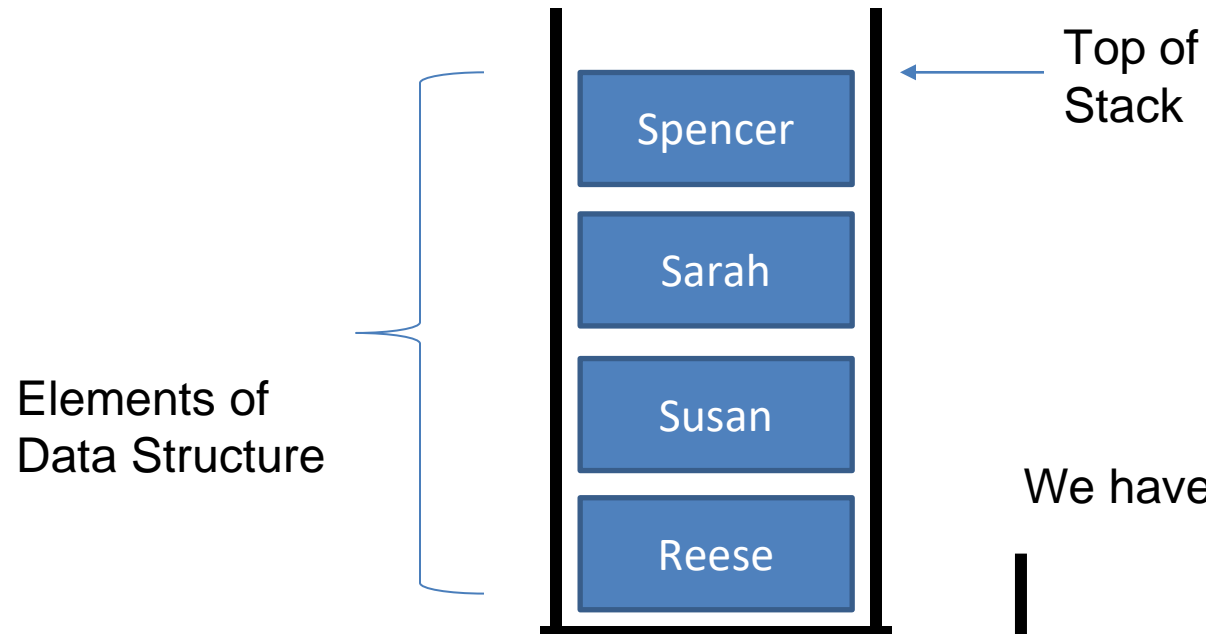
- Depends on how you are using the stack

1. Array
2. ArrayList



3. Linked List

A **stack** is a data structure that can hold data, and follows the **last in first out (LIFO)** principle



Our stack data structure needs to keep track of a few things

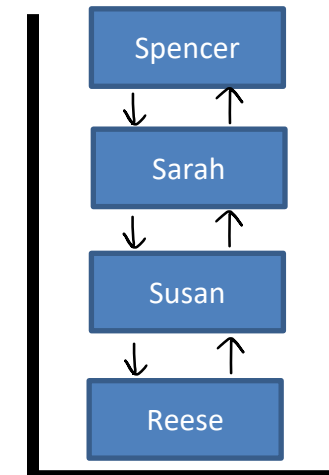
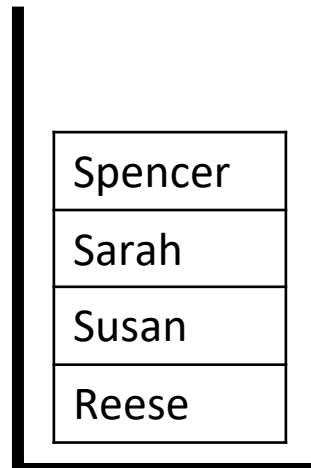
1. Something to hold our stack elements

We have a few options:

Which should you pick?

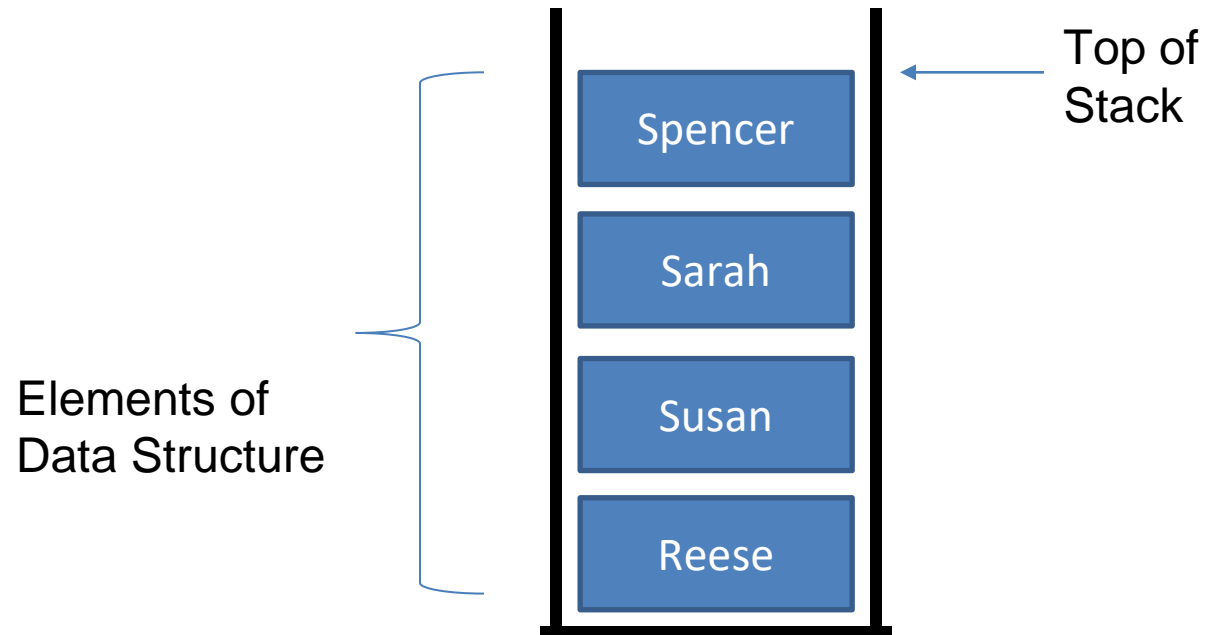
- If you know how big the stack needs to be  
→ Array
- If you don't know how big the stack needs to be  
→ Linked List

1. Array
2. ArrayList



3. Linked List

A **stack** is a data structure that can hold data, and follows the **last in first out (LIFO)** principle

