

**Project**

**COAL**



**Submitted By:**

Name: **Syed Abdul Rehman Ibrar.**

Reg. No: **24-CS-033**

Section: **C**

**Submitted to:**

**SIR Khalid**

**Department of Computer Science,  
HITEC University, Taxila**

# 1. Introduction

In remote areas, internet availability and computing resources are very limited. To address this issue, the government aims to deploy an edge-based solution using low-cost devices such as Raspberry Pi. Due to limited memory and processing power, low-level programming is preferred. This project implements a Remote Area Resource Management System using 8086 Assembly Language to efficiently manage population and resource consumption data.

## 2. Problem Statement

The objective of this project is to design an assembly language-based system that manages data related to population and essential resources (water, flour, and pulses) of a remote area. The system must support basic database operations while working within strict hardware constraints.

## 3. Objectives

- To implement a database system using 8086 Assembly Language
- To manage records with minimal memory usage
- To allow adding, updating, and deleting records
- To prevent duplicate entries
- To perform sorting based on resource consumption
- To calculate total consumption of resources

## 4. System Requirements

### Hardware Requirements

- Raspberry Pi / x86 Emulator (EMU8086)
- Minimum RAM usage

### Software Requirements


- EMU8086
- DOS Interrupts (INT 21H)
- GitHub for source code hosting

## 5. Data Description


Each record in the system contains the following fields:

- Serial Number (Sr#)
- Name
- Family Members
- Water Consumption (Liters)
- Flour Consumption (Kg)
- Pulses Consumption (Kg)

## 6. Output:

 emulator screen (80x25 chars)

```
=== REMOTE AREA RESOURCE MANAGER ===  
  
1. Add Record  
2. Update Record  
3. Delete Record  
4. Sort Records  
5. View Data & Totals  
6. Exit  
Select: _
```

 emulator screen (80x25 chars)

```
1. Add Record  
2. Update Record  
3. Delete Record  
4. Sort Records  
5. View Data & Totals  
6. Exit  
Select: 1  
Enter Sr <1-99>: 1  
Enter Name: ALI  
Family Members: 3  
Water <Liters>: 4  
Flour <kg>: 5  
Pulses <kg>: 6  
<Auto-Saved to record.txt>
```

emulator screen (80x25 chars)

```
1. Add Record
2. Update Record
3. Delete Record
4. Sort Records
5. View Data & Totals
6. Exit
Select: 1
Enter Sr (1-99): 2
Enter Name: ZIA
Family Members: 3
Water (Liters): 4
Flour (kg): 5
Pulses (kg): 6
(Auto-Saved to record.txt)
=== REMOTE AREA RESOURCE MANAGER ===
```

emulator screen (80x25 chars)

```
1. Add Record
2. Update Record
3. Delete Record
4. Sort Records
5. View Data & Totals
6. Exit
Select: 2
Enter Sr (1-99): 2
Enter Name: ZIA
Family Members: 1
Water (Liters): 2
Flour (kg): 3
Pulses (kg): 4
(Auto-Saved to record.txt)
=== REMOTE AREA RESOURCE MANAGER ===
```

emulator screen (80x25 chars)

```
2. Update Record
3. Delete Record
4. Sort Records
5. View Data & Totals
6. Exit
Select: 5

Sr  Name      Family mem  Water    Flour    Pulse
1   ALI        3           4         5         6
2   ZIA        1           2         3         4

Total Family: 4      Total Water: 6
Total Flour:  8      Total Pulse: 10
=== REMOTE AREA RESOURCE MANAGER ===
```

## TXT FILE:

record 2/2/2026 10:42 PM Text Document 1 KB

record - Notepad

File Edit Format View Help

```
2,ZIA      ,1,2,3,4
1,ALI      ,3,4,5,6
```

## 7. Methodology

The system is implemented using a **menu-driven approach**. Parallel arrays are used to store records to reduce memory overhead. DOS interrupts are used for input/output operations. Sorting is performed using the Bubble Sort algorithm due to its simplicity and suitability for small datasets.

## 8. Functional Features

- Add new record
- Update existing record
- Delete record
- Duplicate record prevention (using Sr#)
- Sorting based on:
  - Family members
  - Water consumption
  - Flour consumption
  - Pulses consumption
- Display total consumption statistics

## 9. Algorithm Design

### Add Record

1. Check if Sr# already exists
2. If not duplicate, store values in arrays
3. Increment record count

### Delete Record

1. Locate record by Sr#
2. Shift remaining records left
3. Decrement record count

### Sorting

1. Compare adjacent records
2. Swap all related fields

3. Repeat until sorted

### **Total Calculation**

1. Initialize totals to zero
2. Traverse arrays
3. Accumulate values

## **10. Implementation Details**

- Language: 8086 Assembly Language
- Emulator: EMU8086
- Memory Management: Static arrays
- File Handling: External TXT/CSV (conceptual support)

## **11. Results and Output**

The system successfully manages records and displays correct totals for:

- Family members
- Water consumption
- Flour consumption
- Pulses consumption

## **12. Conclusion**

This project demonstrates how low-level programming can be used to solve real-world problems under hardware constraints. The Remote Area Resource Management System efficiently manages essential data using Assembly Language and fulfills all project requirements.