

MCC-HBFT: Algorithms and complementary results

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1. Algorithms: Preparation and Operational phases

```
input :
    • Database of fingerprint templates ( $T_{all}$ ): path, ID and classes ( $c_1$  and  $c_2$ ).
    • Set of hash functions  $F = \{f_{H1}, f_{H2}, \dots, f_{Hl}\}$ .
    • Number of maximum ( $H_{max}$ ) and minimum ( $H_{min}$ ) hash functions.
    • Number of MCC cylinder sections ( $s$ ).

output: HBFT structure

1 Procedure PreparationPhase ( $T_{all}$ : list <string, int, char, char>):
   HBFT struct
2    $HBFT = \text{InitializeHBFTstructure}()$  //Create  $s$  BF-trees
3    $T_{all} = \text{Group}(T_{all})$  //Group according fingerprint classes
4   foreach  $bf_{tree}$  in  $HBFT$  do
5       //Insert all database templates
6       foreach  $T$  in  $T_{all}$  do
7           Extract features of  $T$  with hash functions set  $F$  and store in  $f_h$ .
8           //Each feature is composed by  $H_{max}$  hashes
9           Insert  $T$  in one empty BF and all its parents ( $BF_{set}$ )
10          foreach  $bf$  in  $BF_{set}$  do
11              foreach  $feature$  in  $F_h$  do
12                  foreach  $hash$  in  $feature.hashes$  do
13                      if  $IsInBF(bf, hash) = \text{True}$  then
14                          AddHashBF( $bf, hash$ )
15                      end
16                  end
17              end
18              Set  $bf$  classes with  $c_1$  and  $c_2$ 
19              Create and store in the last level BF the attributes of  $T$ 
20          end
21      end
22  end
24  return  $HBFT$ 
```

Algorithm 1: HBFT Preparation Phase

input :

- Fingerprint template T and its classes (c_1 and c_2).
- $HBFT$ structure with all database fingerprints inserted.
- Set of hash functions $F = \{f_{H1}, f_{H2}, \dots, f_{Hl}\}$.
- Number of maximum (H_{max}) and minimum (H_{min}) hash functions.

