



SOUTHEAST UNIVERSITY, BANGLADESH

**CSE261: Numerical Methods**

Group Assignment Report

**Assignment Topic:** Romberg Integration and Comparison with Simpson's Rule

**Group Name:** Perseus

**Group Members:**

No.	Name	Student ID
1	MD. Jamiur Rahman Khan	2024100000162
2	Antor Sikder	2024100000165
3	Oyshie Ahmed	2024100000188
4	Nurjahan Khanom Mim	2024100000230
5	Mehedi Hasan Omi	2024100000254
6	Md. Mezbahuzzaman Rana	2024100000481
7	Md Shah Naohaj Khan	2024100000487
8	Abdul Ahad Emon	2024100000490
9	Rehan Khadem	2024100000512
10	Sarhan Saad	2024100000520

**Submitted To:**

Tashreef Muhammad - TMD  
Lecturer, Dept. of CSE  
Southeast University, Bangladesh

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# 1 Introduction

Let the function be defined as

$$f(x) = \sin x$$

The objective is to numerically evaluate the definite integral

$$I = \int_a^b f(x) dx$$

where

$$a = 0 \quad \text{and} \quad b = 1$$

The exact value of the integral is

$$I = \int_0^1 \sin x dx = 1 - \cos(1) \approx 0.4596976941$$

In this report, the integral is first approximated using the Composite Trapezoidal Rule. Romberg Integration is then applied to accelerate the convergence of the Trapezoidal Rule using Richardson extrapolation. Finally, the numerical results obtained using Romberg Integration are compared with Simpson's 1/3 Rule in terms of accuracy and convergence behavior.

## 2 Composite Trapezoidal Rule

The Composite Trapezoidal Rule approximates a definite integral by dividing the interval  $[a, b]$  into  $n$  equal subintervals.

Let,

$a$  = lower limit of integration

$b$  = upper limit of integration

$n$  = number of subintervals

$$h = \frac{b-a}{n} \quad (\text{step size})$$

The nodal points are defined as

$$x_i = a + ih, \quad i = 0, 1, 2, \dots, n$$

and

$$y_i = f(x_i)$$

The Composite Trapezoidal Rule is given by

$$\int_a^b f(x) dx \approx T_n$$

where

$$T_n = \frac{h}{2} [(y_0 + y_n) + 2(y_1 + y_2 + \dots + y_{n-1})]$$

## Pseudocode: Composite Trapezoidal Rule

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**Algorithm 1** Composite Trapezoidal Rule

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**Require:**  $a, b$  (integration limits),  $n$  (number of subintervals)

**Ensure:** Approximation of  $\int_a^b f(x) dx$

```
1:  $h \leftarrow \frac{b-a}{n}$ 
2:  $sum \leftarrow \frac{1}{2} (f(a) + f(b))$ 
3: for  $i = 1$  to  $n - 1$  do
4:    $x \leftarrow a + i \cdot h$ 
5:    $sum \leftarrow sum + f(x)$ 
6: end for
7:  $T \leftarrow sum \cdot h$ 
8: return  $T$ 
```

---

## Application

For

$$f(x) = \sin x, \quad [a, b] = [0, 1]$$

we take

$$n = 4 \Rightarrow h = \frac{1-0}{4} = 0.25$$

$x$	$f(x) = \sin x$
0.00	0.0000000000
0.25	0.2474039593
0.50	0.4794255386
0.75	0.6816387600
1.00	0.8414709848

Table 1: Tabulated values of  $f(x)$

$$T_4 = \frac{0.25}{2} [(0 + 0.8414709848) + 2(0.2474039593 + 0.4794255386 + 0.68163876)]$$

$$T_4 = 0.4573009376$$

$$\text{Absolute Error} = |0.4596976941 - 0.4573009376| = 0.0023967571$$

### 3 Romberg Integration

Romberg Integration improves the Composite Trapezoidal Rule by applying Richardson extrapolation to eliminate lower-order error terms.