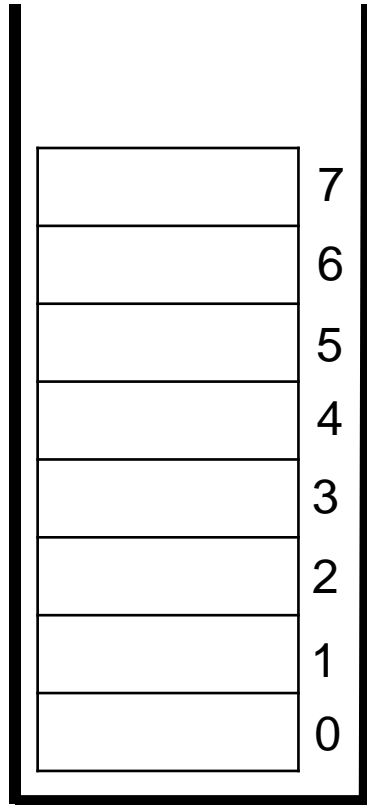


Our stack data structure needs to keep track of a few things

1. Something to hold our stack elements (Array/LinkedList)
2. Something that points the current top element of the stack
3. The size of the stack

# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data



To Do List:

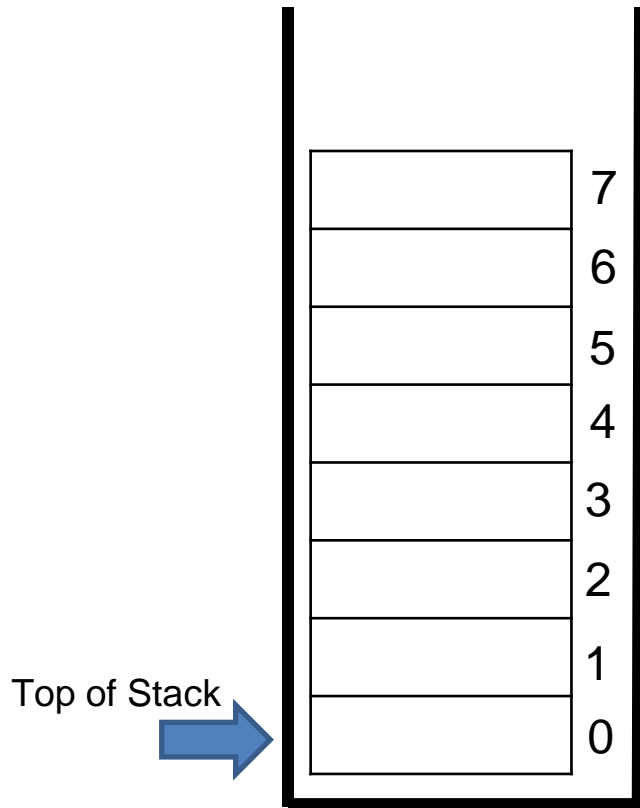
- Push()
- Pop()
- Peek()
- IsEmpty()

# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()



The bottom of the stack will always be at index 0, and grows towards the higher indices

```
String[] data = new String[8]
```

When the stack is empty, the index of the bottom of the stack, and the index of the top of the stack will be the same

```
top_of_stack = 0
```

The size of the stack will start at 0

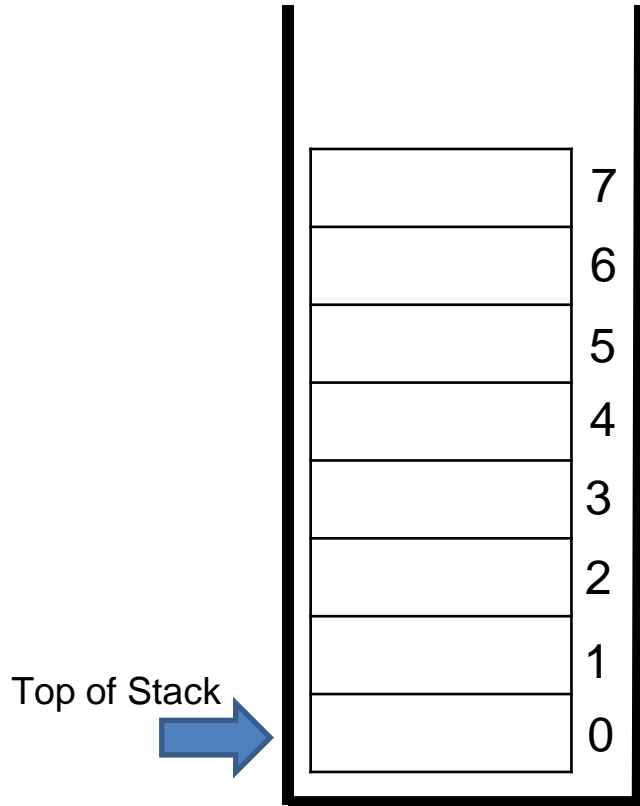
```
size = 0
```

# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()



```
public void push(newElement){
```

```
}
```

Stack Instance Fields

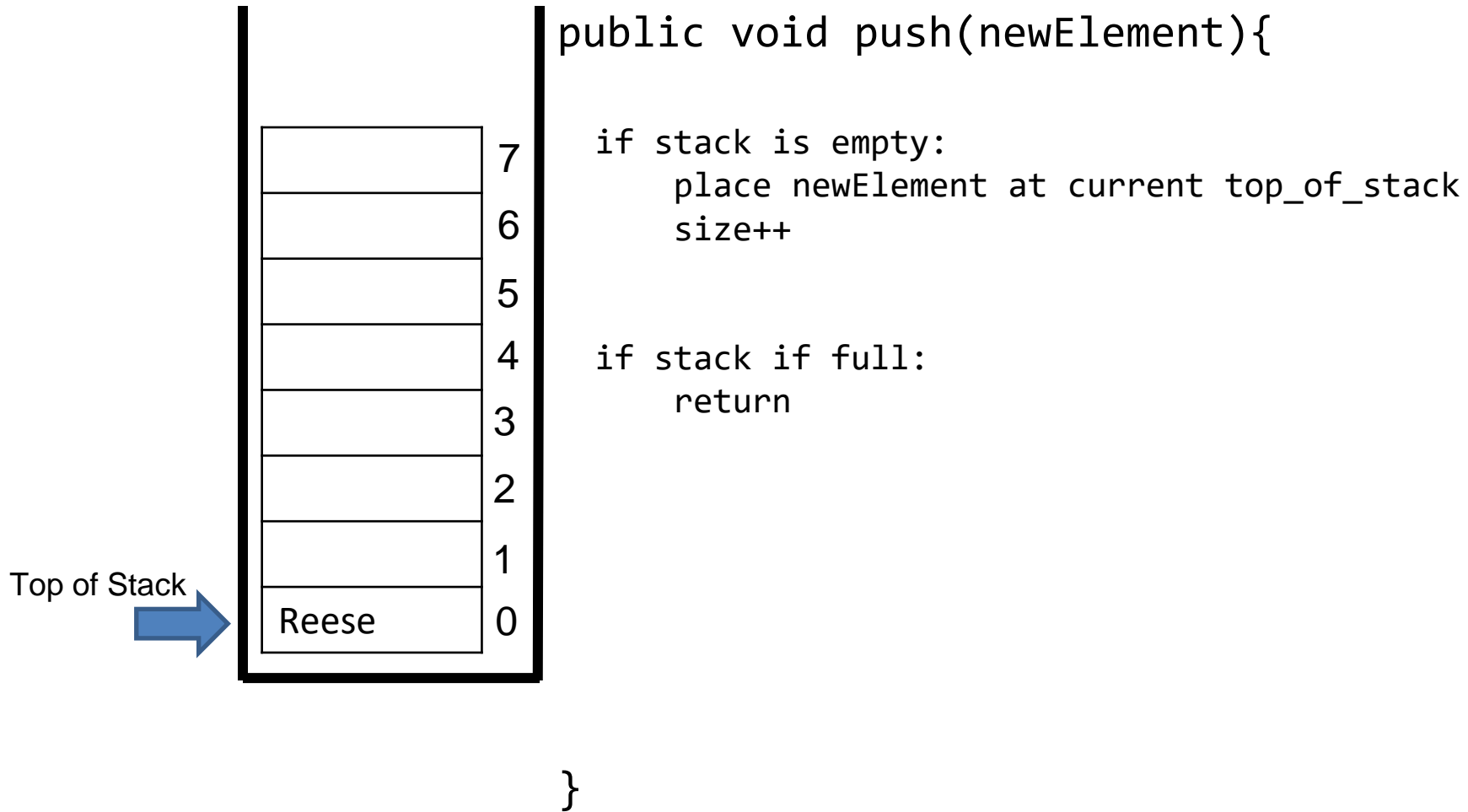
```
String[] data = new String[8]  
    top_of_stack = 0  
    size = 0
```

# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()



Stack Instance Fields

```
String[] data = new String[8]  
        top_of_stack = 0  
        size = 1
```

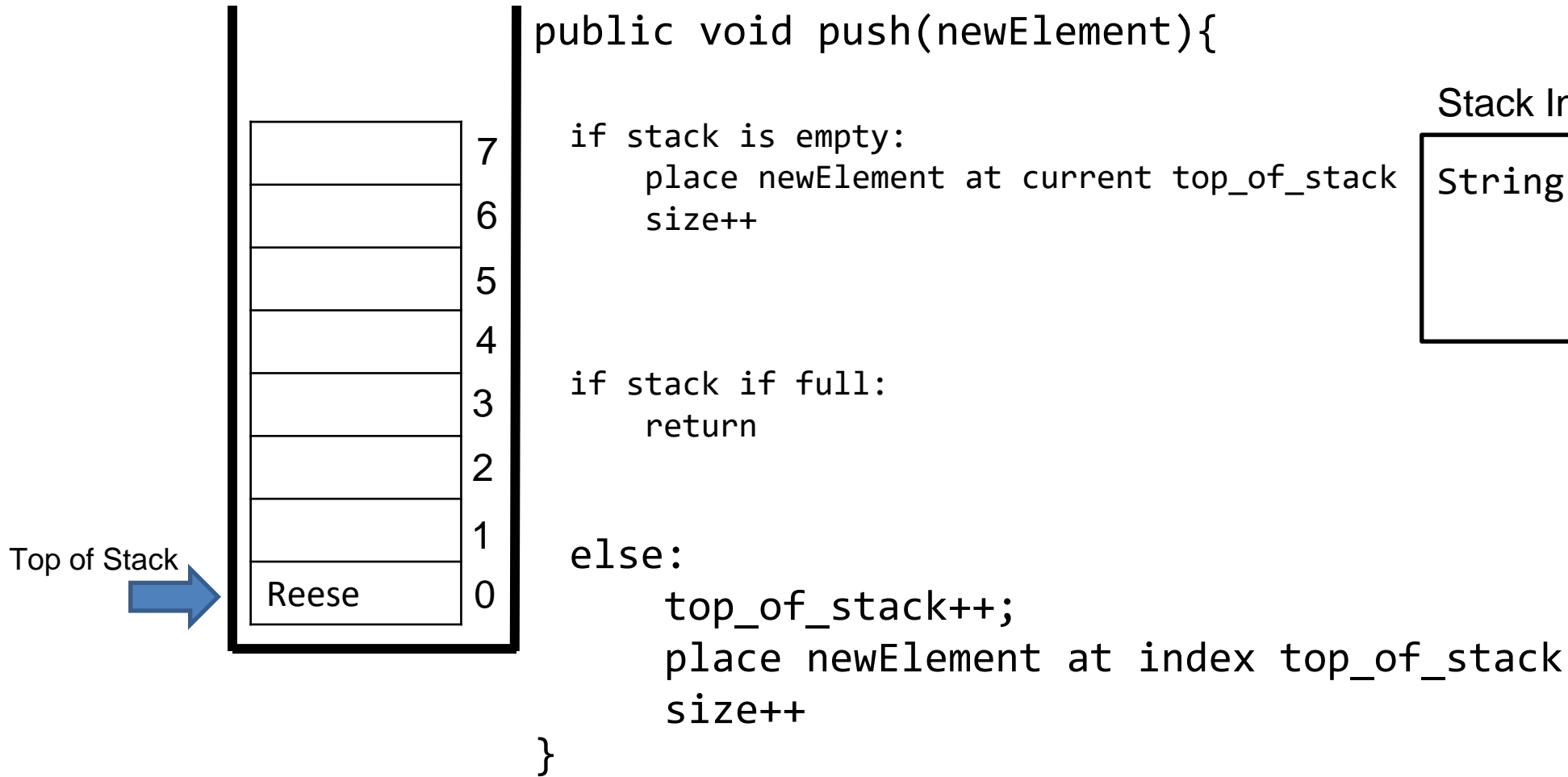


# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()



