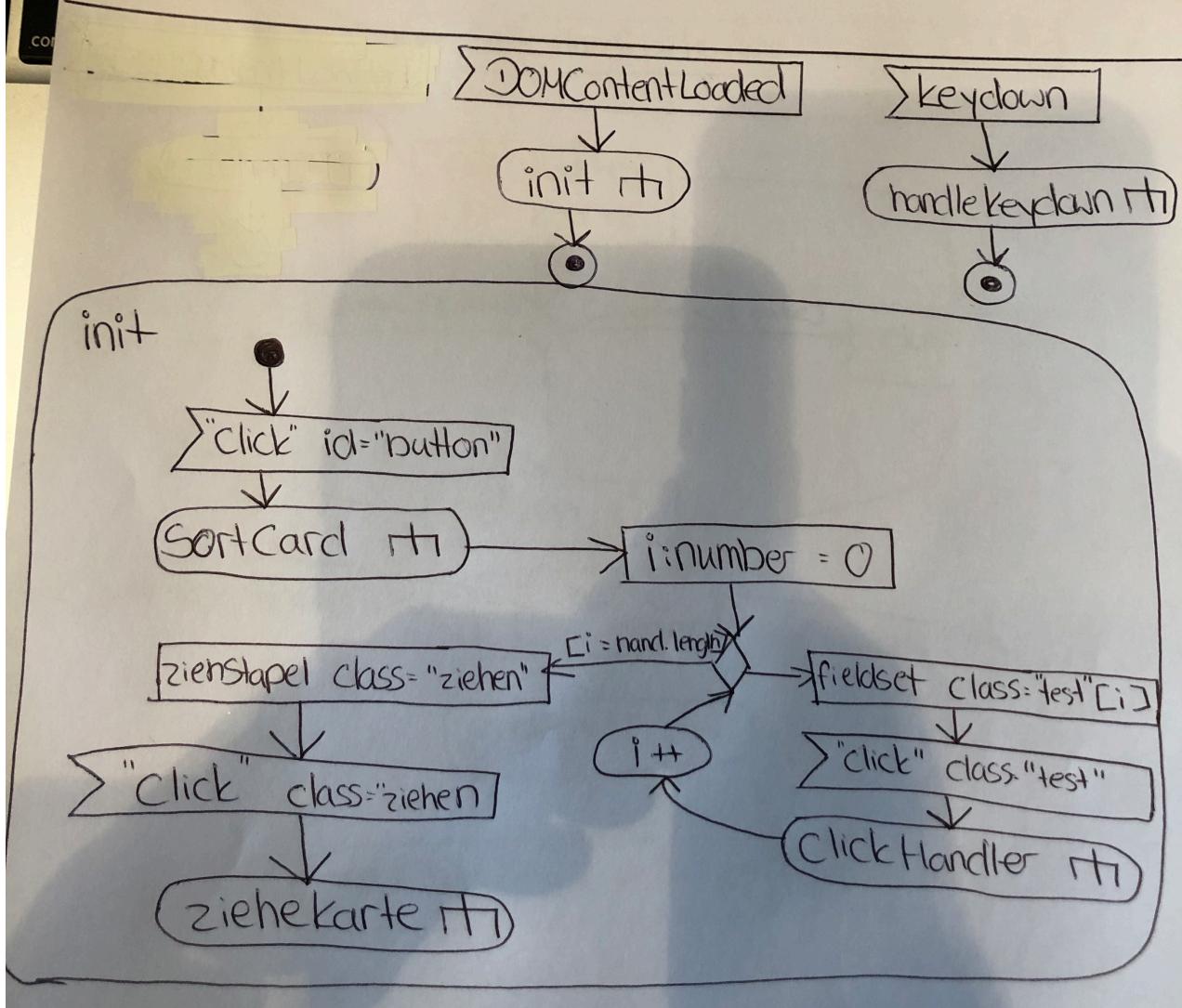
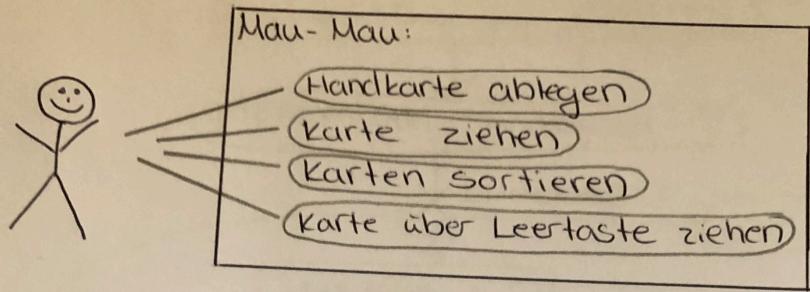
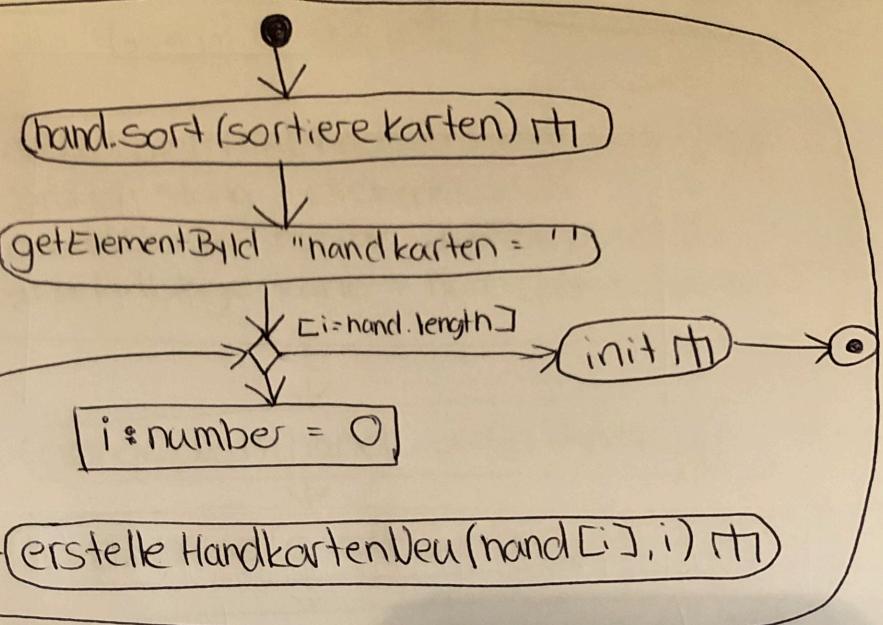


