



Ethical Hacking and Network Defense Lab Exam - Complete Guide

Based on your lab manual, you've got **11 experiments** covering four major tools: **Wireshark** (Experiments 1-3), **Hping** (4-5), **Nmap** (6-8), **iptables** (9-10), and **Autopsy** (11). Let me break down each experiment with procedures, commands, and critical exam tips from an ethical hacker instructor's perspective.

Experiment 1: Wireshark - Protocol Analysis (HTTP, TCP, UDP, DNS, ARP)

Procedure:

1. **Start Wireshark** in promiscuous mode on your primary network interface (eth0 or wlan0)
2. **Generate traffic** for each protocol:
 - o HTTP: Browse to `http://example.com` (non-HTTPS sites)
 - o TCP: Any web connection or SSH
 - o UDP: DNS queries, streaming, ping command
 - o DNS: Open any website
 - o ARP: ping a device on local network
3. **Apply Display Filters:** [\[1\]](#) [\[2\]](#)
 - o HTTP: `http` or `http.request`
 - o TCP: `tcp` or `tcp.port == 80`
 - o UDP: `udp` or `udp.port == 53`
 - o DNS: `dns`
 - o ARP: `arp`
4. **Apply Capture Filters (before capturing):** [\[1\]](#)
 - o HTTP: `tcp port 80`
 - o TCP: `tcp`
 - o UDP: `udp`
 - o DNS: `port 53`
 - o ARP: `arp`

Pro Tips:

- **Syntax:** Display filters use == (e.g., ip.addr == 192.168.1.1), capture filters use single = or just keywords^[2]
- **Green = valid filter, Red = syntax error**^[3]
- Show **protocol hierarchy** (Statistics → Protocol Hierarchy) to demonstrate understanding
- Right-click packets → **Follow TCP Stream** to show complete conversations
- Explain **3-way handshake** (SYN, SYN-ACK, ACK) when analyzing TCP

Experiment 2: Wireshark - Statistics & Traffic Analysis

Procedure:

1. **Capture traffic** with promiscuous mode enabled
2. **Apply specific filters** as instructed (instructor will specify packet types)
3. **Navigate to Statistics tab:**
 - **I/O Graphs:** Statistics → I/O Graph^{[4] [5]}
 - Shows packets per second over time
 - Modify X-axis (time intervals), Y-axis (packets/bytes/bits)
 - Add custom filters to individual graphs
 - **Conversations:** Statistics → Conversations (shows traffic between endpoints)
 - **Endpoints:** Statistics → Endpoints (traffic to/from specific addresses)
4. **ACL (Access Control List) identification:**
 - Filter malicious traffic patterns
 - Example: ip.src == 192.168.1.100 && tcp.flags.syn == 1 for SYN attacks

Pro Tips:

- **I/O Graphs are powerful** - use them to visualize traffic spikes indicating attacks^{[4] [5]}
- Change graph color schemes for multiple protocols simultaneously
- Export graphs as CSV for reports
- Use `tcp.stream eq X` to filter specific TCP conversations^[2]
- Practice identifying normal vs. abnormal traffic patterns visually

Experiment 3: Wireshark - Data Compromise Detection

Procedure:

1. Visit **HTTP sites** (not HTTPS) - try `http://testphp.vulnweb.com` or local test servers
2. **Submit login credentials** through HTTP forms
3. **Filter for POST requests:** `http.request.method == POST`
4. **Locate credentials** in packet details → HTML Form URL Encoded
5. **Demonstrate other functionalities:**
 - Export objects (File → Export Objects → HTTP)
 - Time sequence graphs (Statistics → TCP Stream Graphs)
 - Expert Info (Analyze → Expert Information)

Pro Tips:

- **HTTPS traffic cannot be decrypted** without SSL keys - emphasize HTTP vulnerability
- Show how **cookies and session tokens** are exposed in HTTP
- Demonstrate **image extraction** from HTTP traffic
- Practice explaining why **encryption matters** (real-world context)
- Use `http contains "password"` to quickly find credential transmissions

Experiment 4: Hping - Spoofed, UDP & ICMP Flood Attacks

Procedure:

1. Spoofed Scan:^[6]

```
sudo hping3 -S -p 80 <target-IP> -a <spoofed-IP>
```

2. UDP Flood Attack:^[7]

```
sudo hping3 --udp -p 80 --flood <target-IP>
# Or with data size
sudo hping3 -2 -d 65495 --flood <target-IP>
```

