Project Pirate Island
Main Menu
Jamie Reid

Flowchart nodes:
- Start
- Main Menu
- Play_Music
- Player Enters Game
- Save Game Data
- Save Game Slot Created
- Save Game Process
- New_Game_Button — No
- Load_Game_Button — No
- Game Data Retrieved
- Load Game Process
- MiniGame_Button — No
- Options_Button — No
- Quit_Button — Yes
- MiniGame Menu Opened
- Return_Pressed
- MiniGame Menu Opened
- Minigame Selected — Yes
- Player Enters Game
- End
- Yes