output: A candidates List= $\{(ID_i, s_i)\}$, with template ID and match score.

```
1 Procedure Find( $bf_{tree}$ : Bloom_Filter_Tree,  $f_h$ : Hash_Struct,  $c_1$ : char,  $c_2$ :  
   char,  $p$ : int) : list <string, float>  
2   if IsLeaf( $bf_{tree}$ ,  $p$ ) = True then  
3      $continue \leftarrow 0$ ,  $hit_{features} \leftarrow 0$ ,  $hits \leftarrow 0$   
4     if ( $bf_{tree}[p].class_1 = c_1$  OR  $bf_{tree}[p].class_1 = c_2$ ) then  
5        $continue \leftarrow 1$   
6     else if ( $bf_{tree}[p].class_2 = c_1$  OR  $bf_{tree}[p].class_2 = c_2$ ) then  
7        $continue \leftarrow 1$   
8     end  
9     if  $continue = 0$  then  
10       $return NULL$   
11    end  
12    foreach  $feature$  in  $F_h$  do  
13       $hit_{hashes} \leftarrow 0$   
14      foreach  $hash$  in  $feature.hashes$  do  
15        if IsInBF( $bf_{tree}[p]$ ,  $hash$ ) = True then  
16           $hit_{hashes} ++$   
17        end  
18      end  
19      if  $hit_{hashes} \geq H_{min}$  then  
20        foreach  $hash$  in  $feature.hashes$  do  
21          //Compute the Compatible Function  
22          if Comp_Func( $feature.xy\theta$ ,  $bf_{tree}[p].xy\theta$ ) = True then  
23             $hit_{features} ++$   
24          end  
25        end  
26        if  $hit_{features} \geq H_{min}$  then  
27           $hits \leftarrow hits + hit_{hashes}$   
28        end  
29      end  
30    end  
31     $s \leftarrow$   
       $hits / ((bf_{tree}[p].num\_features + f_h.num\_features) \cdot H_{max}) / 2$   
32     $list_{temp}[i] \leftarrow (bf_{tree}[p].ID, s)$   
33     $i ++$   
34  else  
35    //Looking for feature set  $f_h$  in current BF  
36    if Match( $bf_{tree}[p]$ ,  $f_h$ ,  $c_1$ ,  $c_2$ ) = True then  
37      //Looking for feature set  $f_h$  in BF children  
38      Find( $bf_{tree}$ ,  $f_h$ ,  $c_1$ ,  $c_2$ , left( $p$ ))  
39      Find( $bf_{tree}$ ,  $f_h$ ,  $c_1$ ,  $c_2$ , right( $p$ ))  
40    end  
41  end  
42  return  $list$ 
```

```

43 Procedure Match (bf: Bloom_Filter, fh: Hash_Struct, c1: char, c2: char) :
    boolean
44     continue=0;
45     if (bf.class1 = c1 OR bf.class1 = c2) then
46         | continue=1;
47     else if (bf.class2 = c1 OR bf.class2 = c2) then
48         | continue=1;
49     end
50     if continue = 0 then
51         | return False
52     end
53     hitfeatures  $\leftarrow$  0;
54     foreach feature in Fh do
55         | hithashes = 0;
56         | foreach hash in feature.hashes do
57             | if IsInBF(bf, hash) = True then
58                 | hithashes ++;
59             | end
60         | end
61         | if hithashes  $\geq$  Hmin then
62             | hitfeatures ++
63         | end
64         | if hithashes = Hmin then
65             | return True
66         | end
67     end
68     return False
69 Procedure Main (HBFT: HBFT_struct, T: string, c1: char, c2: char)
70     List = InitializeListOfResults();
71     foreach bftree in HBFT do
72         | tempList  $\leftarrow$  CreateTemporaryResultList();
73         | fh  $\leftarrow$  ExtractFeatures(T, F) ; /* features are composed by Hmax hashes */
74         | tempList  $\leftarrow$  Find(bftree, fh, c1, c2, I) ; /* Starting search in root BF */
75         | List  $\leftarrow$  UpdateListResults(List, tempList);
76     end
77     //Sorting list according to candidate's score;
78     List  $\leftarrow$  SortListResults(List);
79     Print(List);

```

Algorithm 2: HBFT Preparation Phase

2. Complementary results

In this section, we present all results got from MCC-HBFT in the public fingerprint databases NIST (DB4) and FVC (2002DB1, 2002DB3, and 2004DB1).

For each database, we present the results of MCC-HBFT in three different settings: low, mid, and high version costs. Since we ran each trial 10 times, we also present for each setting the worst, average, and best case scenario.

2.1. FVC2002DB1

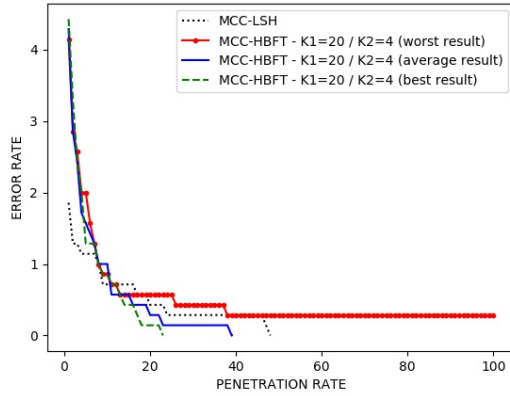


Figure 1. Performance evaluation on FVC2002 DB1: The worst, average, and best case scenarios with a low-cost setting ($k_{max} = 20 / k_{min} = 4$)

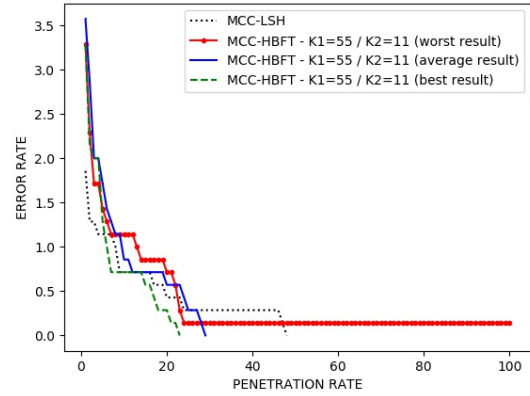


Figure 2. Performance evaluation on FVC2002 DB1: The worst, average, and best case scenarios with a mid-cost setting ($k_{max} = 55 / k_{min} = 11$)