3. ICMP Flood Attack:^[7]

```
sudo hping3 --icmp --flood <target-IP>
# Or
sudo hping3 -1 -d 65495 --flood <target-IP>
```

Display in Wireshark:

- Start Wireshark capture before running hping3
- Filter: icmp or udp or tcp.flags.syn == 1

Pro Tips:

- Always use sudo for hping3 (requires root)
- **--flood** sends packets at maximum speed [\[6\]](#)
- **-d** flag sets payload size (larger = more bandwidth consumption)
- **-a** flag spoofs source IP (makes tracking difficult) [\[6\]](#)
- Watch Wireshark I/O graphs spike dramatically during floods
- Explain **DoS vs DDoS** concepts during demonstration

Experiment 5: Hping - Random Source & SYN Flood Attacks

Procedure:

1. Random Source Attack: [\[7\]](#)

```
sudo hping3 -S -p 80 <target-IP> --flood --rand-source
```

2. SYN Flood Attack (DDoS simulation): [\[6\]](#) [\[8\]](#)

```
sudo hping3 -S -p 80 <target-IP> --flood
# With random source for DDoS effect
sudo hping3 -S -p 80 <target-IP> --flood --rand-source
```

3. Set Packet Flags: [\[8\]](#)

```
# SYN flag
sudo hping3 -S <target-IP>
# FIN flag
sudo hping3 -F <target-IP>
# PUSH flag
sudo hping3 -P <target-IP>
# RESET flag
sudo hping3 -R <target-IP>
# ACK flag
sudo hping3 -A <target-IP>
# URG flag
sudo hping3 -U <target-IP>
# Multiple flags (XMAS scan)
sudo hping3 -FXYAP -p 80 <target-IP>
```

Pro Tips:

- **--rand-source** randomizes source IPs (simulates botnet) [\[6\]](#) [\[7\]](#)
- SYN floods create **half-open connections**, exhausting server resources [\[8\]](#)
- In Wireshark, filter `tcp.flags.syn == 1 && tcp.flags.ack == 0` to see SYN packets
- **Xmas scan** sets FIN, PSH, URG flags - named after lit-up Christmas tree
- Always run against **your own lab environment** or with permission
- Count SYN packets in Wireshark Statistics to demonstrate impact

Experiment 6: Nmap - Host Discovery & Ping Scans

Procedure:

1. Host Discovery: [\[9\]](#) [\[10\]](#)

```
# Single target  
nmap www.srinivasuniversity.edu.in  
nmap www.gmail.com  
  
# Basic scan  
nmap <target-IP>
```

2. Ping Scan (Host Alive Check): [\[10\]](#)

```
nmap -sn <target-IP>  
# Scan subnet  
nmap -sn 192.168.1.0/24
```

3. Host Scan: [\[9\]](#)

```
# Aggressive scan (OS detection, version, scripts, traceroute)  
nmap -A <target-IP>
```

Display in Wireshark:

- Filter: `icmp` for ping sweeps
- Filter: `tcp.flags.syn == 1` for SYN scans

Pro Tips:

- **-sn** = ping scan only, no port scan [\[10\]](#)
- Nmap sends **ICMP echo, TCP SYN, and ARP** requests for discovery
- Use `-Pn` to **skip ping** and assume host is up [\[11\]](#)
- `-A` is noisy but comprehensive - good for lab demos [\[9\]](#)

- Show **latency** and **TTL** values in output to demonstrate network analysis
- Always check /etc/hosts if domain names resolve incorrectly

Experiment 7: Nmap - Port Scanning Techniques

Procedure:

1. Port Scanning: [\[9\]](#) [\[10\]](#)

```
# Scan specific ports
nmap -p 80,443,22 <target-IP>

# Scan port range
nmap -p 1-1000 <target-IP>

# Scan all ports
nmap -p- <target-IP>
```

2. SYN Scan (Stealth Scan): [\[10\]](#) [\[11\]](#)

```
sudo nmap -sS <target-IP>
```

3. TCP Connect Scan: [\[10\]](#) [\[11\]](#)

```
nmap -sT <target-IP>
```

Pro Tips:

- **-sS** requires sudo, faster and stealthier (doesn't complete handshake) [\[10\]](#) [\[11\]](#)
- **-sT** is default for non-root users, completes full TCP handshake [\[11\]](#)
- In Wireshark: SYN scan shows SYN → SYN-ACK → RST, Connect scan shows SYN → SYN-ACK → ACK
- Use **-T4** for faster scans (timing template) [\[10\]](#)
- **-F** fast scan (top 100 ports) [\[10\]](#)
- Explain **open vs closed vs filtered** port states
- Show how **firewalls block** certain scan types

