

Reilly Forshaw

iOS Software Engineer

Summary

I am an iOS Software Engineer and full stack thinker. I love API development and think deeply about the process of constructing reliable, performant, maintainable software. I am a beginner hockey player, triathlon finisher, hole-in-one achiever, hiker, and Vancouver Canucks fan.

Skills

iOS Software Development Senior

Swift
Objective-C/C
C++
CoreData
UIKit
Interface Builder

Ruby on Rails Development Intermediate

Ruby
Rails
MySQL
RSpec
REST

Project Management & Tools

Git/Github
iTunes Connect
Jira
Scrum

Work Experience

Software Engineer, iOS

Facebook - www.facebook.com

October 2016 - Present

iOS, Objective-C, C++, WebRTC

I work on the Real Time Platform Client team at Facebook. Our team supports apps that provide real time communication (WebRTC) experiences to our users. I work on both cross-platform C++, and Objective-C libraries.

iOS Software Developer, Team Lead

Clio - www.clio.com

June 2013 - September 2016

iOS, Objective-C, Swift, Foundation, UIKit, CoreData, Ruby on Rails

As team lead at Clio, I was responsible for the execution of the iOS team. I provided mentorship through 1-on-1s and code review, helped set goals and direction of the team with input from Product Management, and was a key contributor of code that we shipped. For a period of time at Clio I also maintained the public-facing REST API which also powered our internal apps.

Software Engineer

Clinicbook (Acquired by CareCru) - www.clinicbook.com

October 2010 - June 2013

Java, Ruby on Rails

At Clinicbook I was one of four employees, and joined just after founding. We built an online booking system for healthcare appointments. I was responsible for our Java app that read scheduling information from dental practice management systems and provided information about incoming bookings to onsite receptionists.

Education

The University of British Columbia, 2010

Bachelor of Applied Science in Electrical Engineering

References

Available upon request