



Design Pattern: Chain-Of-Responsibility

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Lecture Outlook

- | | |
|---------------------------------------|-----------------|
| 1. Chain-of-Responsibility | (20 min) |
| 2. Organisation | (5 Min) |
| 3. Exercise | (50 min) |
| 4. Break | (10 min) |
| 5. Presentation and discussion | (30 min) |
| 6. Summary | (5 min) |

References



1. Chain-Of-Responsibility

Intention

Problem

Structure

Example

Implementation

Summary

Intention

- Decouple sender of a request to its receivers by giving more than one object a chance to handle the request
- Launch-and-Leave requests with a single processing pipeline that contains many possible handlers



<https://petroglobalnews.com/wp-content/uploads/2013/10/Screen-Shot-2013-10-30-at-10-21-23-AM.png>

pipeline



<https://www.courthouseanews.com/wp-content/uploads/2017/02/oil-pipelines.jpg>



https://www.sensornet.co.uk/wp-content/uploads/2016/06/AdobeStock_48012650.jpg

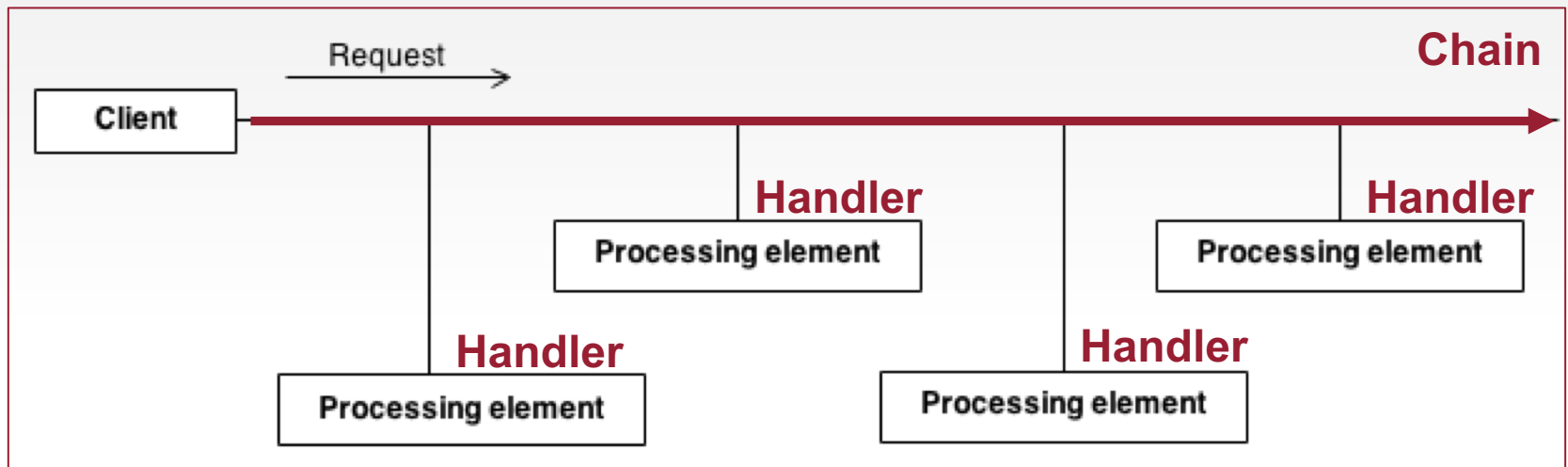


https://www.sensornet.co.uk/wp-content/uploads/2016/06/AdobeStock_48012650.jpg

processing stations

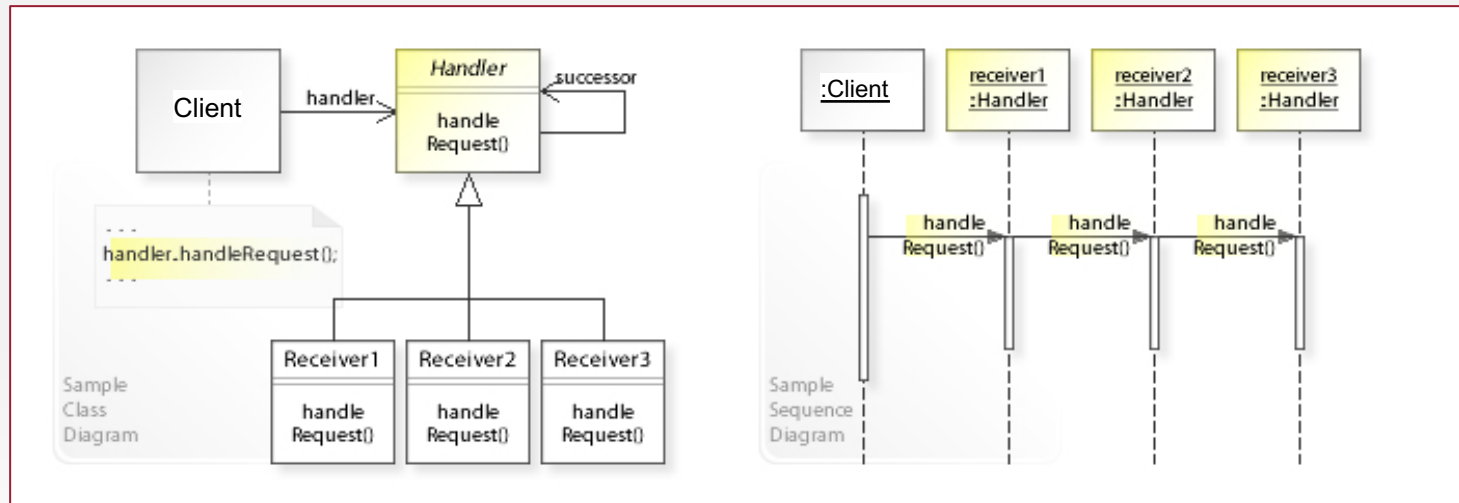
Problem

- variable number of „processing elements“ : **Handler**
- „stream“ of requests have to be handled
- process requests without hard-wiring handler relationships and precedence



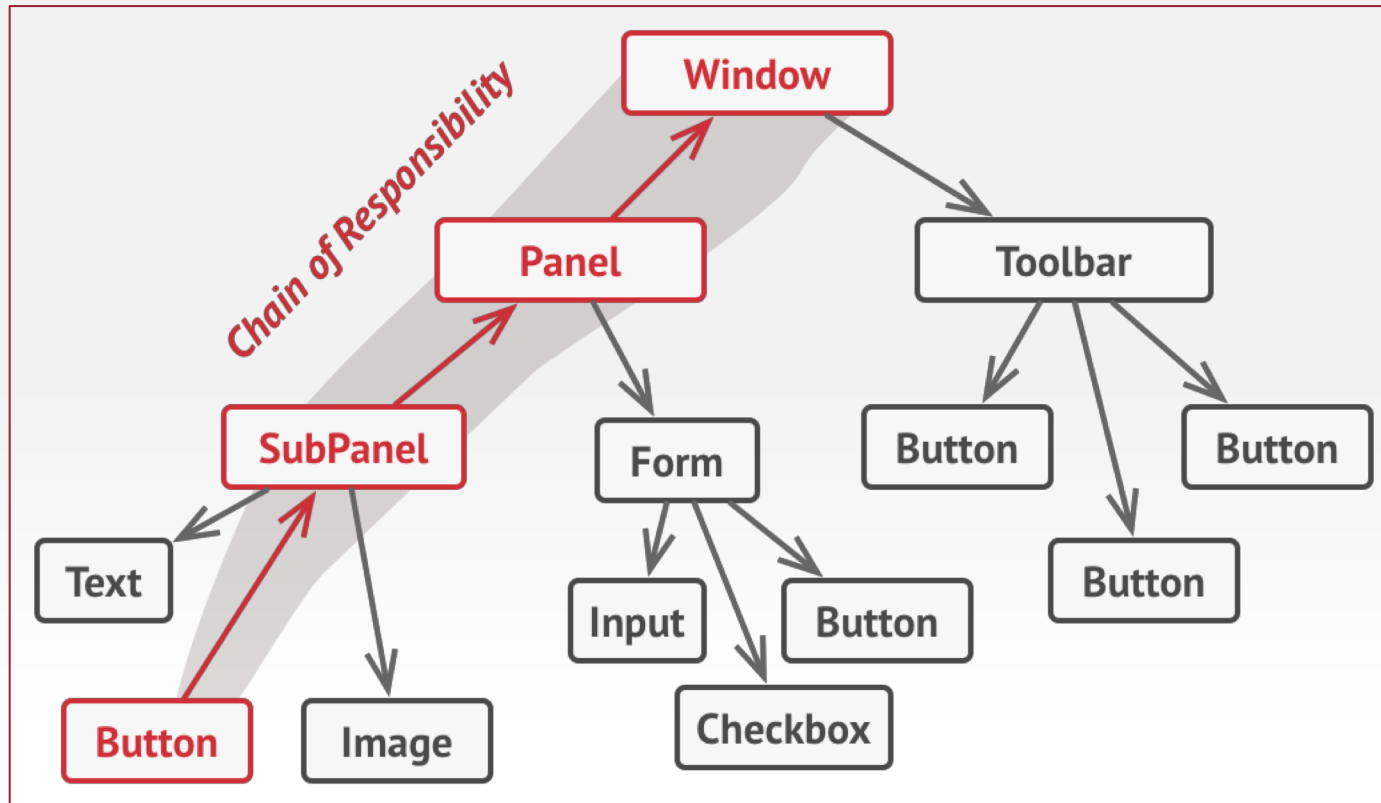
figur from [Explained Simply2019]