Experiment 8: Nmap - Advanced Scans

Procedure:

1. UDP Scan: [\[10\]](#) [\[11\]](#)

```
sudo nmap -sU -p 53,161,162 <target-IP>
```

2. TCP INIT Scan (should be SCTP INIT): [\[12\]](#)

```
sudo nmap -sY <target-IP>
```

3. TCP NULL Scan: [\[10\]](#)

```
sudo nmap -sN <target-IP>
```

Pro Tips:

- **UDP scans are slow** - target specific ports (DNS-53, SNMP-161) [\[11\]](#)
- **NULL scan** sends packets with no flags set (firewall evasion) [\[10\]](#)
- Also practice: **FIN scan** (-sF), **XMAS scan** (-sX) [\[10\]](#)
- These scans exploit **TCP RFC loopholes** for stealth
- In Wireshark, NULL scan packets have **all flags = 0**
- UDP responses are slow/unreliable - watch for ICMP port unreachable messages
- Combine with -Pn if host seems down but isn't

Experiment 9: iptables - Basic Firewall Rules

Procedure:

1. View current rules: [\[13\]](#)

```
sudo iptables -L -v -n
```

2. Block specific IP address: [\[13\]](#) [\[14\]](#)

```
sudo iptables -A INPUT -s 203.0.113.51 -j DROP
```

3. Flush all rules: [\[15\]](#) [\[16\]](#)

```
sudo iptables -F
sudo iptables -X # Delete custom chains
sudo iptables -t nat -F # Flush NAT table
```

Display in Wireshark:

- Before blocking: ping and see responses
- After blocking: ping shows no responses
- Filter: ip.addr == 203.0.113.51

Pro Tips:

- **-A** = append rule, **-I** = insert at top (higher priority)
- **-s** = source, **-d** = destination
- **DROP vs REJECT**: DROP silently discards, REJECT sends error message [\[14\]](#)
- **-L** lists rules, **-v** verbose, **-n** numeric (no DNS resolution)
- Always **save rules** after changes: sudo iptables-save > /etc/iptables/rules.v4
- Test connectivity with **ping** before and after blocking
- Watch packet counters with **watch -n 1 sudo iptables -L -v -n**

Experiment 10: iptables - Advanced Blocking

Procedure:

1. Block IP on specific interface: [\[14\]](#)

```
sudo iptables -A INPUT -i eth0 -s 203.0.113.51 -j DROP
```

2. Block outgoing TCP traffic on specific port: [\[15\]](#)

```
sudo iptables -A OUTPUT -p tcp -d 203.0.113.51 --dport 1111 -j DROP
```

3. Delete rule by chain and number: [\[17\]](#)

```
# List rules with line numbers
sudo iptables -L INPUT --line-numbers

# Delete rule number 2 from INPUT chain
sudo iptables -D INPUT 2
```

Pro Tips:

- **-i** = input interface, **-o** = output interface
- **--dport** = destination port, **--sport** = source port [\[15\]](#)
- **Use line numbers** for easier rule management: `iptables -L --line-numbers`
- Test with **nc (netcat)** or **telnet** to verify port blocking

- Chains: **INPUT** (incoming), **OUTPUT** (outgoing), **FORWARD** (routing)
- Default policy matters: sudo iptables -P INPUT DROP makes everything denied by default
- Document rule numbers before deleting in exam

Experiment 11: Autopsy - Digital Forensics

Procedure:

1. Launch Autopsy:

```
autopsy
# Or use GUI application
```

2. Create new case: [\[18\]](#) [\[19\]](#)

- Case name, base directory, investigator name
- Case type: Single-user or Multi-user

3. Add data source: [\[19\]](#)

- Disk Image/VM File
- Local Disk
- Logical Files
- Select provided file (USB image, disk image, etc.)