Stack Instance Fields

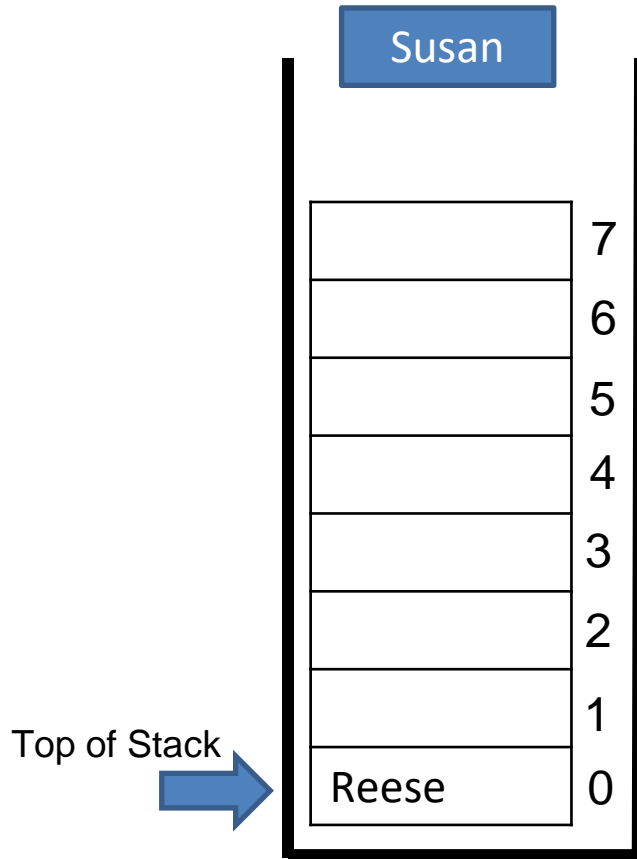
```
String[] data = new String[8]  
        top_of_stack = 0  
        size = 1
```

# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()



```
public void push(newElement){  
  
    if stack is empty:  
        place newElement at current top_of_stack  
        size++  
  
    if stack if full:  
        return  
  
    else:  
        top_of_stack++;  
        place newElement at index top_of_stack  
        size++  
  
}  
  
stack.push("Susan")
```

Stack Instance Fields

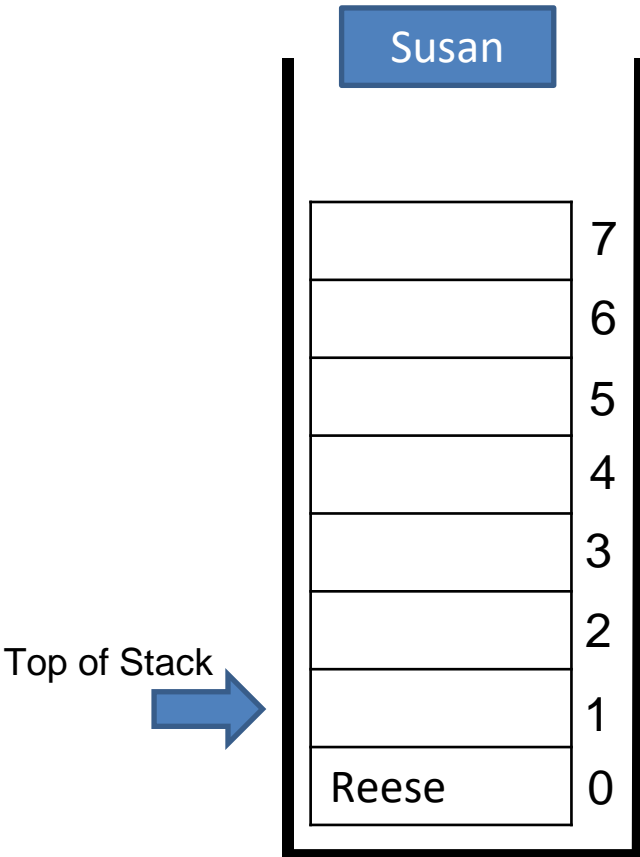
```
String[] data = new String[8]  
        top_of_stack = 0  
        size = 1
```

# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()



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        size++  
  
    if stack if full:  
        return  
  
    else:  
        top_of_stack++;  
        place newElement at index top_of_stack  
        size++  
}  
  
stack.push("Susan")
```

Stack Instance Fields

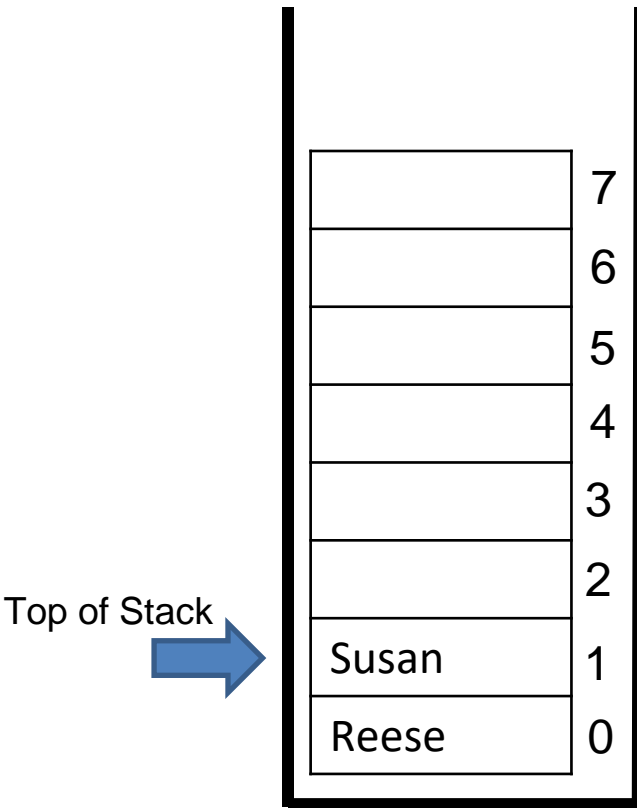
```
String[] data = new String[8]  
        top_of_stack = 1  
        size = 1
```

# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()



```
public void push(newElement){  
  
    if stack is empty:  
        place newElement at current top_of_stack  
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    if stack if full:  
        return  
  
    else:  
        top_of_stack++;  
        place newElement at index top_of_stack  
        size++  
}  
  
stack.push("Susan")
```

Stack Instance Fields

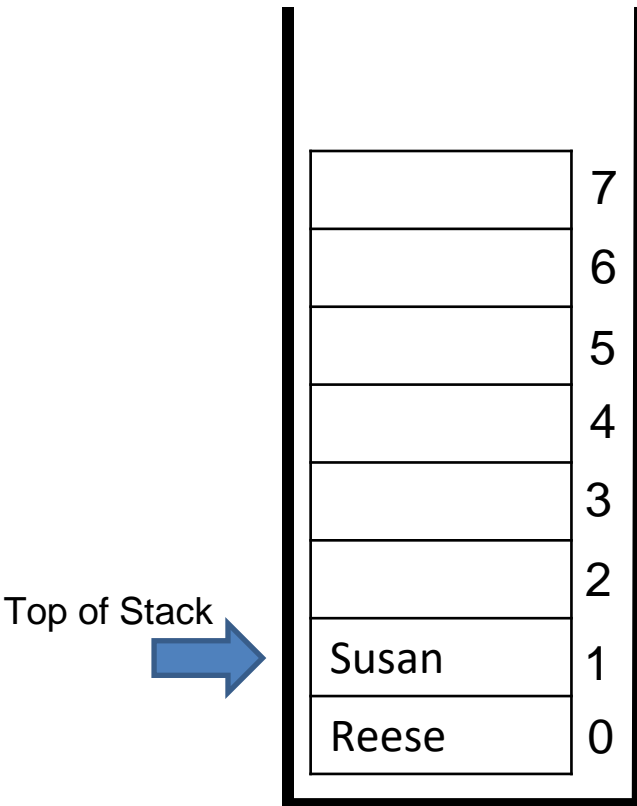
```
String[] data = new String[8]  
        top_of_stack = 1  
        size = 1
```

# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()



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    if stack is empty:  
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        size++  
  
    if stack if full:  
        return  
  
    else:  
        top_of_stack++;  
        place newElement at index top_of_stack  
        size++  
}  
  
stack.push("Susan")
```

