

S\_BOARD::SetPieceOnSquare



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graph LR; A[S_BOARD::SetPieceOnSquare] --> B[S_BOARD::GetPieceOnSquare]
```

A diagram showing a call from the function S\_BOARD::SetPieceOnSquare to the function S\_BOARD::GetPieceOnSquare. The first box is shaded gray and the second is white. A blue arrow points from the right side of the first box to the left side of the second box.

S\_BOARD::GetPieceOnSquare