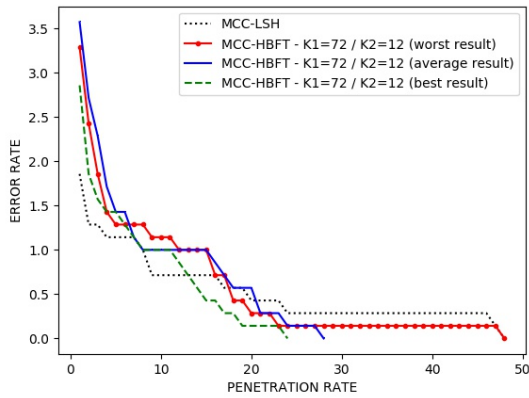


Figure 3. Performance evaluation on FVC2002 DB1: The worst, average, and best case scenarios with a high-cost setting ($k_{max} = 72 / k_{min} = 12$)

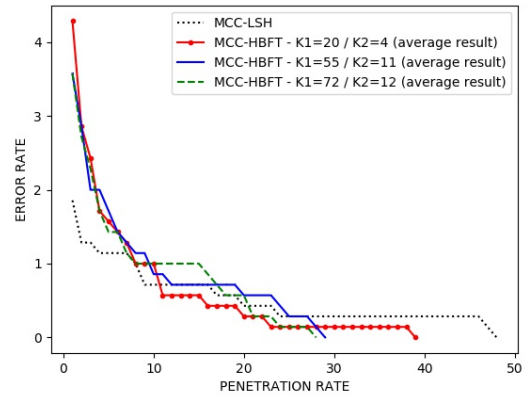


Figure 4. Performance evaluation on FVC2002 DB1: Average case scenario of three different MCC-HBFT versions

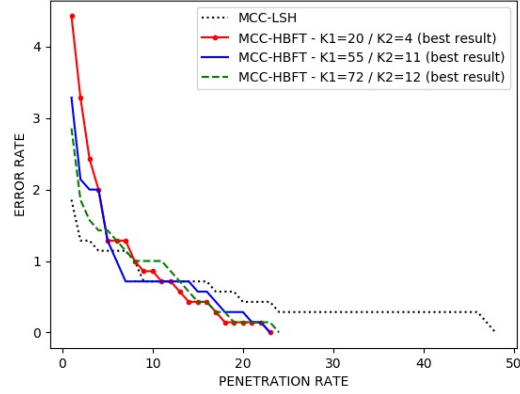


Figure 5. Performance evaluation on FVC2002 DB1: Best case scenario of three different MCC-HBFT versions

2.2. FVC2002DB3

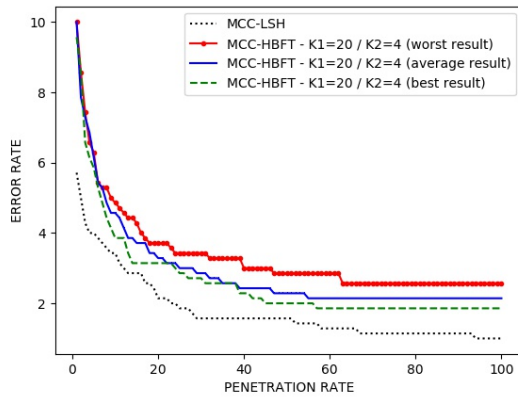


Figure 6. Performance evaluation on FVC2002 DB3: The worst, average, and best case scenarios with a low-cost setting ($k_{max} = 20 / k_{min} = 4$)

