# CSCI 466: Networks

Link Layer

Reese Pearsall Fall 2022

#### **Announcements**

NO CLASS Friday 11/11

Lab 2 Posted Later today

# **Application Layer**

**Presentation Layer** 

**Session Layer** 

**Transport Layer** 

**Network Layer** 

**Data Link Layer** 

**Physical Layer** 



#### **Application Layer**

Messages from Network Applications



### **Physical Layer**

Bits being transmitted over a copper wire

\*In the textbook, they condense it to a 5-layer model, but 7 layers is what is most used

Bit Pattern

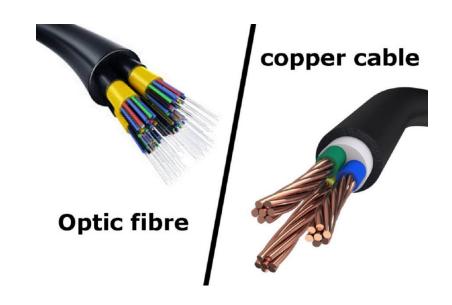
#### **Ethernet Frame**

Bit Pattern

**Goal**: To transmit N bits from a *transmitter* to a *receiver* over an analog channel in a timely manner and with low error

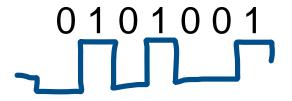
What types of medium?

Copper Wire
Optic Fiber
Radio Frequency / Through the air



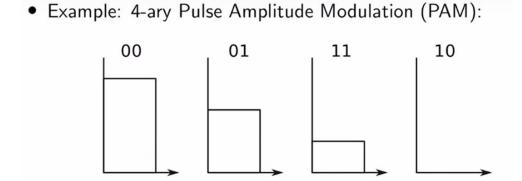
#### **Ethernet Frame**

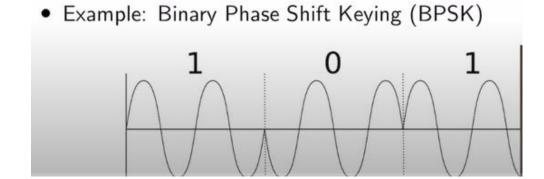
Representing zeros and ones in the physical layer



0 = no electricity

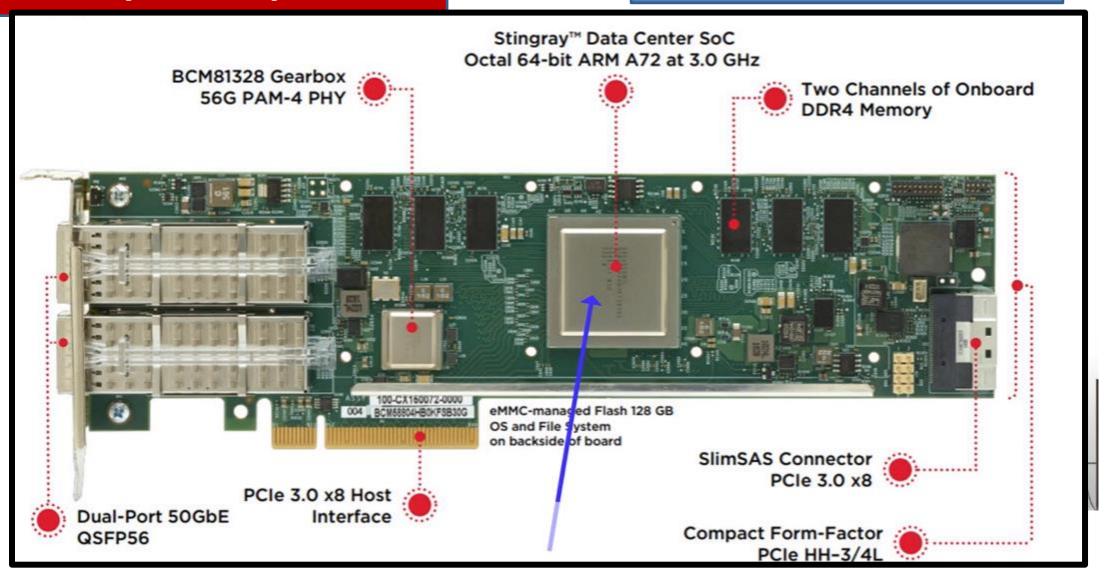
1 = electricity





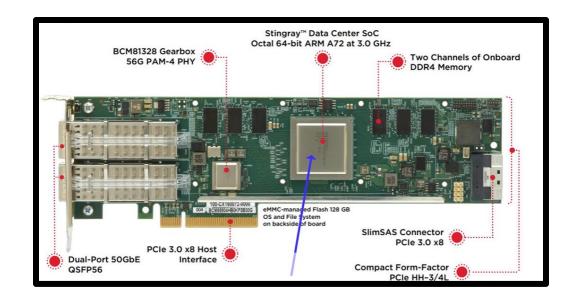
There are a lot of ways to represent 0/1s

