HOURLY BIKE RENTAL DEMAND PREDICTION

by

REHANA KHATOON - 18013440063



DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING R.V.S. COLLEGE OF ENGINEERING AND TECHNOLOGY UNDER JUT 2018-2022

A Project Report

On

HOURLY BIKE RENTAL DEMAND PREDICTION

by REHANA KHATOON – 18013440063



Department of Computer Science & Engineering R.V.S. College of Engineering and Technology

Jamshedpur – 831012

2018 - 2022

	C.	ERTIFICAT	I E			
submitted by Rehai	is to certify that the project work entitled "Hourly bike rental demand prediction ted by Rehana Khatoon is approved for the 4th semester internship project. This wanted to the department as a part of evaluation as 4th semester Internship Project up the supervision of Prof. Manjeet Singh.					
Prof. Manjeet Singh			Prof. Jeevan Kumar			
Asst. Professor			Asst. Professor & HC	D		
Dept. of CSE			Dept. of CSE			
			(Head of the Departr	nent		
(Supervisor)						

CERTIFICATE FROM INTERNSHALA TRAINING



Image 1. Certificate of internship

ACKNOWLEDGEMENT						
Singh sir f		supervision,			gratitude to Asst ment right from	
					ng staffs of Dep advice and enco	
				REHAN	IA KHATOON	-CSE/08

ABSTRACT

Land use is a primary factor affecting the demand for public bicycle rentals. Demand for public bicycle rentals during different periods of time were predicted using the following procedures. First, walking distances from the rental stations where riders returned the public bicycles to the final destinations were obtained by field investigation, and the 85th percentile statistical values were used as the scopes of influence of those stations. Then, a relationship model among the rental demands for public bicycles and the features of land use inside the influence scope of the rental station was established based on a linear regression model. Finally, considering the public bicycle system in the old urban region of Indian city, the newly established prediction model for rental demand was tested. Results shows that the model can predict the daily hourly bike rental demand, rental demand during the morning peak, returns during the morning peak, rental demands during the evening peak, and returns during the evening peak. The demand prediction model can provide a significant theoretical basis for preparing the layout stations, operation and management strategies, and vehicle scheduling in the public bicycle system.

CONTENTS

1.	Introduction1					
	i.	DATA SCIENCE	2			
	ii.	PYTHON	5			
	iii.	STATISTICS	7			
	iv.	MACHINE LEARNING	12			
	v.	PREDICTIVE MODELLING	14			
	vi.	IDE (JUPYTER NOTEBOOK)	16			
2.	Code	es & screenshot	17			
3.	Concl	clusion	25			
J .	COTIC		23			
_						
4.	Biblio	ography	26			
5	Rafar	rences	27			
J.	IVELEI	I しけししつ				

INTRODUCTION

This report is about "Hourly bike rental demand prediction" which has been implemented to predict whether there will be demand for rent or not in the next coming hours.

Since 2009, the public bicycle system has rapid development in India. As the conventional type, the public bicycle system has fixed rental stations. But since 2016, a large number of shared bicycles have appeared in many cities in India, namely, public bicycles without fixed rental stations based on the internet, and related scholars have studied the operation of shared bicycles. However, the development prospects of shared bicycles in India are now taking place in a massive scale.

So, for this very purpose I decided to make a project on hourly bike rental demand so that we will be able to predict the demand and then can make our decisions in accordance with that.

DATA SCIENCE

Data science is an inter-disciplinary field that uses scientific methods, processes, algorithms and systems to extract knowledge and insights from many structural and unstructured data. ^{[1][2]} Data science is related to data mining, deep learning and big data.

Data science is a "concept to unify statistics, data analysis, machine learning, domain knowledge and their related methods" in order to "understand and analyze actual phenomena" with data. [3] It uses techniques and theories drawn from many fields within the context of mathematics, statistics, computer science, domain knowledge and information science. Turing award winner Jim Gray imagined data science as a "fourth paradigm" of science (empirical, theoretical, computational and now data-driven) and asserted that "everything about science is changing because of the impact of information technology" and the data deluge.

