MyPath Application System Documentation

Miami University (Oxford, Ohio) Senior Capstone

Creation: Spring 2021

Last Update: Spring 2021

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Group Information

2019-2020

The MyPath (formerly known as Wheelshare) project was originally started in the 2019-2020 academic year by a CSE capstone group. The original group created an Android application in Java.

2020-2021

In the 2020-2021 academic year, the capstone group consisting of Andrew Grimes, Tooba Masood, Alex Chirokov, Devin Harris, and Lance Grengbondai continued the project. The initial project scope was to create an application for iOS and to add additional features to both the Android and iOS applications.

After some deliberation, it was determined the best course of action would be to create the app essentially from scratch using Xamarin. There were many advantages to this, including:

- The ability to create an Android and iOS application simultaneously
 - Cuts development time in half
 - Creating an iOS app in Swift would take approximately the same amount of time as creating an app for both platforms in Xamarin
- Achieve similar UIs
- Make updates and maintenance easier

There were two (2) teams working on this project: the application/frontend team, and the machine learning team.

Project Specifications

Purpose

MyPath's vision is to provide users with customized paths between destinations. The paths are ideally customized by taking the user's personal information into account. This allows the route provided to avoid certain barriers (i.e. fallen trees for users that may not be able to go over or around them), include specific facilities (i.e. curb cuts for wheelchair users), and avoid unsafe conditions (i.e. terrain that may be difficult for some users to physically navigate).

MyPath hopes to crowdsource information to allow for a better algorithm and more real-time updates, allowing users more independence than they may have had in the past.

Target Audience

The MyPath application's main target audience is people with disabilities that affect their physical movement (i.e. people who use wheelchairs, crutches, boots, etc). The app, however, can be used by anyone in the general public.

Main Features

While the app has many features that make it functional, there are a few that make it stand out from other navigation apps:

- Route is determined by an algorithm that takes the user's personal physical information as well as their ASIA score into account
- Users contribute directly to the algorithm by contributing information such as geolocation and sensors

Technical Information

Languages and Softwares Used

The app was coded for both Android and iOS using Xamarin, C#, and VisualStudio.

Xamarin Setup

Information on how to set up Xamarin in VisualStudio can be found in the Appendix

Xamarin Libraries

Note: Not all of the following libraries were used, this is just a list of all installed libraries.

- Xamarin.Essentials by Microsoft
- Xamarin.Forms by Microsoft
- Xamarin.Forms.Maps by Microsoft
- Microsoft.CSharp by Microsoft
- MySql.Data by Oracle
- MySqlConnector by Bradley Grainger, Caleb Lloyd
- NETStandard.Library by Microsoft
- Newtonsoft. Json by James Newton-King
- sqlite-net by Frank Krueger
- SQLitePCLRaw.core by Eric Sink
- System.ComponentModel by Microsoft
- System.ComponentModel.Annotations by Microsoft
- Xam.Plugin.Geolocator by James Montemagno

Xamarin Resources

Sensors

The app uses the phone's geolocation & sensors during routing & data collection.

- Latitude, Longitude, Altitude
 - Denoted in database as latitude, longitude, altitude
- Accelerometer
 - o Denoted in database as ax, ay, az
- Gyroscope
 - Denoted in database as gyx, gyy, gyz
- Gravity

- o Denoted in database as grx, gry, grz
- Magnetometer
 - o Denoted in database as mx, my, mz
- Orientation
 - o Denoted in database as r0, r1, r2, r3

Database

Access information:

IP: 157.230.80.67

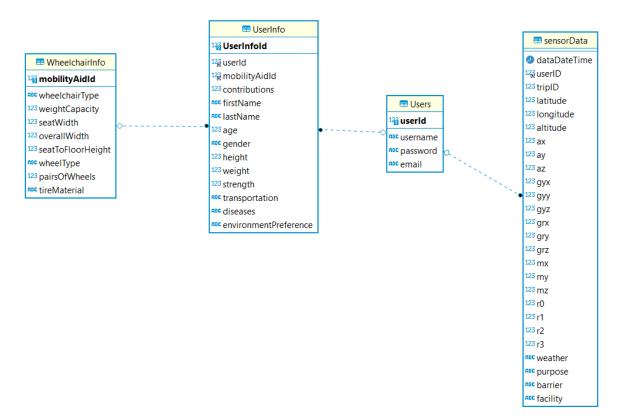
Port: 3306

Account: wheelchair

Password: PZYQ6xuG3CQTYEkG

Database: Wheelchair

Schema



APIs

We worked mainly with GraphHopper during development. Towards the end of the project we changed our code so it called the machine learning group's API instead of GraphHopper's API.

- GraphHopper Documentation
- GraphHopper examples
- Sample call to ML group API:
 http://157.230.80.67/route?point=39.51266%2C-84.741411&point=39.510
 442%2C-84.736633&locale=en-US&vehicle=wheelchair&weighting=faste
 st&elevation=false&turn_costs=undefined&ch.disable=true&use_miles=fal
 se&layer=OpenStreetMap

JSON

This is the agreed-upon design of the ML group's API both teams agreed upon for the map. We based our code on this. As of our last interaction, it appeared that the API was not fully complete. This is what the final API should look like.

WHAT WE (the app group) WILL SEND OVER (in JSON):

```
string[]: startCoordinate;
string: startingLocation;
string[]: endCoordinate;
string: endLocation;
```

User: userObj (includes age, gender, height, weight, strength, transportationType, diseases, environmentPreference, wheelchairType, weightCapacity, seatWidth, overallWidth, seatToFloorHeight, wheelType, pairsOfWheels, tireMaterial);

//userObj will have the wheelchair/personal information for ML's algorithm. If a //user doesn't use a wheelchair, they will not have info for wheelchair related info

WHAT WE WANT (as a JSON response from the ML group):

string[]: coordinates; //we need a new coordinate pair for each change in direction/turn

Mockups and Logo

See Appendix (Mockups and Logo)

Features

Pages Implemented

The following are pages and features within the app:

- Sign In
- Sign Up
- Editing functionality for user (email, username, password), user information (personal information), and transportation information
- Trip settings
- Map routing
 - Visual route
 - Step-by-step directions
- Data collection
 - Reporting barriers
 - o Reporting facilities

For the future

Features

- Overall App
 - Maybe some iOS editing
 - Uploading data only while on wifi
 - During periods of data collection, information should be stored locally and uploaded to the database only when the user is connected to wifi. In cases when the user has locally stored data but has not connected to wifi for three (3) consecutive days, the next time the user opens the app, they will be prompted to upload data by either 1- connecting to wifi or 2- uploading via data
 - o API to talk between database and app
 - An API will need to be created to increase security and encryption. This API should contain GET and PUT calls that allow the app and the database to communicate with each other

- Login Page
 - o Remember me setting
 - Detect and store the current user's userId from the database across the app
 - Check if username exists
 - Check if password does not match username
- Forgot Password/Username pages
 - Needs functionality
- Sign up pages:
 - o If blank fields and click next, app breaks
 - Need checks
 - Data added to database should connect via mobilityAidId and userId (see <u>Sign Up SQL</u> in Appendix)
 - First sign up page (email, username, password): Add verification methods
 - Email field should be a properly formatted email address
 - Email must not already exist in the database
 - Username must not already exist in the database
 - Password should meet the <u>Password Criterion</u> (see Appendix)
 - Should provide relevant, descriptive error messages
 - Conditional third page
 - The wheelchair information page should only show when the selected transportation option is "wheelchair"
 - Wheelchair info will also only be added to the database if the "wheelchair" transportation option is selected
- Sign up and settings edit pages: Allow users to type a value when they select "Other" in a form field
 - Currently, most fields are Xamarin pickers. Future developers will need to add in a check that displays an entry field that users can type in when the "other" option is selected
- Settings pages
 - Logged in user's information from the database should show on the corresponding pages
 - Conditional Transportation Settings page:
 - Page will always show transportation and value. All other fields will only be shown if the selected transportation is "wheelchair"
- Settings edit pages
 - Save button should store changes in database
 - This can be done via a SQL update call to the database
 - If blank fields and click next, app breaks
 - If blank fields when button is pressed, move focus back to first field in error and show appropriate error messages.

