CSE344 SYSTEM PROGRAMING FINAL

REFİK ORKUN ARSLAN 151044063

CLIENT.C

```
int socket1 = 0;
             struct sockaddr in serverAddr;
             if((socket1 = socket(AF_INET, SOCK_STREAM, 0)) < 0)
                    perror("Socket Creation Error");
                    exit(EXIT_FAILURE);
             serverAddr.sin_family = AF_INET;
             serverAddr.sin_port = htons(info->portN);
                    if(inet_pton(AF_INET, info->ipN, &serverAddr.sin_addr)<=0)
                    perror("Invalid Adress");
                    exit(EXIT FAILURE);
             if(connect(socket1, (struct sockaddr *)&serverAddr, sizeof(serverAddr)) < 0)
                           perror("connection failed");
                           exit(EXIT_FAILURE);
             pthread_mutex_lock(&mutex1);
    ++arrived:
    if(arrived < info->reqsize)
      pthread_cond_wait(&cond,&mutex1);
    else
      pthread_cond_broadcast(&cond);
    pthread_mutex_unlock(&mutex1);
    fprintf(stdout,"I am requesting "%s"\n",info->strRequest);
    send(socket1, info->strRequest, strlen(info->strRequest), 0);
```

```
Servant 2975 listening at port 33012

Client-Thread-0: Thread-0 has been created

Client-Thread-1: Thread-1 has been created

Client-Thread-2: Thread-2 has been created

Client-Thread-3: Thread-3 has been created

Client-Thread-4: Thread-4 has been created

Client-Thread-5: Thread-5 has been created

Client-Thread-6: Thread-6 has been created

Client-Thread-7: Thread-7 has been created

Client-Thread-8: Thread-8 has been created

Client-Thread-9: Thread-9 has been created

I am requesting "transactionCount IMALATHANE 04-06-2004 11-11-2011 ISPARTA"

I am requesting "transactionCount TARLA 01-01-2073 30-12-2074 ADANA"

I am requesting "transactionCount MERA 03-02-2018 09-11-2050"
```

The requests were read and sent to the server via soket.

Server.c

common socket made by both the client and the client:

```
addrlen = sizeof(serverAddr);
           sck=accept(socket1, (struct sockaddr *)&serverAddr,
(socklen t*)&addrlen);
           if(sck ==-1)
                perror("Accept");
                exit(EXIT_FAILURE);
client's writings fall under this condition:
if(reqLenStr[0]=='t')
                      fprintf(stdout,"Request arrived "%s"\n",reqLenStr);
                char tran[100];
                char place[100];
                char BeginDate[100];
                char EndDate[100];
                char city[100];
                char space=' ';
                enqueue(&queue1,reqLenStr);
                      pthread cond signal(&cond);
                sscanf(regLenStr,"%s%c%s%c%s%c%s%c%s",
tran,&space,place,&space,BeginDate,&space,EndDate,&space,city);
servants's writings fall under this condition:
           char space=' ';
                char mode;
                char between[100];
                char between1[100];
                char servantPort[100];
                char ip[50];
                sscanf(reqLenStr,"%c%c%s%c%s%c%s%c%s",
```

&mode,&space,ip,&space,servantPort,&space,between,&space,between1);

```
fprintf(stdout,"Present at port %s handling cities %s-%s
\n",servantPort,between,between1);
                 struct sockaddr in serverAddr;
                 socket2[num]=0;
                 if((socket2[num] = socket(AF INET, SOCK STREAM, 0)) <</pre>
0)
                 {
                       perror("Socket Creation Error");
                       exit(EXIT FAILURE);
                 serverAddr.sin family = AF INET;
                 serverAddr.sin_port = htons(atoi(servantPort));
                 if(inet_pton(AF_INET, ip, &serverAddr.sin_addr)<=0)
                       perror("Invalid Adress");
                       exit(EXIT FAILURE);
                 if(connect(socket2[num], (struct sockaddr *)&serverAddr,
sizeof(serverAddr)) < 0)
                            perror("connection failed");
                            exit(EXIT FAILURE);
```

Servant.c

It waits for a request to come to itself with the port number sent to the server.

```
(Dase) orkun@orkun:~/Desktop/Tinal8$ ./Script.sn
Servant 2972 loaded dataset, cities HATAY-KARS
Servant 2972 listening at port 33011
Present at port 33011 handling cities HATAY-KARS
Servant 2976 loaded dataset, cities TEKIRDAG-ZONGULDAK
Servant 2976 listening at port 33013
Present at port 33013 handling cities TEKIRDAG-ZONGULDAK
Servant 2968 loaded dataset, cities ADANA-ARDAHAN
Servant 2968 listening at port 33008
Present at port 33008 handling cities ADANA-ARDAHAN
Servant 2971 loaded dataset, cities EDIRNE-HAKKARI
Present at port 33009 handling cities EDIRNE-HAKKARI
Servant 2971 listening at port 33009
Servant 2973 loaded dataset, cities KASTAMONU-KUTAHYA
Present at port 33010 handling cities KASTAMONU-KUTAHYA
Servant 2973 listening at port 33010
Servant 2975 loaded dataset, cities OSMANIYE-SIVAS
Present at port 33012 handling cities OSMANIYE-SIVAS
Servant 2975 listening at port 33012
```