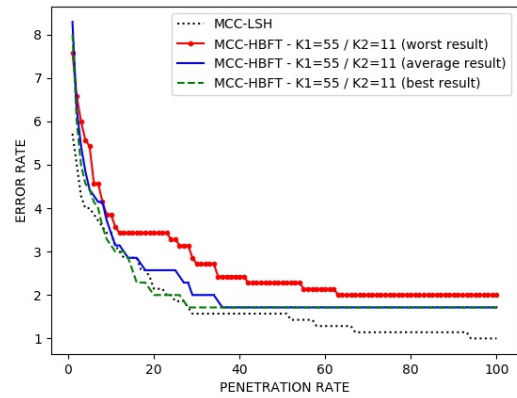


Figure 7. Performance evaluation on FVC2002 DB3: The worst, average, and best case scenarios with a mid-cost setting ($k_{max} = 55 / k_{min} = 11$)

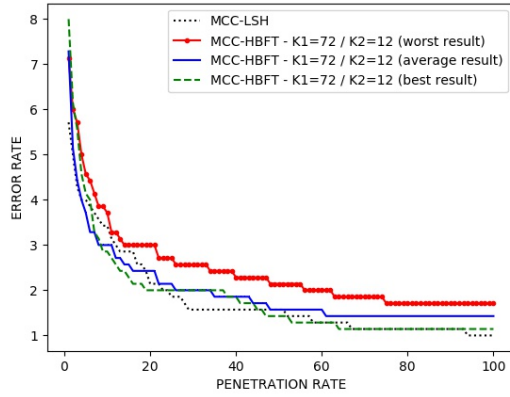


Figure 8. Performance evaluation on FVC2002 DB3: The worst, average, and best case scenarios with a high-cost setting ($k_{max} = 72 / k_{min} = 12$)

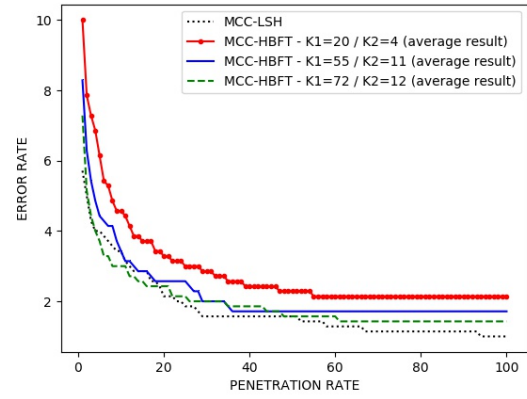


Figure 9. Performance evaluation on FVC2002 DB3: Average case scenario of three different MCC-HBFT versions

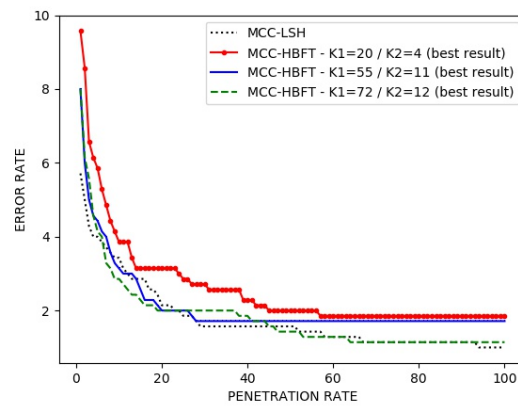


Figure 10. Performance evaluation on FVC2002 DB3: Best case scenario of three different MCC-HBFT versions

2.3. FVC2004DB1

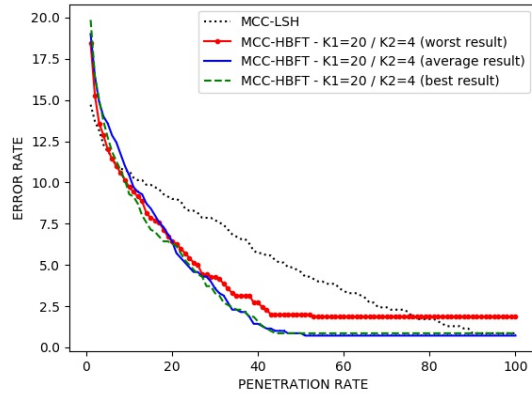


Figure 11. Performance evaluation on FVC2004 DB1: The worst, average, and best case scenarios with a low-cost setting ($k_{max} = 20 / k_{min} = 4$)