- Conditional Transportation Settings edit page:
 - Transportation field will always be shown. Other form fields will only be shown when the selected transportation is "wheelchair"
- Map page
 - Need step-by-step instructions
 - o Bounding box needs to recenter to fit all of route
 - Ability to select a point via screen tap
 - Should display multiple routes
- Data Collection page (Route Data)
 - TripId needs to increment
 - Currently, the SQL code is there, however, the result of the SQL SELECT call is not stored. The tripId should increment for each trip recorded.
 - o Date and time is not accurate
 - Currently, the date and time being recorded in the database is not accurate. We assume this is because a dateTime variable is created but the current date and time is not collected.
 - o Barrier and facility information should be added to the database
 - A new SQL call will need to be made when a barrier or facility is submitted. The new SQL call will add in information for the optional database barrier or facility columns.
 - o TripId value should be based on the current user
 - The first tripId for each userId will be 1. The userId of the currently logged in user will be used to determine the tripId that should be used.
 - Ex: user1 has recorded 5 trips and user2 has recorded 12 trips. User1 records another trip. UserId would be 1 and tripId will be 6.
 - Allow users to deny sensor access (if possible)
 - In the code's logic there will need to be conditionals added that collect sensor data and include it as part of the database call only if the user has given access to the phone's sensors
- Sign out
 - Sign out button should remove current user's userId from app data and redirect to sign in page

Bugs

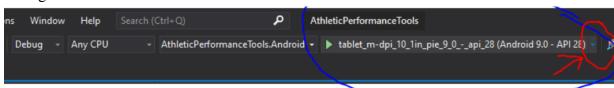
The following are bugs that were noticed that we did not have time to fix.

• The pointOnMap float[] variable in APICalls.cs currently has a set length. When large values for the length were attempted, the app overloaded.

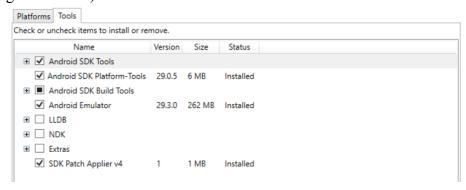
Appendix

Xamarin Installation

- 1. Install Visual Studio 2019
- 2. Install Mobile development with .NET (inside visual studio 2019 package installer)
- 3. Create a new Xamarin.forms project (forms is what we want since we are building on both ios and android)
- 4. To set up an emulator...
 - Click the drop down arrow (see image below) and select Android Device Manager



- 2. Click New and make the base device Pixel 2 (or whatever you want your simulator phone to be)
- 3. The OS should be Pie 9.0
- 5. Go to Tools -> Android -> Android SDK Manager and have all these (see image below) installed under tools (if you don't see Pie 9.0 installed under platforms make sure that gets installed)



- 6. Where we clicked the drop down menu, select your new emulator (should say something like Pie 9.0) then click run
 - 1. The first time you run it it can take up to 5 minutes to get the emulator up and going
 - i. Every time after it it will take significantly less time
 - ii. If you get a phone with a black screen that's fine it's just booting up

Sign Up SQL

```
// get last added userID
// the result of this should go in the Users.cs anywhere userID is called,
// so in UserInfo Model, the 4 after "@param1" would be the result of this select
SELECT userId
FROM Users
ORDER BY userId DESC
LIMIT 1
// after mobility aid is added, we want to update the mobilityAidId for
// the entry we just put into UserInfo
// get the last added mobilityAidId
SELECT mobilityAidId
FROM WheelchairInfo
ORDER BY mobilityAidId DESC
LIMIT 1
// updates mobilityAidId in UserInfo table
UPDATE UserInfo
SET mobilityAidId = value1 //value1 is the result from the above select statement
WHERE userId = value2 //value2 is the result from the first select statement
```

