

# Systems Analysis and Design Course

Bachelor Degrees in Computer Science Course



<https://uod.ac.>

## Topic 1: Systems Development Overview

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# Learning Objectives

- ❖ Define Information Systems Analysis and Design.
- ❖ Discuss the Modern Approach to SAD that Combines Process and Data Views.
- ❖ Describe the Role of The Systems Analyst.
- ❖ Describe the SDLC and Alternatives.

# **System Development Life Cycle**

- ❖ System study
- ❖ Feasibility study
- ❖ System analysis
- ❖ System design
- ❖ Coding
- ❖ Testing
- ❖ Implementation
- ❖ Maintenance



# The Systems Development Life Cycle

- The **Systems Development Life Cycle (SDLC)** is the process of determining how an Information System (IS) can support business needs, designing the system, building it, and delivering it to users.
- The key person in the SDLC is the **Systems Analyst**, who analyzes the business situation, identifies the opportunities for improvements, and designs an IS to implement the improvements.

# The Systems Development Life Cycle

- **Information Systems (IS)** are the support structure for meeting the company's strategies and goals.
- New systems need!:
  - Because employees request it.
  - To obtain a competitive advantage.

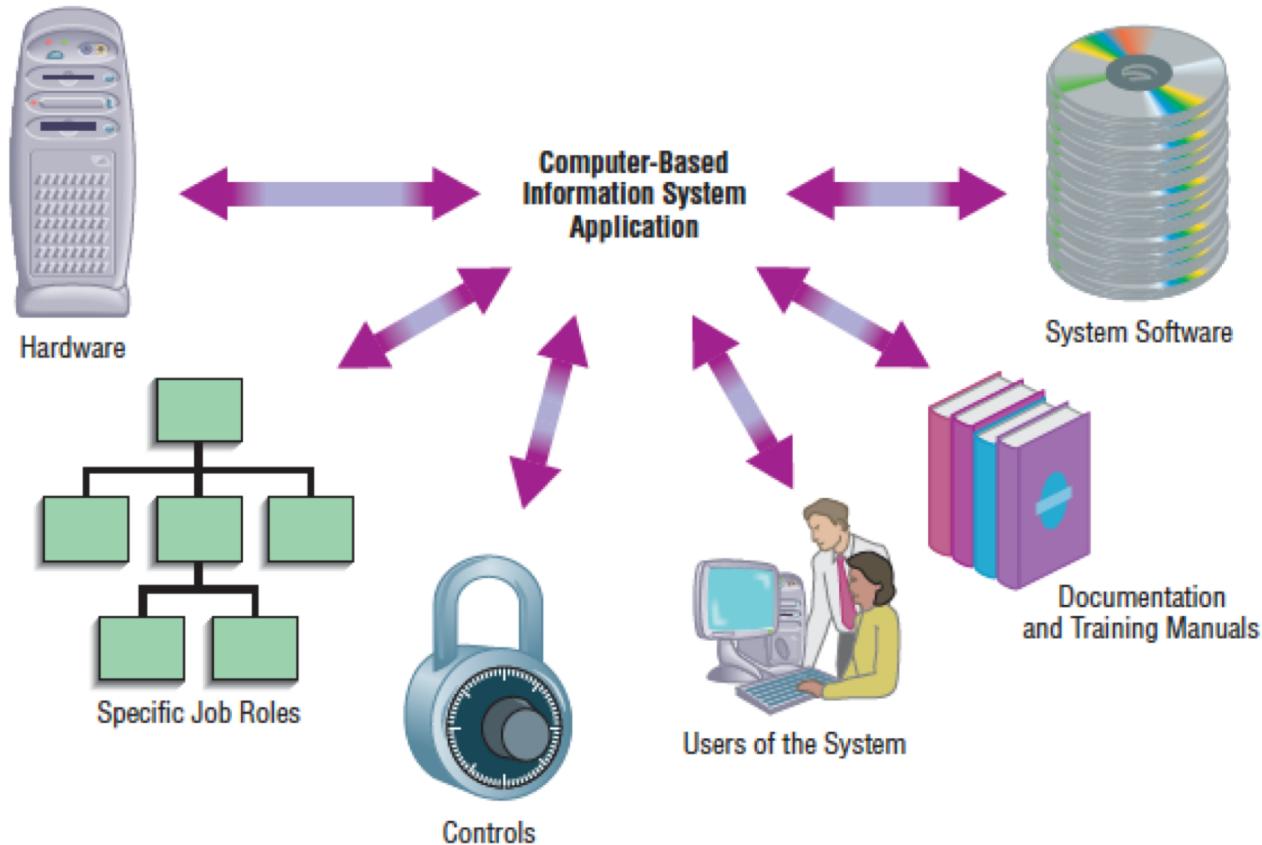
# **Information Systems Analysis and Design**