Stack Instance Fields

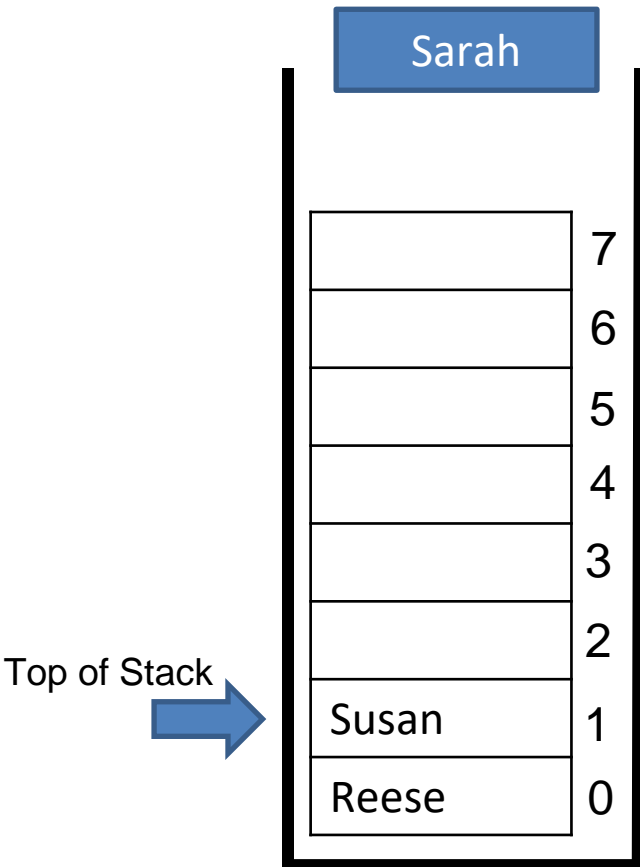
```
String[] data = new String[8]  
        top_of_stack = 1  
        size = 2
```

# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()



```
public void push(newElement){  
  
    if stack is empty:  
        place newElement at current top_of_stack  
        size++  
  
    if stack if full:  
        return  
  
    else:  
        top_of_stack++;  
        place newElement at index top_of_stack  
        size++  
  
}  
  
stack.push("Sarah")
```

Stack Instance Fields

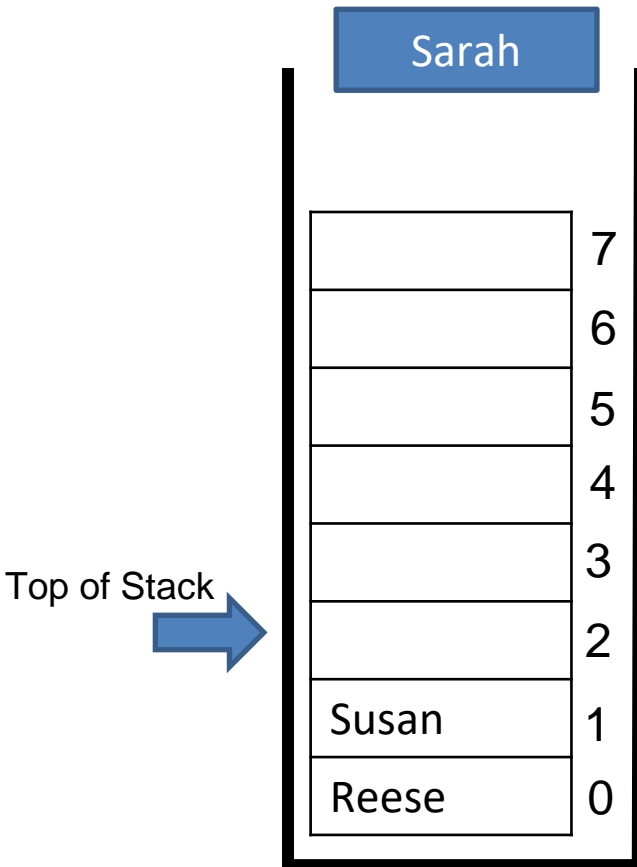
```
String[] data = new String[8]  
        top_of_stack = 1  
        size = 2
```

# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()



```
public void push(newElement){  
  
    if stack is empty:  
        place newElement at current top_of_stack  
        size++  
  
    if stack if full:  
        return  
  
    else:  
        top_of_stack++;  
        place newElement at index top_of_stack  
        size++  
}  
  
stack.push("Sarah")
```