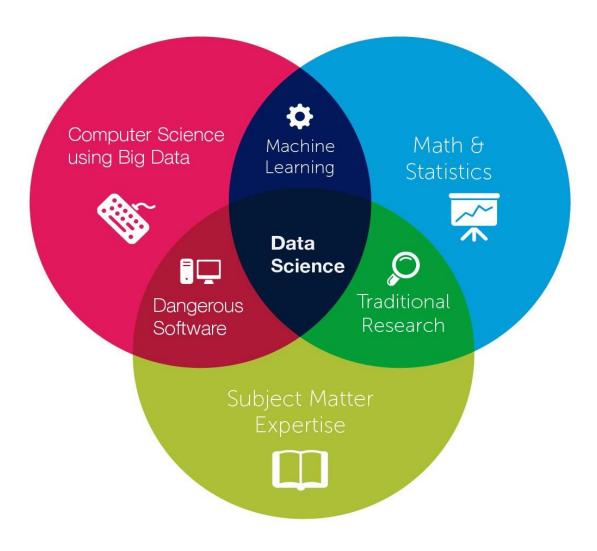


Image 2. Data Science Uses

APPLICATIONS OF DATA SCIENCE

- 1. **Data Science in Finance Industry-** Finance has always been about data. As a matter of fact, data science and finance go hand in hand. Even before the term data science was devised, Finance was using it. Data Science widely used in areas like risk analytics, customer management, fraud detection, and algorithmic trading.
- 2. Data Science in Retail Industry Retail industries have always been hugely benefited by data science. The retail sector performs several tasks with the help of data science tools/algorithms starting from Recommendation engines, Customer sentiment analysis, Market basket analysis, Price optimisation, Fraud detection, etc. "According to IBM, 62% of Retailers say the use of data science techniques gives them a serious competitive advantage".
- 3. **Data Science in Ecommerce-** Every eCommerce needs data science to improve the ability to target the audience.
- 4. **Digital marketing with Data Science-** Data science has the capability of revolutionising your digital marketing strategies and enhancing your customer's experience.
- 5. **Data Science in Healthcare-** With data science the healthcare sector is moving to a whole new level. The healthcare receives great benefits from data science, below are the top 7 data science use cases in healthcare-
- Virtual assistance for patients and customer support
- Medical image analysis
- Predictive medicine: prognosis and diagnostic accuracy
- Managing customer data
- 6. **Data Science in Education-** Data science is a powerful tool for shaping academic skills as well as non-academic skills like social-emotional skills, Measuring instructor performance, Monitoring student requirements and universities are using it for Innovating the curriculum. Data science plays a diverse role in the field of education.
- 7. **Data science in Banking-** The banking industries are using data science to improve their products, services, and security. All the banks across the globe are analysing data to provide better experiences to their customers.

Data Science Applications



Finance

STRATEGIC DECISION A CO. MAKING RISK ANALYTICS



Banking

FRAUD DETECTION CREDIT RISK MODELING



Transport

ENHANCING SAFETY OF **PASSENGERS** CAR MONITORING **SYSTEM**



Manufacturing

PREDICTING POTENTIAL PROBLEMS AUTOMATING MANUFACTURING UNITS



Healthcare

DRUG DISCOVERY VIRTUAL ASSISTANTS



IDENTIFYING CONSUMERS RECOMMENDING PRODUCTS

PYTHON

Python is an interpreted, high-level, general-purpose programming language. Created by Guido van Rossum and first released in 1991, Python's design philosophy emphasizes code readability with its notable use of significant whitespace. Its language constructs and object-oriented approach aim to help programmers write clear, logical code for small and large-scale projects.

Python is dynamically typed and garbage-collected. It supports multiple programming paradigms, including structured (particularly, procedural), object-oriented, and functional programming. Python is often described as a "batteries included" language due to its comprehensive standard library.

Python was conceived in the late 1980s as a successor to the ABC language. Python 2.0, released in 2000, introduced features like list comprehensions and a garbage collection system with reference counting.

Python 3.0, released in 2008, was a major revision of the language that is not completely backward-compatible, and much Python 2 code does not run unmodified on Python 3.

The Python 2 language was officially discontinued in 2020 (first planned for 2015), and "Python 2.7.18 is the last Python 2.7 release and therefore the last Python 2 release." No more security patches or other improvements will be released for it. With Python 2's end-of-life, only Python 3.5.x and later are supported.

Python interpreters are available for many operating systems. A global community of programmers develops and maintains CPython, a free and open-source reference implementation. A non-profit organization, the Python Software Foundation, manages and directs resources for Python and CPython development.

WHY PYTHON?

1. Web development:

Python can be used to make web-applications at a rapid rate. Why is that? It is because of the frameworks Python uses to create these applications. There is *common-backend logic* that goes into making these frameworks and a number of libraries that can help integrate protocols such as HTTPS, FTP, SSL etc. and even help in the processing of JSON, XML, E-Mail and so much more.