- ❑ A method used to create and maintain systems that perform basic business functions.**
- ❑ Main goal: Improve employee efficiency by applying software solutions to key business tasks**
- ❑ A structured approach to ensure success**
- ❑ Systems Analysts perform SAD based upon:**
  - Understanding of organization's objectives, structure, and processes.
  - Knowledge of how to exploit information technology for the advantage.

# **Systems Analysis and Design: Core Concepts**

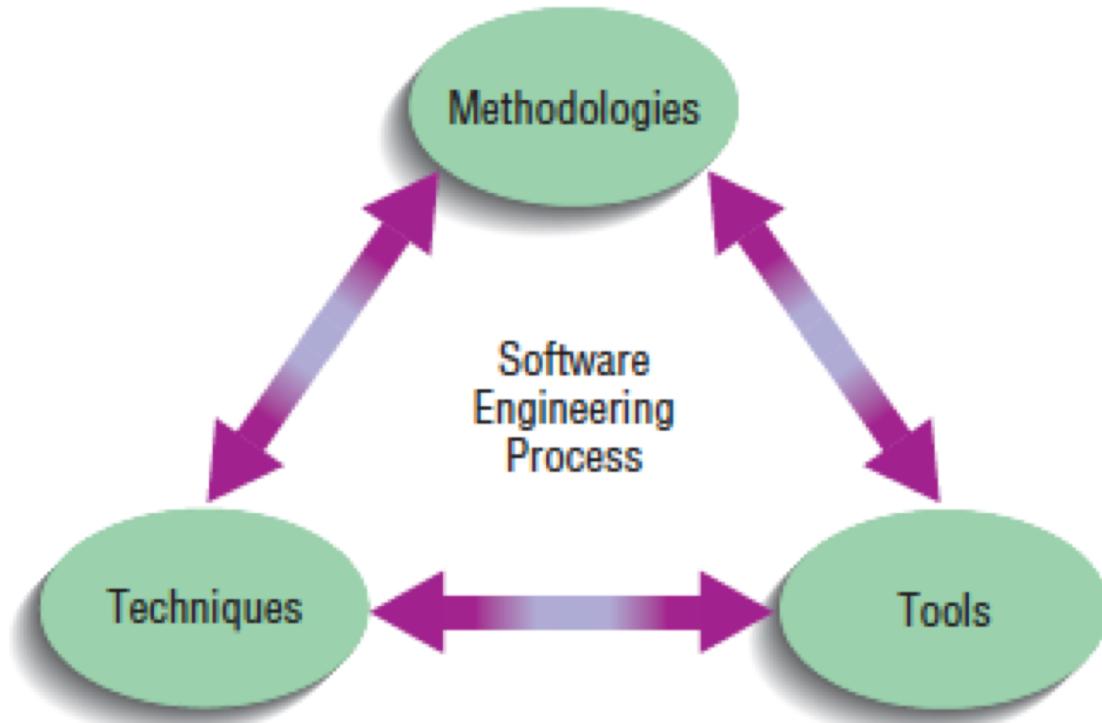
- Major goal:** to improve organizational systems by developing or acquiring application software and training employees in its use.
- System:** Turns data into information and includes:
  - Hardware and system software
  - Documentation and training materials
  - Job roles associated with the system
  - Controls to prevent theft or fraud
  - The people who use the software to perform their jobs.