Stack Instance Fields

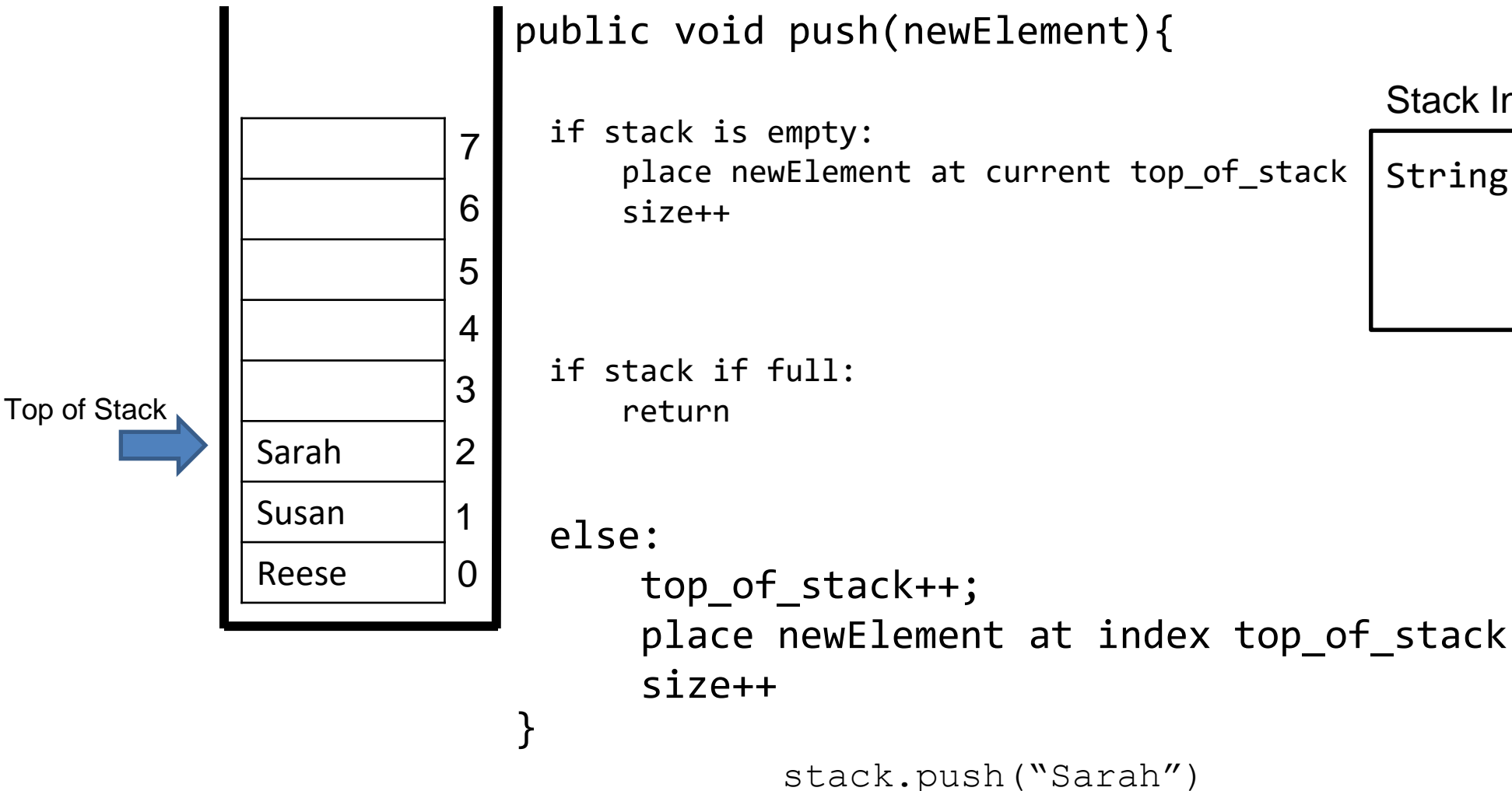
```
String[] data = new String[8]  
        top_of_stack = 2  
        size = 2
```

# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()



Stack Instance Fields

```
String[] data = new String[8]  
        top_of_stack = 2  
        size = 3
```

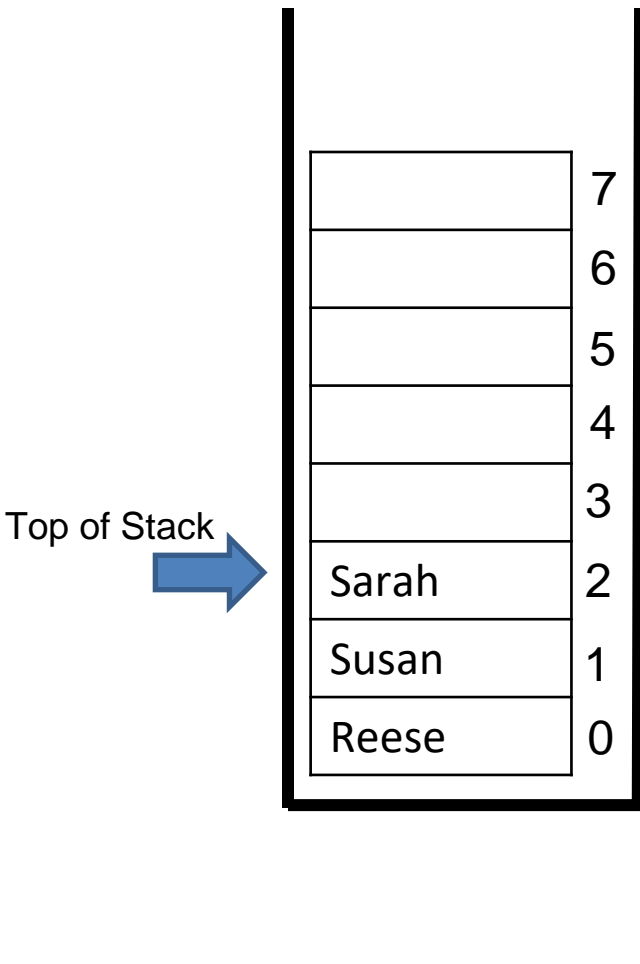


# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()



```
public void pop(){
```

The pop method will always remove the element on the top of the stack

```
}
```

Stack Instance Fields

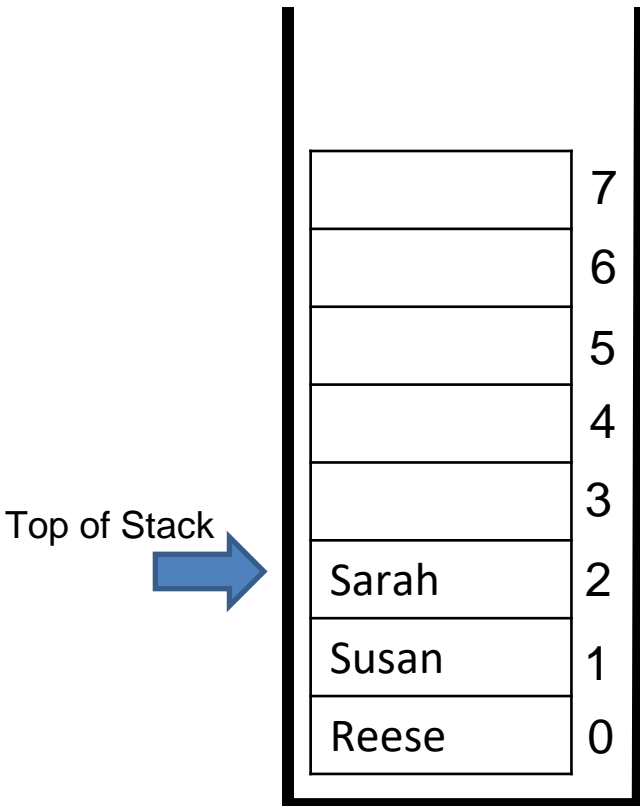
```
String[] data = new String[8]  
    top_of_stack = 2  
    size = 3
```

# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()



```
public void pop(){  
  
    if stack is empty:  
        return  
  
    Set index top_of_stack to be null  
    top_of_stack--  
    size--  
}
```