2. Game Development

Python is also used in the development of interactive games. There are libraries such as PySoy which is a 3D game engine supporting Python 3, PyGame which provides functionality and a library for game development. Games such as Civilization-IV, Disney's Toontown Online, Vega Strike etc. have been built using Python.

3. Machine Learning & Artificial Intelligence

Machine Learning and Artificial Intelligence are the talks of the town as they yield the most promising careers for the future. We make the computer learn based on past experiences through the data stored or better yet, create algorithms which makes the computer learn by

itself. The programming language that mostly everyone chooses? It's Python. Why? Support for these domains with the **libraries** that exist already such as Pandas, Scikit-Learn, NumPy and so many more.

4. Data Science & Data visualisation

Data is money if you know how to extract relevant information which can help you take calculated risks and increase profits. You study the data you have, perform operations and extract the information required. Libraries such as Pandas, NumPy help you in extracting information.

5. Desktop GUI

Python can be used to program **desktop applications**. It provides the Tkinter library that can be used to develop user interfaces. There are some other useful toolkits such as the wxWidgets, Kivy, PYQT that can be used to create applications on several platforms.

6. Web Scrapping Application

Python can be used to pull a large amount of data from websites which can then be helpful in various real-world processes such as price comparison, job listings, research and development and much more.

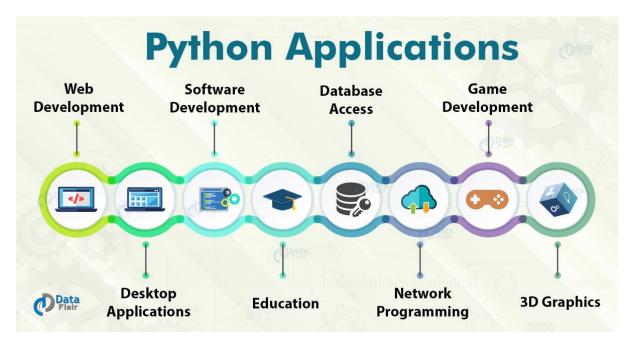


Image 3. Applications of Python

STATISTICS

Statistics is used to process complex problems in the real world so that Data Scientists and Analysts can look for meaningful trends and changes in Data. In simple words, Statistics can be used to derive meaningful insights from data by performing mathematical computations on it. Several Statistical functions, principles and algorithms are implemented to analyse raw data, build a Statistical Model and infer or predict the result.

The field of Statistics has an influence over all domains of life, the Stock market, life sciences, weather, retail, insurance and education are but to name a few.

Moving ahead. let's discuss the basic terminologies in Statistics.

Terminologies in Statistics – Statistics for Data Science. One should be aware of a few key statistical terminologies while dealing with Statistics for Data Science. I've discussed these terminologies below:

- Population is the set of sources from which data has to be collected.
- A Sample is a subset of the Population
- A Variable is any characteristics, number, or quantity that can be measured or counted. A variable may also be called a data item.
- Also known as a statistical model, A statistical Parameter or population parameter is a quantity that indexes a family of probability distributions. For example, the mean, median, etc of a population.

Before we move any further and discuss the categories of Statistics, let's look at the types of analysis.

Types of Analysis:

An analysis of any event can be done in one of two ways:

- 1. Quantitative Analysis: Quantitative Analysis or the Statistical Analysis is the science of collecting and interpreting data with numbers and graphs to identify patterns and trends.
- 2. Qualitative Analysis: Qualitative or Non-Statistical Analysis gives generic information and uses text, sound and other forms of media to do so.



Categories in Statistics

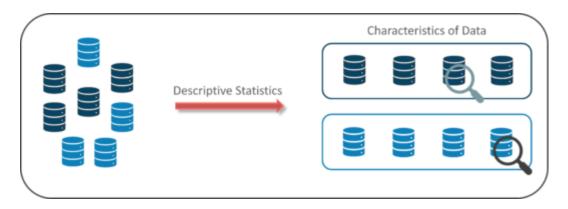
There are two main categories in Statistics, namely:

- 1. Descriptive Statistics
- 2. Inferential Statistics

Descriptive Statistics

Descriptive Statistics uses the data to provide descriptions of the population, either through numerical calculations or graphs or tables.

Descriptive Statistics helps organize data and focuses on the characteristics of data providing parameters.



Descriptive Statistics - Math and Statistics for Data Science - Edureka

Suppose you want to study the average height of students in a classroom, in descriptive statistics you would record the heights of all students in the class and then you would find out the maximum, minimum and average height of the class.

