Youssef Mohammed Refaey

▪ Email: youcofrefaey@gmail.com   ▪ Mobile: +201067676190
▪ Address: Nasr City (Cairo) – Egypt   ▪ LinkedIn: https://shorturl.at/xAJ17

Objective

Thriving in diverse work settings by leveraging my expertise across different programming languages, systems, and environments. I am highly motivated to continuously expand my knowledge and skill set, independently exploring and mastering new tools of the profession. With a strong passion for learning, I am dedicated to staying up-to-date with emerging technologies and industry trends.

Education

- **El-Shorouk Academy – Computer & Information Technology**   (Sep 2019 - July 2023)
    - **Degree:** Bachelor of computer science
    - **Department:** Computer science
    - **Graduation Project Grade:** Excellent (A+)
    - **Accumulative grade:** High Good (C+)

Diploma

- CS50 Diploma   (Jul 2022- Jan2023)
    - Programming languages, algorithms, data structures, and software engineering principles to design, build, and maintain software applications.
    - System administration, network management, cybersecurity, or database management.
    - Python for the data analytics, Data Analysis and manipulation, Data Science.
    - HTML, CSS, JavaScript, and frameworks.

Technologies Proficiency

- **Programming languages**
    - PHP, Laravel framework MVC. (using)
    - Fair knowledge in the (Java J2SE, C++) and logic programming Prolog principles
    - Fair knowledge in the C# (OOP, data structure)
    - Javascript.
    - Python (Advanced level)

- **Database**
    - MYSQL

- **Architecture and Software Design**
    - SDLC, UML flow charts, system analysis and design

- **Operating Systems**
    - Fair knowledge in the Debian-Ubuntu administration basics and end user commands

Projects

- **PROJECT NAME: ECOMMERCE**
  - o **Technologies**: native PHP, BOOTSTRAP , MYSQL

- **Project Name: ECOMMERCE**
  - o **Technologies**: Php Laravel**,** MYSQL
- **Project Name**: Restaurant management system
  - o **Technologies**: C# (windows forms)

- **Project Name**: 2D-Godot game
  - o **Technologies**: C++ using the Godot engine

- **Project Name**: Fit Bite (Flutter)**"Grad Proj"**
- Fit Bite Is a mobile application developed using the Flutter framework on Android Studio, the healthy lifestyle application is specifically designed to empower individuals in adopting and maintaining healthy habits.
- **Technologies**: Flutter, Firebase .
- **Description the technologies used for each feature of project** : https://shorturl.at/dgjqz
- **Frameworks and Libraries:** Flutter Framework ,Firebase , RxDart ,Dio, Flutter SVG, Flutter WebView, Pandas, Numpy.

Experience
Internship at Lun development as backend developer developing APIs with Laravel framework. **(NOVEMBER 2023 – NOW)**