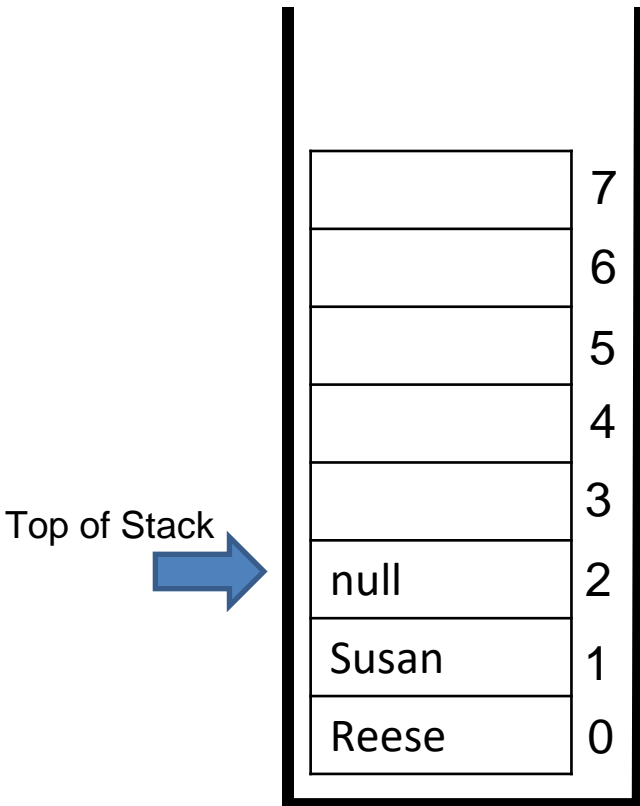
```
stack.pop()
```

Stack Instance Fields

```
String[] data = new String[8]  
    top_of_stack = 2  
    size = 3
```

# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data



```
public void pop(){  
    if stack is empty:  
        return  
    Set index top_of_stack to be null  
    top_of_stack--  
    size--  
}
```

```
stack.pop()
```

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()

Stack Instance Fields

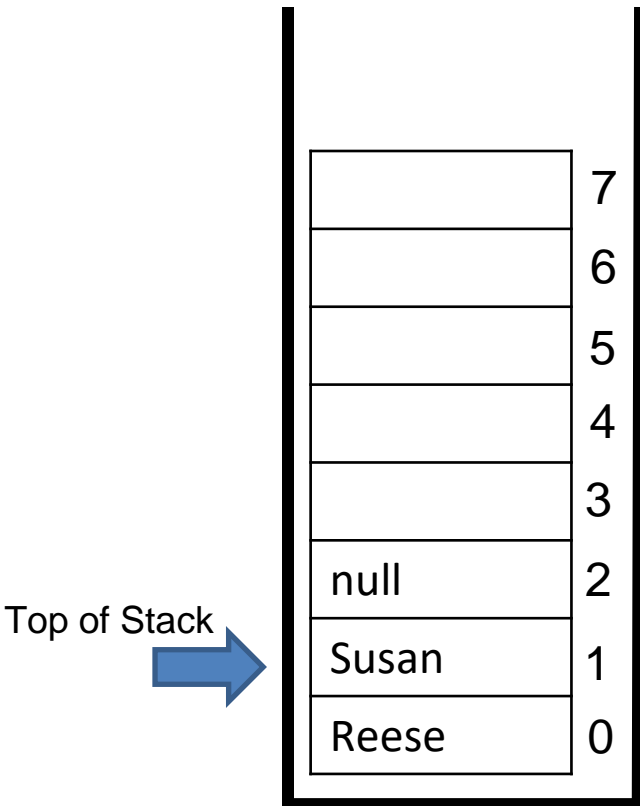
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String[] data = new String[8]  
    top_of_stack = 2  
    size = 3
```

# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()



```
public void pop(){  
  
    if stack is empty:  
        return  
  
    Set index top_of_stack to be null  
    top_of_stack--  
    size--  
}
```

```
stack.pop()
```

Stack Instance Fields

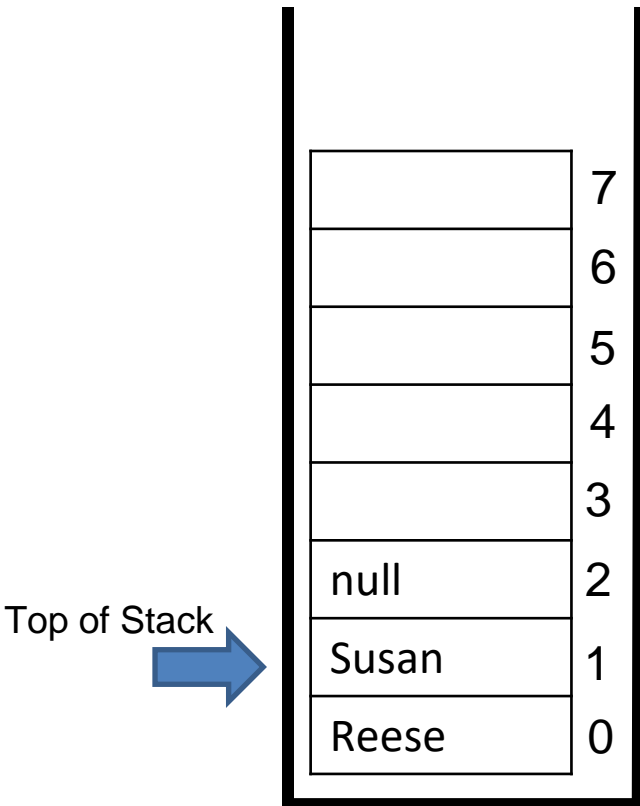
```
String[] data = new String[8]  
    top_of_stack = 1  
    size = 3
```

# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()



```
public void pop(){  
    if stack is empty:  
        return  
  
    Set index top_of_stack to be null  
    top_of_stack--  
    size--  
}
```

```
stack.pop()
```

Stack Instance Fields

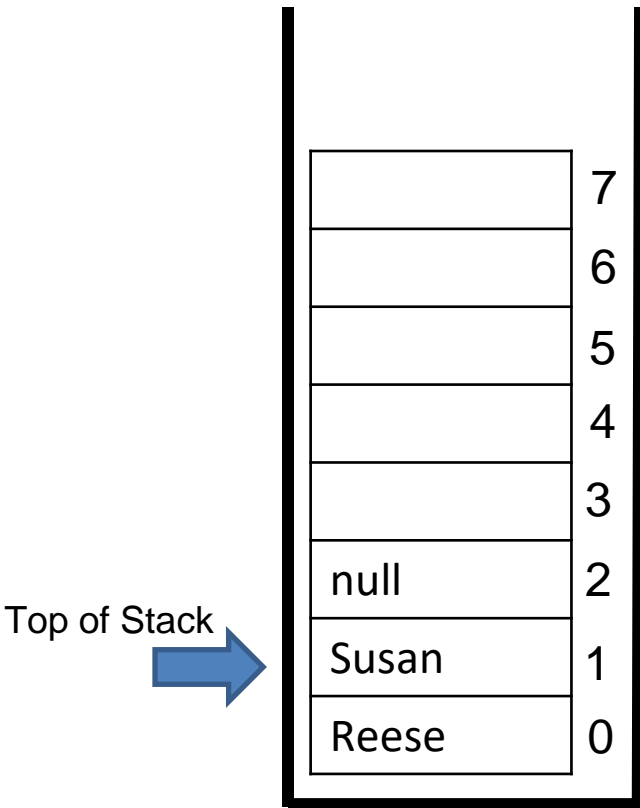
```
String[] data = new String[8]  
    top_of_stack = 1  
    size = 2
```

# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()