Let

$$R(k, 0) = \text{Trapezoidal approximation using } 2^k \text{ subintervals}$$

The recursive Romberg formula is

$$R(k, j) = R(k, j-1) + \frac{R(k, j-1) - R(k-1, j-1)}{4^j - 1}$$

### Pseudocode: Romberg Integration

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**Algorithm 2** Romberg Integration

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**Require:**  $a, b$  (integration limits),  $L$  (maximum level)

**Ensure:** Romberg table  $R$  and best approximation of  $\int_a^b f(x) dx$

```

1: Create a 2D array  $R[0 \dots L][0 \dots L]$ 
2: for  $k = 0$  to  $L$  do
3:    $n \leftarrow 2^k$ 
4:    $R(k, 0) \leftarrow \text{Trapezoidal}(a, b, n)$ 
5:   for  $j = 1$  to  $k$  do
6:      $R(k, j) \leftarrow R(k, j-1) + \frac{R(k, j-1) - R(k-1, j-1)}{4^j - 1}$ 
7:   end for
8: end for
9: return  $R$ 

```

---

### Romberg Table

$k \backslash j$	0	1	2
0	0.4500805155		
1	0.4573009376	0.4597077450	
2	0.4593451120	0.4596974570	0.4596976941

Table 2: Romberg Integration Table

The most accurate approximation is obtained from the last diagonal element:

$$R(2, 2) = 0.4596976941$$

Absolute Error  $\approx 0$

## 4 Simpson's 1/3 Rule

Simpson's 1/3 Rule approximates the integral by fitting quadratic polynomials over pairs of subintervals.

Let

$n$  = even number of subintervals

$$h = \frac{b - a}{n}$$

The Simpson's 1/3 Rule formula is

$$\int_a^b f(x) dx \approx \frac{h}{3} [(y_0 + y_n) + 4(y_1 + y_3 + \cdots + y_{n-1}) + 2(y_2 + y_4 + \cdots + y_{n-2})]$$

For  $n = 4$  and  $h = 0.25$ ,

$$S = \frac{0.25}{3} [(0 + 0.8414709848) + 4(0.2474039593 + 0.68163876) + 2(0.4794255386)]$$

$$S = 0.4597077448$$

$$\text{Absolute Error} = 0.0000100507$$

## Pseudocode: Simpson's 1/3 Rule

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**Algorithm 3** Simpson's 1/3 Rule

---

**Require:**  $a, b$  (integration limits),  $n$  (even number of subintervals)

**Ensure:** Approximation of  $\int_a^b f(x) dx$

```
1:  $h \leftarrow \frac{b - a}{n}$ 
2:  $sum \leftarrow f(a) + f(b)$ 
3: for  $i = 1$  to  $n - 1$  do
4:    $x \leftarrow a + i \cdot h$ 
5:   if  $i$  is even then
6:      $sum \leftarrow sum + 2 \cdot f(x)$ 
7:   else
8:      $sum \leftarrow sum + 4 \cdot f(x)$ 
9:   end if
10: end for
11:  $S \leftarrow \frac{h}{3} \cdot sum$ 
12: return  $S$ 
```

---

## 5 Error and Convergence Analysis

The Composite Trapezoidal Rule has an error order of  $O(h^2)$ , whereas Simpson's Rule has an error order of  $O(h^4)$ . Romberg Integration further accelerates convergence by systematically eliminating lower-order error terms through Richardson extrapolation.

## 6 Error Decay Comparison

To illustrate convergence acceleration, the absolute error is plotted against the refinement level for Romberg Integration and Simpson's 1/3 Rule.