Password Criterion

- Contains at least of each of the following: uppercase letter, lowercase letter, number
- At least 8 characters long
- Does not contain the username or parts of the username that are >= 3 characters long

Logo



Mockups

Landing page



Sign In

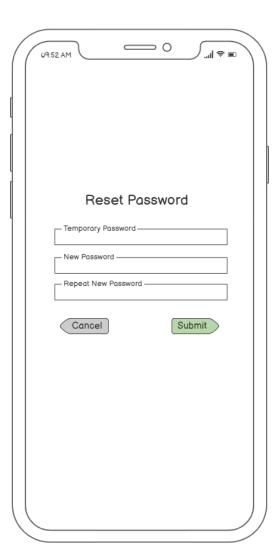


Forgot Username

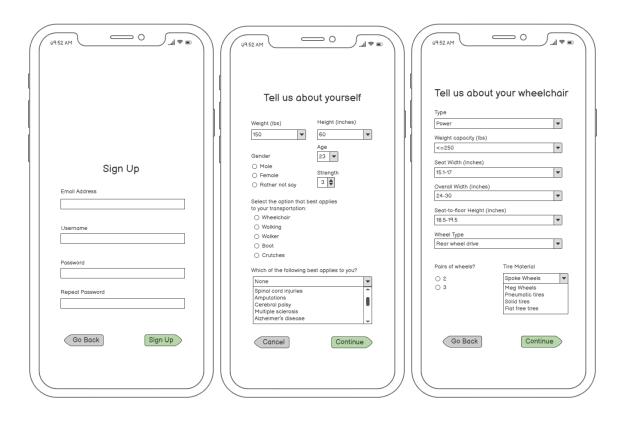


Forgot Password

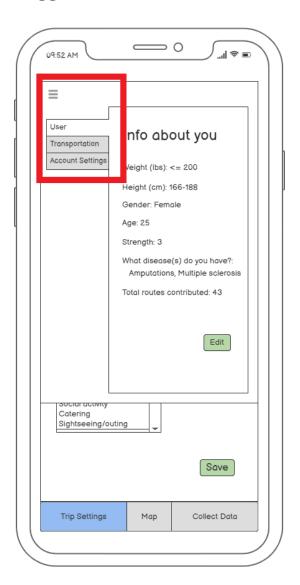