# Systems Analysis and Design: Core Concepts



Components of a Computer-Based Information System Application

# Software Engineering Process



The software engineering process uses methodologies, techniques, and tools

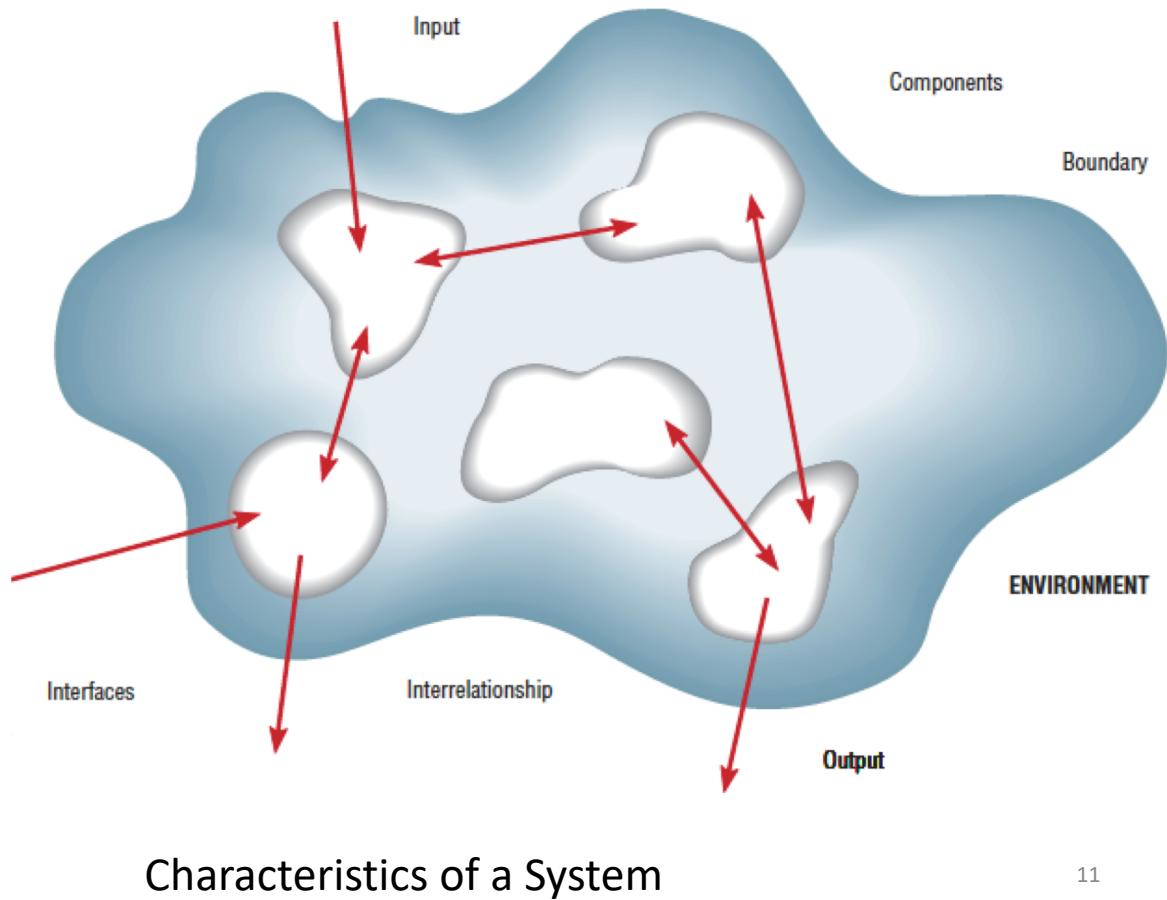
# Systems

- A system is an interrelated set of business procedures used within one business unit working together for a purpose.
- Example: Payroll system (keeps track of checks) and Inventory system (keeps track of supplies)
  - A system exists within an environment
  - A boundary separates a system from its environment
  - A system has nine characteristics

# Systems

## □ A system characteristics

- Components
- Interrelationships
- Boundary
- Purpose
- Environment
- Interfaces
- Input
- Output
- Constraints



# Systems

□ Describe your university or college as a system. What is the input? The output? The boundary? The components? Their interrelationships? The constraints? The purpose? The interfaces? The environment? Draw a diagram of this system.

# Important System Concepts

## ❖ Decomposition

- The process of breaking down a system into smaller components
- Allows the systems analyst to:
  - Break a system into small, manageable and understandable subsystems
  - Focus on one area at a time, without interference from other areas
  - Concentrate on component pertinent to one group of users without confusing users with unnecessary details
  - Build different components at independent times and have the help of different analysts

# Important System Concepts

## ❖ Modularity

- Process of dividing a system into modules of a relatively uniform size
- Modules simplify system design

