

isPawn



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graph LR; isPawn[isPawn] --> S_BOARD[S_BOARD::GetPieceOnSquare]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'isPawn'. The right box is white with a black border and contains the text 'S_BOARD::GetPieceOnSquare'. A blue arrow points from the right side of the gray box to the left side of the white box.

S_BOARD::GetPieceOnSquare