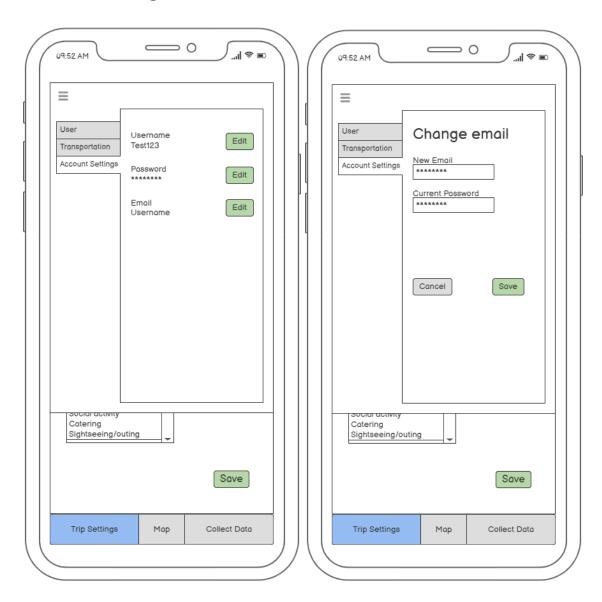
Sign Up

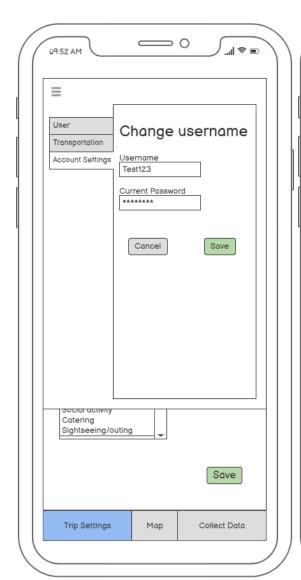


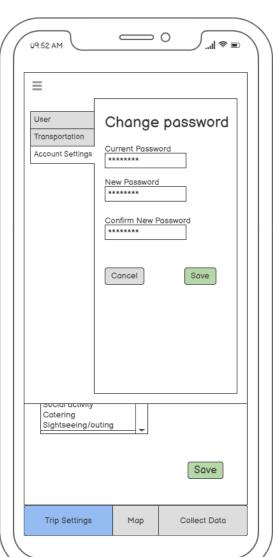
Trigger Menu



Account Settings

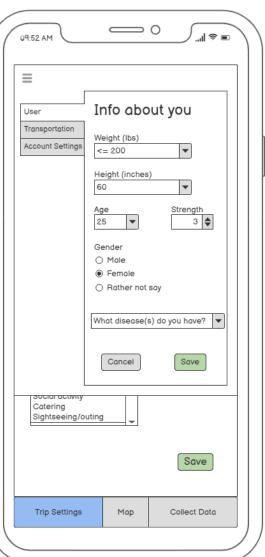






User Settings

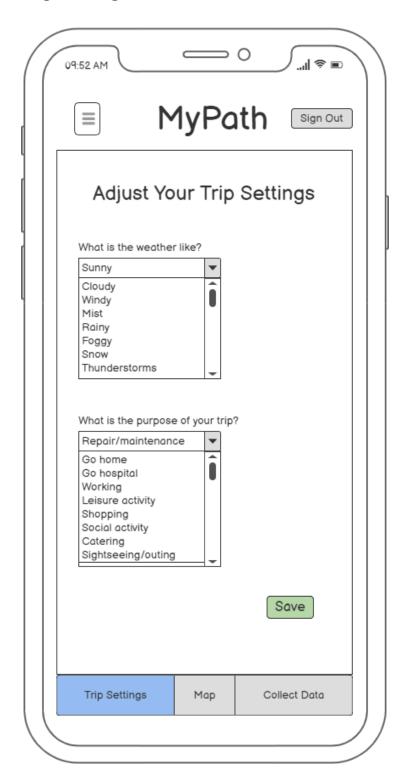




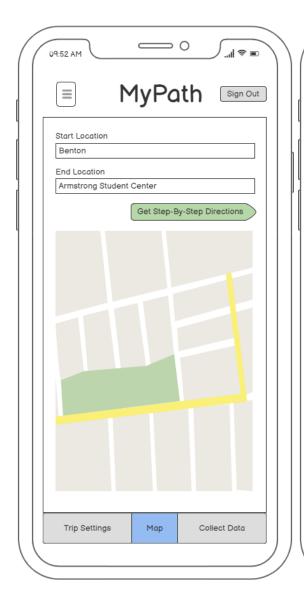
Transportation Settings

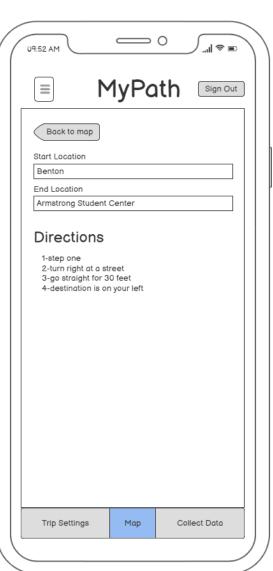


Trip Settings



Map Page





Data Collection Page