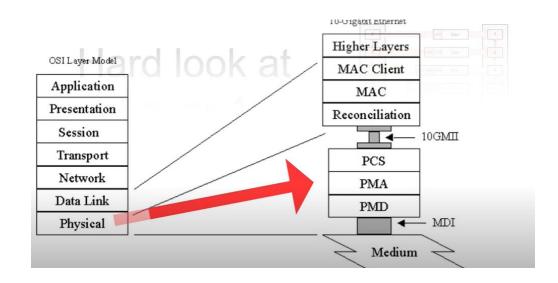
#### **Ethernet Frame**



There are a lot of ways to represent 0/1s

#### **Ethernet Frame**





Physical Layer typically has three sub layers

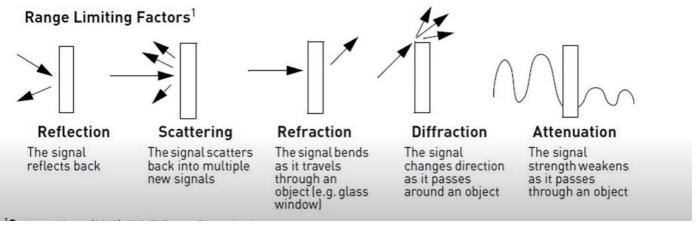
**PCS-** Encoding the binary data

PMA- Parallel to serial or serial to parallel

**PMD** – Voltage amplifiers/LEDs/Lasers

#### **Ethernet Frame**

Noise and interference will corrupt the analog waveforms as they travel through the channel Each analog channel has a probability  $\boldsymbol{p}$  of bit error



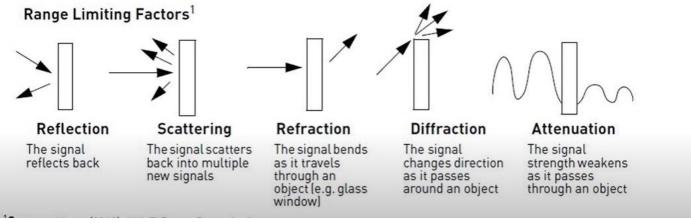
Typical Values of **p**?

A wireless link may have a raw p of 1e-3, with error correction, this can be improved to 1e-6 Fiber optic link may have p of 1e-12

That a very low probability!!!

Ethernet Frame

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That a very low probability!!!

80 Mbs Wifi Link where p=1e-3 means 4,800 bit errors every minute 10 Gbps fiber optic link where p=1e-12 means 36 bit errors every hour

**Ethernet Frame** 

**Error Patterns** 

Frame transmitted: 10110

Error Pattern: 10001

Suppose through error correction in the link layer, we found that a bit error occurred on the first bit and last bit of our pattern

How to get the correct bit pattern of our frame?

**Ethernet Frame** 

**Error Patterns** 

Frame transmitted: 10110 \_\_\_

Error Pattern: 10001



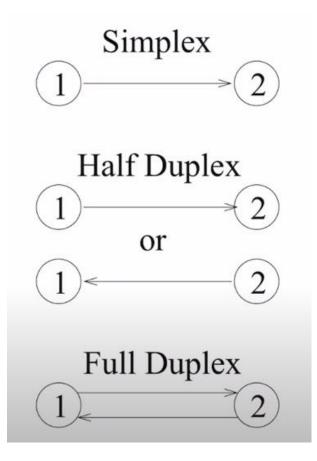
Suppose through error correction in the link layer, we found that a bit error occurred on the first bit and last bit of our pattern

We can run the XOR operator to get the correct pattern back

**Ethernet Frame** 

# **Physical Layer**

Physical Layer Transmission



# **Session Layer**

#### Traffic Control between Computers

Controls connections and connection information

Establishes, manages, and terminates connections

Session Layer also makes sure separate files are downloaded correctly

Authorization, and Authentication between endpoints happens here

Secure Sockets Layer (SSL)- protocol used to establish a safe, encrypted connection between a web application and web server

