

Omnia Regna Privacy Policy

Last update: 2019-09-16 ; [Version History](#)

Omnia Regna ("the game" or "in-game") is owned by **Digital Stirling Software, LLC** ("DSS") and operated by **DSS and its affiliates** ("we", "us", "our", or "ourselves"). We may be contacted via e-mail at admin@omniaregna.com.

The **Omnia Regna Privacy Policy** ("this document") describes how we handle the personal information of **anyone who establishes an account in the game** ("you", "yourself", or "your"). Your privacy is important to us. Our goal is to be completely transparent about what information we collect, what we do with it, with whom we share it, how long we keep it, and the mechanisms and policies we have to enable you to access and remove it.

This document may be updated from time to time. The date of the last change appears at the top, along with a link to where the document is kept in version control, where the complete change history may be found. You will be notified in-game if the policy has been updated since you last logged into the game. Alternatively, you may contact us to be notified about updates directly via e-mail.

Your Consent and Use of Services

By logging into, downloading any part of, playing, or interacting with **the game or any web site or service owned by DSS which is related to the game** ("access", "access the game" or "accessing the game"), you are consenting to the terms of this document. If you do not agree with the terms of this document, do not access the game.

Should you provide your e-mail address to us, you consent to us sending you e-mail for the reasons outlined elsewhere in this document. You may opt out of this at any time by removing your e-mail address in-game, if it was provided to us in-game, or by contacting us by e-mail. Within 30 days of the receipt of your request to remove your e-mail address, we will remove your e-mail address and stop e-mailing you.

Personal Information

By using the game, you may provide, and we will collect, the following which may include personal information.

Your in-game username

The name you choose for yourself and other users to see in-game representing you is collected when you establish your account, and is maintained in the primary record for your account. We only use this to label your character and chat in-game. You may change this name at most once

every 30 days.

Your Twitch ID, login name, and display name

Should you choose to link your account with Twitch, either through the in-game linking feature or by logging in with Twitch (OpenID Connect implicit authorization flow), your Twitch ID, login name, and display name are collected and maintained in the primary record for your account. We use this to allow you to log in with Twitch and to identify you in Twitch chat for the purposes of accounting **stream award points** ("points") and interacting with **the game's Twitch interface** ("Twitch bot" or "Golem") via Twitch chat.

Provided you have set an account password, you may unlink your account from Twitch using the in-game unlinking feature. This removes your Twitch ID, login name, and display name from your account record. Although you will retain any points earned up to that point, your account will no longer be associated with your Twitch identity.

Your e-mail address

You may provide your e-mail address in-game. If so, your e-mail address will be maintained in the primary record for your account. We use this for the following purposes:

- To send you a password reset token should you request one using the "I forgot my password" feature at log-in time.
- To allow you to log in using your e-mail address, if you wish.

You may also provide your e-mail address by requesting to be subscribed to receive policy updates via e-mail. In this case, your e-mail address will be maintained in a mailing list until or unless you request we remove your e-mail from the list, which may take up to 30 days to take effect.

Your password

If you create an account using a username and password, set an account password for an account linked to Twitch, or log in using a password, we collect the password for the purpose of authenticating your access. The original plaintext password is kept temporarily in the memory of the game's servers and your browser during the authentication process, but is never saved or stored anywhere. What we store instead is a digest; the password is hashed using the **PBKDF2** algorithm, using **HMAC** and the SHA-512 hash function, a cryptographically-strong randomly-generated salt at least 512 bits long, and an iteration count of at least 10000, to make it prohibitively expensive for your password to be obtained in the event of unauthorized access to our records. The digest, salt, algorithm identifier, and iteration count are stored in the primary record for your account.

You may change your password at any time while logged in. If you forget your password, and have previously set your e-mail address in-game, you may request an e-mail containing a

password reset token, which may be used to change your password once. You may also remove your password, if your account is linked to Twitch.

We use password strength estimation software to check passwords for suitability with the game, and may reject your password if we deem it too weak. We highly recommend you use a strong password (high amount of entropy and not in any known dictionary of words or known passwords) that is unique and not used on any other site, service, or system. Should we discover or suspect that your account password has been leaked or obtained by any unauthorized party, we will suspend (ban) your account with a message to contact us which you can receive by attempting to log in. This is for your safety as well as the safety of others using the game.