4. Configure ingest modules: [\[19\]](#)

- Recent Activity (browser history, downloads)
- Hash Lookup (known files)
- File Type Identification
- Keyword Search
- Email Parser
- Extension Mismatch Detector

5. Analyze results: [\[18\]](#) [\[19\]](#)

- **File Views:** Browse file system structure
- **Data Artifacts:** Web history, cookies, bookmarks
- **Keyword Search:** Search for specific terms
- **Timeline:** Event timeline analysis
- **Tags:** Mark evidence items

6. Generate report: [\[19\]](#)

- Tools → Generate Report
- HTML or Excel format

- o Include tagged items

Pro Tips:

- **Patience:** Ingest takes time - don't skip it [\[18\]](#)
- **Hash analysis** identifies known good/bad files (NSRL database) [\[19\]](#)
- Look for **deleted files** in \$OrphanFiles directory
- **Registry analysis** (Windows) shows user activity, USB history [\[18\]](#)
- **Browser artifacts** are goldmine: history, downloads, form data [\[18\]](#)
- **Timeline analysis** correlates events across system [\[19\]](#)
- **File carving** recovers deleted data from unallocated space [\[19\]](#)
- **EXIF data** from images reveals camera info, GPS, timestamps [\[19\]](#)
- Tag evidence systematically for cleaner reports
- Screenshot key findings for presentation

General Exam Strategy & Tricks

Before the Exam:

1. Set up your environment:

- o Kali Linux or Ubuntu with all tools installed
- o Two VMs: attacker and victim (or use vulnerable VMs like Metasploitable)
- o Network configured in bridged or NAT mode
- o Wireshark permissions set: `sudo usermod -aG wireshark $USER`

2. Practice commands:

- o Create cheat sheet with command syntax
- o Practice typing commands quickly without typos
- o Know your target IPs and interfaces

3. Verify tools work:

```
# Check installations
wireshark --version
hping3 --version
nmap --version
iptables --version
autopsy
```

During the Exam:

Time Management:

- Wireshark experiments: 15-20 min each
- Hping experiments: 10-15 min each
- Nmap experiments: 10-15 min each
- iptables experiments: 10-15 min each
- Autopsy: 20-30 min
- **Total: ~3 hours**

Critical Steps:

1. **Always start Wireshark BEFORE running attacks** - can't capture retrospectively
2. **Use sudo** for hping3, nmap scans, iptables
3. **Apply filters immediately** after capture - saves time
4. **Screenshot everything** - packet captures, terminal outputs, graphs
5. **Label your work** clearly (Experiment number, date, your name)
6. **Verify each step** before moving to next

Common Mistakes to Avoid:

- Forgetting sudo privileges
- Wrong network interface selected
- Mixing up capture vs display filters^[1] ^[2]
- Not waiting for Autopsy ingest to complete
- Forgetting to save iptables rules
- Using HTTPS sites for Wireshark credential capture
- Running attacks on wrong IP address
- Not documenting findings

Pro Hacker Mindset:

- **Think like an attacker** for hping/nmap exercises - what would cause maximum impact?
- **Think like a defender** for Wireshark/iptables - how do I detect and block?
- **Think like an investigator** for Autopsy - what story does the evidence tell?
- **Always document** - in real-world scenarios, reporting is 50% of the job
- **Chain attacks** - show how nmap reconnaissance leads to targeted hping attacks
- **Explain the "why"** - don't just run commands, understand the underlying protocol behavior

Quick Command Reference Card:

```
# Wireshark  
wireshark -i eth0 -k # Start capturing on eth0  
  
# Hping  
sudo hping3 -S -p 80 --flood <IP> # SYN flood  
sudo hping3 --icmp --flood <IP> # ICMP flood  
sudo hping3 -2 --flood <IP> # UDP flood  
  
# Nmap  
sudo nmap -sS <IP> # SYN scan  
sudo nmap -A <IP> # Aggressive scan  
sudo nmap -p- <IP> # All ports  
  
# iptables  
sudo iptables -A INPUT -s <IP> -j DROP # Block IP  
sudo iptables -L -v -n # List rules  
sudo iptables -F # Flush rules
```

Final Tips for Tomorrow:

1. **Sleep well** - clarity beats cramming
2. **Arrive early** - troubleshoot tech issues before exam starts
3. **Read instructions carefully** - instructors may specify specific IPs/protocols
4. **Stay calm** - if something fails, move to next experiment and return later
5. **Ask for clarification** - if instructor requirements unclear
6. **Double-check syntax** - one typo can waste precious minutes
7. **Use tab completion** in terminal - faster and fewer errors
8. **Keep notes handy** - this guide + your own practice notes

You've got this! Your cybersecurity background and hands-on experience will shine through. Remember: examiners value **understanding over memorization** - explain what's happening at the protocol level, demonstrate critical thinking about security implications, and show systematic methodology.

Good luck! Break a leg (ethically, of course) ☺

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