# Hedging bounds

#### March 8, 2018

#### Contents

1	Bou	ands	1
	1.1	Regular hedging bound	2
	1.2	Hedging using only the current data	2
	1.3	Hedging by live estimate update	2
	1.4	<b>TODO</b> Hedging by preempting the estimate	3

## 1 Bounds

Suppose the true time series is s(t). Due to data revisions, we first get a rough estimate  $\hat{s}(t)$  and then a set of patches  $\delta_j(t)$  at j time points after t where j goes from 1 to some k. Its mostly safe to assume that these patches are normally distributed with  $|\mu_j| > |\mu_{j-1}|$  (though this information is not used anywhere as of now).

Because of these updates in s, we get certain uncertainty in estimating the model loss  $m_i(t)$ . Let  $\hat{m}_i(t)$  be the first estimate of loss, then  $m_i(t)$  (the real loss) is bounded as:

$$\hat{m}_i(t) - \sum_{j=1}^k \theta_i(j) \le m_i(t) \le \hat{m}_i(t) + \sum_{j=1}^k \theta_i(j)$$

Here  $\theta_i(j)$  captures the effect of  $\delta_j$  for the  $i^{th}$  model.

An online ensemble strategy here describes the weight update mechanism based on losses that each of the models and the ensemble as a whole receives. What we want is to bound the ensemble loss  $L_H = \sum_{t=1}^T \sum_{i=1}^n p_i(t) m_i(t)$  in terms of the loss of any single expert  $L_i = \sum_{t=1}^T m_i(t)$ . Here  $p_i(t)$  is the normalized weight  $w_i(t)$  for expert i at time t.

#### 1.1 Regular hedging bound

If we do regular hedging and have the real time series in hand, then the bound is similar to [1] and is given by:

$$L_H \le \frac{-\ln w_i(1) - L_i \ln \beta}{1 - \beta}$$

 $\beta$  is a hyper parameter in [0,1].

#### 1.2 Hedging using only the current data

Since we don't have real data, we can only use the estimates. The weight update equation is  $w_i(t+1) = w_i(t)\beta^{\hat{m}_i(t)}$ . If we only use the latest estimate without utilizing the patches we get for earlier time points, we get the following bound which adds the extra uncertainty term:

$$L_H \le \frac{-\ln w_i(1) - L_i \ln \beta}{1 - \beta} - \frac{\ln \beta}{1 - \beta} T(\sum_{j=1}^k \theta_i(j) + \max_{i' \in [1...n]} \sum_{j=1}^k \theta_{i'}(j))$$

The bad thing here is that the extra term is dependent on T which makes it poorer as time increases.

#### 1.3 Hedging by live estimate update

Here, we use all data available to us at any moment. This is equivalent to recalculating the weights from the start (using  $w_i(1)$  values) at every time step. The weight updates here follow the following inequalities:

$$w_i(T+1) \ge w_i(1)\beta^{\sum_{t=1}^{T-k} m_i(t)}\beta^{\sum_{t=T-k+1}^T \hat{m}_i(t)}\beta^{\sum_{j=1}^{k-1} \theta_i(j)(k-j)}$$
$$w_i(T+1) \le w_i(T)\beta^{m_i(T)}\beta^{-\sum_{j=1}^k \theta_i(j)j/T}$$

This time we get the following bound:

$$L_{H} \leq \frac{-\ln w_{i}(1) - L_{i} \ln \beta}{1 - \beta} - \frac{\ln \beta}{1 - \beta} \left( k\theta_{i}(k) + \left( \sum_{j=1}^{k-1} \theta_{i}(j)(2k - j) \right) + \max_{i' \in [1...n]} \left( \sum_{j=1}^{k} \theta_{i'}(j)j \right) \right)$$

This doesn't involve T and thus is asymptotically better. Another thing to note here is that the term involving max says that we can do better by removing models with high  $\theta$  values.

There are a few things to note regarding the component models:

- To reduce the loss  $L_H$ , one can put a good model in the mix (with low  $L_i$ ) but since the models actually experience real time loss of  $\hat{L}_i$ , they will mostly have some  $\theta$  values to trade off.
- A very accurate oracle model will have almost zero  $L_i$  but to do that, it will have to lower its  $\hat{L}_i$  and thus will have higher  $\theta$  values.
- A flatter model (like a uniform probability one) will have  $\theta_i(j) = 0$  but will have high  $L_i$ .
- The model which is bad with lags (resulting in the max term) and is not the best one considering its  $L_i$  can be removed without any theoretical loss in performance.

### 1.4 **TODO** Hedging by preempting the estimate

# References

[1] Yoav Freund and Robert E Schapire. A decision-theoretic generalization of on-line learning and an application to boosting. *Journal of computer and system sciences*, 55(1):119–139, 1997.