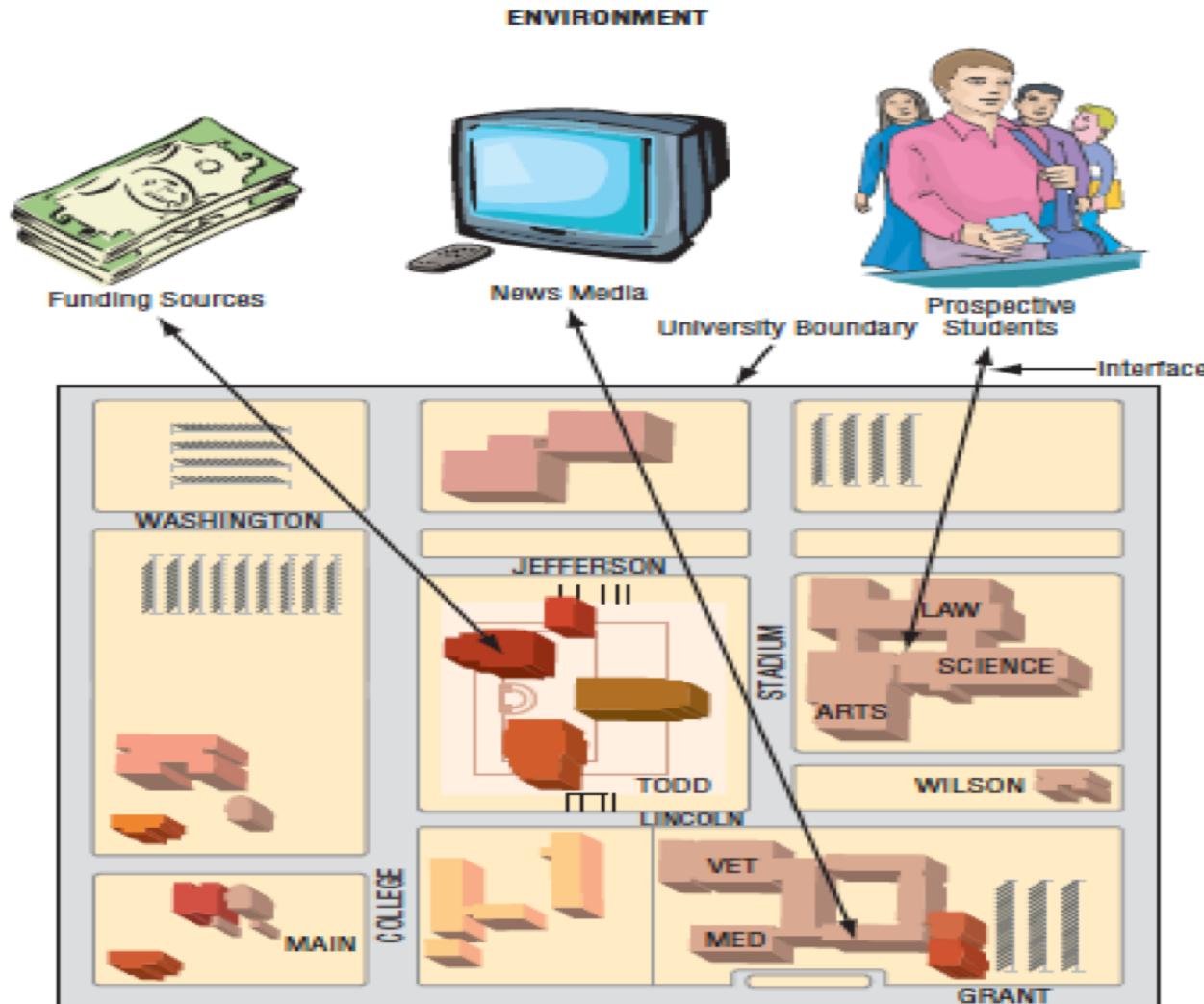
## ❖ Coupling

- Subsystems that are dependent upon each other are coupled
- Desired: loose coupling

## ❖ Cohesion

- Extent to which a subsystem performs a single function
- Desired: high cohesion