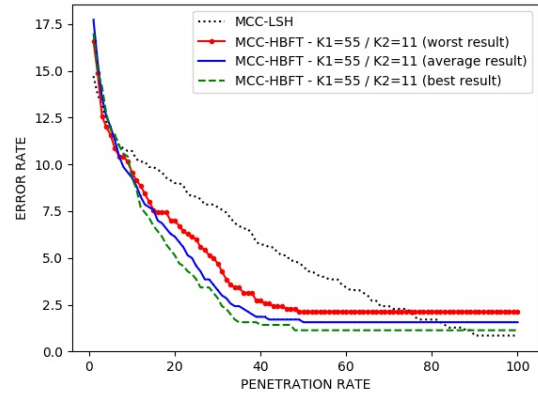


Figure 12. Performance evaluation on FVC2004 DB1: The worst, average, and best case scenarios with a mid-cost setting ($k_{max} = 55 / k_{min} = 11$)

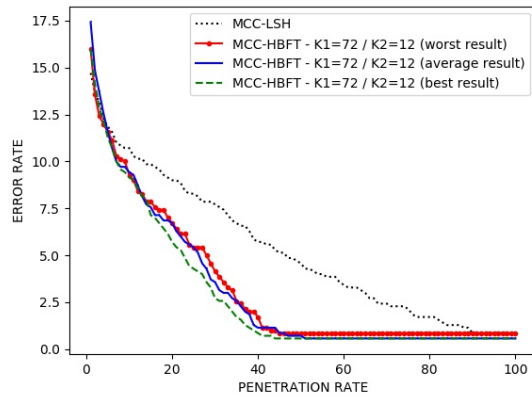


Figure 13. Performance evaluation on FVC2004 DB1: The worst, average, and best case scenarios with a high-cost setting ($k_{max} = 72 / k_{min} = 12$)

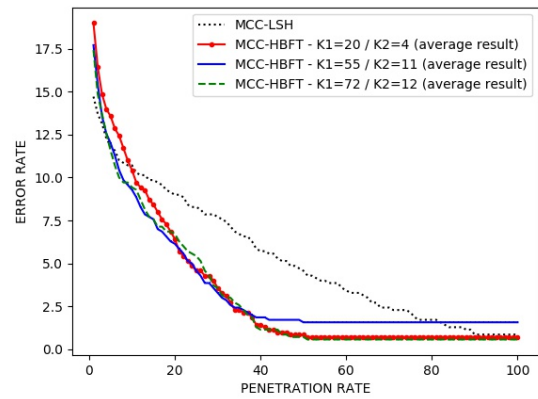


Figure 14. Performance evaluation on FVC2004 DB1: Average case scenario of three different MCC-HBFT versions

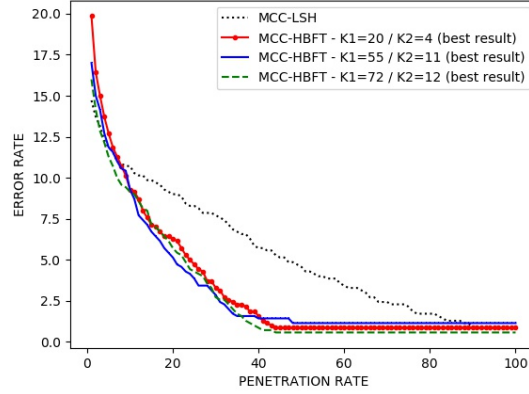


Figure 15. Performance evaluation on FVC2004 DB1: Best case scenario of three different MCC-HBFT versions