Establishes a digital **certificate** to verify a server's identify



No certificate? Cant do HTTPS

Before transmitting Data, your machine may do some SSL communication to verify or check the existence of a certificate

The layer that allows applications to interpret meanings of data

Three main jobs:

1. Translation

Formats data for proper compatibility between devices

- ASCII
- GIF
- JPG

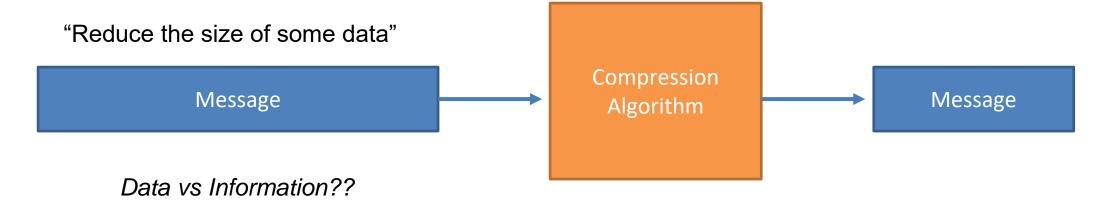
Ensures the data is readable by receiving system

LETTER	ASCII	BINARY
	VALUES	VALUES
A	65	01000001
C	67	01000011
D	68	01000100
E	69	01000101
F	70	01000110
G	71	01000111
H	72	01001000
I	73	01001001
J	74	01001010
K	75	01001011
L	76	01001100
M	77	01001101
N	78	01001110
O	79	01001111
O	79	01001111

The layer that allows applications to interpret meanings of data

#### Three main jobs:

- 1. Translation
- 2. Compression



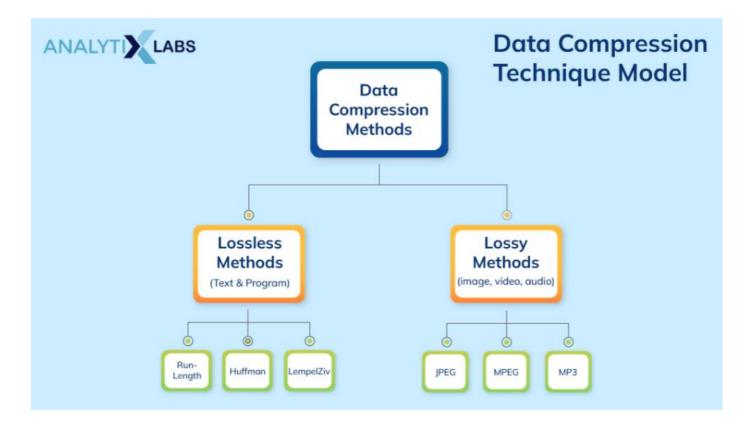
#### Type of compression:

- 1. Lossy- loses some of the original data during compression (is that ok?)
- 2. Lossless- doesn't remove data, instead it transforms it to reduce its size

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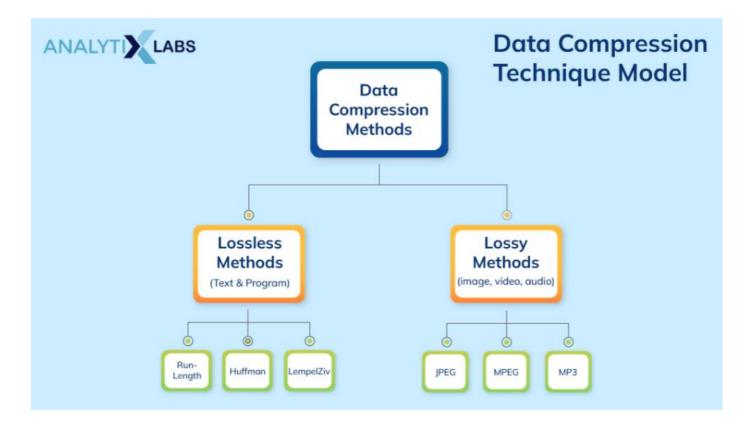
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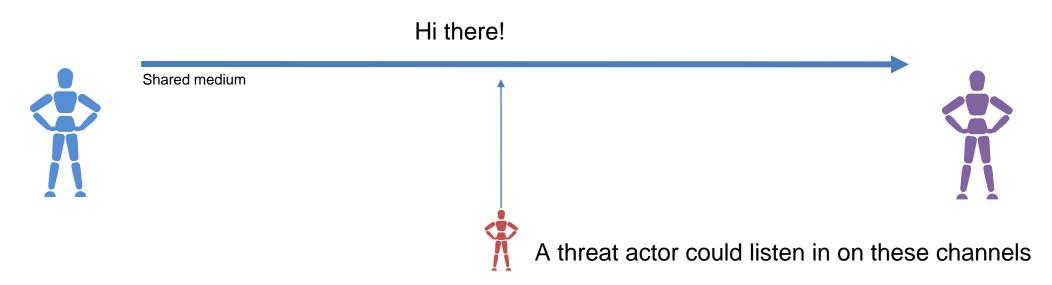