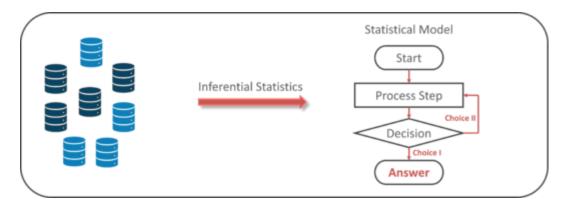


Descriptive Statistics Example – Math and Statistics for Data Science – Edureka

Inferential Statistics

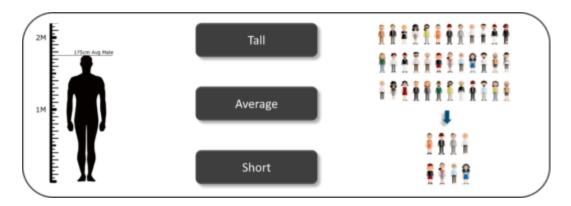
Inferential Statistics makes inferences and predictions about a population based on a sample of data taken from the population in question.

Inferential statistics generalizes a large data set and applies probability to arrive at a conclusion. It allows you to infer parameters of the population based on sample stats and build models on it.



Inferential Statistics – Math and Statistics for Data Science – Edureka

So, if we consider the same example of finding the average height of students in a class, in Inferential Statistics, you will take a sample set of the class, which is basically a few people from the entire class. You already have had grouped the class into tall, average and short. In this method, you basically build a statistical model and expand it for the entire population in the class.



Inferential Statistics Example – Maths and Statistics for Data Science – Edureka

Now let's focus our attention on Descriptive Statistics and see how it can be used to solve analytical problems.

Understanding Descriptive Analysis

When we try to represent data in the form of graphs, like histograms, line plots, etc. the data is represented based on some kind of central tendency. Central tendency measures like, mean, median, or measures of the spread, etc are used for statistical analysis. To better understand Statistics lets discuss the different measures in Statistics with the help of an example.

Cars	mpg	cyl	disp	hp	drat
А	21	6	160	110	3.9
В	21	6	160	110	3.9
С	22.8	4	108	93	3.85
D	21.3	6	108	96	3
Е	23	4	150	90	4
F	23	6	108	110	3.9
G	23	4	160	110	3.9
Н	23	6	160	110	3.9

Cars Data Set – Math and Statistics for Data Science – Edureka

Here is a sample data set of cars containing the variables:

- 1. Cars
- 2. Mileage per Gallon (mpg)
- 3. Cylinder Type (cyl)
- 4. Displacement (disp)
- 5. Horse Power (hp)
- 6. Real Axle Ratio (drat).

Before we move any further, let's define the main Measures of the Center or Measures of Central tendency.

Measures of The Center

- 1. Mean: Measure of average of all the values in a sample is called Mean.
- 2. Median: Measure of the central value of the sample set is called Median.
- 3. Mode: The value most recurrent in the sample set is known as Mode.

Using descriptive Analysis, you can analyse each of the variables in the sample data set for mean, standard deviation, minimum and maximum.

• If we want to find out the mean or average horsepower of the cars among the population of cars, we will check and calculate the average of all values. In this case, we'll take the sum of the Horse Power of each car, divided by the total number of cars:

Mean = (110+110+93+96+90+110+110+110)/8 = 103.625

• If we want to find out the center value of mpg among the population of cars, we will arrange the mpg values in ascending or descending order and choose the middle value. In this case, we have 8 values which is an even entry. Hence, we must take the average of the two middle values.

The mpg for 8 cars: 21,21,21.3,22.8,23,23,23Median = (22.8+23)/2 = 22.9

• If we want to find out the most common type of cylinder among the population of cars, we will check the value which is repeated most number of times. Here we can see that the cylinders come in two values, 4 and 6. Take a look at the data set, you can see that the most recurring value is 6. Hence 6 is our Mode.

Measures of The Spread

Just like the measure of center, we also have measures of the spread, which comprises of the following measures:

- 1. Range: It is the given measure of how spread apart the values in a data set are.
- 2. Inter Quartile Range (IQR): It is the measure of variability, based on dividing a data set into quartiles.
- 3. Variance: It describes how much a random variable differs from its expected value. It entails computing squares of deviations.
 - 1. Deviation is the difference between each element from the mean.
 - 2. Population Variance is the average of squared deviations
 - 3. Sample Variance is the average of squared differences from the mean
- 4. Standard Deviation: It is the measure of the dispersion of a set of data from its mean.

