



Academia Xideral

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“Builder Pattern”

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Builder

The purpose of the builder method is to construct a complex object step-by-step, allowing for greater control over the object creation process and providing a flexible way to customize the object's attributes. Here I made an exercise where we used that method

A cafe where all beverages have the same characteristics, but each can be customized depending on the type of drink you choose.

First we created our class Drink

```
package builder;

import java.util.List;

public class Drink {

    private String type;
    private int price;
    private List<String> topping;
    private String extra;

    public String getType() {
        return type;
    }
    public void setType(String type) {
        this.type = type;
    }
    public int getPrice() {
        return price;
    }
    public void set Price(int price) {
        this. Price = price;
    }
    public List<String> getTopping() {
        return topping;
    }
    public void setTopping(List<String> topping) {
        this.topping = topping;
    }
    public String getExtra() {
        return extra;
    }
    public void setExtra(String extra) {
        this.extra = extra;
    }
    @Override
    public String toString() {
        return "Drink [type=" + type + ", price=" + price + ", topping=" +
topping + ", extra=" + extra + "];"
    }
}
```

Then we create our Builder interface which defines a set of methods that any builder class must implement.

```
package builder;

import java.util.List;

public interface Builder {
    void reset();
    void setType(String type);
    void setPrice(int price);
    void setTopping(List <String> topping);
    void setExtra(String extra);
}
```

CoffeBuilder implements the Builder interface and constructs Drink objects.

```
package builder;

import java.util.List;

public class CoffeBuilder implements Builder {

    private Drink coffebuilder;

    @Override
    public void reset() {
        this.coffebuilder = new Drink();
    }

    @Override
    public void setType(String type) {
        coffebuilder.setType(type);
    }

    @Override
    public void setPrice(int price) {
        coffebuilder.setPrice(price);
    }

    @Override
    public void setTopping(List <String> topping) {
        coffebuilder.setTopping(topping);
    }

    @Override
    public void setExtra(String extra) {
        coffebuilder.setExtra(extra);
    }

    public Drink getResult() {
        return this.coffebuilder;
    }
}
```

TeBuilder is similar to CoffeBuilder, but it is intended to build Drink objects of type tea. It implements the same methods as CoffeBuilder but uses a private instance Te to build the Drink object.

```
package builder;

import java.util.List;

public class TeBuilder implements Builder {

    private Drink Te;

    @Override
    public void reset() {
        this.Te = new Drink();
    }

    @Override
    public void setType(String type) {
        Te.setType(type);
    }

    @Override
    public void setPrice(int price) {
        Te.setPrice(price);
    }

    @Override
    public void setTopping(List <String> topping) {
        Te.setTopping(topping);
    }

    @Override
    public void setExtra(String extra) {
        Te.setExtra(extra);
    }

    public Drink getResult() {
        return this.Te;
    }
}
```

The Director class directs the process of constructing different types of beverages.

Coffe configures a Builder object to create a "LATTE" coffee with the specified price and toppings.

Te configures a Builder object to create a "BLACK" tea with the specified price and toppings.

```
package builder;

import java.util.ArrayList;
import java.util.List;

✓ public class Director {
✓     public void Coffe(Builder builder) {
        builder.reset();
        builder.setType("LATTE");
        builder.setPrice(65);
        List<String> toppings = new ArrayList<>();
        toppings.add("Milk");
        toppings.add("Sugar");
        builder.setTopping(toppings);
        builder.setExtra("chocolate");
    }

    public void Te(Builder builder) {
        builder.reset();
        builder.setType("BLACK");
        builder.setPrice(45);
        List<String> toppings = new ArrayList<>();
        toppings.add("sugar");
        toppings.add("Lactosed milk");
        builder.setTopping(toppings);
        builder.setExtra("- -");
    }
}
```

Main:

```
package builder;

public class Client {
    public static void main(String[] args) {

        Director director = new Director();

        CoffeBuilder coffebuilder = new CoffeBuilder();
        TeBuilder tebuilder = new TeBuilder();
        director.Coffe(coffebuilder);
        director.Te(tebuilder);
        Drink drinkCoffe = coffebuilder.getResult();
        Drink drinkTe = tebuilder.getResult();

        System.out.println( drinkCoffe);
        System.out.println( drinkTe);
    }
}
```