

Filename[FILIPAK.OMNI]DEMO1.LST

FIRST OMNI PROMOTIONAL DEMO

OBJECTIVES:

1, DEMONSTRATE THAT A VIDEO SIGNAL CAN BE BROKEN UP INTO THE FOLLOWING 3 SIGNALS:

- A, LOW FREQUENCY LUMINANCE [0 to 1MHz],
- B, HIGH FREQUENCY LUMINANCE (1MHz to 3MHz] and,
- C, CHROMINANCE (3.58MHz).

2, DEMONSTRATE THAT THESE 3 SIGNALS CAN BE COMBINED AS FOLLOWS:

- A, COLOR = LOW FREQUENCY LUMINANCE + CHROMINANCE and,
- B, INTENSITY = HIGH FREQUENCY LUMINANCE.

AND  
3, SHOW BY EXAMPLE THAT THE USE OF SEPARATE BIT MAPS FOR COLOR  
INTENSITY RESULT IN A DATA SAVINGS OVER AN ORDINARY BIT MAP.

EQUIPMENT:

- 2 -- video tape recorders with freeze frame
- 1 -- Warner owned feature movie cassette (Superman II ?)
- 1 -- Warner owned animated feature or short cassette
- 1 -- Sync extractor
- 1 -- Three input video adder
- 1 -- 1MHz third order low pass filter
- 1 -- 3MHz third order low pass filter
- 1 -- 1MHz third order high pass filter
- 1 -- 3.58MHz third order band pass filter

SET-UPS:

STRAIGHT-THRU:

```
+-----+ +-----+
| SOURCE |---->| DESTINATION |
+-----+ +-----+
```

CHROMINANCE EXTRACTION:

```
          +-----+
        +-->| SYNC EXTRACTOR |-----+
          | +-----+ |
+-----+ | +-----+ v +-----+
| SOURCE |--*-->| 3.58MHz BP FILTER |-->(+)-->| DESTINATION |
+-----+ +-----+ +-----+
```

LUMINANCE EXTRACTION:

```
          +-----+
        +-->| SYNC EXTRACTOR |-----+
          | +-----+ |
+-----+ | +-----+ v +-----+
| SOURCE |--*-->| 3MHz LP FILTER |-->(+)-->| DESTINATION |
+-----+ +-----+ +-----+
```

LOW FREQUENCY EXTRACTION:

```
          +-----+
        +-->| SYNC EXTRACTOR |-----+
          | +-----+ |
+-----+ | +-----+ v +-----+
| SOURCE |--*-->| 1MHz LP FILTER |-->(+)-->| DESTINATION |
+-----+ +-----+ +-----+
```

INTENSITY EXTRACTION:

```
          +-----+
        +-->| SYNC EXTRACTOR |-----+
          | +-----+ |
+-----+ | +-----+ |
| SOURCE |--*-->| 1MHz HP FILTER |--+ |
+-----+ +-----+ | |
          +-----+ |
          | +-----+ v +-----+
        +-->| 3MHz LP FILTER |-->(+)-->| DESTINATION |
          +-----+ +-----+
```

COLOR EXTRACTION:

```
          +-----+
        +-->| SYNC EXTRACTOR |-----+
          | +-----+ |
+-----+ | +-----+ v +-----+
| SOURCE |--*-->| 3.58MHz BP FILTER |-->(+)-->| DESTINATION |
+-----+ | +-----+ ^ +-----+
          | +-----+ |
```

+-->| 1MHz LP FILTER |-----+  
+-----+

PROCEDURE:

- 1, Movie sequence to source
  - 2, Record 30 seconds to destination using STRAIGHT-THRU
  - 3, Record 30 seconds using CHROMINANCE EXTRACTION
  - 4, Record 30 seconds using LUMINANCE EXTRACTION
  - 5, Record 30 seconds using INTENSITY EXTRACTION
  - 6, Record 30 seconds using LOW FREQUENCY EXTRACTION
  - 7, Record 30 seconds using COLOR EXTRACTION
  - 8, Record 30 seconds using INTENSITY EXTRACTION
  - 9, Record 30 seconds using STRAIGHT-THRU
- 10, Animation sequence to source
  - 11, Record 30 seconds using COLOR EXTRACTION
  - 12, Record 30 seconds using INTENSITY EXTRACTION
  - 13, Record 30 seconds using STRAIGHT-THRU
- 14, Animation frame to source
  - 15, Record 10 seconds using COLOR EXTRACTION
  - 16, Record 10 seconds using INTENSITY EXTRACTION
  - 17, Record 10 seconds using STRAIGHT-THRU
- 18, Movie frame to source
  - 19, Record 10 seconds using COLOR EXTRACTION
  - 20, Record 10 seconds using INTENSITY EXTRACTION
  - 21, Record 10 seconds using STRAIGHT-THRU