2.4. NIST DB4

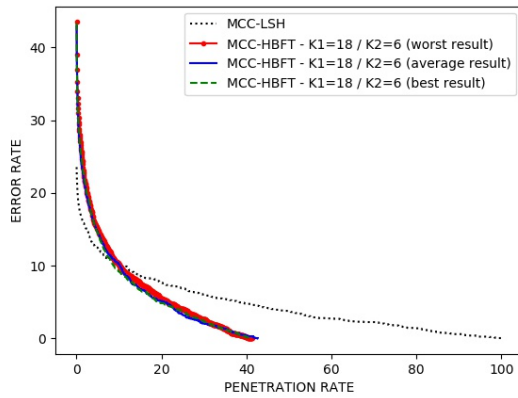


Figure 16. Performance evaluation on NIST DB4: The worst, average, and best case scenarios with a low-cost setting ($k_{max} = 18 / k_{min} = 6$)

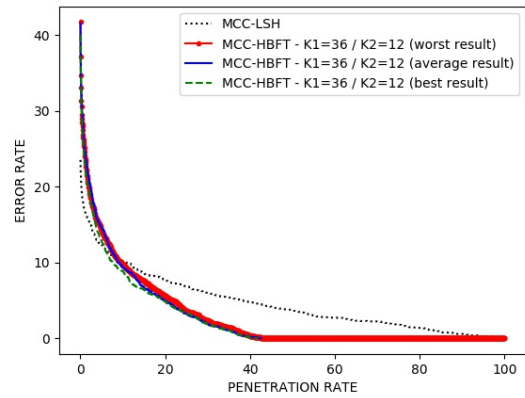


Figure 17. Performance evaluation on NIST DB4: The worst, average, and best case scenarios with a mid-cost setting ($k_{max} = 36 / k_{min} = 12$)

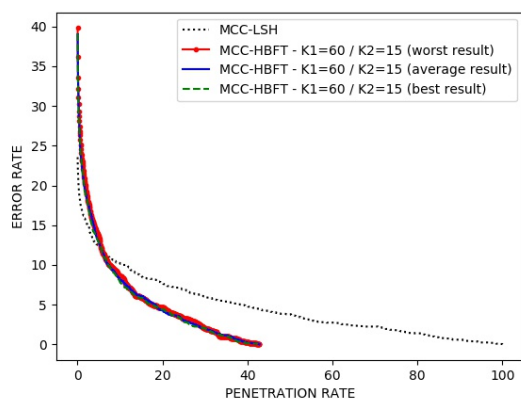


Figure 18. Performance evaluation on NIST DB4: The worst, average, and best case scenarios with a high-cost setting ($k_{max} = 60 / k_{min} = 15$)

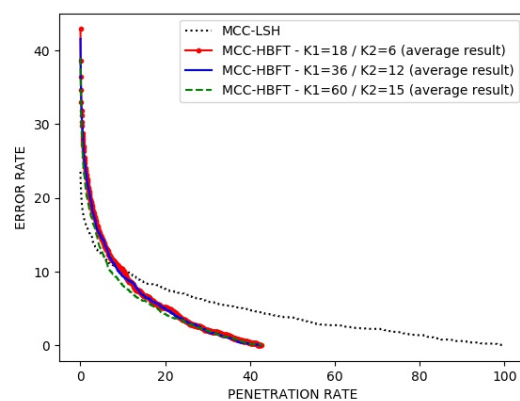


Figure 19. Performance evaluation on NIST DB4: Average case scenario of three different MCC-HBFT versions

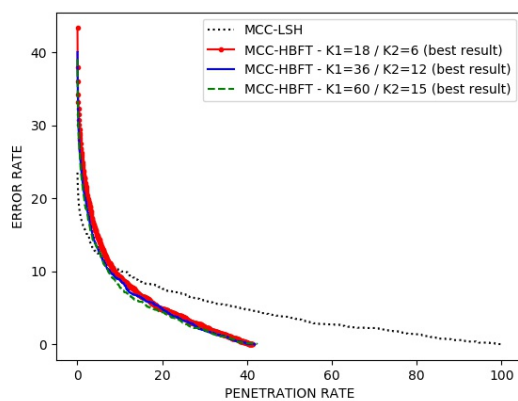


Figure 20. Performance evaluation on NIST DB4: Best case scenario of three different MCC-HBFT versions