REID CAMPOLONG

Software Engineer seeking Summer 2021 Internship.

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Education

B.S. SOFTWARE ENGINEERING - Rochester Institute of Technology, 4.0 GPA (Dean's List)

(Expected May 2022)

Professional Experience

CURRENT SOFTWARE ENGINEER INTERN – SoftWriters - Pittsburgh, PA

(May 2020 - August 2020)

Engineering new solutions for our pharmacy customers across the US.

- Managing team of 4 to build installer for flagship pharmacy software with Wix and Git tagging.
- Building licensing tool to allow legal team to manage and analyze over 60 licenses for 1094 dependencies.
- Refactoring existing codebase to add abstraction between main product and new API layer.
- Collaborating in a fully remote environment using MS Teams to communicate with teammates.

Current Tools: C#, .NET Core, Git, AngularJS, Python, MS Teams

SOFTWARE ENGINEER INTERN – Datto - Rochester, NY

(Jan 2020 - May 2020)

Optimized performance of backend systems to improve customer experience and wait times when backing up files.

- Reduced backend CPU load by 70% to decrease customer wait time when accessing file backups.
- Refactored Google Calendar backup engine to decrease API calls by 50 million/week.
- Collaborated effectively in a remote environment during internship due to COVID using Slack and JIRA.

Tools: Scala, PHP, Ruby, Python, JavaScript, Git

SOFTWARE ENGINEER INTERN - Klaviyo - Boston, MA

(June 2019 - August 2019)

Improved customer retention and experience through full-stack web applications involving React and Django.

PROJECT: Signup Form Template Library

Created signup form template library for businesses to easily add high-conversion signup forms to their websites.

- Collaborated with the *UI* and *Product* teams to build a signup form template library in React to reduce the time businesses spend creating high-conversion signup forms for their website from scratch.
- Over 1,829 businesses created 3,218 signup forms within the first week of launch.

PROJECT: Image Library

Revitalized unused image library tool by revamping frontend with *React* for a modern and intuitive user experience.

- Developed user-friendly interface in collaboration with the *UI* team to improve the searching, managing, and uploading of user assets.
- Skyrocketed usage to over **4,700** users in first month of launch.

Tools: React, TypeScript, JavaScript, Django Rest Framework, Python, Django, Git, Slack

SOFTWARE ENGINEER – Vulsec Security (Part-time) - *Rochester, NY*

(March 2019 - June 2019)

Designed and implemented new microservice architecture to reduce network traffic congestion and architectural concerns.

- Lead developer/architect on new internal software to scan over **80,000** customer IP addresses for vulnerabilities.
- Designed new microservices to support heavy loads of customer traffic with product stakeholders.

Tools: Java, Spark, Lucidchart, Git, Slack

SOFTWARE DEVELOPER – Thomas Jefferson High School (Volunteer) - *Pittsburgh, PA*

(Nov. 2017 - March 2019)

Built desktop client to sell musical tickets to over **10,000** customers in real-time.

- Developed desktop client in Java to decrease customer wait time by up to 50%.
- Designed system to support multiple clients in real-time during ticket sales using Google Cloud Firestore.
- Engineered scalable solution and design plan for project by communicating with school board officials.

Tools: Java, Google Cloud Firestore/Firebase, JavaFX, MySQL, Git

Skills

Programming Languages – Java, C#, Python, Javascript/Typescript, SQL, Ruby, Scala, PHP

Technologies – Git, React, Angular, .NET Core, MySQL, Django, JavaFX

Engineering – Software Design Patterns, Microservice Design, Data Structures, REST APIs, Agile & Scrum