# Important System Concepts



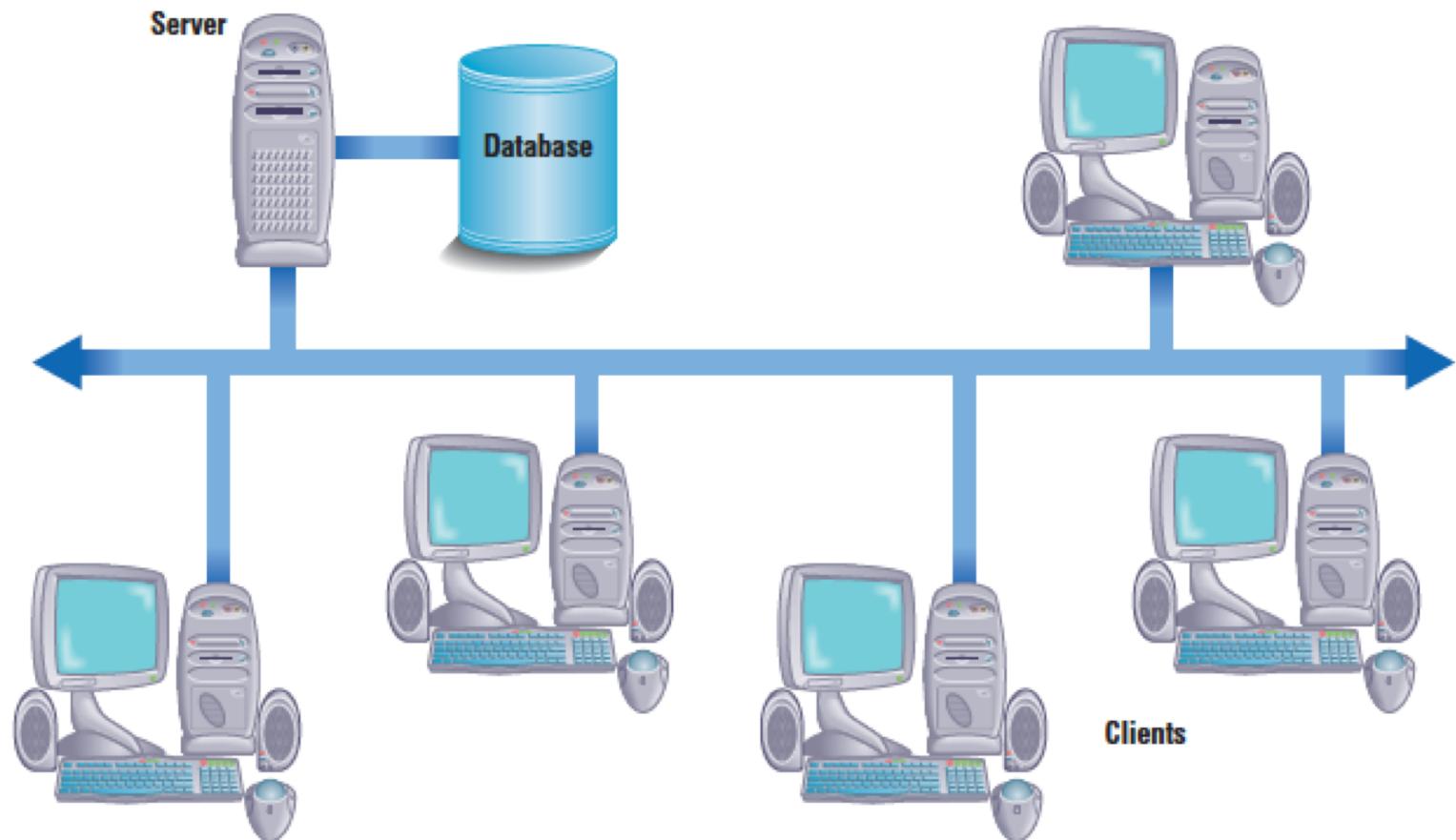
A University as a System

# A Modern Approach to Systems Analysis and Design

## ❑ Systems Integration:

- Allows hardware and software from different vendors to work together
- Enables procedural language systems to work with visual programming systems
- Visual programming environment uses client/server model

# A Modern Approach to Systems Analysis and Design



The Client/Server Model

# **A Modern Approach to Systems Analysis and Design**

## **□Role in Systems Development:**

- **Study problems and needs of an organization**
- **Determine best approach to improving organization through use of:**
  - **People**
  - **Methods**
  - **Information technology**
- **Help system users and managers define their requirements for new or enhanced information systems**

