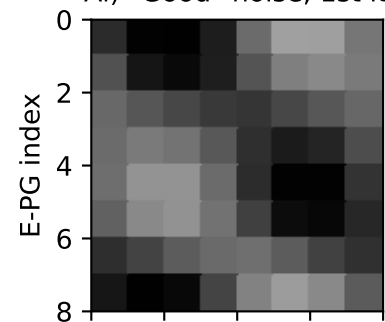
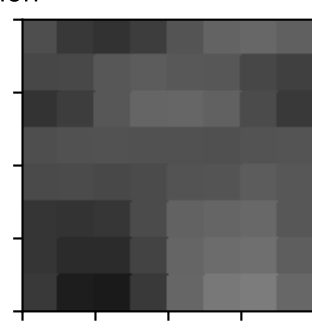
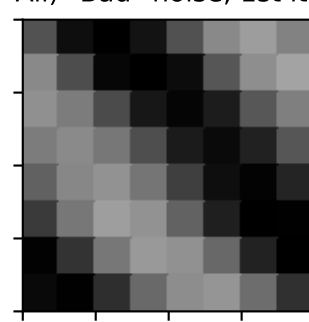
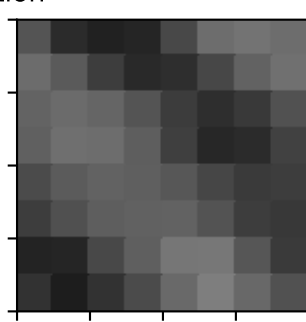


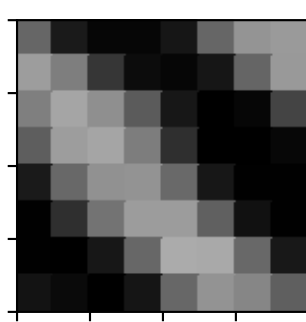
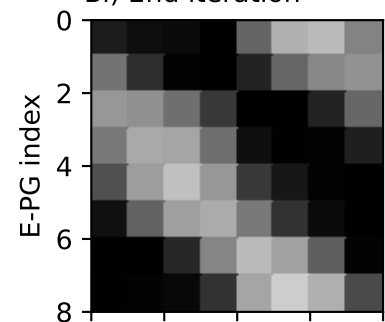
Ai) "Good" noise, 1st iteration



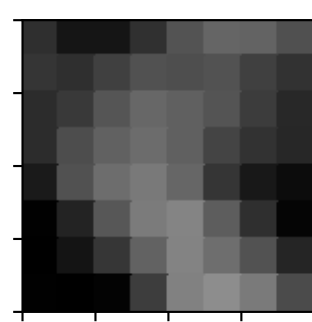
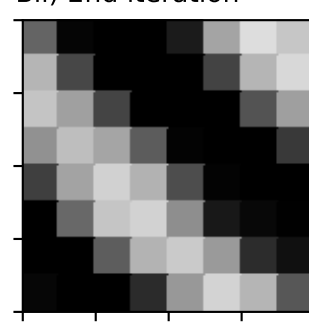
Aii) "Bad" noise, 1st iteration



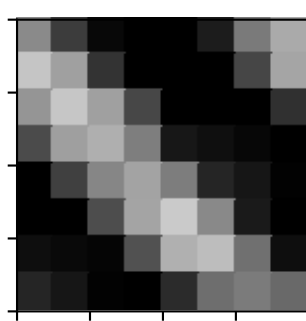
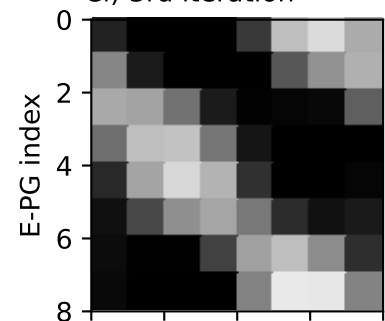
Bi) 2nd iteration



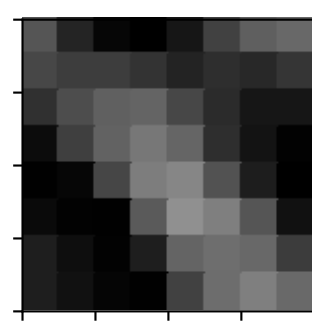
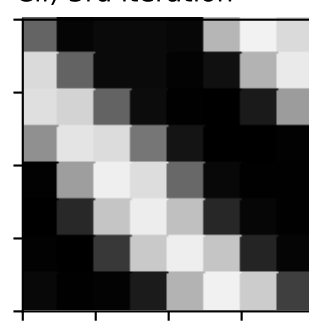
Bii) 2nd iteration



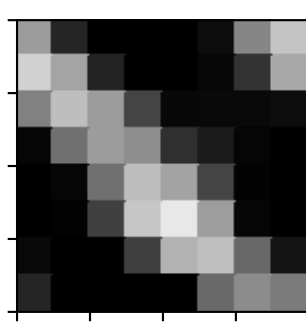
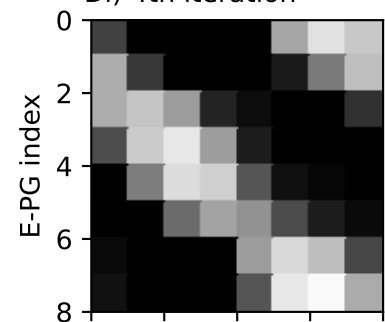
Ci) 3rd iteration



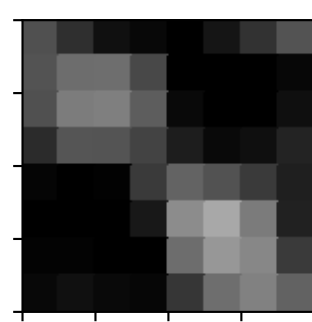
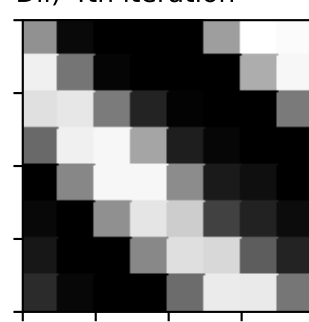
Cii) 3rd iteration



Di) 4th iteration



Dii) 4th iteration



R index

R index

R index

R index