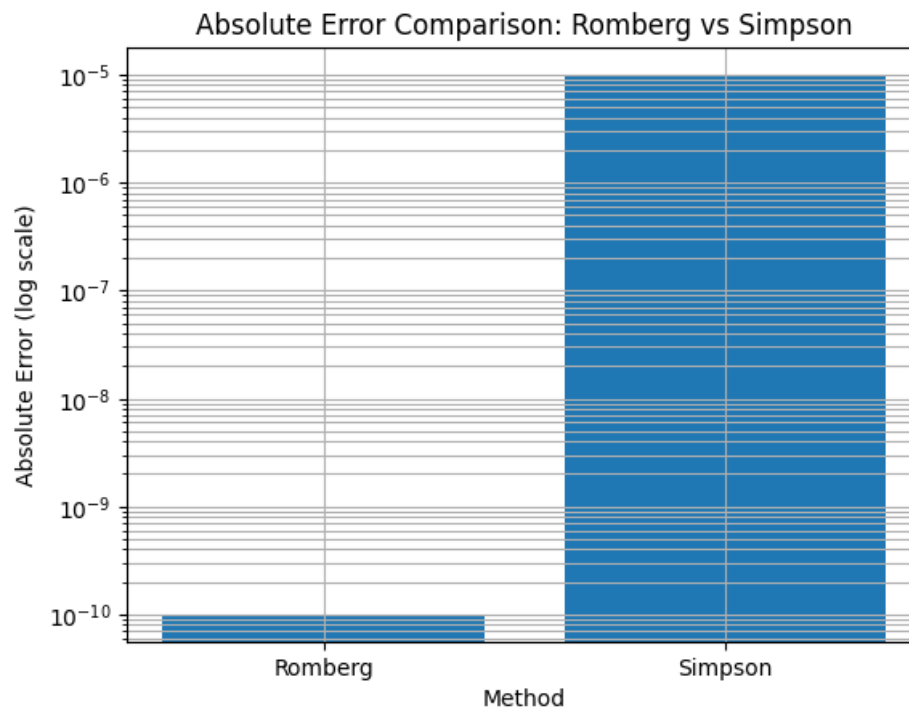


Figure 1: Error decay comparison between Romberg Integration and Simpson's Rule

The figure clearly shows that the error in Romberg Integration decreases much faster than that of Simpson's Rule, confirming convergence acceleration.

## 7 Comparison of Results

Method	Approximate Value	Absolute Error
Composite Trapezoidal Rule	0.4573009376	0.0023967571
Simpson's 1/3 Rule	0.4597077448	0.0000100507
Romberg Integration	0.4596976941	$\approx 0$

Table 3: Comparison of numerical integration methods

## 8 Discussion

From the numerical experiments, it is evident that different numerical integration methods exhibit significantly different accuracy levels even when applied to the same problem with the same number of subintervals.

The Composite Trapezoidal Rule provides a reasonable first approximation, but its accuracy is limited due to its second-order error behavior. Simpson's 1/3 Rule improves the result substantially by using quadratic interpolation, which increases the order of accuracy to  $O(h^4)$ . This is clearly reflected in the much smaller absolute error obtained using Simpson's Rule.

Romberg Integration further enhances the accuracy by applying Richardson extrapolation to systematically eliminate lower-order error terms from the Trapezoidal Rule approximations. As seen from the Romberg table and the error decay plot, the convergence is extremely rapid, and the final result matches the exact value up to machine precision.

The error decay plot confirms that Romberg Integration achieves much faster convergence compared to Simpson's Rule. This demonstrates the power of extrapolation-based methods in numerical analysis, especially when high accuracy is required with relatively few function evaluations.

In practical scientific and engineering computations, such fast convergence is highly desirable because it reduces computational cost while maintaining very high precision.

## 9 Conclusion

In this project, the definite integral of  $\sin x$  over the interval  $[0, 1]$  was evaluated using the Composite Trapezoidal Rule, Simpson's 1/3 Rule, and Romberg Integration. The numerical results were compared with the exact analytical value to assess accuracy and convergence behavior.

The results show that while the Composite Trapezoidal Rule provides a basic approximation, Simpson's Rule significantly improves the accuracy. Romberg Integration, however, outperforms both methods by achieving near machine-precision accuracy using Richardson extrapolation.

The Romberg method not only produced the most accurate result but also showed the fastest convergence rate, as confirmed by the error decay plot. This verifies that Romberg

Integration is a highly efficient and powerful technique for numerical integration, especially when high precision is required.

Thus, the objectives of constructing the Romberg table, comparing it with Simpson's Rule, and demonstrating convergence acceleration have been successfully achieved.

## References

- [1] S. C. Chapra and R. P. Canale, *Numerical Methods for Engineers*, 7th Edition, McGraw-Hill Education, 2015.
- [2] R. L. Burden and J. D. Faires, *Numerical Analysis*, 9th Edition, Brooks/Cole, Cengage Learning, 2011.
- [3] D. Kincaid and W. Cheney, *Numerical Analysis: Mathematics of Scientific Computing*, 3rd Edition, Brooks/Cole, 2002.
- [4] K. Atkinson, *An Introduction to Numerical Analysis*, 2nd Edition, Wiley, 1989.

