

isKnight

```
graph LR; A[isKnight] --> B[S_BOARD::GetPieceOnSquare]
```

A diagram showing a call from a function named 'isKnight' to a static method named 'S_BOARD::GetPieceOnSquare'. The 'isKnight' box is shaded gray, while the 'S_BOARD::GetPieceOnSquare' box is white. A blue arrow points from the right side of the 'isKnight' box to the left side of the 'S_BOARD::GetPieceOnSquare' box.

S_BOARD::GetPieceOnSquare