MACHINE LEARNING

Machine learning (ML) is the study of computer algorithms that improve automatically through experience. It is seen as a subset of artificial intelligence. Machine learning algorithms build a mathematical model based on sample data, known as "training data", in order to make predictions or decisions without being explicitly programmed to do so.^[3] Machine learning algorithms are used in a wide variety of applications, such as email filtering and computer vision, where it is difficult or infeasible to develop conventional algorithms to perform the needed tasks.

Machine learning is closely related to computational statistics, which focuses on making predictions using computers. The study of mathematical optimization delivers methods, theory and application domains to the field of machine learning. Data mining is a related field of study, focusing on exploratory data analysis through unsupervised learning. In its application across business problems, machine learning is also referred to as predictive analytics.

Machine learning approaches

Machine learning approaches are traditionally divided into three broad categories, depending on the nature of the "signal" or "feedback" available to the learning system:

- Supervised learning: The computer is presented with example inputs and their desired outputs, given by a "teacher", and the goal is to learn a general rule that maps inputs to outputs.
- Unsupervised learning: No labels are given to the learning algorithm, leaving it on its own to find structure in its input. Unsupervised learning can be a goal in itself (discovering hidden patterns in data) or a means towards an end (feature learning).
- Reinforcement learning: A computer program interacts with a dynamic environment in which it must perform a certain goal (such as driving a vehicle or playing a game against an opponent). As it navigates its problem space, the program is provided feedback that's analogous to rewards, which it tries to maximise.

Other approaches have been developed which don't fit neatly into this three-fold categorisation, and sometimes more than one is used by the same machine learning system. For example topic modelling, dimensionality reduction or meta learning.

As of 2020, deep learning has become the dominant approach for much ongoing work in the field of machine learning.

Types of machine learning

Classical machine learning is often categorized by how an algorithm learns to become more accurate in its predictions. There are four basic approaches: supervised learning, unsupervised learning, semi-supervised learning and reinforcement learning. The type of algorithm a data scientist chooses to use depends on what type of data they want to predict.

- Supervised learning. In this type of machine learning, data scientists supply algorithms with labeled training data and define the variables they want the algorithm to assess for correlations. Both the input and the output of the algorithm is specified.
- Unsupervised learning. This type of machine learning involves algorithms that train on unlabeled data. The algorithm scans through data sets looking for any meaningful connection. Both the data algorithms train on and the predictions or recommendations they output are predetermined.
- Semi-supervised learning. This approach to machine learning involves a mix of the two
 preceding types. Data scientists may feed an algorithm mostly labeled training data, but
 the model is free to explore the data on its own and develop its own understanding of the
 data set.
- Reinforcement learning. Reinforcement learning is typically used to teach a machine to
 complete a multi-step process for which there are clearly defined rules. Data scientists
 program an algorithm to complete a task and give it positive or negative cues as it works
 out how to complete a task. But for the most part, the algorithm decides on its own what
 steps to take along the way.

PREDICTIVE MODELLING

Predictive modelling is a process that uses data and statistics to predict outcomes with data models. These models can be used to predict anything from sports outcomes and TV ratings to technological advances and corporate earnings.

Predictive modelling is also often referred to as:

Predictive analytics

Predictive analysis

Machine learning

These synonyms are often used interchangeably. However, predictive analytics most often refers to commercial applications of predictive modelling, while predictive modelling is used more generally or academically. Of the terms, predictive modelling is used more frequently, which is illustrated in the Google Trends chart below. Machine learning is also distinct from predictive modelling and is defined as the use of statistical techniques to allow a computer to construct predictive models. In practice, machine learning and predictive modelling are often used interchangeably. However, machine learning is a branch of artificial intelligence, which refers to intelligence displayed by machines.

What are the types of predictive models?

Broadly speaking, predictive models fall into two camps: parametric and non-parametric. Although these terms might seem like technical jargon, the essential difference is that parametric models make more assumptions and more specific assumptions about the characteristics of the population used in creating the model. Specifically, some of the different types of predictive models are:

- Ordinary Least Squares
- Generalized Linear Models (GLM)
- Logistic Regression
- Random Forests
- Decision Trees
- Neural Networks
- Multivariate Adaptive Regression Splines (MARS)

Each of these types has a particular use and answers a specific question or uses a certain type of dataset. Despite the methodological and mathematical differences among the model types, the overall goal of each is similar: to predict future or unknown outcomes based on data about past outcomes.

The Future of Predictive Modelling

The future of predictive modelling is, undoubtedly, closely tied to artificial intelligence. As computing power continues to increase, data collection rises exponentially, and new technologies and methods are born, computers will bear the brunt of the load when it comes to creating models. The global management consulting firm McKinsey and Co. recently studied future trends, some of which are detailed below.

