

CSE344 – System Programming - Homework #2 Report

Refik Orkun Arslan

151044063

h2.c (call execve file)

```
88 struct sigaction sa;
    memset(&sa, 0, sizeof(sa));

    sa.sa_flags = 0;
    sa.sa_handler = &handler;

    if(sigaction(SIGINT, &sa, NULL) == -1){
        fprintf(stderr, "err: sigaction\n");
        exit(EXIT_FAILURE);
97 }

99 inputPath = argv[2];
    outputPath=argv[4];
    fd = open(inputPath, O_RDONLY);
    if(fd == -1)
    {
        fprintf (stderr, "\nerrno = %d: %s (open inputPath)\n\n", errno, strerror
        (errno));
        exit(1);
    }
    fprintf( stdout, "Process P reading %s\n",argv[2] );

109 int processSize=size_file(argv[2])/30;

136 for(c = 0; c < SIZE; c += 3)
    {
        sprintf(temp, "(%d, %d, %d), ", (int)((unsigned char) wbuf[c]),
        (int)((unsigned char) wbuf[c+1]),(int)((unsigned char) wbuf[c+1])
        );
        strcat(buf1,temp);
    }

    char *bff[]={buf1,NULL};
    pid_t cur_pid = fork();
```

Implemention Signal Handler

Assign input/output path

Filesize/30 byte= how many process

convert unsign byte and add like coordinate

enviroment assign

```

    if(cur_pid == 0) {
        pid[i] = cur_pid;
        execve("h2_1",&argv[4],&bff[0]);
        exit(0);
150     }

```

```

157     for(int k = 0; k < i; k++)
        wait(&pid[k]);

```

165-210 *Child transactions were written to the file and the file was read.*

```

224     for (int i = 0; i < processSize; i++)
    {

```

The data from the file was thrown into an array and the closest 2 matrices were found and their lengths were calculated.

```

        for (int j = i+1; j < processSize; j++)
        {
            mtemp=frobeniusNorm(covarianceMatrix[i],covarianceMatrix[j]);
            if(mtemp<min)
            {
                pr1=i;
                pr2=j;
                min=mtemp;
            }
        }
    }

```

h2_1.c (child processes file)

90-225 Values taken from enviroment variables are discarded in array for covariance matrix calculation

226-275 locking file and write output file

SIGINT Handler

```
struct sigaction sa;
    memset(&sa, 0, sizeof(sa));

    sa.sa_flags = 0;
    sa.sa_handler = &handler;
if(sigaction(SIGINT, &sa, NULL) == -1){
    fprintf(stderr, "err: sigaction\n");
    exit(EXIT_FAILURE);
}
```

implementation sigaction

head.h headr file keep inside

```
Sig_atomic_t signal_flag = 0;
void handler (int signal_number){
    signal_flag = 1;
}
```

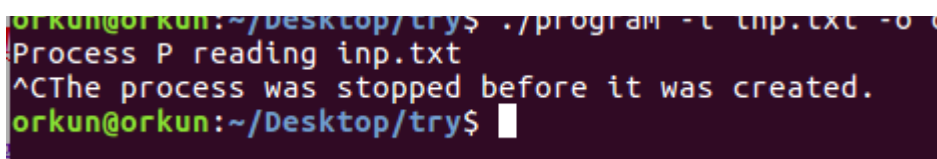
if terminate command comes in parent :

Detect the stop command via (!signal_flag) and check this stop in many places.
EX:

```
121 while(1 && !signal_flag)
173 if(!signal_flag)
183 while ((len = readline (bfer, 1024, argv[4], &offset)) != -1 && !signal_flag)
218 if(!signal_flag)
```

it will not run into conditions and loops (when terminated). Child processes will not be created and will go straight to the deallocation.

with the help of spin lock and sleep function



A terminal window with a dark background. The prompt is 'orkun@orkun:~/Desktop/try\$'. The command './program -t inp.txt -o o' is entered. The output shows 'Process P reading inp.txt' followed by a carriage return '^C' and the message 'The process was stopped before it was created.' The prompt returns to 'orkun@orkun:~/Desktop/try\$'.

Jumps to the lowest line

if terminate command comes in childs process :

As in the parent process, the `signal_flag` was used and checked in many places

```
90 while(i< strlen(envp[0]) && !signal_flag)
```

```
226 if(!signal_flag)
```

```
if(sigaction(SIGINT,&sa,NULL) == 0)           Use sigavtion signal for to warn
```

```
fprintf( stdout, "Terminate child procces: %d\n",getpid());
```

```
signal_flag = 1;
```

```
kill(ppid, SIGINT); catch signal and kill parent
```

***There is no need to kill because the children are terminated**

***when terminate,deallotaion**

```
orkun@orkun: ~/Desktop/try$ ./program -c inp.txt -c
Process P reading inp.txt
^CTerminate child proces: 19088
Terminate child proces: 19089
Terminate child proces: 19087
orkun@orkun: ~/Desktop/try$
```

OUTPUT (NOT TERMINATE)

inputFile

[illegible]

outputFile (write by child processes)

```
5.77778 2.22222 2.22222 2.22222 10.4889 10.4889 2.22222 10.4889 10.4889
4 0.888889 0.888889 0.888889 4.04444 4.04444 0.888889 4.04444 4.04444
0 0 0 0 0 0 0 0 0
```

Final print output

```
Process P reading inp.txt
Created R_2 with (49, 49, 49), (54, 49, 49), (54, 49, 49), (51, 49, 49), (56, 57, 57), (54, 53, 53), (54, 49, 49), (50, 52, 52), (52, 57, 57), (56, 52, 52),
Created R_1 with (53, 52, 52), (56, 53, 53), (50, 51, 51), (52, 55, 55), (57, 53, 53), (54, 57, 57), (55, 53, 53), (54, 53, 53), (55, 56, 56), (54, 51, 51),
Created R_3 with (57, 57, 57), (57, 57, 57), (57, 57, 57), (57, 57, 57), (57, 57, 57), (57, 57, 57), (57, 57, 57), (57, 57, 57), (57, 57, 57), (57, 57, 57),
Reached EOF, collecting outputs from out.txt
The closest 2 matrices are R_1 and R_2 ,and their distance 9.20
orkun@orkun:~/Desktop/try$
```

- *No zombie processes were found.**
- *No memory leak**
- *No terminate problem**
- *The output file needs to be cleaned in consecutive runs, otherwise it will give an error.**