# A Modern Approach to Systems Analysis and Design

## ❑ Types of Information Systems and Systems Development

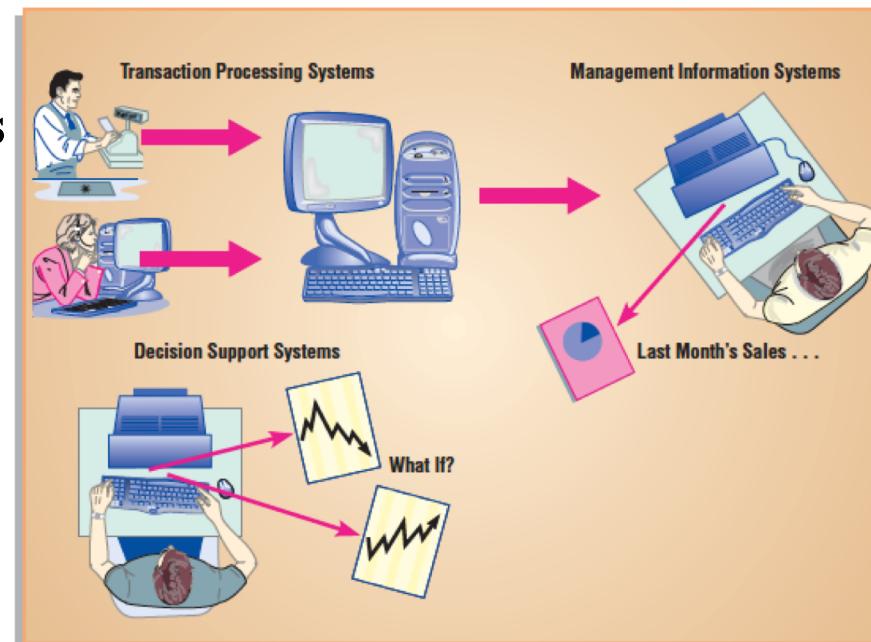
- Three classes of information systems

➤ Transaction processing systems

➤ Management information systems

➤ Decision support systems

Depictions of three classes of information systems: TPS, MIS, and DSS.



# **Systems Development Life Cycle (SDLC)**

## **❑ Systems Development Methodology:**

- A standard process followed in an organization to conduct all the steps necessary to analyze, design, implement, and maintain information systems.**

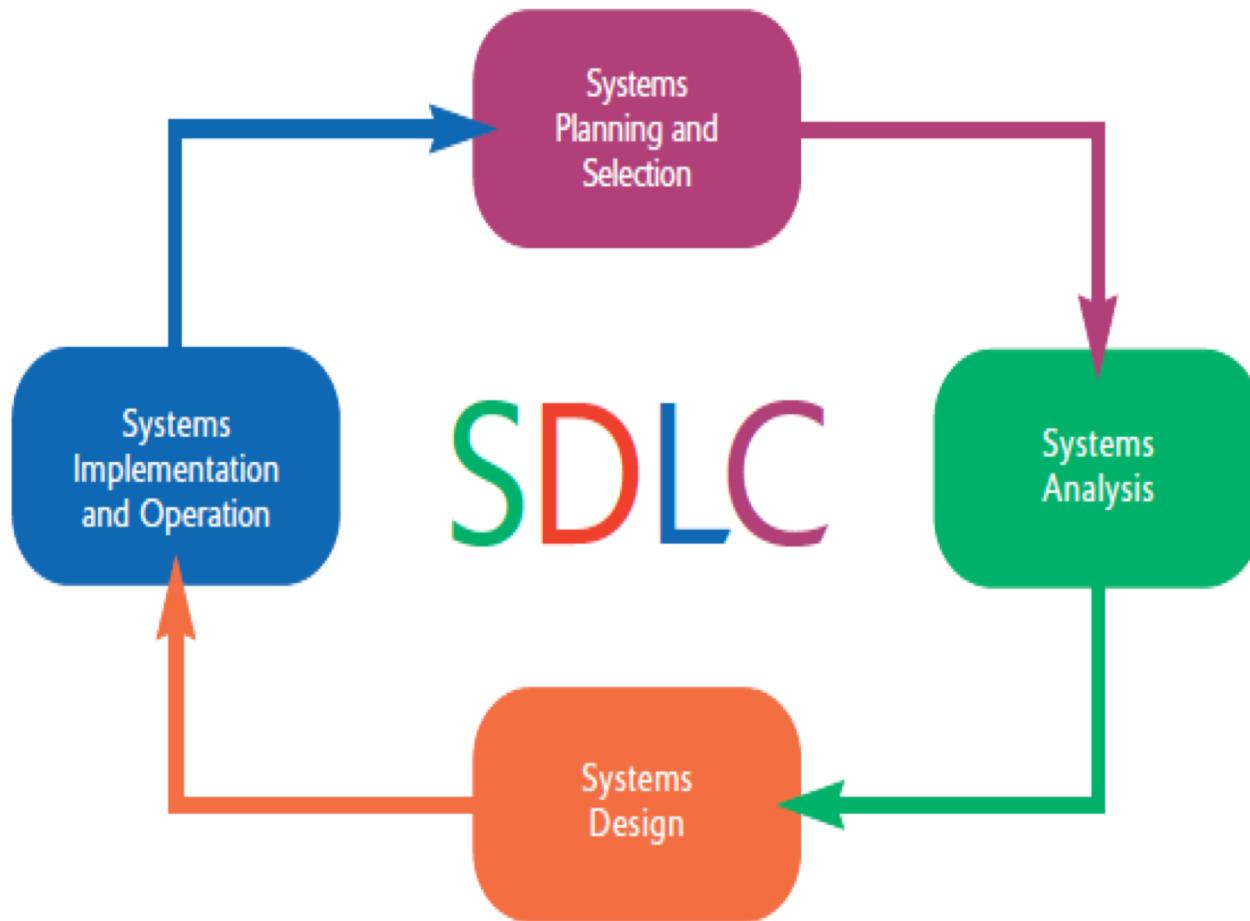
## **❑ Systems Development Life Cycle (SDLC):**