Technological Advancements

Partially due to recent advancements in computing power and data quantities, predictive modelling technologies have improved the impact of regular newsworthy breakthroughs. Predictive algorithms are becoming extremely sophisticated in many fields, notably computer vision, complex games, and natural language.

Changes in Work

With more intelligent computers, the work of predictive modelling professionals, much like with other occupations, will change to adapt to newly available predictive technology. People who work in predictive modelling will not likely become obsolete, but their roles will shift in a way that complements new predictive technological features and abilities, and they will need to acquire new skills to excel in these new roles.

Risk Mitigation

Advances in predictive technology are extremely promising in terms of commercial and scientific value creation, but they do require risk mitigation as well. Some of these risks center on data privacy and security. With exponential increases in data volume, the importance of protecting data from hackers and mitigating other privacy concerns increase as well. Additionally, researchers point out the risk of hard wiring overt and unconscious societal biases into predictive models and algorithms, an issue that will be of great importance to policymakers and big technology companies.

IDE USED - JUPYTER NOTREBOOK LANGUAGE USED - PYTHON



About Jupyter Notebook

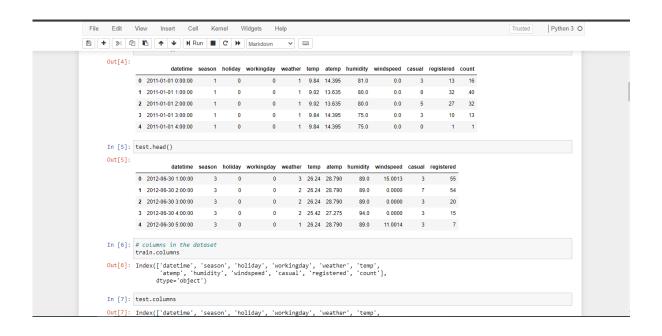
These notebooks are popular among data scientists and are used both internally and externally to share information about data exploration, model training, and model deployment. Jupyter Notebook supports running both Python and R, two of the most common languages used by data scientists today.

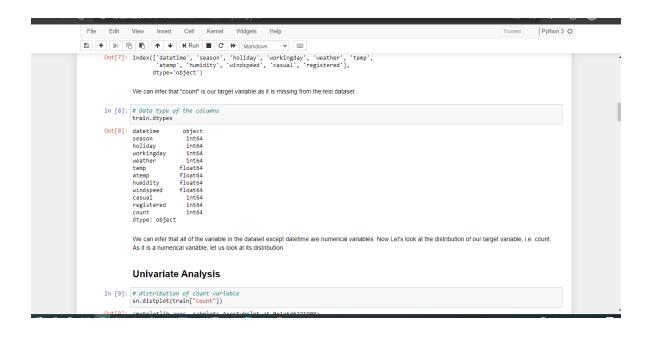
How We Use It

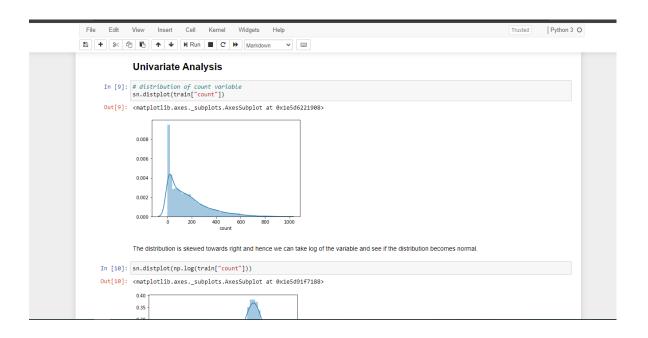
We don't think you should be limited to creating algorithms/models solely through our UI. Instead, to give data scientists a better and more comprehensive experience, we built an API endpoint that gives more control over your algorithms. You can create, update, and publish algorithms using our Python client, which lets data scientists deploy their models directly from their existing Jupyter Notebook workflows.

