

Reese Hausman

Emerging Technology Leader & Artist

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Projects

Through Our Eyes

Jan 2025 - May 2025

reaserocks.itch.io/through-our-eyes

- Conceptualized, developed & published a Virtual Reality game on a team of 4 people. Specialty in 3D modeling & texturing in Maya & Procreate, then setting up in Unreal with GitHub version control.

Heartlines

Dec 2024

reaserocks.itch.io/heartlines-demo

- Created a 2D video game in 3 weeks using Godot's GDScript and Procreate. Part of a solo semester-long world-building project.

Education

B.S. Games + Simulation

Aug 2023 - May 2027

Miami University, Oxford, Ohio

- **GPA:** 3.98 - Honors College.
- **Minors:** Studio Art, Emerging Technology in Business & Design.
- **Study Abroad:** Venice, Italy - Art History.

Experience

Autodesk Design + Make Ambassador

Jun 2025 - Present

Autodesk, Remote • Ambassadorship

- Build connections and community by completing remote weekly challenges, including hosting on-campus events and posting inspiring content that encourages my network to create.

Game Design Instructor

May 2025 - Aug 2025

iD Tech, Princeton, NJ • Full-Time

- Lead fun & safe learning environment. Teach Game Design 101 for UE5, VR Unity, and VR Roblox to a class of around 8 students.

Vice President - Alpha Lambda Delta

Oct 2024 - Present

Miami University

- Plan events for over 1000 members, communicate with 8-person executive team, coordinate induction, and boost engagement.

Teaching Assistant - Web Programming

Sep 2024 - Present

Miami University, Oxford, OH • Part-Time

- Assist an introductory coding class of 70 students by debugging code, grading assignments, and holding weekly office hours.

Lilly Leadership Institute - Cohort 13

Mar 2024 - Present

Miami University

- Application-based program emphasizing transformational leadership through interactive workshops and mentorship.

Profile

ISTJ. A dedicated, passionate leader with broad artistic & technologic skills. Committed to storytelling in design.

Hard Skills

3D: Autodesk Maya & Mudbox, Adobe Substance Painter, ZBrush, Unreal Engine 5, Unity 6, Marmoset Toolbag 5

2D: Adobe Illustrator & Photoshop, Procreate

CODE: HTML, CSS, JavaScript, GitHub, GDScript, C#

Soft Skills

■ Creativity, Critical Thinking, Planning & Organization

Awards

Animation Judge's Prize

Autodesk Instructables

Sep 2025

One of 3 winners of creative design contest (108 entries).

President's List

Miami University

Aug 2023 - Dec 2024

Top 3% of division.

Certificates

ICAgile Certified Professional

Apr 2024

- Credential ID 51-46070-41d35af5-9711-4fb7-ad37-1f6607c36037