The layer that allows applications to interpret meanings of data

Three main jobs:

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- 3. Encryption

**Encryption**- securing communication between two endpoints (typically in the presence of an adversary)



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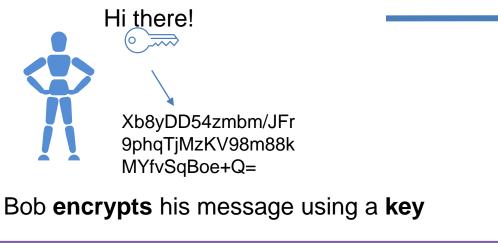
3. Encryption

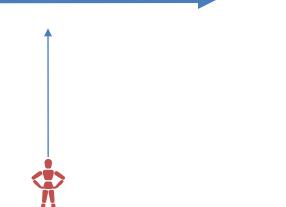
Hi there!

Xb8yDD54zmbm/JFr 9phqTjMzKV98m88k MYfvSqBoe+Q= **Plaintext** 

Ciphertext

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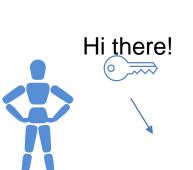
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**Encryption**- securing communication between two endpoints (typically in the presence of an adversary)



Bob **encrypts** his message using a **key** And sends the **ciphertext** over the channel





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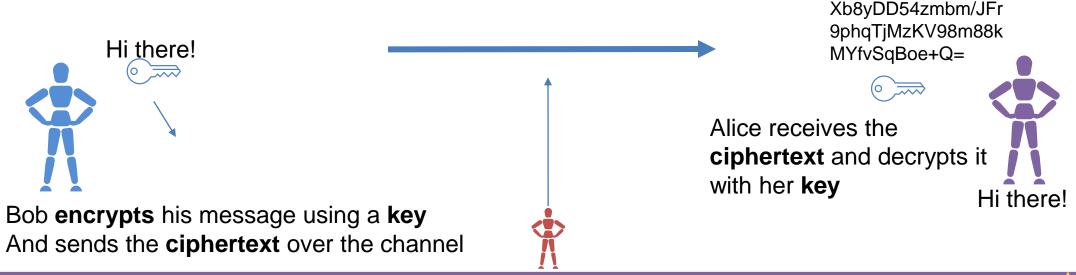
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Symmetric Cryptography (Secret Key Encryption)-Same set of keys are used

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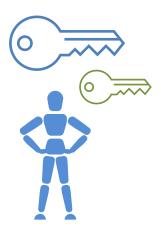
Hi there!

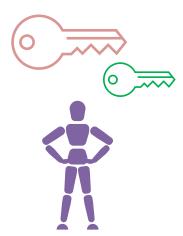
Xb8yDD54zmbm/JFr

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**Encryption**- securing communication between two endpoints (typically in the presence of an adversary)





Asymmetric Cryptography (Public Key Encryption)Different set of keys are used

7	Application Layer	Human-computer interaction layer, where applications can access the network services
6	Presentation Layer	Ensures that data is in a usable format and is where data encryption occurs
5	Session Layer	Maintains connections and is responsible for controlling ports and sessions
4	Transport Layer	Transmits data using transmission protocols including TCP and UDP
3	Network Layer	Decides which physical path the data will take
2	Data Link Layer	Defines the format of data on the network
1	Physical Layer	Transmits raw bit stream over the physical medium

Next up:

#### Security

- Firewalls/Tunnels/VPNs
- Encryption
- Network Attacks and Defenses

Wireless Networks + Wifi