Structure



figur from https://en.wikipedia.org/wiki/Chain-of-responsibility_pattern

Example: Button Click Event propagation



figur from <https://refactoring.guru/design-patterns/chain-of-responsibility>

- starts with the button, goes along its containers, ends up main window
- event is processed by the first element that's capable of handling it



Implementation: All handlers have to implement the same interface

```
public abstract class CalculationHandler {  
    protected CalculationHandler nextHandler;  
  
    public void setNextCalculationHandler(CalculationHandler next) {  
        nextHandler = next;  
    }  
  
    public abstract void processCalculation(CalculationData request);  
}
```

```
public class CalculationData {  
    private int value;  
  
    public CalculationData(int value) { ... }  
  
    public int getValue() { ... }  
}
```


Attention: Handler code is incomplete: think about error handling

Handlers...

```
public class PositiveCalculationHandler extends CalculationHandler {  
    @Override  
    public void processCalculation(CalculationData request) {  
        if (request.getValue() > 0)  
            System.out.println("Positive values handled by  
                               PositiveCalculationHandler: " + request.getValue());  
        // do something ...  
    else  
        // process to the next handler  
        nextHandler.processCalculation(request);  
    }  
}
```

```
public class NegativeCalculationHandler extends CalculationHandler {  
    @Override  
    public void processCalculation(CalculationData request) {  
        if (request.getValue() < 0)  
            System.out.println("Negative values handled by  
                               NegativeCalculationHandler: "+ request.getValue());  
        // do something ...  
    else  
        // process to the next handler  
        nextHandler.processCalculation(request);  
    }  
}
```

....



Setup the chain and requests

```
public class Main {  
    public static void main(String[] args) {  
        // setup handler  
        CalculationHandler c1 = new NegativeCalculationHandler();  
        CalculationHandler c2 = new PositiveCalculationHandler();  
        CalculationHandler c3 = new ZeroCalculationHandler();  
  
        // setup the chain  
        c1.setNextCalculationHandler(c2);  
        c2.setNextCalculationHandler(c3);  
  
        // requests  
        c1.processCalculation(new CalculationData(-4));  
        c1.processCalculation(new CalculationData(0));  
        c1.processCalculation(new CalculationData(100));  
    }  
}
```

- > Negative values handled by NegativeCalculationHandler: -4
- > Zero values handled by ZeroCalculationHandler: 0
- > Positive values handled by PositiveCalculationHandler: 100



2. – 4. Organisation, Exercise, Presentation and discussion



2. Organisation (5 min)

Form groups with 3 individuals. The following assignment has to be solved by each group.

3. Exercise (50 min)

Prepare a (short) presentation. The presentation should include the following aspects for your solution (*in your own words*):

- Java code solution
- Motivation/Applicability (when to use, when not to use)
- Participants (Classes and their roles)
- Collaboration (Chain explanation)
- Implementation Variants
Different implementation variants do exist. Answer the following questions:
 - Which object(s) create(s) the chain?
 - How is the chain being executed?
 - How do you solve the “broken chain” problem?
- Pros/Cons/Consequences
- **Optional:** Related Pattern ((similar patterns and their differences/commonalities)



Outlook WrapUp

- 3. Break (10 min)**
- 4. Presentation and discussion (30 min)**



5. Summary



Pro's and Con's

- **Pro's**

- *Single Responsibility Principle*: decouple classes that invoke operations from classes that perform operations.
- *Open/Closed Principle*: You can introduce new handlers without breaking the existing client code.
- Handler does not need to know the chain structure
- enhance functional flexibility e.g. changing handlers or their order in the chain

- **Con's**

- some requests may end up unhandled
- system performance might be affected

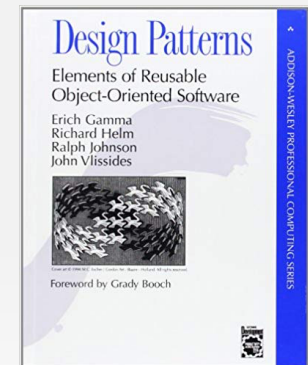


Use the Chain of Responsibility pattern when

- ... your program is expected to process different kinds of requests in various ways, but the exact types of requests and their sequences are unknown beforehand.
- ... the request should be handled by one or more objects without specifying one receiver explicitly
- ... the set of handlers and their order are supposed to change at runtime.

References

- [Gamma+94] Gamma, E.; Helm, R.; Johnson, R.E.; Vlissides, J;
Design Patterns. Elements of reusable Object-Oriented Software
Prentice Hall 1994.



- [Explained Simply2019] *Design Patterns – Explained Simply*
https://sourcemaking.com/design_patterns/chain_of_responsibility access 3/15/2019

- [JournalDev2019] <http://www.journaldev.com/1617/chain-of-responsibility-design-pattern-in-java> additional Java ATM Code Example
access 3/15/2019

- [OODesign2019] <http://www.oodesign.com/chain-of-responsibility-pattern.html>
access 3/15/2019

... and much more