

S_BOARD::PrintPieceList2



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graph LR; A[S_BOARD::PrintPieceList2] --> B[S_BOARD::GetSquareList]
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A diagram showing a call from S_BOARD::PrintPieceList2 to S_BOARD::GetSquareList. The first box is shaded gray and the second is white. A blue arrow points from the right side of the first box to the left side of the second box.

S_BOARD::GetSquareList