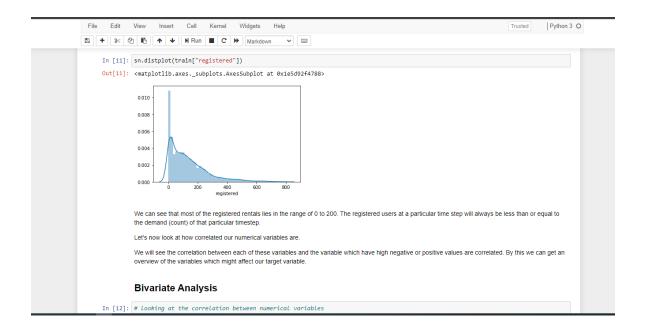
CODES & SCREENSHOTS

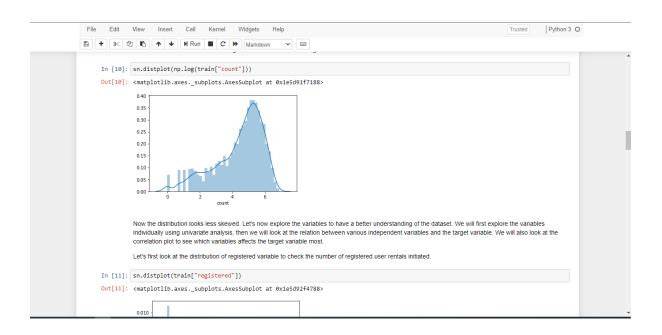


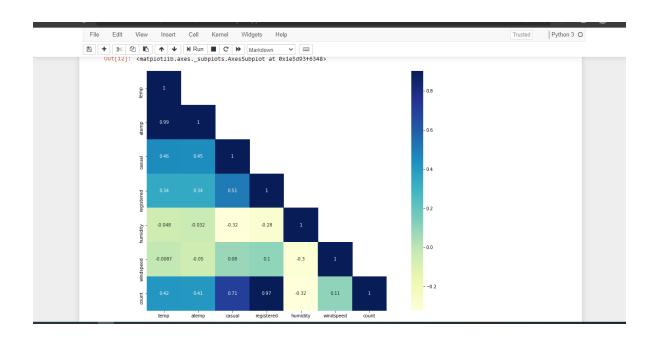


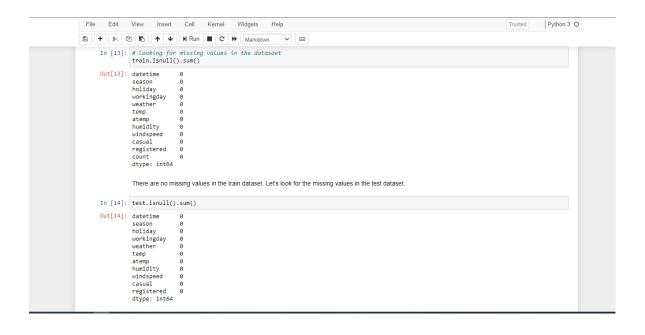


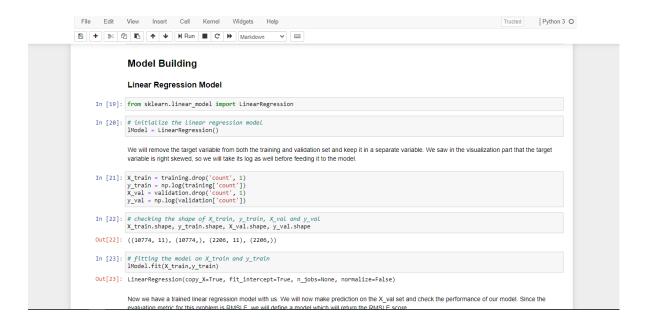


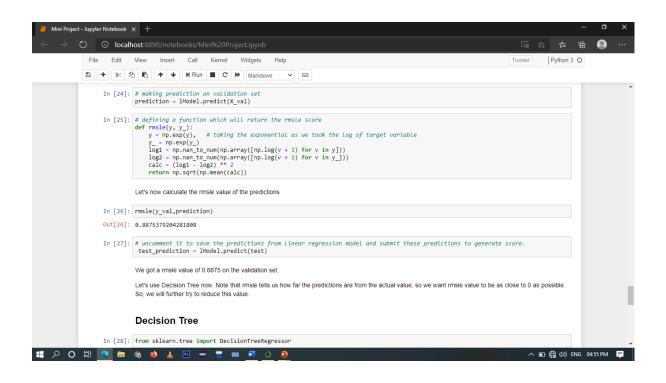


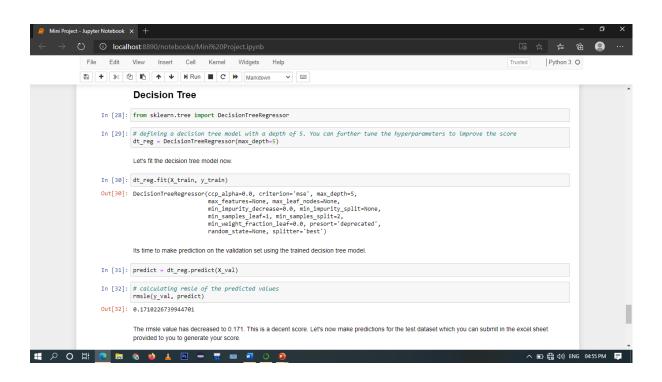


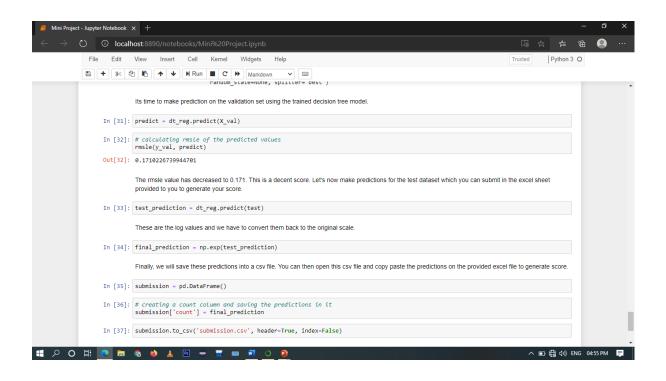


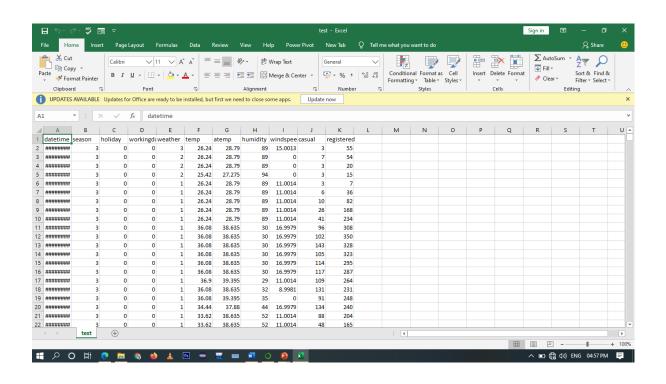


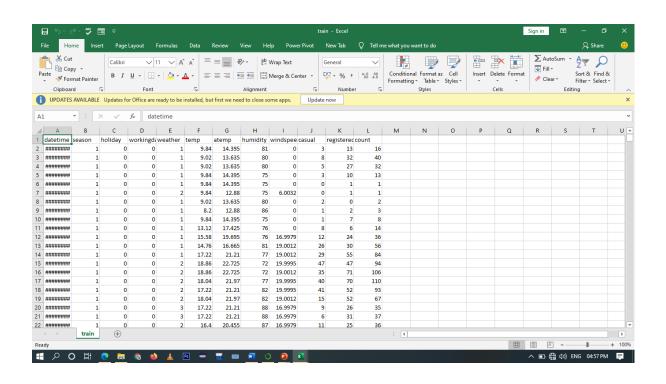


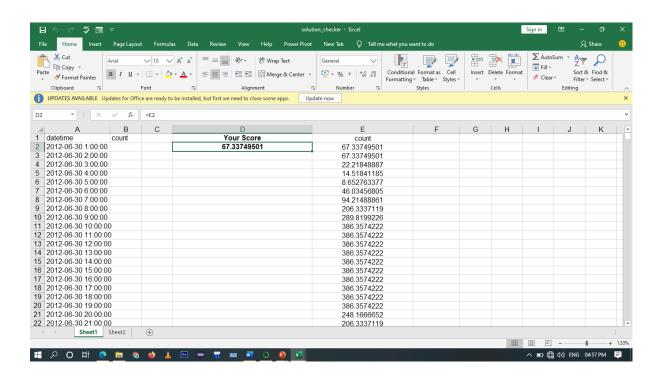












CONCLUSION

I here by conclude my project on the topic "Hourly bike rental demand prediction". I had provided with the sound knowledge of data science and now the required output and result is within satisfactory range with a quite good number of improvements on the project that are possible in this project like improving the user interface adding a few more modules also a few more features like a better database connectivity and connectivity to other systems through the same system program and other.

BIBLIOGRAPHY

In order to complete this project most of the help was provided by the supporting professors from internshala training and internet including many relevant websites and tutorial classes.

I also expand my regards to Prof. Dhiraj Kumar Mishra sir (Asst. Prof. at RVS College of Engineering & Technology) for the guidance and support regarding internships and trainings.

REFERENCES

- https://www.internshala.com/
- www.udemy.com