# Reese Hausman

# Emerging Technology Leader & Artist

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# **Projects**

#### **Through Our Eyes**

Jan 2025 - May 2025

reeserocks.itch.io/through-our-eyes

• Conceptualized, developed & published a Virtual Reality game on a team of 4 people. Specialty in 3D modeling & texturing in Maya & Procreate, then setting up in Unreal with GitHub version control.

**Heartlines** Dec 2024

reeserocks.itch.io/heartlines-demo

• Created a 2D video game in 3 weeks using Godot's GDScript and Procreate. Part of a solo semester-long world-building project.

### Education

#### **B.S. Games + Simulation**

Aug 2023 - May 2027

Miami University, Oxford, Ohio

• **GPA**: 3.98

Minor in Studio Art.

Study Abroad: Venice, Italy - Art History.

# Experience

#### Autodesk Design + Make Ambassador

Jun 2025 - Present

Autodesk, Remote • Ambassadorship

• Build connections and community by completing remote weekly challenges, including hosting on-campus events and posting inspiring content that encourages my network to create.

#### Game Design Instructor

May 2025 - Aug 2025

iD Tech, Princeton, NJ • Full-Time

• Lead fun & safe learning environment. Teach Game Design 101 for UE5, VR Unity, and VR Roblox to a class of around 8 students.

#### Vice President - Alpha Lambda Delta

Oct 2024 - Present

Miami University

• Plan events for over 1000 members, communicate with 8-person executive team, coordinate induction, and boost engagement.

#### Teaching Assistant - Web Programming

Sep 2024 - Present

Miami University, Oxford, OH • Part-Time

 Assist an introductory coding class of 70 students by debugging code, grading assignments, and holding weekly office hours.

#### Lilly Leadership Institute - Cohort 13

Mar 2024 - Present

Miami University

 Application-based program emphasizing ethical leadership development through interactive workshops and mentorship.

# **Profile**

A dedicated, passionate leader with broad artistic & technologic skills. Committed to storytelling in design.

## Hard Skills

3D: Autodesk Maya & Mudbox, Adobe Substance Painter, ZBrush, Unreal Engine 5, Unity 6, Marmoset Toolbag 5

2D: Adobe Illustrator & Photoshop, Procreate

CODE: HTML, CSS, JavaScript, GitHub, GDScript, C#

### Soft Skills

Creativity, Critical Thinking, Planning & Organization

# University Awards

#### President's List

Aug 2023 - Dec 2024 Top 3% of division.

#### **Honors College**

Aug 2023 - Present

### Redhawk Excellence Scholarship

Aug 2023 - Present

# Certificates

### **ICAgile Certified Professional** Apr 2024

• Credential ID 51-46070-41d35af5-9711-4fb7-ad37-1f6607c36037