- The series of steps used to mark the phases of development for an information system.**

# **Systems Development Life Cycle (SDLC)**

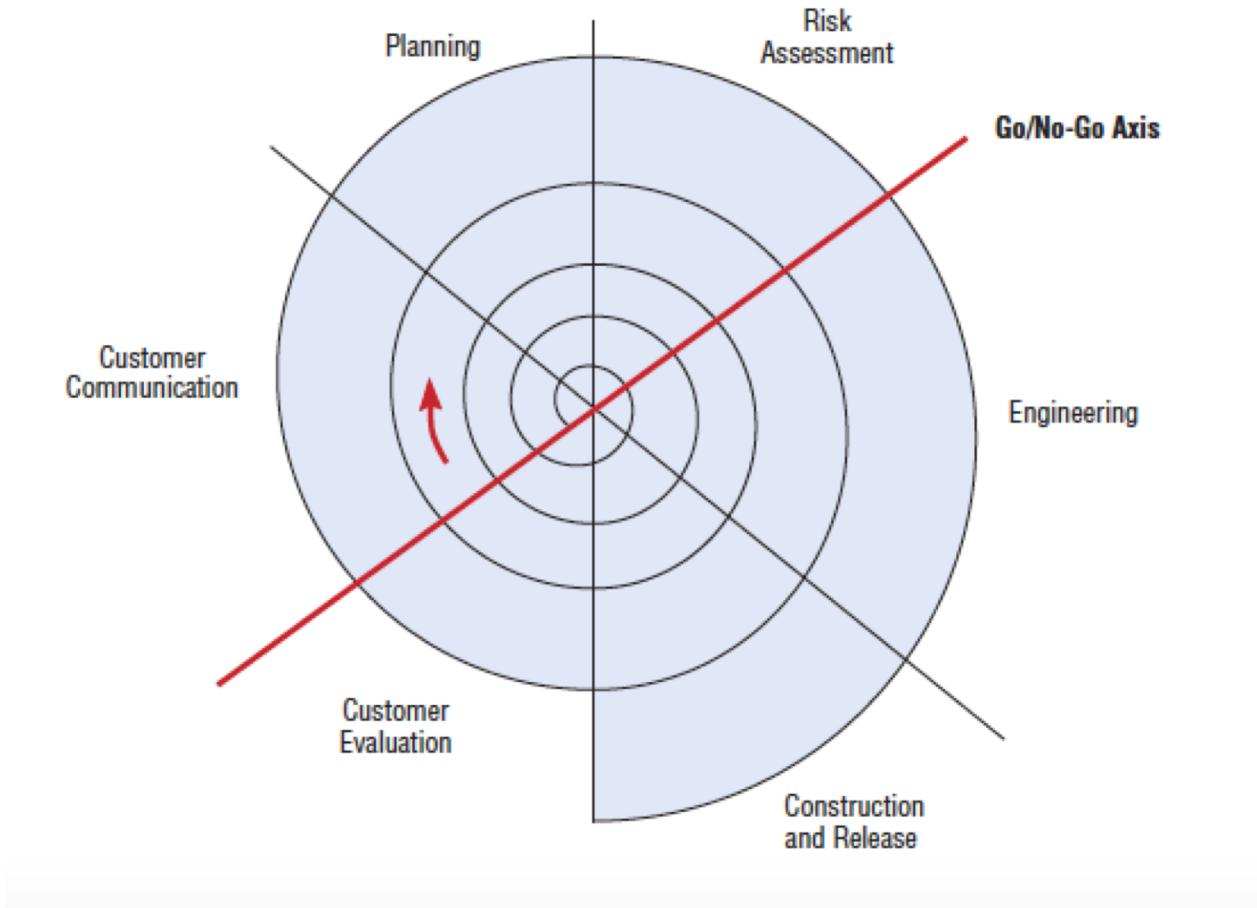
- SDLC a structured step-by-step approach for developing information systems.**
  