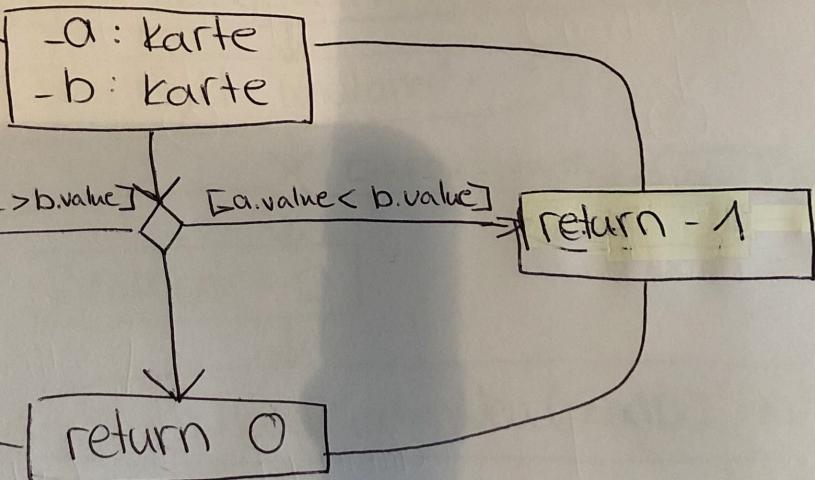
Anwendungsfalldiagramm



SortCard



Sortiere Karten



erstelle HandkartenNeu

-c : Karte
i : number

prodCard = "div"

appendChild (prodCard) -> id: "handkarten"

Click Handler

[event: MouseEvent]

```
clickedCard: HTMLFieldSetElement = event.target  
cardId: string = clickedCard.id  
cardIdNumber: number = Number(cardId)  
karteInAblage: Karte = hand[cardIdNumber]
```

ablage.push(hand[cardIdNumber])

hand.splice(cardIdNumber, 1)

erstelle Ablagekarte (karteInAblage) ⚡

getElementById "handkarten" = "