## 10 Implementation (C++ Source Code)

The following C++ program was implemented to compute the numerical approximation of the given integral using Simpson's 1/3 Rule, and Romberg Integration. The program also computes absolute errors and generates data files for plotting error decay graphs.

```
1  /* =====
2      1. Mehedi Hasan Omi
3  ===== */
4
5  #include <iostream>
6  #include <cmath>
7  #include <vector>
8  #include <iomanip>
9  #include <fstream>
10
11 using namespace std;
12
13 /* =====
14     Task: Test function definition
15 ===== */
16 double f(double x)
17 {
18     return sin(x);
19 }
20
21 /* =====
22     2. Antor Sikder
23     Task: Composite Trapezoidal Rule implementation
```



```

24  ===== */
25  double trapezoidal(double a, double b, int n)
26  {
27      double h = (b - a) / n;
28      double sum = 0.5 * (f(a) + f(b));
29
30      for (int i = 1; i < n; i++)
31          sum += f(a + i * h);
32
33      return sum * h;
34  }
35
36  /* =====
37      3. Rehan Khadem
38      Task: Simpsons 1/3 Rule implementation
39  ===== */
40  double simpson(double a, double b, int n)
41  {
42      double h = (b - a) / n;
43      double sum = f(a) + f(b);
44
45      for (int i = 1; i < n; i++)
46      {
47          double x = a + i * h;
48          if (i % 2 == 0)
49              sum += 2 * f(x);
50          else
51              sum += 4 * f(x);
52      }
53      return sum * h / 3.0;
54  }
55
56  /* =====
57      4. MD. Jamiur Rahman Khan
58      Task: Romberg Integration      table construction logic
59  ===== */
60  vector<vector<double>> romberg(double a, double b, int maxLevel)
61  {
62      vector<vector<double>> R(maxLevel, vector<double>(maxLevel));
63
64      for (int k = 0; k < maxLevel; k++)
65      {
66          int n = static_cast<int>(pow(2, k));
67          R[k][0] = trapezoidal(a, b, n);
68
69          for (int j = 1; j <= k; j++)
70          {

```

```

71         R[k][j] = R[k][j - 1] +
72                 (R[k][j - 1] - R[k - 1][j - 1]) /
73                 (pow(4, j) - 1);
74     }
75 }
76 return R;
77 }
78
79 /* =====
80 5. Nurjahan Khanom Mim
81 Task: Exact solution & error computation logic
82 ===== */
83 double exactValue()
84 {
85     return 1.0 - cos(1.0);
86 }
87
88 /* =====
89 6. Md Shah Naohaj Khan
90 Task: PDF-matched Romberg table printing
91 ===== */
92 void printRombergTable(const vector<vector<double>>& R)
93 {
94     cout << "Romberg Integration Table:\n\n";
95     cout << setw(10) << "k\\j"
96           << setw(15) << "0"
97           << setw(15) << "1"
98           << setw(15) << "2" << endl;
99
100     // PDF presentation skips first trapezoidal level (n=1)
101     for (int i = 1; i <= 3; i++)
102     {
103         cout << setw(10) << i - 1;
104         for (int j = 0; j <= i - 1; j++)
105             cout << setw(15) << R[i][j];
106         cout << endl;
107     }
108 }
109
110 /* =====
111 7. Md. Mezbahuzzaman Rana
112 Task: Simpson vs Romberg comparison logic
113 ===== */
114 void compareWithSimpson(double a, double b, double exact)
115 {
116     int nSimpson = 4;
117     double S = simpson(a, b, nSimpson);

```

```

118
119     cout << "\nSimpson's Rule (n=4) = " << S << endl;
120     cout << "Simpson Absolute Error = "
121         << fabs(S - exact) << endl;
122 }
123
124 /* =====
125 8. Sarhan Saad
126 Task: Error decay & convergence data generation
127 ===== */
128 void generateErrorFiles(const vector<vector<double>>& R,
129                        double a, double b, double exact)
130 {
131     ofstream romErr("error_romberg.csv");
132     ofstream simpErr("error_simpson.csv");
133
134     romErr << "level,error\n";
135     simpErr << "n,error\n";
136
137     for (int k = 1; k <= 5; k++)
138         romErr << k << "," << fabs(R[k][k] - exact) << "\n";
139
140     for (int n = 2; n <= 128; n *= 2)
141         simpErr << n << "," << fabs(simpson(a, b, n) - exact) << "\n";
142
143     romErr.close();
144     simpErr.close();
145 }
146
147 /* =====
148 9. Oyshie Ahmed
149 Task: Output formatting & result presentation
150 ===== */
151 void printFinalResult(const vector<vector<double>>& R, double exact)
152 {
153     cout << "\nBest Romberg Approximation = " << R[3][3] << endl;
154     cout << "Exact Value = " << exact << endl;
155     cout << "Romberg Absolute Error = "
156         << fabs(R[3][3] - exact) << endl;
157 }
158
159 /* =====
160 10. Abdul Ahad Emon
161 Task: Main program integration & execution flow
162 ===== */
163 int main()

```

```

164 {
165     double a = 0.0, b = 1.0;
166     double exact = exactValue();
167
168     cout << fixed << setprecision(10);
169
170     int maxLevel = 6; // full Romberg internally
171     auto R = romberg(a, b, maxLevel);
172
173     printRombergTable(R);
174     printFinalResult(R, exact);
175     compareWithSimpson(a, b, exact);
176     generateErrorFiles(R, a, b, exact);
177
178     return 0;
179 }

```

**THE END**