```
public void pop(){  
  
    if stack is empty:  
        return  
  
    Set index top_of_stack to be null  
    top_of_stack--  
    size--  
}
```

Stack Instance Fields

```
String[] data = new String[8]  
    top_of_stack = 1  
    size = 2
```

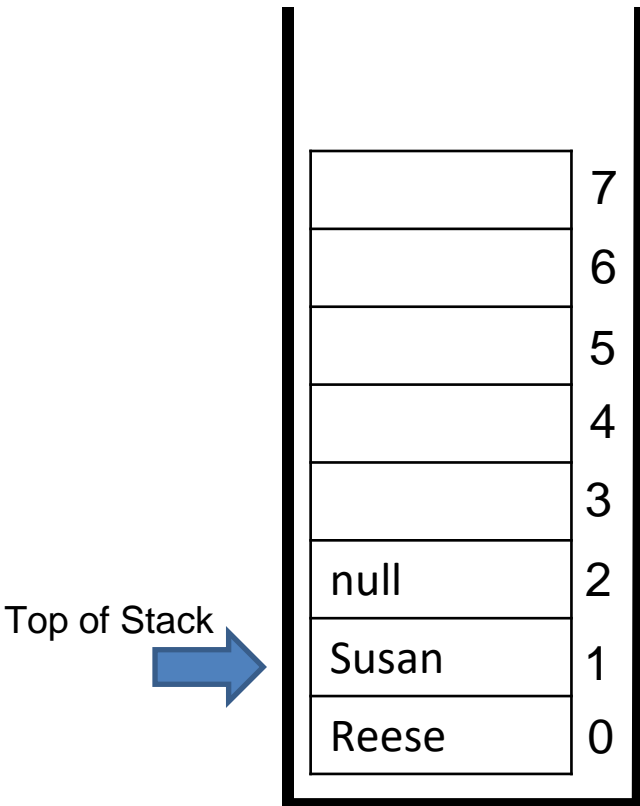
Note: This method does not return the element that was removed, however there may be times where the pop() method returns the element that got removed

# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()



```
public String peek(){
```

```
}
```

Stack Instance Fields

```
String[] data = new String[8]  
    top_of_stack = 1  
    size = 2
```

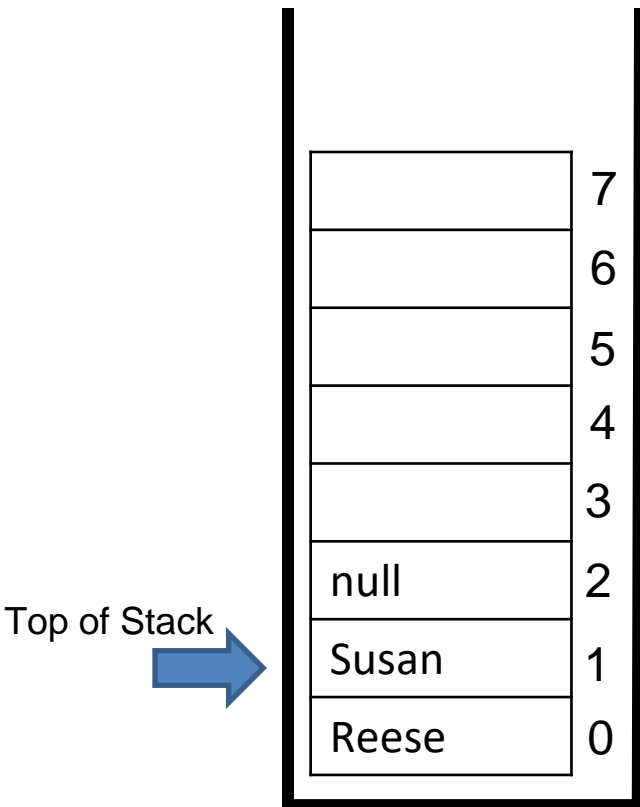
The `peek()` method returns the element that is currently on the top of the stack

# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()



```
public String peek(){
```

```
    If stack is not empty:  
        return data[top_of_stack]
```

```
}
```

Stack Instance Fields

```
String[] data = new String[8]  
    top_of_stack = 1  
    size = 2
```

The `peek()` method returns the element that is currently on the top of the stack

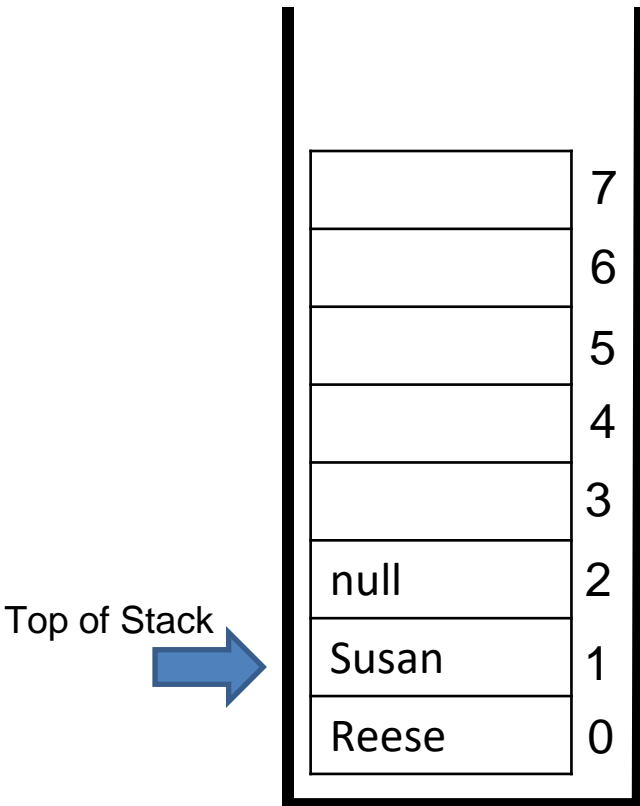


# Stack Implementation (Array)

Here, we've created an array of size 8 to hold our stack data

To Do List:

- Push()
- Pop()
- Peek()
- IsEmpty()



```
public boolean isEmpty(){  
  
    if size == 0:  
        return true  
  
    else:  
        return false  
}
```

Stack Instance Fields

```
String[] data = new String[8]  
    top_of_stack = 1  
    size = 2
```

The `isEmpty()` method returns a boolean: true if the stack is empty, false if the stack is not empty