- Typical activities include:**
  - Determining budgets**
  - Gathering business requirements**
  - Designing models**
  - Writing user documentation**

# Systems Development Life Cycle (SDLC)



The Systems Development Life Cycle (SDLC)

# Systems Development Life Cycle (SDLC)



# **Systems Development Life Cycle (SDLC)**

## **□Phase 1: Systems Planning and Selection.**

- Two Main Activities:**

- Identification of need**
- Investigation and determination of the scope**

## **□Phase 2: Systems Analysis.**

- Study of current procedures and information systems**
  - Determine requirements**
  - Generate alternative designs**
  - Compare alternatives**
  - Recommend the best alternative**

# **Systems Development Life Cycle (SDLC)**

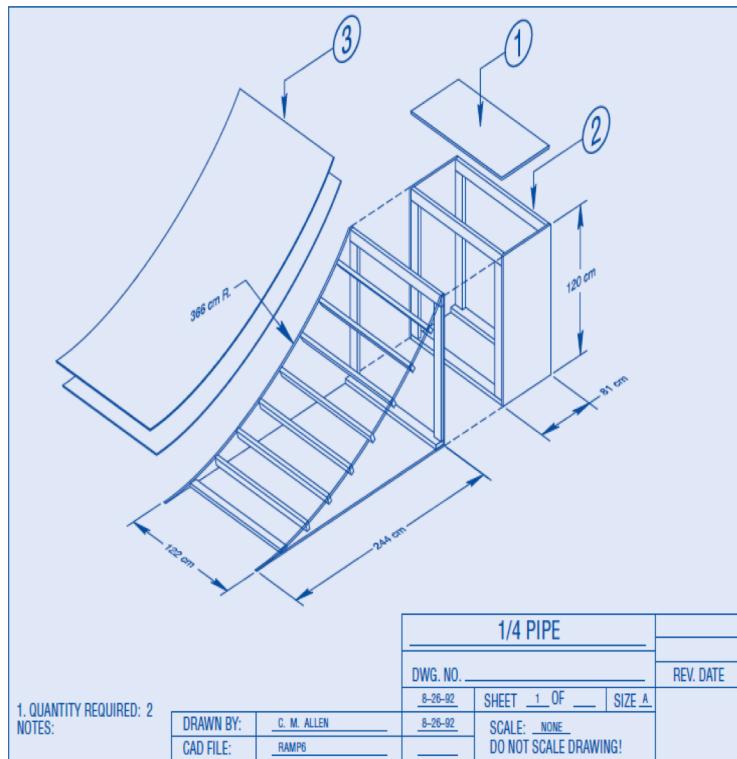
## **□Phase 3: System Design.**

- **Logical Design** - Business aspects of the system
- **Physical Design** - Technical specifications:

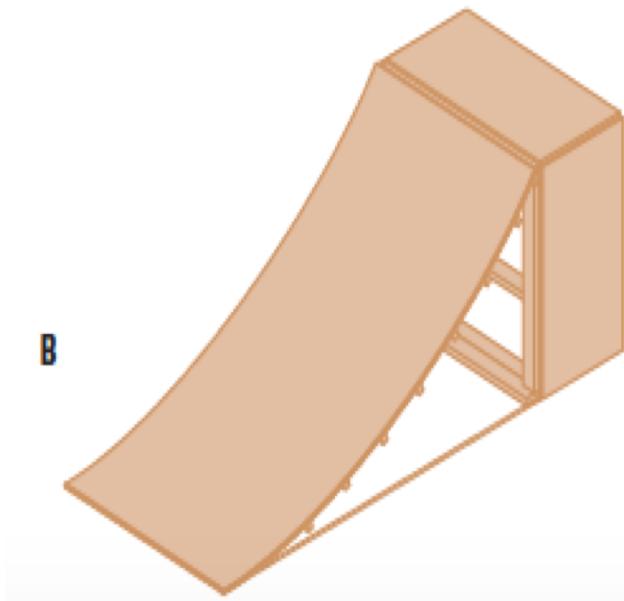
## **□Phase 4: System Implementation, Operation and Maintenance.**

- **Hardware and Software Installation**
- **User Training**
- **Documentation**
- **Operations**
- **Maintenance (fix errors, make changes)**

# Systems Development Life Cycle (SDLC)



Logical Design: A Skateboard Ramp Blueprint



Physical Design: A Skateboard Ramp

# **THANK YOU**