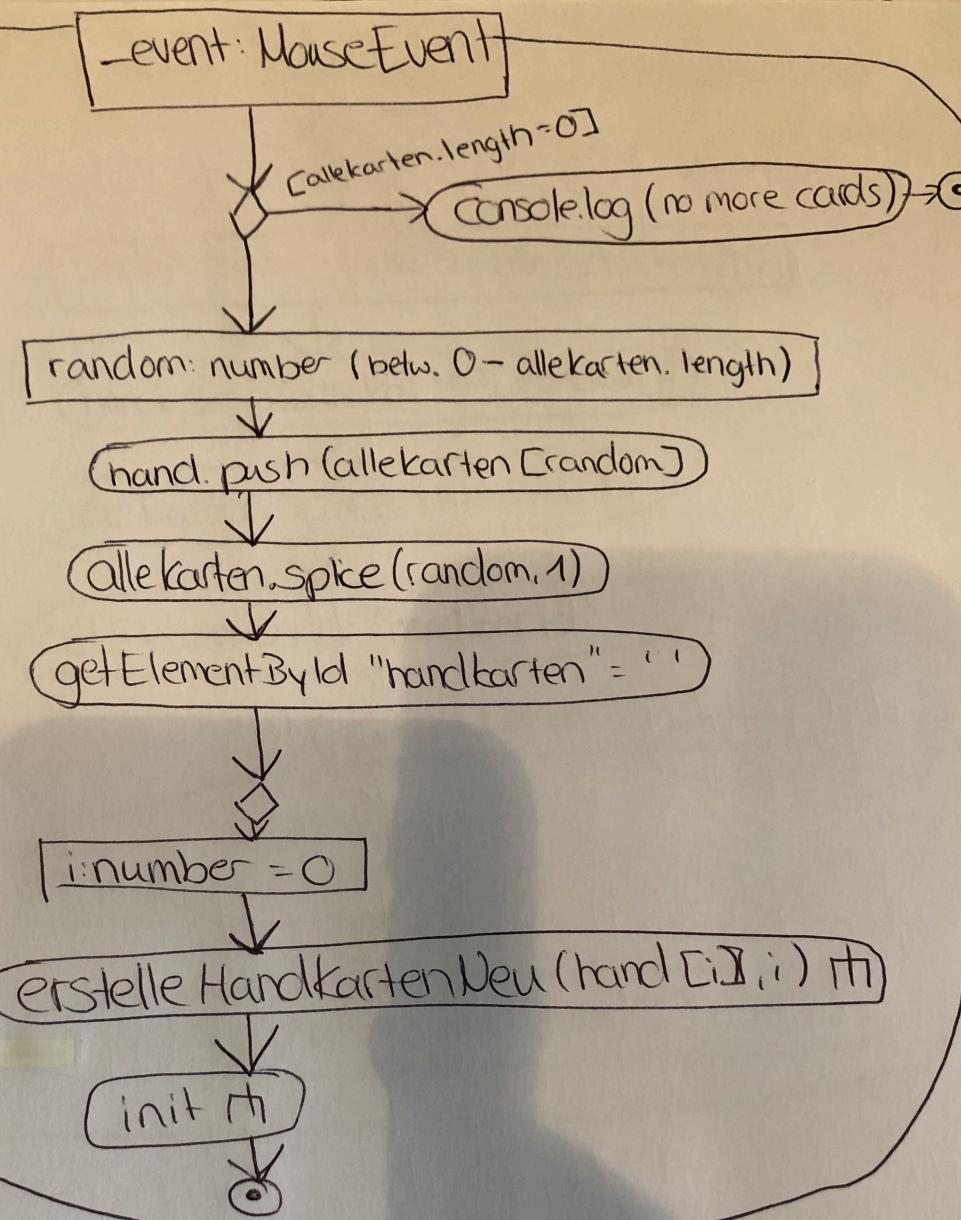
i = hand.length
init ⚡

i++

i: number = 0

erstelle HandKartenNeu (hand[i], i) ⚡

ziehe Karte



handleKeydown

event: keyboardEvent

[event.keyCode = 32 & allekarten.length = 0]

if [] → console.log (no cards) → end

random: number (betw. 0 - allekarten.length)

hand.push(allekarten[random])

allekarten.splice (random, 1)

getElementById "handkarten" = "

[i = hand.length]

init

i++

i: number = 0

erstelleHandkartenNeu(hand[], i) i++