In-game Chat

Any chat messages you type in-game may be recorded for up to one week (7 days) in log files saved on our servers. We collect chat messages for immediate transmission to other players in-game, and store them in the event of a dispute between game players or the reporting of a game player for any violation of the game's terms of service.

Cookies and Local Storage

The game does not use browser cookies of any kind.

The game uses browser [HTML5 LocalStorage](#) in order for your web browser to remember your username and persistent login token, should you opt in to this by selecting "Remember Me" during the game's login process. You may opt out at any time by using the "Log Out" button in the game, or by using your browser's built-in tools to clear LocalStorage.

Any information stored in your browser's LocalStorage by the game is only kept locally and sent to the game's servers, and is never used or sent to any third party.

Sharing Your Data

We will not share your data with anyone other than yourself, with the following exceptions:

- To comply with a valid legal process or government request that requires us to share data.
- In the event of an ownership change of DSS or the game, we would transfer the data to the new owner of the game.
- In the event you give us your consent or direct us to share your data.
- If we have, in good faith, the belief that sharing the data is necessary to detect, prevent, or address fraud.
- If we have, in good faith, the belief that sharing the data is necessary to protect the rights, property, or safety of you, us, third parties, or the public.

Location of Services

Our servers are hosted by Amazon Web Services and are located in the United States of America. If you are located outside of the United States of America, or are not under the jurisdiction of the United States of America, be advised that by accessing the game you are consenting to your personal information being processed and stored on servers located within the United States of America.

Data Retention and Backups

We keep complete backup copies of all data in the game, including your personal information, both in our game servers and on separate private storage devices. These backup copies may be retained indefinitely. We use these backup copies in the following ways:

- In order to restore the game in the event of data corruption or loss.
- To measure and study aggregate data of the game over time, in which case all personal information is excluded.
- If we need to extract any data to be shared per the restrictions specified elsewhere in this document.

Your Rights

We provide an in-game method you may use at any time to download a copy of all your personal information held on our game servers, with the exception of chat logs. You may also contact us to send you via e-mail a copy of all your personal information held on our game servers, including chat logs. If you request your personal information by e-mail, we will send it to you via e-mail within 30 days.

At any time, you may request your account be deleted. We provide an in-game method to perform account deletion. You may also contact us to have your account deleted, and we will delete your account within 30 days. When your account is deleted, this will remove all your personal information from our servers, except for backup copies, which may be retained in order to comply with valid legal processes or government requests, to detect, prevent, or address fraud, or to protect the rights, property, or safety of you, us, third parties, or the public.

Restrictions

We do not knowingly collect any personal information from or about persons younger than 13 years of age. Persons younger than 13 years of age are not permitted to access the game. If we learn or discover that a person younger than 13 years of age has accessed the game, the associated account will be deleted and all personal information will be removed from our servers.

Persons who are 13 years of age or older, but are still considered minors, must obtain the consent of a parent or legal guardian before accessing the game. If we learn or discover that you are 13 years of age or older, are considered a minor, and do not have the consent of a parent or legal guardian to access the game, we will suspend (ban) your account with a message to have your

parent or legal guardian contact us to provide their consent for you to continue accessing the game.

If you are the parent or legal guardian of a minor who is younger than 13 years of age or does not have your consent to access the game, please contact us.

Third Party Contributions and Links

We are not responsible or liable for the content of any chat messages posted by users of the game, or the activities performed by users of the game. We provide in-game methods for reporting inappropriate content or activities of other users in the game, and strongly recommend you make use of these methods to alert us. Although we disclaim all responsibility and liability for inappropriate content and activities of users in the game, we will make reasonable efforts to moderate such content and activities, including but not limited to purging chat messages, hiding player names, and banning players temporarily or permanently.

We or other users may provide or post links to third party sites or services. These third party sites or services are independent of DSS and have their own privacy policies. We therefore are not responsible or liable for the content or activities of these third party sites or services, and strongly advise caution before following such links.